

~~int~~
#include <stdio.h>

float sumaver (int a, int b).

{
 printf ("The sum of two largest numbers is %.1d\n", a+b);
 return (float)(a+b)/2;

}

int Printeven (int x, int y).

{
 printf ("Even numbers between %.1d and %.1d : \n", x, y);

 for (int i = x; i <= y; i++)

 { if (i) % 2 == 0 }

 printf ("%.1d \n", i);

 }

}

}

int main ()

{

 int n = 0, i = 0, l1 = 0, l2 = 0, temp = 0;

 int ~~arr~~ ^{arr} [n];

 float ~~avg~~ ^{avg};

 printf ("Enter the numbers: ");

 for (i = 0, i < 3; i++)
 P.T.O →

~~Class Sports extends student {~~

```
scanf ("%d", &arrarr[i]);
```

```
printf ("\n");
```

```
}
```

```
l1 = arrarr[0];
```

```
l2 = arr[1];
```

```
if (l1 < l2)
```

```
{ temp = l1;
```

```
l1 = l2;
```

```
l2 = temp;
```

```
} for (int i = 2; i < 3; i++)
```

```
if (arr[i] > l1)
```

```
{
```

```
l2 = l1
```

```
l1 = arr[i];
```

```
}
```

```
else if (arr[i] > l2 || arr[i] != l1)
```

```
{ l2 = arr[i];
```

```
}
```

```
} printf ("The largest number = %d\n", l1);
```

```
printf ("The Second largest number = %d\n", l2);
```

```
avg = sumarr(l1, l2);
```

```
printf ("The average of two largest numbers is %f\n", avg);
```


number is 10 "avg";

```
Print even (l2, l1);  
    return 0;  
}
```