

# Lab Instructions - session 1

### Introduction to numpy and matplotlib

# A review of numpy arrays and matrices + matplotlib

Open an interactive Python environment (python shell, ipython shell, Jupyter notebook, Google Colab), run the following commands, and see the output. Do not close the environment

# Creating numpy arrays

```
>>> 1 = [1,2,3]
>>> 1
>>> import numpy
>>> a = numpy.array(1)
>>> a
\Rightarrow a[2] = 300
>>> a
>>> type(1)
>>> type(a)
>>> import numpy as np
>>> a = np.array(1)
>>> a = np.zeros(10)
>>> a
>>> a.dtype
>>> a[2] = 4
>>> a
>>> a = np.zeros(10, dtype=np.int64)
>>> a
>>> a.dtype
>>> a = np.ones(10)
>>> a = np.ones(10) * -20
>>> a
>>> np.full(10, 222)
>>> a = np.arange(10)
>>> a
>>> 2**a
```



### Numpy array basic properties

```
>>> a = np.ones(10000)
>>> len(a)
>>> type(a)
>>> a.size
>>> a.ndim
>>> a.dtype
>>> a.nbytes
>>> a.itemsize
>>> sys.getsizeof(a)
```

• Why are the outputs of a.nbytes and sys.getsizeof(a) different?

### Lists vs. numpy arrays

```
>>> 11 = [1,2,3]

>>> 12 = [4,5,6]

>>> a1 = np.array(11)

>>> a2 = np.array(12)

>>> 11+12

>>> a1+a2
```

# Data types

```
>>> a = np.array([1,2,3,4,5,6,7,8,9,10], dtype=np.int64)
>>> b = np.array([1,2,3,4,5,6,7,8,9,10], dtype=np.int32)
>>> c = np.array([1,2,3,4,5,6,7,8,9,10], dtype=np.int16)
>>> d = np.array([1,2,3,4,5,6,7,8,9,10], dtype=np.int8)
>>> e = np.array([1,2,3,4,5,6,7,8,9,10], dtype=np.uint8)
>>> print(a.itemsize, b.itemsize, c.itemsize, d.itemsize, e.itemsize)
>>> print(a.nbytes, b.nbytes, c.nbytes, d.nbytes, e.nbytes)
>>> d-4
>>> e-4
>>> f = np.array([1,2,3,4,5,6,7,8,9,10], dtype=np.float32)
>>> g = np.array([1,2,3,4,5,6,7,8,9,10], dtype=np.float64)
>>> h = np.array([1,2,3,4,5,6,7,8,9,10], dtype=np.float128)
>>> print(f.nbytes, g.nbytes, h.nbytes)
```



```
>>> l.dtype
>>> l = np.array([0, 1, 1], dtype=np.bool)
>>> l.dtype
>>> l.nbytes
```

## **Basic operations**

```
>>> a = np.array([1,2,3])
>>> b = np.array([4,5,6])
>>> a+b
>>> a-b
>>> a*b
>>> b**a
>>> a + 4
>>> a * 2
>>> a ** 2
>>> a.dtype
>>> a/b
              # different in pythons 2.x and 3.x
>>> a//b
>>> a = np.array([1.0,2,3])
>>> a
>>> a.dtype
>>> a / b
>>> a//b
          # different in pythons 2.x and 3.x
>>> a = np.array([1,2,3], dtype=np.float64)
>>> a
>>> a.dtype
```

# Slicing

```
>>> a = np.array([0,10,20,30,40, 50, 60, 70, 80, 90, 100])
>>> a
>>> a[2]
>>> a[-2]
>>> a[2:8]
>>> a[2:-1]
>>> a[2:]
>>> a[2:]
>>> a[2:8:2]
>>> a[2:8:2]
>>> a[2:8:-1]
>>> a[8:2:-1]
>>> a[8:2:-1]
>>> a[1,3,3,4,5]]
```



