# ATHARVA GAIKWAD

**FULL-STACK DEVELOPER** 



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### **CAREER OBJECTIVE**

Soon-to-be Computer Science graduate eager to continue exploring the inspiring, innovative field of technology. Ready to bring my ability to develop, test, and maintain software to a dynamic team that values innovation.

## **EDUCATION**

### **BACHELOR OF TECHNOLOGY**

Vishwakarma University 2022-2026 7.57 CGPA (Btech-CS)

### **SECONDARY SCHOOL**

RIMS International school and Junior College 2020-2022 60.33% (HSC)

## **CERTIFICATION**

#### **NVDIA**

• Fundamentals of Deep Learning

#### **AMCAT**

- Data Processing Specialist
- Software Development

### **SKILLS**

### PROGRAMMING LANGUAGES

C,C++,Python,R,Java,x8086,Dart (Flutter)

### QUERY LANGUAGE

MySQL, GraphQL

### **WEB TECHNOLOGIES**

• HTML ,CSS ,JavaScript ,Angular ,Node.js ,React

#### **DEVELOPER TOOLS**

• VS Code ,GIT, Jupiter Notebook, Eclipse IDE, PyCharm

#### **PLATFORMS**

Windows ,Linux, MacOS

### **PROJECTS**

### **Chess**

#### https://github.com/Atharva-211/chess

• Developed a chess game, implementing standard rules and mechanics. Focused on creating a strategic and interactive experience for users.

### Notes\_Taking\_App (React)

### https://atharva-211.github.io/Notes\_taking\_App/

• Developed a minimalistic note-taking application using React, incorporating 3D models to enhance user interaction and visualization.

### Website\_Penetration

### https://github.com/Atharva-211/Website\_Penetration

• The penetration testing demonstration aimed to assess the security of a Flask-based login system by simulating a brute-force password attack.

#### **Tetris**

### https://atharva-211.github.io/tetris/

 Created a Tetris game using HTML and JavaScript. Designed the game mechanics and visuals, focusing on a smooth and responsive gameplay experience.

### Music Player

#### https://github.com/Atharva-211/Music\_Player

• Built a music player application in Python, incorporating features like play, pause, and track navigation. Used libraries like Tkinter for the GUI and Pygame for handling audio.

### **Mood Tracker**

### https://github.com/Atharva-211/Mood\_tracker-using-JAVA

• Created a mood tracker application in Java, allowing users to log their daily moods and track their emotional patterns over time.