

Indian Institute of Science Department of Mechanical Engineering

Validation of Shear and Pressure-Driven Flows

Aswin Jayaprakash Bhat from Indian Institute of Technology, Palakkad



Supervisor: Dr. Shubhdeep Mandal

A report submitted in fulfilment of the requirements of Internship at Indian Institute of Science in *Mechanical Engineering*

August 3, 2025

Declaration

I, Aswin Jayaprakash Bhat, of the Department of Mechanical Engineering, IIT Palakkad, confirm that this is my own work and figures, tables, equations, code snippets, artworks, and illustrations in this report are original and have not been taken from any other person's work, except where the works of others have been explicitly acknowledged, quoted, and referenced. I understand that if failing to do so will be considered a case of plagiarism. Plagiarism is a form of academic misconduct and will be penalised accordingly.

I give consent to a copy of my report being shared with future students as an exemplar.

Aswin Jayaprakash Bhat August 3, 2025

Contents

Lis	List of Figures							
1	Introduction							
	1.1	Basics of a CFD code	6					
	1.2	Finite Volume Method	6					
	1.3	Immersed Boundary Method	7					
	1.4	Tasks alloted	7					
	1.5	Research Paper validation	8					
2	Literature Review							
	2.1	CFD Video Lectures by Sandip Mazumder	9					
	2.2	CFD Video Lectures by Tony Saad	9					
	2.3	Immersed Boundary Method by Charles S. Peskin	9					
	2.4	CFD-Video Lectures by Fluid Mechanics 101	10					
3	Methodology							
	3.1	Important equations	11					
		3.1.1 Heat Conduction	11					
		3.1.2 Incompressible Flow	11					
	3.2	Steps in coding	11					
		3.2.1 Discretisation and Implementation Schemes	11					
		3.2.2 FVM	12					
		3.2.3 IBM	13					
	3.3	Verifying Research Paper	13					
4	Results							
	4.1	FVM code results	14					
	4.2	IBM code results	16					
	4.3	Verifying Paper	19					
5	Con	Conclusions and Future Work						
	5.1	Conclusions	20					
Re	feren	ices	21					
Ar	pend	lices	22					

Α	Code							
	A.1	FVM o	codes					
		A.1.1	Steady-state heat conduction in 2D					
		A.1.2	Simple shear flow between parallel plates					
		A.1.3	Plane Poiseuille flow					
		A.1.4	Oscillating shear flow					
		A.1.5	Pulsating flow					
	A .2	IBM c	ode					
		A.2.1	simple shear flow					
		A.2.2	Plane Poiseuille flow					
		A.2.3	Oscillating shear flow					
		A.2.4	Pulsating flow					
		A.2.5	Flow over a cylinder					
	A.3	Verifyi	ng results of Paper					

List of Figures

4.1	Steady-state heat conduction in 2D	14
4.2	Simple shear flow between parallel plates	15
4.3	Plane Poiseuille flow	15
4.4	Oscillating shear flow	16
4.5	Pulsating flow	16
4.6	Simple shear flow between parallel plates using IBM	17
4.7	Plane Poiseuille flow in IBM	17
4.8	Oscillating shear flow in IBM	18
4.9	Pulsating flow in IBM	18
4.10	Flow over a cylinder	19
4.11	Lift force of cylinder v/s transverse position	19

List of Abbreviations

CFD Computational Fluid Dynamics

FVM Finite Volume Method

IB Immersed Boundary

IBM Immersed Boundary Method

Rep Particle Reynolds Number

BCs Boundary Condition(s)

Introduction

Computational Fluid Dynamics (CFD) is a branch of fluid mechanics that makes use of numerical methods and algorithms to simulate fluid flow under various conditions and situations. CFD allows people to simulate and study complex fluid behavior by forcing the fluid particles to follow certain physical rules like Navier Stokes Equations. In this report I will explain how I wrote code for simulating various flows using FVM and later IBM to ultimately verify findings of the paper "Inertial bifurcation of the equilibrium position of a neutrally-buoyant circular cylinder in shear flow between parallel walls "by Andrew J. Fox, James W. Schneider, and Aditya S. Khair. According to the research paper, a neutrally bouyant cylinder of density same as that of fluid will shift its equilibrium position as the Particle Reynold number of flow changes. We had to simulate this verify the plots we get.

1.1 Basics of a CFD code

A CFD code is based upon solving Navier Stokes Equations to mimic natural flows under predefined constraints. These equations are not possible to solve analytically. Numerical methods are used to approximate these equations and simulate near perfect flow hen compared to its physical counterpart. The main aim when writing code for simulating fluid flows is to ensure physical laws are followed all the time and error is minimal.

1.2 Finite Volume Method

One of the most widely used numerical methods to solve partial differential equations in fluid dynamics and heat transfer problems. FVM is based on integral form of conservation laws. With the help of FVM one can arrive at a satisfactory solution to 2D Navier-Stokes. FVM is done in certain order:

- Choose the governing equations.
- The domain is firstly divided into smaller control volumes or cells.
- The governing PDEs are integrated over each control volume. These PDEs could be Navier-Stokes or Heat equations
- Approximate the terms to discretise each term. Interpolation techniques are used for this.
- Apply boundary conditions on the domain

- Solve system of equations after assembling equations of all control volumes.
- perform convergence check to see rate of convergence.

1.3 Immersed Boundary Method

The Immersed Boundary Method (IBM) is a numerical technique used to simulate fluid–structure interaction problems, where flexible or rigid bodies interact with a fluid. It was originally developed by Charles Peskin and has helped significantly in field of CFD.

With the help of IBM, we no longer need to change the eulerian grid according to shape of the body, as was the case for FVM. Steps in IBM:

- Initialize the fluid velocity field and grid and particle boundary markers.
- Interpolate fluid velocities to boundary points of particle using delta function.
- Calculate boundary force on the particle depending upon boundary conditions applied.
- Spread the force to fluid grid. This adds a body force term to Navier-Stokes equation also.
- Solve the Navier-stokes equations now with help of projection method.
- Move each lagrangian point with the interpolated fluid velocity.

Since its discovery, Peskin's original IBM now has been applied with various techniques like IBM with Lattice Boltzmann Method or IBM with FVM.

1.4 Tasks alloted

We were first supposed to simulate following cases and compare our numerical results to analyical equations available:

- 1. Steady-state heat conduction in 2D Plot the temperature distribution and compare with the analytical solution.
- 2. Simple shear flow between parallel plates Plot the velocity profile at different time steps and compare it with the analytical solution.
- 3. Plane Poiseuille flow Plot the velocity profile over time and validate with the analytical result
- 4. Flow over a cylinder Compute the drag and lift forces, and compare your results with available reference data.
- 5. Oscillating shear flow Model the oscillating shear flow and analyze the velocity profile variation over time.
- 6. Pulsating flow Simulate pulsating flow conditions and compare the results with theoretical predictions.

We were supposed to simulate the above cases in FVM and later in IBM also.

Finally we were supposed to reproduce the conditions in given research paper to simulate and verify the results of it.

1.5 Research Paper validation

After verifying our code for above cases with analytical solutions, we were supposed to use our code to confirm the findings of paper 'Inertial bifurcation of the equilibrium position of a neutrally-buoyant circular cylinder in shear flow between parallel walls'.

We had to confirm the lift forces and motion of cylinder from the initial equilibrium position with increase in critical Re_p . The paper provides a graph comparing lift force with respect to transverse position of the cylinder. Along with this it also compares motion of cylinder under various Re_p

Literature Review

2.1 CFD Video Lectures by Sandip Mazumder

According to the video lecture series by Prof. Sandip Mazumder on Computational Fluid Dynamics (CFD), we learnt about solving fluid flow problems using the Finite Volume Method (FVM). This method works by dividing the domain into small control volumes and applying conservation of mass, momentum, and energy to each one. One of the main highlight of his lectures is the use of a collocated grid system, where pressure and velocity are stored at the same grid point. This makes implementation simpler, but also creates problems like checkerboarding, where pressure oscillates in an unphysical way. Prof. Mazumder explains how to fix this using Rhie-Chow interpolation, which helps couple pressure and velocity correctly. He also covers topics like time discretization, upwind and central schemes for convection, and the SIMPLE algorithm for pressure correction. These lectures are useful for understanding how to build a CFD solver from the scratch.

2.2 CFD Video Lectures by Tony Saad

In the CFD video lectures by Prof. Tony Saad, we explore more practical ways to set up and solve CFD problems. His lectures focus on building the solution step-by-step, starting from writing the differential equations and turning them into algebraic equations using finite difference or finite volume methods. He explains how to implement iterative solvers like Jacobi and Gauss-Seidel and introduces concepts like residuals and convergence checking. A unique part of Prof. Saad's lectures is his use of Coding to demonstrate how to implement the methods. This makes it easier to follow and test the concepts in real simulations. He also introduces the method of manufactured solutions, which helps verify if a code is working correctly. These lectures are useful for both understanding theory and applying it in code.

2.3 Immersed Boundary Method by Charles S. Peskin

We also study the Immersed Boundary Method (IBM) through the lectures by Prof. Charles S. Peskin, who originally developed this method to model blood flow in the heart. In IBM, the fluid is solved on a regular Eulerian grid, while the object (like a particle, boundary, or elastic membrane) is represented by Lagrangian points. These Lagrangian points are used to apply forces to the fluid and also move with the fluid velocity. This is done using discrete delta functions, which help transfer information between the Eulerian grid and Lagrangian points. IBM allows us to simulate flow around complex or moving objects without needing to generate

a special mesh around the object. This makes it very useful for problems like flow around a swimming fish, heart valve movement, or suspended particles. Prof. Peskin's lectures explain the basic idea, mathematical formulation, and how to apply it in simulations. His work is the foundation for many modern fluid–structure interaction methods.

2.4 CFD-Video Lectures by Fluid Mechanics 101

There is also a helpful YouTube lecture series titled "CFD Video Lectures - YouTube" on the channel Fluid Mechanics 101. These videos cover many important CFD concepts including the SIMPLE and PISO algorithms, collocated grid (Rhie-Chow interpolation), and detailed explanation of Finite Volume Method (FVM). These lectures provide helpful visualizations and code demonstrations to support the theoretical concepts. The combination of solver algorithms and practical tips makes this lecture series a great supplement to formal CFD courses.

Methodology

3.1 Important equations

In order to simulate these flows, we first had to ensure required governing equations were satisfied.

3.1.1 Heat Conduction

Steady-state 2D heat conduction with no internal heat generation is governed by the Laplace equation:

$$\delta^2 T/\delta x^2 + \delta^2 T/\delta y^2 = 0$$

3.1.2 Incompressible Flow

For most of the case we use Navier-Stokes Equation in 1D or 2D:

$$\delta u/\delta t + u.\nabla u = -\nabla p + \nu \nabla^2 u$$
$$\nabla \cdot u = 0$$

3.2 Steps in coding

3.2.1 Discretisation and Implementation Schemes

In this section we will discuss how grids were initialised for the domain and how time steps were calculated for the cases mentioned before.

1. Diffusion Term

The diffusion term was discretised using a second-order central difference scheme. This was applied to velocity components during momentum update step.

$$\frac{\partial^2 u}{\partial x^2} pprox \frac{u_{i+1,j} - 2 * u_{i,j} + u_{i-1,j}}{\Delta x^2}$$

2. Advection Term

For advection term, first order upwind scheme was used in order to ensure numerical stability for high Re_p cases. Example of upwind scheme:

$$\frac{\partial u^2}{\partial x} pprox \frac{u_{i,j}^2 - u_{i-1,j}^2}{\Delta x}$$

3. Projection Method

A pressure projection method was used to enforce incompressibility. The steps involved are:

- (a) Firstly we calcuate the intermediate velocities.
- (b) Then we use these velocities in pressure poission equation:

$$\nabla^2 p = \frac{\rho}{\Lambda t} \nabla . u_n$$

This equation was solved with either SOR or Multigrid method.

(c) finally we get the corrected velocity field from:

$$u^{n+1} = u^n - \frac{\Delta t}{\rho} \frac{\partial p}{\partial x}$$

4. Collocated Grid

While defining the collocated grid, all variables like pressure and velocity were stored at the center of cells. This makes the implementation easier than a staggered grid but leads to artificial pressure oscillations or checkerboarding. To deal with it we used Rhie-Chow interpolation during the pressure correction step to couple velocity and pressure correctly and prevent decoupling. In Rhie-Chow interpolation, velocities at cell faces are adjusted by term of pressure gradient and time step.

5. IB scheme

For applying the Immersed Boundary scheme, Peskin's IBM framework was applied. The IB points were distributed along a line or cylinder depending upon the case. Then fluid velocities were interpolated from collocated grid to the IB points using 4-point discrete delta kernel. After applying the restoring force, force was spread back to the grid again using the 4-point discrete delta kernel. While solving the Navier-Stokes equation, force term was added finally.

3.2.2 FVM

For all FVM codes, we first defined a domain and discretised it into smaller cells. We utilised collocated grid and thus stored all values at cell centers. To prevent Checkerboard oscillations we are also using Rhie-Chow Interpolation. Afterwards we applied Navier-stokes (or Heat equation for case 1) in each cell. Boundary conditions were implemented accordingly:

- 1. Steady-state heat conduction in 2D : Dirichlet BCs were applied on all four walls of rectangular system.
- Simple shear flow between parallel plates: Top wall moves at user given velocity(10 for now) with bottom wall also moving with user defined velocity (stationary here) while Neumann boundary condition is imposed on left and right walls.
- 3. Plane Poiseuille flow: Neumann BC is applied on left and right wall along flow direction.
- 4. Oscillating shear flow: Bottom wall is again stationary here but top wall is constantly changing direction.
- 5. Pulsating flow: no slip BCs are applied.

Iterative solvers like Successive Over-Relaxation(SOR) or Multigrid method (with V-Cycle and SOR or Gauss-Siedel smoothers) are used to compute numerical solution and error analysis is done by comparing numerical and analytical values. Relative error is plotted, showing convergence. Time step is calculated based on stability criteria (diffusive stability limit and convective limit).

3.2.3 IBM

Here we simulate flow using the IBM and a pressure-corrected projection method. We also rely on multigrid method (V-cycle) for solving the pressure Poisson equation and Navier-stokes equation. Boundary conditions similar to FVM code are applied here.

Except for 'Flow over a cylinder' code, in all cases we will be using a line of immersed boundary markers in center of stream. For this case we implement the immersed boundary conditions on cylinder's boundary.

We initialise with applying BCs according to case and interpolate to immersed boundary. Afterwards spreading of forces is done and divergence is computed. Then we implement iterative solver like Multigrid method and then enforce $\nabla . u = 0$. We finally plot relative L2 error after comparing with analytical solution.

3.3 Verifying Research Paper

According to the paper, we should observe a lift force on the neutrally buoyant cylinder for Re_p more than critical Reynold number. To cross-check this, we firstly implemented IBM on boundary of fixed cylinder to compute lift forces acting on it. Later we also allowed free motion of cylinder to observe the migration.

Uniform grid with equal spacing as considered. The cylinder considered has a confinement ratio κ of 0.125. IB points were uniformly spread on circle while couette flow was initialised in the background. Fluid velocities were interpolated to IB points. Then force imposed for motion was calculated and spread to grid. With the force now available, we updated the velocity and repeat until steady state. We compute net lift force at the end of convergence and non-dimentionalise it as done in paper.

Results

4.1 FVM code results

The following section shows the plotted results of cases mentioned previously.

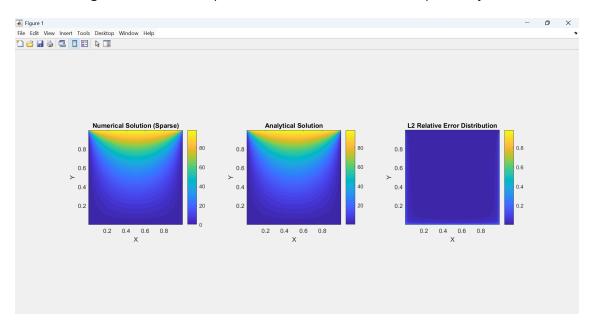


Figure 4.1: Steady-state heat conduction in 2D

As you can see from the figure, there is very minimal difference between the simulated solution with sparse solver and analytical solution.

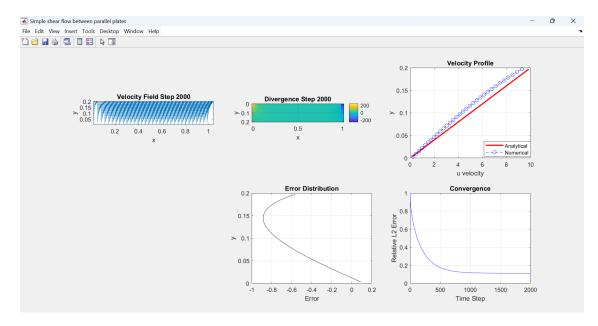


Figure 4.2: Simple shear flow between parallel plates

From here onwards we have also plotted Divergence of velocity field in order to check mass conservation laws being followed thoroughly. We can see how the solution converges and the error profile at certain time step also. Velocity profile and Velocity field are also plotted for easy visualisation.

