## **Dictionary**

```
Dictionary simply consists of Key - Value pair.
```

```
where,
    Key = Question
    Value = Answer

Syntax
==> {key : value}
==> {key 1 : value 1, key 2 : value 2 ..... key n : value n}
In [3]:
```

```
# Example

dct = {
    "bug" : 'An error in a program that prevents the program for running as expected',
    "function" : 'A peice of code that you can easily call over and over again',
    "loop" : 'The action of doing something over and over again'
}

print(dct)
```

```
{'bug': 'An error in a program that prevents the program for running as ex pected', 'function': 'A peice of code that you can easily call over and over again', 'loop': 'The action of doing something over and over again'}
```

==> dictionary[key] gives the value of the relevant key

```
In [4]:
```

```
print(dct["bug"])
```

An error in a program that prevents the program for running as expected

==> dictionary[key] = value is used for adding and editing an item in dictionary

```
In [10]:
```

```
dct['source'] = 'Jupyter notebook' # Adding an item
print(dct)
```

```
{'bug': 'An error in a program that prevents the program for running as ex pected', 'function': 'A peice of code that you can easily call over and over again', 'loop': 'The action of doing something over and over again', 's ource': 'Jupyter notebook'}
```

```
In [11]:
```

```
dct['source'] = 'google colab'  # Editing an item
print(dct)

{'bug': 'An error in a program that prevents the program for running as ex
pected', 'function': 'A peice of code that you can easily call over and ov
er again', 'loop': 'The action of doing something over and over again', 's
ource': 'google colab'}

==> dictionary = {} is used to wipe an dictionary

In [12]:

dct = {}  # wiping an dictionary
print(dct)
```

## Looping through an dictionary

```
In [14]:
```

{}

```
dct_1 = {
    'name' : 'aswin',
    'age' : 19,
    'course' : 'Python'
}

for key in dct_1:
    print(f"key ==> {key} \t value ==> {dct_1[key]}")
```

In dictionaries, we can add dictionaries, list, tuple, string, and any data type.

## **Task**

Convert marks of students in a given dictionary into grades and use empty dictionary "student\_grades" for appending converted values.

```
91 - 100 = 'outstanding'

81 - 90 = 'exceeds expectation'

71 - 80 = 'acceptable'

below 70 = 'Fail'
```

## In [21]:

```
# Given code
student_scores = {
   "Harry" : 81,
   "Ron": 78,
   "Hermione": 99,
   "Draco" : 62
}
# Your Code
student_grades = {}
for key in student_scores:
   if student_scores[key] <= 99 and student_scores[key] >= 91:
        student_grades[key] = "Outstanding"
   elif student_scores[key] <= 90 and student_scores[key] >= 81:
        student_grades[key] = "Exceeds Expectation"
   elif student_scores[key] <= 80 and student_scores[key] >= 71:
        student_grades[key] = "Acceptable"
   else:
        student_grades[key] = "Fail"
print(student_grades)
```

```
{'Harry': 'Exceeds Expectation', 'Ron': 'Acceptable', 'Hermione': 'Outstan ding', 'Draco': 'Fail'}
```