Minutes Registration No:8

Meeting Date: 07/06/2021

Meeting Places: Discord

Meeting Hour: 16:30 - 17:30

Group/Unit Name	EA Games			**Name Surname**	**Signature**
Project Name	Fleptris, Cannon Smash		**Meeting Director**	Hüseyin Akcan	N/A
Project Number	2		**Meeting Reporter**	Atahan Ekici	N/A

	Name Surname	**Institution/Unit**	**Affiliation**	**TEL/email**	**Signature**
1	Atahan Ekici	Izmir University of Economics	Student	atahanekici@hotmail.com	N/A
2	Egemen Ustaoğlu	Izmir University of Economics	Student	hello@egemenustaoglu.com	N/A
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If a meeting call document exists, it is added to this document. Form is kept into the project file. Meeting registration no is for filing purposes.

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In this meeting;

- In this week one of our finished our game Cannon Smash made its way to the app store:
  https://apps.apple.com/us/app/cannon-smash-3d/id1568058924

- As for our other game we have implemented a friction sub-routine to simulate friction based heat generation to keep user from using side walls too often.

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Decisions

No	Which jobs to be done?	Who to do?	When to do?	Where to do?
1	Wait For testing to complete.	Egemen Ustaoğlu	Until next meeting	At home
2	Finish the game	Atahan Ekici	Until next meeting	At home