

# Scopes Scopes

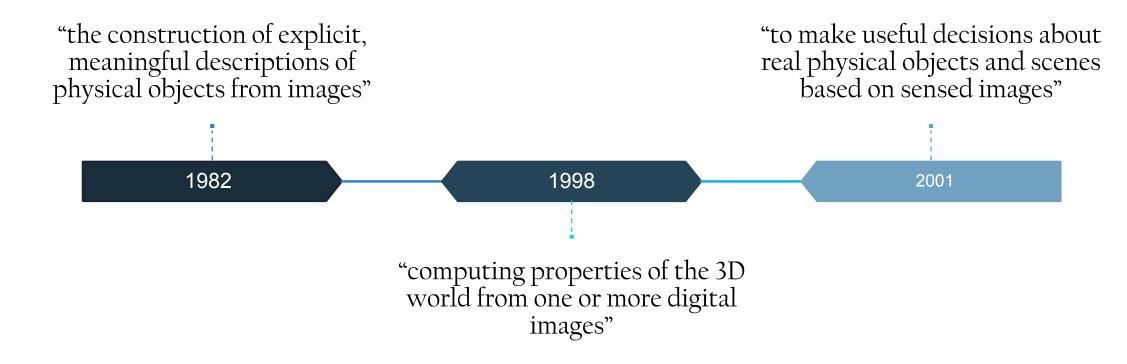
- Computer Vision (CV)
- Machine Learning (ML)
- Neural Network (NN)
- Deep Learning (DL)
- Conclusion

### ➤ Why image?

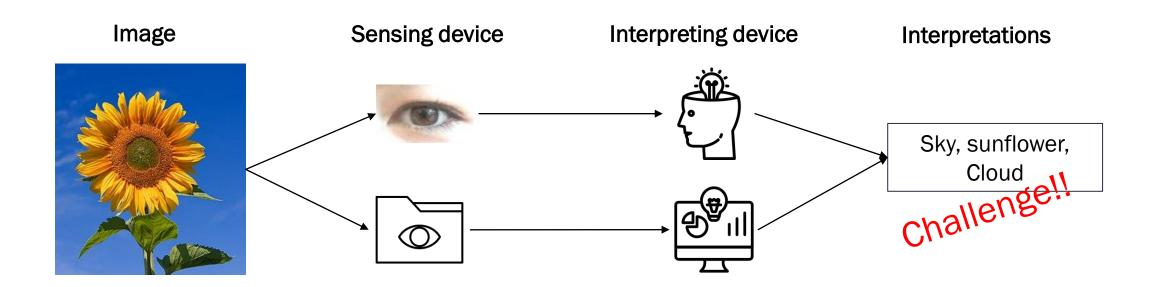
- Characters of good shoes:
  - ✓ Beauty
  - ✓ Suitable Heel
  - ✓ Replaceable Insole
  - ✓ Fit



### ➤ What is computer vision?

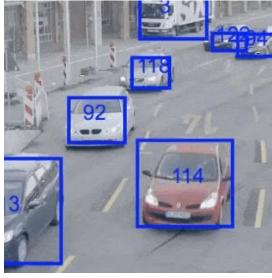


➤ What is computer vision?



- Intelligent Transportation System (ITS)
- Face Recognition
- Object Detection
- Robotics
- Biometrics
- Image Classification
- Question & Answering
- Agriculture



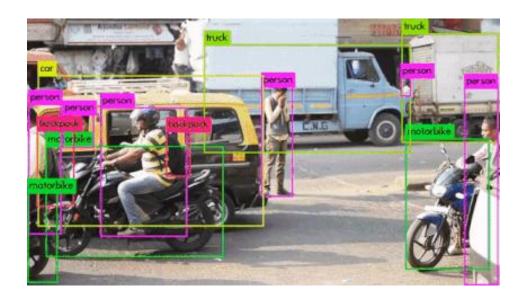


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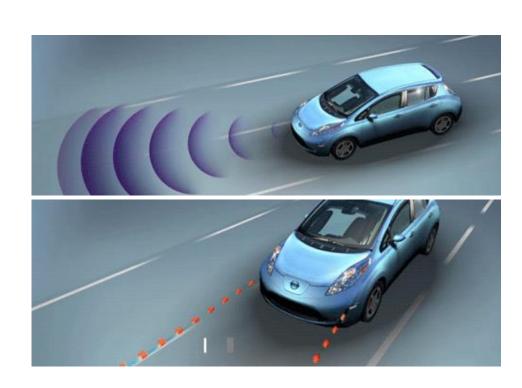




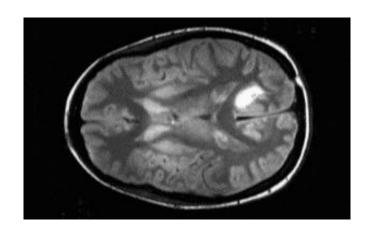
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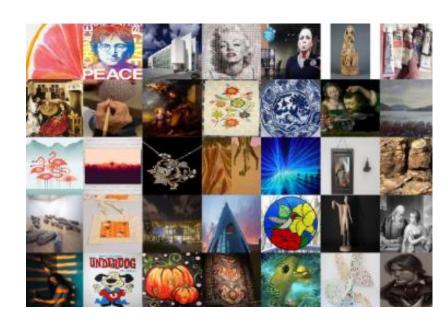
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- Intelligent Transportation System (ITS)
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#### ➤ What is it related to?

- Intelligent Transportation System (ITS)
- Face Recognition
- Object Detection
- Robotics
- Biometrics
- Image Classification
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- Agriculture

#### Where is the child sitting?!!



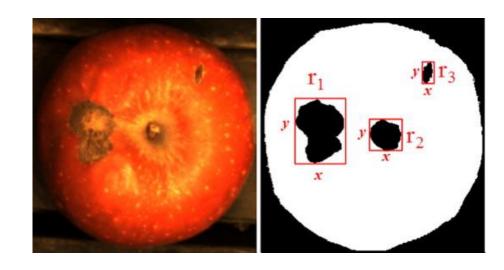


fridge

OR

chair

- Intelligent Transportation System (ITS)
- Face Recognition
- Object Detection
- Robotics
- Biometrics
- Image Classification
- Question & Answering
- Agriculture



- What is computer vision challenges?
  - View point Variation
  - Difference in Illumination
  - Occlusion
  - Scale
  - Background Clutter









- View point Variation
- Difference in Illumination
- Occlusion
- Scale
- Background Clutter

