

Relational Model

DSCI 551

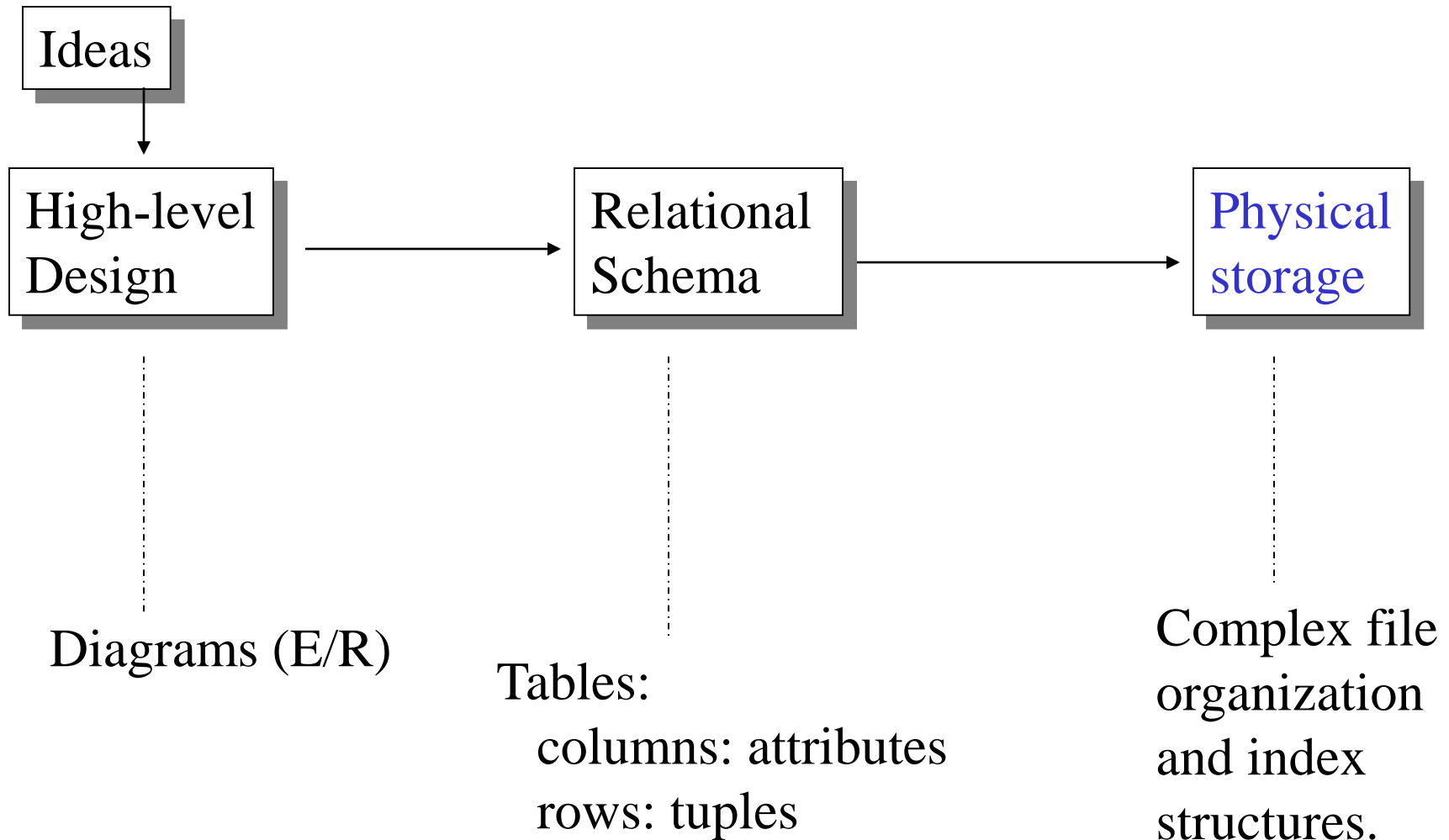
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Lecture Outline

- Relational model
- Translating ER into relational model

Motivations & comparison of ER with relational model ...

Database Modeling & Implementation



ER Model vs. Relational Model

- Both are used to model data
- ER model has many concepts
 - entities, relationships, is-a, etc.
 - well-suited for capturing the app. requirements
 - not well-suited for computer implementation
- Relational model
 - has just a single concept: relation
 - world is represented with a collection of tables
 - well-suited for efficient manipulations on computers

The basics of the relational model ...

An Example of a Relation

Table/relation name

Attribute names

Products:

| Name | Price | Category | Manufacturer |
|-------------|----------|-------------|--------------|
| gizmo | \$19.99 | gadgets | GizmoWorks |
| Power gizmo | \$29.99 | gadgets | GizmoWorks |
| SingleTouch | \$149.99 | photography | Canon |
| MultiTouch | \$203.99 | household | Hitachi |

tuples

Domains

- Each attribute has a type
- Must be atomic type
- Called *domain*
- Examples:
 - Integer
 - String
 - Real
 - ...

Schemas vs. instances
(very important, make sure you know
the difference)

Schemas

Schema: describe the structure of data

The Schema of a Relation:

- Relation name plus attribute names
- E.g. **Product(Name, Price, Category, Manufacturer)**
- In practice we add the domain for each attribute

The Schema of a Database

- A set of relational schemas
- E.g. **Product(Name, Price, Category, Manufacturer),**
Vendor(Name, Address, Phone),
.....

Instances

Schema instance = data

- **Relational schema** = $R(A_1, \dots, A_k)$:
Instance = relation (of "type" R) with a collection of tuples
 - Each has k values from the domains of their corresponding attributes
- **Database schema** = $R_1(\dots), R_2(\dots), \dots, R_n(\dots)$
Instance = n relations, of types R_1, R_2, \dots, R_n

Example

Relational schema: Product(Name, Price, Category, Manufacturer)

Instance:

| Name | Price | Category | Manufacturer |
|-------------|----------|-------------|--------------|
| gizmo | \$19.99 | gadgets | GizmoWorks |
| Power gizmo | \$29.99 | gadgets | GizmoWorks |
| SingleTouch | \$149.99 | photography | Canon |
| MultiTouch | \$203.99 | household | Hitachi |

Updates

The database maintains a current database state.

