



DEPARTMENT OF COMPUTER SCIENCE WITH CYBER SECURITY

Practical Record

Name :

Register Number :

Subject Code :

Subject Title :

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Certificate

This is to certify that the Practical Record “**Programming in C Lab**”
is a bonafide work done by _____
Reg. No. _____ submitted to the Department of
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SUBJECT IN-CHARGE

HEAD OF THE DEPARTMENT

Submitted for University Practical Examination held on _____

INTERNAL EXAMINER

EXTERNAL EXAMINER

INDEX

S.NO.	TITLE	PAGE NO	SIGNATURE
1.	C PROGRAMS USING INPUT / OUTPUT FUNCTIONS		
2.	PROGRAMS ON CONDITIONAL STRUCTURES		
3.	COMMAND LINE ARGUMENTS		
4.	PROGRAMS USING ARRAYS		
5.	STRING MANIPULATIONS		
6.	PROGRAMS USING FUNCTIONS		
7.	RECURSIVE FUNCTIONS		
8.	PROGRAMS USING POINTERS		
9.	FILES		
10.	PROGRAMS USING STRUCTURES & UNIONS		

Ex. No. : 1	USING INPUT / OUTPUT FUNCTIONS
Date:	

AIM :

To write the C programs using Input / Output functions

ALGORITHM :

Step 1: Start the process

Step 2: Initialize the necessary variables with valid data types

Step 3: Get the proper input by using input function

Step 4: To print the output by using output function

Step 5: Stop the process

CODING:

```
#include<stdio.h>

#include<conio.h>

int main()

{

char name[50]; int age; float height;

printf("Enter your name: ");

fgets(name, sizeof(name), stdin);

printf("Enter your age: ");

scanf("%d", &age);

printf("Enter your height (in meters): ");

scanf("%f", &height);

printf("\n=== Personal Information ===\n");

printf("Name: %s", name);

printf("Age: %d years\n", age);

printf("Height: %.2f meters\n", height);

return 0;

}
```

OUTPUT SCREENSHOT:

```
Enter your name:Bendict
Enter your age:18
Enter your height(in meters):155.5
=====Personal Information=====
Name:Bendict
Age:18 Years
Height:155.50 meters
-
```

RESULT:

Thus the above program used various Input and Output functions and verified successfully.

Ex. No.: 2	USING CONDITIONAL STRUCTURES
Date:	

AIM:

To develop a C program that calculates a grade obtained by a student using if..else if structure.

ALGORITHM :

Setp 1: Start the program

Setp 2: Get the input values of three subject marks using scanf.

Step 3: Calculate total and average.

Step 4: Assign the grade based on the average value.

Step 5: Print the value of total, average and grade.

Step 6: Stop the execution.

CODING:

```
#include <stdio.h>
```

```
int main ()
```

```
{
```

```
    int m1,m2,m3,tot; float avg;
```

```
    char g;
```

```
    tot=0;
```

```
    printf("Enter the input values of 3 marks\n");
```

```
    scanf("%d%d%d",&m1,&m2,&m3);
```

```
    tot=m1+m2+m3;
```

```
    printf("Total mark obtained=%d\n",tot);
```

```
    avg=tot/3;
```

```
    printf("Average obtained=%f\n",avg);
```

```
    if(avg>=90)
```

```
    {
```

```
        g='O';
```

```
    }
```

```
else if(avg>=80 && avg<90)
{
    g='A';
}
else if(avg>=70 && avg<80)
{
    g='B';
}
else if(avg>=60 && avg<70)
{
    g='C';
}
else if(avg>=50 && avg<60)
{
    g='D';
}
else
{
    g='E';
}
printf("Grade of a student= %c",g);
return 0;
}
```

OUTPUT SCREENSHOT:

```
Enter the input values of three student marks
90
80
70
```

```
Total marks obtained:240
Average obtained:80.000000
Grade of the student is:A
```

RESULT:

Thus the above program using if- else if structure executed successfully and the results are verified.

Ex. No.: 3	COMMAND LINE ARGUMENTS
Date:	

AIM:

To develop a C program that calculates the summation of command line arguments.

