



İZMİR UNIVERSITY OF ECONOMICS

Minutes Registration No: 6

Meeting Places: Discord

Meeting Date: 24/05/2021
Meeting Hour: 16:30 - 17:30

Group/Unit Name	EA Games
Project Name	Fleptris, Cannon Smash
Project Number	2

	Name Surname	Signature
Meeting Director	Hüseyin Akcan	N/A
Meeting Reporter	Atahan Ekici	N/A

	Name Surname	Institution/Unit	Affiliation	TEL/email	Signature
1	Atahan Ekici	Izmir University of Economics	Student	atahanekici@hotmail.com	N/A
2	Egemen Ustaoglu	Izmir University of Economics	Student	hello@egemenustaoglu.com	N/A
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					



İZMİR UNIVERSITY OF ECONOMICS

Agenda Points

Meeting Date: 24/05/2021

In this meeting;

- We have showed our latest work in Fleptris to our instructor.
- In this week we have implemented custom shader, dynamic momentum control and refactored movement scripts to fixed Update to remedy physics engine failures.
- For Cannon Smash, the testing stage is still underway.



İZMİR UNIVERSITY OF ECONOMICS

Decisions

No	Which jobs to be done?	Who to do?	When to do?	Where to do?
1	Wait For testing to complete.	Egemen Ustaoglu	Until next meeting	At the office
2	Add new Explosion Effect Work on new Prefabs Fix Color Generation	Atahan Ekici	Until next meeting	At the office