Updates to the data:

- 1) add a tuple
- 2) delete a tuple
- 3) modify the values of some attributes in a tuple

Updates to the data happen very frequently.

Updates to the schema: relatively rare. Rather painful. Why?

Schemas and Instances

- Analogy with programming languages:
 - Schema = type/class
 - Instance = value/instance
- Important distinction:
 - Database Schema = stable over long periods of time
 - Database Instance = changes constantly, as data is inserted/updated/deleted

How should we talk about relations
(that is, represent them)?

Two Mathematical Definitions of Relations

Product(Name, Price, Category, Manufacturer)

Relation as a subset of Cartesian product

- Tuple = element of **string** x **int** x **string** x **string**
- E.g. $t = (\text{"gizmo"}, 19, \text{"gadgets"}, \text{"GizmoWorks"})$
- Relation = subset of **string** x **int** x **string** x **string**
- Order in the tuple is important!
 - $(\text{"gizmo"}, 19, \text{"gadgets"}, \text{"GizmoWorks"})$
 - $(\text{"gizmo"}, 19, \text{"GizmoWorks"}, \text{"gadgets"})$
- No (explicit) attributes (in tuple expression)

Relation as a set of functions

- Fix the set of attributes
 - $A = \{\text{name}, \text{price}, \text{category}, \text{manufacturer}\}$
- A tuple = function $t: A \rightarrow$ attribute domains
- Relation = a set of tuples/functions
- E.g. $t(\text{name}) = \text{"gizmo"} , t(\text{price}) = 19 , t(\text{category}) = \text{"gadgets"} , t(\text{manufacturer}) = \text{"GizmoWorks"}$
- Order in a tuple is **not** important
- Attribute names are important

Examples of Insert

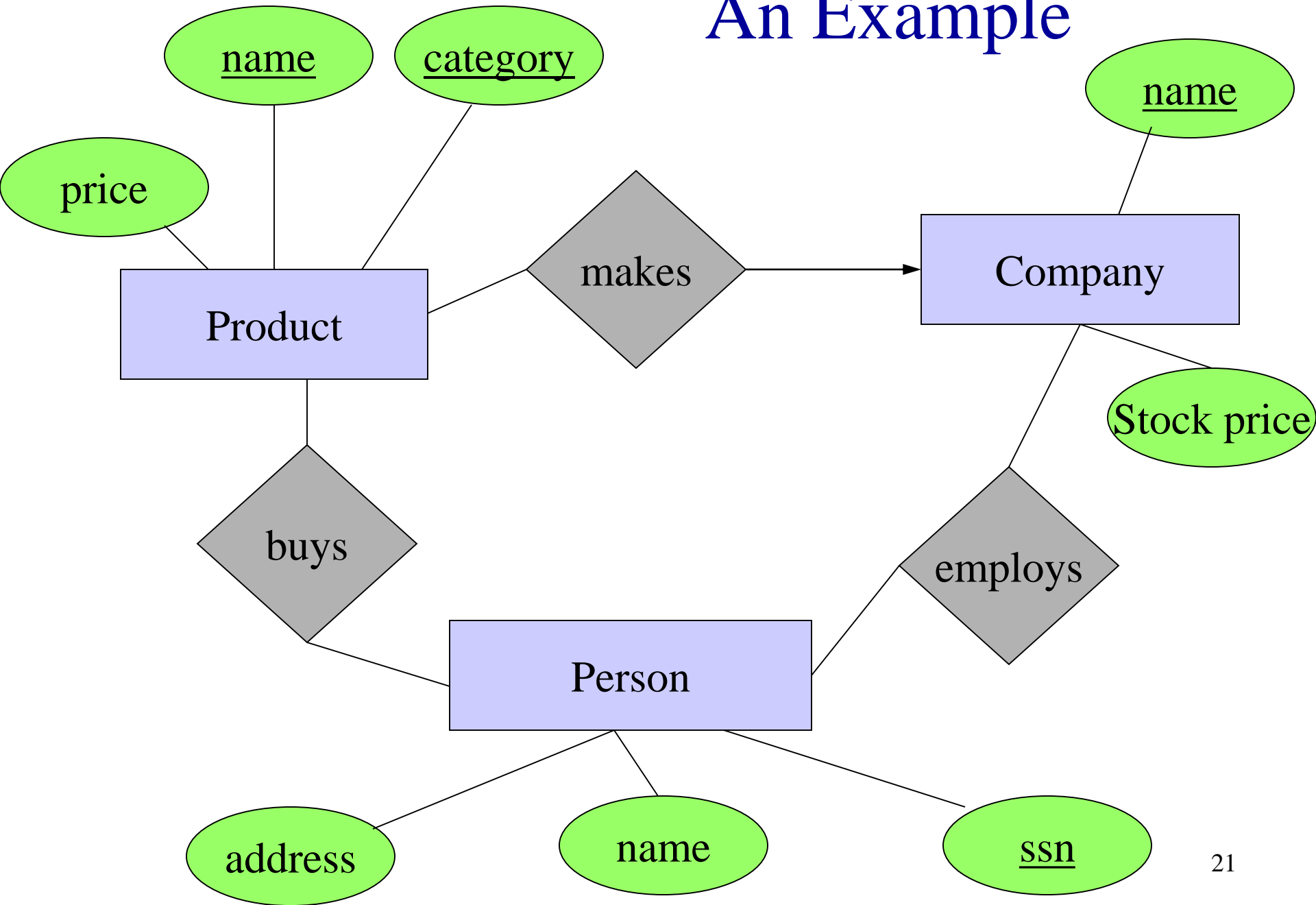
- Positional tuples, without specifying attribute names
 - E.g., insert into Employee values (123, 'john', 35, 'los angeles')
- Relational schemas with attribute names
 - E.g., insert into Employee(id, name) values (123, 'john')

