

# Batch Processing using Processing Framework

QGIS Tutorials and Tips

**Ujaval Gandhi** [ujaval@spatialthoughts.com](mailto:ujaval@spatialthoughts.com)

# Batch Processing using Processing Framework

QGIS 2.0 introduced a new concept called Processing Framework. Previously known as Sextante, the Processing Framework provides an environment within QGIS to run native and third-party algorithms for processing data. It contains a nice batch processing interface that allows one to execute an algorithm on several layers easily. Batch processing is a useful tool that can save manual effort and help you automate repetitive tasks.

## Overview of the task

We will take several global vector layers and clip them to the extent of Africa in a single batch command.

## *Other skills you will learn*

- Dissolve (merge) polygons from a layer that have the same attribute.

## Get the data

[Natural Earth](#) has several global vector layers. Download the following layers

- [Admin 0 – Countries](#)
- [Railroads](#)
- [Ports](#)
- [Airports](#)

Once downloaded, unzip and extract all the shapefiles in a single folder.

Data Source: [NATURALEARTH]

## Procedure

1. Go to Layer › Add Vector Layer.



2. Browse to the downloaded Admin 0 Countries shapefile *ne\_10m\_admin\_0\_countries.shp* and click Open.



3. As our task is to clip the global layers to the boundary of Africa, we need to first prepare a layer containing a polygon for the entire continent. The countries layer has an attribute called CONTINENT. We can use a geoprocessing concept called Dissolve to merge all countries that have the same continent value and merge them to a single polygon.



4. Open the Dissolve tool from Vector › Geoprocessing Tools › Dissolve.



5. Select *ne\_10m\_admin\_0\_countries* as the Input vector layer. The Dissolve field would be *CONTINENT*. Name the output file as *continents.shp* and check the box next to Add result to canvas.

### Note

If you want to merge ALL polygons regardless of their attributes, you can select --Dissolve All-- as the Dissolve field. This will combine all polygons in the layer and give you a single aggregate polygon.



6. The dissolve processing may take a while. Once the process finishes, you will see the new *continent* layer added to QGIS. Use the Select Single Feature tool from the toolbar and click on Africa to select the polygon representing the continent.



7. Right-click the *continents* layer and select Save Selection As....



8. Name the output file as *africa.shp*. Since we are only interested in the shape of the continent and not any attributes, you may check the Skip attribute creation. Make sure the Add saved file to map box is checked and click OK.



9. Now you will have the *africa* layer loaded in QGIS containing a single polygon for the entire continent. Now, it's time to start our batch clip process. Open Processing  
› Toolbox.





10. Browse all available algorithms and find the Clip tool from QGIS geocomponents › Vector overlay tools › Clip. You may also use the Search box to easily find the algorithm as well.



11. Right-click the Clip algorithm and select Execute as batch process.



12. In the Batch Processing dialog, the first tab is Parameters where we define our inputs. Click the ... next to the first row in the Input layer column.



13. Browse to the directory containing the global transportation layers that you had downloaded. Hold the Ctrl key and select all the layers that you want to clip. You may also use Shift or Ctrl-A to make multiple selection. Click Open.



14. You will notice that the Input layer columns will be auto-populated with all layers you had selected. You may use Add row button to add more rows and define more inputs. Next, we need to select the layer containing the boundary to clip our input layers. There is no multiple-selection available for this field – so you will have to individually click the ... button for each row and add the *africa.shp* Clip layer. Next, we need to define our outputs. Click the ... button next to the first row in the Clipped column.



15. Browse the the directory where you want your output layers. Type the filename as *output\_* and click Save.



16. You will see a new Autofill settings dialog pop up. Select Fill with parameter values as the Autofill mode. Select Parameter to use as Input layer. This setting will add the input file name to the output along with the specified *output\_* filename. This is important to ensure all the output files have unique names and they do not overwrite each other.



17. Now we are ready to start the batch procesing. Click Run.



18. The clip algorithm will run for each of the inputs and create output files as we have specified. Once the batch process finishes, you will see the layers added to QGIS canvas. As you will notice, all the global layers are properly clipped to the continent boundary that we had specified.

