## Bagging and Random Forests

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Ensemble Methods: Introduction

## Ensembles: Parallel vs Sequential

- Ensemble methods combine multiple models
- Parallel ensembles: each model is built independently
  - e.g. bagging and random forests
  - Main Idea: Combine many (high complexity, low bias) models to reduce variance
- Sequential ensembles:
  - Models are generated sequentially
  - Try to add new models that do well where previous models lack

The Benefits of Averaging

#### A Poor Estimator

- Let  $Z, Z_1, \ldots, Z_n$  i.i.d.  $\mathbb{E}Z = \mu$  and  $\text{Var}Z = \sigma^2$ .
- We could use any single  $Z_i$  to estimate  $\mu$ .
- Performance?
- Unbiased:  $\mathbb{E}Z_i = \mu$ .
- Standard error of estimator would be  $\sigma$ .
  - The **standard error** is the standard deviation of the sampling distribution of a statistic.
  - $SD(Z) = \sqrt{Var(Z)} = \sqrt{\sigma^2} = \sigma$ .

#### Variance of a Mean

- Let  $Z, Z_1, \ldots, Z_n$  i.i.d.  $\mathbb{E}Z = \mu$  and  $\text{Var}Z = \sigma^2$ .
- Let's consider the average of the  $Z_i$ 's.
  - Average has the same expected value but smaller standard error:

$$\mathbb{E}\left[\frac{1}{n}\sum_{i=1}^{n}Z_{i}\right]=\mu\qquad\operatorname{Var}\left[\frac{1}{n}\sum_{i=1}^{n}Z_{i}\right]=\frac{\sigma^{2}}{n}.$$

- Clearly the average is preferred to a single  $Z_i$  as estimator.
- Can we apply this to reduce variance of general prediction functions?

- Suppose we have B independent training sets from the same distribution.
- Learning algorithm gives B decision functions:  $\hat{f}_1(x), \hat{f}_2(x), \dots, \hat{f}_B(x)$
- Define the average prediction function as:

$$\hat{f}_{\text{avg}} = \frac{1}{B} \sum_{b=1}^{B} \hat{f}_b$$

- What's random here?
- ullet The B independent training sets are random, which gives rise to variation among the  $\hat{f}_b$ 's.

- Fix some particular  $x_0 \in \mathcal{X}$ .
- Then average prediction on  $x_0$  is

$$\hat{f}_{avg}(x_0) = \frac{1}{B} \sum_{b=1}^{B} \hat{f}_b(x_0).$$

- Consider  $\hat{f}_{avg}(x_0)$  and  $\hat{f}_1(x_0), \dots, \hat{f}_B(x_0)$  as random variables
  - Since the training sets were random
- We have no idea about the distributions of  $\hat{f}_1(x_0), \dots, \hat{f}_B(x_0)$  they could be crazy...
- ullet But we do know that  $\hat{f}_1(x_0),\ldots,\hat{f}_B(x_0)$  are i.i.d. And that's all we need here...

• The average prediction on  $x_0$  is

$$\hat{f}_{avg}(x_0) = \frac{1}{B} \sum_{b=1}^{B} \hat{f}_b(x_0).$$

- $\hat{f}_{avg}(x_0)$  and  $\hat{f}_b(x_0)$  have the same expected value, but
- $\hat{f}_{avg}(x_0)$  has smaller variance:

$$\operatorname{Var}(\hat{f}_{\mathsf{avg}}(x)) = \frac{1}{B^2} \operatorname{Var}\left(\sum_{b=1}^{B} \hat{f}_b(x)\right)$$
$$= \frac{1}{B} \operatorname{Var}\left(\hat{f}_1(x)\right)$$

Using

$$\hat{f}_{\mathsf{avg}} = rac{1}{B} \sum_{b=1}^{B} \hat{f}_b$$

seems like a win.

- But in practice we don't have B independent training sets...
- Instead, we can use the bootstrap....

Bagging

# Bagging

- Draw B bootstrap samples  $D^1, \ldots, D^B$  from original data  $\mathfrak{D}$ .
- Let  $\hat{f}_1, \hat{f}_2, \dots, \hat{f}_B$  be the prediction functions for each set.
- The bagged prediction function is a combination of these:

$$\hat{f}_{\mathsf{avg}}(x) = \mathsf{Combine}\left(\hat{f}_1(x), \hat{f}_2(x), \dots, \hat{f}_B(x)\right)$$

- How might we combine
  - prediction functions for regression?
  - binary class predictions?
  - binary probability predictions?
  - multiclass predictions?
- Bagging proposed by Leo Breiman (1996).

