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The Flying Hippo

Meeting notes

Blok 2 week 2

**Date:** 23/04/2019 **Time:** 14:15 – 14:30 **Absent members:** Filippo (sick) **Minute man:** Stef **Agenda guy:** Atanas

**UML diagram:**

The teachers told us the UML looks good. Atanas explained the UML and Yosif told him how he separated the back-end grid stuff from the form so that the form only contains the displaying stuff.

**Peer review:**

The teacher told us that we are a fine working group but we could improve on our communication

**Unity:**

Yosif showed the teacher what he did with unity. The teacher told us he did good. He asked a question of how much we wanted to show in unity and Yosif answered: just a small animation nothing to detailed.

Also Atanas asked a question if the Unity classes should be added to the UML to which the teacher responded: only if they become significant.

**Plan for iteration 2.**  
Prototype contains everything what we discussed at the start.

Teacher asked us: how far do you want to go with the fire spreading? Atanas responded: we want to add Air flow and add more logically fire spreading (like spreading more to open areas). He also wanted to add furniture but we would consider it for later.

Teacher asked if we are visualizing air flow  
We answered: yes with blue arrows/lines and windows.

The teacher also told us that we need to show better visualization for the exploding of the room; People have a hard time understanding it.

**Statistics**

Teachers asked us what we are planning to do with statistics.  
We answered: We want to add a smaller grid were you can see all the people who died (and their locations). We also want to use this grid to show were extinguishers are used.

**Scenarios:**

The teachers want us to make scenarios (a preset for the people and/or fires which can be saved and loaded) so we can use the same scenario for different building settings.

**Design document**

The teacher told us to keep design document simple.