

#first terminal

make clean

make

./final (execute main)

#second terminal

python3 final\_UI.py [port] (execute ui)

- \* [port] can choose 1024-49151
- \* If appears "Could not open joysticks", please check the joystick have been already plugged, and check whether there exists "/dev/input/js0"
- \* Wait until client appears "[INFO] Player 1 connect success"
- \* Press START button to start, BACK button to pause/resume, CENTER button to stop game