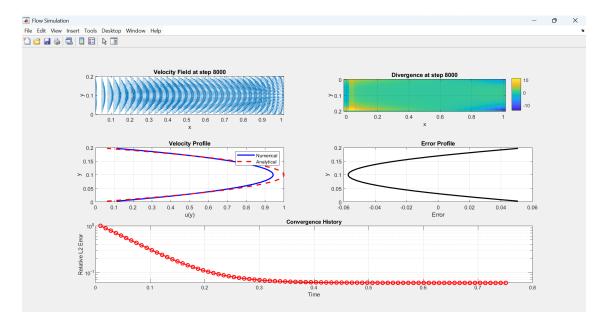


Figure 4.3: Plane Poiseuille flow

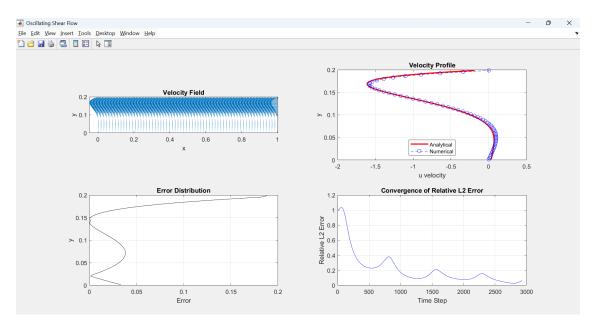


Figure 4.4: Oscillating shear flow

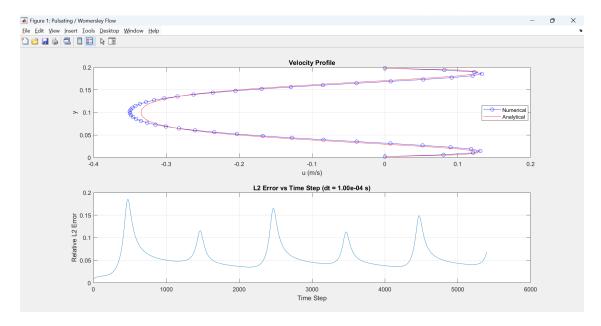


Figure 4.5: Pulsating flow

4.2 IBM code results

The same cases where simulated using IBM. This section shows results of implementing IBM in simulation. We can compare with FVM results for same cases and notice easily that IBM shows better results within less time steps.

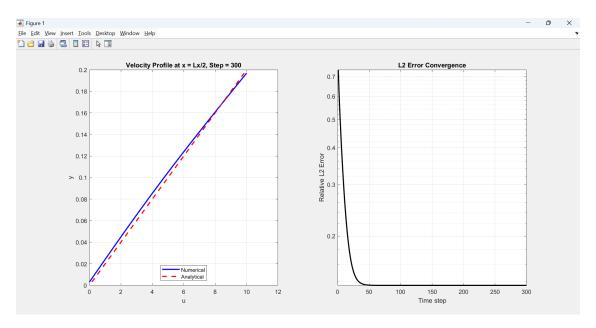


Figure 4.6: Simple shear flow between parallel plates using IBM

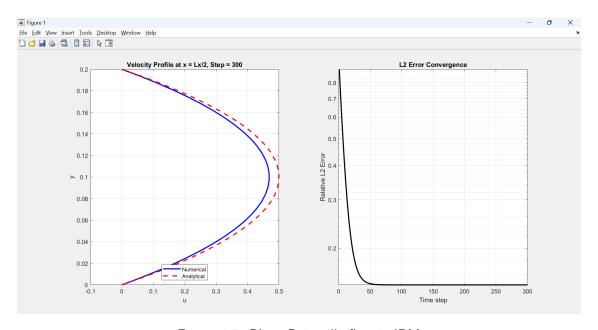


Figure 4.7: Plane Poiseuille flow in IBM

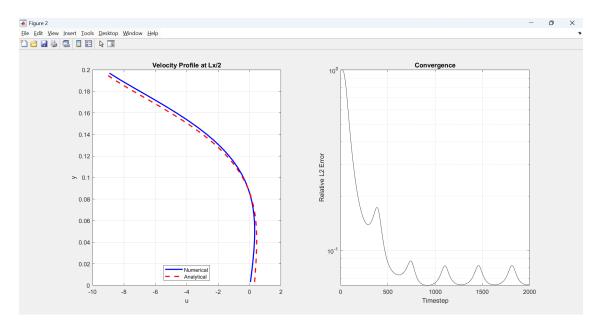


Figure 4.8: Oscillating shear flow in IBM

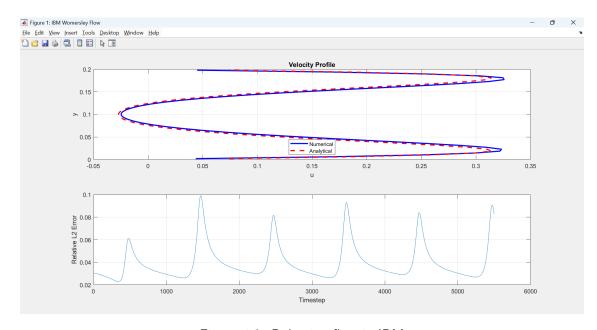


Figure 4.9: Pulsating flow in IBM

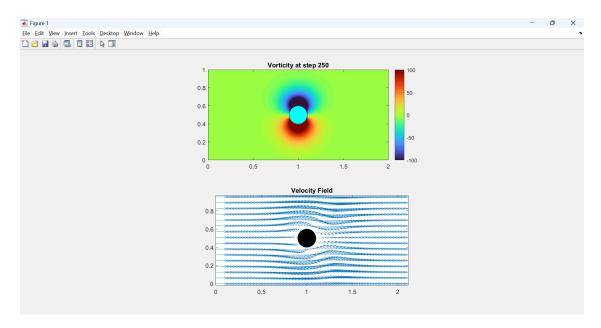


Figure 4.10: Flow over a cylinder

// Here velocity field and vorticity of flow around cylinder. These plots are for Re_p lesser than critical value.

4.3 Verifying Paper

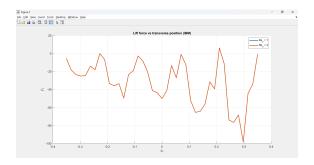


Figure 4.11: Lift force of cylinder v/s transverse position

Compared to the plots in the research paper 'Inertial bifurcation of the equilibrium position of a neutrally-buoyant circular cylinder in shear flow between parallel walls', we receive significant deviation in plot. This implies that our code is not correct and needs more improvement.

Conclusions and Future Work

5.1 Conclusions

In this study, we successfully implemented a 2D incompressible Navier-Stokes solver using FVM, and later enhanced it with IBM to simulate flow–structure interactions. Successfully validated the solver for a variety of canonical flows:

- Simple shear flow between parallel plates
- Poiseuille pressure-driven flow
- Oscillatory shear flow
- Pulsatile flow

We verified that both the FVM and IBM frameworks reproduced analytical solutions in these cases with satisfactory tolerances.

We also simulated flow around a stationary immersed cylinder and visualised the velocity field and vorticity patterns.

We attempted to reproduce the results of paper "Inertial bifurcation of the equilibrium position of a neutrally-buoyant circular cylinder in shear flow between parallel walls" (Phys. Rev. Research 2, 013009 (2020)) but despite using IBM solver we were unable to do so.

References

013009

- CFD Video Lectures by Sandip Mazumder https://www.youtube.com/@sandipmazumder171/playlists
- CFD Video Lectures by Tony Saad https://www.youtube.com/playlist?list=PLEaLl6Sf-KICvBLrYFwt5h_LgedJyN59n
- CFD Video Lectures by Fluid Mechanics 101 https://www.youtube.com/@fluidmechanics101/playlists
- A guide to writing your first CFD solver https://www.montana.edu/mowkes/research/source-codes/GuideToCFD.pdf
- Immersed Boundary Method by Charles S. Peskin https://math.nyu.edu/~peskin/ib_lecture_notes/index.html
- Inertial bifurcation of the equilibrium position of a neutrally-buoyant circular cylinder in shear flow between parallel walls https://journals.aps.org/prresearch/abstract/10.1103/PhysRevResearch.2.

Appendix A

Code

A.1 FVM codes

A.1.1 Steady-state heat conduction in 2D

```
1 clc; clear; close all;
2 % Note: Code works only for temperatures applied to top or
     bottom wall. we have to change analytical solution if
     different BCs is applied
4 % Domain and Grid parameters
5 Lx = 1;
6 \text{ Ly} = 1;
7 \text{ Nx} = 400;
8 \text{ Ny} = 400;
9 dx = Lx/Nx;
10 dy = Ly/Ny;
11
12 x = linspace(dx/2, Lx-dx/2, Nx);
13 y = linspace(dy/2, Ly-dy/2, Ny);
14 [X, Y] = meshgrid(x, y);
15
16 % Boundary Conditions (change according to user input)
17 BC.T_{top} = 100;
18 BC.T_bottom = 0;
19 BC.T_left = 0;
20 BC.T_right = 0;
22 % Source Term (Poisson Equation)
23 % Set f = 0 for Laplace
24 f = zeros(Ny, Nx);
25
26 % Solver Options
27 solver_type = 'Sparse'; % SOR or Sparse_solver
28
29 % Solver Parameters
30 omega = 2 / (1 + \sin(pi/max(Nx, Ny))); % Optimal omega
```

```
31 \text{ max\_iter} = 10000;
32 \text{ tol} = 1e-12;
33
34 % Solve
35 if strcmpi(solver_type, 'SOR')
       [numerical_temp, iteration_count, error_history] =
     SOR_solver(f, BC, dx, dy, omega, max_iter, tol);
37 elseif strcmpi(solver_type, 'Sparse')
      numerical_temp = Sparse_solver(f, BC, dx, dy);
39
       error_history = [];
40
       iteration_count = 1;
41 \text{ else}
      error('Unknown solver type. Choose "SOR" or "Sparse".');
43 end
44
45
46 % Analytical Solution
47 analytical_temp = zeros(Ny, Nx);
48 N_terms = 100; % Number of sine terms
50 for n = 1:2:(2*N_terms-1) \% Only odd terms
51
       lambda= n*pi;
52
      term = (4*BC.T_top)/(n*pi) *sinh(n*pi*Y) ./ sinh(n*pi*Ly)
       .*sin(n*pi*X);
53
       analytical_temp =analytical_temp + term;
54 end
55
56 %Error Calc
57
58 error_abs = abs(numerical_temp - analytical_temp);
59 L2_error =sqrt(sum(error_abs(:).^2)) /sqrt(sum(
     analytical_temp(:).^2));
60
61 fprintf('L2 Relative Error = %.6e\n', L2_error);
63 % Plotting (Includes error plot)
65 figure('Position',[100 100 1200 400]);
66
67 subplot(1,3,1);
68 contourf(X, Y, numerical_temp, 50, 'LineColor', 'none');
69 colorbar;
70 title(['Numerical Solution (' solver_type ')']);
71 xlabel('X');
72 ylabel('Y');
73 axis equal tight;
74
75 subplot(1,3,2);
76 contourf(X, Y, analytical_temp, 50, 'LineColor', 'none');
```

```
77 colorbar;
78 title('Analytical Solution');
79 xlabel('X');
80 ylabel('Y');
81 axis equal tight;
82
83 subplot(1,3,3);
84 contourf(X, Y, error_abs ./ abs(analytical_temp + eps), 50, '
      LineColor','none');
85 %+eps to avoid divide by zero
86 colorbar;
87 title('L2 Relative Error Distribution');
88 xlabel('X');
89 ylabel('Y');
90 axis equal tight;
91
92
93 % Plot Convergence History
94 if strcmpi(solver_type, 'SOR')
95
       figure;
96
       semilogy(error_history,'-o');
97
       grid on;
98
       xlabel('Iteration');
99
       ylabel('Max Error');
100
       title('SOR Convergence History');
101 \text{ end}
102
103
104
105 % Helper Functions
106
107 % Dirichlet BCs (for neumann different analytical solution)
108 function T = apply_BC(T, BC)
109
       T(1,:)
               = BC.T_top;
       T(end,:) = BC.T_bottom;
110
111
       T(:,1)
               = BC.T_left;
112
       T(:,end) = BC.T_right;
113 end
114
115 % SOR Solver
116 function [T, iter, error_history] = SOR_solver(f, BC, dx, dy,
       omega, max_iter, tol)
117
       [Ny, Nx] = size(f);
118
       T = zeros(Ny, Nx);
119
       T = apply_BC(T, BC);
120
121
       dx2 = dx^2;
122
       dy2 = dy^2;
123
       coeff = 1/(2*(dx2 + dy2));
```

```
124
125
       error_history = [];
126
127
       for iter = 1:max_iter
128
            T_old = T;
129
            T(2: end-1, 2: end-1) = (1-omega)*T(2: end-1, 2: end-1) +
      omega *coeff *((T(2:end-1,3:end)+ T(2:end-1,1:end-2))*dy2
      +(T(3:end,2:end-1)+T(1:end-2,2:end-1))*dx2 -f(2:end-1,2:end-1)
      end-1)*dx2*dy2);
            T = apply_BC(T, BC);
130
131
132
            % Error Check
133
            err = max(max(abs(T - T_old)));
134
            error_history = [error_history; err];
135
136
            if err < tol</pre>
137
                fprintf('SOR converged in %d iterations with
      error %.3e\n', iter, err);
138
                break
139
            end
140
       end
141
142
       if iter == max_iter
143
            fprintf('SOR\ reached\ max\ iterations\ (\%d)\ with\ error
      %.3e\n', iter, err);
144
       end
145 end
146
147 %Sparse Matrix Solver
148 function T = Sparse_solver(f, BC, dx, dy)
149
        [Ny, Nx] = size(f);
150
       N = Ny * Nx;
151
       dx2 = dx^2;
152
       dy2 = dy^2;
153
154
       % Sparse Matrix Assembly
155
       main_diag = -2*(1/dx^2 + 1/dy^2) * ones(N,1);
156
       off_diag_x = 1/dx2 * ones(N,1);
157
       off_diag_y = 1/dy2 * ones(N,1);
158
159
       A = spdiags([off_diag_y, off_diag_x, main_diag,
      off_diag_x, off_diag_y], [-Nx,-1,0,1,Nx], N, N);
160
       b = -reshape(f,[],1);
161
162
       % applying Dirichlet BCs
163
       top_idx
                  = (Ny-1)*Nx + (1:Nx);
164
       bottom_idx = (0)*Nx + (1:Nx);
165
       left_idx
                  = ((Ny-1):-1:0)*Nx + 1;
166
       right_idx = ((Ny-1):-1:0)*Nx + Nx;
```

```
167
168
       A(top_idx,:) = 0; A(sub2ind(size(A), top_idx, top_idx)
      ) = 1; b(top_idx) = BC.T_top;
       A(bottom_idx,:) = 0; A(sub2ind(size(A), bottom_idx,
169
      bottom_idx)) = 1; b(bottom_idx) = BC.T_bottom;
170
       A(left_idx,:) = 0; A(sub2ind(size(A), left_idx,
      left_idx)) = 1; b(left_idx) = BC.T_left;
       A(right_idx,:) = 0; A(sub2ind(size(A), right_idx,
171
      right_idx)) = 1; b(right_idx) = BC.T_right;
172
173
       T_{vec} = A \b;
174
175
       % Reshape to 2D
176
       T = reshape(T_vec, [Nx, Ny])';
177 end
```