ALGORITHM :

Setp 1: Start the program

Setp 2: Pass the count of total number of command line arguments as first argument to the main()

Step 3: Pass the program name and other argument values as the next to main()

Step 4: Use for loop to calculate the sum of command line arguments

Step 5: Print the values of arguments and sum

Step 6: Stop the execution.

CODING:

```
#include<stdio.h>

#include<conio.h>

#include<stdlib.h>

int main(int argc, char *argv[])

{

    int i, n, sum = 0;

    clrscr() ;

    if(argc == 1)

    {

        printf("Please provide command line arguments!!!");

        return 0;

    }

    else

    {

        printf("Total number of arguments are - %d and sum of those is ", argc);

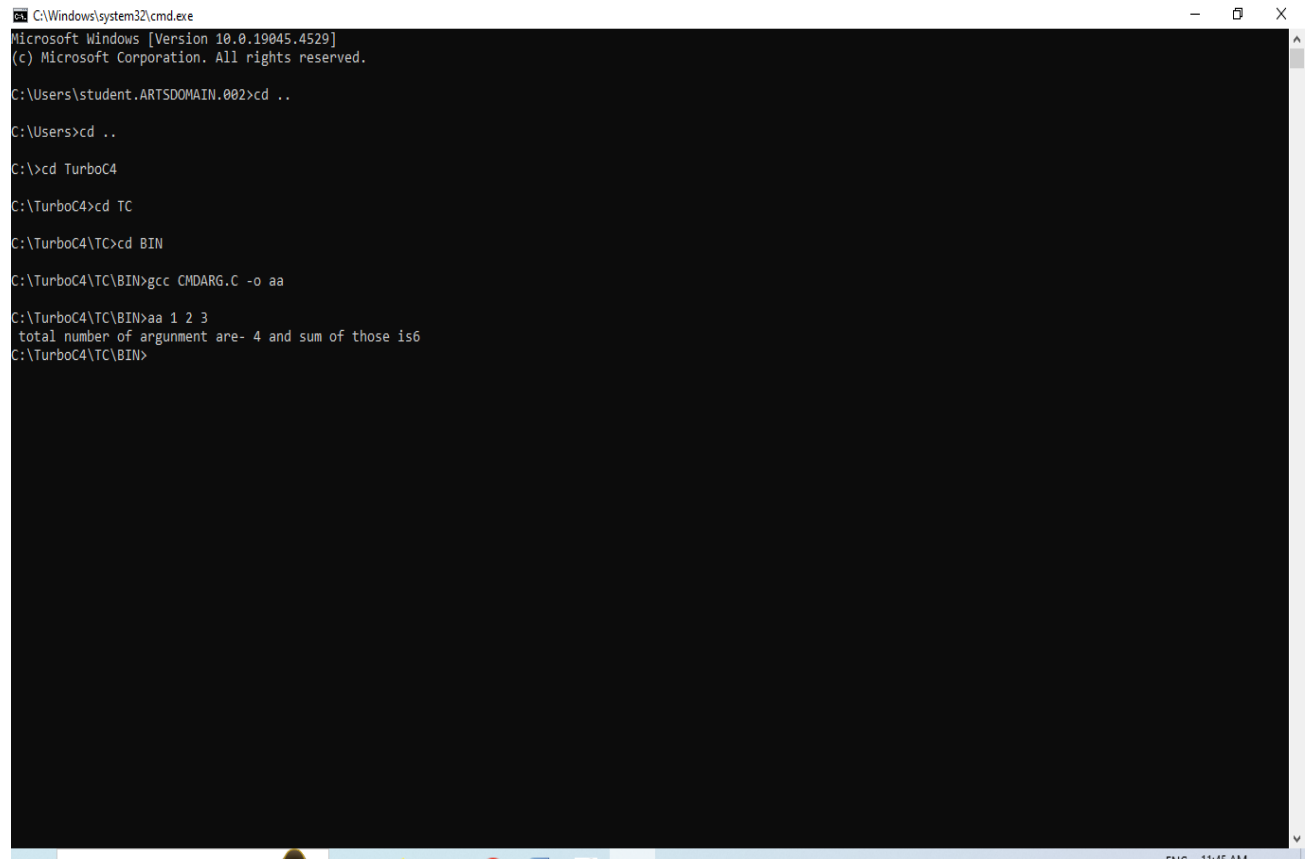
        for(i=0; i<argc ; i++)

        {

            n = atoi(argv[i]);
```

```
    sum += n;  
  
}  
  
printf("%d\n", sum);  
  
return 0;  
  
}  
  
}
```

