

Overview of tasks sprint 1

Rules

Fire extinguish

3 logs is max in the furnace, if you put 4 logs in it the fire will extinguish.

You must add newspaper first in order to make a start with the fire.

Voice-over

Every object and tasks have different voice-overs.

What is done

Walking GARF

Done by Bryan

Interacting with objects

Done by Bryan and Lucas

Dialog tree

Done by Arian

Being worked at

High priority

Player border

Wouter is working on the player area.

Making Tea

The issue is being researched by Franz

Chopping wood

Moving the mouse up and down for chopping wood - Yousif (Motion) - Arian (Actual chopping or blalal)

Tuning Radio GARF

This has to be assigned to someone - Akram

What has to be done

High priority

Making a fire - Davy

This has to be assigned to someone.

Medium priority

Reading paper - Lucas

The issue has to be made, and to be assigned to someone who is doing research. (They can pick up their research later on)

Gardening - Michelle

Watering the plants. first interaction should be done for this one.

Scavenging

Also interacting with objects has to be done in order for this one to work

Low priority

Cleaning the cabin

Also interaction with objects has to be done. Issue has to be made for it

Do the dishes

Also interaction with objects has to be done. Issue has to be made for it

Not implementing this sprint

Cooking because it isn't final! And I don't see the point in taking time to implement stuff that aren't being worked out completely.

Researches

Name programmer	Research	Progress
Franz	Lighting environment	Done (Only to be written out)
Michelle	Chores	Done
Wouter	Player border area	In-progress
Arian	Dialog tree	Done for the most part
Bryan	Inventory research	In-progress
Akram	N/A	
Davy	Interacting with objects	In-progress
Lucas	N/A	
Yousif	N/A	