

Signals #3: discrete orthogonal transforms

Vector and matrix orthogonality

One vector of N signal samples $\mathbf{x}^T = [x_1, x_2, \dots, x_N]$ is **orthogonal** to another vector of N signal samples $\mathbf{y}^T = [y_1, y_2, \dots, y_N]$ if the inner product $\langle \cdot \rangle$ of these two vectors is equal to zero $\langle \mathbf{x}, \mathbf{y} \rangle = 0$ ("*" - complex conjugation):

$$\langle \mathbf{x}, \mathbf{y} \rangle = \sum_{n=1}^N x_n y_n^* = x_1 y_1^* + x_2 y_2^* + \dots + x_N y_N^* = \begin{bmatrix} y_1^* & y_2^* & \dots & y_N^* \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_N \end{bmatrix}.$$

Check orthogonality of three vectors \mathbf{v}_1 , \mathbf{v}_2 , \mathbf{v}_3 . Define your own longer orthogonal vectors with without 0s.

```
% Orthogonal vectors (like in 3D x-y-z space)
v1 = [ 1 0 0 ]'; % Vector no. 1
v2 = [ 0 1 0 ]'; % Vector no. 2
v3 = [ 0 0 1 ]'; % Vector no. 1
ortho12 = v2' * v1, % check - alternative v2'*v2, sum( v1.*conj(v2) ), dot( v1, v2 )
```

```
ortho12 = 0
```

Orthogonal matrix \mathbf{A} consists of orthogonal columns (or rows):

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1N} \\ a_{21} & a_{22} & \dots & a_{2N} \\ \vdots & \vdots & \ddots & \vdots \\ a_{N1} & a_{N2} & \dots & a_{NN} \end{bmatrix} = \begin{bmatrix} \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{N1} \end{bmatrix} & \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{N2} \end{bmatrix} & \begin{bmatrix} \vdots \\ \vdots \\ \vdots \\ \vdots \end{bmatrix} & \begin{bmatrix} a_{1N} \\ a_{2N} \\ \vdots \\ a_{NN} \end{bmatrix} \end{bmatrix}$$

A matrix is **orthonormal** if inner product of its each column/row vector with itself is equal to 1:

$$\langle \mathbf{v}, \mathbf{v} \rangle = \sum_{n=1}^N v_n v_n^* = v_1 v_1^* + v_2 v_2^* + \dots + v_N v_N^* = 1$$

Inverse of an **orthonormal matrix** is equal the matrix complex-conjugation and transposition (columns \rightarrow rows). Therefore:

$$\mathbf{A}^{-1} \mathbf{A} = (\mathbf{A}^*)^T \mathbf{A} = \begin{bmatrix} a_{11}^* & a_{12}^* & \dots & a_{N1}^* \\ a_{21}^* & a_{22}^* & \dots & a_{N2}^* \\ \vdots & \vdots & \ddots & \vdots \\ a_{N1}^* & a_{N2}^* & \dots & a_{NN}^* \end{bmatrix} \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1N} \\ a_{21} & a_{22} & \dots & a_{2N} \\ \vdots & \vdots & \ddots & \vdots \\ a_{N1} & a_{N2} & \dots & a_{NN} \end{bmatrix} = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 0 \end{bmatrix} = \mathbf{I}.$$

$$\begin{bmatrix} \begin{bmatrix} a_{11}^* & a_{12}^* & \dots & a_{N1}^* \end{bmatrix} \\ \begin{bmatrix} a_{21}^* & a_{22}^* & \dots & a_{N2}^* \end{bmatrix} \\ \dots \\ \begin{bmatrix} a_{N1}^* & a_{N2}^* & \dots & a_{NN}^* \end{bmatrix} \end{bmatrix} * \begin{bmatrix} \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{N1} \end{bmatrix} & \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{N2} \end{bmatrix} & \begin{bmatrix} \vdots \\ \vdots \\ \vdots \\ \vdots \end{bmatrix} & \begin{bmatrix} a_{1N} \\ a_{2N} \\ \vdots \\ a_{NN} \end{bmatrix} \end{bmatrix}$$

