

## Practical 1 : DFS & BFS

```
#include <iostream>

#include <vector>

#include <queue>

#include <omp.h>

using namespace std;

// Graph class representing the adjacency list
class Graph {
    int V; // Number of vertices
    vector<vector<int>> adj; // Adjacency list

public:
    Graph(int V) : V(V), adj(V) {}

    // Add an edge to the graph
    void addEdge(int v, int w) {
        adj[v].push_back(w);
    }

    // Parallel Depth-First Search
    void parallelDFS(int startVertex) {
        vector<bool> visited(V, false);
        parallelDFSUtil(startVertex, visited);
    }

    // Parallel DFS utility function
    void parallelDFSUtil(int v, vector<bool>& visited) {
        visited[v] = true;
```

```

cout << v << " ";

#pragma omp parallel for
for (int i = 0; i < adj[v].size(); ++i) {
    int n = adj[v][i];
    if (!visited[n])
        parallelDFSUtil(n, visited);
}
}

// Parallel Breadth-First Search
void parallelBFS(int startVertex) {
    vector<bool> visited(V, false);
    queue<int> q;

    visited[startVertex] = true;
    q.push(startVertex);

    while (!q.empty()) {
        int v = q.front();
        q.pop();
        cout << v << " ";

        #pragma omp parallel for
        for (int i = 0; i < adj[v].size(); ++i) {
            int n = adj[v][i];
            if (!visited[n]) {
                visited[n] = true;
                q.push(n);
            }
        }
    }
}

```

```

    }
}
};

```

```

int main() {
    // Create a graph
    Graph g(7);
    g.addEdge(0, 1);
    g.addEdge(0, 2);
    g.addEdge(1, 3);
    g.addEdge(1, 4);
    g.addEdge(2, 5);
    g.addEdge(2, 6);

```

```

/*
    0 ----->1
    |      /\
    |     / \
    |    /  \
    v    v   v
    2 ----> 3   4
    |    |
    |    |
    v    v
    5    6
*/

```

```

cout << "Depth-First Search (DFS): ";
g.parallelDFS(0);
cout << endl;

```

```

cout << "Breadth-First Search (BFS): ";
g.parallelBFS(0);
cout << endl;

return 0;
}

```

## Practical 2: Merge & Bubble Sort

Compile & run => g++ sort.cpp -lgomp -o sort

./sort

### BUBBLE SORT :

```
#include<iostream>
```

```
#include<omp.h>
```

```
using namespace std;
```

```

void bubble(int array[], int n){
    for (int i = 0; i < n - 1; i++){
        for (int j = 0; j < n - i - 1; j++){
            if (array[j] > array[j + 1]) swap(array[j], array[j + 1]);
        }
    }
}

```

```

void pBubble(int array[], int n){
    //Sort odd indexed numbers
    for(int i = 0; i < n; ++i){
        #pragma omp for
        for (int j = 1; j < n; j += 2){

```

```
    if (array[j] < array[j-1])
    {
        swap(array[j], array[j - 1]);
    }
}
```

```
// Synchronize
```

```
#pragma omp barrier
```

```
//Sort even indexed numbers
```

```
#pragma omp for
```

```
for (int j = 2; j < n; j += 2){
    if (array[j] < array[j-1])
    {
        swap(array[j], array[j - 1]);
    }
}
}
```

```
void printArray(int arr[], int n){
    for(int i = 0; i < n; i++) cout << arr[i] << " ";
    cout << "\n";
}
```

```
int main(){
    // Set up variables
    int n = 10;
    int arr[n];
    int brr[n];
    double start_time, end_time;
```

```

// Create an array with numbers starting from n to 1
for(int i = 0, j = n; i < n; i++, j--) arr[i] = j;

// Sequential time
start_time = omp_get_wtime();
bubble(arr, n);
end_time = omp_get_wtime();
cout << "Sequential Bubble Sort took : " << end_time - start_time << " seconds.\n";
printArray(arr, n);

// Reset the array
for(int i = 0, j = n; i < n; i++, j--) arr[i] = j;

// Parallel time
start_time = omp_get_wtime();
pBubble(arr, n);
end_time = omp_get_wtime();
cout << "Parallel Bubble Sort took : " << end_time - start_time << " seconds.\n";
printArray(arr, n);
}

```

### **MERGE SORT 1 :**

```

#include <iostream>
#include <omp.h>

using namespace std;

void merge(int arr[], int low, int mid, int high) {
    // Create arrays of left and right partititons
    int n1 = mid - low + 1;