OUTPUT SCREENSHOT:



```
C:\Windows\system32\cmd.exe
Microsoft Windows [Version 10.0.19045.4529]
(c) Microsoft Corporation. All rights reserved.

C:\Users\student.ARTSDOMAIN.002>cd ..

C:\Users>cd ..

C:\>cd TurboC4

C:\TurboC4>cd TC

C:\TurboC4\TC>cd BIN

C:\TurboC4\TC\BIN>gcc CMDARG.C -o aa

C:\TurboC4\TC\BIN>aa 1 2 3
total number of argument are- 4 and sum of those is 6
C:\TurboC4\TC\BIN>
```


RESULT:

Thus the above program using command line arguments executed successfully and the results are verified.

Ex. No.: 4	USING ARRAYS
Date:	

AIM:

To develop a C program that finds the largest of array elements.

ALGORITHM :

Setp 1: Start the program

Setp 2: Get the input value for size of an array

Step 3: Use a for loop to get the values of array elements

Step 4: Assign the first element array[0] to the variable large

Step 5: Check if any other element is greater than array[0]. If yes, then assign that element to the variable large

Step 6: Print the largest value of array

Step 7: Stop the execution.

CODING:

```
#include <stdio.h>

#include<conio.h>

int main()

{

    int size, i, large;

    clrscr();

    printf("\n Enter the size of the array: ");

    scanf("%d", &size);

    int array[size]; //Declaring array

    //Input array elements

    printf("\n Enter %d elements of the array: \n", size);

    for (i = 0; i < size; i++)
    {
        scanf(" %d", &array[i]);
    }

    //Declaring Largest element as the first element

    large = array[0];

    for (i = 1; i < size; i++)

    {
```

```
        if (large < array[i])  
  
            large = array[i];  
  
    }  
  
    printf("\n largest element present in the given array is : %d", largest);  
  
    getch();  
  
    return 0;  
  
}
```

OUTPUT SCREENSHOT:

```
Enter the size of the array: 5

Enter 5 elements of the array:
10
11
20
30
5

largest element present in the given array is : 30_
```

RESULT:

Thus the above program using arrays executed successfully and the results are verified.

Ex.No.:5	STRING MANIPULATIONS
DATE:	

AIM:

To develop a C Program to perform the string handling functions

ALGORITHM:

STEP 1 : Start the Program

STEP 2 : Declare the character arrays str, str1 to give the input value for strings

STEP 3: Perform the following string handling functions

(i) strlen()

(ii) strcpy()

(iii) strcat()

(iv) strcmp()

(v) strrev()

(vi) strlwr()

(vii)strupr()

STEP 4: Print the output strings

STEP 5: Stop the execution

CODING:

```
#include<stdio.h>

#include<conio.h>

#include <string.h>

int main()

{

    char str[20]={ 'p', 'r', 'o', 'g', 'r', 'a', 'm', 'i', 'n', 'c', '\0'};

    char str1[20], dest[50] = "This is an";

    clrscr( );

    printf("Length of the string is: %zu",strlen(str));

    strcpy(str1,str);

    printf("Value of Copied string is: %s",str1);

    printf(" Before concatenation: %s\n", dest);

    strcat(dest, str);

    printf("After concatenation: %s", dest);

    printf("Enter two strings for comparison\n");

    printf("Enter 1st string: ");

    scanf("%s",str);//reads string from console

    printf("Enter 2nd string: ");

    scanf("%s",str1);

    if(strcmp(str,str1)==0)
```



```
        printf("Strings are equal");  
  
    else  
  
        printf("Strings are not equal");  
  
    printf("\n Entered string %s",str);  
  
    printf("\nReverse String is: %s",strrev(str));  
  
    printf("\nLower String is: %s",strlwr(str));  
  
    printf("\nUpper String is: %s",strupr(str));  
  
    getch();  
  
    return 0;  
  
}
```

OUTPUT SCREENSHOT:

```
Length of string is: 10
Value of the Copied string is: programinc
Before concatenation: This is an
After concatenation: This is anprograminc
Enter two strings for comparison
Enter 1st string: programming
Enter 2nd string: language

Strings are not equal
Entered string programming
Reverse String is: gnimmargorp
Lower String is: gnimmargorp
Upper String is: GNIMMARGORP
```

RESULT:

Thus the program using Strings are executed successfully and the results are verified.