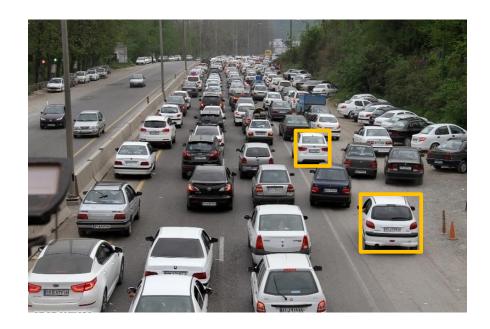




- View point Variation
- Difference in Illumination
- Occlusion
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- View point Variation
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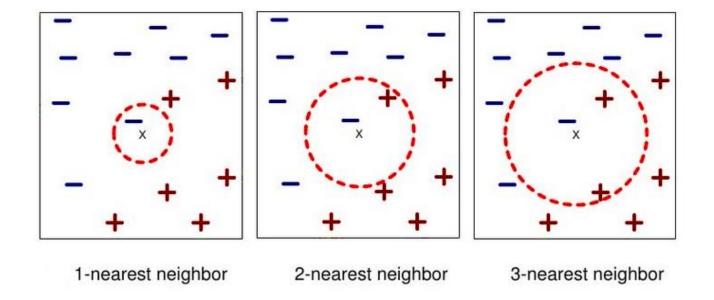


- View point Variation
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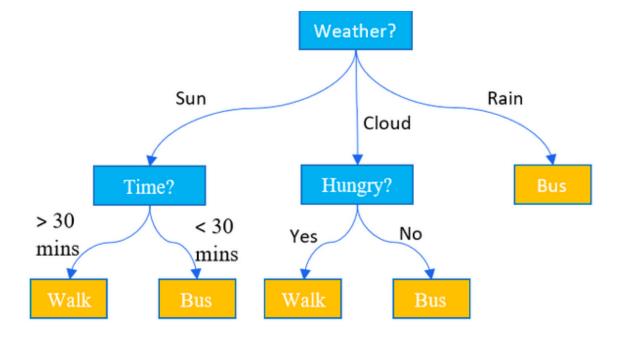
#### Common methods in ML

- K-nearest neighbor (KNN)
- Decision trees
- Genetic algorithm

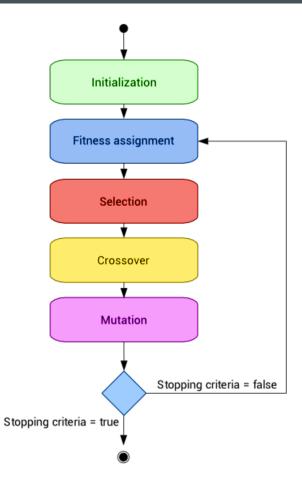


#### Common methods in ML

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- Common methods in ML
  - K-nearest neighbor (KNN)
  - Decision trees
  - Genetic algorithm



### Advantage & disadvantage

- ✓ Easily identifies trends and patterns
- ✓ No human intervention needed (automation)
- ✓ Handling multi-dimensional and multi-variety data
- ✓ Wide Applications
- Data Acquisition
- Time and Resources
- Interpretation of Results
- High error-susceptibility



#### ➤ What are neural networks?

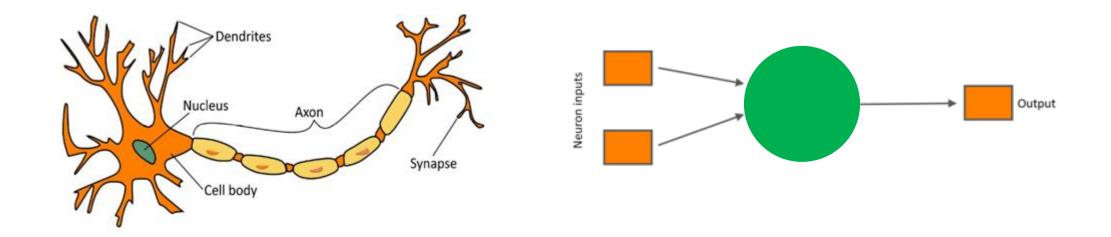
• A pool of simple processing units which communicate by sending signals to each other.



- Simplified model of the brain
- Function approximator



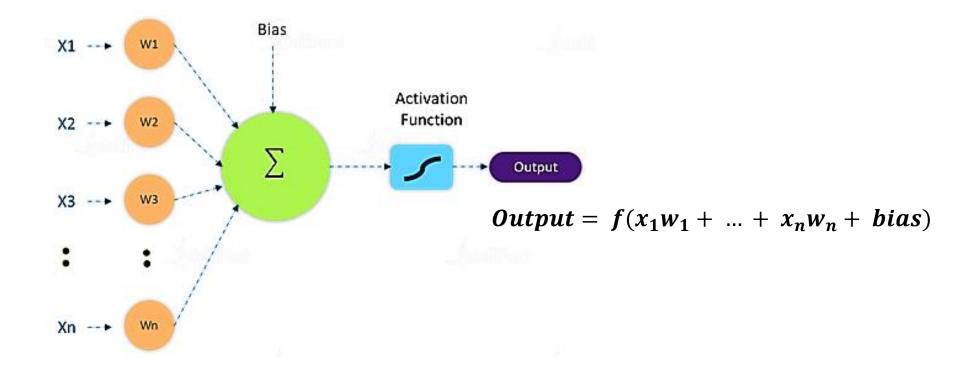
➤ What are neural networks?



### What are they used for?

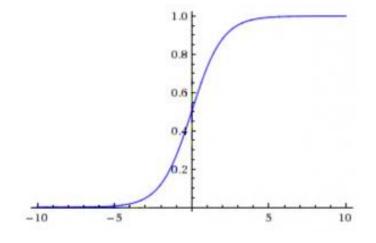
- ✓ Classification
  - Pattern recognition, feature extraction, image matching
- ✓ Noise Reduction
  - Produce noiseless outputs from input
- ✓ Prediction
  - Extrapolation based on historical data
- ✓ Learn & Generalize
  - Output based on input samples
  - produce reasonable outputs for inputs it has not learned

➤ How does neural network work?



#### ➤ What are activation function?

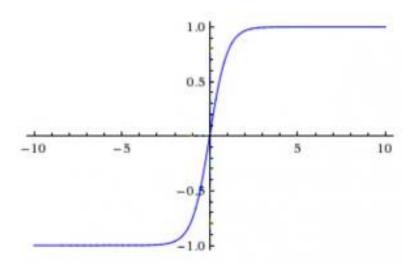
- ✓ Sigmoid Function
  - Majority of NN's use sigmoid functions
- ✓ tanh activation
- ✓ ReLU (Rectified Linear Unit)
- ✓ Sofmax



logistic function:  $\sigma(x) = 1/(1 + e^{-x})$ 

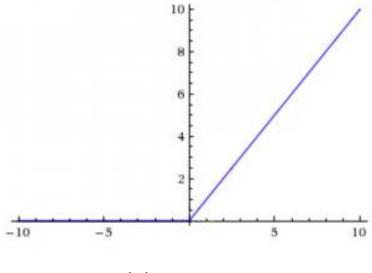
#### ➤ What are activation function?