```

```
int n2 = high - mid;
```

```
int left[n1];
```

```
int right[n2];
```

```
// Copy all left elements
```

```
for (int i = 0; i < n1; i++) left[i] = arr[low + i];
```

```
// Copy all right elements
```

```
for (int j = 0; j < n2; j++) right[j] = arr[mid + 1 + j];
```

```
// Compare and place elements
```

```
int i = 0, j = 0, k = low;
```

```
while (i < n1 && j < n2) {
```

```
    if (left[i] <= right[j]){
```

```
        arr[k] = left[i];
```

```
        i++;
```

```
    }
```

```
    else{
```

```
        arr[k] = right[j];
```

```
        j++;
```

```
    }
```

```
    k++;
```

```
}
```

```
// If any elements are left out
```

```
while (i < n1) {
```

```
    arr[k] = left[i];
```

```
    i++;
```

```
    k++;
```

```

    }

    while (j < n2) {
        arr[k] = right[j];
        j++;
        k++;
    }
}

void parallelMergeSort(int arr[], int low, int high) {
    if (low < high) {
        int mid = (low + high) / 2;

        #pragma omp parallel sections
        {
            #pragma omp section
            {
                parallelMergeSort(arr, low, mid);
            }

            #pragma omp section
            {
                parallelMergeSort(arr, mid + 1, high);
            }
        }
        merge(arr, low, mid, high);
    }
}

```

```

void mergeSort(int arr[], int low, int high) {
    if (low < high) {

```



```

        int mid = (low + high) / 2;
        mergeSort(arr, low, mid);
        mergeSort(arr, mid + 1, high);
        merge(arr, low, mid, high);
    }
}

```

```

int main() {
    int n = 10;
    int arr[n];
    double start_time, end_time;

    // Create an array with numbers starting from n to 1.
    for(int i = 0, j = n; i < n; i++, j--) arr[i] = j;

    // Measure Sequential Time
    start_time = omp_get_wtime();
    mergeSort(arr, 0, n - 1);
    end_time = omp_get_wtime();
    cout << "Time taken by sequential algorithm: " << end_time - start_time << " seconds\n";

    // Reset the array
    for(int i = 0, j = n; i < n; i++, j--) arr[i] = j;

    //Measure Parallel time
    start_time = omp_get_wtime();
    parallelMergeSort(arr, 0, n - 1);
    end_time = omp_get_wtime();
    cout << "Time taken by parallel algorithm: " << end_time - start_time << " seconds";

    return 0;
}

```

```
}
```

## **MERGE SORT 2 :**

```
#include <omp.h>
```

```
#include <stdlib.h>
```

```
#include <array>
```

```
#include <chrono>
```

```
#include <functional>
```

```
#include <iostream>
```

```
#include <string>
```

```
#include <vector>
```

```
using std::chrono::duration_cast;
```

```
using std::chrono::high_resolution_clock;
```

```
using std::chrono::milliseconds;
```

```
using namespace std;
```

```
void p_mergesort(int *a, int i, int j);
```

```
void s_mergesort(int *a, int i, int j);
```

```
void merge(int *a, int i1, int j1, int i2, int j2);
```

```
void p_mergesort(int *a, int i, int j) {
```

```
    int mid;
```

```
    if (i < j) {
```

```
        if ((j - i) > 1000) {
```

```
            mid = (i + j) / 2;
```

```
#pragma omp task firstprivate(a, i, mid)
```

```
    p_mergesort(a, i, mid);
```

```
#pragma omp task firstprivate(a, mid, j)
```

```
    p_mergesort(a, mid + 1, j);
```

```
#pragma omp taskwait
```

```
    merge(a, i, mid, mid + 1, j);
```

```
    } else {
```

```
        s_mergesort(a, i, j);
```

```
    }
```

```
}
```

```
}
```

```
void parallel_mergesort(int *a, int i, int j) {
```

```
#pragma omp parallel num_threads(16)
```

```
{
```

```
#pragma omp single
```

```
    p_mergesort(a, i, j);
```

```
}
```

```
}
```

```
void s_mergesort(int *a, int i, int j) {
```

```
    int mid;
```

```
    if (i < j) {
```

```
        mid = (i + j) / 2;
```

```
        s_mergesort(a, i, mid);
```

```
        s_mergesort(a, mid + 1, j);
```

```
        merge(a, i, mid, mid + 1, j);
```

```
    }
```

```
}
```

```
void merge(int *a, int i1, int j1, int i2, int j2) {
```

```
    int temp[2000000];
```

```

int i, j, k;

i = i1;
j = i2;
k = 0;
while (i <= j1 && j <= j2) {
    if (a[i] < a[j]) {
        temp[k++] = a[i++];
    } else {
        temp[k++] = a[j++];
    }
}
while (i <= j1) {
    temp[k++] = a[i++];
}
while (j <= j2) {
    temp[k++] = a[j++];
}
for (i = i1, j = 0; i <= j2; i++, j++) {
    a[i] = temp[j];
}
}

