

AHMAD SUYUTI SYAUQI

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About Me

Dr. Soetomo Surabaya University student majoring in Informatics Engineering who has a strong interest in web development. I am an active individual, critical, and have a high spirit to continue learning and developing in the field of information technology.

Education

2022 - Now | Universitas Dr. Soetomo Surabaya | Informatics Engineering Study Program

- Successfully worked on projects in the Java programming language with the concept of Object-Oriented Programming (OOP) and managed to get an A or perfect score.
- Successfully worked on a project to create a website application entitled “Klik Konveksi” using HTML, CSS, and Javascript and managed to get an A or perfect grade.
- Have a good predicate in the academic development process with a GPA of 3.75.

2019 - 2022 | SMK Negeri 13 Surabaya | Visual Communication Design Major

- Successfully understand the concept of design and visuals to make it attractive and easy to understand.
- Successfully mastered Coreldraw.
- Successfully master Adobe Photoshop.

Experience

September - December 2024 | Mobile Development | Bangkit Academy 2024

- Successfully mastered Kotlin and Android Studio.
- Successfully mastered the Kotlin programming language and completed an application development project entitled “MyAnime”.
- Successfully developed the “Dicoding Event” application, which demonstrated the ability in mobile development.
- Successfully created a Cancer Detection App.
- Successfully created “StoryApp”, improving my programming and design skills.
- Successfully executed my Capstone Project entitled “Eyesight: Machine Vision for Enhancing Quality and Production Efficiency” by integrating Mobile with Hardware (Jetson).

- Developed important soft skills such as Growth Mindset, Time and Energy Management, Adaptability under Pressure, Critical Thinking, Project Management, and Professional Branding during the Bangkit Academy program.

March - June 2024 | Website Application Project | Web Frontend Course

- Successfully worked on a project to create a Website Application entitled “Klik Konveksi” using HTML, Tailwind CSS and React JS and got an A or perfect score.

December 2023 | Environment Orientation Committee | Faculty of Engineering Activities

- Successfully led the Field Coordinator division with good communication to each member and received full appreciation from the entire committee.

December 2023 | OOP Project | OOP Course

- Successfully worked on a project to create a Workshop Information System with the concept of OOP in Java language, and managed to get an A or perfect grade.

2021 - 2022 | Internship | Zenkreasi (Rumah Garskin Indonesia)

- Successfully helped the head of the company to create a laptop or cellphone garskin design using Coreldraw and Photoshop applications.
- Successfully made a company product catalog design and received appreciation from the head of the company.

Skills

- **Hard Skills:** •Microsoft Office: Microsoft Word, Microsoft Excel, Microsoft Power Point •Algorithms and Data Structures •Object Oriented Programming •HTML •CSS •Figma •UI/UX Design •Frameworks: Tailwind Css, React JS •Programming Language: Javascript, Java, Golang, MySql, Kotlin •Photoshop •Coreldraw
- **Soft Skills:** •Growth Mindset •Leadership •Adaptability under Pressure •Critical Thinking •Communication •Teamwork