- ✓ Sigmoid Function
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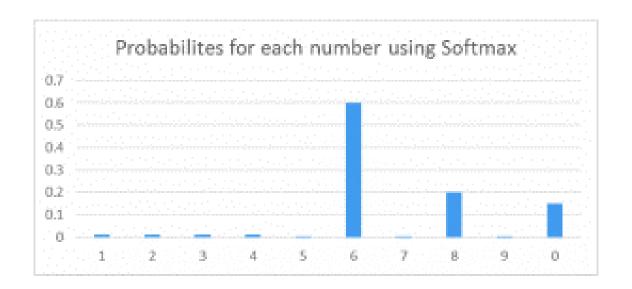
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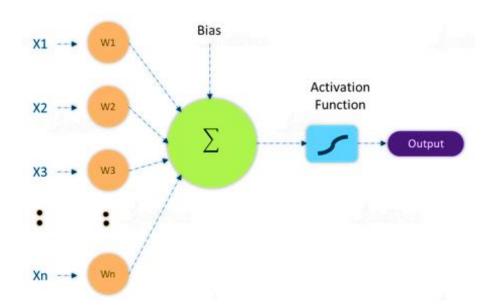
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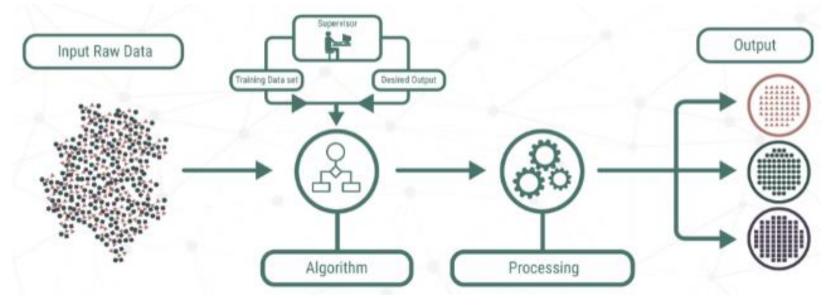


### ➤ Where do the weights come from?

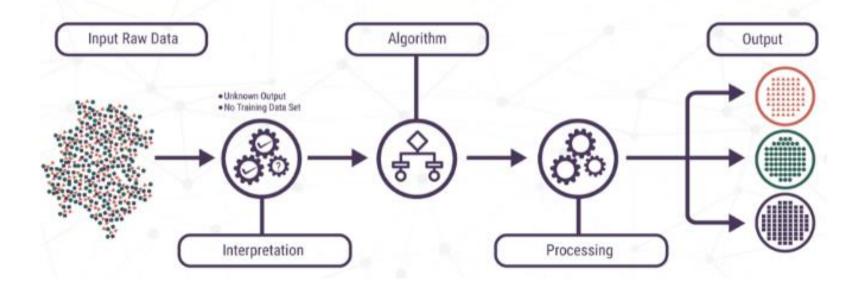
- The weights are the most important factor in determining its function.
- Training methods
- Epoch
- Loss function



- ➤ Where do the weights come from?
  - ☐ Two main types of training:
    - ✓ Supervised
    - ✓ Unsupervised

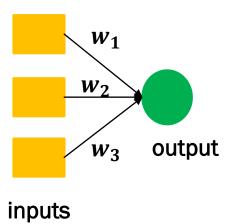


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### ➤ What is perceptron?

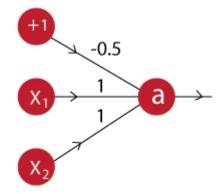
- First neural network with the ability to learn
- Made up of only input neurons and output neurons
- Output neurons use a simple threshold activation function
- In basic form, can only solve linear problems



### What is perceptron?

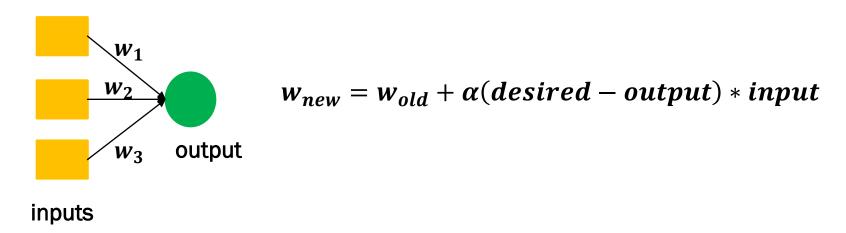
✓ OR function

X1	X2	X1 OR X2	(-0.5+X1+X2)	а
0	0	0	-0.5	0
0	1	1	0.5	1
1	0	1	0.5	1
1	1	1	1.5	1

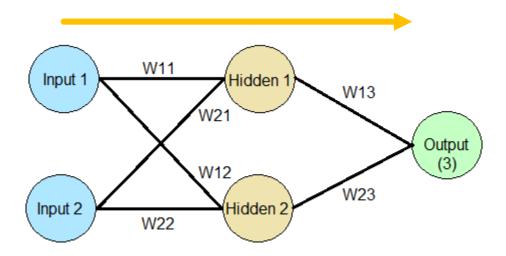


#### > How do perceptrons learn?

- Uses supervised training.
- If the output is not correct, the weights are adjusted.



- ➤ What is Multilayer Feedforward Networks?
  - ✓ An extension of the perceptron
  - ✓ Information flows in one direction

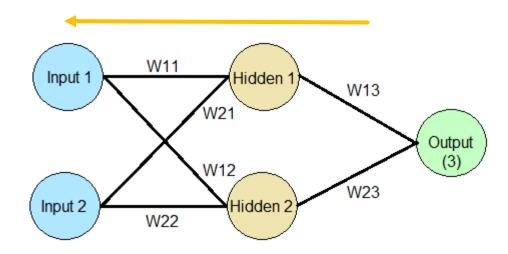


#### ➤ What is Backpropagation?

- Uses supervised training.
- Based on minimizing the error of the network using the derivatives of the error function.
- Common measure of error is the mean square error:

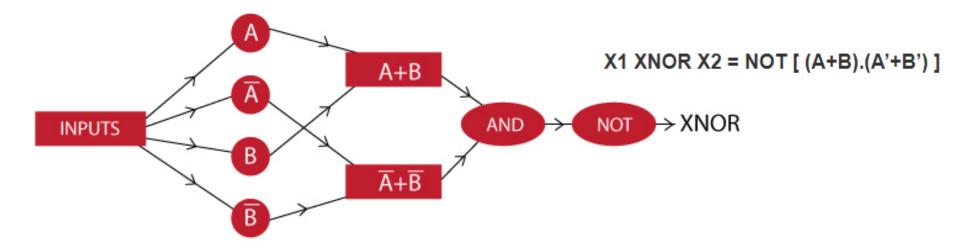
$$E = (target - output)^2$$

learning rate: small or large



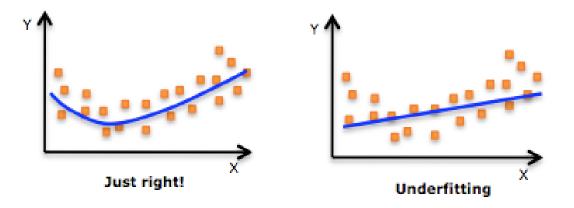
#### Hidden layers

- For most problems, one layer is sufficient.
- Two layers are required when the function is discontinuous.



