### ML 1: Black Box Machine Learning

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# Overview

#### Outline

- What is machine learning for?
- What is machine learning?
- How do I do it? (e.g. properly use an ML library)
- What can go wrong?
- Case study

# Machine Learning Problems

# What is Machine Learning for?

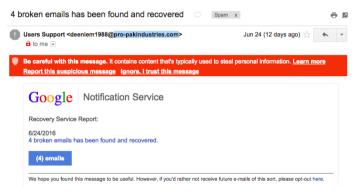
Common theme is to solve a prediction problem:

- given an **input** x,
- predict an "appropriate" output y.

We'll start with a few canonical examples....

### Example: Spam Detection

• Input: Incoming email



- Output: "SPAM" or "NOT SPAM"
- A binary classification problem, because only 2 possible outputs.

## Example: Medical Diagnosis

- Input: Symptoms (fever, cough, fast breathing, shaking, nausea,...)
- Output: Diagnosis (pneumonia, flu, common cold, bronchitis, ...)
- A multiclass classification problem: choosing one of several [discrete] outputs.

How to express uncertainty?

Probabilistic classification or soft classification:

$$\mathbb{P}(\mathsf{pneumonia}) = 0.7$$

$$\mathbb{P}(\mathsf{flu}) = 0.2$$

$$\vdots \qquad \vdots$$

## Example: Predicting a Stock Price

- Input: History of stock's prices
- Output: Predict stock's price at close of next day
- A regression problem, because the output is a number.

(Regression is **not** just "linear regression" from basic statistics.)

#### The Prediction Function

- A **prediction function** takes input *x* and produces an output *y*.
- We're looking for prediction functions that solve particular problems.
- Machine learning helps find the best prediction function.

# What is Machine Learning?

## What is **not** ML: Rule-Based Approaches

- Consider medical diagnosis.
  - Onsult textbooks and medical doctors (i.e. "experts").
  - 2 Understand their diagnosis process.
  - Implement this as an algorithm (a "rule-based system")
- Doesn't sound too bad...
- Very popular in the 1980s.

(To be fair, these "expert systems" could be much more sophisticated than they sound here. For example, through "inference" they could make new logical deductions from knowledge bases.)

## Rule-Based Approach

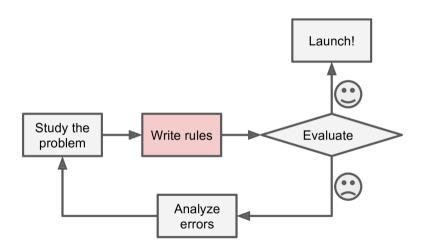


Fig 1-1 from Hands-On Machine Learning with Scikit-Learn and TensorFlow by Aurelien Geron (2017).

### Rule-Based Systems

#### Issues with rule-based systems:

- Very labor intensive to build.
- Rules work very well for areas they cover
  - May not generalize well to unanticipated input combinations.
  - "Expert systems" had reputation of being "brittle".

Disappointment in expert systems (late 80s / early 90s) led to an "Al Winter".

# Modern AI: Machine Learning

- Don't reverse engineer an expert's decision process.
- Machine "learns" on its own.
- We provide "training data", i.e.
  - many examples of (input x , output y) pairs.
  - e.g. A set of videos, and whether or not each has a cat.
  - e.g. A set of emails, and whether or not each is SPAM.
- Learning from training data of this form is called supervised learning.

# Machine Learning Algorithm

- A machine learning algorithm:
  - Input: Training Data
  - "Learns" from the training data.
  - **Output**: A "prediction function" that produces output y given input x.

# Machine Learning Approach

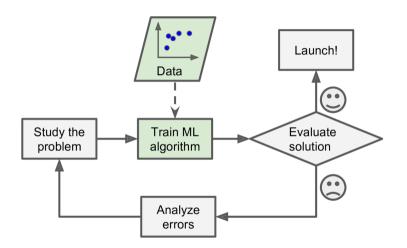


Fig 1-2 from Hands-On Machine Learning with Scikit-Learn and TensorFlow by Aurelien Geron (2017).