Now the fun part: translating from ER to relational model

Translating ER Diagram to Rel. Model

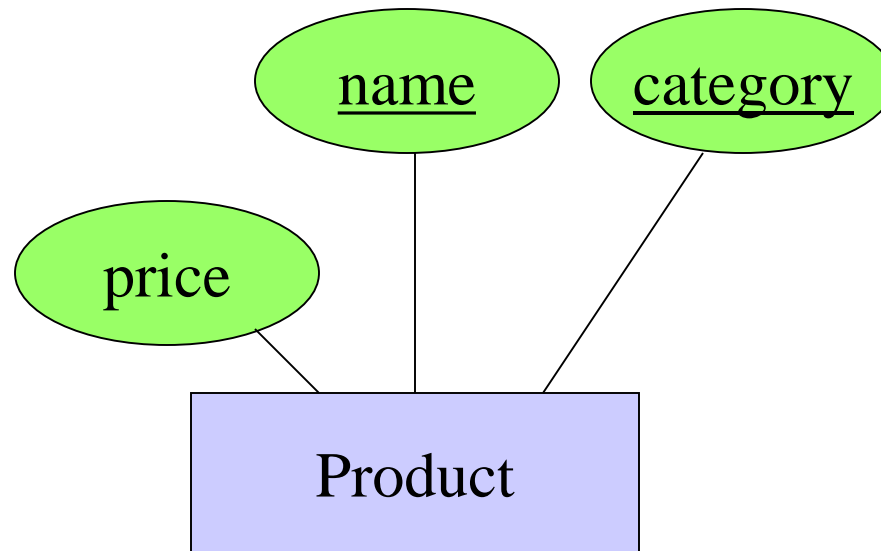
- Basic cases
 - entity set $E \Rightarrow$ relation with attributes of E
 - relationship $R \Rightarrow$ relation with attributes being keys of related entity sets + attributes of R
- Special cases
 - combining two relations
 - translating weak entity sets
 - translating is-a relationships and subclasses

An Example



Basic cases ...

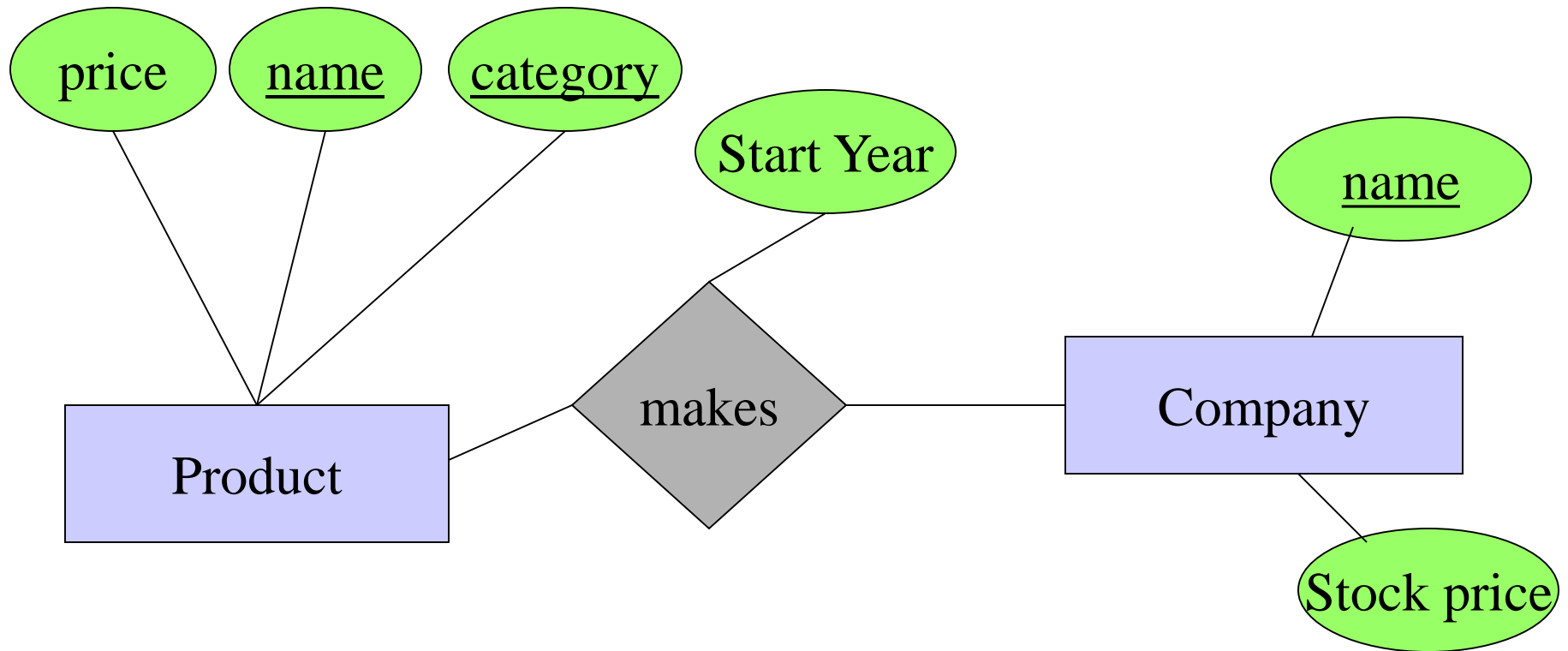
Entity Sets to Relations



Product:

| Name | Category | Price |
|-------|----------|---------|
| gizmo | gadgets | \$19.99 |

