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The Flying Hippo

Meeting notes

Week 5

**Time:** 13:15-13:45

**Date:** 12/03/2019

**Agenda guy:** Nikolay

**Minute man:** Stef

**Absent:** None

**Meeting:**

* We showed a part & discussed the grid system, the teacher asked us if the grid system was going to be difficult to implement and if this was a problem.

We said it was within our grasp and so doable.

* We discussed about our deliverables and that for the first iteration we would have fire and people spawning, and a custom made layout which is scalable.
* We discussed about what work division we have: Filippo & Atanas are doing fire spawning and spreading, Yosif grid system and human behavior, Nikolay human behavior and pathing and Stef human behavior and pathing.
* Mr. Chung also wanted a work division report, this will be delivered at the end of iteration 1.

**Issues:**

* The issues needs to be more detailed, some of them where unclear and some of them could be combined. Also Mr. Chung told us to assign deadlines the each issue. He also told us that he does not expect everything to be done for an issue but at least the core features should be finished.

**Unity:**

* We agreed that unity will be implemented after we make the main program.

We also received a tip: Tag a commit so the teacher knows where to look at.