Kaushika Bharathi R

React Native Developer(Mobile Application)

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PROFILE SUMMARY

Mobile Application Developer with around 3.9 years of experience in building pixel-perfect, buttery smooth UIs across both mobile platforms as per client's needs. Utilized contemporary, smooth animations and transitions to provide a great user experience. Diagnosed and repaired bugs and performance bottlenecks for native-like rendition. Undergone periodic testing and improved the efficiency of code by 50%.Worked with the latest platform updates, new libraries, and development tools to keep the application up-to-date. Orchestrated weekly knowledge-sharing workshops for junior developers. Collaborated with cross- functional teams to integrate software components seamlessly into existing systems.

SKILLS

Languages and Technologies: React js, Javascript(ES6), TypeScript, Restful APIs, HTML5, CSS3, Tailwind CSS, OOPs

Frameworks and Libraries: React Native, Redux

Tools and Platforms: Git , GitHub, SourceTree, Agile/Scrum, Xcode , Android , IOS

UI/UX and Testing Libraries: Jest, Detox, Enzyme, Figma

Soft Skills: Accountability, Cohesive Member, Articulate, Novelty

PROFESSIONAL EXPERIENCE

Sept 2023-Present **WorkForce Application-Senior Software Developer(Centizen Inc)**

Developed a mobile application that focuses on various aspects of workforce management within an organization.
Played a significant role in developing the critical component(timesheet) of the workforce application, which accounts for 60% of its importance.
Undergone a lot of research work regarding library creation, integration of various packages, report generation, etc, and provided the solution that increased the standard of application by 45%.
Created a development plan for juniors to enhance their technical skills by 50% and ensured seamless integration into ongoing and upcoming projects within 2 months.

Jan 2022-Sep 2023 **Zenbasket Admin Application -Software Developer(Centizen Inc)**

Leveraged Zenbasket admin platform to customize e-commerce solutions, optimizing business plans and increasing client sales by 20% through tailored subscription models and features.
Conducted comprehensive deep linking research, enhancing user navigation between various applications in Zenbasket contributed to 20% of app improvement.
Implemented responsive design principles according to the user experience and optimized the code by 50%.

Jan 2021-Jan 2022   **Zenbasket User Application -Software Developer(Centizen Inc)**

- Been a significant part of the user application of Zenbasket which involves shop and multi-store applications.
- Enhanced Zenbasket's payment infrastructure by incorporating multiple gateways including Stripe, Square, Razorpay, and Google Pay; boosted transaction success rate by 30% and cut processing time by 35%.
- Developed and enhanced product listing, pricing, and shipping modules, increasing user engagement by 40% and reducing cart abandonment rate by 25% through intuitive design and seamless functionality.
- To identify and resolve issues e2e testing using detox is performed and to ensure each unit of the software performs as intended jest testing is implemented.

EDUCATION

2017-2021   **Bachelor of Engineering(CSE)**
National Engineering College,Kovilpatti.

2016-2017   **HSC**
Jaycees Matric.Hr.Sec.School,Sivakasi

CERTIFICATES & ACHIEVEMENTS

- Mover of Mountain(Centizen Inc)
- Creative Coder(Centizen Inc)
- Bright Beginner(Centizen Inc)
- Enhancing soft skills and Personality(NPTEL)
- JAVA Training
- Certificate of Completion in SLDP

PROJECTS

ZenBasket E-commerce Applications -Jan 2021-Sept 2023
Have worked on nearly 7-8 e-commerce applications of ZenBasket, contributing to their development, enhancement, and optimization for a seamless user experience.

Technologies used: React Native, Redux Toolkit, Jest, Detox, Android, IOS

Workforce Application- Sept 2023- Sept 2024
Have worked on the timesheet module of a workforce application using TypeScript, enhancing functionality and improving user experience for efficient time tracking.

Technologies used: React Native, Redux Toolkit, Jest, Detox, Android, IOS

Game Development(Unity)- March 2020
Created an interactive game environment provided by tools of physics simulation, audio mixing, particle effects, and animation.

Technology used: Unity(Software)