

Introduction to Statistical Learning Theory

David S. Rosenberg

Bloomberg ML EDU

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Decision Theory: High Level View

What types of problems are we solving?

- In data science problems, we generally need to:
 - Make a decision
 - Take an action
 - Produce some output
- Have some evaluation criterion

Actions

Definition

An *action* is the generic term for what is produced by our system.

Examples of Actions

- Produce a 0/1 classification [classical ML]
- Reject hypothesis that $\theta = 0$ [classical Statistics]
- Written English text [image captioning, speech recognition, machine translation]
- What's an action for predicting where a storm will be in 3 hours?
- What's an action for a self-driving car?

Decision theory is about finding “optimal” actions, under various definitions of optimality.

Examples of Evaluation Criteria

- Is classification correct?
- Does text transcription exactly match the spoken words?
 - Should we give partial credit? How?
- How far is the storm from the prediction location? [for point prediction]
- How likely is the storm's location under the prediction? [for density prediction]

Real Life: Formalizing a Business Problem

- First two steps to formalizing a problem:
 - ① Define the *action space* (i.e. the set of possible actions)
 - ② Specify the evaluation criterion.
- Formalization may evolve gradually, as you understand the problem better

Most problems have an extra piece, going by various names:

- Inputs [ML]
- Covariates [Statistics]

Examples of Inputs

- A picture
- A storm's historical location and other weather data
- A search query

“Outcomes” or “Output” or “Label”

Inputs often paired with *outputs* or *outcomes* or *labels*

Examples of outcomes/outputs/labels

- Whether or not the picture actually contains an animal
- The storm's location one hour after query
- Which, if any, of suggested the URLs were selected

Typical Sequence of Events

Many problem domains can be formalized as follows:

- 1 Observe input x .
- 2 Take action a .
- 3 Observe outcome y .
- 4 Evaluate action in relation to the outcome: $\ell(a, y)$.

Note

- Outcome y is often **independent** of action a
- But this is **not always the case**:
 - search result ranking
 - automated driving

Formalization: The Spaces

The Three Spaces:

- Input space: \mathcal{X}
- Action space: \mathcal{A}
- Outcome space: \mathcal{Y}

Concept check:

- What are the spaces for linear regression?
- What are the spaces for logistic regression?
- What are the spaces for a support vector machine?

Some Formalization

The Spaces

- \mathcal{X} : input space
- \mathcal{Y} : outcome space
- \mathcal{A} : action space

Decision Function

A **decision function** (or **prediction function**) gets input $x \in \mathcal{X}$ and produces an action $a \in \mathcal{A}$:

$$\begin{aligned} f: \mathcal{X} &\rightarrow \mathcal{A} \\ x &\mapsto f(x) \end{aligned}$$

Loss Function

A **loss function** evaluates an action in the context of the outcome y .

$$\begin{aligned} \ell: \mathcal{A} \times \mathcal{Y} &\rightarrow \mathbf{R} \\ (a, y) &\mapsto \ell(a, y) \end{aligned}$$

Real Life: Formalizing a “Data Science” Problem

- First two steps to formalizing a problem:
 - ① Define the *action space* (i.e. the set of possible actions)
 - ② Specify the evaluation criterion.
- When a “stakeholder” asks the data scientist to solve a problem, she
 - may have an opinion on what the action space should be, and
 - hopefully has an opinion on the evaluation criterion, but
 - she really cares about your **producing a “good” decision function.**
- Typical sequence:
 - ① Stakeholder presents problem to data scientist
 - ② Data scientist produces decision function
 - ③ Engineer deploys “industrial strength” version of decision function

Evaluating a Decision Function

- Loss function ℓ evaluates a single action
- How to evaluate the decision function as a whole?
- We will use the standard **statistical learning theory** framework.

Statistical Learning Theory

A Simplifying Assumption

- Assume action has no effect on the output
 - includes all traditional prediction problems
 - what about stock market prediction?
 - what about stock market investing?
- What about fancier problems where this does not hold?
 - often can be reformulated or “reduced” to problems where it does hold
 - see literature on **reinforcement learning**

Setup for Statistical Learning Theory

- Assume there is a **data generating distribution** $P_{\mathcal{X} \times \mathcal{Y}}$.
- All input/output pairs (x, y) are generated i.i.d. from $P_{\mathcal{X} \times \mathcal{Y}}$.
- i.i.d. means “independent, and identically distributed”; practically it means
 - no covariate shift
 - no concept drift
- Want decision function $f(x)$ that generally “does well on average”:

$\ell(f(x), y)$ is usually small, in some sense

- How can we formalize this?

The Risk Functional

Definition

The **risk** of a decision function $f : \mathcal{X} \rightarrow \mathcal{A}$ is

$$R(f) = \mathbb{E} \ell(f(x), y).$$

In words, it's the **expected loss** of f on a new example (x, y) drawn randomly from $P_{\mathcal{X} \times \mathcal{Y}}$.

