



PARSHVANATH CHARITABLE TRUST'S

**A. P. SHAH INSTITUTE OF TECHNOLOGY**

**Department of Information Technology**

**(NBA Accredited)**



# Ziggy-food ordering system

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**Project Guide**  
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# 1. Introduction

- Problem Identified :
  - The issue of eating outside food without going out?
- Solution Proposed :

One of the main reasons to order food online is the convenience it provides. Customers can easily browse menus, place orders, and pay for their meals from the comfort of their own homes, without having to leave their house.

## 2. Objectives

- To make local food restaurant easily accesable.
- To reduce load on restaurant for delivery .
- To make one stop solution for food ordering.
- To build a user friendly application.
- To provide contact less delivery.

# 3. Scope

- 1.Can be used for promoting new eatery.
- 2.Can be used to take feedbacks from customer to restaurant.

# 4.Features and functionalities

Features and functionality of our app :

1.Feature 1 :

- It is possible for people to see the Menu of that eatery.

2.Feature 2 :

- Users can use coupons to order.

3.Feature 3 :

- You can see the Opening time and closing time of Restaurant.

4.Feature 4 :

- You can add different payment types and multiple items can be selected at same times.

# 5. Outcome of Project

1. User Can log in
2. User can search for restaurants.
3. User can scroll through the menu.
4. User can choose the food they want to order from that particular Menu.
5. User can choose the option to order online or cash on delivery

# 6. Technology Stack

Python libraries used :

1.Tkinter

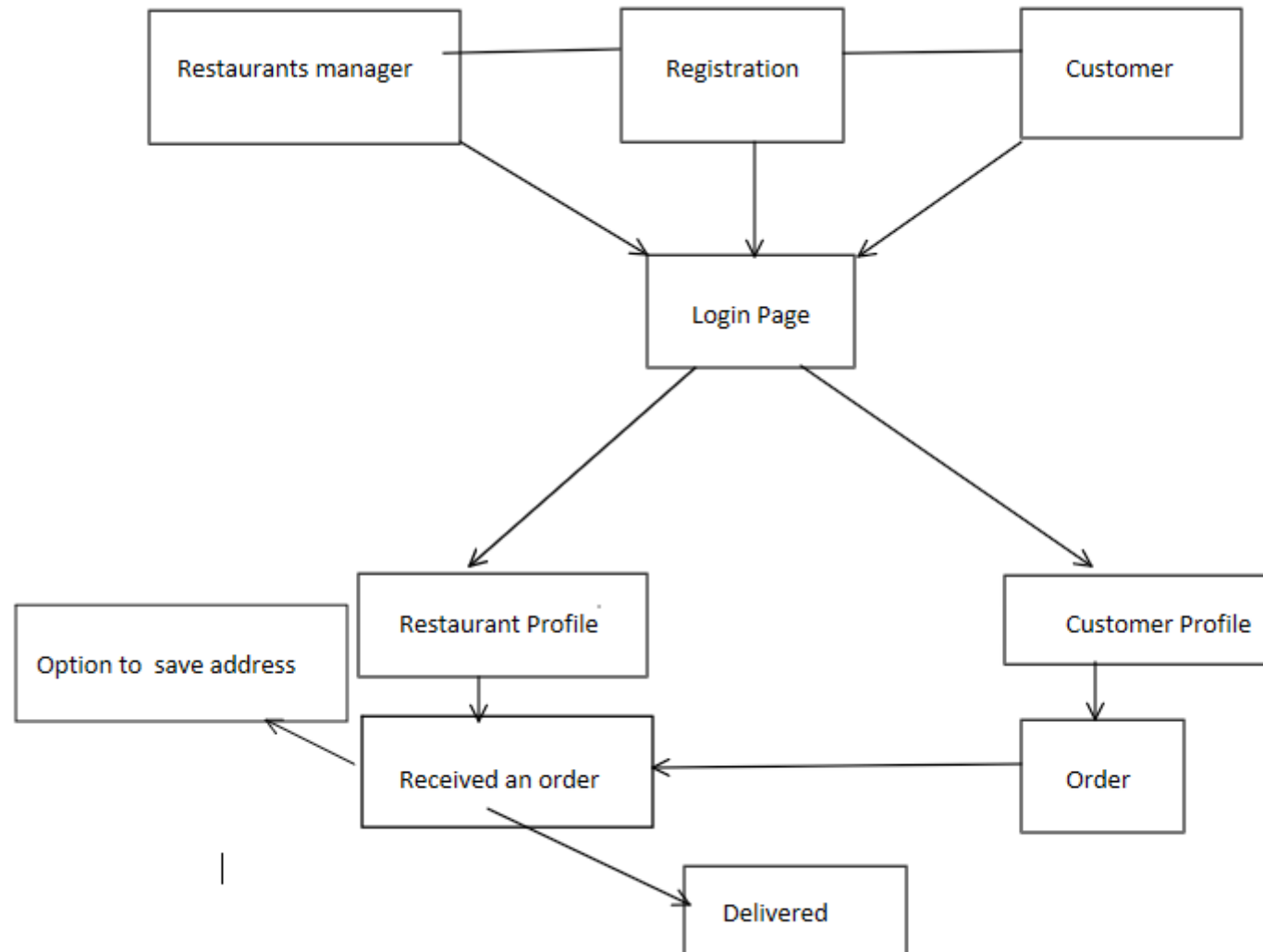
2.-MySQLdb

For backend :

1. My SQL



## 7. Block Diagram ( if applicable)



Thank You...!!