

**Minutes Registration No**: 2

Meeting Date: 19/04/2021
Meeting Places: Discord

Meeting Hour: 16:30 - 17:30

Group/Unit Name	EA Games	
Project Name	Fleptris, Cannon Smash	
Project Number	2	

	Name Surname	Signature
<b>Meeting Director</b>	Hüseyin Akcan	N/A
Meeting Reporter	Atahan Ekici	N/A

	Name Surname	Institution/Unit	Affiliation	TEL/email	Signature
1	Atahan Ekici	Izmir University of Economics	Student	atahanekici@hotmail.com	N/A
2	Egemen Ustaoğlu	Izmir University of Economics	Student	hello@egemenustaoglu.com	N/A
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					



Agenda Points Meeting Date: 19/04/2021

## In this meeting;

- We have showed our latest work to our instructor and get his feedback about our latest work.
- This week Egemen managed to implement a Joystick to the game whereas I was able to get our project site up and running which, we have introduced to our instructor this week.

19/04/2021 2/ 3



## **Decisions**

No	Which jobs to be done?	Who to do?	When to do?	Where to do?
1	Make a speed line effect with using Unity's Particle System	Atahan	This Week	At Home
2	Implement new Input Manager	Egemen	This Week	At Home

19/04/2021