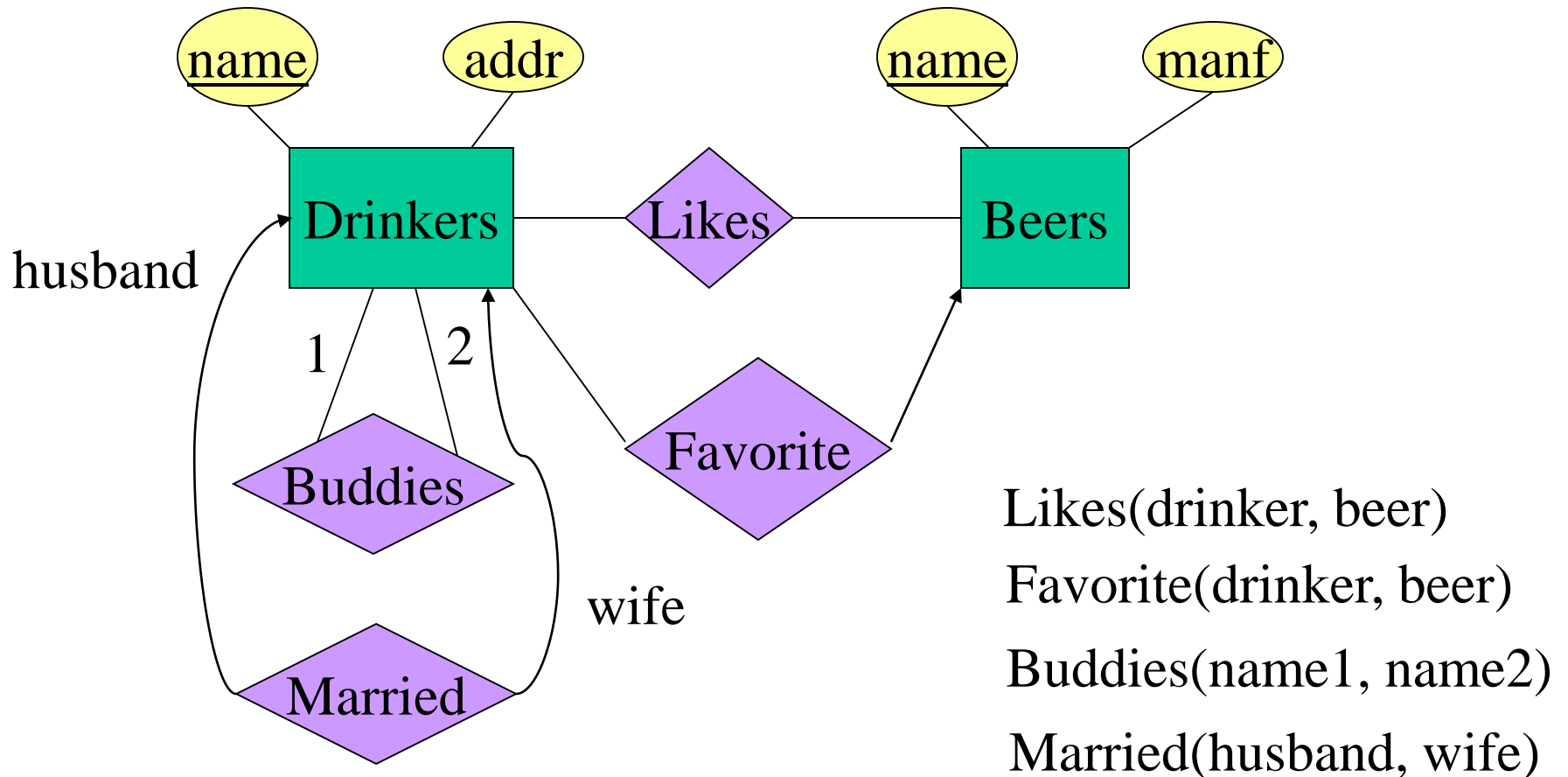
Relationships to Relations



Relation **Makes** (watch out for attribute name conflicts)

| Product-name | Product-Category | Company-name | Starting-year |
|--------------|------------------|--------------|---------------|
| gizmo | gadgets | gizmoWorks | 1963 |

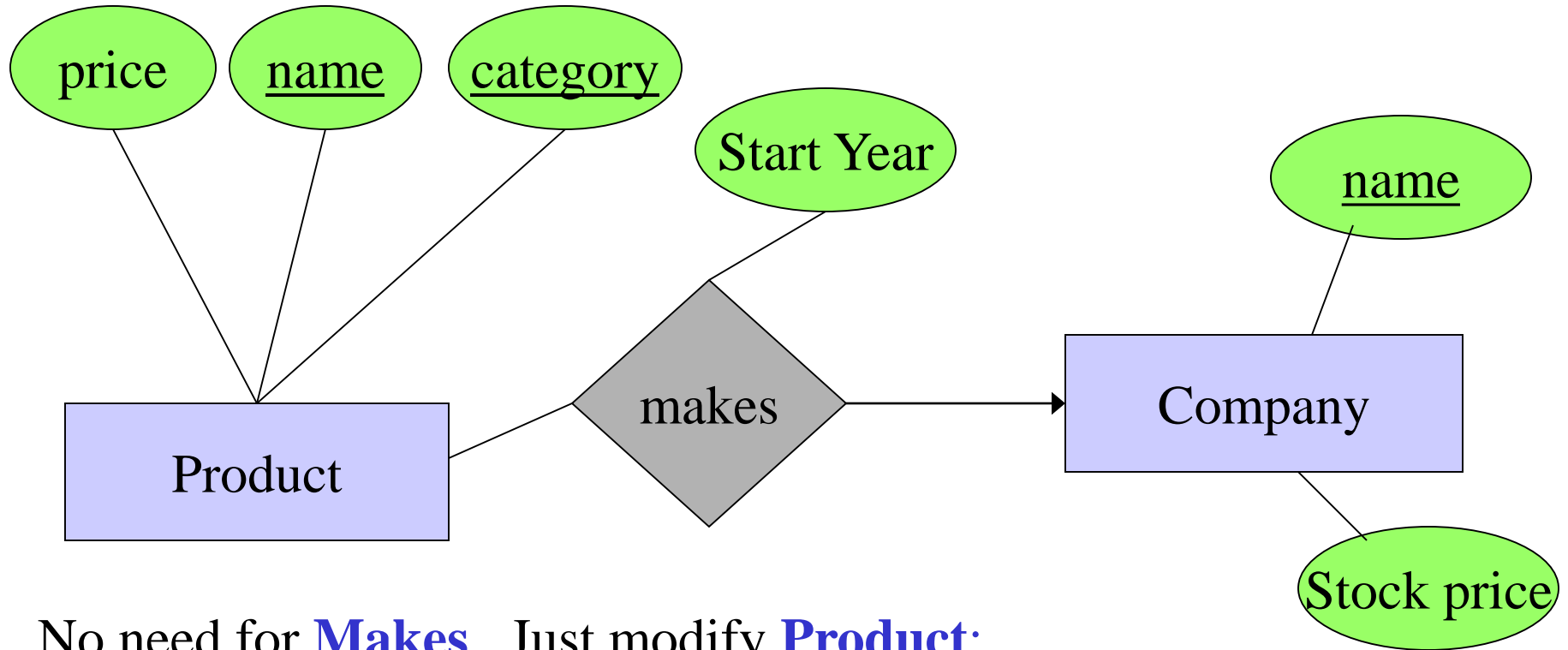
Relationship to Relation: Another Example



