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Program:
#include<stdio.h>
#define SIZE 5
int q[SIZE], front = -1, rear = -1, c, n;
void input_dq();
void output_dq();
void insertf();
void insertr();
void deletef();
void deleter();
void display();
int main() {
  do {
     printf("Menu:\n1.Input Restricted Deque\t2.Output Restricted Deque\t3.Exit\nEnter choice of
deque:");
     scanf("%d", &c);
     switch (c) {
       case 1:
          input_dq();
          break;
       case 2:
          output_dq();
          break;
       case 3:
          return 0;
       default:
          printf("Invalid Choice\n");
  } while (c != 3);
  return 0;
}
void input_dq() {
  do {
     printf("Input Restricted Deque:\n1.Insert at rear\t2.Delete at front\t3.Delete at rear\t4.Display\
t5.Exit\nEnter operation:");
     scanf("%d", &c);
     switch (c) {
       case 1:
          insertr();
          break;
       case 2:
          deletef();
          break;
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case 3:

deleter();
break;
case 4:

display();

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break;
       case 5:
          return;
       default:
          printf("Invalid operation\n");
  } while (c != 5);
void output_dq() {
  do {
     printf("Output Restricted Deque:\n1.Insert at front\t2.Insert at rear\t3.Delete at rear\t4.Display\
t5.Exit\nEnter operation:");
     scanf("%d", &c);
     switch (c) {
       case 1:
          insertf();
          break;
       case 2:
          insertr();
          break;
       case 3:
          deleter();
          break;
       case 4:
          display();
          break;
       case 5:
          return;
       default:
          printf("Invalid operation\n");
  } while (c != 5);
}
void insertr() {
  if ((front == 0 \&\& rear == SIZE - 1) || (front == rear + 1)) {
     printf("Overflow\n");
  } else {
     printf("Enter number to insert:");
     scanf("%d", &n);
     if (front == -1) {
       front = 0;
       rear = 0;
     } else {
       if (rear == SIZE - 1) {
          rear = 0;
        } else {
          rear++;
        }
     q[rear] = n;
```

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}
void insertf() {
  if ((front == 0 \&\& rear == SIZE - 1) || (front == rear + 1)) {
     printf("Overflow\n");
  } else {
     printf("Enter number to insert:");
     scanf("%d", &n);
     if (front == -1) {
       front = 0;
       rear = 0;
     } else {
       if (front == 0) {
          front = SIZE - 1;
        } else {
          front--;
     q[front] = n;
  }
}
void deleter() {
  if (rear == -1) {
     printf("Underflow\n");
  } else {
     printf("Deleted element is %d\n", q[rear]);
     if (rear == 0) {
       rear = SIZE - 1;
     } else {
       rear--;
     }
  }
void deletef() {
  if (front == -1) {
     printf("Underflow\n");
  } else {
     printf("Deleted element is %d\n", q[front]);
     if (front == SIZE - 1) {
       front = 0;
     } else {
       front++;
     }
  }
void display() {
  int i, j;
  i = front;
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j = rear;
 if (i == -1) {
   printf("Queue is Empty\n");
 } else {
    printf("Queue is:\n");
    if (i \le j) {
      while (i \le j) {
         printf("%d\n", q[i]);
         i++;
      }
    } else {
      while (i <= SIZE - 1) {
         printf("%d\n", q[i]);
         i++;
      for (i = 0; i \le j; i++) {
         printf("\%d\n", q[i]);
      }
}
```

## **Output:**