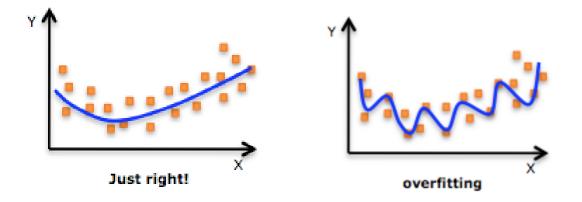
#### > Neurons

- ✓ Too few
  - Underfitting
- ✓ Too many



#### > Neurons

- ✓ Too few
- ✓ Too many
  - Overfitting

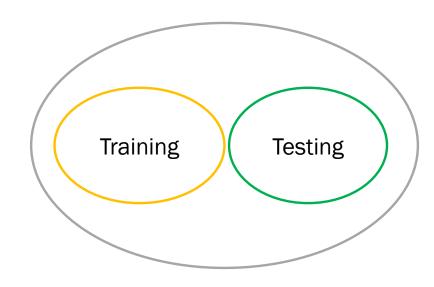


#### ➤ How is the Training Set Chosen?

- Overfitting can also occur if a "good" training set is not chosen.
- What constitutes a "good" training set?
  - ✓ Samples must represent the general population.
  - ✓ Samples must contain members of each class.
  - Samples in each class must contain a wide range of variations or noise effect.

#### Training & Testing

- ✓ Training set
  - A group of samples used to train the neural network
- ✓ Testing set
  - A group of samples used to test the performance of the neural network
  - Used to estimate the error rate



#### Verification

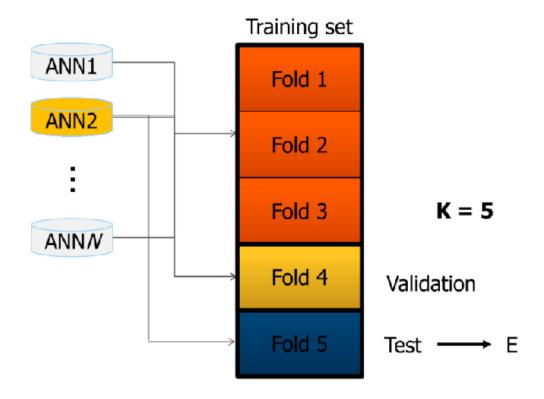
- ✓ Provides an unbiased test of the quality of the network.
- ✓ Common error is to "test" the neural network using the same samples that were used to train the neural network.
  - The network was optimized on these samples.
  - Doesn't give any indication as to how well the network will be able to classify inputs that weren't in the training set.

#### Verification

- ✓ Various metrics can be used to grade the performance of the neural network.
  - Mean square error, SNR, etc.
- ✓ Resampling is an alternative method of estimating error rate of the neural network.
  - Iterate the training and testing procedures multiple times.
  - Two main techniques are used:
    - Cross-Validation
    - Bootstrapping

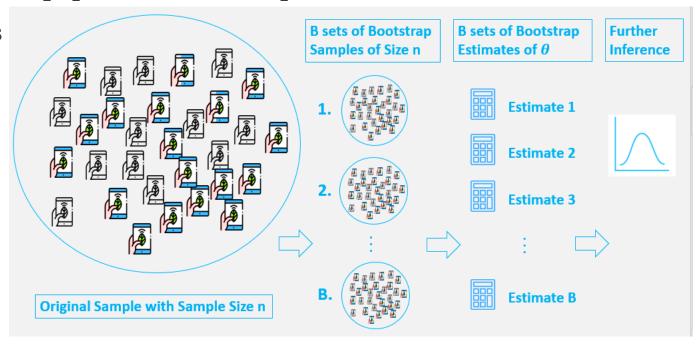
#### Cross-Validation

- ✓ Divide all samples into K folds.
- ✓ Overall performance comes from all folds performance.
- ✓ The network prevents overfitting by crossvalidation.



#### Bootstrapping

- ✓ Resampling method that sample from population with sample size n.
- ✓ containing so many statistic topics



- ✓ High cost
- ✓ Difficult to train as the number of hidden layers increases.
- ✓ Stuck in local optima.
- ✓ The random initialization does not guarantee starting from the proximity of global optima.



**Deep Learning** 



#### ➤ Generating Image Descriptions



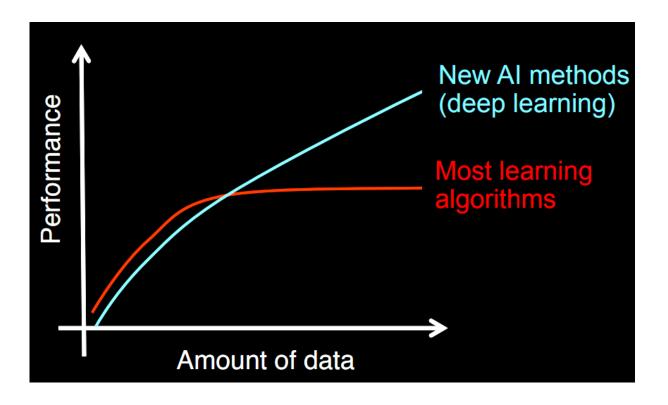




- ➤ Modelling Complex Behaviors
  - ✓ Too many concepts to learn
    - Too many object categories
    - Too many ways of interaction between objects categories
  - ✓ Behavior is a highly varying function underlying factors



