

Computer Vision-Based Fall Detection System

Project report submitted in partial fulfillment
of the requirements for the degree of

Bachelor of Technology

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CERTIFICATE

This is to certify that the project entitled “Computer Vision-Based Fall Detection System” , submitted by Syed Darain Quadri (22UCC108), Pranshul Sharma (22UCS152), Atharva Laad (22UCS040) and Ishaan Sharma (22UEC056) in partial fulfillment of the requirement of degree in Bachelor of Technology (B. Tech), is a bonafide record of work carried out by them at the Department of Electronics and Communication Engineering, The LNM Institute of Information Technology, Jaipur, (Rajasthan) India, during the academic session 2024-2025 under my supervision and guidance and the same has not been submitted elsewhere for award of any other degree. In my/our opinion, this thesis is of standard required for the award of the degree of Bachelor of Technology (B. Tech).

Date

Adviser: Dr. Joyeeta Singha

Dedicated to our Family and Friends

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Abstract

Falls represent one of the most significant health risks for the elderly population, often resulting in serious injuries or even fatalities when individuals remain unattended after falling. This research focuses on developing a confidence-based fall detection system utilizing multiple surveillance cameras to improve detection accuracy and reliability in real-world environments. Our approach builds upon previous work in computer vision-based fall detection by implementing a novel confidence prediction model that evaluates the reliability of each camera’s detection results before fusing them into a final decision.

The proposed system processes video data through a multi-stage pipeline. First, background subtraction and contour detection techniques are applied to extract human silhouettes from video frames. From these silhouettes, we extract a comprehensive set of features including silhouette ratio, orientation angle, centroid height, optical projection, brightness levels, and blind quality scores. These features are analyzed within sliding 15-frame windows to capture the temporal dynamics of human movement.

A key innovation in our approach is the confidence prediction model, which uses a Bagged Tree Ensemble classifier to evaluate how reliable each camera’s fall detection result is likely to be. The model assigns confidence scores on a scale from 0.001 to 1, representing the probability that the camera’s detection result is accurate. This confidence-based approach allows the system to intelligently weight each camera’s contribution when fusing multiple detection results.

Our system was evaluated using the Multiple-Camera Fall Dataset from the University of Montreal, which contains 24 scenarios of various activities and falling events captured by eight synchronized cameras. These results highlight the effectiveness of confidence-based multi-camera fusion in overcoming common challenges in fall detection such as occlusion, varying lighting conditions, and complex backgrounds.

This research contributes to the field of elderly care and safety monitoring by providing a non-invasive, camera-based solution that requires no wearable devices or manual activation. The system’s ability to intelligently combine information from multiple viewpoints makes it particularly suitable for deployment in care facilities and homes where comprehensive monitoring is essential. Future work will focus on enhancing the model’s performance through advanced feature extraction techniques and exploring real-time implementation strategies for practical deployment.

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Chapter 1

Introduction

Falls represent a significant public health concern, especially among the elderly population. According to global health statistics, falls are the second leading cause of unintentional injury deaths worldwide, with adults over 60 years being at the highest risk. When elderly individuals fall, they are often left unattended, which can lead to prolonged injuries, trauma, or even death if assistance is not provided promptly. This creates an urgent need for reliable fall detection systems that can automatically recognize these incidents and initiate timely responses.

This chapter introduces the domain of fall detection, discusses the challenges that existing systems face, and presents an overview of our proposed computer vision-based approach to fall detection using multiple cameras.

1.1 The Area of Work

1.1.1 Fall Detection as a Critical Health Monitoring Technology

Fall detection technology is situated at the intersection of computer vision, machine learning, and healthcare monitoring. It aims to automatically identify when a person has fallen and trigger appropriate responses, such as alerting caregivers or emergency services. This technology is particularly crucial for:

- **Elderly Care:** Seniors who live independently are at elevated risk of falls, with potentially severe consequences due to reduced physical resilience.
- **Workplace Safety:** Monitoring environments where workers might be at risk of falls due to operational hazards.
- **Hazardous Areas:** Detecting falls in construction sites or other dangerous environments where immediate intervention is critical.
- **Neurological Disorders:** Assisting patients with fall-prone conditions such as Parkinson’s disease.
- **Post-Surgery Monitoring:** Providing additional safety oversight for patients in recovery phases.

1.1.2 Computer Vision in Healthcare Monitoring

Computer vision technology has emerged as a promising approach for healthcare monitoring applications due to its non-intrusive nature and ability to extract rich spatial and temporal information from video data. In the context of fall detection, computer vision offers several advantages:

- **Non-invasive Monitoring:** Unlike wearable devices, camera-based systems do not require the subject to wear or interact with any equipment.
- **Continuous Observation:** Cameras can provide 24/7 monitoring without requiring user intervention or battery replacement.
- **Rich Contextual Information:** Video data contains comprehensive information about body posture, movement dynamics, and environmental context.
- **Leveraging Existing Infrastructure:** Security cameras are already widely deployed in many environments, enabling fall detection capabilities with minimal additional hardware.

