

Math 306 - Numerical Methods

Introduction to MATLAB

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Cartesian Plots

- We have already seen the plot function

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»x=-pi:pi/100:pi;  
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exp(-abs(x));  
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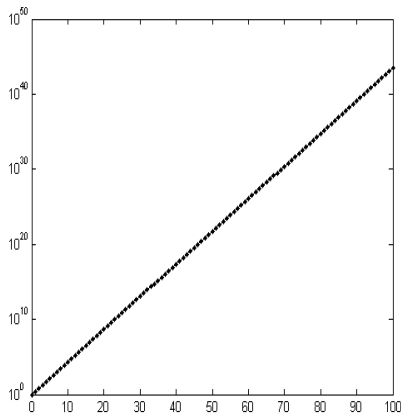
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- There are GUI based tools available on figure window to
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- Explore and familiarize yourself thoroughly with all these tools, ... , **it is important !**

Line and Marker Options

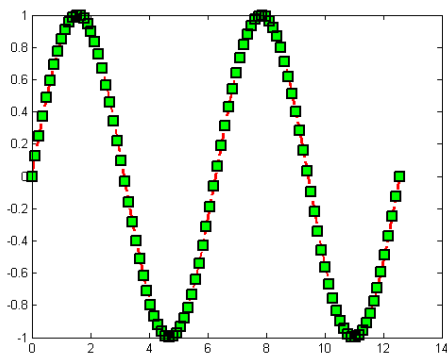
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- See [doc line](#) for a full list of properties that can be specified

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- To put parameter values into labels, need to use `num2str` and concatenate:
 »str= ['Strength of ' num2str(d) 'cm diameter rod'];
 »title(str)

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- More on advanced figure customization later in the semester

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- »axis ij
..puts the origin in the top left corner (for viewing matrices)

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- »close all
 ..closes all figures (useful in scripts/functions)

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- Open a figure and plot a sine wave over two periods with data points at $0, \pi/8, 2\pi/8, \dots$. Use black squares as markers and a dashed red line of thickness 2 as the line

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- View with pdf viewer.

Visualizing matrices

- Any matrix can be visualized as an image

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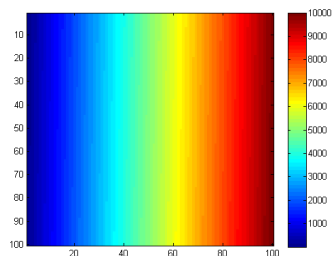
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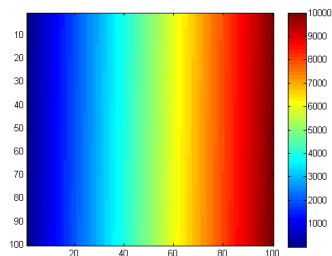


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- We can also set limits for the color axis (analogous to `xlim`, `ylim`)
»`caxis([3000 7000])`

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 - `»map=zeros(256,3);`
`»map(:,2)=(0:255)/255;`
`»colormap(map);`

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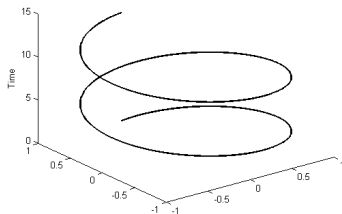
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»phase=angle(dMat);
»imagesc(phase);
»colormap(hot(256));
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# 3D Line Plots

- We can plot in 3 dimensions just as easily as in 2

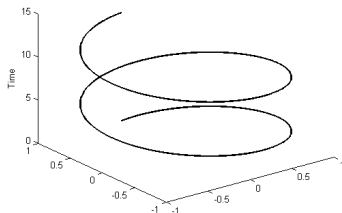
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»time=0:0.001:4*pi;
»x=sin(time);
»y=cos(time);
»z=time;
»plot3(x,y,z,'k','LineWidth',2);
»zlabel('Time');
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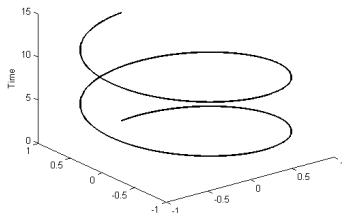


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- Can set limits on all 3 axes: `»xlim`, `ylim`, `zlim`

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  - built-in function: `meshgrid`

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- Make the x and y vectors

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- Plot the surface  
    » `surf(X,Y,Z)`  
    » `surf(x,y,Z);`

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- See help surf for more options
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- You can change colormaps
  - » colormap(gray)

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    - can set `colormap`
- » `hold on`
  - » `mesh(X,Y,Z)`

## Exercise: 3-D Plots

- Plot  $\exp(-.1(x^2+y^2))\sin(xy)$  for  $x,y$  in  $[-2\pi, 2\pi]$  with interpolated shading and a hot colormap:

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- ```
»x=-2*pi:0.1:2*pi;  
»y=-2*pi:0.1:2*pi;  
»[X,Y]=meshgrid(x,y);  
»Z =exp(-.1*(X.^2+Y.^2)).*sin(X.*Y);  
»surf(X,Y,Z);  
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- `doc specgraph` –for a complete list