Ex.No.:6	USING FUNCTIONS
DATE:	

AIM:

To develop a C Program to print Fibonacci series using functions

ALGORITHM:

STEP 1 : Start the Program

STEP 2 : Declare a function to print Fibonacci series

STEP 3: Get the input value for the variable n

STEP 4: Call the fibo(n), passing n as argument

STEP 5: Within fibo(), print the Fibonacci series by assigning the a=0,b=1.

STEP 6: Print the Fibonacci series by adding the previous 2 values

STEP 7: Stop the execution

CODING:

```
#include<stdio.h>

#include<conio.h>

void fibo(int);

void main()

{

    int n;

    printf("Enter a number: \n");

    scanf("%d",&n);

    fibo(n);

    getch();

}

void fibo(int n)

{

    int i, a=0,b=1;

    printf("%d %d ", a,b);

    for(i=3;i<=n;i++)

    {

        c=a+b;

        printf("%d ",c);

        a=b;

        b=c;

    }

}
```

OUTPUT SCREENSHOT:

```
Enter a number:
8
0      1      1      2      3      5      8      13
```

RESULT:

Thus the above program using functions in C has been developed and executed successfully.

Ex.No.:7	RECURSIVE FUNCTIONS
DATE	

AIM:

To develop a C Program to print Factorial of a given number using recursion

ALGORITHM:

STEP 1: Start the Program

STEP 2: Define a function factorial to print factorial value of a given parameter using the concept of recursion

STEP 3: Define a main() function

STEP 4: Get the input value for the variable n

STEP 5: Call the function factorial with n and assign the return value to a variable fact.

STEP 6: Print the value of factorial value

STEP 7: Stop the execution

CODING:

```
#include <stdio.h>
#include<conio.h>
int factorial(int i)
{
    if(i <= 1)
        return 1;
    else
        return i * factorial(i - 1);
}
void main()
{
    int n,fact;
    clrscr();
    printf("Enter the number to find factorial\n");
    scanf("%d",&n);
    fact= factorial(n);
    printf("Factorial of %d = %d",n, fact);
    getch();
}
```

OUTPUT SCREENSHOT:

```
Enter the number to find factorial:5
```

```
Factorial of 5=120
```

RESULT:

Thus the program executed successfully and the factorial value is verified.

Ex.No.:8	USING POINTERS
DATE:	

AIM:

To develop a C Program to add the sum of two integers using Pointers

ALGORITHM:

STEP 1: Start the Program

STEP 2: Declare two integer variables num, num2 and pointer variables ptr1, ptr2

STEP 3: Assign the address of num1 and num2 to ptr1 and ptr2

STEP 4: Add the content of pointer variables ptr1 and ptr2

STEP 5: Print the value of variable sum

STEP 6: Stop the execution

CODING:

```
#include <stdio.h>

#include<conio.h>

int main()

{

    int num1, num2, sum;

    int *ptr1, *ptr2;

    clrscr();

    ptr1 = &num1; // ptr1 stores the address of num1

    ptr2 = &num2; // ptr2 stores the address of num2

    printf("Enter any two numbers: ");

    scanf("%d%d", ptr1, ptr2);

    sum = *ptr1 + *ptr2;

    printf("The address of %d = %p\n",num1,ptr1);

    printf("The address of %d = %p\n",num2,ptr2);

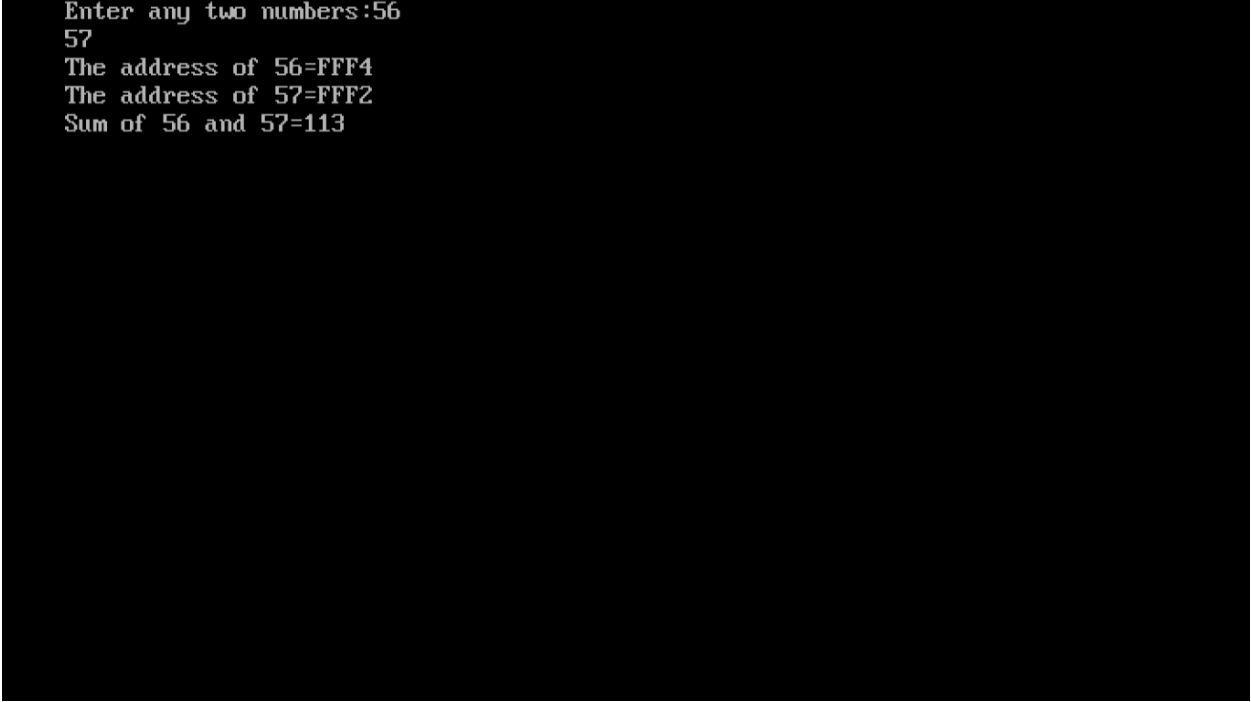
    printf("Sum of %d and %d = %d",num1,num2, sum);

    getch();

    return 0;

}
```

OUTPUT SCREENSHOT:



```
Enter any two numbers:56  
57  
The address of 56=FFF4  
The address of 57=FFF2  
Sum of 56 and 57=113
```

RESULT:

Thus the above program using pointers are executed successfully and results are verified

Ex.No.:9	USING FILES
DATE:	

AIM:

To develop a C Program to create a new file and write student name and marks.

ALGORITHM:

STEP 1: Start the Program

STEP 2: Declare a file pointer fptr and also the required variables for student name and marks

STEP 3: Open a file student.txt in Append mode

STEP 4: Get the input values for name and marks of the students

STEP 5: write the content into the file using fprintf()