➤ Performance & Amount of data



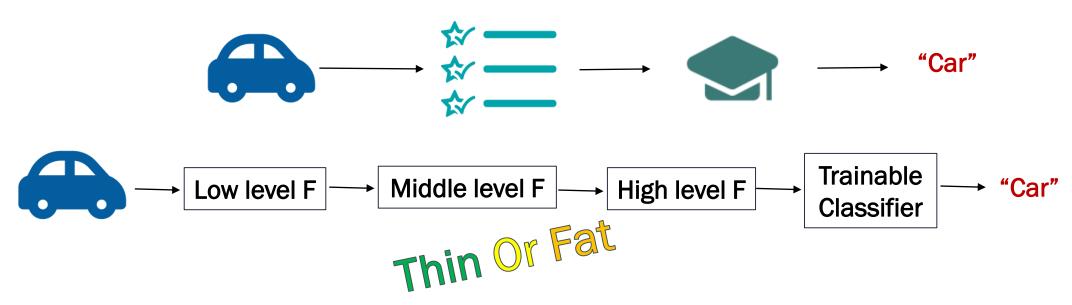
#### > Three key ideas

- ✓ Hierarchical
- ✓ End-to-End Learning
- ✓ Distributed Representations

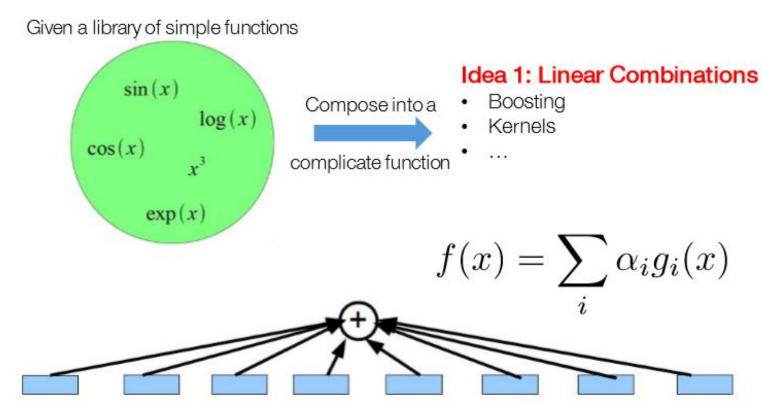


#### > Hierarchical

- ✓ Cascade of non-linear transformations
- ✓ Multiple layers of representations

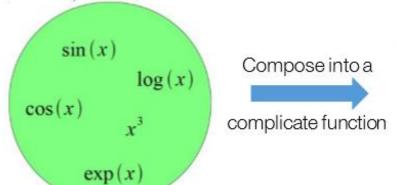


#### Building a Complicated Function



#### Building a Complicated Function

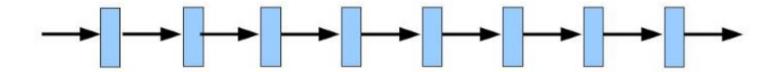
Given a library of simple functions



#### Idea 2: Compositions

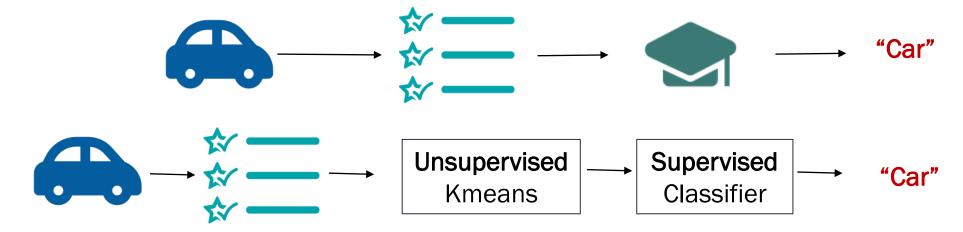
- Deep Learning
- Grammar models
- Scattering transforms...

$$f(x) = g_1(g_2(\dots(g_n(x)\dots))$$



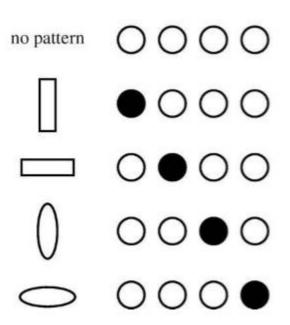
#### End-to-End Learning

- ✓ Learning (goal-driven) representations
- ✓ Learning to feature extract

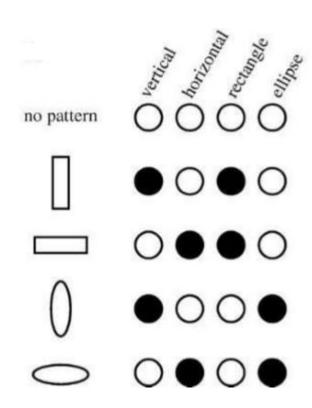


#### Representation

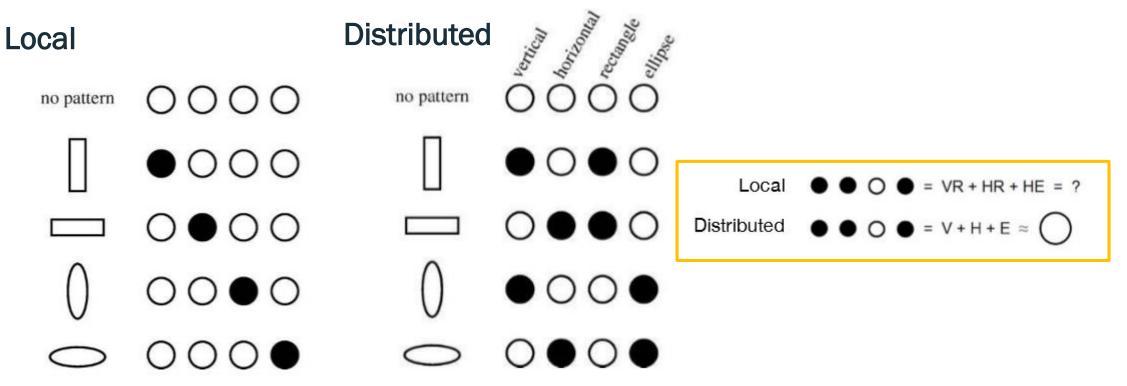
- Local
  - ✓ Each cluster corresponds to one neuron.
  - ✓ Easy to understand/learn/code.
  - ✓ Easy to associate with other representations or responses.
  - \* But, very inefficient whenever the data has componential structure
- Distributed



- > Representation
  - Local
  - Distributed
    - Each concept is represented by many neurons
    - Each neuron participates in the representation of many concepts



> Representation

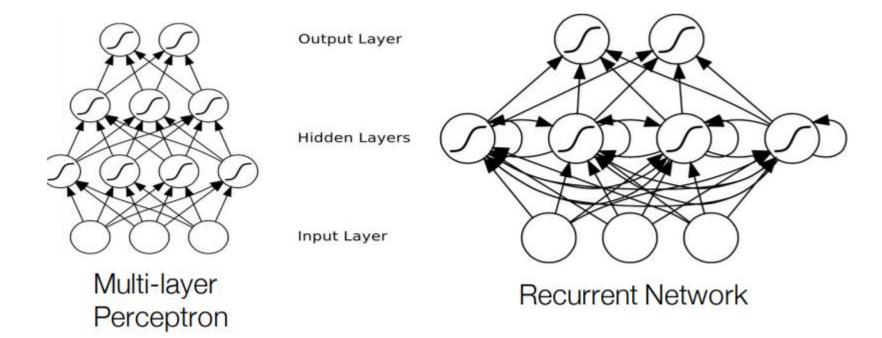


- Deep learning methods
  - ✓ Unsupervised methods
    - Restricted Boltzmann Machines
    - Deep Belief Networks
    - Auto encoders
  - ✓ Supervised methods