```

```

std::string bench_traverse(std::function<void()> traverse_fn) {
    auto start = high_resolution_clock::now();
    traverse_fn();
    auto stop = high_resolution_clock::now();

    // Subtract stop and start timepoints and cast it to required unit.
    // Predefined units are nanoseconds, microseconds, milliseconds, seconds,
    // minutes, hours. Use duration_cast() function.
    auto duration = duration_cast<milliseconds>(stop - start);
}

```

```

// To get the value of duration use the count() member function on the
// duration object
return std::to_string(duration.count());
}

int main(int argc, const char **argv) {

    int *a, n, rand_max;

    n = 100;
    rand_max = 200;
    a = new int[n];

    for (int i = 0; i < n; i++) {
        a[i] = rand() % rand_max;
    }

    int *b = new int[n];
    copy(a, a + n, b);
    cout << "Generated random array of length " << n << " with elements between 0 to " << rand_max
        << "\n\n";

    std::cout << "Sequential Merge sort: " << bench_traverse([&] { s_mergesort(a, 0, n - 1); })
        << "ms\n";

    cout << "Sorted array is =>\n";
    for (int i = 0; i < n; i++) {
        cout << a[i] << ", ";
    }
    cout << "\n\n";
}

```

```

omp_set_num_threads(16);

std::cout << "Parallel (16) Merge sort: "
    << bench_traverse([&] { parallel_mergesort(b, 0, n - 1); }) << "ms\n";

cout << "Sorted array is =>\n";
for (int i = 0; i < n; i++) {
    cout << b[i] << ", ";
}
return 0;
}

/*

```

OUTPUT:

Generated random array of length 100 with elements between 0 to 200

Sequential Merge sort: 0ms

Sorted array is =>

2, 3, 8, 11, 11, 12, 13, 14, 21, 21, 22, 26, 26, 27, 29, 29, 34, 42, 43, 46, 49, 51, 56, 57, 58, 59,  
60, 62, 62, 67, 69, 73, 76, 76, 81, 84, 86, 87, 90, 91, 92, 94, 95, 105, 105, 113, 115, 115, 119,  
123, 124, 124, 125, 126, 126, 127, 129, 129, 130, 132, 135, 135, 136, 136, 137, 139, 139, 140, 145,  
150, 154, 156, 162, 163, 164, 167, 167, 167, 168, 168, 170, 170, 172, 173, 177, 178, 180, 182, 182,  
183, 184, 184, 186, 186, 188, 193, 193, 196, 198, 199,

Parallel (16) Merge sort: 1ms

Sorted array is =>

2, 3, 8, 11, 11, 12, 13, 14, 21, 21, 22, 26, 26, 27, 29, 29, 34, 42, 43, 46, 49, 51, 56, 57, 58, 59,  
60, 62, 62, 67, 69, 73, 76, 76, 81, 84, 86, 87, 90, 91, 92, 94, 95, 105, 105, 113, 115, 115, 119,  
123, 124, 124, 125, 126, 126, 127, 129, 129, 130, 132, 135, 135, 136, 136, 137, 139, 139, 140, 145,

150, 154, 156, 162, 163, 164, 167, 167, 167, 168, 168, 170, 170, 172, 173, 177, 178, 180, 182, 182,  
183, 184, 184, 186, 186, 188, 193, 193, 196, 198, 199,

OUTPUT:

Generated random array of length 1000000 with elements between 0 to 1000000

Sequential Merge sort: 165ms

Parallel (16) Merge sort: 42ms

\*/

### **Practical 3 : min,max,sum,avg**

```
#include<iostream>
```

```
#include<omp.h>
```

```
using namespace std;
```

```
int minval(int arr[], int n){
```

```
    int minval = arr[0];
```

```
    #pragma omp parallel for reduction(min : minval)
```

```
    for(int i = 0; i < n; i++){
```

```
        if(arr[i] < minval) minval = arr[i];
```

```
    }
```

```
    return minval;
```

```
}
```

```
int maxval(int arr[], int n){
```

```
    int maxval = arr[0];
```

```
    #pragma omp parallel for reduction(max : maxval)
```

```

    for(int i = 0; i < n; i++){
        if(arr[i] > maxval) maxval = arr[i];
    }
    return maxval;
}

```

```

int sum(int arr[], int n){
    int sum = 0;
    #pragma omp parallel for reduction(+ : sum)
    for(int i = 0; i < n; i++){
        sum += arr[i];
    }
    return sum;
}

```

```

int average(int arr[], int n){
    return (double)sum(arr, n) / n;
}

```

```

int main(){
    int n = 5;
    int arr[] = {1,2,3,4,5};
    cout << "The minimum value is: " << minval(arr, n) << '\n';
    cout << "The maximum value is: " << maxval(arr, n) << '\n';
    cout << "The summation is: " << sum(arr, n) << '\n';
    cout << "The average is: " << average(arr, n) << '\n';
    return 0;
}

```

Practical 4 :