A.1.2 Simple shear flow between parallel plates

```
1 clc; clear; close all;
3 % Domain and grid setup
4 x = 32;
5 y = 32;
6 Lx = 1;
7 \text{ Ly} = 0.2;
8 dx = Lx/x;
9 dy = Ly / y;
10 \text{ visc} = 0.1;
11
12 % Boundary conditions
13 Ut = 10; % Top wall velocity
14 Ub = 0; % Bottom wall velocity
15
16 % Time step based on stability
17 \text{ CFL} = 0.3;
18 u_max = max(abs([Ut, Ub]));
19 dt1 =1e6;
20 dt2 = CFL * min(dx, dy) / u_max;
21 dt = min(dt1, dt2)
22 \% dt = 0.000025; \% chosen small for stability
23
24 % Preallocation
25 p = zeros(y+2, x+2);
26 u = zeros(y+2, x+2);
27 \text{ v} = zeros(y+2, x+2);
28 ut = zeros(y+2, x+2);
29 vt = zeros(y+2, x+2);
30 divut = zeros(y+2, x+2);
```

```
32 % Analytical solution for simple shear flow (linear profile)
33 ya = linspace(dy/2, Ly -dy/2, y);
34 \text{ ua} = (Ut - Ub)/Ly* ya + Ub;
35
36
37 %% Mesh for plotting
38 [X, Y] = meshgrid(dx/2:dx:Lx - dx/2, dy/2:dy:Ly - dy/2);
39
40 %% Setup figure with subplots
41 figure('Name', 'Simple shear flow between parallel plates', '
     NumberTitle', 'off');
42
43 subplot(2,3,1);
44 hQuiver = quiver(X, Y, zeros(size(X)), zeros(size(Y)), '
     AutoScaleFactor', 3);
45 title('Velocity Field');
46 xlabel('x'); ylabel('y'); axis equal tight;
47
48 subplot (2,3,2);
49 hIm = imagesc(linspace(0,Lx,x), linspace(0,Ly,y), zeros(y,x))
     ;
50 colorbar;
51 title('Divergence');
52 xlabel('x'); ylabel('y');
53 axis equal tight; grid on;
54
55 subplot (2,3,3);
56 hProfile = plot(ua, ya, 'r-', 'LineWidth', 2); hold on;
57 hNumerical = plot(ua*0, ya, 'bo--');
58 title('Velocity Profile');
59 xlabel('u velocity'); ylabel('y');
60 legend('Analytical','Numerical');
61 grid on;
62
63 subplot(2,3,5);
64 hError = plot(zeros(y,1), ya, 'k');
65 title('Error Distribution');
66 xlabel('Error'); ylabel('y');
67 grid on;
68
69 subplot (2,3,6);
70 hConv = plot(0, 0, 'b');
71 title('Convergence of Relative L2 Error');
72 xlabel('Time Step'); ylabel('Relative L2 Error');
73 grid on;
74
75
76
77
```

```
78 % %% Setup video writer
79 % k = VideoWriter('CouetteFlowSimulation.mp4', 'MPEG-4'); %
      Name of video file
80 % k.FrameRate = 10; % Frames per second
81 % open(k);
82
83
84
85 %% Time-stepping loop
86 tsteps =2000;
87 L2_Err_hist = zeros(tsteps, 1);
89 \text{ for } n = 1:tsteps
90
91
        [u, v,~] =apply_bcs(u, v, Ut, Ub,p);
92
93
       % X momentum
94
       for i = 3:x+1
95
            for j = 2:y+1
96
                ue = 0.5 * (u(j, i+1) + u(j, i));
97
                uw = 0.5 * (u(j, i) + u(j, i-1));
98
                un = 0.5 * (u(j+1, i) + u(j, i));
                us = 0.5 * (u(j, i) + u(j-1, i));
99
100
                vn = 0.5 * (v(j+1, i-1) + v(j+1, i));
101
                vs = 0.5 * (v(j, i-1) + v(j, i));
102
103
                if n > 50
104
       convection = 0;
105 else
       convection = -(ue^2 - uw^2)/dx - (un*vn - us*vs)/dy;
106
107 \text{ end}
108
109
                diffusion = visc * ((u(j, i-1) - 2*u(j, i) + u(j, i))
       i+1))/dx^2 + ...
110
                                      (u(j-1, i) - 2*u(j, i) + u(j
      +1, i))/dy^2);
111
112
                ut(j, i) = u(j, i) + dt * (convection + diffusion)
      );
113
            end
114
       end
115
116
       % Y momentum
117
       for i = 2:x+1
118
            for j = 3:y+1
119
                ve = 0.5 * (v(j, i+1) + v(j, i));
120
                vw = 0.5 * (v(j, i) + v(j, i-1));
121
                ue = 0.5 * (u(j, i+1) + u(j-1, i+1));
122
                uw = 0.5 * (u(j, i) + u(j-1, i));
```

```
123
                vn = 0.5 * (v(j+1, i) + v(j, i));
124
                vs = 0.5 * (v(j, i) + v(j-1, i));
125
126
                if n > 50
127
       convection = 0;
128 else
       convection = -(ue*ve - uw*vw)/dx - (vn^2 - vs^2)/dy;
129
130
                diffusion = visc * ((v(j, i+1) - 2*v(j, i) + v(j, i))
131
       i-1))/dx^2 + ...
132
                                     (v(j+1, i) - 2*v(j, i) + v(j
      -1, i))/dy^2);
133
                vt(j, i) =v(j, i) + dt *(convection +diffusion);
134
            end
135
       end
136
137
       % pressre correction
138
       rho = 1;
139
       divut(2:end-1, 2:end-1) = (ut(2:end-1, 3:end) - ut(2:end
      -1,2:end-1))/dx + ...
140
                                   (vt(3:end, 2:end-1) - vt(2:end
      -1,2:end-1))/dy;
141
142
       rhs = rho * divut / dt;
143
144
145
       [p, ~] = fmg_solver(rhs, Lx, Ly, x, y);
146
147
148
       [~,~,p] = apply_bcs(u, v, Ut, Ub,p);
149
150
       %corner smoothining
151
       u(end,end) = mean([u(end-1,end), u(end,end-1)]);
       v(end,end) = mean([v(end-1,end), v(end,end-1)]);
152
153
154
       % Bottom-right corner
155
       u(1,end) = mean([u(2,end), u(1,end-1)]);
156
       v(1,end) = mean([v(2,end), v(1,end-1)]);
157
158
       % Top-left corner
159
       u(end,1) = mean([u(end-1,1), u(end,2)]);
160
       v(end,1) = mean([v(end-1,1), v(end,2)]);
161
162
       % Bottom-left corner
       u(1,1) = mean([u(2,1), u(1,2)]);
163
164
       v(1,1) = mean([v(2,1), v(1,2)]);
165
166
       p(2,2)=0; % Set reference pressure point to zero to
      prevent accidental existence of pressure gradients by only
```

```
enforcing neumann equations
167
168
     %velocity correction
169
       [u, v] = rhie_chow_correction(ut, vt, p, dx, dy, dt);
170
171
       % --- Under-relaxation ---
172
       alpha = 0.4;
173
174
175
       u= alpha* u +(1- alpha) *ut;
176
       v = alpha*v + (1 - alpha)*vt;
177
178
179
       % to display the velocity at the geometric center of the
      cell
180
181
       uc = 0.5*(u(2:end-1,2:end-1) + u(2:end-1, 3:end));
182
       vc = 0.5 *(v(2:end-1,2:end-1) +v(3:end,2:end-1));
183
184
       u_profile =mean(uc, 2); % average across x-direction
185
186
       % Error
       error_profile =u_profile -ua';
187
188
       L2_error = sqrt(sum(error_profile.^2) /length(
      error_profile)) / ...
           sqrt(sum(ua.^2) /length(ua));
189
190
       L2_Err_hist(n) = L2_error;
191
192
193
194
       if \mod(n,10) == 0
195
           set(hQuiver, 'UData', uc, 'VData', vc);
196
           set(hIm, 'CData', flipud(divut(2:end-1,2:end-1)));
197
           set(hNumerical, 'XData', u_profile, 'YData', ya);
198
199
           set(hError, 'XData', error_profile, 'YData', ya);
200
           set(hConv, 'XData', 1:n, 'YData', L2_Err_hist(1:n));
201
           subplot(2,3,1); title(['Velocity Field Step ',
      num2str(n)]);
203
           subplot(2,3,2); title(['Divergence Step ', num2str(n)
      ]);
204
           subplot(2,3,3); title('Velocity Profile');
205
           subplot(2,3,5); title('Error Distribution');
206
           subplot(2,3,6); title('Convergence');
207
208
           drawnow;
209
210
           % % Capture frame for video
```

```
211
           % frame = getframe(gcf);
212
           % writeVideo(k, frame);
213
       end
214
215 end
216
217
218 \% \%\% Close video file
219 % close(k);
220 % disp('Video saved successfully as CouetteFlowSimulation.mp4
      ');
221
222 fprintf('Max divergence: %.2e\n',max(abs(divut(:))));
223
224
225 function [u, v,p] = apply_bcs(u, v,Ut,Ub,p)
226
       % Left wall
227
       u(:,1) = u(:,2);
228
       v(:,1) = 0;
229
       % Right wall
230
231
       u(:,end) = u(:,end-1);
232
       v(:,end) = 0;
233
234
       % Top wall (Moving wall)
235
       u(end,:) = Ut;
236
       v(end,:) = 0;
237
238
       % Bottom wall (Fixed wall)
239
       u(1,:) = Ub;
240
       v(1,:) = 0;
241
242
243
     u(:,end) = u(:,end-1);
244
       v(:,end) = v(:,end-1); % convective (zero-gradient)
      outflow BCs on velocity
245
246
       % Apply Neumann BCs on pressure
247
       p(:,1) = p(:,2);
248
       p(:,end) = p(:,end-1);
249
       p(1,:) = p(2,:);
250
       p(end,:) = p(end-1,:);
251
252 end
253
254
255 function [p,err]=sor_solver(p, S,Lx,Ly,x, y)
256
       dx=Lx/x;
257
       dy = Ly/y;
```

```
258
        Ae = ones(y+2, x+2) / dx<sup>2</sup>;
259
        Aw = ones(y+2, x+2) / dx^2;
260
        An = ones(y+2, x+2) / dy<sup>2</sup>;
261
        As = ones(y+2, x+2) / dy^2;
        Ap = -(Ae + Aw + An + As);
262
263
264
        it = 0;
265
        err = 1e10;
        tol = 1e-8;
266
267
        maxit = 1000;
268
        B = 1.9; \% between 1 and 2
269
270
        while err > tol && it < maxit</pre>
271
            pk = p;
272
            for i = 2:x+1
273
                 for j = 2:y+1
274
                    ap = Ap(j,i); ae = Ae(j,i); aw = Aw(j,i); an =
        An(j,i); as = As(j,i);
275
                    pe = p(j,i+1); pw = p(j,i-1); pn = p(j+1,i);
276
      ps = p(j-1,i);
277
278
                    res = S(j,i) - (ae*pe + aw*pw + an*pn + as*ps)
279
                    p(j,i) = B * res / ap + (1-B) * pk(j,i);
280
                 end
281
            end
282
            u = zeros(y+2, x+2);
283
            v = zeros(y+2, x+2);
284
            Ut = 10;
285
            Ub=0:
286
            [~,~,p]=apply_bcs(u, v, Ut, Ub,p); % applying
      pressure BCs to prevent pressure drift in Neumann BCs
      problems
287
            err = norm(p(:) - pk(:), 2);
288
            it = it+1;
289
        end
290 end
291
292
293
294 function [p, err] = multigrid_solver(p, rhs, Lx, Ly, Nx, Ny)
295
        max_iter = 100;
296
        tol = 1e-8;
297
        err = 1e10;
298
299
        for iter = 1:max_iter
300
            p_old = p;
301
            p = V_cycle(p, rhs, Lx, Ly, Nx, Ny);
```

```
302
            res = res_computing(p, rhs, Lx, Ly, Nx, Ny);
303
            err = norm(res(:), 2);
304
305
            if err < tol</pre>
306
                break;
307
            end
308
        end
309 end
310
311 % V-Cycle Function
312 function p = V_cycle(p, rhs, Lx, Ly, Nx, Ny)
313
        if Nx <= 6 || Ny <= 6
314
            p = sor_solver_local(p, rhs, Lx, Ly, Nx, Ny, 100);
315
            return;
316
       end
317
       p = sor_solver_local(p, rhs, Lx, Ly, Nx, Ny, 10);
318
       res = res_computing(p, rhs, Lx, Ly, Nx, Ny);
319
       res_coarse = restrict(res);
320
321
       Nc_x = size(res_coarse, 2) - 2;
322
       Nc_y = size(res_coarse,1) - 2;
323
       e\_coarse = zeros(Nc\_y + 2, Nc\_x + 2);
324
325
       e_coarse = V_cycle(e_coarse, res_coarse, Lx, Ly, Nc_x,
      Nc_y);
326
327
       e_fine = prolong(e_coarse, Nx, Ny);
328
       p = p + e_fine;
329
330
       % Post-smoothing
331
       p = sor_solver_local(p, rhs, Lx, Ly, Nx, Ny, 7);
332 end
333
334 function p = sor_solver_local(p, rhs, Lx, Ly, Nx, Ny, Niter)
335
        if Nx < 2 || Ny < 2
336
            warning('SOR skipped due to small grid');
337
            return;
338
       end
339
340
       dx = Lx / Nx;
341
       dy = Ly / Ny;
342
       B = 1.9;
343
344
       for iter = 1:Niter
345
            p_old = p;
346
            for i = 2:Nx+1
347
                for j = 2:Ny+1
348
                    p(j,i) = (1-B)*p(j,i) +B*0.5*((dy^2*(p(j,i+1)))
       +p(j,i-1)) + dx^2*(p(j+1,i)+p(j-1,i)) -dx^2*dy^2 * rhs(j)
```

```
(2*(dx^2 + dy^2));
349
                end
350
            end
351
352
            % Neumann BCs
353
            p(:,1)
                   = p(:,2);
354
            p(:,end) = p(:,end-1);
355
            p(1,:)
                   = p(2,:);
356
            p(end,:) = p(end-1,:);
357
358
            if norm(p(:) - p_old(:), 2) < 1e-8</pre>
359
                break;
360
            end
361
       end
362 end
363
364
365
366
367 function res = res_computing(p, rhs, Lx, Ly, Nx, Ny)
368
       dx = Lx / Nx;
369
       dy = Ly / Ny;
370
371
       res = zeros(Ny+2, Nx+2);
372
       for i = 2:Nx+1
373
            for j = 2:Ny+1
374
                laplace = (p(j,i+1) - 2*p(j,i) + p(j,i-1)) / dx^2
       + ...
375
                           (p(j+1,i) - 2*p(j,i) + p(j-1,i)) / dy
      ^2;
376
                res(j,i) = rhs(j,i) - laplace;
377
            end
378
       end
379 end
380
381
382 function coarse = restrict(fine)
383
        [Nyf, Nxf] = size(fine);
       Nxc = ceil((Nxf - 2)/2);
384
385
       Nyc = ceil((Nyf - 2)/2);
386
387
       coarse = zeros(Nyc+2, Nxc+2);
388
       for i = 2: Nxc+1
389
            for j = 2:Nyc+1
390
                i_f = 2*(i-1);
391
                j_f = 2*(j-1);
392
393
                neighbors = fine(j_f-1:j_f+1, i_f-1:i_f+1);
394
                weights = [1 2 1; 2 4 2; 1 2 1];
```

```
395
396
                % Handle edges
397
                valid = ~isnan(neighbors);
398
                w_sum = sum(weights(valid));
399
400
                coarse(j,i) = sum(neighbors(valid) .* weights(
      valid), 'all') / w_sum;
401
            end
402
       end
403 end
404
405 % Prolongation
406 function fine = prolong(coarse, Nxf, Nyf)
407
       Nxc = size(coarse, 2) - 2;
408
       Nyc = size(coarse, 1) - 2;
409
410
       fine = zeros(Nyf+2, Nxf+2);
411
412
       for i = 2:Nxc+1
413
            for j = 2:Nyc+1
414
                i_f = 2 * (i - 1);
415
                j_f = 2 * (j - 1);
416
417
                % Safely assign values to fine grid
418
                if j_f <= Nyf && i_f <= Nxf</pre>
419
                    fine(j_f, i_f) = fine(j_f, i_f)
      coarse(j, i);
420
                end
421
                if j_f + 1 <= Nyf && i_f <= Nxf</pre>
422
                    fine(j_f+1, i_f) = fine(j_f+1, i_f)
      coarse(j, i);
423
                end
424
                if j_f <= Nyf && i_f + 1 <= Nxf</pre>
425
                    fine(j_f, i_f+1) = fine(j_f, i_f+1) +
      coarse(j, i);
426
                end
427
                if j_f + 1 <= Nyf && i_f + 1 <= Nxf</pre>
428
                     fine(j_f+1, i_f+1) = fine(j_f+1, i_f+1) +
      coarse(j, i);
429
                end
430
            end
431
       end
432
433
       % average overlapping contributions
       fine(2:end-1, 2:end-1) = fine(2:end-1, 2:end-1) / 4;
434
435 end
436
437
438 function [u_corr, v_corr] = rhie_chow_correction(ut, vt, p,
```

```
dx, dy, dt)
439
       % appliyng Rhie-Chow interpolation based velocity
      correction
440
       [Ny, Nx] = size(p);
441
       u_corr = ut;
442
       v_corr = vt;
443
444
       % u correction
445
       u_corr(2:end-1,3:end-1) = ut(2:end-1,3:end-1) - ...
446
           dt * (p(2:end-1,3:end-1) - p(2:end-1,2:end-2)) / dx;
447
448
       % vcorrection
449
       v_{corr}(3:end-1,2:end-1) = vt(3:end-1,2:end-1) - ...
450
           dt * (p(3:end-1,2:end-1) - p(2:end-2,2:end-1)) / dy;
451 end
452
453 % FMG Solver
454 function [p, err] = fmg_solver(rhs, Lx, Ly, Nx, Ny)
455
       levels = floor(log2(min(Nx, Ny))) - 1;
456
       levels = min(levels, 5); % Optional hard cap to avoid
      too deep levels
457
       if levels < 1</pre>
458
            warning('FMG: Too few grid levels, using regular
      multigrid.');
459
            [p, err] = multigrid_solver(zeros(size(rhs)), rhs, Lx
      , Ly, Nx, Ny);
460
           return;
461
       end
462
       % Coarsest grid size
463
       Nc_x = floor(Nx / 2^(levels - 1));
464
465
       Nc_y = floor(Ny / 2^(levels - 1));
466
467
       if Nc_x < 3 | Nc_y < 3
468
            [p, err] = multigrid_solver(zeros(size(rhs)), rhs, Lx
      , Ly, Nx, Ny);
469
           return;
470
       end
471
472
       % Construct RHS at coarsest level
473
       rhs_c = rhs;
474
       for 1 = 1:(levels - 1)
475
           rhs_c = restrict(rhs_c);
476
       end
477
       p_c = zeros(size(rhs_c));
       [Nc_y_full, Nc_x_full] = size(rhs_c);
478
       p_c = sor_solver_local(p_c, rhs_c, Lx, Ly, Nc_x_full - 2,
479
       Nc_y_full - 2, 100);
480
```

```
481
       for l = (levels - 1):-1:0
482
483
            Nxf = floor(Nx / 2^1);
484
            Nyf = floor(Ny / 2^1);
485
            p_f = prolong(p_c, Nxf, Nyf);
486
487
488
            rhs_f = rhs;
489
            for li = 1:1
490
                rhs_f = restrict(rhs_f);
491
            end
492
493
            p_c =V_cycle(p_f, rhs_f, Lx, Ly, Nxf, Nyf);
494
       end
495
496
       p = p_c;
497
498
       res =res_computing(p, rhs, Lx, Ly, Nx, Ny);
499
        err =norm(res(:), 2);
500 end
```