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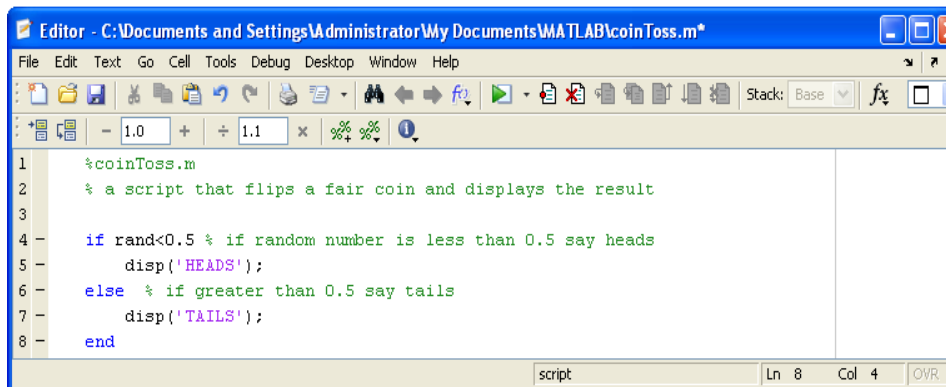
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»edit myScript.m

Scripts: the Editor



Editor - C:\Documents and Settings\Administrator\My Documents\MATLAB\coinToss.m*

File Edit Text Go Cell Tools Debug Desktop Window Help

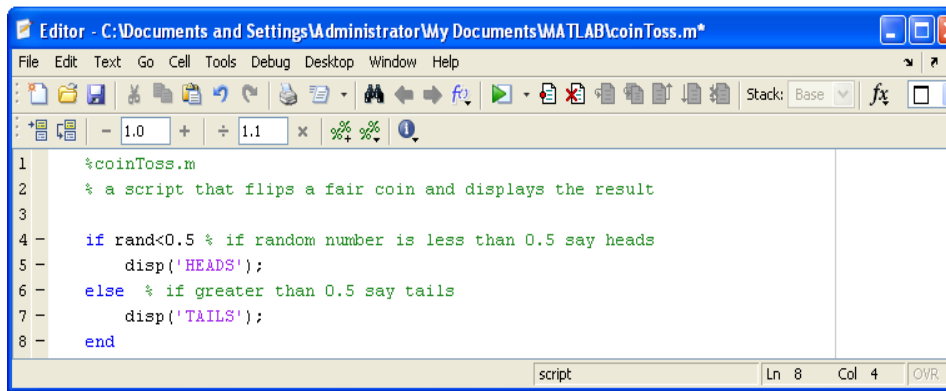
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script Ln 8 Col 4 OVR