# 2D Arrays

```
>>>
     A = np.zeros((4,6))
>>>
>>>
    A = np.zeros((4,6), dtype=np.int32)
>>>
>>>
    A = np.ones((3,7))
>>>
     Α
>>>
     A = np.ones((3,8), dtype=np.uint8)
>>>
>>>
    np.full((4,3), 50.0)
>>>
>>> A = np.array([[1,2,3,4], [5,6,7,8], [9,10,11,12]])
>>>
    A[1,2]
>>>
    A[0,-1]
>>>
    A[1,2]
>>> A.shape
>>> A.shape[0]
>>> A.shape[1]
>>> A.shape[::-1]
>>>
    A.size
>>>
    A.ndim
>>>
>>>
    A[0]
>>>
    A[1]
>>> A[0].shape
>>>
    A[0,:]
>>> A[0,:].shape
>>>
    A[[0],:]
    A[[0],:].shape
>>>
>>>
    A[:,2]
>>>
    A[:,[2]]
    A[:,2].shape
>>>
>>>
    A[:,[2]].shape
>>>
>>>
    A[1:3]
>>>
    A[1:3, :]
>>>
    A[:,:3]
>>>
    A[:,::2]
>>>
    A[:,::-1]
>>>
>>>
    r = np.array([0, 1, 0, 2, 2])
>>>
     Α
>>>
>>>
     A[r,:]
>>>
```



```
>>>
>>>
    A[:,0] = 1
>>>
>>>
>>>
    A[:,0] = [20,30,40]
>>>
>>>
>>>
     Α
>>>
    A.T
>>>
>>> B = np.array([[1,1,1,1], [2,2,2,2], [3,3,3,3]])
>>>
     Α
>>>
    В
>>>
    A + B
     A * B
>>>
>>>
>>>
    np.dot(A,B)
>>>
    A.dot(B)
>>>
    A @ B
>>>
    A.dot(B.T)
>>>
>>>
    I = np.eye(3)
>>>
>>>
>>>
    np.random.random((2,3))
>>>
    np.random.random((2,3))
>>>
    np.random.random((2,3))
>>>
>>>
    np.random.rand(2,3)
>>>
    np.random.rand(2,3)
>>>
>>>
    np.random.randn(2,3)
>>> np.random.randn(2,3)
```

# Numpy slices are references (not copies)

```
>>> A = np.array([[1,2,3,4], [5,6,7,8], [9,10,11,12]])
>>> b = A[:,1]
>>> b
>>> A
>>> b[1] = 10000
>>> b
>>> A
>>> b
>>> b
>>> b
>>> b
```



```
>>> b
>>> A
```

#### Masks

```
>>> A = np.array([[1,2,3,4],
                  [5,6,7,8],
                  [9,10,11,12]])
>>> Mask = np.array([[True, False, True,
                                           False],
>>>
                     [True, True,
                                    False, False],
>>>
                     [False, False, True]])
>>> Mask.dtype
>>> A
>>> A[Mask]
>>> A[~Mask]
>>> A[Mask] = 222
>>> A
>>> A[~Mask] *= 2
>>> A
>>> A = np.array([[1,2,3,4], [5,6,7,8], [9,10,11,12]])
>>> B = np.zeros like(A)
>>> B[Mask] = A[Mask]
>>> B
>>> A > 2
>>> Mask = A < 8
>>> Mask
>>> A[Mask]
>>> A[A < 8]
>>> A[A < 8] += 100
>>> A
```

# Operations on arrays

```
>>> A = np.array([[1,2,3,4], [5,6,7,8], [9,10,11,12]])
>>> A.sum()
>>> A.sum(axis=0)
>>> A.sum(axis=1)
>>> A.min()
>>> A.min(axis=0)
>>> A.max(axis=0,keepdims=True)
>>> A.max(axis=1,keepdims=True)
```



```
>>> A.mean(axis=1)
>>>
>>> A.prod(axis=0)
```