## **Key Concepts**

- most common ML problem types
  - classification (hard or soft/probabilistic)
  - multiclass (hard or soft/probabilistic)
  - regression
- prediction function
  - predicts output y given input x
- training data
  - a set of (input x, output y) pairs
- supervised learning algorithm
  - takes training data and produces a prediction function

# Elements of the ML Pipeline

# Feeding Inputs to ML Algorithms

- Raw input types can be
  - Text documents
  - Variable-length time series
  - Image files
  - Sound recordings
  - DNA sequences
- But most ML prediction functions like their input as
  - fixed-length arrays of numbers
  - double[d] for the computer scientists
  - $\mathbf{R}^d$  for the mathematicians

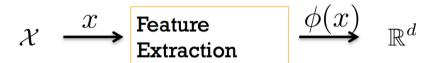
#### Feature Extraction

#### Definition

Mapping raw input x to  $\mathbb{R}^d$  is called **feature extraction** or **featurization**.

### **Raw Input**

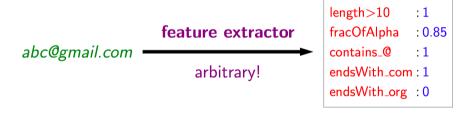
### Feature Vector



- Better features ⇒ less "smart" ML needed (makes things easier)
  - Limiting case: a single feature is already the correct output
- Feature vectors are often called input vectors.

### Example: Detecting Email Addresses

- Task: Predict whether a string is an email address
- Could use domain knowledge and write down:

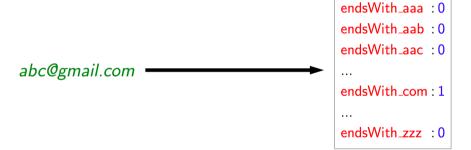


• This was a bit ad-hoc. Could we be more systematic? Yes ...

From Percy Liang's "Lecture 3" slides from Stanford's CS221, Autumn 2014.

# Feature Template: Last Three Characters Equal

- Don't think about which 3-letter suffixes are meaningful...
- Just include them all.



From Percy Liang's "Lecture 3" slides from Stanford's CS221, Autumn 2014.

### Feature Template: One-Hot Encoding

- one-hot encoding: a set of binary features that always has exactly one nonzero value.
- categorical variable: a variable that takes one of several discrete possible values:
  - NYC Boroughs: "Brooklyn", "Bronx", "Queens", "Manhattan", "Staten Island"
- Categorical variables can be encoded numerically using one-hot encoding.
  - In statistics, called a dummy variable encoding

Concept Check: How many features to one-hot encode the boroughs?

#### Labeled Data

• Package feature vectors together with output "labels":

Ftrl	Ftr2	 FtrD	Y
0	1.54	 932	False
1	-1.9	 200	True
0	2.3	 0	False

- Each row is an "example" or "labeled datum".
- The last column is the **output** or "**label**" column.

### Unlabeled Data

• Just the feature vectors:

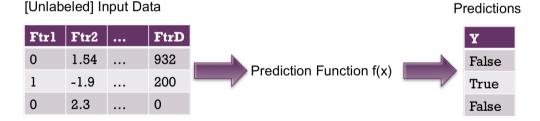
Ftrl	Ftr2	 FtrD	Y
0	1.54	 932	?
1	-1.9	 200	?
0	2.3	 0	?

• We want to be able to predict the missing labels.

#### Prediction Functions

#### A prediction function has

- input: a feature vector (a.k.a. "input vector")
- output: a "label" (a.k.a. "prediction", "response", "action", or "output")

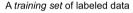


The prediction function is what gets deployed.

### Learning Algorithm

#### A learning algorithm has

- input: labeled data (i.e. the training set)
- output: a prediction function



Today is about what's outside the "purple box". ML101 is about the inside of the box.

