

# $\ell_1$ and $\ell_2$ Regularization

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February 4, 2016

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## Decision Trees

- $\mathcal{F} = \{\text{all decision trees}\}$
- $\mathcal{F}_n = \{\text{all decision trees of depth } \leq n\}$

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  - $\ell_2$  “ridge” complexity:  $\sum_{i=1}^d w_i^2$  for coefficients  $w_1, \dots, w_d$

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- If  $\Omega$  is a norm on  $\mathcal{F}$ , this is a **ball of radius**  $r$  in  $\mathcal{F}$ .
- Increasing complexities:  $r = 0, 1.2, 2.6, 5.4, \dots$  gives nested spaces:

$$\mathcal{F}_0 \subset \mathcal{F}_{1.2} \subset \mathcal{F}_{2.6} \subset \mathcal{F}_{5.4} \subset \dots \subset \mathcal{F}$$

# Constrained Empirical Risk Minimization

## Constrained ERM (Ivanov regularization)

For complexity measure  $\Omega : \mathcal{F} \rightarrow \mathbf{R}^{\geq 0}$  and fixed  $r \geq 0$ ,

$$\begin{aligned} \min_{f \in \mathcal{F}} \quad & \frac{1}{n} \sum_{i=1}^n \ell(f(x_i), y_i) \\ \text{s.t.} \quad & \Omega(f) \leq r \end{aligned}$$



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- Choose  $r$  using validation data or cross-validation.
- Each  $r$  corresponds to a different hypothesis spaces. Could also write:

$$\min_{f \in \mathcal{F}_r} \frac{1}{n} \sum_{i=1}^n \ell(f(x_i), y_i)$$

# Penalized Empirical Risk Minimization

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- (Ridge regression formulation in Homework #1 was of this form.)

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Proof of equivalence based on Lagrangian duality – a topic of Lecture 3.

# Ivanov vs Tikhonov Regularization (Details)

Ivanov and Tikhonov regularization are equivalent if:

- 1 For any choice of  $r > 0$ , the Ivanov solution

$$f_r^* = \arg \min_{f \in \mathcal{F}} L(f) \text{ s.t. } \Omega(f) \leq r$$

is also a Tikhonov solution for some  $\lambda > 0$ . That is,  $\exists \lambda > 0$  such that

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- 2 Conversely, for any choice of  $\lambda > 0$ , the Tikhonov solution:

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is also an Ivanov solution for some  $r > 0$ . That is,  $\exists r > 0$  such that

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# $\ell_1$ and $\ell_2$ Regularization

# Linear Least Squares Regression

- Consider linear models

$$\mathcal{F} = \{f : \mathbf{R}^d \rightarrow \mathbf{R} \mid f(x) = w^T x \text{ for } w \in \mathbf{R}^d\}$$

- Loss:  $\ell(\hat{y}, y) = (y - \hat{y})^2$
- Training data  $\mathcal{D}_n = ((x_1, y_1), \dots, (x_n, y_n))$
- Linear least squares regression is ERM for  $\ell$  over  $\mathcal{F}$ :

$$\hat{w} = \arg \min_{w \in \mathbf{R}^d} \frac{1}{n} \sum_{i=1}^n \{w^T x_i - y_i\}^2$$

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- Can **overfit** when  $d$  is large compared to  $n$ .
- e.g.:  $d \gg n$  very common in Natural Language Processing problems (e.g. a 1M features for 10K documents).

# Ridge Regression: Workhorse of Modern Data Science

## Ridge Regression (Tikhonov Form)

The ridge regression solution for regularization parameter  $\lambda \geq 0$  is

$$\hat{w} = \arg \min_{w \in \mathbf{R}^d} \frac{1}{n} \sum_{i=1}^n \{w^T x_i - y_i\}^2 + \lambda \|w\|_2^2,$$

where  $\|w\|_2^2 = w_1^2 + \dots + w_d^2$  is the square of the  $\ell_2$ -norm.

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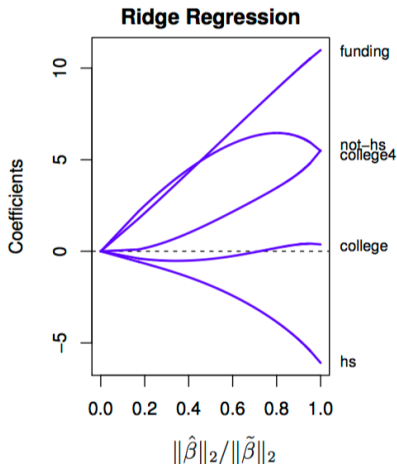
## Ridge Regression (Ivanov Form)

The ridge regression solution for complexity parameter  $r \geq 0$  is

$$\hat{w} = \arg \min_{\|w\|_2^2 \leq r} \frac{1}{n} \sum_{i=1}^n \{w^T x_i - y_i\}^2.$$



# Ridge Regression: Regularization Path



$\tilde{\beta}$  is unregularized solution;  $\hat{\beta}$  is the ridge solution.

