

Kernel Methods: High Level View

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The Input Space \mathcal{X}

- Our general learning theory setup: no assumptions about \mathcal{X}
- But $\mathcal{X} = \mathbf{R}^d$ for the specific methods we've developed:
 - Ridge regression
 - Lasso regression
 - Linear SVM

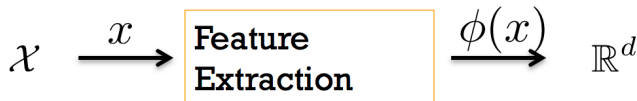
Feature Extraction

Definition

Mapping an input from \mathcal{X} to a vector in \mathbf{R}^d is called **feature extraction** or **featurization**.

Raw Input

Feature Vector



- e.g. Quadratic feature map: $\mathcal{X} = \mathbf{R}^d$

$$\phi(x) = (x_1, \dots, x_d, x_1^2, \dots, x_d^2, \sqrt{2}x_1x_2, \dots, \sqrt{2}x_ix_j, \dots, \sqrt{2}x_{d-1}x_d)^T.$$

High-Dimensional Features Good but Expensive

- To get **expressive** hypothesis spaces using linear models,
 - need high-dimensional feature spaces
- But more costly in terms of computation and memory.

Some Methods Can Be “Kernelized”

Definition

A method is **kernelized** if inputs only appear inside inner products:
 $\langle \phi(x), \phi(y) \rangle$ for $x, y \in \mathcal{X}$.

- The function

$$k(x, y) = \langle \phi(x), \phi(y) \rangle$$

is called the **kernel** function.

Kernel Evaluation Can Be Fast

Example

Quadratic feature map

$$\phi(x) = (x_1, \dots, x_d, x_1^2, \dots, x_d^2, \sqrt{2}x_1x_2, \dots, \sqrt{2}x_1x_d, \dots, \sqrt{2}x_{d-1}x_d)^T$$

has dimension $O(d^2)$, but

$$k(w, x) = \langle \phi(w), \phi(x) \rangle = \langle w, x \rangle + \langle w, x \rangle^2$$

- Naively explicit computation of $k(w, x)$: $O(d^2)$
- Implicit computation of $k(w, x)$: $O(d)$

Recap

- ➊ Given a kernelized ML algorithm.
- ➋ Can swap out the inner product for a new kernel function.
- ➌ New kernel may correspond to a high dimensional feature space.
- ➍ Once kernel matrix is computed, computational cost depends on number of data points, rather than the dimension of feature space.