```
| Person |
| - name: String |
| + Person(name: String) |
| + getName(): String |
+----+
| Author |
                             | Producer |
| + Author(name: String) |
                             | + Producer(name: String) |
| Media |
+----+
| - title: String |
| - genre: String |
| - borrowCount: int |
```

```
| - borrowed: boolean |
| + Media(title: String, genre: String) |
| + getTitle(): String |
| + getGenre(): String |
| + getBorrowCount(): int |
| + incrementBorrowCount(): void |
| + isBorrowed(): boolean |
| + setBorrowed(borrowed: boolean): void |
+----+
  Book
| - author: Author |
| \ + \ Book(title: String, genre: String, author: Author) \ |
| + getAuthor(): Author |
+----+
| MusicRecording |
```

```
| - producer: Person |
| + MusicRecording(title: String, genre: String, producer: Person) |
| + getProducer(): Person |
| LibraryMember |
| + LibraryMember(name: String) |
| LibrarySimulation |
+----+
| - librarySystem: LibrarySystem |
- scanner: Scanner |
+----+
| + LibrarySimulation() |
| + createSimulation(): void |
| + addNewBook(): void |
```

```
| + addNewMusicRecording(): void |
| + addNewMember(): void |
| + displayMediaByGenre(): void |
| + displayMostBorrowedMedia(): void |
| + indicatePersonType(): void |
| + addBorrowingRecord(): void |
| + saveDataToFile(): void |
| + main(args: String[]): void |
| LibrarySystem |
+----+
| - books: List<Book> |
| - musicRecordings: List<MusicRecording> |
| - libraryMembers: List<LibraryMember> |
+----+
| + LibrarySystem() |
| + addBook(title: String, genre: String, author: Author): void |
| + addMusicRecording(title: String, genre: String, producer: Person): void |
| + isPersonAuthor(person: Person): boolean |
| + isPersonProducer(person: Person): boolean |
| + addLibraryMember(name: String): void |
| + displayMediaByGenre(genre: String): void |
| + displayMostBorrowedMedia(): void |
| + findMediaItemByTitle(title: String): Media |
| + incrementBorrowCount(mediaItem: Media): void |
```

| + indicatePersonType(person: Person): void |

| + saveDataToFile(): void |

+----+