Run the section code. Define different bigger orthogonal matrices.

```
% Orthogonal matrices (like in 3D x-y-z space)
A = [ v1 v2 v3 ]; % Vector no. 1
ortho2 = A' * A, % check whether result, you should obtain diagonal matrix

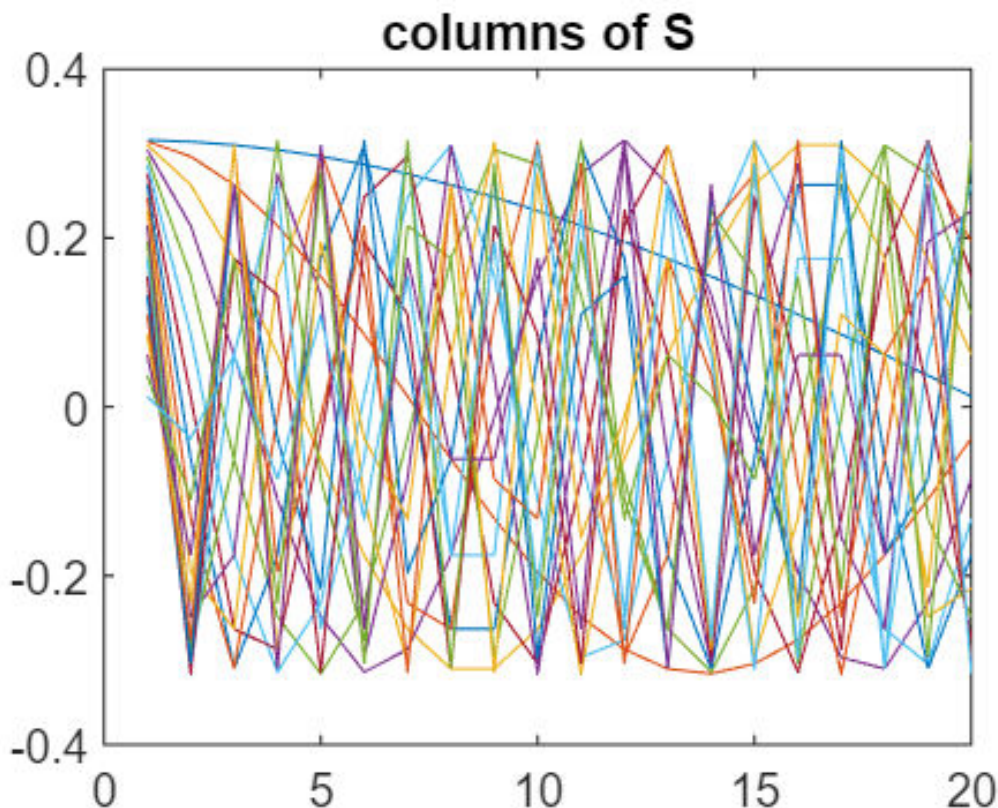
ortho2 = 3x3
    1    0    0
    0    1    0
    0    0    1
```

Typically matrices of discrete orthogonal transformations have **sines/cosines** in their columns, with different, increasing frequency of oscillation, e.g. in DCT-IV transform (in columns k - different oscillatory reference signals, in rows n - consecutive samples of the reference signals):

$$S[n, k] = \sqrt{\frac{2}{N}} \cos\left(\frac{\pi}{N}(k + 0.5)(n + 0.5)\right), \quad k, n = 0, 1, 2, \dots, N - 1.$$

Check matrix of the DCT-IV transform. Add matrices of some other orthogonal transformation.

```
% Orthogonal matrix of the DCT-IV orthogonal transform
N = 20; % transformation order (square matrix size)
k = (0:N-1); n=(0:N-1); % columns=functions, rows=samples
S = sqrt(2/N)*cos(pi/N*(n'+1/2)*(k+1/2)); % orthogonal matrix of DCT-IV
plot(S); title('columns of S'); % shape of all column vectors of A
```



$S^T S$,

% orthogonal?