Risk function cannot be computed

Since we don't know $P_{\mathcal{X} \times \mathcal{Y}}$, we cannot compute the expectation.
But we can estimate it...

The Bayes Decision Function

Definition

A **Bayes decision function** $f^* : \mathcal{X} \rightarrow \mathcal{A}$ is a function that achieves the *minimal risk* among all possible functions:

$$f^* = \arg \min_f R(f),$$

where the minimum is taken over all functions from \mathcal{X} to \mathcal{A} .

- The risk of a Bayes decision function is called the **Bayes risk**.
- A Bayes decision function is often called the “**target function**”, since it’s the best decision function we can possibly produce.

Example 1: Least Squares Regression

- spaces: $\mathcal{A} = \mathcal{Y} = \mathbf{R}$
- square loss:

$$\ell(a, y) = (a - y)^2$$

- mean square **risk**:

$$\begin{aligned} R(f) &= \mathbb{E}[(f(x) - y)^2] \\ (\text{homework} \implies) &= \mathbb{E}[(f(x) - \mathbb{E}[y|x])^2] + \mathbb{E}[(y - \mathbb{E}[y|x])^2] \end{aligned}$$

- target function:

$$f^*(x) = \mathbb{E}[y|x]$$

Example 2: Multiclass Classification

- spaces: $\mathcal{A} = \mathcal{Y} = \{0, 1, \dots, K-1\}$
- 0-1 loss:

$$\ell(a, y) = 1(a \neq y) := \begin{cases} 1 & \text{if } a \neq y \\ 0 & \text{otherwise.} \end{cases}$$

- risk is misclassification error rate

$$\begin{aligned} R(f) &= \mathbb{E}[1(f(x) \neq y)] = 0 \cdot \mathbb{P}(f(x) = y) + 1 \cdot \mathbb{P}(f(x) \neq y) \\ &= \mathbb{P}(f(x) \neq y) \end{aligned}$$

- target function is the assignment to the most likely class

$$f^*(x) = \arg \max_{1 \leq k \leq K} \mathbb{P}(y = k \mid x)$$

But we can't compute the risk!

- Can't compute $R(f) = \mathbb{E}\ell(f(x), y)$ because we **don't know** $P_{\mathcal{X} \times \mathcal{Y}}$.
- One thing we can do in ML/statistics/data science is

assume we have sample data.

Let $\mathcal{D}_n = ((x_1, y_1), \dots, (x_n, y_n))$ be drawn i.i.d. from $\mathcal{P}_{\mathcal{X} \times \mathcal{Y}}$.

- Let's draw some inspiration from the Strong Law of Large Numbers:
If z, z_1, \dots, z_n are i.i.d. with expected value $\mathbb{E}z$, then

$$\lim_{n \rightarrow \infty} \frac{1}{n} \sum_{i=1}^n z_i = \mathbb{E}z,$$

with probability 1.

The Empirical Risk Functional

Let $\mathcal{D}_n = ((x_1, y_1), \dots, (x_n, y_n))$ be drawn i.i.d. from $\mathcal{P}_{\mathcal{X} \times \mathcal{Y}}$.

Definition

The **empirical risk** of $f : \mathcal{X} \rightarrow \mathcal{A}$ with respect to \mathcal{D}_n is

$$\hat{R}_n(f) = \frac{1}{n} \sum_{i=1}^n \ell(f(x_i), y_i).$$

By the Strong Law of Large Numbers,

$$\lim_{n \rightarrow \infty} \hat{R}_n(f) = R(f),$$

almost surely.

That's a start...

We want risk minimizer, is empirical risk minimizer close enough?

Definition

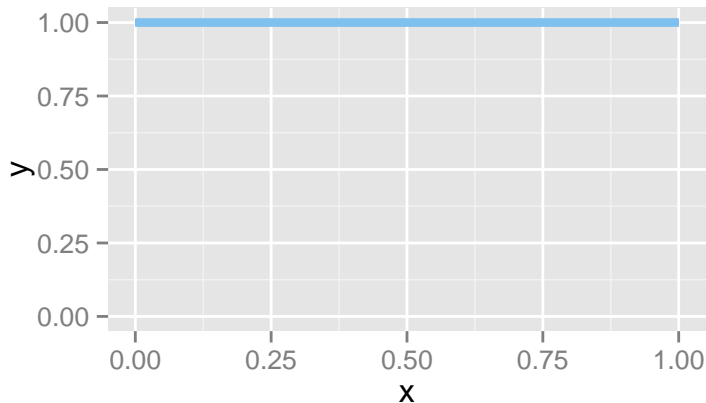
A function \hat{f} is an **empirical risk minimizer** if

$$\hat{f} = \arg \min_f \hat{R}_n(f),$$

where the minimum is taken over all functions.

