

Below is a detailed plan for the "Real-Time Emotion-Based Music Player" project using Spring Boot, divided into five tasks for each team member. This application will detect a user's emotions via facial recognition and recommend music from Spotify in real-time.

Project Overview

The "Real-Time Emotion-Based Music Player" is a web application that uses facial recognition to detect emotions and fetches music recommendations from Spotify based on the user's current emotional state. Built with Spring Boot, it ensures a scalable and robust backend.

Task Division

The project is split into five tasks, each assigned to a team member for clear responsibility and efficient development.

Task 1: Set Up the Spring Boot Project and Configure Dependencies

- **Objective:** Create the foundational Spring Boot project with all necessary dependencies.
- **Responsibilities:**

- Use Spring Initializr to generate a Spring Boot project.
- Include dependencies: **Spring Web** and **Thymeleaf**.
- Add the Spotify Web API Java library to pom.xml :

xml

```
<dependency>
  <groupId>se.michaelthelin.spotify</groupId>
  <artifactId>spotify-web-api-java</artifactId>
  <version>8.0.0</version>
</dependency>
```

- Verify the project builds and runs.
- **Deliverable:** A working Spring Boot project setup.

Task 2: Implement Spotify API Integration

- **Objective:** Connect the application to the Spotify API to fetch music data.
- **Responsibilities:**

- Register the app on the Spotify Developer Dashboard to get `client_id` and `client_secret`.
- Store credentials in `application.properties`:

```
text

spotify.client.id=your_client_id
spotify.client.secret=your_client_secret
```

- Create a `SpotifyService` class to:
 - Authenticate using the Client Credentials Flow.
 - Fetch playlists or tracks based on emotion keywords (e.g., "happy", "sad").
- **Deliverable:** A `SpotifyService` that retrieves music based on emotions.

Task 3: Develop the Music Recommendation Logic

- **Objective:** Build logic to map emotions to music recommendations.
- **Responsibilities:**
 - Create a `MusicRecommender` service that:
 - Takes an emotion (e.g., "happy", "sad") as input.
 - Uses `SpotifyService` to fetch relevant tracks.
 - Map emotions to genres/moods (e.g., "happy" → upbeat pop, "sad" → slow ballads).
- **Deliverable:** A `MusicRecommender` service providing emotion-based track suggestions.

Task 4: Create the Web Controller and API Endpoints

- **Objective:** Manage HTTP requests and responses for the application.
- **Responsibilities:**

- Implement a `MusicController` with endpoints:
 - `/` : Serve the main page.
 - `/recommend?emotion={emotion}` : Return music recommendations.
- Use Thymeleaf to render the UI.
- **Deliverable:** A controller handling user requests and responses.

Task 5: Design the Frontend with Emotion Detection

- **Objective:** Build the UI and integrate real-time emotion detection.
 - **Responsibilities:**
 - Create an `index.html` Thymeleaf template.
 - Integrate `face-api.js` for facial recognition:
 - Load models for face detection and emotion analysis.
 - Use the webcam to detect emotions in real-time.
 - Use JavaScript to send detected emotions to the backend and display recommendations.
 - **Deliverable:** A frontend that detects emotions and updates music dynamically.
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Sample Artifact: Spring Boot Project Configuration

Here's an example of the `pom.xml` file for Task 1 to get you started:



Show inline

Timeline

- **Week 1:** Task 1 - Project setup.

- **Week 2:** Task 2 – Spotify API integration.
 - **Week 3:** Task 3 – Recommendation logic.
 - **Week 4:** Task 4 – Web controller and endpoints.
 - **Week 5:** Task 5 – Frontend with emotion detection.
 - **Week 6:** Testing and deployment.
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Collaboration

- **Git:** Use branches for each task (e.g., `task1-setup`, `task2-spotify`).
- **Meetings:** Weekly updates to sync progress.
- **Docs:** Document each component clearly.

This structure ensures each team member has a focused role, leading to a successful project completion. Let me know if you need more details!