A.1.3 Plane Poiseuille flow

```
1 clc; clear; close all
3~\% grid and domain properties while using staggered grid
4 x=32; y=32;
5 Lx=1; Ly=0.2;
6 dx=Lx/x; dy=Ly/y;
7 visc=0.05;
9 %top and Bottom wall fixed
10 Ut = 0; Ub = 0;
11
12 % Time step selection based on stability criteria
13 dt1 = 0.5/(visc*(1/(dx^2) + 1/(dy^2)));
14 \text{ CFL} = 0.5;
15 u_max = max(abs([Ut, Ub]));
16 if u_max == 0
17
      dt2 = Inf;
18 else
      dt2 = CFL * min(dx/u_max, dy/u_max);
20 end
21 dt = min(dt1, dt2);
22 dt = 0.25 * dt; % safety margin
23 dpx = 0.1; % pressure gradient
24
25 % Preallocate fields
26 p = zeros(y+2, x+2);
```

```
27 u = zeros(y+2, x+2);
28 \ v = zeros(y+2, x+2);
29 ut = zeros(y+2, x+2);
30 vt = zeros(y+2, x+2);
31 divut = zeros(y+2, x+2);
32
33 % Cell center velocities and meshgrid
34 \text{ uc} = 0.5*(u(2:end-1, 2:end-1) + u(2:end-1, 3:end));
35 \text{ vc} = 0.5*(v(2:end-1,2:end-1) + v(3:end,2:end-1));
36 [X,Y] = meshgrid(dx/2:dx:Lx-dx/2, dy/2:dy:Ly-dy/2);
37
38 fig = figure('Name', 'Flow Simulation', 'NumberTitle', 'off');
40 subplot (3,2,1);
41 hQuiver = quiver(X,Y,uc,vc,'AutoScaleFactor',3);
42 title('Velocity Field'); xlabel('x'); ylabel('y'); axis equal
      tight;
43
44 % Initial divergence
45 \text{ for } i=2:x+1
46
      for j=2:y+1
           divu(j,i) = (u(j,i)-u(j,i-1))/dx + (v(j,i)-v(j-1,i))/
47
     dy;
48
       end
49 end
50 subplot (3,2,2);
51 hIm = imagesc(linspace(0,Lx,x), linspace(0,Ly,y), flipud(divu
      (2: end-1, 2: end-1));
52 colorbar; title('Divergence of Velocity'); xlabel('x');
     ylabel('y'); axis equal tight; grid on;
53
54 t = 0; tsteps = 8000;
55 err_hist = []; t_hist = [];
56 % k = VideoWriter('poiselle_flow_vid.mp4', 'MPEG-4'); k.
     FrameRate = 20; open(k);
57 err_initial = NaN;
58
59 \text{ for } n = 1:tsteps
       [u,v,~] = apply_boundary_conditions(u,v,p,dpx,dx);
61
62
      % X-momentum
63
      for i = 3:x+1
64
           for j = 2:y+1
65
               ue = 0.5*(u(j,i+1)+u(j,i));
66
               uw = 0.5*(u(j,i) + u(j,i-1));
67
               un = 0.5*(u(j+1,i)+u(j,i));
68
               us = 0.5*(u(j,i) +u(j-1,i));
69
               vn = 0.5*(v(j+1,i-1)+v(j+1,i));
70
               vs = 0.5*(v(j,i-1) + v(j,i));
```

```
71
                                         convection = -(ue^2 - uw^2)/dx - (un*vn - us*vs)/dy;
  72
                                         diffusion = visc* ((u(j,i-1)-2*u(j,i)+u(j,i+1))/
                dx^2+ (u(j-1,i)-2*u(j,i) +u(j+1,i))/dy^2);
  73
                                         pressure_source = dpx;
  74
                                         rho=0.01;
  75
                                         ut(j,i) = u(j,i) + dt*(convection + diffusion + (
                pressure_source/ rho));
  76
                              end
  77
                   end
  78
  79
                   % Y-momentum
                   for i = 2:x+1
  80
  81
                              for j = 3:y+1
  82
                                         ve = 0.5*(v(j,i+1) + v(j,i));
                                                                                           +v(j,i-1));
  83
                                         vw = 0.5*(v(j,i))
  84
                                        ue = 0.5*(u(j,i+1) + u(j-1,i+1));
  85
                                        uw = 0.5*(u(j,i))
                                                                                            +u(j-1,i));
                                         vn = 0.5*(v(j+1,i) + v(j,i));
  86
  87
                                         vs = 0.5*(v(j,i))
                                                                                           +v(j-1,i));
                                         convection = -(ue*ve-uw*vw)/dx -(vn^2-vs^2)/dy;
  89
                                         diffusion = visc*((v(j,i+1)-2*v(j,i)+v(j,i-1))/
                                      (v(j+1,i)-2*v(j,i)+v(j-1,i))/dy^2);
                                         vt(j,i) = v(j,i) + dt*(convection+diffusion);
  90
  91
                              \quad \texttt{end} \quad
  92
                    end
  93
  94
  95
                    divut(2:end-1,2:end-1) = (ut(2:end-1,3:end)-ut(2:end-1,2:end-1,2)
                 end-1))/dx + (vt(3:end,2:end-1)-vt(2:end-1,2:end-1))/dy;
                   rhs = rho * divut / dt;
  96
  97
  98
                              [p, \sim] = sor_solver(p, rhs, Lx, Ly, x, y);
  99
100
101
                    [~,~,p] = apply_boundary_conditions(u,v,p,dpx,dx);
102
103
                   % Velocity correction
                   u(2:end-1,3:end-1) = ut(2:end-1,3:end-1) - dt*(p(2:end-1,3:end-1)) = ut(2:end-1,3:end-1) - dt*(p(2:end-1,3:end-1)) - dt*
104
                 end-1)-p(2:end-1,2:end-2))/dx;
105
                   v(3:end-1,2:end-1)=vt(3:end-1,2:end-1) - dt*(p(3:end-1,2:end-1))
                end-1) -p(2:end-2,2:end-1))/dy;
106
107
                   for i=2:x+1
108
                              for j=2:y+1
                                         divu(j,i) = (u(j,i)-u(j,i-1))/dx + (v(j,i)-v(j-1,i)
109
                 )/dy;
110
                              end
111
                   end
112
```

```
113
       uc = 0.5*
                   (u(2:end-1,2:end-1) + u(2:end-1,3:end));
114
       vc = 0.5*(v(2:end-1,2:end-1) + v(3:end,2:end-1));
115
       if mod(n,100) == 0 \mid \mid n==0
116
117
            subplot(3,2,1);
118
            set(hQuiver, 'UData', uc, 'VData', vc);
            title(['Velocity Field at step ',num2str(n)]);
119
120
121
            subplot(3,2,2);
            set(hIm, 'CData',flipud(divu(2:end-1,2:end-1)));
122
123
            title(['Divergence at step ',num2str(n)]);
124
125
            ya = dy/2 : dy : Ly-dy/2;
126
            ua = (dpx/(2*visc)) *ya .*(Ly - ya)/rho;
127
            x_{phys} = linspace(dx/2, Lx-dx/2, x);
128
            [~, mid_idx] = min(abs(x_phys - Lx/2));
129
            u_num = uc(:,mid_idx);
130
131
            subplot(3,2,3);
132
            plot(u_num', ya, 'b-', ua, ya, 'r--', 'LineWidth',2);
133
            ylabel('y'); xlabel('u(y)'); legend('Numerical','
      Analytical');
134
            title('Velocity Profile'); grid on;
135
136
            err_profile = u_num - ua';
137
            subplot(3,2,4);
138
            plot(err_profile, ya, 'k-', 'LineWidth', 2);
139
            ylabel('y'); xlabel('Error'); title('Error Profile');
       grid on;
140
141
            L2_err = norm(err_profile, 2);
142
            if isnan(err_initial)
143
                err_initial =L2_err;
144
            end
145
            err_rel = L2_err /err_initial;
146
            err_hist(end+1) = err_rel;
147
            t_hist(end+1) = t;
148
149
            subplot(3,2,[5 6]);
150
            semilogy(t_hist, err_hist, 'r-o', 'LineWidth', 1.5);
151
            xlabel('Time');
152
            ylabel('Relative L2 Error');
153
            title('Convergence History'); grid on;
154
155
            drawnow;
156
            % frame = getframe(gcf);
157
            % writeVideo(k, frame);
158
       end
159
       t = t + dt;
```

```
160 end
161
162 % close(k);
163 % disp('Video saved successfully');
164
165 figure('Name', 'Final Convergence', 'NumberTitle', 'off');
166 semilogy(t_hist, err_hist, 'r-o', 'LineWidth', 1.5);
167 xlabel('Time'); ylabel('Relative L2 Norm of Error');
168 title('Final Convergence of Numerical Solution'); grid on;
169
170 fprintf('Max divergence: %.2e\n', max(abs(divu(:))));
171
172 function [u, v, p] = apply_boundary_conditions(u, v, p,dpx,dx
      )
173
       % Left wall
       u(:,1) = u(:,2);
174
175
       v(:,1) = 0;
176
177
       % Right wall
178
       u(:,end) =u(:,end-1);
179
       v(:,end) =0;
180
181
       % Top wall
182
       u(end,:) =0;
183
       v(end,:) =0;
184
       % Bottom wall
185
       u(1,:) =0;
186
       v(1,:) = 0;
187
188
189
       % non zero-gradient boundary condition for pressure at
      boundaries
       p(:,1)
190
                  = p(:,2)-dpx*dx;
                                             % left
       p(:,end) = p(:,end-1)+dpx*dx;
191
                                            % right
192
193 end
194
195
196
197 % poission solver SOR
198 function [p,err] = sor_solver(p, S,Lx,Ly,x, y)
199
       dx = Lx/x;
200
       dy = Ly/y;
201
       Ae = ones(y+2, x+2) / dx^2;
202
       Aw = ones(y+2, x+2) / dx^2;
203
       An = ones(y+2, x+2) / dy^2;
204
       As = ones(y+2, x+2) / dy^2;
205
       Ap = -(Ae + Aw + An + As);
206
```

```
207
        it = 0;
208
        err = 1e10;
209
        tol = 1e-12;
210
        maxit = 20000;
211
        B = 1.9; % between 1 and 2
212
        while err > tol && it < maxit</pre>
213
214
            pk = p;
215
            for i = 2:x+1
216
                for j = 2: y+1
217
                    ap = Ap(j,i); ae = Ae(j,i); aw = Aw(j,i); an =
        An(j,i); as = As(j,i);
218
                    pe = p(j,i+1); pw = p(j,i-1); pn = p(j+1,i);
      ps = p(j-1,i);
219
                    res = S(j,i) - (ae*pe + aw*pw + an*pn + as*ps)
220
                    p(j,i) = B * res/ap + (1-B)*pk(j,i);
221
                end
222
            end
223
            err = norm(p(:)-pk(:),2);
224
            it = it+1;
225
        end
226 end
```

A.1.4 Oscillating shear flow

```
1 % Oscillating Shear Flow Simulation with MG, Rhie-Chow
 2 clc; clear; close all;
3
4 %% Parameters
5 \text{ Nx} = 64;
6 Ny=64;
7 Lx = 1;
8 \text{ Ly } = .2;
9 dx = Lx/Nx;
10 dy = Ly/Ny;
11 x = linspace(0, Lx, Nx);
12 y = linspace(0, Ly, Ny);
13 [X, Y] = meshgrid(x, y);
14
15 \text{ nu} = 0.05;
                              % Kinematic viscosity
16 \text{ UO} = 5;
                             % Wall velocity amplitude
17 f = 10;
18 \text{ omega} = 2*pi*f;
19 rho = 1;
20
21 % Time settings
22 \text{ CFL} = 0.35;
23 dt = CFL*min(dx, dy)^2/nu;
```

```
24 \text{ Tf} = 2/f;
25 \text{ Nt} = \text{ceil}(\text{Tf/dt});
26 dt = Tf/Nt;
27 time = linspace(0,Tf,Nt);
28
29
30 u = zeros(Ny,Nx);
31 v = zeros(Ny,Nx);
32 p = zeros(Ny,Nx);
33 \text{ relL2} = zeros(1, Nt);
34
35 \text{ alpha} = \text{sqrt(omega/(2*nu))};
36 yc = linspace(dy/2,Ly -dy/2,Ny)';
37 % Figure
38 figure('Name', 'Oscillating Shear Flow', 'NumberTitle', 'off'
     );
39
40 subplot (2,2,1);
41 hQuiver = quiver(X, Y, zeros(size(X)), zeros(size(Y)), '
      AutoScaleFactor', 3);
42 title('Velocity Field'); xlabel('x'); ylabel('y'); axis equal
       tight;
43
44
45 subplot(2,2,2);
46 hAnalytical = plot(zeros(Ny,1), yc, 'r-', 'LineWidth', 2);
     hold on:
47 hNumerical = plot(zeros(Ny,1), yc, 'bo--');
48 title('Velocity Profile'); xlabel('u velocity'); ylabel('y');
       legend('Analytical', 'Numerical', 'Location', 'south');
     grid on;
49
50 subplot (2,2,3);
51 hError = plot(zeros(Ny,1), yc, 'k');
52 title('Error Distribution'); xlabel('Error'); ylabel('y');
      grid on;
53
54 subplot(2,2,4);
55 \text{ hConv} = \text{plot}(0, 0, 'b');
56 title('Convergence of Relative L2 Error'); xlabel('Time Step'
      ); ylabel('Relative L2 Error'); grid on;
57
58
59
60 % %% Setup video writer
61 % k = VideoWriter('CouetteFlowSimulation.mp4', 'MPEG-4'); %
     Name of video file
62 % k.FrameRate = 10; % Frames per second
63 % open(k);
```

```
64
65 %% Time loop
66 \text{ for } n = 1:Nt
       t = time(n);
68
69
70
       u(1,:) = 0;
71
       u(end,:) = U0 * sin(omega * t);
       v([1 end], :) = 0;
72
73
       v(:, [1 end]) = 0;
74
75
       [u_star, v_star] = explicit_predictor(u, v, p, rho, nu,
      dt, dx, dy);
76
77
       rhs = divergence(u_star, v_star, dx, dy) / dt;
78
79
80
       p_corr = poisson_solver(rhs, dx, dy);
81
82
       [u, v] = rhie_chow_projection(u_star, v_star, p_corr, rho
      , dt, dx, dy);
83
       p = p + p_{corr};
84
85
86
       u_analytical = U0 * exp(-alpha * flip(yc'))' .* sin(omega
      *t - alpha * flip(yc'))';
87
       u_center = u(:, round(Nx/2));
88
       err = abs(u_center - u_analytical);
89
       relL2(n) = norm(err) / norm(u_analytical);
90
91
       if mod(n, 10) == 0 || n == 1 || n == Nt
92
            set(hQuiver, 'UData', u, 'VData', v);
93
            set(hAnalytical, 'YData', yc, 'XData', u_analytical);
94
            set(hNumerical, 'YData', yc, 'XData', u_center);
            set(hError, 'XData', err, 'YData', yc);
95
96
            set(hConv, 'XData', 1:n, 'YData', relL2(1:n));
97
            drawnow;
98
99
            % % - Capture frame for video -
100
            % frame = getframe(gcf);
101
            % writeVideo(k, frame);
102
       end
103 end
104
105
106
107 % %% Close video file
108 % close(k);
109 % disp('Video saved successfully as CouetteFlowSimulation.mp4
```

```
');
110
111 % Helper Functions
112 function [u_corr, v_corr] = rhie_chow_projection(u_star,
                v_star, p_corr, rho, dt, dx, dy)
113
                    [Ny, Nx] = size(u_star);
114
                   u_corr = u_star;
115
                   v_corr = v_star;
116
117
                   dpdx = zeros(Ny, Nx);
118
                   dpdy = zeros(Ny, Nx);
119
120
                   dpdx(:,2:Nx-1) = (p_corr(:,3:Nx) - p_corr(:,1:Nx-2)) /
                 (2*dx);
121
                   dpdy(2:Ny-1,:) = (p_corr(3:Ny,:) - p_corr(1:Ny-2,:)) /
                 (2*dy);
122
123
                   u_corr = u_star - dt / rho * dpdx;
124
                   v_corr = v_star - dt / rho * dpdy;
125 end
126
127 function p = poisson_solver(rhs, dx, dy)
                   % V-cycle solver with gs smoothing
128
                   maxLevel = floor(log2(min(size(rhs)))) - 1;
129
130
                   p = fmg_vcycle(rhs, dx, dy, maxLevel);
131 end
132
133 function p = fmg_vcycle(rhs, dx, dy, level)
                   if level == 0
134
135
                              p = zeros(size(rhs));
136
                              p = gauss_seidel(p, rhs, dx, dy, 150);
137
                   else
138
                              coarse_rhs = restrict(rhs);
139
                              coarse_p = fmg_vcycle(coarse_rhs, 2*dx, 2*dy, level -
                   1);
140
                              fine_p = prolong(coarse_p);
141
                              fine_p = gauss_seidel(fine_p, rhs, dx, dy, 150);
142
                              p = fine_p;
143
                   end
144 \text{ end}
145
146 function out = gauss_seidel(p, rhs, dx, dy, iterations)
                    [Ny, Nx] = size(p);
147
148
                   dx2 = dx^2; dy2 = dy^2;
149
                   denom = 2*(dx2 + dy2);
150
                   for iter = 1:iterations
151
                              for j = 2:Ny-1
152
                                         for i = 2:Nx-1
153
                                                    p(j,i) = ((p(j,i+1) + p(j,i-1))*dy2 + (p(j+1,i-1))*dy2 + (p(j+1,i-1)
```

```
i) + p(j-1,i))*dx2 - rhs(j,i)*dx2*dy2) / denom;
154
                end
155
           end
156
       end
157
       out = p;
158 end
159
160 function coarse = restrict(fine)
161
       coarse = fine(1:2:end, 1:2:end);
162 end
163
164 function fine = prolong(coarse)
       [Ny, Nx] = size(coarse);
       fine = zeros(2*Ny, 2*Nx);
166
167
       fine(1:2:end, 1:2:end) = coarse;
       fine(2:2:end, 1:2:end) = coarse;
168
169
       fine(1:2:end, 2:2:end) = coarse;
170
       fine(2:2:end, 2:2:end) = coarse;
171 end
172 function div = divergence(u, v, dx, dy)
       div = (u(:,[2:end end]) - u(:,[1 1:end-1])) / (2*dx) +
174
              (v([2:end end],:) - v([1 1:end-1],:)) / (2*dy);
175 end
176
177 function [u_star, v_star] = explicit_predictor(u, v, p, rho,
      nu, dt, dx, dy)
178
       [Ny, Nx] = size(u);
179
       u_star = u;
180
       v_star = v;
181
182
       %Laplacians
       uxx = zeros(Ny, Nx); uyy = zeros(Ny, Nx);
183
       vxx = zeros(Ny, Nx); vyy = zeros(Ny, Nx);
184
185
186
       uxx(:,2:Nx-1) = (u(:,3:Nx) - 2*u(:,2:Nx-1) + u(:,1:Nx-2))
       / dx^2;
187
       uyy(2:Ny-1,:) = (u(3:Ny,:) - 2*u(2:Ny-1,:) + u(1:Ny-2,:))
       / dy^2;
188
189
       vxx(:,2:Nx-1) = (v(:,3:Nx) - 2*v(:,2:Nx-1) + v(:,1:Nx-2))
       / dx^2;
       vyy(2:Ny-1,:) = (v(3:Ny,:) - 2*v(2:Ny-1,:) + v(1:Ny-2,:))
190
       / dy^2;
191
192
       %Pressure grads
193
       px = zeros(Ny, Nx); py = zeros(Ny, Nx);
194
       px(:,2:Nx-1) = (p(:,3:Nx) - p(:,1:Nx-2)) / (2*dx);
       py(2:Ny-1,:) = (p(3:Ny,:) - p(1:Ny-2,:)) / (2*dy);
195
```

```
196

197    u_star = u + dt * (-px/rho + nu * (uxx + uyy));

198    v_star = v + dt * (-py/rho + nu * (vxx + vyy));

199 end
```

