



# Asutosh Sahoo

Front-End-Developer | Blender Artist

## My Contact

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🌐 <https://shorturl.at/wzRVZ>

🐙 <https://github.com/Asutosh000>

in <https://www.linkedin.com/in/asutosh-sahoo-b9220b276/>

## Hard Skill

- Web Developer - HTML, CSS, JS, Bootstrap and JQuery
- Computer Programming - C/C++ (Basics)/Java(Basics)
- Blender artist
- Game Developer
- Photoshop / Premiere-pro

## Soft Skill

- Communication
- Team-work
- Adaptability
- Problem solving

## Education Background

- NIST Institute of Science and Technology  
*BTech in Computer Science and Engineering*  
Currently in my 2nd year
- Times Scholars Gururkul  
*+2, Central Board of Secondary Education*  
Completed in 2020
- Times Scholars Gurukul  
*10th, Central Board of Secondary Education*  
Completed in 2018

## About Me

A passionate front-end web developer currently pursuing my B.Tech in Computer Science and Engineering (CSE) at NIST. With a strong foundation in programming and a keen eye for design, I am dedicated to crafting engaging and user-friendly web experiences.

As a young and motivated individual, I am always eager to take up new challenges and explore opportunities to grow both personally and professionally. I believe in the power of teamwork and collaboration, and I am open to working with others to create meaningful and impactful projects.

## Projects

**Amazon Clone** - <https://shorturl.at/ahzHM>

I wanted to accurately reproduce the visual style and layout of the well-known e-commerce site Amazon with this project. Although it lacks the original's dynamic capabilities or server-side scripting, it nevertheless serves as an example of my proficiency in frontend web programming.

**Drum Kit** - <https://asutosh2072.github.io/Drum-Kit/>

In this project, I have created a drum kit sound effects application using HTML, CSS, and JavaScript, which allow users to generate music instrument sounds by clicking on specified keys or buttons on the screen.

**Simon Game** - <https://ln.run/4jx2r>

The Simon Game is a popular electronic game from the 1980s, where players must memorize and reproduce a sequence of colors and sounds.

**Tindog** - <https://ln.run/XCqpa>

In this project, I have created a solo dice game using HTML, CSS, and JavaScript. The game is based on rolling virtual dice, and the number displayed on the face of the dice determines the winner.

**NIST Guide** (Currently working on this)

*A website to help students with their academics*

Key features:

- one-stop destination for academic resources and support. My website aims to assist students in their studies by providing a wide range of helpful materials, including notes and previous year question papers.
- With a user-friendly design and intuitive layout, navigating through the website is a breeze.

## Achievements

- |      |   |
|------|---|
| 2022 | Got certified in Programming, Data Structures and Algorithms using Python |
| 2023 | Got certified in Introduction to programming in C                         |