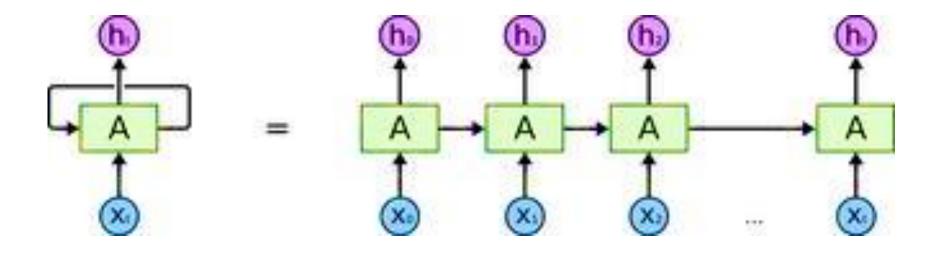
#### Deep learning methods

- ✓ Unsupervised methods
- ✓ Supervised methods
  - Deep Neural Networks
  - Recurrent Neural Networks
  - Convolutional Neural Networks

- > Recurrent neural network (RNN)
  - ✓ Map from the entire history of previous inputs to each output.

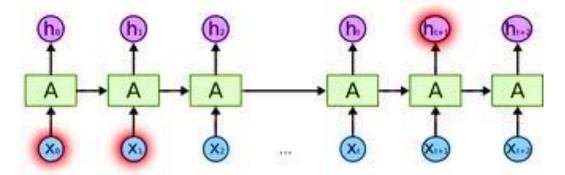


#### ➤ Unrolled RNN



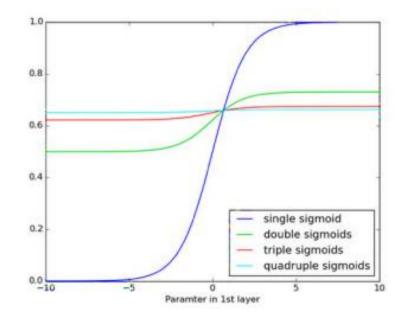
#### ➤ The Problem of Long-Term Dependencies

- ✓ Map appeals of RNNs is the idea that they might be able to connect previous information to the present task.
- ✓ The gap between the relevant information and the place that it's needed is small/large.
- ✓ When that gap grows, RNNs become unable to learn to connect the information.

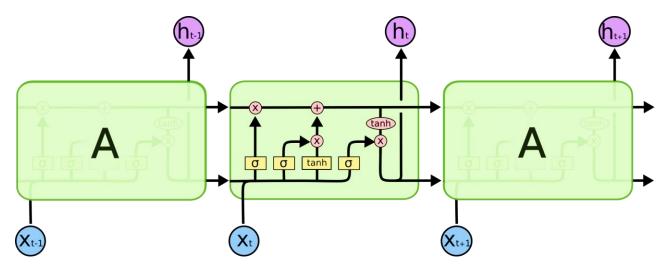


#### The Problem of Vanishing and Exploding Gradient

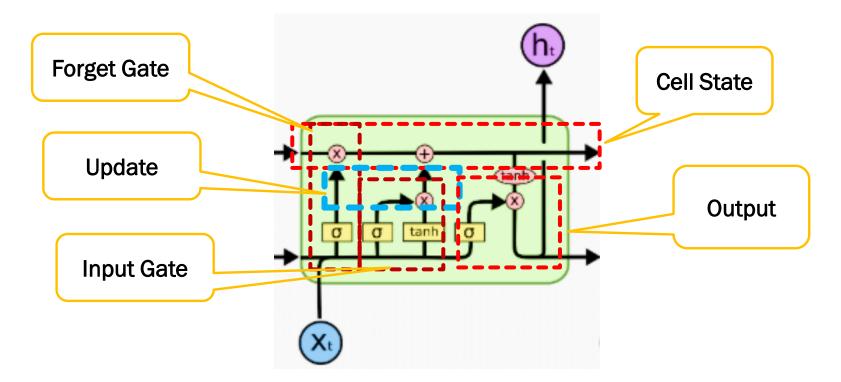
- If the gradients are large
  - Exploding gradients, learning diverges
  - ✓ Solution: Clip the gradients to a certain max value.
- If the gradients are small
  - ☐ Vanishing gradients, learning very slow or stops
  - ✓ Solution: introducing memory via LSTM, GRU, etc.



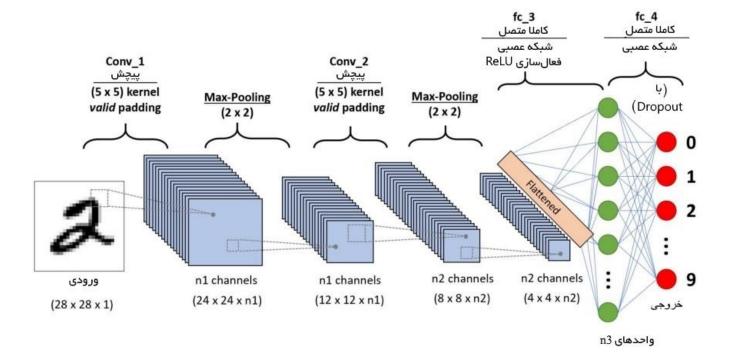
- ➤ Long-Short Term Memory (LSTM) networks
  - ✓ LSTMs are explicitly designed to avoid the long-term dependency problem.
  - ✓ Remembering information for long periods of time is practically their default behavior, not something they struggle to learn!



Step-by-Step LSTM Walk Through



- > Convolutional Neural Network (CNN)
  - ✓ CNN algorithm requires less pre-processing than other clustering algorithms.