A.1.5 Pulsating flow

```
1 clc; clear; close all;
3 y=48;
4 \text{ Ly} = 0.2;
5 dy = Ly/y;
7 visc=0.01;
8 \text{ rho} = 1:
10\ \% Womersleyflow parameters
11 \text{ UO} = 1;
12 f = 5:
13 omega=2*pi*f;
14 T=2*pi/omega;
15 dt=T/2000; % 2000 points per cycle
16
17 dpdx_amp=dpx_calc(U0, omega, visc, rho, Ly); % analytical dp
     /dx amplitude
18 tsteps=5400;
19
20 yc=linspace(dy/2, Ly - dy/2, y)';
21 u=womer_vel(yc, 0, dpdx_amp, omega, visc, rho, Ly); \% t=0
22
23 % Initial acceleration consistency to reduce startup error
24 du_dt0=womersley_acceleration(yc, 0, dpdx_amp, omega, visc,
     rho, Ly);
25 u=u+0.5*dt*du_dt0;
26 ut=u;
27
28 err_12_hist=zeros(tsteps,1);
29
30 % Plot Setup
31 figure('Name', 'Pulsating/Womersley Flow');
32 subplot (2,1,1);
33 hProfile=plot(u, yc, 'bo-', 'DisplayName', 'Numerical'); hold
       on;
34 hExact=plot(u, yc, 'r-', 'DisplayName', 'Analytical');
35 xlabel('u (m/s)'); ylabel('y'); grid on;
36 legend; title('Velocity Profile');
37
38 subplot(2,1,2);
```

```
39 hError=plot(0,0); xlabel('Time Step'); ylabel('Relative L2
     Error'); grid on;
40 title(sprintf('L2 Error vs Time Step (dt=%.2e s)', dt));
42 % Time-stepping Loop
43 old_dpx=dpdx_amp;
44 for n=1:tsteps
45
      t=n*dt;
46
      dpdx=dpdx_amp*sin(omega*t);
47
       smooth_dpx=0.5*(dpdx+old_dpx);
48
       old_dpx=dpdx;
49
50
      % Crank Nicolson time integration (semi-implicit)
51
      for j=2:y-1
52
           diffu_n = visc*(u(j+1) - 2*u(j)+u(j-1))/dy^2;
53
           frocin_n=old_dpx/rho;
54
            diffu_np1=visc*(ut(j+1) - 2*ut(j)+ut(j-1))/dy^2;
55
           frocin np1=dpdx/rho;
56
           ut(j)=u(j)+dt/2*(diffu_n+frocin_n+diffu_np1+
     frocin_np1);
57
      end
58
59
      % No-slip BCs
60
      ut (1) = 0;
61
      ut(end)=0;
62
      u=ut;
63
64
65
      u_exact=womer_vel(yc, t, dpdx_amp, omega, visc, rho, Ly);
66
       u_exact(1)=0; u_exact(end)=0;
67
68
69
      err=u - u_exact;
70
       err_12=norm(err,2);
71
      norm_ref=norm(u_exact,2)+1e-10;
72
      err_12_hist(n)=err_12/norm_ref;
73
74
      \% Plot every few steps
75
      if mod(n, 20) == 0 || n == 1
           set(hProfile, 'XData', u, 'YData', yc);
76
77
           set(hExact, 'XData', u_exact, 'YData', yc);
           set(hError, 'XData', 1:n, 'YData', err_12_hist(1:n));
78
79
           drawnow:
80
       end
81 \text{ end}
82
84 fprintf('Final Relative L2 Error: %.2e\n', err_12_hist(end));
85
```

```
86 %helper functions
87 function dpdx_amp=dpx_calc(U0, omega, visc, rho, Ly)
88
       i=1i:
89
       lambda=sqrt(i*omega/visc);
       spatial_factor=abs(1 - cosh(lambda*0)/cosh(lambda*Ly/2));
90
91
       dpdx_amp=-U0*omega*rho/spatial_factor;
92 end
93
94 function u=womer_vel(y, t, dpdx_amp, omega, visc, rho, Ly)
96
       lambda=sqrt(i*omega/visc);
97
       y_shifted=y - Ly/2;
98
       denom=cosh(lambda*Ly/2);
99
       spatial_part=1 - cosh(lambda*y_shifted)/denom;
100
       time_factor=exp(i*(omega*t - pi/2));
101
       prefactor=dpdx_amp/(i*omega*rho);
102
       u_complex=prefactor*spatial_part*time_factor;
103
       u=real(u_complex);
104 end
105
106 function du_dt=womersley_acceleration(y, t, dpdx_amp, omega,
      visc, rho, Lv)
107
       i=1i;
108
       lambda=sqrt(i*omega/visc);
109
       y_shifted=y - Ly/2;
110
       denom=cosh(lambda*Ly/2);
111
       spatial_part=1 - cosh(lambda*y_shifted)/denom;
112
       time_factor=omega*exp(i*(omega*t+pi/2));
113
       prefactor=dpdx_amp/rho;
114
       du_dt_complex=prefactor*spatial_part*time_factor;
       du_dt=real(du_dt_complex);
115
116 end
```