## **Key Concepts**

- feature extraction
  - maps raw inputs into arrays of numeric values
  - ideally, extracts essential features of the input
- one-hot encoding for categorical variables
- labeled data / unlabeled data

# **Evaluating a Prediction Function**

## **Evaluating a Prediction Function**

- Brilliant data science intern gives you a prediction function.
- How do we evaluate performance?
- Very important part of machine learning.
  - It can be subtle.
  - Evaluation should reflect business goals as closely as possible.

### Evaluating a Single Prediction: The Loss Function

A loss function scores how far off a prediction is from the desired "target" output.

- loss(prediction, target) returns a number called "the loss"
- Big Loss = Bad Error
- Small Loss = Minor Error
- Zero Loss = No Error

#### Classic Loss Functions

- Classification loss or "0/1 Loss"
  - Loss is 1 if prediction is wrong.
  - Loss is 0 if prediction is correct.
- Square loss for regression
  - loss =  $(predicted target)^2$

### **Evaluating a Prediction Function**

- Data science intern gives you a prediction function f(x).
  - "Average classification loss on training data was 0.01" (i.e. 1% error)
- Product manager says "we can deploy if  $\leq 2\%$  error."
- Deploy this prediction function?
  - No!
- Prediction function needs to do well on new inputs.
- (Don't test somebody with problems they've seen in advance.)

#### The Test Set

- A "test set" is labeled data that is independent of training data.
- e.g. Split labeled data randomly into 80% training and 20% test.
- Training set: only for training prediction functions.
- Test set: only for for assessing performance.
- Larger test set gives more accurate assessment of performance.
- How big? We can review "confidence intervals" from statistics.

# Train/Test vs. Train/Deploy

- Train/Test:
  - Build model on training data (say 80% of all labeled data).
  - Get performance estimate on test data (remaining 20%).
- Train/Deploy:
  - Build model on all labeled data.
  - Deploy model into wild.
  - Hope for the best.
- A large part of real-world machine learning is ensuring that
  - Test performance is a good estimate of deployment performance.
- How can we do this, and what can go wrong?

# Main Principal of Train/Test Splitting

- Train/Test setup should represent Train/Deploy scenario as closely as possible.
- Random split of labeled data into train/test is usually the right approach.
  - (why random?)
- But consider time series prediction: 1000 days of historical data
  - Should we randomly split the days into training and test?

#### Train/Test Split for Time Series

- Consider Train/Deploy scenario:
  - Prediction function trained on days occurring before deployment time period.
- Consider Train/Test scenario with random splitting:
  - Some test days occur before some training days.
  - No good!
- Create train/test split by splitting in time:
  - Training set is everything before time T
  - Test set everything after time T

Train	Test
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Jatin Garg (https://stats.stackexchange.com/users/123886/jatin-garg), Using k-fold cross-validation for time-series model selection, URL (version: 2017-03-22): https://stats.stackexchange.com/q/268847

#### Summary: What to Give your Data Science Intern

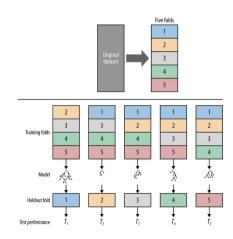
- Split data into train and test.
- Give training set to intern, you keep the test set.
- Intern gives you a prediction function.
- You evaluate prediction function on test set.
- No matter what intern did with training set,
  - test performance should give you a good estimate of deployment performance.

#### What Should the Intern Do?

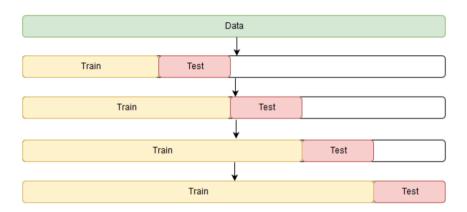
- Intern wants to try many fancy ML models.
- Each gives a different prediction function.
- Intern needs her own test set to evaluate prediction functions.
- Intern should randomly split data again into
  - training set and
  - validation set
- This split could again be 80/20.
- Validation set is like test set, but used to choose best among many prediction functions.
- Test set is just used to evaluate the final chosen prediction function.