#### Convolve Layer

- Kernel (3×3)
- Image size (5×5)
- Reduce feature space

<b>1</b> <sub>×1</sub>	<b>1</b> <sub>×0</sub>	<b>1</b> <sub>×1</sub>	0	0
0,×0	<b>1</b> <sub>×1</sub>	1,0	1	0
<b>0</b> <sub>×1</sub>	<b>O</b> <sub>×0</sub>	<b>1</b> <sub>×1</sub>	1	1
0	0	1	1	0
0	1	1	0	0

**Image** 

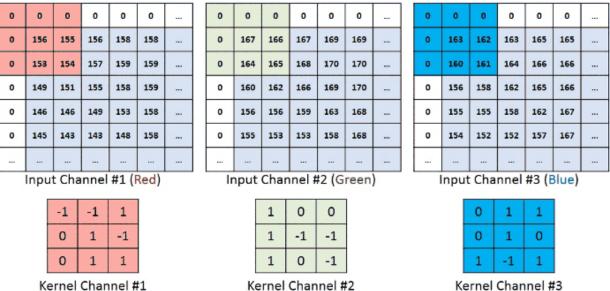
4	
	-

Convolved Feature

308

#### Convolve Layer

- Kernel (3×3×3)
- Matrix size (M×N×3)
- Extract features



-498

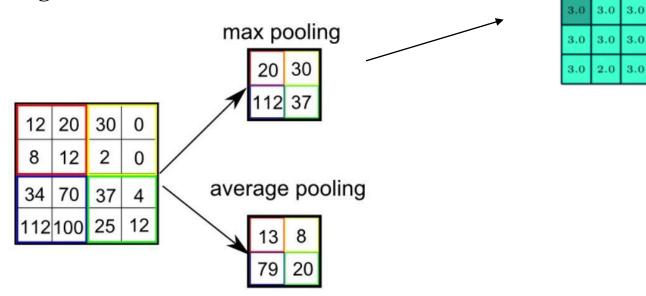
Output

164 + 1 = -25

Bias = 1

#### Pooling

- Feature space Reduction
- Denoising

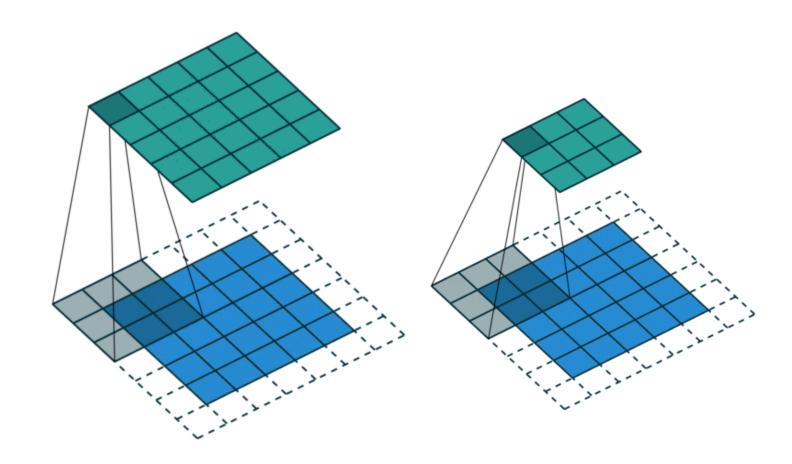


3	3	2	1	0
0	0	1	3	1
3	1	2	2	3
2	0	0	2	2
2	0	0	0	1

## Deep Learning (DL)

#### Padding

- ✓ Same padding
- ✓ Padding, strides

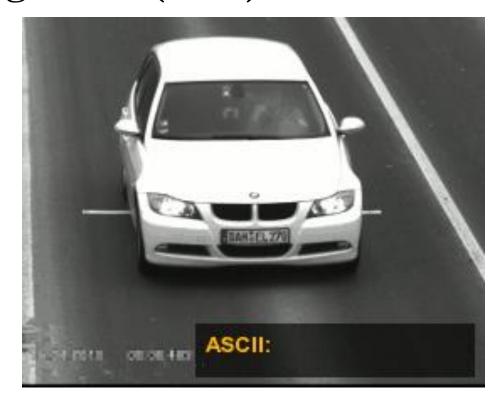


## Deep Learning (DL)

> Fully Connected **Multi-Layer Perceptron** Feed-Forward NN Sofmax car predicted convolutional fully-connected pooling pooling class layer layer layer layer convolutional input image layer CNN

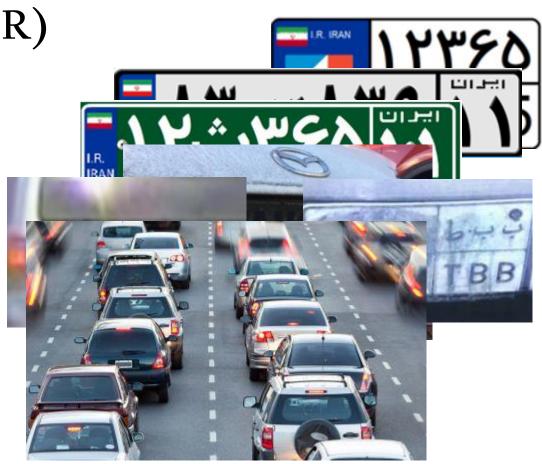


➤ License Plate Recognition (LPR)





- License Plate Recognition (LPR)
  - ✓ Challenges
    - Style & font
    - Image quality
    - Occlusion
  - ✓ Traditional methods
  - ✓ Modern methods





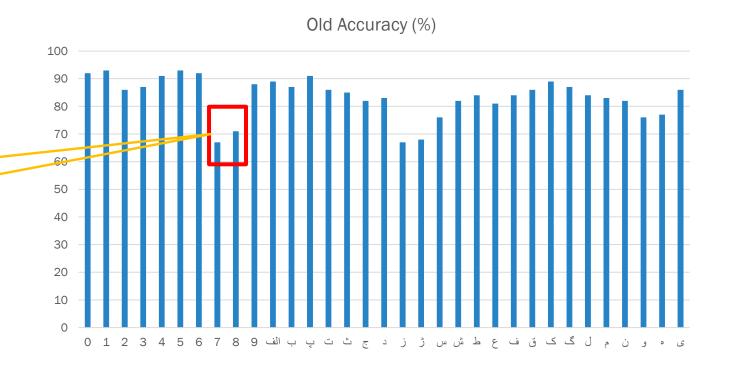
- License Plate Recognition (LPR)
  - ✓ Challenges ✓ Traditional methods Support Vector Machine (SVM) **Zernike Moments** Neural Network (NN) ✓ Modern methods Recognized Segmented License Plate (LP)



- License Plate Recognition (LPR)
  - ✓ Challenges
  - Traditional methods
  - ✓ Modern methods

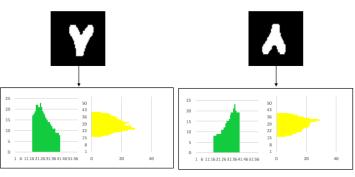
Rotation **Invariant** 

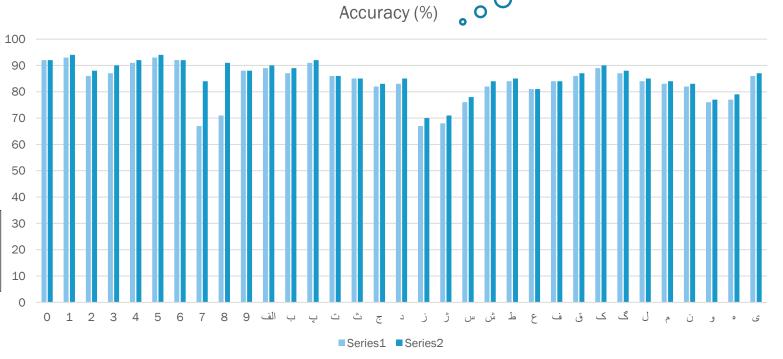






- License Plate Recognition (LPR)
  - ✓ Challenges
  - Traditional methods
  - ✓ Modern methods