A.2 IBM code

A.2.1 simple shear flow

```
1 clc; clear; close all
2
3 % Domain and grid setup
4 x=32;
5 y=32;
6 Lx=1; Ly=0.2;
7 dx=Lx/x; dy=Ly/y;
8
9 visc=0.01;
10 Ut=10; Ub=0;
11 dt=min(1, 0.5*dx^2/visc);
12
```

```
13 [X, Y]=meshgrid(dx/2:dx:Lx-dx/2, dy/2:dy:Ly-dy/2);
15 u=zeros(y+2, x+2); v=zeros(y+2, x+2);
16 ut=u; vt=v; p=zeros(y+2, x+2);
17
18 % Analytical velocity profile
19 ya=linspace(dy/2, Ly-dy/2, y);
20 ua=(Ut-Ub)/Ly*ya+Ub;
22 Nb=100; s=linspace(0, 1, Nb);
23 Xb=Lx*s; Yb=Ly/2*ones(1, Nb);
24 tsteps=300;
25 err_12_hist=zeros(tsteps, 1);
26 FxL_old=zeros(1, Nb);
27 FyL_old=zeros(1, Nb);
28 alpha=0.5;
29
30 for n=1:tsteps
31
       [u,v, ~]=applybcs(u,v, Ut,Ub, p);
32
       [uL, vL]=vel_interpolate(u,v, Xb,Yb, dx,dy);
33
      epsilon=1;
34
      FxL=epsilon*(0-uL);
35
      FyL=epsilon*(0-vL);
36
37
      FxL=alpha*FxL+(1-alpha)*FxL_old;
38
      FyL=alpha*FyL+(1-alpha)*FyL_old;
39
      FxL old=FxL; FyL old=FyL;
40
41
      forceField=spread_force(FxL,FyL, Xb,Yb, dx,dy,x,y);
42
      fx=forceField(:,:,1);
43
      fy=forceField(:,:,2);
44
      u_center=0.5*(u(2:end-1, 2:end-1)+u(2:end-1, 3:end));
45
46
      fx_center=0.5*(fx(2:end-1,2:end-1)+fx(2:end-1,3:end));
47
      u_center_new=implicit_diffusion_u(u_center+dt*fx_center,
     Lx, Ly, x, y, dt, visc);
48
      u(2:end-1, 2:end-1)=u_center_new;
49
      u(2:end-1, 3:end)=u_center_new;
50
      ut=u;
51
52
      v_center=v(2:end-1, 2:end-1);
53
      fy_center=fy(2:end-1, 2:end-1);
      v_center_new=implicit_diffusion_v(v_center+dt*fy_center,
54
     Lx, Ly, x, y, dt, visc);
55
      v(2:end-1, 2:end-1)=v_center_new;
56
      vt = v;
57
58
       divut = (ut(2:end-1,3:end)-ut(2:end-1,2:end-1))/dx+
                                                              (vt
     (3: end, 2: end-1)-vt(2: end-1, 2: end-1))/dy;
```

```
59
60
       rhs_full=zeros(y+2, x+2);
61
       rhs_full(2:end-1, 2:end-1)=divut/dt;
62
63
       for cycle=1:20
64
           p_old=p;
65
           p=V_cycle(p, rhs_full, Lx, Ly, x, y);
66
           if norm(p(:)-p_old(:), 2)/norm(p_old(:), 2) < 1e-6</pre>
67
                break;
68
           end
69
       end
70
71
       [u, v]=rhie_chow_correction(ut, vt, p, dx, dy, dt);
72
73
       uc=0.5*(u(2:end-1,2:end-1)+u(2:end-1,3:end));
74
       u_profile=mean(uc, 2);
75
       error_profile=u_profile-ua';
76
       L2_error=sqrt(sum(error_profile.^2)/length(error_profile)
      )/sqrt(sum(ua.^2)/length(ua));
77
       err_12_hist(n)=L2_error;
78
79
       if \mod(n,10) == 0
80
            fprintf("Step %d, L2 Error=%.2e\n", n, L2_error);
81
82
           x_{index=round(x/2)+1};
83
           uc_current = 0.5*(u(2:end-1,2:end-1)+u(2:end-1,3:end));
84
85
           figure(1); clf;
86
            subplot(1,2,1);
87
           plot(uc_current(:, x_index), ya, 'b-', 'LineWidth',
      2); hold on;
88
           plot(ua, ya, 'r--', 'LineWidth', 2);
           xlabel('u'); ylabel('y'); title(['Velocity Profile at
89
       x=Lx/2, Step=', num2str(n)]);
90
            legend('Numerical', 'Analytical','Location','south');
       grid on;
91
92
            subplot(1,2,2);
93
            semilogy (1:n, err_12_hist(1:n), 'k-', 'LineWidth', 2)
94
           xlabel('Time step'); ylabel('Relative L2 Error');
95
           title('L2 Error Convergence'); grid on;
96
           drawnow:
97
       end
98 end
99
100 function [u, v, p]=applybcs(u, v, Ut, Ub, p)
101
       u(:,1)=u(:,2);
102
       u(:,end)=u(:,end-1);
```

```
103
104
        v(:,1)=0;
105
        v(:,end)=0;
106
        u(end,:)=Ut;
107
108
        u(1,:) = Ub;
109
       v([1 end],:)=0;
110
111
112
        p(:,1)=p(:,2);
113
        p(:,end)=p(:,end-1);
114
        p(1,:)=p(2,:);
115
        p(end,:) = p(end-1,:);
116 end
117
118 function [uL, vL]=vel_interpolate(u, v, Xb, Yb, dx, dy)
119
        Nb=length(Xb);
120
        uL=zeros(1,Nb);
121
        vL=zeros(1,Nb);
122
        for k=1:Nb
123
            xk = Xb(k); yk = Yb(k);
124
            i0=floor(xk/dx)+1; j0=floor(yk/dy)+1;
125
            for i=i0-1:i0+2
126
                 for j = j0 - 1: j0 + 2
127
                     if i >= 1 && i <= size(u,2) && j >= 1 && j <=
        size(u,1)
128
                          xi = (i-1)*dx; yj = (j-1)*dy;
129
                          phi=delta_kernel((xk-xi)/dx)*delta_kernel
       ((yk-yj)/dy);
130
                          uL(k)=uL(k)+u(j,i)*phi;
131
                          vL(k)=vL(k)+v(j,i)*phi;
132
                     end
133
                 end
134
            end
135
        end
136 end
137
138 function f=spread_force(FxL, FyL, Xb, Yb, dx, dy, Nx, Ny)
139
        f=zeros(Ny+2, Nx+2, 2); Nb=length(Xb);
140
        for k=1:Nb
141
            xk = Xb(k); yk = Yb(k);
142
            i0=floor(xk/dx)+1; j0=floor(yk/dy)+1;
            for i=i0-1:i0+2
143
144
                 for j = j0 - 1: j0 + 2
145
                     xi = (i-1)*dx; yj = (j-1)*dy;
146
                     phi=delta_kernel((xk-xi)/dx)*delta_kernel((yk
      -yj)/dy);
147
                     if i \ge 1 && i \le Nx+2 && j \ge 1 && j \le Ny+2
148
                          f(j,i,1)=f(j,i,1)+FxL(k)*phi*dx*dy;
```

```
149
                          f(j,i,2) = f(j,i,2) + FyL(k) * phi * dx * dy;
150
                     end
151
                 end
152
            end
153
        end
154 end
155 % 4-point kernel (Peskins standard)
156 function val=delta_kernel(r)
157
        r=abs(r);
158
        if r < 1
159
            val = 0.125*(3-2*r+sqrt(1+4*r-4*r^2));
160
        elseif r < 2
161
            val = 0.125*(5-2*r-sqrt(-7+12*r-4*r^2));
162
        else
163
            val=0;
164
        end
165 end
166
167
168
169 function u_new=implicit_diffusion_u(u_old, Lx, Ly, Nx, Ny, dt
       , nu)
170
        dx = Lx / Nx;
171
        dy = Ly / Ny;
172
        N = Nx * Ny;
173
        A=sparse(N, N);
174
        b=zeros(N, 1);
175
        coeff_center=1+2*dt*nu*(1/dx^2+1/dy^2);
176
        coeff_x=-dt*nu/dx^2;
177
        coeff_y=-dt*nu/dy^2;
178
        index = 0(i,j) (j-1)*Nx+i;
179
        for j=1:Ny
180
            for i=1:Nx
181
                 n=index(i,j);
182
                 % Top and bottom wlls
                                              Dirichilet BC
183
                 if j == 1
184
                     A(n,:)=0;
185
                     A(n,n)=1;
                     b(n) = 0;
186
                                     % Bottom wall velocity Ub
187
                     continue;
188
                 elseif j == Ny
189
                     A(n,:)=0;
190
                     A(n,n)=1;
191
                     b(n) = 10;
                                     % Top wall velocity Ut
192
                     continue;
193
                 end
194
                 % Interior and Left/Right
195
                 A(n,n)=coeff_center;
196
                 %Westside
```

```
197
                 if i > 1
198
                     A(n, index(i-1,j)) = coeff_x;
199
                 else
200
                     A(n,n)=A(n,n)-coeff_x; % Neumann
201
                 end
202
                 %Eastside
203
                 if i < Nx</pre>
204
                     A(n, index(i+1,j)) = coeff_x;
205
                 else
                     A(n,n)=A(n,n)-coeff_x; % Neumann
206
207
                 end
208
                 A(n, index(i,j-1)) = coeff_y;
209
                 A(n, index(i,j+1)) = coeff_y;
210
                 b(n)=u_old(j,i);
211
            end
212
        end
213
214
        u vec=A \setminus b;
215
        u_new=reshape(u_vec, [Nx, Ny])';
216 \text{ end}
217
218 % V-Cycle Function
219 function p=V_cycle(p, rhs, Lx, Ly, Nx, Ny)
220
        if Nx <= 4 || Ny <= 4
221
            p=sor_solve(p, rhs, Lx, Ly, Nx, Ny, 100);
222
            return;
223
        end
224
225
        p=sor_solve(p, rhs, Lx, Ly, Nx, Ny, 10);
226
        res=compute_residual(p, rhs, Lx, Ly, Nx, Ny);
227
        res_coarse=restrict(res);
228
        Nc_x=size(res_coarse,2)-2;
229
        Nc_y=size(res_coarse,1)-2;
230
        e_coarse=zeros(Nc_y+2, Nc_x+2);
231
        e_coarse=V_cycle(e_coarse, res_coarse, Lx, Ly, Nc_x, Nc_y
      );
232
        e_fine=prolong(e_coarse, Nx, Ny);
233
        p=p+e_fine;
234
235
        p=sor_solve(p,rhs, Lx, Ly, Nx, Ny, 7);
236 end
237
238 % SOR Smoother (Local)
239 function p=sor_solve(p,rhs, Lx, Ly, Nx, Ny, Niter)
240
        dx = Lx / Nx;
241
        dy = Ly / Ny;
242
       B = 1.9;
243
        for iter=1:Niter
244
            p_old=p;
```

```
245
                                 for i=2:Nx+1
246
                                              for j=2:Ny+1
247
                                                          p(j,i)=(1-B)*p(j,i)+B*0.5*((dy^2*(p(j,i+1)+p(j,i)))
                   j,i-1))+ dx^2*(p(j+1,i)+p(j-1,i))- dx^2*dy^2*rhs(j,i))
                   /(2*(dx^2+dy^2));
248
                                              end
249
                                  end
250
                                  % Neumann boundary conditions
251
                                  p(:,1) = p(:,2);
                                 p(:,end)=p(:,end-1);
252
253
                                  p(1,:)
                                                      =p(2,:);
254
                                  p(end,:)=p(end-1);
255
256
                                  if norm(p(:)-p_old(:), 2) < 1e-8</pre>
257
                                              break:
258
                                  end
259
                      end
260 end
261 function res=compute_residual(p, rhs, Lx, Ly, Nx, Ny)
262
                     dx = Lx / Nx;
263
                     dy = Ly / Ny;
264
265
                     res=zeros(Ny+2, Nx+2);
266
                     for i=2:Nx+1
267
                                  for j=2:Ny+1
268
                                              laplace=(p(j,i+1)-2*p(j,i)+p(j,i-1))/dx^2+ (p(j,i-1))/dx^2+ (p(i,i-1))/dx^2+ (p(i,i-1))/d
                  +1,i)-2*p(j,i)+p(j-1,i))/dy^2;
269
                                              res(j,i)=rhs(j,i)-laplace;
270
                                  end
271
                      end
272 end
273 function coarse=restrict(fine)
274
                      [Nyf, Nxf] = size(fine);
275
                      Nxc=ceil((Nxf-2)/2);
276
                     Nyc = ceil((Nyf - 2)/2);
277
278
                     coarse=zeros(Nyc+2, Nxc+2);
279
                      for i=2: Nxc+1
280
                                  for j=2:Nyc+1
281
                                              i_f = 2*(i-1);
282
                                              j_f = 2*(j-1);
283
                                              neighbors=fine(j_f-1:j_f+1, i_f-1:i_f+1);
284
                                              weights=[1 2 1; 2 4 2; 1 2 1];
285
                                              % Handle edges
286
                                              valid=~isnan(neighbors);
                                              w_sum=sum(weights(valid));
287
288
                                              coarse(j,i)=sum(neighbors(valid) .* weights(valid
                  ), 'all')/w_sum;
289
                                  end
```

```
290
        end
291 end
292
293 % Prolongation bilinear
294 function fine=prolong(coarse, Nxf, Nyf)
295
        Nxc=size(coarse,2)-2;
296
        Nyc=size(coarse,1)-2;
297
        fine=zeros(Nyf+2, Nxf+2);
298
        for i=2: Nxc+1
299
            for j=2:Nyc+1
300
                i_f = 2*(i-1);
301
                j_f = 2*(j-1);
302
                fine(j_f,i_f) = fine(j_f, i_f) + coarse(j,i);
303
                fine(j_f+1,i_f) = fine(j_f+1, i_f) + coarse(j,i);
304
                fine(j_f,i_f+1)=fine(j_f, i_f+1)+coarse(j,i);
                fine(j_f+1,i_f+1) = fine(j_f+1,i_f+1) + coarse(j,i);
306
            end
307
        end
308
        fine (2: end -1, 2: end -1) = fine (2: end -1, 2: end -1) /4;
309 end
310
311
312 function [u_corr, v_corr]=rhie_chow_correction(ut, vt, p, dx,
        dy, dt)
313
        [Ny, Nx]=size(p);
314
        u_corr=ut;
315
       v_corr=vt;
316
        % u correction
317
       u_corr(2:end-1,3:end-1)=ut(2:end-1,3:end-1)- dt*(p(2:end-1))
      -1,3:end-1)-p(2:end-1,2:end-2))/ dx;
318
       % v correction
319
       v_{corr}(3:end-1,2:end-1) = vt(3:end-1,2:end-1) - dt*(p(3:end-1))
       -1,2:end-1)-p(2:end-2,2:end-1)) /dy;
320 end
321
322
323 function v_new=implicit_diffusion_v(v_old, Lx, Ly, Nx, Ny, dt
       , nu)
324
        dx = Lx / Nx;
325
        dy = Ly / Ny;
326
        N = Nx * Ny;
327
        A=sparse(N,N);
        b=zeros(N, 1);
328
329
        coeff_center=1+2*dt*nu*(1/dx^2+1/dy^2);
330
        coeff_x=-dt*nu/dx^2;
331
        coeff_y=-dt*nu/dy^2;
332
        index=0(i,j)(j-1)*Nx+i;
333
334
       for j=1:Ny
```

```
335
             for i=1:Nx
336
                  n=index(i,j);
337
                  %top and bottom: dirichilet (v=0)
                  if j == 1 \mid \mid j == Ny
338
                      A(n,:)=0;
339
340
                      A(n,n)=1;
341
                      b(n) = 0;
342
                      continue;
343
                  end
344
                  A(n,n)=coeff_center;
345
                  if i > 1
346
                      A(n, index(i-1,j)) = coeff_x;
347
                  else
348
                      A(n,n) = A(n,n) - coeff_x;
349
                  end
350
                  if i < Nx
351
                      A(n, index(i+1,j)) = coeff_x;
352
                  else
353
                      A(n,n) = A(n,n) - coeff_x;
354
                  end
355
                  A(n, index(i,j-1)) = coeff_y;
356
                  A(n, index(i,j+1)) = coeff_y;
357
358
                  b(n)=v_old(j,i);
359
             end
360
        end
361
362
        v_vec=A \setminus b;
363
        v_new=reshape(v_vec, [Nx, Ny])';
364 end
```

A.2.2 Plane Poiseuille flow

```
1 clc; clear; close all
3 % Domain and grid setup
4 x=32; y=32;
5 Lx=1; Ly=0.2;
6 dx=Lx/x; dy=Ly/y;
7 visc=0.01;
8 Ut=0; Ub=0;
9 dt = min(1, 0.5*dx^2/visc);
10
11 \text{ rho} = 1;
                         % density
12 dpx = -1;
                         % pressure gradient(dp/dx -ve then flow
     in +ve)
13 [X, Y]=meshgrid(dx/2:dx:Lx-dx/2, dy/2:dy:Ly-dy/2);
14 u=zeros(y+2, x+2); v=zeros(y+2, x+2);
15 ut=u; vt=v; p=zeros(y+2, x+2);
```

```
16
17
18 ya=linspace(0, Ly, y);
20 ua=(-dpx/(2*visc))*ya .* (Ly - ya);
21 Nb=100; s=linspace(0, 1, Nb);
22
23 % Time loop
24 tsteps=300; L2_error_history=zeros(tsteps, 1);
25 FxL_old=zeros(1, Nb); FyL_old=zeros(1, Nb);
26 alpha=0.5;
27
28 for n=1:tsteps
29
      [u, v, ~] = applybcs(u,v, Ut, Ub, p);
30
31
      fx=ones(y+2, x+2)*(-dpx)/rho;
                                       % uniform body force in x
32
      fy=zeros(y+2, x+2);
                                        % no vertical force
33
34 Nx_u=x+1;
              % for u: faces in x
35 Ny_u=y;
36
37 u_staggered=u(2:end-1, 2:end);
                                        % 32 33
                                       % 32 33
38 fx_staggered=fx(2:end-1, 2:end);
39
40 u_new=implicit_diffusion_u(u_staggered+dt*fx_staggered, Lx,
     Ly, Nx_u, Ny_u, dt, visc);
41 u(2:end-1, 2:end)=u_new;
42 ut=u;
43
       v_center=v(2:end-1, 2:end-1);
44
      fy_center=fy(2:end-1, 2:end-1);
      v_center_new=implicit_diffusion_v(v_center+dt*fy_center,
45
     Lx, Ly, x, y, dt, visc);
46
      v(2:end-1, 2:end-1)=v_center_new;
47
      vt = v;
48
49
       divut = (ut(2:end-1,3:end) - ut(2:end-1,2:end-1))/dx+...
50
               (vt(3:end,2:end-1) - vt(2:end-1,2:end-1))/dy;
51
52
      rhs_full=zeros(y+2, x+2);
       rhs_full(2:end-1, 2:end-1)=divut/dt;
53
54
55
      for cycle=1:30
56
           p_old=p;
57
           p=V_cycle(p, rhs_full, Lx, Ly, x, y);
58
           if norm(p(:) - p_old(:), 2)/norm(p_old(:), 2) < 1e-8</pre>
59
               break;
60
           end
61
       end
62
```

```
63
       [u, v]=rhie_chow_correction(ut, vt, p, dx, dy, dt);
64
65
       uc=0.5*(u(2:end-1,2:end-1)+u(2:end-1,3:end));
       u_profile=mean(uc, 2);
66
67
       error_profile=u_profile - ua';
68
       L2_error=sqrt(sum(error_profile.^2)/length(error_profile)
      )/sqrt(sum(ua.^2)/length(ua));
       L2_error_history(n)=L2_error;
69
70
71
       if \mod(n,10) == 0
72
            fprintf("Step %d, L2 Error=%.2e\n", n, L2_error);
73
74
           x_{index=round(x/2)+1;}
75
           uc_current = 0.5*(u(2:end-1,2:end-1)+u(2:end-1,3:end));
76
77
           figure(1); clf;
78
           subplot(1,2,1);
79
           plot(uc_current(:, x_index), ya, 'b-', 'LineWidth',
      2); hold on;
           plot(ua, ya, 'r--', 'LineWidth', 2);
80
           xlabel('u'); ylabel('y'); title(['Velocity Profile at
81
       x=Lx/2, Step=', num2str(n)]);
82
            legend('Numerical', 'Analytical', 'Location', 'south');
       grid on;
83
84
            subplot(1,2,2);
85
            semilogy(1:n, L2_error_history(1:n), 'k-', 'LineWidth
      ', 2);
           xlabel('Time step'); ylabel('Relative L2 Error');
86
87
           title('L2 Error Convergence'); grid on;
88
           drawnow;
89
       end
90 end
91
92 function [u, v, p]=applybcs(u, v, Ut, Ub, p)
       u(:,1)=u(:,2);
93
94
       u(:,end)=u(:,end-1);
95
96
       v(:,1)=0;
97
       v(:,end)=0;
98
99
       u(end,:)=Ut;
100
       u(1,:)=Ub;
101
102
       v([1 end],:)=0;
103
104
       p(:,1)=p(:,2);
105
       p(:,end)=p(:,end-1);
106
       p(1,:)=p(2,:);
```

```
107
        p(end,:)=p(end-1,:);
108 end
109
110 function [uL, vL]=vel_interpolate(u, v, Xb, Yb, dx, dy)
        Nb=length(Xb);
111
112
        uL=zeros(1,Nb);
113
        vL=zeros(1,Nb);
114
        for k=1:Nb
115
            xk = Xb(k); yk = Yb(k);
116
            i0=floor(xk/dx)+1; j0=floor(yk/dy)+1;
117
            for i=i0-1:i0+2
118
                for j = j0 - 1: j0 + 2
119
                     if i >= 1 && i <= size(u,2) && j >= 1 && j <=
        size(u,1)
                         xi = (i-1)*dx; yj = (j-1)*dy;
120
121
                         phi=delta_kernel((xk - xi)/dx)*
       delta_kernel((yk - yj)/dy);
122
                         uL(k)=uL(k)+u(j,i)*phi;
123
                         vL(k)=vL(k)+v(j,i)*phi;
124
                     end
125
                end
126
            end
127
        end
128 end
129
130 function f=spread_force(FxL, FyL, Xb, Yb, dx, dy, Nx, Ny)
131
        f=zeros(Ny+2, Nx+2, 2); Nb=length(Xb);
132
        for k=1:Nb
133
            xk = Xb(k); yk = Yb(k);
134
            i0=floor(xk/dx)+1; j0=floor(yk/dy)+1;
            for i=i0-1:i0+2
135
136
                for j = j0 - 1: j0 + 2
137
                     xi = (i-1)*dx; yj = (j-1)*dy;
138
                     phi=delta_kernel((xk - xi)/dx)*delta_kernel((
      yk - yj)/dy);
139
                     if i \ge 1 && i \le Nx+2 && j \ge 1 && j \le Ny+2
140
                         f(j,i,1)=f(j,i,1)+FxL(k)*phi*dx*dy;
141
                         f(j,i,2)=f(j,i,2)+FyL(k)*phi*dx*dy;
142
                     end
143
                end
144
            end
        end
145
146 end
147
148 % 4-point kernel (Peskins standard)
149 function val=delta_kernel(r)
150
        r=abs(r);
        if r < 1
151
152
            val = 0.125*(3 - 2*r+sqrt(1+4*r - 4*r^2));
```

```
153
        elseif r < 2
154
            val=0.125*(5 - 2*r - sqrt(-7+12*r - 4*r^2));
155
        else
156
            val=0;
157
        end
158 end
159
160
161
162 function u_new=implicit_diffusion_u(u_old, Lx, Ly, Nx, Ny, dt
       , nu)
163
        dx = Lx / Nx;
164
        dy = Ly / Ny;
165
        N = Nx * Ny;
166
        A=sparse(N, N);
167
        b=zeros(N, 1);
168
        coeff_center=1+2*dt*nu*(1/dx^2+1/dy^2);
169
        coeff_x=-dt*nu/dx^2;
170
        coeff_y=-dt*nu/dy^2;
171
        index=0(i,j)(j-1)*Nx+i;
172
173
        for j=1:Ny
174
            for i=1:Nx
175
                n=index(i,j);
176
                 % top and bottom walls Dirichilet BC
177
                 if j == 1
178
                     A(n,:)=0;
179
                     A(n,n)=1;
180
                     b(n) = 0;
                                    % Bottom wall velocity Ub=0
181
                     continue;
182
                 elseif j == Ny
183
                     A(n,:)=0;
184
                     A(n,n)=1;
185
                     b(n)=0;
                                   % Top wall velocity Ut=0
186
                     continue;
187
                 end
                A(n,n)=coeff_center;
188
189
                 if i > 1
                     A(n, index(i-1,j))=coeff_x;
190
191
                 else
192
                     A(n,n)=A(n,n) - coeff_x; % Neumann
193
                 end
194
                 if i < Nx
195
                     A(n, index(i+1,j))=coeff_x;
196
                 else
                     A(n,n)=A(n,n) - coeff_x; % Neumann
197
198
                 end
199
                 A(n, index(i,j-1)) = coeff_y;
200
                 A(n, index(i,j+1)) = coeff_y;
```

```
201
                b(n)=u_old(j,i);
202
            end
203
        end
204
       u_vec=A \b;
205
        u_new=reshape(u_vec, [Nx, Ny])';
206 end
207
208 % V-Cycle Function
209 function p=V_cycle(p, rhs, Lx, Ly, Nx, Ny)
        if Nx <= 4 | | Ny <= 4
211
            p=sor_solve(p, rhs, Lx, Ly, Nx, Ny, 100);
212
            return;
213
       end
214
215
       p=sor_solve(p, rhs, Lx, Ly, Nx, Ny, 15);
216
       res=residualcalc(p, rhs, Lx, Ly, Nx, Ny);
217
       res_coarse=restrict(res);
218
219
220
       Nc_x=size(res_coarse,2) - 2;
221
       Nc_y=size(res_coarse,1) - 2;
222
       e_coarse=zeros(Nc_y+2, Nc_x+2);
223
       e_coarse=V_cycle(e_coarse, res_coarse, Lx, Ly, Nc_x, Nc_y
      );
224
        e_fine=prolong(e_coarse, Nx, Ny);
225
       p=p+e_fine;
226
227
228
       p=sor_solve(p, rhs, Lx, Ly, Nx, Ny, 10);
229 end
230
231
232 function p=sor_solve(p, rhs, Lx, Ly, Nx, Ny, Niter)
       dx = Lx / Nx;
233
234
       dy = Ly / Ny;
235
       B=1.9;
236
237
       for iter=1:Niter
            p_old=p;
238
239
            for i=2:Nx+1
240
                for j=2:Ny+1
241
                     p(j,i)=(1-B)*p(j,i)+B*0.5*((dy^2*(p(j,i+1)+p(j,i)))
      j,i-1))+ dx^2*(p(j+1,i)+p(j-1,i)) -dx^2*dy^2*rhs(j,i))
      /(2*(dx^2+dy^2));
242
                end
243
            end
244
            % Neumann boundary conditions
245
246
            p(:,1) = p(:,2);
```

```
247
            p(:,end)=p(:,end-1);
248
            p(1,:) = p(2,:);
249
            p(end,:)=p(end-1);
250
            if norm(p(:) -p_old(:), 2) < 1e-8</pre>
251
252
                break;
253
            end
254
        end
255 end
256
257 function res=residualcalc(p,rhs, Lx, Ly, Nx, Ny)
258
       dx = Lx / Nx;
259
       dy = Ly / Ny;
260
       res=zeros(Ny+2, Nx+2);
261
       for i=2:Nx+1
262
            for j=2:Ny+1
263
                res(j,i)=rhs(j,i) -(p(j,i+1) - 2*p(j,i)+p(j,i-1))
      /dx^2+ (p(j+1,i) - 2*p(j,i)+p(j-1,i))/dy^2;
264
            end
265
       end
266 end
267 function coarse=restrict(fine)
        [Nyf, Nxf] = size(fine);
268
269
       Nxc=ceil((Nxf - 2)/2);
270
       Nyc=ceil((Nyf - 2)/2);
271
       coarse=zeros(Nyc+2, Nxc+2);
272
       for i=2:Nxc+1
273
            for j=2:Nyc+1
274
                i_f=2*(i-1);
275
                j_f = 2*(j-1);
276
                neighbors=fine(j_f-1:j_f+1, i_f-1:i_f+1);
277
                weights=[1 2 1; 2 4 2; 1 2 1];
278
                valid=~isnan(neighbors);
279
                w_sum=sum(weights(valid));
280
                coarse(j,i)=sum(neighbors(valid) .* weights(valid
      ), 'all')/w_sum;
281
            end
282
        end
283 end
284
285 % Prolongation bilinear
286 function fine=prolong(coarse, Nxf, Nyf)
       Nxc=size(coarse,2)- 2;
287
288
       Nyc=size(coarse,1) - 2;
289
290
       fine=zeros(Nyf+2, Nxf+2);
291
292
       for i=2:Nxc+1
293
            for j=2:Nyc+1
```

```
294
                 i f = 2*(i-1);
295
                 j_f = 2*(j-1);
296
297
                 fine(j_f, i_f) = fine(j_f, i_f) + coarse(j,i);
298
                 fine(j_f+1, i_f) = fine(j_f+1, i_f) + coarse(j,i)
299
                 fine(j_f, i_f+1) = fine(j_f, i_f+1) + coarse(j,i);
300
                 fine(j_f+1, i_f+1) = fine(j_f+1, i_f+1) + coarse(j,i)
301
            end
302
        end
303
        fine (2: end -1, 2: end -1) = fine (2: end -1, 2: end -1)/4;
304 \, end
305
306
307 function [u_corr, v_corr]=rhie_chow_correction(ut, vt, p, dx,
        dy, dt)
308
        [Ny, Nx]=size(p);
309
        u_corr=ut;
310
        v_corr=vt;
311
        u_corr(2:end-1,3:end-1)=ut(2:end-1,3:end-1) -dt*(p(2:end-1,3:end-1))
       -1,3:end-1) - p(2:end-1,2:end-2))/dx;
312
        v_{corr}(3:end-1,2:end-1) = vt(3:end-1,2:end-1) - dt*(p(3:end-1))
       -1,2:end-1) - p(2:end-2,2:end-1))/dy;
313 end
314
315
316 function v_new=implicit_diffusion_v(v_old, Lx, Ly, Nx, Ny, dt
       , nu)
317
        dx = Lx / Nx;
318
        dy = Ly / Ny;
319
        N = Nx * Ny;
320
        A=sparse(N, N);
321
        b=zeros(N, 1);
322
        coeff_center=1+2*dt*nu*(1/dx^2+1/dy^2);
323
        coeff_x=-dt*nu/dx^2;
324
        coeff_y=-dt*nu/dy^2;
325
        index=0(i,j)(j-1)*Nx+i;
326
327
        for j=1:Ny
328
            for i=1:Nx
329
                 n=index(i,j);
330
                 %top and bottom: Dirichilet(v=0)
331
                 if j == 1 \mid \mid j == Ny
332
                      A(n,:)=0;
333
                     A(n,n)=1;
334
                     b(n)=0;
335
                      continue;
336
                 end
```

```
337
                 A(n,n)=coeff_center;
338
                 if i > 1
339
                      A(n, index(i-1,j)) = coeff_x;
340
                      A(n,n)=A(n,n) - coeff_x;
341
342
                 end
343
                 if i < Nx</pre>
344
                      A(n, index(i+1,j)) = coeff_x;
345
                 else
                      A(n,n)=A(n,n) - coeff_x;
346
347
                 end
348
                 A(n, index(i,j-1)) = coeff_y;
349
                 A(n, index(i,j+1)) = coeff_y;
350
                 b(n)=v_old(j,i);
351
             end
352
        end
353
        v_vec=A \setminus b;
354
        v_new=reshape(v_vec, [Nx, Ny])';
355 end
```