STEP 6: Close the file pointer fptr

STEP 7: Stop the execution

CODING:

```
#include <stdio.h>

int main()
{
    char name[50];
    int marks, i, num;

    printf("Enter number of students: ");
    scanf("%d", &num);

    FILE *fptr;

    fptr = fopen("C:\\student.txt", "a");
    if(fptr == NULL)
    {
        printf("Error!");
        exit(1);
    }

    for(i = 1; i <= num; i++)
    {
        printf("For student %d\nEnter name: ", i);
        scanf("%s", name);

        printf("Enter total marks: ");
        scanf("%d", &marks);

        fprintf(fptr, "\nName: %s \nMarks=%d \n", name, marks);
    }

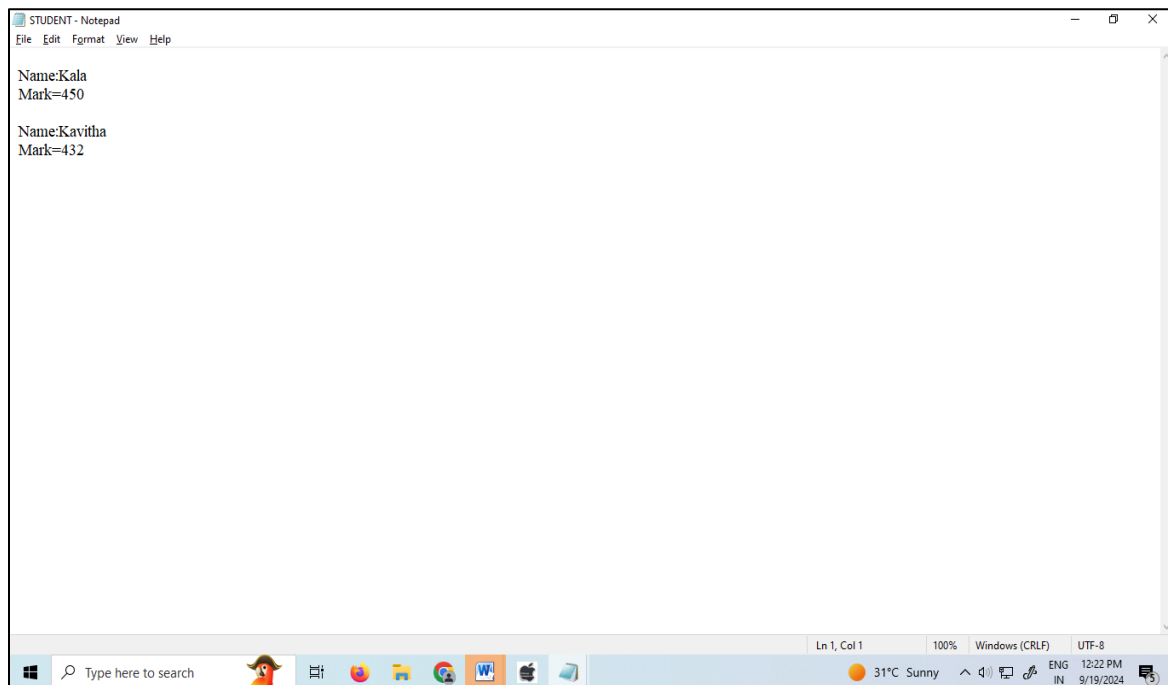
    fclose(fptr);

    return 0;
}
```

OUTPUT SCREENSHOT:

```
Enter number of students:2
Enter the details for student 1
Enter name:Kala
Enter marks:450
Enter the details for student 2
Enter name:Kavitha
Enter marks:432
```

c:\turboc4\student.txt:



RESULT:

Thus the above program created a file and the contents are written into the file successfully.

Ex.No.:10	STRUCTURES AND UNIONS
DATE:	

AIM:

To develop a C Program that uses structure and union to maintain student data

ALGORITHM:

STEP 1: Start the Program

STEP 2: Declare a structure called student contains name and rollno of a student

STEP 3: Declare a union called marks within student to maintain 3 subject marks of the student

STEP 4: Get the input values for structure and union variables and calculate total

STEP 5: Display the total marks obtained by the student

STEP 6: Stop the execution

CODING:

```
#include <stdio.h>

#include<conio.h>

struct student
{
    int rollno;
    char name[25];
    union marks
    {
        int m1,m2,m3;
    }m;
    int tot;
}stud;

void main()
{
    int x,y,z;

    clrscr();

    printf("Enter name and rollno\n");
    scanf("%s%d",stud.name,stud.rollno);

    printf("Enter mark 1\n");
    scanf("%d",&stud.m.m1);

    x=stud.m.m1;

    printf("Enter mark 2\n");
    scanf("%d",&stud.m.m2);

    y=stud.m.m2;
```

```
printf("Enter mark 3\n");  
scanf("%d",&stud.m.m3);  
z=stud.m.m3;  
stud.tot=x+y+z;  
printf("Total marks= %d",stud.tot);  
getch();  
}
```

OUTPUT SCREENSHOT:

```
Enter name and rollno:William
4
Enter mark: 1
90
Enter mark: 2
100
Enter mark: 3
80
Total marks= 270_
```

RESULT:

Thus the above program using Structures and unions executed successfully and results are verified.