ans = 20x20

```
1.0000    0.0000   -0.0000    0.0000   -0.0000    0.0000    0.0000   -0.0000 ...
0.0000    1.0000   -0.0000   -0.0000    0.0000    0.0000   -0.0000    0.0000
-0.0000   -0.0000    1.0000    0.0000   -0.0000   -0.0000    0.0000   -0.0000
0.0000   -0.0000    0.0000    1.0000   -0.0000   -0.0000    0.0000    0.0000
-0.0000    0.0000   -0.0000   -0.0000    1.0000   -0.0000    0.0000   -0.0000
0.0000    0.0000   -0.0000   -0.0000   -0.0000    1.0000    0.0000   -0.0000
0.0000   -0.0000    0.0000    0.0000    0.0000    0.0000    1.0000    0.0000
-0.0000    0.0000   -0.0000    0.0000   -0.0000   -0.0000    0.0000    1.0000
0.0000    0.0000   -0.0000    0.0000   -0.0000    0.0000    0.0000   -0.0000
-0.0000   -0.0000    0.0000    0.0000   -0.0000    0.0000    0.0000    0.0000
:
```

Discrete orthogonal transform concept

A pair of discrete orthogonal transformations using pair of matrices, direct and inverse, is defined as:

DIRECT (analysis): $y = Ax = S^T x$,

INVERSE (synthesis): $\hat{x} = Sy = S(Ax) = SS^T x = x$

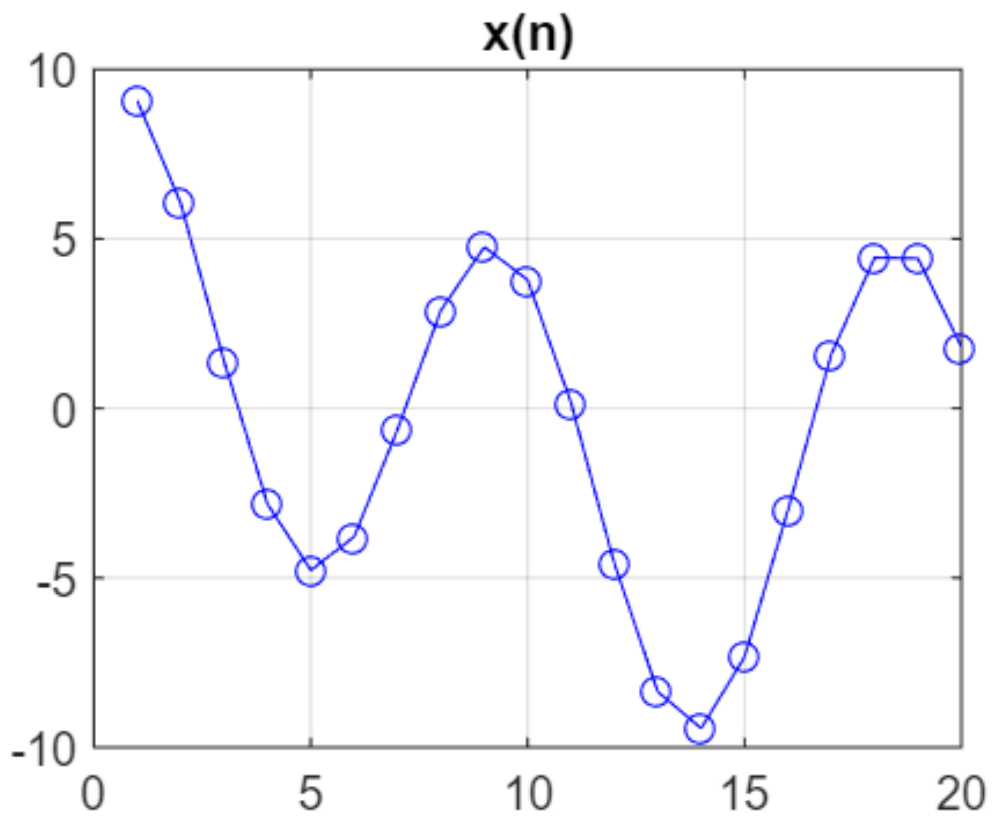
1) Elements of y are calculated as inner products of x with all rows of $A = S^T$. These inner product measures similarity existing between them.

2) In the INVERSE transformation, vector \hat{x} is represented as a summation of columns of S scaled by elements of y . Therefore coeffs of y tells us how much each column of S is "present" in \hat{x} .

