

Minutes Registration No: 1

Meeting Date: 12/04/2021
Meeting Places: Discord

Meeting Hour: 16:30 - 17:30

Group/Unit Name	EA Games		
Project Name	Fleptris, Cannon Smash		
Project Number	2		

	Name Surname	Signature
Meeting Director	Hüseyin Akcan	N/A
Meeting Reporter	Atahan Ekici	N/A

	Name Surname	Institution/Unit	Affiliation	TEL/email	Signature
1	Atahan Ekici	Izmir University of Economics	Student	atahanekici@hotmail.com	N/A
2	Egemen Ustaoğlu	Izmir University of Economics	Student	hello@egemenustaoglu.com	N/A
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Agenda Points Meeting Date: 12/04/2021

In this meeting;

- Our instructor greeted us and asked us what have we done since the closing of the last term.
- Our member Egemen showed his cannon game to the instructor.
- Our member Atahan showed his falling ball game to the instructor.
- Our instructor informed us about the new changes have been made to the course FENG-498.
- Lastly, our instructor gave his feedback about the current status of our games and wished us good luck.

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Decisions

No	Which jobs to be done?	Who to do?	When to do?	Where to do?
1	Make a speed line effects on Unity's Particle System	Atahan	This Week	At Home
2	Improve Game Visuals and User Interface	Egemen	This Week	At Home

12/04/2021