

## Quiz 4: Network File Systems (10 points), 10 minutes (afternoon section)

Consider NFS and assume all the files in the following question reside in a remote server. State the steps for implementing the following system functions (executed in sequence). Be sure to indicate the messages (**including details of RPC calls**) and data sent between client and server; and update to the client-side file-open table. Note that compared to READ, NFSPROC\_WRITE(...) has an additional argument (for the data to be written).

1. [6 points] `int fd = open("/foo/more/bar.txt", O_WRONLY)`

(Assume the file already exists on the server.)

*a. on client's side, send LOOKUP( rootdir FH, "foo")*

*b. on server's side, receive LOOKUP request and return foo's FH + attributes*

*c. on client's side, receive LOOKUP reply and send LOOKUP( foo FH, "more")*

*d. on server's side, receive LOOKUP request and return more's FH + attributes*

*e. on client's side, receive LOOKUP reply and send LOOKUP( more FH, "bar.txt")*

*f. on server's side, receive LOOKUP request and return bar.txt's FH + attributes*

*g. on client's side, receive LOOKUP reply and allocate file descriptor in open-file table  
store bar.txt's FH and current file position (offset)*

*h. return file descriptor to client*

2. [4 points] `int ret_out = write(fd, buffer, 4096)`

*a. on client's side, look up bar.txt's FH and current offset from the file-open table via file descriptor  
then send WRITE( bar.txt FH, offset, count = 4096, data) where data is in the buffer*

*b. on server's side, receive WRITE request then write data using offset and return attributes*

*c. on client's side, receive WRITE reply and update current file position in open-file table*