#### k-Fold Cross Validation

- Suppose test set too small for good performance estimate.
- Use k-fold cross validation:
  - Randomly partition data  $\mathcal{D}$  into k "folds" of equal size:  $\mathcal{D}_1, \dots, \mathcal{D}_k$ .
  - ② For i = 1, ..., k:
    - **1** Train model  $M_i$  on  $\mathcal{D} \mathcal{D}_i$ .
    - 2 Let  $T_i$  be  $M_i$ 's performance on  $\mathcal{D}_i$ .
  - Performance estimate is  $\hat{T} = \text{Mean}(T_1, \dots, T_k)$ .



# Forward Chaining (Cross Validation for Time Series)



Jatin Garg (https://stats.stackexchange.com/users/123886/jatin-garg), Using k-fold cross-validation for time-series model selection, URL (version: 2017-03-22): https://stats.stackexchange.com/q/268847

#### **Key Concepts**

- loss functions
  - e.g. 0/1 loss (for classification)
  - e.g. square loss (for regression)
- training set, validation set, test set
  - train/test should resemble train/deploy as closely as possible
  - random split often reasonable
  - for time series, split data in time, rather than randomly
  - validation and test sets are often called "hold-out data"
- k-fold cross validation for small datasets

## Other Sources of Test $\neq$ Deployment

#### Leakage

- Leakage: Information about labels sneaks into features.
- Examples:
  - identifying cat photos by using the title on the page
  - including sales commission as a feature when ranking sales leads
  - using star rating as feature when predicting sentiment of Yelp review

#### Sample Bias

- Sample bias: Test inputs and deployment inputs have different distributions.
- Examples:
  - create a model to predict US voting patterns, but phone survey only dials landlines
  - building a stock forecasting model, but training using a random selection of companies that exist today – what's the issue?
  - US census slightly undercounts certain subpopulations in a way that's somewhat predictable based on demographic and geographic features.
    - If predictable, can it be corrected? Hotly debated topic ~2000 some of the world's top statisticians couldn't agree (Stephen Fienberg vs David Freedman).)

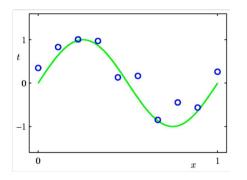
#### Nonstationarity

- Nonstationarity: when the thing you're modeling changes over time
- Nonstationarity often takes one of two forms:
  - Covariate shift: input distribution changed between training and deployment.
    - (covariate is another term for input feature)
    - e.g. once popular search queries become less popular new ones appear
    - mathematically similar to sample bias
  - Concept drift: correct output for given input changes over time
    - e.g. season changes, and given person no longer interested in winter coats
    - e.g. last week I was looking for a new car, this week I'm not

# Model Complexity & Overfitting

#### Toy Example

• Green line is truth; Blue points are our noisy data



• What's the input? What's the output?

## Polynomial Curve Fitting (an ML algorithm)

• Fit data with a polynomial.

$$f(x) = w_0 + w_1 x + w_2 x^2 + \dots + w_M x^M$$

• Concept Check: What is f(x) in our ML vocabulary?

## Polynomial Curve Fitting (an ML algorithm)

- Fit with polynomial  $f(x) = w_0 + w_1 x + w_2 x^2 + \cdots + w_M x^M$
- Imagine a learning function:

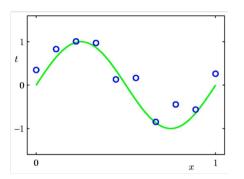
- This function does the "learning".
- Returns array of **parameters**  $w_0, w_1, \ldots, w_M$ .
- With parameters and *M* we can create **prediction function**:

```
double predictPolynomial(double[] w, int M, double x)
```