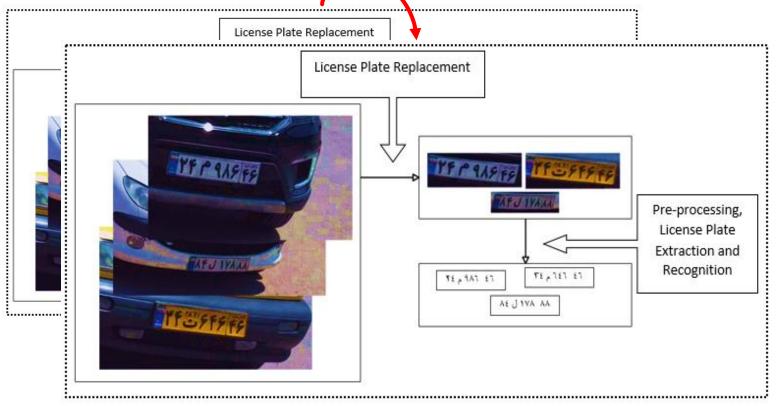




Adding Crossing Count feature

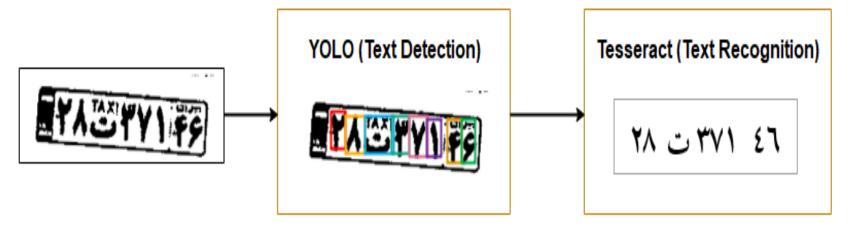


- License Plate Recognition (LPR)
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- License Plate Recognition (LPR)
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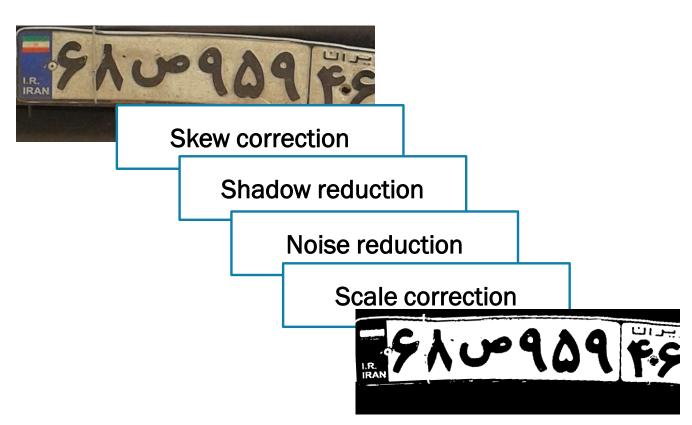
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You Only Look Once (YOLO)



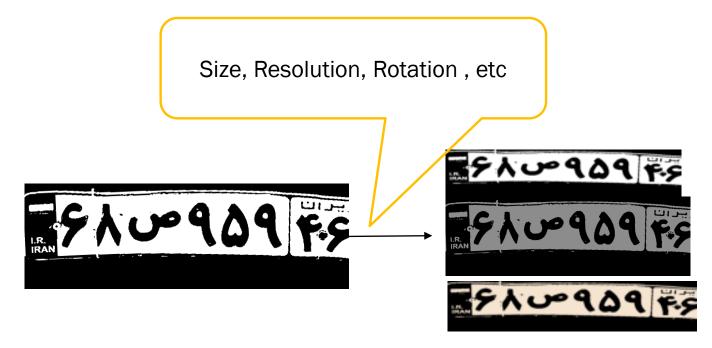


- License Plate Recognition (LPR)
  - ✓ Challenges
  - ✓ Traditional methods
  - ✓ Modern methods
    - Pre-Processing
    - Augmentation
    - Annotation
    - Text Detection
    - Text Recognition



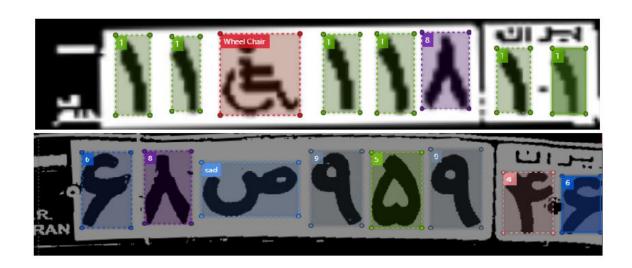


- License Plate Recognition (LPR)
  - ✓ Challenges
  - ✓ Traditional methods
  - ✓ Modern methods
    - Pre-Processing
    - Augmentation
    - Annotation
    - Text Detection
    - Text Recognition



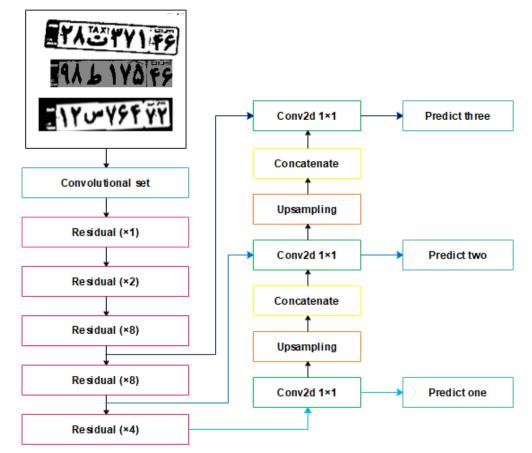


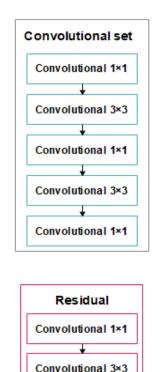
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License Plate Recognition (LPR)

Segmented LP

Pre-processing

Feature extraction

Classification

Output



LP

Pre-processing

Augmentation

Annotation

Text Detection

Text Recognition

Output





# - Conclusions

- Neural network is an important issue in the field of computer vision.
- We used deep learning for getting better performance.
- An example of License Plate Detection (LPD) was used to understand all the concepts.





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