A.2.3 Oscillating shear flow

```
1 clc; clear;
2
3 x=32;
4 y=32;
5 Lx=1;
6 Ly=.2;
7 dx=Lx/x;
8 dy = Ly/y;
10 visc=.05;
                           % Amplitude
11 \text{ UO} = 10;
                         % Frequency (Hz)
12 f = 5;
13 omega=2*pi*f;
                      % Angular frequency
14
15 Ub = 0;
                           % Bottom wall velocity (stationary)
16
17 CFL=0.5;
18 dt1=1e6;
19 dt2=CFL*min(dx, dy)/abs(U0);
20 dt = 0.9 * min(dt1, dt2)
21
22
23 [X, Y]=meshgrid(dx/2:dx:Lx-dx/2, dy/2:dy:Ly-dy/2);
25 \text{ y_ib=Ly*ones}(1, x);
26 x_{ib}=linspace(dx/2, Lx-dx/2, x);
```

```
28 \text{ u = zeros}(y+2, x+2);
29 v = zeros(y+2, x+2);
30 ut=zeros(y+2, x+2);
31 vt=zeros(y+2, x+2);
32 p = zeros(y+2, x+2);
33
34 fx=zeros(y+2, x+2);
35 \text{ fy=zeros}(y+2, x+2);
37 % Plot setup
38 figure;
39 subplot(1,2,1);
40 prof_line=plot(zeros(y,1), linspace(dy/2,Ly-dy/2,y), 'b-', '
     LineWidth', 2); hold on;
41 anal_line=plot(zeros(y,1), linspace(dy/2,Ly-dy/2,y), 'r--', '
      LineWidth', 2);
42 legend('Numerical', 'Analytical', 'Location', 'south');
43 xlabel('u'); ylabel('y'); title('Velocity Profile at Lx/2');
     grid on;
44
45 subplot(1,2,2);
46 err_plot=semilogy(0,0,'k');
47 xlabel('Timestep'); ylabel('Relative L2 Error'); title('
     Convergence'); grid on;
48 tsteps=2000;
49 err_l2_hist=zeros(tsteps,1);
50
51
52 %
53 % %Video setup
54 % k=VideoWriter('IBM_OscShearFlow.mp4', 'MPEG-4');
55 % k.FrameRate=10;
56 % open(k);
57
58 %Time loop
59 for n=1:tsteps
60
      time=n*dt;
61
      Ut=U0*sin(omega*time);
62
      u_desired=Ut*ones(size(x_ib));
      u_ib=interpolate(u, x_ib, y_ib, dx, dy);
63
64
      f_ib=(u_desired-u_ib)/dt;
65
       [fx, fy]=spreadf(f_ib, zeros(size(f_ib)), x_ib, y_ib,
     size(u), dx, dy);
66
67
      ut=u+dt*(visc*laplacian(u, dx, dy)+fx);
      vt=v+dt*(visc*laplacian(v, dx, dy)+fy);
68
69
70
       divut = (ut(2:end-1,3:end)-ut(2:end-1,2:end-1))/dx+(vt(3:end-1))/dx
     end, 2: end-1)-vt(2: end-1, 2: end-1))/dy;
```

```
71
                    rhs=divut/dt;
  72
                    [p,~]=sor_solver(p, rhs, Lx, Ly, x, y);
  73
                    u(2:end-1,2:end-1)=ut(2:end-1,2:end-1)-dt*(p(2:end-1,3:end-1))=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=ut(2:end-1)=u
  74
                 end)-p(2:end-1,2:end-1))/dx;
  75
                    v(2: end-1, 2: end-1) = vt(2: end-1, 2: end-1) - dt*(p(3: end, 2: end
                 -1)-p(2:end-1,2:end-1))/dy;
  76
  77
                    u(end,:)=Ut;
                                                                 % Top wall velocity
  78
                    u(1,:) = Ub;
                                                                % Bottom wall stationary
  79
  80
                    % Error analysis
  81
                    yc=linspace(dy/2, Ly-dy/2, y);
  82
                    uc=0.5*(u(2:end-1,2:end-1)+u(2:end-1,3:end));
  83
                    u_profile=mean(uc,2);
  84
                    ua=vel_anal(yc, time, U0, omega, visc);
  85
  86
                    err=sqrt(sum((u_profile-ua').^2)/length(ua))/sqrt(sum(ua
                  .^2)/length(ua));
  87
                    err_12_hist(n)=err;
  89
                    % Plot
                    if \mod(n,10) == 0
  90
  91
                               set(prof_line, 'XData', u_profile, 'YData', yc);
                               set(anal_line, 'XData', ua, 'YData', yc);
  92
                               set(err_plot, 'XData', 1:n, 'YData', err_12_hist(1:n)
  93
                 );
  94
                               drawnow;
  95
  96
  97
                                                           % Save frame to video
  98
                               % frame=getframe(gcf);
 99
                               % writeVideo(k, frame);
100
                    end
101 end
102
103
104 % %Close Video
105 % close(k);
106 % disp('Video saved as IBM_OscShearFlow.mp4');
107
108
109 function u_analytical=vel_anal(y, t, UO, omega, visc)
110
                               alpha=sqrt(omega/(2*visc));
111
                               Ly=y(end);
112
                               y_from_top=Ly-y;
                               u_analytical=U0*exp(-alpha*y_from_top) .* sin(omega*t
113
                 -alpha*y_from_top);
114 end
```

```
115
116
117 function L=laplacian(f, dx, dy)
118
       L=zeros(size(f));
       L(2: end-1, 2: end-1) = (f(2: end-1, 3: end)-2*f(2: end-1, 2: end-1)
119
      +f(2:end-1,1:end-2))/dx^2+(f(3:end,2:end-1)-2*f(2:end
       -1,2:end-1)+f(1:end-2,2:end-1))/dy^2;
120 end
121
122 function u_ib=interpolate(u, x_ib, y_ib, dx, dy)
123
        u_ib=zeros(size(x_ib));
124
        for k=1:length(x_ib)
125
            i=floor(x_ib(k)/dx)+1;
126
            j=floor(y_ib(k)/dy)+1;
127
            wx = (x_ib(k) - (i-1)*dx)/dx;
128
            wy = (y_ib(k) - (j-1)*dy)/dy;
129
            u_ib(k) = (1-wx)*(1-wy)*u(j,i)+wx*(1-wy)*u(j,i+1)+(1-wx)
       )*wy*u(j+1,i)+wx*wy*u(j+1,i+1);
130
        end
131 end
132
133 function [fx, fy]=spreadf(fx_ib, fy_ib, x_ib, y_ib, size_u,
      dx, dy)
134
       fx=zeros(size_u);
135
       fy=zeros(size_u);
        for k=1:length(x_ib)
136
137
            i=floor(x_ib(k)/dx)+1;
138
            j=floor(y_ib(k)/dy)+1;
            wx = (x_ib(k) - (i-1)*dx)/dx;
139
140
            wy = (y_ib(k) - (j-1)*dy)/dy;
141
            fx(j,i) = fx(j,i) + (1-wx)*(1-wy)*fx_ib(k);
142
            fx(j,i+1) = fx(j,i+1) + wx*(1-wy)*fx_ib(k);
143
            fx(j+1,i) = fx(j+1,i) + (1-wx)*wy*fx_ib(k);
144
            fx(j+1,i+1) = fx(j+1,i+1) + wx*wy*fx_ib(k);
145
146
            fy(j,i)=fy(j,i) + (1-wx)*(1-wy)*fy_ib(k);
147
            fy(j,i+1) = fy(j,i+1) + wx*(1-wy)*fy_ib(k);
148
            fy(j+1,i)=fy(j+1,i)+(1-wx)*wy*fy_ib(k);
149
            fy(j+1,i+1) = fy(j+1,i+1) + wx*wy*fy_ib(k);
150
        end
151 end
152
153 function [p, err] = sor_solver(p, rhs, Lx, Ly, Nx, Ny)
154
       dx = Lx / Nx;
155
       dy = Ly / Ny;
156
       B=1.9;
157
       tol=1e-10;
158
       maxit = 8000;
159
       err=1e10;
```

```
160
        it=0;
161
162
        while err > tol && it < maxit</pre>
163
            p_old=p;
            for i=2:Nx+1
164
165
                 for j=2:Ny+1
                     if i < Nx+1 && j < Ny+1
166
167
                          p(j,i)=(1-B)*p(j,i)+B*0.5*((dy^2*(p(j,i)))
      +1)+p(j,i-1))+ dx^2*(p(j+1,i)+p(j-1,i))-dx^2*dy^2*rhs(j,i)
      )/(2*(dx^2+dy^2));
168
                     end
169
                 end
170
            end
171
            err=norm(p(:)-p_old(:), 2);
172
            it=it+1;
173
        end
174 end
```