Special cases:

- 1) many-one relations
- 2) weak entity sets
- 3) is-a cases

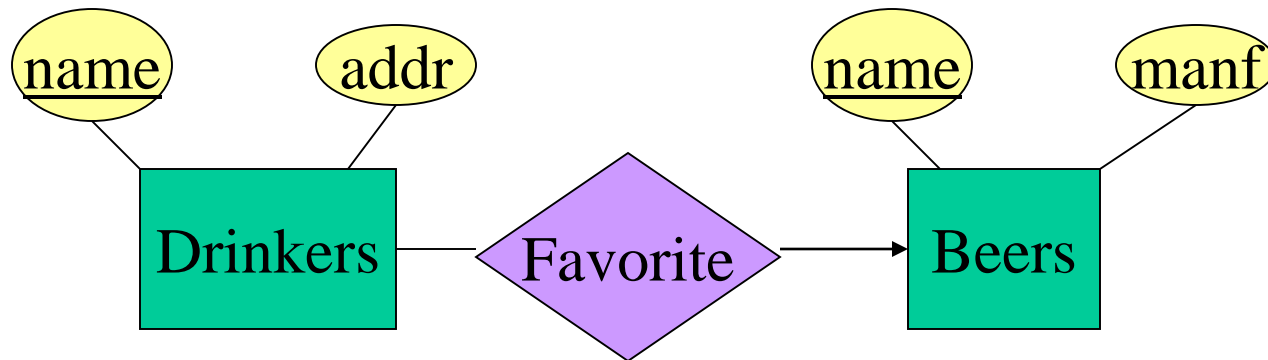
Combining Two Relations



| name | category | price | StartYear | companyName |
|-------|----------|-------|-----------|-------------|
| gizmo | gadgets | 19.99 | 1963 | gizmoWorks |

Combining Relations

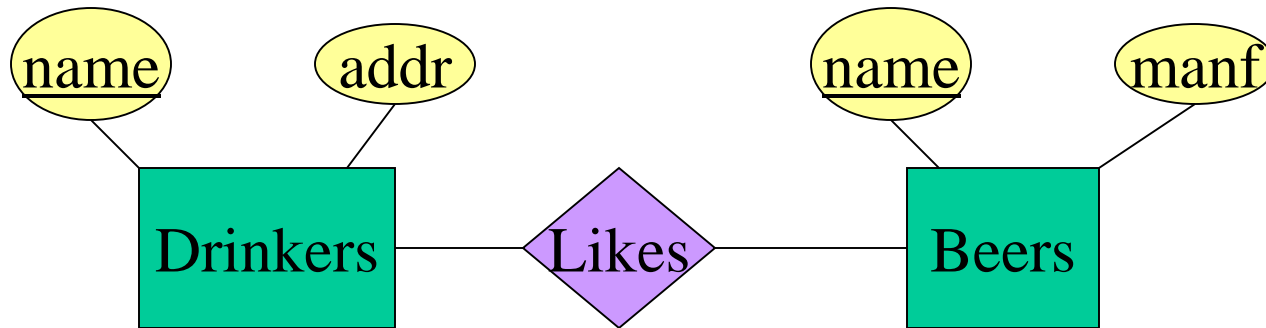
- Combine relation for an m-1 relationship R with the relation for the entity set on the many side of R



- Example: combine $\text{Drinkers}(\text{name}, \text{addr})$ and $\text{Favorite}(\text{drinker}, \text{beer}) \Rightarrow \text{Drinkers}(\text{name}, \text{addr}, \text{favoriteBeer})$.
 - But any **drawback** from doing this?

Risk with Many-Many Relationships

- Combining Drinkers with Likes would be a mistake. It leads to redundancy, as:

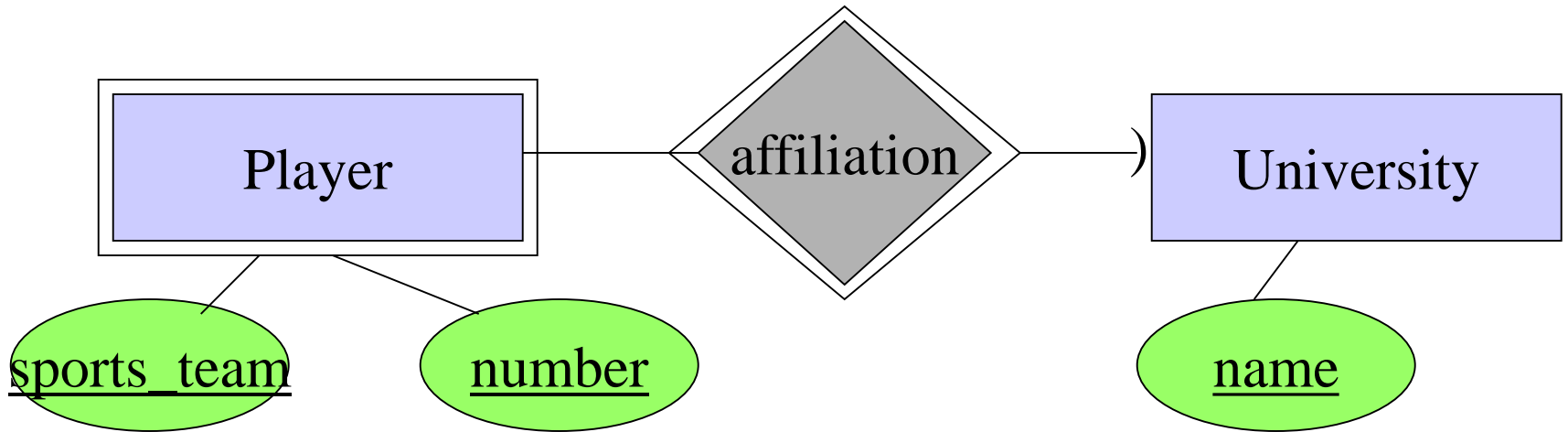


| name | addr | beer |
|-------|-----------|--------|
| Sally | 123 Maple | Bud |
| Sally | 123 Maple | Miller |

