PhotoImage-StringVar

```
--tkinter.PhotoImage(file)
PhotoImage can be used for GIF and PPM/PGM color bitmaps.
file必须显示声明
--tkinter.BitmapImage(file)
{\tt BitmapImage} can be used for X11 bitmap data.
--var = tkinter.StringVar()
字符串变量
对应参数是textvariable, 而不是text
--var.get()
--var. set('字符串内容')
设置字符串变量内容
对应参数是textvariable, 而不是text
FE:
from tkinter import *
root = Tk()
textLabel = Label(root, text='My text', justify=LEFT, padx=2, pady=2)
textLabe1.pack(side = LEFT)
photo = BitmapImage(file = r'C:\Users\lenovo\Desktop\Sports\道歉专用\2.gif')
imgLabel = Label(root, image = photo)
imgLabel.pack(side = RIGHT)
mainloop()
                          tk
  My text
                  宝宝知道错了!
FE:
from tkinter import *
root = Tk()
photo = PhotoImage(file=r'C:\Users\lenovo\Desktop\Sports\道歉专用\2.gif')
theLabel = Label(root, text='Never\nKnOwn', justify=LEFT, image=photo,
  compound=CENTER, font=('华康少女字体', 20), fg='red')
theLabel.pack()
```

root.mainloop()



```
from tkinter import *
```

mainloop()

```
times=0
def callback():
 global times
 times=times+1
 var.set('You have clicked\n'+str(times)+'\ntimes')
root = Tk()
root.title('宝宝知错了~~~(>_<)~~~')
frame1 = Frame(root)
frame2 = Frame(root)
var = StringVar()
var.set('You have clicked\n'+str(times)+'\ntimes')
textLabel = Label(frame1, textvariable=var, justify=LEFT)
textLabe1.pack(side = LEFT)
photo = PhotoImage(file=r'C:\Users\lenovo\Desktop\Sports\道歉专用\2.gif')
imgLabel = Label(frame1, image = photo)
imgLabel.pack(side = RIGHT)
button = Button(frame2, text='我错了', command=callback)
button.pack()
frame1.pack(padx=10,pady=10)
frame2.pack(padx=10,pady=10)
```