Empirical Risk Minimization

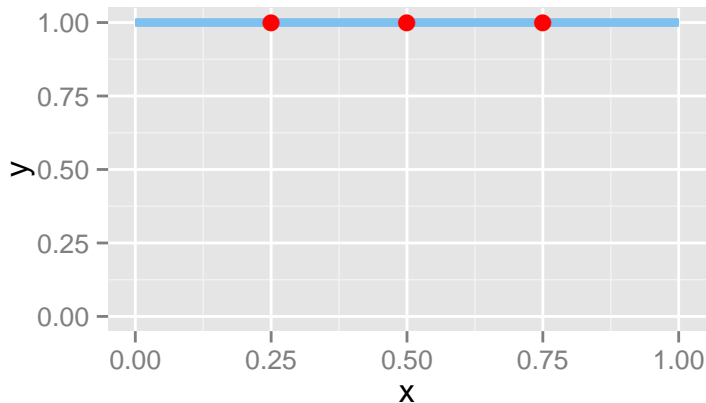
$P_{\mathcal{X}} = \text{Uniform}[0, 1]$, $Y \equiv 1$ (i.e. Y is always 1).



$\mathcal{P}_{\mathcal{X} \times \mathcal{Y}}$.

Empirical Risk Minimization

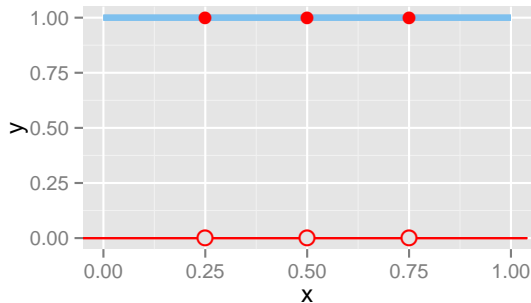
$P_{\mathcal{X}} = \text{Uniform}[0, 1]$, $Y \equiv 1$ (i.e. Y is always 1).



A sample of size 3 from $\mathcal{P}_{\mathcal{X} \times \mathcal{Y}}$.

Empirical Risk Minimization

$P_{\mathcal{X}} = \text{Uniform}[0, 1]$, $Y \equiv 1$ (i.e. Y is always 1).

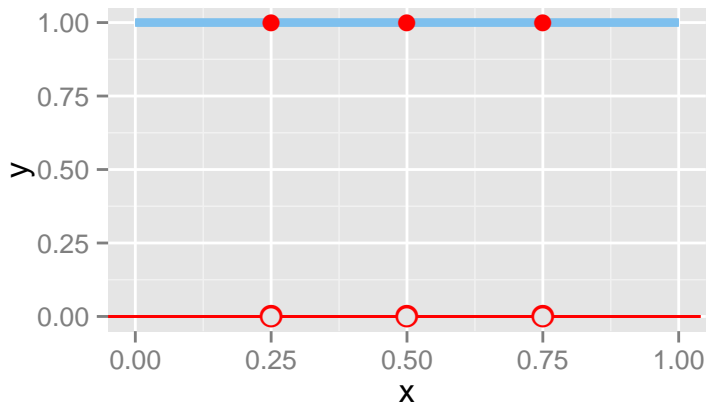


A proposed decision function:

$$\hat{f}(x) = 1(x \in \{0.25, 0.5, 0.75\}) = \begin{cases} 1 & \text{if } x \in \{0.25, .5, .75\} \\ 0 & \text{otherwise} \end{cases}$$

Empirical Risk Minimization

$P_{\mathcal{X}} = \text{Uniform}[0, 1]$, $Y \equiv 1$ (i.e. Y is always 1).



Under square loss or 0/1 loss: \hat{f} has Empirical Risk = 0 and Risk = 1.

- ERM led to a function f that just memorized the data.
- How to spread information or “**generalize**” from training inputs to new inputs?
- Need to smooth things out somehow...
 - A lot of modeling is about spreading and extrapolating information from one part of the input space \mathcal{X} into unobserved parts of the space.
- One approach: “Constrained ERM”
 - Instead of minimizing empirical risk over all decision functions,
 - constrain to a particular subset, called a **hypothesis space**.

Hypothesis Spaces

Definition

A **hypothesis space** \mathcal{F} is a set of functions mapping $\mathcal{X} \rightarrow \mathcal{A}$.

- It is the collection of decision functions we are considering.

Want Hypothesis Space that...

- Includes only those functions that have desired “regularity”
 - e.g. smoothness, simplicity
- Easy to work with

Example hypothesis spaces?

Constrained Empirical Risk Minimization

- Hypothesis space \mathcal{F} , a set of [decision] functions mapping $\mathcal{X} \rightarrow \mathcal{A}$
- **Empirical risk minimizer (ERM)** in \mathcal{F} is

$$\hat{f}_n = \arg \min_{f \in \mathcal{F}} \frac{1}{n} \sum_{i=1}^n \ell(f(x_i), y_i).$$

- **Risk minimizer** in \mathcal{F} is $f_{\mathcal{F}}^* \in \mathcal{F}$, where

$$f_{\mathcal{F}}^* = \arg \min_{f \in \mathcal{F}} \mathbb{E} \ell(f(x), y).$$