Redundancy



Handling Weak Entity Sets



Relation **Player**:

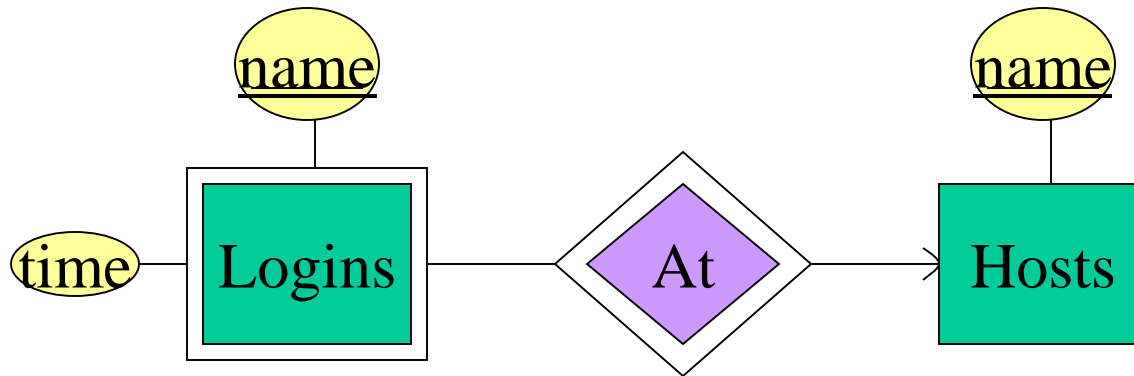
| SportTeam | Number | Affiliated University |
|-----------|--------|-----------------------|
| Trojan | 15 | USC |

- need all the attributes that contribute to the key of Player
- **don't need a separate relation for Affiliation.** (why ?)

Handling Weak Entity Sets

- Relation for a weak entity set must include attributes for its complete key (including those belonging to other entity sets), as well as its own, nonkey attributes.
- A supporting (double-diamond) relationship is redundant and yields no relation.

Another Example



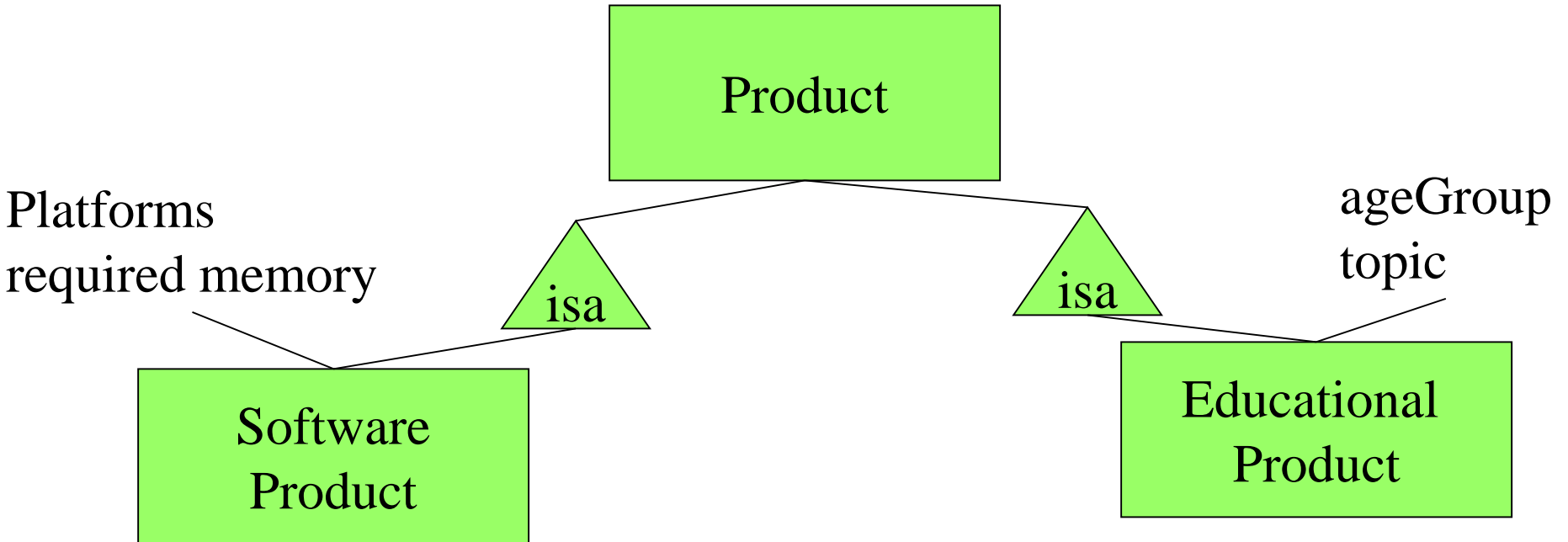
Hosts(hostName)
Logins(loginName, hostName, time)
~~At(loginName, hostName, hostName2)~~

At becomes part of
Logins

Must be the same

Translating Subclass Entities

Product(name, price, category, manufacturer)



Option #1: the OO Approach

4 tables: each object can only belong to a single table

One table for each subtree rooted at Product

Product(name, price, category, manufacturer)

EducationalProduct(name, price, category, manufacturer,
ageGroup, topic)

SoftwareProduct(name, price, category, manufacturer,
platforms, requiredMemory)

EducationalSoftwareProduct(name, price, category, manufacturer,
ageGroup, topic,
platforms, requiredMemory)

(Values of) all names in different tables are distinct

Option #2: the E/R Approach

Product(name, price, category, manufacturer)

EducationalProduct(name, ageGroup, topic)

SoftwareProduct(name, platforms, requiredMemory)

No need for a relation EducationalSoftwareProduct

The same name value (i.e., product) may appear in several relations

Option #3: The Null Value Approach

Has one table:

Product (name, price, category,
 manufacturer, age-group, topic, platforms,
 required-memory)

Some values in the table will be NULL, meaning that the attribute does not make sense for the specific product.

