

Minutes Registration No: 5

Meeting Date: 03/05/2021
Meeting Places: Discord

Meeting Hour: 16:30 - 17:30

Group/Unit Name	EA Games	
Project Name	Fleptris, Cannon Smash	
Project Number	2	

	Name Surname	Signature
Meeting Director	Hüseyin Akcan	N/A
Meeting Reporter	Atahan Ekici	N/A

	Name Surname	Institution/Unit	Affiliation	TEL/email	Signature
1	Atahan Ekici	Izmir University of Economics	Student	atahanekici@hotmail.com	N/A
2	Egemen Ustaoğlu	Izmir University of Economics	Student	hello@egemenustaoglu.com	N/A
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Agenda Points Meeting Date: 03/05/2021

In this meeting;

- We have finished our game "Cannon Smash" and delivered a demo and a video to Happy Games so that they too can give feedback to our game.
- Meanwhile we are working our second game which is "Fleptris".

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Decisions

No	Which jobs to be done?	Who to do?	When to do?	Where to do?
1	Wait For testing to complete	Egemen Ustaoğlu	Until next meeting	At the office
2	Work on color transitions. Add new shaders to particle effects. Optimize the prefab objects.	Atahan Ekici	Until next meeting	At the office

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