Plot from Hastie, Tibshirani, and Wainwright's Statistical Learning with Sparsity, Figure 2.1

# Lasso Regression: Workhorse (2) of Modern Data Science

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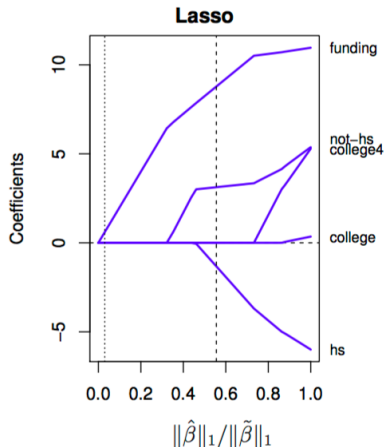
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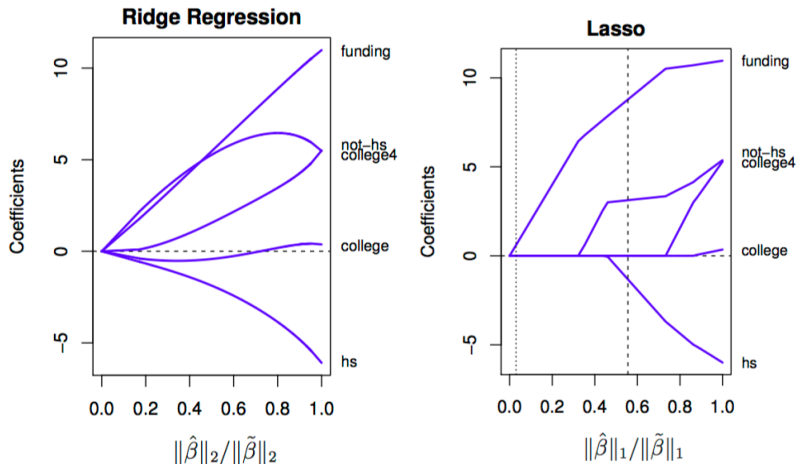
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$\tilde{\beta}$  is unregularized solution;  $\hat{\beta}$  is the lasso solution.

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# Ridge vs. Lasso: Regularization Paths



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- Identifies the important features
- Better prediction? sometimes
- As a feature-selection step for training a slower non-linear model

# Ivanov and Tikhonov Equivalent?

- For ridge regression and lasso regression,
  - the Ivanov and Tikhonov formulations are equivalent
  - [We may prove this in homework assignment 3.]
- We will use whichever form is most convenient.

# The $\ell_1$ and $\ell_2$ Norm Constraints

- For visualization, restrict to 2-dimensional input space
- $\mathcal{F} = \{f(x) = w_1x_1 + w_2x_2\}$  (linear hypothesis space)

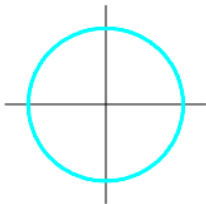
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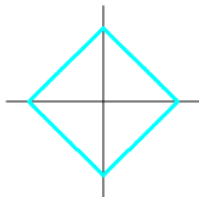
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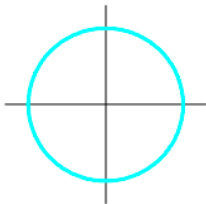
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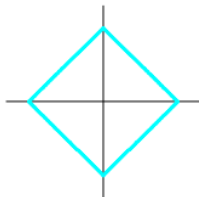
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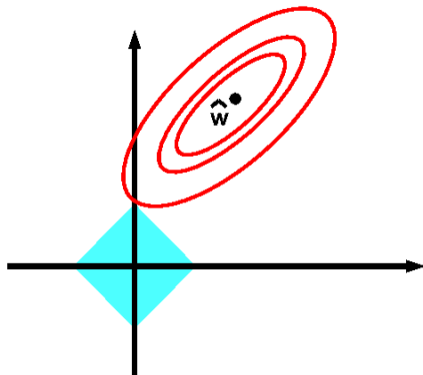


Where are the “sparse” solutions?