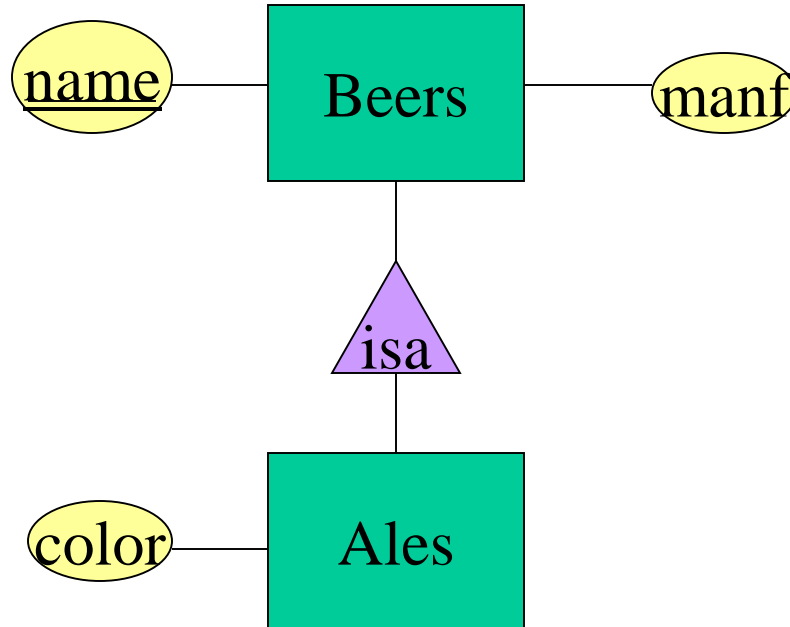
Problem: too many NULLs

Translating Subclass Entities: The Rules

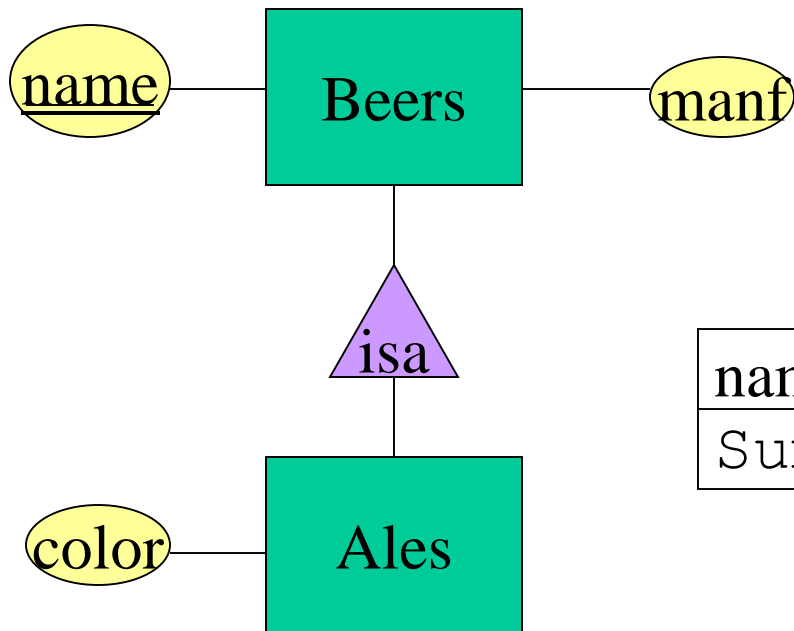
Three approaches:

1. *Object-oriented* : each entity belongs to exactly one class; create a relation **for each possible subtree including the root**, with all its attributes.
2. *E/R style* : create one relation for each subclass, with only the key attribute(s) and attributes attached to that entity set.
3. *Use nulls* : create one relation; entities have null in attributes that don't belong to them.

Example



Object-Oriented



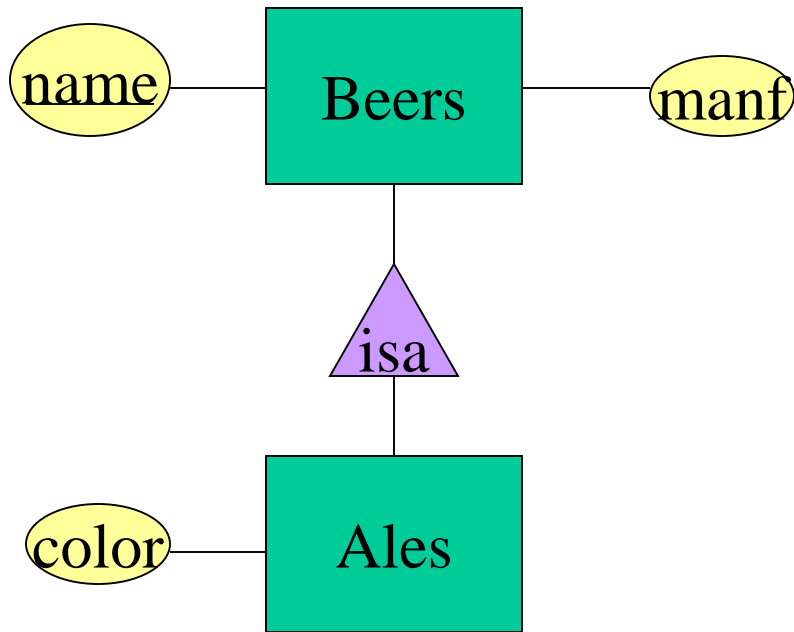
| name | manf |
|------|----------------|
| Bud | Anheuser-Busch |

Beers

| name | manf | color |
|------------|--------|-------|
| Summerbrew | Pete's | dark |

Ales

E/R Style



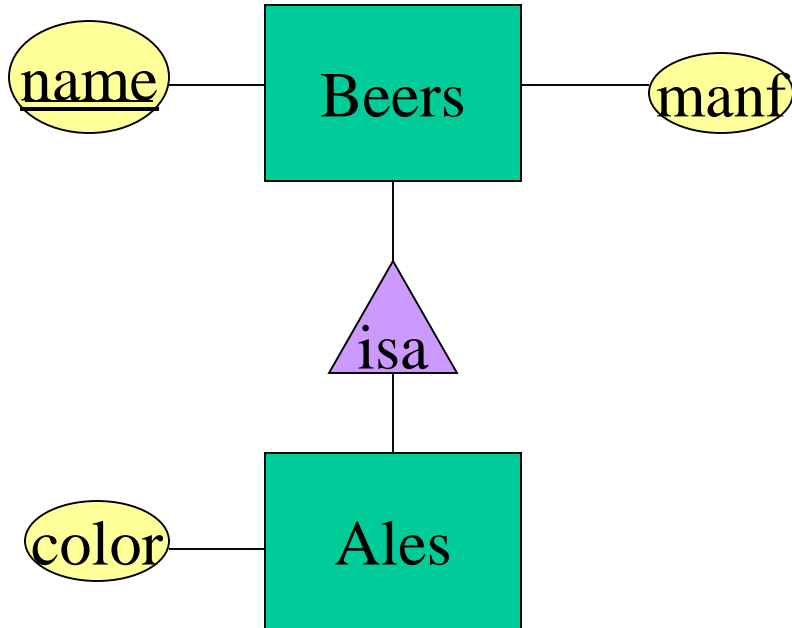
| name | manf |
|-------------------|--------------------------|
| Bud Summerbrew | Anheuser-Busch Pete's |

