

# UML DIAGRAM

MapGeneric

+ f(int) = 0 : virtual int  
+ map(vector<int>) : vector<int>

MapTriple

+ f(int) : virtual int

MapSquare

+ f(int) : virtual int

MapAbsoluteValue

+ f(int) : virtual int

FilterGeneric

+ g(int) = 0 : virtual bool  
+ filter(vector<int>) : vector<int>

FilterNonPositive

+ g(int) : virtual bool

FilterOdd

+ g(int) : virtual bool

FilterFastOddDigitPositive

+ g(int) : virtual bool

ReduceGeneric

+ binaryOperator(int, int) = 0 : virtual int  
+ reduce(vector<int>) : int

ReduceMinimum

+ binaryOperator(int, int) : virtual int

ReduceGCD

+ binaryOperator(int, int) : virtual int

## Description:-

### Part 1 - Map

MapGeneric

\*  $f(int) = 0 \rightarrow$  A pure virtual function which will not include a definition for this function in the base class and the base class (MapGeneric) and can not be instantiated. It specifies the operation needed to map onto a list and is made private method of the class.

\*  $map(vector<int>) \rightarrow$  It takes a vector as the input and returns the resulting vector after mapping. The function should be called recursively to implement the map function.

MapTriple

\*  $f(int) \rightarrow$  The function returns 3 times the number given as input.

MapSquare

\*  $f(int) \rightarrow$  The function returns the square of the number given as input.

MapAbsoluteValue

\*  $f(int) \rightarrow$  The function returns the absolute value of a number given as input. Eg: Absolute value of -3 will be 3 and the absolute value of 3 will be 3.

### Part 2 - Filter

FilterGeneric

\*  $f(int) = 0 \rightarrow$  This is a pure virtual method that is private and specifies the operation to be mapped onto a list and will be overridden later in the derived classes to deliver specific operations.

\*  $filter(vector<int>) \rightarrow$  It takes a vector as input and returns the resulting vector after filtering recursively.

### FillerNonPositive

\*  $q(int) \rightarrow$  The function returns true if and only if the given value is not-positive.  
FillerOdd

\*  $q(int) \rightarrow$  The function returns true if and only if the given value is a odd value.  
FillerForTwoDigitPositive

\*  $q(int) \rightarrow$  The function returns true if and only if the given value is a 2-digit positive number.

### Fast-3-Reduce

#### ReduceGeneric

\*  $binaryOperator(int, int) = 0 \rightarrow$  This is a private method that specifies the operator. This method is overridden later in the derived classes to deliver specific map operations and is a pure virtual function.

\*  $reduce(vector<int>) \rightarrow$  It takes a vector as the input and returns the result of reduce. Recursion is used to implement this reduce function.

#### ReduceMinimum

\*  $binaryOperator(int, int) \rightarrow$  This function returns the smaller value between the given 2 integers values.

#### ReduceGCD

\*  $binaryOperator(int, int) \rightarrow$  This function returns the Greatest Common Divisor value between the given 2 integers values recursively.

P.T.O

### Testing

1) Input

6, -15, 53, -16, 73, 128, 105, 104, -71, -179, 102, 12, 25, -145, -199, -156, -186, 43, -189

Output

45 45

2) Input

157, -24, -123, -81, 200, 157, 84, 67, -83, -60, -72, 192, -25, -20, -50, -181, -70, -23, -123

Output

69 3

3) Input

-21, 91, 46, 74, -44, 149, -192, 41, -9, -32, -133, 137, 178, -4, 119, -9, -11, -144, -184, -33

Output

27 9