Estilos vectoriales básicos

QGIS Tutorials and Tips

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Estilos vectoriales básicos

Para crear un mapa, uno tiene que aplicar estilos a los datos del SIG y presentarla en una forma que sea visualmente informativo. Hay un gran número de opciones disponibles en QGIS para aplicar diferentes tipos de simbología a los datos . En este tutorial, vamos a explorar algunos conceptos básicos de estilo.

Descripción de la tarea

Vamos a diseñar una capa vectorial para mostrar la esperanza de vida en los diferentes países del mundo.

Otras habilidades que aprenderá

- Ver la tabla de atributos de una capa vectorial.

Obtener los datos

Los datos que se van a utilizar pertenecen a Center for Sustainability and the Global Environment (SAGE) en la Universidad de Wisconsin-Madison.

Puede descargar el Life Expectancy GIS Grid data del conjunto de datos de impacto humano. Para mayor comodidad, puede descargar una copia de esta información haciendo clic en el siguiente vínculo :

`lifeexpectancy.zip`

Fuente de Datos [SAGE]

Procedmiento

1. Abra QGIS y vaya a *Capas ■ Añadir capa vector...*

2. Browse to the downloaded `lifeexpectancy.zip` file and click *Open*. Select `newsweek_data.shp` and click *Open*. Next you will be prompted for choosing the CRS. Select *WGS84 EPSG:4326* as the Coordinate Reference System (CRS).

3. El shapefile contenido dentro del archivo zip se carga y puede verse el estilo predeterminado que se le aplico.

4. Haga clic con el botón derecho sobre el nombre de la capa y seleccione *Abrir tabla de atributos*.

5. Explore the different attributes. To style a layer, we must pick an *attribute* or a *column* that would represent the map we are trying to create. Since we want to create a layer represting life expectancy, i.e. the average age till a person lives in a country, the field *LIFEXPCT* is the attribute we want to use in styling.

Attribute table - newsweek_data :: Features total: 165, filtered: 165, selected: 0

	GRWRATE	URBPOP	MIG_RATE	POP_15	POP65_	LIFEXPCT	CONTRCEP
0	2.620000000	47.000000000	0.000000000	45.200000000	3.800000000	47.000000000	7.000000000
1	2.660000000	33.000000000	0.000000000	44.900000000	3.100000000	42.000000000	4.000000000
2	1.900000000	53.000000000	-0.400000000	33.200000000	5.100000000	76.000000000	58.000000000
3	0.940000000	35.000000000	-9.900000000	32.300000000	4.000000000	65.000000000	31.000000000
4	3.320000000	46.000000000	2.200000000	46.000000000	3.700000000	55.000000000	6.000000000
5	3.170000000	44.000000000	0.500000000	48.100000000	2.800000000	52.000000000	1.000000000
6	3.360000000	32.000000000	-0.100000000	48.000000000	2.500000000	50.000000000	8.000000000
7	3.400000000	5.000000000	0.700000000	49.800000000	2.300000000	46.000000000	10.000000000
8	2.880000000	8.000000000	0.000000000	46.300000000	2.900000000	48.000000000	9.000000000
9	3.720000000	29.000000000	-0.200000000	47.100000000	2.900000000	46.000000000	1.000000000
10	2.840000000	49.000000000	-0.100000000	48.500000000	2.200000000	49.000000000	1.000000000
11	3.310000000	15.000000000	-7.700000000	49.200000000	2.600000000	45.000000000	7.000000000
12	2.370000000	51.000000000	-0.100000000	39.700000000	3.900000000	59.000000000	30.000000000
13	2.830000000	27.000000000	32.000000000	44.900000000	3.300000000	47.000000000	4.000000000
14	2.970000000	25.000000000	-0.300000000	44.600000000	2.800000000	60.000000000	43.000000000
15	3.180000000	33.000000000	0.000000000	45.000000000	3.400000000	58.000000000	26.000000000
16	1.550000000	84.000000000	0.000000000	30.500000000	6.400000000	72.000000000	43.000000000
17	2.920000000	25.000000000	0.000000000	44.900000000	3.300000000	68.000000000	33.000000000
18	2.690000000	46.000000000	0.000000000	39.600000000	3.600000000	67.000000000	48.000000000
19	2.370000000	60.000000000	0.200000000	37.500000000	4.000000000	62.000000000	48.000000000
20	2.680000000	30.000000000	0.000000000	42.500000000	3.100000000	57.000000000	20.000000000
21	2.470000000	9.000000000	0.000000000	40.700000000	3.900000000	56.000000000	5.000000000