#### Concatenation

```
>>> X = np.array([[1,2],[3,4]])
>>> Y = np.array([[10,20,30],[40,50,60]])
>>> Z = np.array([[7,7],[8,8],[9,9]])
>>> X
>>> Z
>>> np.concatenate((X,Z))
>>> np.concatenate((X,Z), axis=0)
>>> X
>>> Y
>>> np.concatenate((X,Y), axis=1)
>>> np.vstack((X,Z))
>>> np.r [X,Z]
>>> np.hstack(X,Y) # error
>>> np.hstack((X,Y))
>>> np.c [X,Y]
>>> Y
>>> np.tile(Y,(4,3))
```

# Reshaping

```
>>> A = np.array([[1,2,3,4], [5,6,7,8], [9,10,11,12]])
>>> A.reshape((4,3))
>>> A.reshape((2,6))
>>> A.reshape((2,7))
>>> A.reshape((1,12))
>>> A.reshape((12,1))
>>> b.reshape((12,1))
>>> b
>>> b.shape
>>> b.reshape((2,6))
```



```
>>> f = A.flatten()
>>> r = A.ravel()
>>> f
>>> r
>>> f
>>> r
>>> r
>>> f[0] = 4444
>>> A
>>> A
```

 What is the difference between ravel and flatten? Which one do you think is faster?

### Numpy arrays vs numpy matrices

```
>>> A = np.array([[1,2,3], [1,1,1], [-1,-2,-1]])
>>> A
>>> A*A
              # element-wise multiplication
>>> A.dot(A) # matrix multiplication
>>> A @ A # matrix multiplication (same as above)
>>>
>>> M = np.matrix([[1,2,3], [1,1,1], [-1,-2,-1]])
>>> M*M
>>> np.multiply(M,M)
>>> M=np.mat(A)
>>> M
>>> M=np.matrix(A)
>>> M
>>> M.T
>>> M.I
>>> M.I * M
>>> M * M.I
>>> M.A
>>> type (M)
>>> type (M.A)
>>> C = np.matrix("1 2; 3 4; 5 6")
>>> C
>>> M*C
```



# N-dimensional arrays

```
>>> A = np.zeros((2,4,3))
>>> A
>>> A.shape
>>> A[:,:,0].shape
>>> A[:,:,0] = [[1,2,3,4],[5,6,7,8]]
\rightarrow \rightarrow A[:,:,1] = [[2,2,2,2],[4,4,4,4]]
>>> A[:,:,2] = [[10,20,30,40],[11,21,31,41]]
>>> A
>>>
>>> A[0,:,:]
>>> A[0]
>>> A[:,1,:]
>>> A[:,1]
>>> A[:,[1]]
>>> A[:,1].shape
>>> A[:,[1]].shape
>>> A[:,:,0]
>>> A[:,:,2]
>>> A[:,2:,2]
>>> A.ravel()
```

# Broadcasting

```
>>> A = np.array([0,1,2,3,4,5,6,7])
>>> A - 10
>>> a = np.array([4])
>>> A * a

>>> A = np.array([[1,2,3,4], [5,6,7,8], [9,10,11,12]])
>>> b = np.array([1, 0, 2,-2])
>>> A
>>> b
>>> A-b

>>> c = np.array([1,2,3])
>>> c - c
>>> c - c.reshape((3, 1))
>>> c - c.reshape((-1, 1))
>>> c - c[:, np.newaxis]
```



```
>>> c - c[:, None]
>>> A-c
>>> A-c.reshape((3,1))
>>> A = np.arange(24).reshape((2,3,4))
>>> A.shape
>>> A - 2
>>> A - np.array([1,2])
>>> A - np.array([1,2,3,4])
>>> A - np.array([1,2,3])
>>> A - np.array([1,2,3])
>>> A - np.array([1,2,3]).reshape((3,1))
>>> A - np.array([1,2])
>>> A - np.array([1,2])
>>> A - np.array([1,2])
>>> A - np.array([1,2]).reshape((2,1,1))
>>> A - np.array([[1,2,3,4],[5,6,7,8], [9,10,11,12]])
>>> A - np.array([[1,2,3,4],[5,6,7,8]])
>>> A - np.array([[1,2,3,4],[5,6,7,8]]).reshape((2,1,4))
```