# The Famous Picture for $\ell_1$ Regularization

- $f_r^* = \arg \min_{w \in \mathbb{R}^2} \frac{1}{n} \sum_{i=1}^n (w^T x_i - y_i)^2$  subject to  $|w_1| + |w_2| \leq r$



- Red lines: contours of  $\hat{R}_n(w) = \sum_{i=1}^n (w^T x_i - y_i)^2$ .
- Blue region: Area satisfying complexity constraint:  $|w_1| + |w_2| \leq r$

KPM Fig. 13.3

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- What does  $\hat{R}_n$  look like around  $\hat{w}$ ?

# The Empirical Risk for Square Loss

- By “completing the square”, we can show for any  $w \in \mathbf{R}^d$ :

$$\hat{R}_n(w) = \frac{1}{n} (w - \hat{w})^T X^T X (w - \hat{w}) + \hat{R}_n(\hat{w})$$

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- Set of  $w$  with  $\hat{R}_n(w)$  exceeding  $\hat{R}_n(\hat{w})$  by  $c > 0$  is

$$\left\{ w \mid \hat{R}_n(w) = c + \hat{R}_n(\hat{w}) \right\} = \left\{ w \mid (w - \hat{w})^T X^T X (w - \hat{w}) = c \right\},$$

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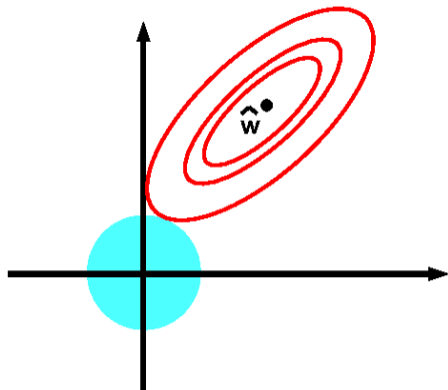
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- We'll derive this in homework #2.

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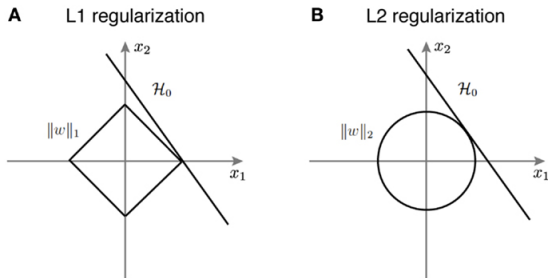
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# The Quora Picture

- From Quora: “Why is L1 regularization supposed to lead to sparsity than L2?”

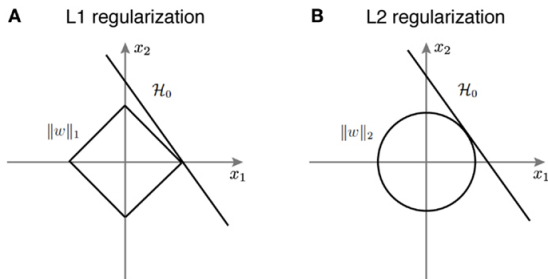


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- But maybe sometimes it does?

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## Finding the Lasso Solution

# How to find the Lasso solution?

- How to solve the Lasso?

$$\min_{w \in \mathbf{R}^d} \sum_{i=1}^n (w^T x_i - y_i)^2 + \lambda \|w\|_1$$

- $\|w\|_1$  is not differentiable!

# Splitting a Number into Positive and Negative Parts

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- Do you see why  $a^+ \geq 0$  and  $a^- \geq 0$ ?

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- Consider any number  $a \in \mathbf{R}$ .
- Let the **positive part** of  $a$  be

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- Let the **negative part** of  $a$  be

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- How do you write  $|a|$  in terms of  $a^+$  and  $a^-$ ?

# How to find the Lasso solution?

- The Lasso problem

$$\min_{w \in \mathbf{R}^d} \sum_{i=1}^n (w^T x_i - y_i)^2 + \lambda \|w\|_1$$

- Replace each  $w_i$  by  $w_i^+ - w_i^-$ .
- Write  $w^+ = (w_1^+, \dots, w_d^+)$  and  $w^- = (w_1^-, \dots, w_d^-)$ .

# The Lasso as a Quadratic Program

- Substituting  $w = w^+ - w^-$  and  $|w| = w^+ + w^-$ , Lasso problem is:

$$\min_{w^+, w^- \in \mathbf{R}^d} \sum_{i=1}^n \left( (w^+ - w^-)^T x_i - y_i \right)^2 + \lambda (w^+ + w^-)$$

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- Objective is **differentiable** (in fact, **convex and quadratic**)
- $2d$  variables vs  $d$  variables
- $2d$  constraints vs no constraints
- A “**quadratic program**”: a convex quadratic objective with linear constraints.
  - Could plug this into a generic QP solver.

