Phasing: Excellent ability

Talents:

Pilot, Astronaut, Flight Instructor

Contacts:

Squadron Supreme, Quasar, Project Pegasus, & Blue Shield.

History

Joe Lédger used to live for danger. He became an astronaut because there simply wasn't enough adventure for him on the Earth. One time in space his capsule encountered a crippled alien spaceship. He flew in to explore it and found it's sole occupant and survivor, the alien being later known as the Skrull. In gratitude for saving him the Skrull gave Joe the Power Prism, an energy synthesiser his alien people had created. Joe Ledger used the power of the Prism to fashion himself the heroic identity of Dr. Spectrum. He became a popular superhero and loved every minute of it. Later he joined the Earth's greatest champions, the Squadron Supreme, among whom he found new friends and even greater adventures. After the mess with the alien Overmind that almost led to the destruction of civilization he agreed on the Utopia Program. The Utopia Program was supposed to give the Squadron complete rights to fix all of Americas and then the Earths problems. After the death of Nuke for which Dr. Spectrum was responsible he began to feel guilty and fearful of combat. At the end of the Utopia Program he overcame these problems and today he is again a swinging happy go lucky superhero, perhaps even a bit more savage than before.

Doctor Strange



Doctor Strange

Stephen Strange

Fighting: Good Agility: Excellent Strength: Typical Endurance: Remarkable Reason: Good Intuition: Monstrous

Health: 66 Karma: 185 Resources: Good Popularity: 0

Psyche: Unearthly

Known Powers:

Doctor Strange is sorceror Supreme of the Earth Dimension and he may use any power as a spell at Amazing rank. In addition he use the following spells. Magic: Doctor Strange is the Sorcerer Supreme of the Earth Dimension and Master of the Order School of Magic. Doctor Strange has access to most powers and spells. The following are those powers always available to him.

□ Alteration-Appearance: Amazing. Doctor Strange can change his own appearance as well as the appearance of those in the same area. □ Astral Projection: Unearthly
Levitation: Incredible
□ Shield-Individual: Amazing
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☐ Telepathy: Unearthly
All other Personal spells he may use are of an Amazing power rank.
Universal
□ Conjure: Amazing
□ Eldritch Beams/Bolts: Amazing
□ Mesmerism: Amazing
□ Teleportation: Amazing
All other Universal spells he may use are of an Amazing power rank.
Disconsisted
Dimensional
□ Cyttorak: Amazing
□ Dimensional Aperture: Monstrous
□ Dimensional Aperture: Monstrous
□ Dimensional Aperture: Monstrous □ Hoggoth: Amazing
 □ Dimensional Aperture: Monstrous □ Hoggoth: Amazing □ Raggadorr: Monstrous
 □ Dimensional Aperture: Monstrous □ Hoggoth: Amazing □ Raggadorr: Monstrous □ Seraphim: Amazing
 Dimensional Aperture: Monstrous Hoggoth: Amazing Raggadorr: Monstrous Seraphim: Amazing Vishanti: Unearthly All other Dimensional spells he may use are of an Amazing power rank.
 □ Dimensional Aperture: Monstrous □ Hoggoth: Amazing □ Raggadorr: Monstrous □ Seraphim: Amazing □ Vishanti: Unearthly All other Dimensional spells he may use are of an Amazing power rank. Miscellaneous Spells
 □ Dimensional Aperture: Monstrous □ Hoggoth: Amazing □ Raggadorr: Monstrous □ Seraphim: Amazing □ Vishanti: Unearthly All other Dimensional spells he may use are of an Amazing power rank. Miscellaneous Spells □ Mists of Morpheus: Monstrous
 □ Dimensional Aperture: Monstrous □ Hoggoth: Amazing □ Raggadorr: Monstrous □ Seraphim: Amazing □ Vishanti: Unearthly All other Dimensional spells he may use are of an Amazing power rank. Miscellaneous Spells □ Mists of Morpheus: Monstrous □ Spell of Silence: Automatic with NO FEAT roll needed.
 □ Dimensional Aperture: Monstrous □ Hoggoth: Amazing □ Raggadorr: Monstrous □ Seraphim: Amazing □ Vishanti: Unearthly All other Dimensional spells he may use are of an Amazing power rank. Miscellaneous Spells □ Mists of Morpheus: Monstrous

The Scrolls and Wand of Watoomb

Mysical Equipment

The Wand of Watoomb is an amulet that will greatly enhance its owners magical energies. As some sort of conduct to magical energy it can be used in a variety of ways.