To get a better understanding of broadcasting, read the following (particularly the broadcasting rules) https://numpy.org/doc/stable/user/basics.broadcasting.html

#### Math functions

```
>>> x = np.arange(0, 2 * np.pi, 0.1)
>>> x
>>> y = np.cos(x)
>>> y
>>> np.sin(x)
>>> np.tan(x)
>>> x = np.linspace(1,8,20)
>>> x
>>> x.shape
>>> np.exp(x)
>>> np.log(x)
\rightarrow > np.log10(x)
>>> np.log2(x)
>>> np.floor(x)
>>> np.ceil(x)
>>> np.round(x)
>>> np.sqrt(x)
>>> np.arctan(x)
```



- Here you can find a list of numpy math functions:
  - https://numpy.org/doc/stable/reference/routines.math.html

# Plotting with Matplotlib

```
>>> from matplotlib import pyplot as plt
>>>
>>> x = np.arange(0, 2 * np.pi, 0.1)
>>> x
>>> y = np.cos(x)
>>> y
>>> plt.plot(x,y)
>>> plt.show()
>>> plt.plot(x,np.sin(x))
>>> plt.plot(x,np.cos(x))
>>> plt.show()
```

# Reading and displaying images

```
>>> from matplotlib import pyplot as plt
>>> I = plt.imread('masoleh_gray.jpg')
>>> I.shape
>>> I.dtype
>>> plt.imshow(I)
>>> plt.show()
>>> plt.show()
>>> plt.imshow(I,cmap='gray')
>>> plt.show()
>>> plt.show()
>>> plt.show()
```

# Task 1 - Practice Vectorization

Consider an arbitrary A matrix like

```
A = np.random.rand(200,10)
```

We perform the following operation on **A** to create the matrix **B**.

```
mu = np.zeros(A.shape[1])
for i in range(A.shape[0]):
    mu += A[i]
mu /= A.shape[0]
```



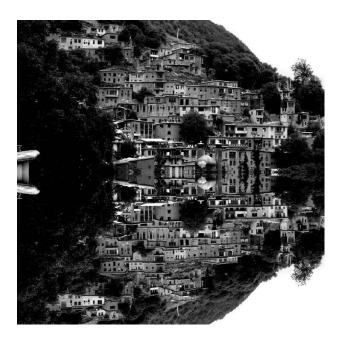
```
B = np.zeros_like(A)
for i in range(A.shape[0]):
   B[i] = A[i] - mu
```

- What does the above piece of code do?
- Write an equivalent program without loops. Do it in just a single line of code.

 $B = \dots$ 

# Task 2

Read the image 'masoleh\_gray.jpg' and create a new image by vertically concatenating it with its vertically inverted image (like below). Display the new image.



# References

- 1. Numpy Quickstart <a href="https://numpy.org/doc/stable/user/quickstart.html">https://numpy.org/doc/stable/user/quickstart.html</a>
- 2. <a href="https://docs.scipy.org/doc/numpy-dev/user/numpy-for-matlab-users.html">https://docs.scipy.org/doc/numpy-dev/user/numpy-for-matlab-users.html</a>
- 3. https://docs.scipy.org/doc/numpy-dev/user/guickstart.html
- 4. <a href="http://cs231n.github.io/python-numpy-tutorial">http://cs231n.github.io/python-numpy-tutorial</a>
- 5. Broadcasting <a href="https://numpy.org/doc/stable/user/basics.broadcasting.html">https://numpy.org/doc/stable/user/basics.broadcasting.html</a>