## Projected SGD

$$\min_{w^+, w^- \in \mathbf{R}^d} \sum_{i=1}^n \left( (w^+ - w^-)^T x_i - y_i \right)^2 + \lambda (w^+ + w^-)$$

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- Solution:
  - Take a stochastic gradient step
  - “Project”  $w^+$  and  $w^-$  into the constraint set
    - In other words, any component of  $w^+$  or  $w^-$  is negative, make it 0 .

# Coordinate Descent Method

- **Goal:** Minimize  $L(w) = L(w_1, \dots, w_d)$  over  $w = (w_1, \dots, w_d) \in \mathbf{R}^d$ .



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- Solving this argmin may itself be an iterative process.
- Coordinate descent is great when
  - it's easy or easier to minimize w.r.t. one coordinate at a time

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- **while** not converged:
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- Random coordinate choice  $\implies$  **stochastic coordinate descent**
- Cyclic coordinate choice  $\implies$  **cyclic coordinate descent**

# Coordinate Descent Method for Lasso

- Why mention coordinate descent for Lasso?
- In Lasso, the coordinate minimization has a **closed form solution!**



# Coordinate Descent Method for Lasso

## Closed Form Coordinate Minimization for Lasso

$$\hat{w}_j = \arg \min_{w_j \in \mathbf{R}} \sum_{i=1}^n (w^T x_i - y_i)^2 + \lambda |w|_1$$

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Then

$$\hat{w}_j(c_j) = \begin{cases} (c_j + \lambda)/a_j & \text{if } c_j < -\lambda \\ 0 & \text{if } c_j \in [-\lambda, \lambda] \\ (c_j - \lambda)/a_j & \text{if } c_j > \lambda \end{cases}$$

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$$a_j = 2 \sum_{i=1}^n x_{i,j}^2$$

$$c_j = 2 \sum_{i=1}^n x_{i,j} (y_i - w_{-j}^T x_{i,-j})$$

where  $w_{-j}$  is  $w$  without component  $j$  and similarly for  $x_{i,-j}$ .

# Coordinate Descent: When does it work?

- Suppose we're minimizing  $f : \mathbb{R}^d \rightarrow \mathbb{R}$ .
- Sufficient conditions:
  - 1  $f$  is continuously differentiable and
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is not differentiable...

- Luckily there are weaker conditions...

# Coordinate Descent: The Separability Condition

## Theorem

*<sup>a</sup>If the objective  $f$  has the following structure*

$$f(w_1, \dots, w_d) = g(w_1, \dots, w_d) + \sum_{j=1}^d h_j(x_j),$$

*where*

- $g : \mathbf{R}^d \rightarrow \mathbf{R}$  is differentiable and convex, and
- each  $h_j : \mathbf{R} \rightarrow \mathbf{R}$  is convex (but not necessarily differentiable)

*then the coordinate descent algorithm converges to the global minimum.*

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<sup>a</sup>Tseng 1988: “Coordinate ascent for maximizing nondifferentiable concave functions”, Technical Report LIDS-P

# Coordinate Descent Method – Variation

- Suppose there's no closed form? (e.g. logistic regression)



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# Coordinate Descent Method – Variation

- Suppose there's no closed form? (e.g. logistic regression)
- Do we really need to fully solve each inner minimization problem?
- A single projected gradient step is enough for  $\ell_1$  regularization!
  - Shalev-Shwartz & Tewari's "Stochastic Methods..." (2011)

# Stochastic Coordinate Descent for Lasso – Variation

- Let  $\tilde{w} = (w^+, w^-) \in \mathbf{R}^{2d}$  and

$$L(\tilde{w}) = \sum_{i=1}^n \left( (w^+ - w^-)^T x_i - y_i \right)^2 + \lambda (w^+ + w^-)$$

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## Stochastic Coordinate Descent for Lasso - Variation

**Goal:** Minimize  $L(\tilde{w})$  s.t.  $w_i^+, w_i^- \geq 0$  for all  $i$ .

- **Initialize**  $\tilde{w}^{(0)} = 0$ 
  - **while** not converged:
    - Randomly choose a coordinate  $j \in \{1, \dots, 2d\}$
    - $\tilde{w}_j \leftarrow \tilde{w}_j + \max \{-\tilde{w}_j, -\nabla_j L(\tilde{w})\}$