Cloak of Levitation: Shift-X Flight and the cloak may be commanded to perform discreet actions, it has In strength.

It was once parted in two pieces, but joined together by the sorcerer Xandu. After a number of battles between Xandu and Dr. Strange it came into the possession of the Sorcerer Supreme.

The Scroll of Watoomb hold some of the most powerful spells of Watoomb itself. Therefore they can control wind and atmosphere. Much of these powers are held in the Scrolls wich make them a mighty amulet.

The names suggests that these two items were made by Watoomb itself, and if this is not the case, once owned by him. The exact origin of these amulets are unknown.

The Ruby of Dominion

The Ruby of Dominion is an talisman that allows its controller to control at least one other being.

The Sorcerer Xandu was able to use it against the Thing of the Fantastic Four but Strange was able to free him and he shattered the Ruby.

The Ruby will become even more powerfull when the eye of Agamotto is used as a magical conduct. The amound of beings that the ruby is able to control will increase. And on this level it will be possible to control a very large mass of people (or other living beings).

The Eye of Agamotto

The Eye of Agamotto is one of two occult objects that are currently in Doctor Strange's possession which are empowered by the mysterious extra-dimensional entity known as Agamotto.

The Eye can radiate a blinding light of immeasurable mystic force. Under the brilliance of this so-called "all-revealing light," It will make its wielder able to see through disguises, invoke images of the immediate past, and track both corporeal and ethereal beings by their psychic or magical emissions.

The Eye enables the wielder to more easily probe the minds of sentient beings. When used thusly, the amulet opens and releases a representation of a golden eye, which affixes itself to its wielder's forehead, allowing him to "see" into the mind he wished to probe.

The Eye also can be used to provide a gateway into other dimensions. When called upon under the proper Incantations, the amulet will separate from its backing, seemingly enlarge to a size several feet in diameter, and then open, revealing a portal to other worlds. It can be used this way to visit the realm of Eternity.



Doomsday

Fighting: Unearthly Agility: Amazing Strength: Shift-Z Endurance: Shift-Z Reason: Typical Intuition: Incredible Psyche: Unearthly

Health: 1150 Karma: 146

Resources: Not Applicable

Popularity: -100

Known Powers:

Immortality: Doomsday has learn't at a genetic level how not to die. He can not be killed.

Invulnerability: Cl1000 resistance to Heat and Cold.

Self Sustenance: Doomsday has developed the ability to survive without needing to breath, eat or even sleep.

True Invulnerability: Shift-X Claws: Shift-Y edged damage

Bone Growth: Doomsday's hide is covered with external bone growth. He is capable of using these as weapons, inflicting Shift-Y edged

damage.

Evolution: Doomsday possesses the ability to develop a Resistance to any power, element, energy source or what have you at CL1000 ability. Whenever he reaches 0 Health and Shift-0 Endurance whatever killed him becomes his newest addition to his evolution facter at +1CS of the effect. EG: If he dies because he can't breath in an Amazing ranked Argon atmosphere, he revives and gains the Monstrous ability to breathe Argon.

Talents: None

Contacts:

None

History:

Doomsday was a creature born of genetic manipulation a long time ago. A scientist named Bertron had set up a laboratory on a distant and deadly world. There he and his team performed experiments on a living embryo. They ejected a living embryo into the harsh atmosphere, where it died instantly. The scientists then retrieved the embryo and regrew it in a regeneration pod, then repeated the process.

The experiment lasted for years. After several iterations, the creature developed the ability to survive in the planet's harsh atmosphere, only to be devoured by the vicious aliens which inhabited the world. Again and again Bertron and his team retrieved the remains of their project, which Bertron referred to as The Ultimate, and again and again The Ultimate was reborn and reinsterted into the atmosphere. And with each death and rebirth, The Ultimate retained the knowledge of its previous lives and learned from them.

Finally, after many many years of deaths and rebirths, The Ultimate became all that its creator envisioned. The Ultimate cleansed the entire