A.2.4 Pulsating flow

```
1 clc; clear; close all;
 2
3 % Parameters
4 \text{ Ny} = 48;
5 \text{ Ly} = 0.2;
6 dy = Ly / Ny;
7 visc=0.01;
8 rho=1;
10 \text{ UO} = 1;
11 f = 5;
12 omega=2*pi*f;
13 T=2*pi/omega;
14 dt = T/2000;
15
16 tsteps=5500;
17 dpx_amp=dpx_calc(U0, omega, visc, rho, Ly);
18
19
20 y=linspace(-dy/2, Ly+dy/2, Ny+2)';
21 \text{ yc=y}(2:\text{end}-1);
22 u=zeros(Ny+2, 1); % including ghost nodes
23 ut=zeros(Ny+2, 1);
25 y_ib=[0, Ly];
26 x_ib=ones(size(y_ib)); % dummy x since it's 1D
27
28 % Plot setup
29 figure('Name','IBM Womersley Flow');
```

```
30 subplot (2,1,1);
31 hProf=plot(u(2:end-1), yc, 'b-', 'LineWidth', 2); hold on;
32 hAnal=plot(u(2:end-1), yc, 'r--', 'LineWidth', 2);
33 xlabel('u'); ylabel('y'); title('Velocity Profile'); grid on;
      legend('Numerical','Analytical','Location','south');
34
35 subplot (2,1,2);
36 hErr=plot(0,0); xlabel('Timestep'); ylabel('Relative L2 Error
     '); grid on;
37 err_12_hist=zeros(tsteps,1);
38
39
40 u(2:end-1)=vel_womers(yc, 0, dpx_amp, omega, visc, rho, Ly);
41
42 % Time loop
43 for n=1:tsteps
44
      t=n * dt;
45
      dpdx=dpx_amp * sin(omega * t);
46
      u_ib_desired=[0; 0];
47
      u_ib=interpolation(u, y_ib, y, dy);
48
      f_ib_old=zeros(size(u_ib));
49
      alpha=0.3;
50
51
      f_ib_raw=(u_ib_desired-u_ib)/dt;
52
      f_ib=alpha * f_ib_old+(1-alpha) * f_ib_raw;
53
      f_ib_old=f_ib;
54
      F=spreadf(f_ib, y_ib, y, dy);
55
56
      for j=2:Ny+1
57
           diffu_n=visc * (u(j+1)-2*u(j)+u(j-1))/dy^2;
58
           diffu_np1=visc * (ut(j+1)-2*ut(j)+ut(j-1))/dy^2;
59
           f_avg=dpdx/rho+F(j);
           ut(j)=u(j)+dt * (0.5 * (diffu_n+diffu_np1)+f_avg);
60
61
       end
62
      u=ut;
63
64
      %analytical vel
65
      u_anal=vel_womers(yc, t, dpx_amp, omega, visc, rho, Ly);
66
67
      % Error
      err=u(2:end-1)-u_anal;
68
69
      err_12_hist(n)=norm(err)/norm(u_anal);
70
71
      if mod(n,20) == 0 \mid \mid n==1
72
           set(hProf,'XData',u(2:end-1), 'YData', yc);
73
           set(hAnal,'XData',u_anal, 'YData', yc);
74
           set(hErr, 'XData', 1:n, 'YData', err_12_hist(1:n));
75
           drawnow;
76
      end
```

```
77 end
78
79 fprintf('Final Relative L2 Error: %.2e\n', err_12_hist(end));
81 % IBM helper funcs
82 function u_ib=interpolation(u, y_ib, y, dy)
       u_ib=zeros(size(y_ib));
83
84
       for k=1:length(y_ib)
85
            j=floor(y_ib(k)/dy)+1;
86
            wy = (y_ib(k) - y(j))/dy;
87
            u_ib(k) = (1-wy)*u(j)+wy*u(j+1);
88
       end
89 end
90
91 function F=spreadf(f_ib, y_ib, y, dy)
       F=zeros(size(y));
92
93
       for k=1:length(y_ib)
94
            j=floor(y_ib(k)/dy)+1;
95
            wy=(y_ib(k)-y(j))/dy;
96
            F(j) = F(j) + (1-wy) * f_ib(k);
97
            F(j+1)=F(j+1)+wy * f_ib(k);
98
       end
99 end
100
101 function dpx_amp=dpx_calc(U0, omega, visc, rho, Ly)
102
       i=1i;
103
       spatial_factor=abs(1-cosh(sqrt(i * omega/visc)*0)/cosh(
      sqrt(i * omega/visc)* Ly/2));
104
       dpx_amp=-U0 * omega * rho/spatial_factor;
105 \text{ end}
106
107 function u=vel_womers(y, t, dpx_amp, omega, visc, rho, Ly)
108
       i=1i;
109
       y_shifted=y-Ly/2;
110
       denom=cosh(sqrt(i * omega/visc) * Ly/2);
111
       spatial_part=1-cosh(sqrt(i * omega/visc) * y_shifted)/
      denom;
112
       time_factor=exp(i * (omega * t-pi/2));
113
       prefactor=dpx_amp/(i * omega * rho);
114
       u_complex=prefactor * spatial_part * time_factor;
115
       u=real(u_complex);
116 end
```

A.2.5 Flow over a cylinder

```
1 clc; clear; close all;
2
3 Nx=256;
4 Ny=64;
```

```
5 Lx = 2.0;
6 Ly=1.0;
7 dx = Lx/Nx;
8 \text{ dy=Ly/Ny};
9 x=linspace(0, Lx, Nx);
10 y=linspace(0, Ly, Ny);
11 [X, Y]=meshgrid(x, y);
12
13 rho = 1.0;
14 \text{ nu} = 0.001;
15 U_inf=10;
16 dt = 0.001;
17 steps=3000;
18 beta=1.5; % SOR over-relaxation factor
20 cx = 1.0;
21 \text{ cy} = 0.5;
22 R = 0.1;
23 \text{ Nb} = 100;
24 theta=linspace(0, 2*pi, Nb);
25 Xb=cx+R*cos(theta);
26 Yb=cy+R*sin(theta);
27
28 % Field includes ghost cells
29 u=U_inf * ones(Ny+2, Nx+2);
30 v=zeros(Ny+2, Nx+2);
31 p=zeros(Ny+2, Nx+2);
32 ut=u; vt=v;
33
34 FxL_old=zeros(1, Nb);
35 FyL_old=zeros(1, Nb);
36 alpha=0.5;
37 Fx_total=zeros(1, steps);
38 Fy_total=zeros(1, steps);
39
40 %Time loop
41 for n=1:steps
       [u, v, p] = apply_bc(u, v, p, U_inf);
43
       ut=GS_diffuse(u, nu, dt, dx, dy);
       vt=GS_diffuse(v, nu, dt, dx, dy);
44
45
46
       [uL, vL]=vel_interpol(ut, vt, Xb, Yb, dx, dy);
47
       epsilon=1000;
48
       FxL=-epsilon * uL;
49
       FyL=-epsilon * vL;
50
       FxL=alpha *FxL+(1-alpha) *FxL_old;
51
       FyL=alpha *FyL+(1-alpha) *FyL_old;
52
       FxL_old=FxL;
       FyL_old=FyL;
53
```

```
54
                        Fx total(n)=sum(FxL);
                                                                                                                %drag force
55
                        Fy_total(n)=sum(FyL);
                                                                                                               %lift force
56
                         [fx, fy] = spreadf(FxL, FyL, Xb, Yb, Nx, Ny, dx, dy);
57
                        ut=ut+dt * fx/rho;
58
59
                        vt=vt+dt * fy/rho;
60
                        div = ((ut(2:end-1,3:end))
                                                                                                                    -ut(2:end-1,2:end-1))/dx+(vt(3:
                     end,2:end-1) -vt(2:end-1,2:end-1))/dy);
61
                        rhs=zeros(Ny+2, Nx+2);
62
                        rhs (2: end -1, 2: end -1) = div/dt;
63
                        p=solve_poisson(p, rhs, dx, dy, beta);
64
65
                        % Velocity correction
66
                        u(2:end-1,2:end-1) = ut(2:end-1,2:end-1)-dt *(p(2:end-1,3:end-1)) = ut(2:end-1,2:end-1) = ut(2:end-1) = ut(2:end
                     end)-p(2:end-1,2:end-1))/dx;
                         v(2:end-1,2:end-1) = vt(2:end-1,2:end-1) - dt* (p(3:end,2:end-1)) - dt* (p(3:end,2:end-1)) - dt* (p(3:end,2:end-1)) - dt* (p(3:end,2:end-1)) - dt* (p(3:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:end,2:en
67
                     end-1)-p(2:end-1,2:end-1))/dy;
68
69
                        % Plot every 200 steps
70
                        if \mod(n,10) == 0
71
                                        uc=0.5 *(u(2:end-1,2:end-1) +u(2:end-1,3:end));
72
                                        vc = 0.5 * (v(2:end-1,2:end-1) + v(3:end,2:end-1));
73
                                        omega=(v(2:end-1,3:end) -v(2:end-1,1:end-2))/(2*dx
                               (u(3:end,2:end-1) -u(1:end-2,2:end-1))/(2*dy);
74
75
                                        figure(1); clf;
76
                                        subplot(2,1,1);
77
                                        contourf(X, Y, omega, 100, 'LineColor', 'none');
                     colorbar();
78
                                        colormap(turbo);
                                        caxis([-100 100]);
79
80
                                        hold on; fill(cx+R*cos(theta), cy+R*sin(theta), 'c');
81
                                        title(['Vorticity at step ', num2str(n)]);
82
                                        axis equal tight;
83
84
                                        subplot(2,1,2);
                                        quiver(X(1:4:end,1:4:end), Y(1:4:end,1:4:end), uc
85
                     (1:4:end,1:4:end), vc(1:4:end,1:4:end), 3);
                                        hold on; fill(cx+R*cos(theta), cy+R*sin(theta), 'k');
86
87
                                        title('Velocity Field'); axis equal tight;
88
89
                                        time=dt * (1:steps);
90
                                        drawnow;
91
                         end
92 end
93
94 function [u,v,p] = apply_bc(u,v,p,Uinf)
95
                        u(:,1)=Uinf; u(:,end)=u(:,end-1);
96
                        v(:,1)=0;
                                                                             v(:,end)=0;
```

```
97
       u(1,:)=u(2,:); u(end,:)=u(end-1,:);
98
       v(1,:)=0;
                      v(end,:)=0;
       p(:,1)=p(:,2); p(:,end)=p(:,end-1);
99
100
       p(1,:)=p(2,:); p(end,:)=p(end-1,:);
101 end
102 function u=GS_diffuse(u, nu, dt, dx, dy)
        [Ny,Nx] = size(u);
103
104
       for iter=1:50
105
            u_old=u;
106
            for j=2:Ny-1
107
                for i=2:Nx-1
108
                    u(j,i)=(u_old(j,i)+dt*nu*((u(j+1,i)+u(j-1,i)
      -2*u(j,i))/dy^2+(u(j,i+1)+u(j,i-1)-2*u(j,i))/dx^2));
109
                end
110
            end
111
       end
112 end
113 function [uL, vL]=vel_interpol(u, v, Xb, Yb, dx, dy)
114
       Nb=length(Xb);
115
       uL=zeros(1,Nb); vL=zeros(1,Nb);
116
       for k=1:Nb
117
            i=floor(Xb(k)/dx)+2; j=floor(Yb(k)/dy)+2;
118
            uL(k)=u(j,i);
119
            vL(k)=v(j,i);
120
       end
121 end
122
123
124 function [fx, fy] = spreadf(FxL, FyL, Xb, Yb, Nx, Ny, dx, dy)
       fx=zeros(Ny+2, Nx+2); fy=zeros(Ny+2, Nx+2);
125
126
       for k=1:length(Xb)
127
            i=floor(Xb(k)/dx)+2; j=floor(Yb(k)/dy)+2;
128
            fx(j,i)=fx(j,i)+FxL(k);
            fy(j,i)=fy(j,i)+FyL(k);
129
130
        end
131 end
132
133
134 function p=solve_poisson(p, rhs, dx, dy, beta)
135
        [Ny,Nx]=size(p);
136
       for it=1:200
137
            p_old=p;
138
            for j=2:Ny-1
139
                for i=2:Nx-1
140
                    p(j,i)=(1-beta)*p(j,i)+beta*0.25 * (p(j+1,i)+
      p(j-1,i)+p(j,i+1)+p(j,i-1)-dx^2*rhs(j,i));
141
                end
142
            end
143
            if max(abs(p(:)-p_old(:))) < 1e-6
```

```
144 break;
145 end
146 end
147 end
```

A.3 Verifying results of Paper

```
1 clc; clear;
3 Nx = 256; Ny = 64;
4 Lx=4; Ly=1;
5 dx = Lx/Nx; dy = Ly/Ny;
6 x=linspace(0, Lx-dx, Nx);
7 y=linspace(0, Ly-dy, Ny);
8 [X, Y]=meshgrid(x, y);
9 AR = Lx/Ly;
11 kappa=0.125;
12 a=kappa*Ly;
13 Reps=[1, 3];
14 Uw = 0.1;
15 G=2*Uw/Ly;
16 rho=1;
18 theta=linspace(0, 2*pi, 100);
19 Nb=length(theta);
20 Xb0=a*cos(theta);
21 Yb0=a*sin(theta);
24 ytilda_values=linspace(-0.35, 0.35, 41); % same as Fig. 3
25 lift_vs_y=zeros(length(Reps), length(ytilda_values));
27 for r=1:length(Reps)
      Rep=Reps(r);
28
      nu=G*a^2/Rep;
29
      dt=0.1; % LBM-compatible value
      mu=rho*nu;
32
       for j=1:length(ytilda_values)
33
           y0=(ytilda_values(j)+0.5)*Ly;
34
           x0=2; % center in x
           ux=zeros(Ny, Nx); uy=zeros(Ny, Nx);
           fx=zeros(Ny, Nx); fy=zeros(Ny, Nx);
37
38
39
           Xb = x0 + Xb0;
           Yb = y0 + Yb0;
41
           for i=1:Ny
               uy(i,:)=0;
               ux(i,:)=Uw*(y(i)-0)/Ly;
           end
47
           for iter=1:1000
49
50
               Ub=interpolate_vel(ux, uy, Xb, Yb, x, y, dx, dy);
```

```
Up=mean(Ub,1);
                Omega=mean((Ub(:,1).*Yb0(:)-Ub(:,2).*Xb0(:))/a^2);
53
               Up_local=[Up(1)+Omega*(-YbO(:)), Up(2)+Omega*( XbO(:))];
55
56
                alpha=1000;  % spring stiffness
57
               Fb=alpha*(Up_local-Ub);
58
59
60
               fx(:)=0; fy(:)=0;
                [fx, fy]=spreadf(fx, fy, Fb, Xb, Yb, x, y, dx, dy);
61
                ux=ux+dt*fx/rho;
                uy=uy+dt*fy/rho;
63
           end
64
65
           lift_vs_y(r,j)=sum(Fb(:,2));
66
       end
67
68 end
69
71 Fl_dimless=lift_vs_y ./(rho*Uw^2*a*kappa^2); % equation taken from paper
73 figure;
74 hold on
75 colors=lines(length(Reps));
76 for i=1:length(Reps)
       plot(ytilda_values, Fl_dimless(i,:), 'LineWidth', 2, 'Color', colors(i
       ,:));
78 end
79 xlabel('$\tilde{y}_0$', 'Interpreter', 'latex')
80 ylabel('$\tilde{F}_L$', 'Interpreter', 'latex')
81 legend(arrayfun(@(r) sprintf('Re_p=%d', r), Reps, 'UniformOutput', false))
82 title('Lift force vs transverse position (IBM)')
83 grid on
84 function Ub=interpolate_vel(ux, uy, Xb, Yb, x, y, dx, dy)
85
       [Ny, Nx] = size(ux);
       Nb=length(Xb); Ub=zeros(Nb,2);
86
       for k=1:Nb
87
           i0=floor(Xb(k)/dx); j0=floor(Yb(k)/dy);
88
           for ii=-1:2
89
                for jj=-1:2
90
91
                    i=mod(i0+ii-1, Nx)+1;
                    j=min(max(j0+jj,1), Ny); % non-periodic in y
                    phi=delta((Xb(k)-x(i))/dx)*delta((Yb(k)-y(j))/dy);
                    Ub(k,1) = Ub(k,1) + ux(j,i) * phi;
94
95
                    Ub(k,2) = Ub(k,2) + uy(j,i) * phi;
                end
96
           end
97
       end
98
99 end
100
101
102 function [fx, fy]=spreadf(fx, fy, Fb, Xb, Yb, x, y, dx, dy)
       [Ny, Nx]=size(fx);
104
       Nb=length(Xb);
       for k=1:Nb
105
           i0=floor(Xb(k)/dx); j0=floor(Yb(k)/dy);
106
           for ii=-1:2
107
               for jj=-1:2
108
                    i=mod(i0+ii,Nx)+1;
109
                    j=mod(j0+jj,Ny)+1;
110
111
                    phi=delta((Xb(k)-x(i))/dx)*delta((Yb(k)-y(j))/dy);
```

```
fx(j,i)=fx(j,i)+Fb(k,1)*phi*dx*dy;
112
                    fy(j,i)=fy(j,i)+Fb(k,2)*phi*dx*dy;
113
                end
114
           end
115
       end
116
117 end
118
119
120 function val=delta(r)
     r=abs(r);
       if r < 1
122
           val=0.125*(3-2*r+sqrt(1+4*r-4*r^2));
123
       elseif r < 2
124
          val=0.125*(5-2*r-sqrt(-7+12*r-4*r^2));
125
       else
126
127
           val=0;
128
       end
129 end
```