# Bagging for Regression

- Draw B bootstrap samples  $D^1, ..., D^B$  from original data  $\mathfrak{D}$ .
- Let  $\hat{f}_1, \hat{f}_2, \dots, \hat{f}_B : \mathcal{X} \to \mathbf{R}$  be the predictions functions for each set.
- Bagged prediction function is given as

$$\hat{f}_{bag}(x) = \frac{1}{B} \sum_{b=1}^{B} \hat{f}_{b}(x).$$

- Empirically,  $\hat{f}_{bag}$  often performs similarly to what we'd get from training on B independent samples:
  - $\hat{f}_{\mathrm{bag}}(x)$  has same expectation as  $\hat{f}_{1}(x)$ , but
  - $\hat{f}_{bag}(x)$  has smaller variance than  $\hat{f}_1(x)$

## Out-of-Bag Error Estimation

- Each bagged predictor is trained on about 63% of the data.
- Remaining 37% are called out-of-bag (OOB) observations.
- For *i*th training point, let

$$S_i = \{b \mid D^b \text{ does not contain } i\text{th point}\}.$$

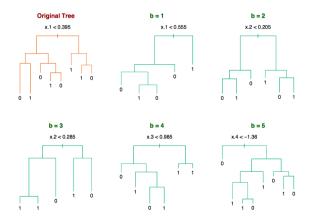
• The OOB prediction on  $x_i$  is

$$\hat{f}_{OOB}(x_i) = \frac{1}{|S_i|} \sum_{b \in S_i} \hat{f}_b(x_i).$$

- The OOB error is a good estimate of the test error.
- OOB error is similar to cross validation error both are computed on training set.

# Bagging Classification Trees

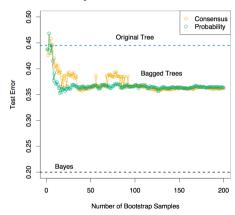
• Input space  $\mathfrak{X}=\mathsf{R}^5$  and output space  $\mathfrak{Y}=\{-1,1\}.$ 



- Sample size n = 30
- Each bootstrap tree is quite different
- Different splitting variable at the root
- This high degree of variability from small perturbations of the training data is why tree methods are described as high variance.

## Comparing Classification Combination Methods

• Two ways to combine classifications: consensus class or average probabilities.



From HTF Figure 8.10

# Terms "Bias" and "Variance" in Casual Usage (Warning! Confusion Zone!)

- ullet Restricting the hypothesis space  $\mathcal{F}$  "biases" the fit
  - away from the best possible fit of the training data, and
  - towards a [usually] simpler model.
- Full, unpruned decision trees have very little bias.
- Pruning decision trees introduces a bias.
- Variance describes how much the fit changes across different random training sets.
- If different random training sets give very similar fits, then algorithm has high stability.
- Decision trees are found to be high variance (i.e. not very stable).

## Conventional Wisdom on When Bagging Helps

- Hope is that bagging reduces variance without making bias worse.
- General sentiment is that bagging helps most when
  - Relatively unbiased base prediction functions
  - High variance / low stability
    - i.e. small changes in training set can cause large changes in predictions
- Hard to find clear and convincing theoretical results on this
- But following this intuition leads to improved ML methods, e.g. Random Forests

### Random Forests

# Recall the Motivating Principal of Bagging

- Averaging  $\hat{f}_1, \ldots, \hat{f}_B$  reduces variance, if they're based on i.i.d. samples from  $P_{X \times Y}$
- Bootstrap samples are
  - independent samples from the training set, but
  - are **not** independent samples from  $P_{X \times Y}$ .
- This dependence limits the amount of variance reduction we can get.
- Would be nice to reduce the dependence between  $\hat{f}_i$ 's...

#### Random Forest

#### Main idea of random forests

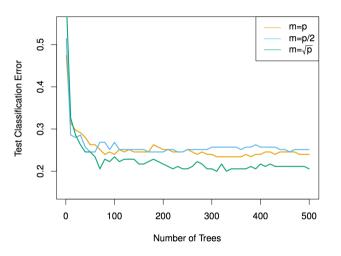
Use **bagged decision trees**, but modify the tree-growing procedure to reduce the dependence between trees.

- Key step in random forests:
  - When constructing each tree node, restrict choice of splitting variable to a randomly chosen subset of features of size m.
- Typically choose  $m \approx \sqrt{p}$ , where p is the number of features.
- Can choose *m* using cross validation.

#### Random Forest

- Usual approach is to build very deep trees (low bias)
- Diversity in individual tree predictions functions from
  - bootstrap samples (somewhat different training data) and
  - randomized tree building
- Bagging seems to work better when we are combining a diverse set of prediction functions.

#### Random Forest: Effect of *m* size



From An Introduction to Statistical Learning, with applications in R (Springer, 2013) with permission from the authors: G. James, D. Witten, T. Hastie and R. Tibshirani.

Appendix

#### Variance of a Mean of Correlated Variables

• For  $Z, Z_1, ..., Z_n$  i.i.d. with  $\mathbb{E}Z = \mu$  and  $\text{Var}Z = \sigma^2$ ,

$$\mathbb{E}\left[\frac{1}{n}\sum_{i=1}^{n}Z_{i}\right]=\mu\qquad\operatorname{Var}\left[\frac{1}{n}\sum_{i=1}^{n}Z_{i}\right]=\frac{\sigma^{2}}{n}.$$

- What if Z's are correlated?
- Suppose  $\forall i \neq j$ ,  $Corr(Z_i, Z_i) = \rho$ . Then

$$\operatorname{Var}\left[\frac{1}{n}\sum_{i=1}^{n}Z_{i}\right]=\rho\sigma^{2}+\frac{1-\rho}{n}\sigma^{2}.$$

• For large n, the  $\rho\sigma^2$  term dominates – limits benefit of averaging.