k-Means Clustering

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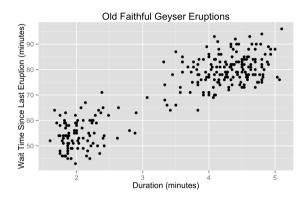
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k-Means Clustering

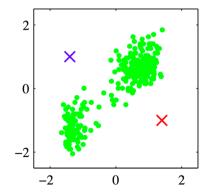
Example: Old Faithful Geyser



- Looks like two clusters.
- How to find these clusters algorithmically?

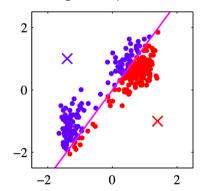
k-Means: By Example

- Standardize the data.
- Choose two cluster centers.



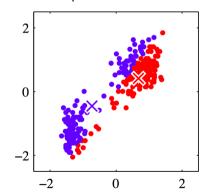
From Bishop's Pattern recognition and machine learning, Figure 9.1(a).

• Assign each point to closest center.



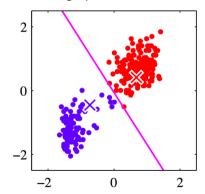
From Bishop's Pattern recognition and machine learning, Figure 9.1(b).

• Compute new class centers.



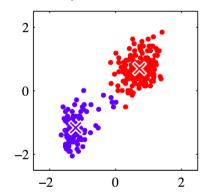
From Bishop's Pattern recognition and machine learning, Figure 9.1(c).

• Assign points to closest center.



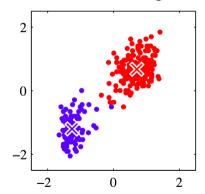
From Bishop's Pattern recognition and machine learning, Figure 9.1(d).

• Compute cluster centers.



From Bishop's Pattern recognition and machine learning, Figure 9.1(e).

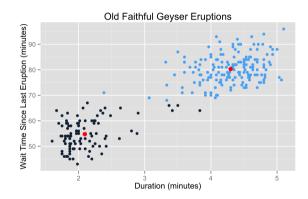
• Iterate until convergence.



From Bishop's Pattern recognition and machine learning, Figure 9.1(i).

k-Means Algorithm: Standardizing the data

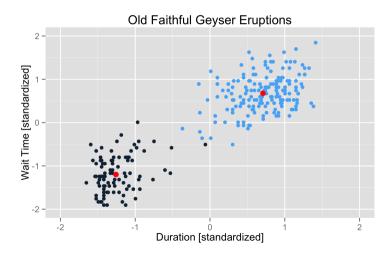
• Without standardizing:



- Blue and black show results of k-means clustering
- Wait time dominates the distance metric

k-Means Algorithm: Standardizing the data

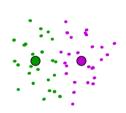
• With standardizing:



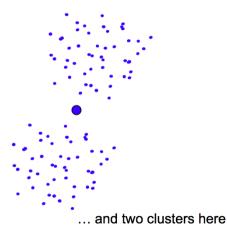
k-Means: Failure Cases

k-Means: Suboptimal Local Minimum

• The clustering for k = 3 below is a local minimum, but suboptimal:



Would be better to have one cluster here



From Sontag's DS-GA 1003, 2014, Lecture 8,

k-means Formalized

k-Means: Setting

- Let \mathcal{X} be a space with some distance metric d.
 - Most commonly, $\mathfrak{X} = \mathbf{R}^d$ and d(x, x') = ||x x'||.
- Dataset $\mathfrak{D} = \{x_1, \dots, x_n\} \subset \mathfrak{X}$.
- Goal: Partition data \mathcal{D} into k disjoint sets C_1, \ldots, C_k .
- The **centroid** of C_i is defined to be

$$\mu_i = \mu(C_i) = \underset{\mu \in \mathcal{X}}{\operatorname{arg\,min}} \sum_{x \in C_i} d(x, \mu)^2.$$

• Note: For Euclidean distance on \mathbb{R}^d , $\mu(C_i)$ is the mean of C_i .

Based on Shalev-Shwartz and Ben-David's book Understanding Machine Learning, Ch 22.

k-Means: Objective function

• The k-means objective is

$$J_{k-\text{means}}(C_1, \dots, C_k) = \sum_{i=1}^k \sum_{x \in C_i} d(x, \mu(C_i))^2$$
$$= \min_{\mu_1, \dots, \mu_k \in \mathcal{X}} \sum_{i=1}^k \sum_{x \in C_i} d(x, \mu_i)^2$$

- In vector quantization, we represent each $x \in C_i$ by the centroid μ_i .
- We can think of this as lossy data compression,
 - the k-means objective can be viewed as the reconstruction error.
- How many bits does it take to represent each point with vector quantization?
 - If $k = 2^d$, then d bits. (Fewer on average if the clusters have unequal sizes.)

k-Means: Algorithm

- input: $\mathcal{D} = \{x_1, \dots, x_d\} \subset \mathcal{X}$
- initialize: Randomly choose initial centroids $\mu_1, \ldots, \mu_k \subset \mathcal{D}$.
- repeat until convergence (i.e. until the centroids or clusters repeat):
 - $\forall i$, let $C_i = \{x \in \mathcal{D} : i = \arg\min_i d(x, \mu_i)\}$. (break ties in some arbitrary manner)
 - $\forall i$, let $\mu_i = \arg\min_{\mu \in \mathcal{X}} \sum_{x \in C_i} d(x, \mu)^2$. (For Euclidean distance, $\mu_i = \frac{1}{|C_i|} \sum_{x \in C_i} x$)

k-Means++

- In k-means, objective never increases, but no guarantee to find minimizer.
- General recommendation is to re-run with several random starting initial centroids.
- k-means++ is a way to randomly initialize the centroids with some guarantees:
 - Randomly choose first centroid from the data points \mathfrak{D} .
 - For each of the remaining k-1 centroids:
 - Compute distance from each x_i to the closest already chosen centroid.
 - Randomly choose next centroid with probability proportional to the computed distance squared.
- If we let $J_{k-\text{means}}^*$ be the minimizer of the k-means objective, then using k-means++ for initialization guarantees that

$$\mathbb{E}\left[J_{k-\text{means}}(C_1,\ldots,C_k)\right] \leqslant 8\left(\log k + 2\right)J_{k-\text{means}}^*.$$