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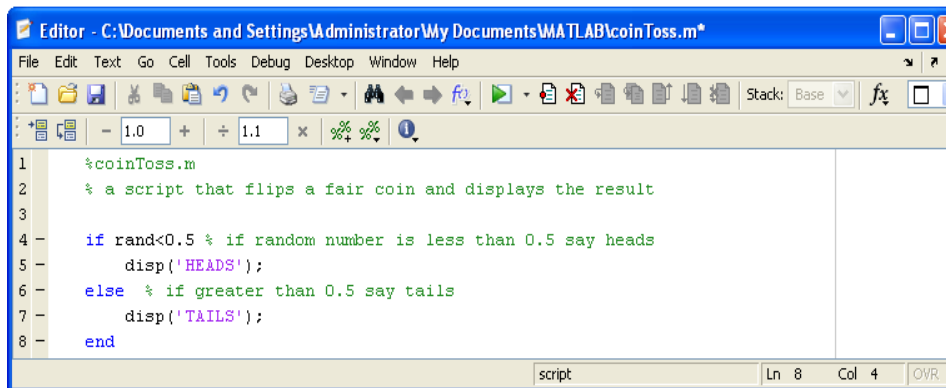
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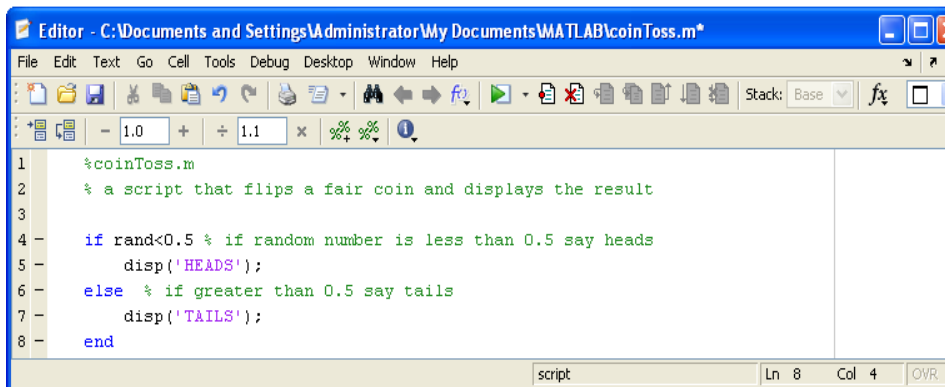
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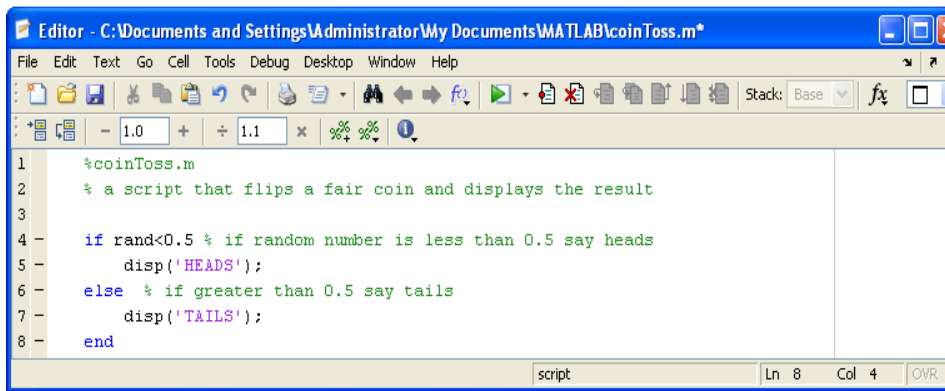
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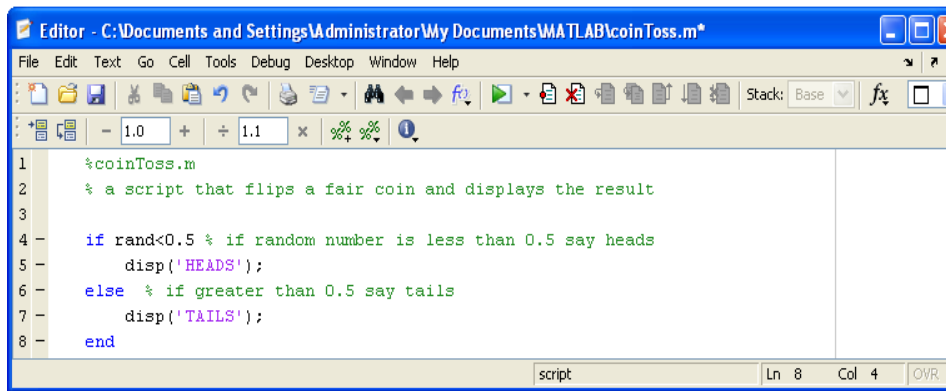
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 - Comment thoroughly to avoid wasting time later

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- The first exam is worth 20%, the second is worth 30%, and the final is worth 50% of the grade
- Calculate the student's overall score
- Save script as practice Script.m and run a few times
 - » `scores=rand(1,3)*100;`
 - » `weights=[0.2 0.3 0.5];`
 - » `overall=scores*weights'`

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 - Functions must have a function declaration

```
Editor - C:\Documents and Settings\Administrator\My Documents\MATLAB\stats.m
File Edit Text Go Cell Tools Debug Desktop Window Help
[Icons]
- 1.0 + ÷ 1.1 × %>% %>% ⓘ
1 %stats: computes the average, standard deviation, and range
2 % of a given vector of data
3 %
4 %[avg,sd,range]=stats(x)
5 %avg - the average (arithmetic mean) of x
6 %sd - the standard deviation of x
7 %range - a 2x1 vector containing the min and max values in x
8 %x - a vector of values
9 function [avg,sd,range]=stats(x)
10 - avg=mean(x);
11 - sd=std(x);
12 - range=[min(x);max(x)];
stats
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- Name the function `overallScore.m`

Functions: Exercise Solution

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%overall score: computes the overall score that a  
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%average=overallScore(scores,weights)  
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function average=overallScore(scores,weights)  
% we just want the inner product  
average=scores*weights';
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 - And &&&
 - Or |||
 - Not ~
 - Xor xor
 - All true all
 - Any true any
- Boolean values: zero is false, nonzero is true

Relational Operators

- MATLAB uses mostly standard relational operators
 - equal ==
 - not equal ~=
 - greater than >
 - less than <
 - greater or equal >=
 - less or equal <=
- Logical operators normal bitwise
 - And &&&
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- See help .for a detailed list of operators

if/else/elseif

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IF

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if condition  
    commands  
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else  
    commands 2  
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ELSEIF

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    commands 1
elseif cond 2
    commands 2
else
    commands 3
end
```

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- The command block
 - Anything between the **for** line and the **end**

while

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WHILE syntax

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end

Exercise: Control-Flow

- Write a function to calculate the factorial of an integer N using a loop (you can use a for or while loop). If the input is less than 0, return NaN. Test it using some values.

```
function a = factorial(N)
if N<0,
    a=nan,
else
    a = 1;
    for k=1:N
        a = a*k;
    end
end
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- But note that factorial() is already implemented! You should see if there are built-in functions before implementing something yourself

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length(x)	Loop time	Find time
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```
a=rand(1,100);  
b=[0 a(1:end-1)]+a;
```

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 - Sometime a loop is better, it is clearer and simple