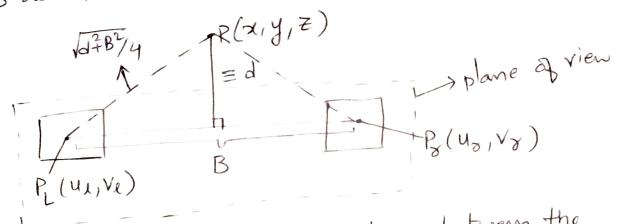
Q4 Depth estimation for sterio Vision theory:-The main goal of this experiment 9s to understand how desparity and depth are related and to derive an expression for calculating depth from desparty. In this case, we deal with two or more perspectives of the same object.

The Assumptions made here are that the dimensions are absolute with the following witerion:

Let us consider the object is at P(x, y, Z) with B as the Baseline



B is defined as the physical distance between the two carmera centers P(41, V1) and B(43, V8)
which can be defined as

 $P(x,y,z) \rightarrow B: Z = depth d$ 

Here since we are dealing on the same plane, not assume  $V_8 = V_L$ 

From the above set up, we get

$$U_{\ell} = \frac{f_{\ell} x_{\ell} + O_{\ell}}{Z_{\ell}}$$

$$U_{\ell} = \frac{f_{\ell} (x_{\ell} - B)}{Z_{\delta}} + O_{\delta}$$

$$U_{\ell} = \frac{f_{\ell} (x_{\ell} - B)}{Z_{\delta}} + O_{\delta}$$

Z1 = Zy = d  $f_1 = f_7 = f$  (focal length) Of \$ 100 and hence get cancelled for resolution through camera caliberation here, we get x1 = (41-01) d  $u_1 = \frac{f_1 \times \chi_1}{-0}$ U8 = fx \* (X1-B) - 2 we also get d = B\*f\_ -4 41-42 here (41-48) is the desparity, B is the Baseline measured in metres f is the focal length measured in pixel wits.

For the considered example:

d = 13 cm from the camera center 0

B is baseline placed as 30cm

The focal length of the camera chosen & f=0.5cm

from Equation (1), we get desponity (u1-48) = Bxf

$$= \frac{30 \times 0.5}{13}$$

$$= \frac{30 \times 0.5}{13}$$

Desponity = 1.15cm