Show All Features

6. Cierre la tabla de atributos. Haga clic derecho sobre la capa nuevamente y seleccione *Propiedades*.

7. The various styling options are located in the *Style* tab of the Properties dialog. Clicking on the drop-down button inthe Style dialiog, you will see there are five options available - *Single Symbol*, *Categorized*, *Graduated*, *Rule Based* and *Point displacement*. We will explore the first three in this tutorial.

8. Select *Single Symbol*. This option allows you to choose a single style that will be applied to all the features in the layer. Since this is a polygon dataset, you have two basic choices. You can *fill* the polygon, or you can style with only *outline*. You can choose the *dotted* pattern fill and click *OK*.

9. Usted verá un nuevo estilo aplicado a la capa con el patrón de relleno que usted eligió.

10. You will see that this Single Symbol style isn't useful in communicating the life expectancy data we are trying to map. Let us explore another styling option. Right-click the layer again and choose *Properties*. This time choose *Categorized* from the *Style* tab. Categorized means the features in the layer will be shown in different shades of a color based on unique values in an attribute field. Choose *LIFEXPCT* value as the *Column*. Choose a *color ramp* of your choice and click *Classify* at the bottom. Click *OK*.

11. Usted verá los diferentes países que aparecen en tonos de azul. Los tonos más claros significan menor esperanza de vida y los tonos más oscuros una mayor esperanza de vida. Esta representación de los datos es más útil y claramente muestran cómo la esperanza de vida en los países desarrollados frente a los países en desarrollo. Este sería el tipo de estilo que nos propusimos crear.

12. Let us explore the *Graduated* symbology type in the *Style* dialog now. Graduated symbology type allows you to break down the data in a column in unique *classes* and choose a different style for each of the classes. We can think of classifying our life expectancy data into 3 classes, `LOW`, `MEDIUM` and `HIGH`. Choose *LIFEXPCT* as the *Column* and choose *3* as the classes. You will see there are many *Mode* optionsa vailable. Let us see the logic behind each of these modes. There are 5 modes available. *Equal Interval*, *Quantile*, *Natural Breaks (Jenks)*, *Standard Deviation* and *Pretty Breaks*. These modes use different statistical algorithms to break down the data into separate classes.

- Intervalo Igual: Como su nombre lo sugiere este método crea clases con el mismo tamaño. Si nuestros datos varía de 0-100 y queremos 10 clases, este método sería crear una clase de 0-10, 10-20, 20-30 y así sucesivamente, manteniendo cada clase el mismo tamaño de 10 unidades

- Cuantil - Este método definirá las clases de tal manera que el número de valores en cada una son los mismos. Si tiene 100 valores y queremos 4 clases, el método cuantil definirá las clases de tal manera que cada clase tendrá 25 valores.

- Natural Breaks (Jenks) - This algorithm tries to find natural groupings of data to create classes. The resulting classes will be such that there will be maximum variance between individual classes and least variance within each class.

- Standard Deviation - This method will calculate the mean of the data, and create classes based on standard deviation from the mean.

- Pretty Breaks - This is based on the statistical package R's pretty algorithm. It is a bit complex, but the *pretty* in the name means it creates class boundaries that are round numbers.

