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Not fully functioning!

On play the play button is functional to click and move you to a character select screen that has animations but no way to select a character. In the meantime, there is a button on screen that will take you to the mini-game selection screen. This screen has 3 games to choose from. Including B’s Labyrinth, Turn Style, and Mashtopia. All selectable by button presses. B’s Labyrinth is not fully functional. However, it is a maze runner game that uses a character controller that allows you to zip around and search for lock to open a door. A timer is in place no way to fail or go back to select screen at present (pending). Turn Style is fully functional with a timer. No character movement is present other than the “Up Arrow Key” which allows jump motion. If pressed twice you have a double jump that varies from when and how you press it! If you get knocked off the edge you will fall into lava and be taken back to the mini-game selection screen. No way to save longest time record (To be added in future update). Mashtopia is a button mash game that consists of a countdown to start and a simple goal of mashing the space bar like a heathen. There is a counter in the top corner to show how many times you pressed it. There should be a 10 second timer that has not been implemented yet (future update). No way to restart or go back to mini-game selection. The main menu also has an option button that will be updated to have volume control options at a later date and a quit button that has no function yet (Update pending).