Signal analysis using direct DCT-IV

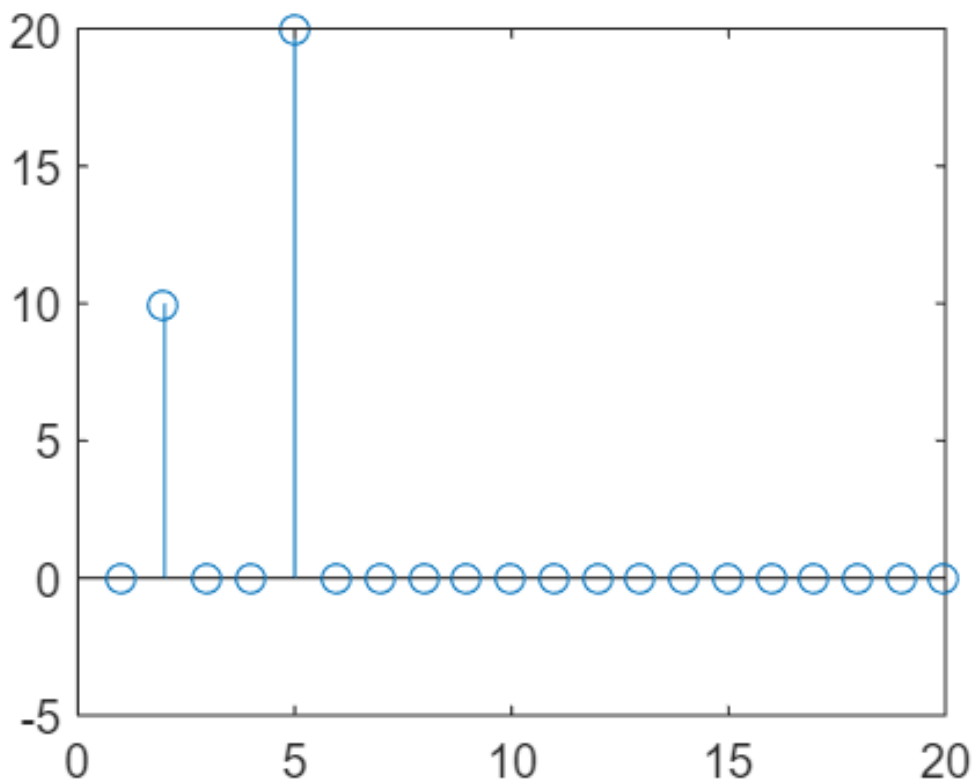
Perform DCT-IV transformation for different signals: observe their "spectra", i.e. similarity coeffs to rows of A .

```
A = S'; % analysis matrix
x1 = 10*S(:, 2); % signal #1
x2 = 20*S(:, 5); % signal #2
x3 = 30*sqrt(2/N)*cos(pi/N*(n'+1/2)*(10.5+1/2)); % signal #3
x4 = 30*sqrt(2/N)*cos(pi/N*(n'+N/4+1/2)*(10+1/2)); % signal #4
x5 = randn(1,N); % signal #5
x = x1+x2; % x1, x2, x3, x4, x1+x2, x1+x3, x1+x4
figure; plot(x, 'bo-'); title('x(n)'); grid; % input
```



```
y = A*x;  
figure; stem(y);
```

```
% signal analysis: finding similarity coeffs  
% displaying similarity coefficients
```



Signal filtering using spectrum modification and inverse DCT-IV

y tells us about "content" of x as a summation of scaled columns of S . Some component of x are desirable (they are parts of our signal), some others do not (they are parts of disturbances). By zeroing elements of y associated of unwanted components of x and performin the inverse transformation, we are obtaining \hat{x} with unwated terms removed (denoised signal or separated sigal part). To do this efficiently, all signal components have to be compactly mapped to y coefficients.

```
%y(5) = 0; % removing or not signal component x2
xhat = S*y; % signal synthesis: summation of weighted elementary vectors
figure; plot(xhat, 'bo-'); title('xhat(n)'); grid; % output
error = max(abs(x-xhat)), % signal reconstruction error
```

Record your own speech. Calculate its DCT. Modify it, e.g. put zeros to some $y(k)$. Perform inverse DCT. Listean to the synthesized speech.