Team 01 - **WikiSavers**

Globetrotters' Challenge

-travel wisely to stay within your budget-

Github-Link: https://github.com/AteetVatan/WikiSaver

Agenda

The team

Who are we?

The final product

What does it look like?

The limitations

What could we improve?

The reflection

What are our key takeaways?

The team

Who are we?

Reda

Ateet Vatan

Lukas

Markus

Elinor

David
(Mentor)

The final product

What does it look like?

travelling game based on the console in pycharm

the player gets a random starting location and target location, both a combination of capital and country

the player will be assigned a certain starting budget that will decrease per kilometer travelled

the player will choose the next destination from a list of capital-country-pairs based on all the capitals and countries on the wikipedia page of his current location

The final product

What does it look like?

travelling is expensive, therefore the player should choose the shortest route

the objective is to reach the target location in the fewest attempts and with the lowest possible budget

the player can choose to get help from AI at any point

the AI help costs a certain percentage of the player's initial budget, depending on how helpful the hint is

the game ends if the player arrived at the target location, if they run out of budget or if they choose to quit

--> let's run the game!

The limitations

What could we improve?

- multiplayer-mode - the code has already been written but it has not been added to the project yet

- game instructions need to be added

- "play again"-option - right now the game just ends and has to be restarted to play again

- Open AI constraints - budget

The limitations

What could we improve?

- more labels, e. g. not just using capitals and countries but adding famous places, landmarks etc.

- add an option to make money

- include more creative hints using AI, e. g. tell AI to pick the closest capital from the list and describe it without saying its name

The reflection

What did we learn?

- Make sure everyone feels included and has a support system in the team. Regular check-ins, open channels for questions etc.

- Pair up less experienced team members with those who have more experience

- Make sure everyone knows what is expected and how they fit into the bigger picture

Questions or remarks?

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