To keep things simple, let's use the Quantile method. Click *Classify* at the bottom and you will see 3 classes show up with their corresponding values. Click *OK*.

Note

For an attribute to be used in *Graduated* style, it must be a numeric field. Integer and Real values are fine, but if the attribute field type is String, it cannot be used with this styling option.

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13. You will see a map showing countries in either of 3 colors representing average life expectancy in the country.

14. Now go back to the *Style* dialog by right clicking the layer and choosing *Properties*. There are some more styling options available. You can click on the Symbol for each of the classes and choose a different style. We will choose Red, Yellow and Green fill colors to indicate low, medium and high life expectancy.

15. In the *Symbol Selector* dialog, click on *Color* selector.

16. Click on a color fom the *Select Color* dialog.
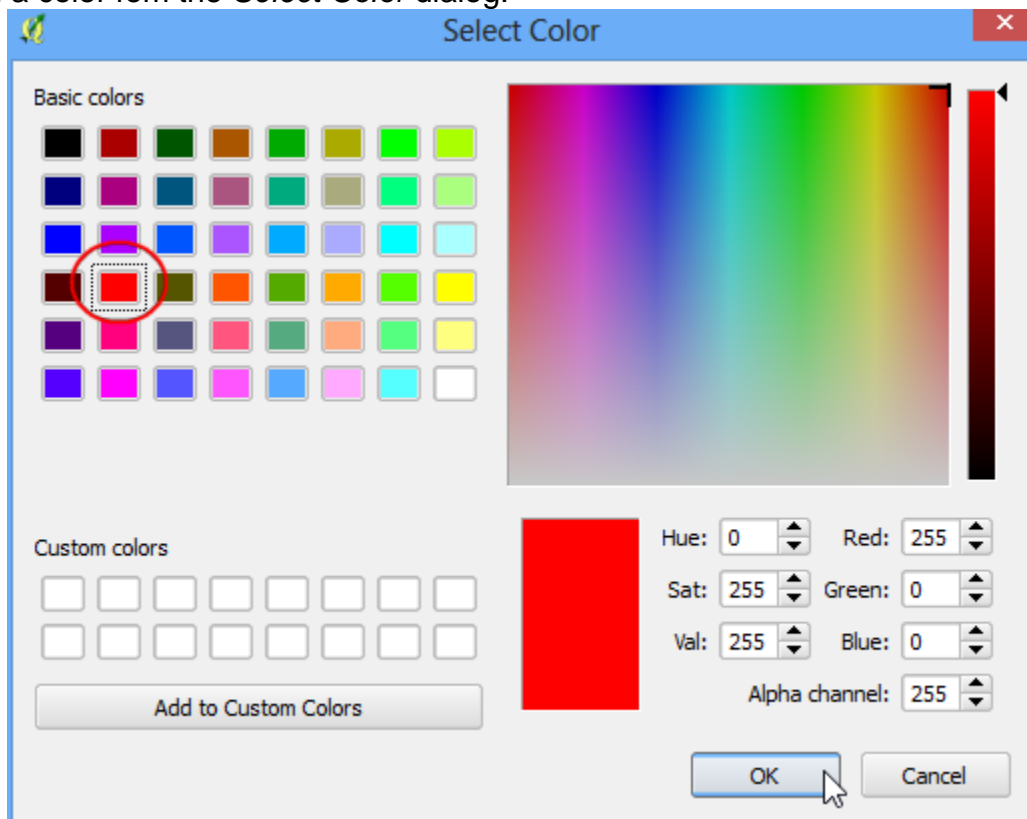
17. Back in the *Layer Properties* dialog, you can double-click on the *Label* column next to each value and enter the text that you want to display. Similarly, you may double-click on the *Value* column to edit the selected ranges. Click *OK* once you are satisfied with the classes.
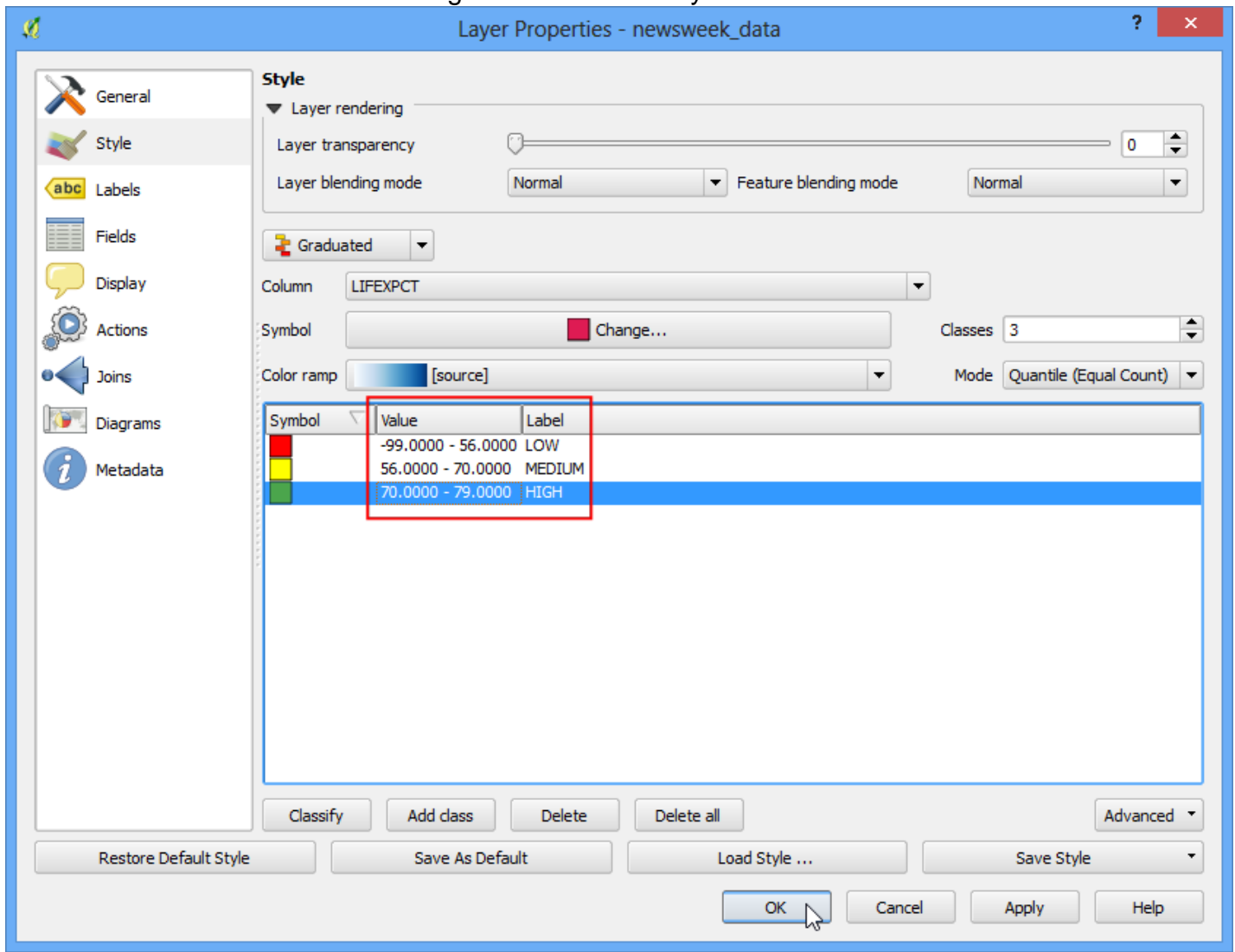
18. This style definitely conveys a lot more useful map than the previous two attempts. There are clearly marked class names and colors to represent our interpretation of the life expectancy values.