Beers

| name | color |
|------------|-------|
| Summerbrew | dark |

Ales

Using Nulls



| name | manf | color |
|------------|----------------|-------|
| Bud | Anheuser-Busch | NULL |
| Summerbrew | Pete's | dark |

Beers

Comparisons

- O-O approach good for queries like "find the color of ales made by Pete's."
 - Just look in Ales relation.
- E/R approach good for queries like "find all beers (including ales) made by Pete's."
 - Just look in Beers relation.
- Using nulls might waste space if there are *lots* of attributes that are usually null.

Mixed-Type Inheritance in PostgreSQL

- CREATE TABLE cities
(name text, population real, altitude int);
- CREATE TABLE capitals
(state char(2)) INHERITS (cities);

```
-- DROP TABLE public.capitals;

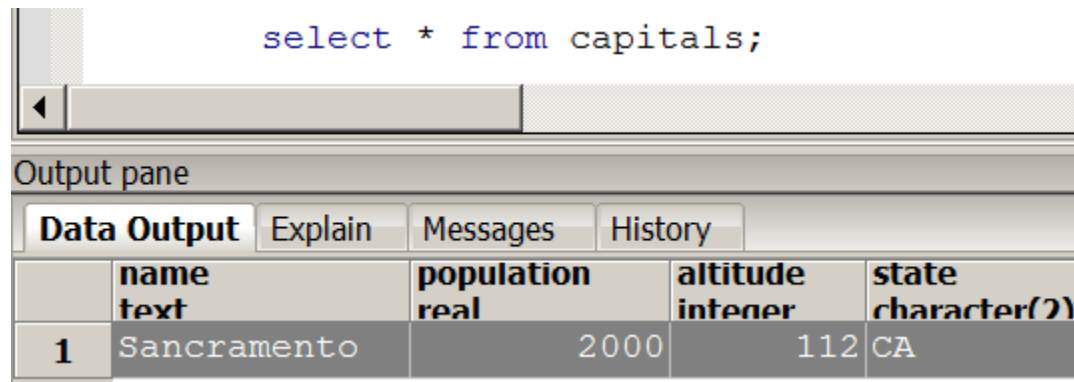
CREATE TABLE public.capitals
(
    -- Inherited from table cities:  name text,
    -- Inherited from table cities:  population real,
    -- Inherited from table cities:  altitude integer,
    state character(2)
)
INHERITS (public.cities)
WITH (
    OIDS=FALSE
);
ALTER TABLE public.capitals
    OWNER TO postgres;
```

Example

- insert into

capitals(name, population, altitude, state)

values('Sancramento', 2000, 112, 'CA');



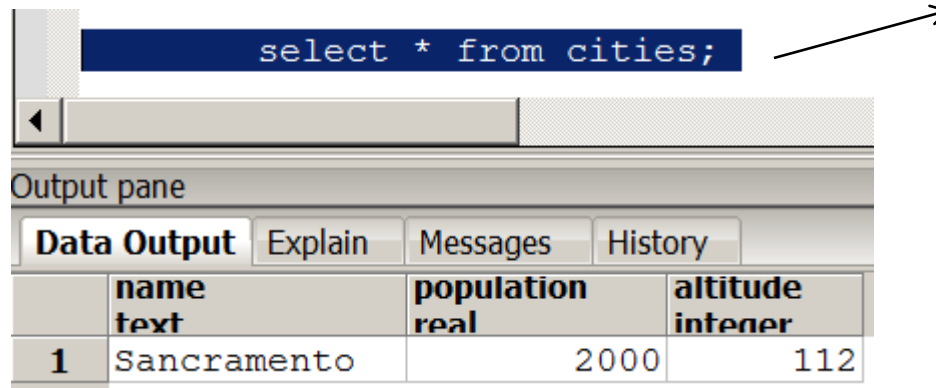
The screenshot shows a database query interface. At the top, a text box contains the SQL query: `select * from capitals;`. Below this is an "Output pane" with four tabs: "Data Output", "Explain", "Messages", and "History". The "Data Output" tab is selected, displaying a table with the results of the query. The table has four columns: "name", "population", "altitude", and "state". The data types for these columns are listed in the first row: "text", "real", "integer", and "character(2)" respectively. The second row shows the data for the first record: "Sancramento", "2000", "112", and "CA".

| | name text | population real | altitude integer | state character(2) |
|---|--------------|--------------------|---------------------|-----------------------|
| 1 | Sancramento | 2000 | 112 | CA |

This is more like OO-approach

Caveat

- PostgreSQL *logically" adds a tuple into cities
 - Cities may be regarded as view
 - View: (select * from "non-capital cities") union (select name, population, altitude from capitals)



The screenshot shows a PostgreSQL query window with the query `select * from cities;` entered. Below the query window is an "Output pane" with tabs for "Data Output", "Explain", "Messages", and "History". The "Data Output" tab is selected, showing a table with the following data:

| | name text | population real | altitude integer |
|---|--------------|--------------------|---------------------|
| 1 | Sancramento | 2000 | 112 |

This is more of
ER approach

- delete * from capitals
 - Will remove "logical" tuple from cities as well

Translation Review

- Basic cases
 - entity to table, relationship to table
 - selecting attributes based on keys
- Special cases
 - many-one relation can be merged
 - merging many-many is dangerous
 - translating weak entity sets
 - translating isa hierarchy
 - 3 choices, with trade-offs