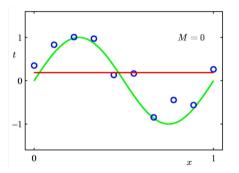
## Polynomial Curve Fitting (an ML algorithm)

- A polynomial model  $f(x) = w_0 + w_1x + w_2x^2 + \cdots + w_Mx^M$
- Learning algorithms find the best parameters  $w_0, w_1, \ldots, w_M$ .
- A hyperparameter is a parameter of the ML algorithm itself.
  - Here, M is a hyperparameter.
- Generally, the data scientist adjusts the hyperparameters.
- Though it can also be chosen by an ML algorithm.

• Green curve is truth

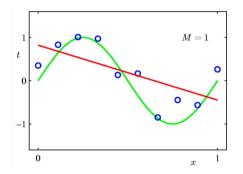


• Fit with M = 0:



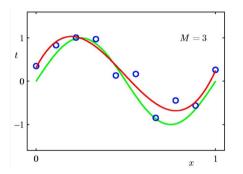
UNDERFIT (not fitting data well enough)

• Fit with M=1



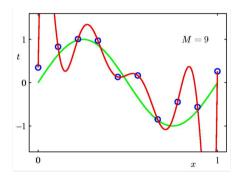
UNDERFIT (not fitting data well enough)

• Fit with M = 3



#### PRETTY GOOD!

• Fit with M=9



#### OVERFIT (fits data too well)

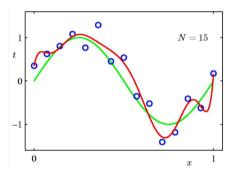
### Polynomial Model Complexity

- *M* controls the **model complexity**.
- Bigger *M* allows more "complex" prediction functions.
  - i.e. more "squiggly" functions
- Larger model complexity means
  - Better fit to training data
  - NOT necessarily better performance on test data

#### Overfitting

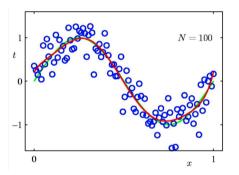
- Loosely speaking, we say a model overfits when
  - training performance is good but
  - test/validation performance is poor.
- Fix overfitting by
  - Reducing model complexity
  - Getting more training data

• Fit with M = 9 (more data)



Pretty good - slightly overfit?

• Fit with M = 9 (even more data)



#### NAILED IT?

### Hyperparameters (or "Tuning Parameters")

- Almost every learning algorithm has
  - at least one "hyperparameter" or "tuning parameter"
- You (the data scientist) must tune these values.
- Hyperparameter control various things
  - model complexity (e.g. polynomial order)
  - type of model complexity control (e.g. L1 vs L2 regularization)
  - optimization algorithm (e.g. learning rate)
  - model type (e.g. loss function, kernel type,...)

## Overall Machine Learning Workflow

#### Basic Machine Learning Workflow

- Split labeled data into training, validation, and test sets.
- Repeat until happy with performance on validation set:
  - Build / revise your feature extraction methodology.
  - Ochoose some ML algorithm.
  - Train ML model with various hyperparameter settings.
  - Evaluate prediction functions on validation set.
- Retrain model on (train + validation)
- Evaluate performance on test set. [Report this number to product manager.]
- Retrain on all labeled data (training + validation + test).
- Deploy resulting prediction function.

### Case Study: Cell Phone Churn Prediction

#### The Cell Phone Churn Problem

- Cell phone customers often switch carriers. Called "churn".
- Often cheaper to retain a customer than to acquire a new one.
- You can try to retain a customer by giving a promotion, such as a discount.
- If you give a discount to somebody who was going to churn, you probably saved money.
- If you give a discount to somebody who was NOT going to churn, you wasted money.

#### The Cell Phone Churn Problem

- Suppose you have 2 years of customer data.
- For each customer, you know whether they "churned" (i.e. changed service), and the date of churn if they did churn.
- How can we use machine learning to find the most likely churners?

### Lift Curves for Predicting Churners