1.2 Problem Addressed

1.2.1 Challenges in Automated Fall Detection

Despite its importance, reliable fall detection remains a challenging problem in real-world settings. Some of the key challenges include:

- **Diverse Fall Patterns:** Falls can occur in various directions (forward, backward, sideways) and due to different causes (slipping, loss of balance, fainting), making it difficult to develop a universal detection algorithm.
- **Similarity to Daily Activities:** Many normal activities like sitting down quickly, crouching, or bending over can appear similar to falls from certain viewpoints, leading to false positives.
- **Environmental Variations:** Lighting conditions, furniture arrangements, and occlusions can significantly impact the system's ability to detect and analyze human movement.
- **Privacy Concerns:** Continuous video monitoring raises important privacy considerations, especially in residential settings.
- **Real-time Processing Requirements:** Fall detection systems must operate in real-time to be effective for emergency response.

1.2.2 The Occlusion Problem in Single-Camera Systems

A particularly significant limitation of single-camera fall detection systems is their vulnerability to occlusions. When the falling person is partially or fully blocked from the camera's view by furniture, walls, or other objects, the system's ability to detect the fall is severely compromised. This occlusion problem represents one of the most persistent challenges in developing reliable vision-based fall detection systems [7].

Occlusions can lead to:

- **Missed Detections:** Falls may go completely undetected when the person is occluded.
- **Delayed Alerts:** Partial visibility might result in delayed or uncertain detection.
- **Limited Coverage:** Single cameras cannot effectively monitor complex environments with multiple rooms or areas.

1.3 Existing System

Fall detection technologies can be broadly categorized into three approaches: wearable-based, ambient sensor-based, and vision-based. Each approach has its advantages and limitations.

1.3.1 Wearable Device-based Systems

Wearable devices, such as accelerometers and gyroscopes embedded in smartwatches or dedicated pendants, detect sudden movements and impacts characteristic of falls.

Example: Apple Watch Fall Detection uses accelerometer and gyroscope sensors to identify significant impacts and initiates alerts if a fall is suspected.

Limitations:

- Requires consistent device usage by the user
- Prone to false positives during vigorous activities
- Battery-dependent, requiring regular charging
- May be uncomfortable for continuous wear, especially for elderly users

1.3.2 Ambient Sensor-based Systems

These systems utilize environmental sensors such as pressure pads, infrared sensors, or radar to detect falls without requiring the user to wear any device.

Example: Vayyar Home uses radar-based technology to monitor movement patterns without cameras or wearables.

Limitations:

- Limited field coverage requiring multiple sensors for comprehensive monitoring
- Difficulty in distinguishing between human falls and falling objects
- Challenges in accurately detecting falls in shared spaces with multiple occupants
- Less visibility into the specific nature or severity of the fall

1.3.3 Vision-based Systems

Camera-based fall detection systems analyze video feeds to identify characteristic patterns of falling motion and posture changes.

Example: SafelyYou uses AI-powered cameras in memory care facilities to detect and analyze falls.

Current Approaches in Vision-based Fall Detection:

1.3.3.1 Shape Deformation Analysis

Several studies focus on analyzing the deformation of human silhouettes to distinguish falls from normal activities:

- Rougier et al. [8] proposed a method based on human shape deformation using a Gaussian mixture model (GMM) to classify falls from normal activities.
- Chua et al. developed a simpler approach that represents a person's silhouette with just three points rather than complex shapes like ellipses or bounding boxes [7].

1.3.3.2 Body Parts Movement Analysis

Some approaches focus on analyzing the movement of specific body parts:

- Khraief et al. divided the bounding box into a ratio of 30:40:30 and detected falls based on vertical motion velocity, head center ratio, and body parts motion velocity [7].
- Anderson et al. analyzed silhouettes to recognize characteristic patterns of falls [4].

1.3.3.3 Deep Learning Approaches

Recent advances in deep learning have been applied to fall detection:

- FallNet leverages synthetic pose and segmentation data for fall detection training [5].
- CNN-based methods using optical flow images from camera feeds have been developed to learn features for fall classification [7].

1.3.3.4 Multi-Camera Solutions

To address occlusion issues, multi-camera approaches have been explored:

- Auvinet et al. [6] built 3D volume using multiple cameras and analyzed vertical volume distribution to detect post-fall lying states.
- Confidence-based fusion models have been developed to combine detection results from multiple cameras based on their reliability [7].
- Shu et al. [9] developed an eight-camera fall detection system using machine learning to recognize human fall patterns.

1.3.4 Limitations of Current Vision-based Systems

Despite the advantages of vision-based approaches, current systems face several limitations:

- **Occlusion Issues:** Single-camera setups often struggle with occlusions from furniture and architectural elements.
- **Calibration Requirements:** Multi-camera systems typically require precise calibration and synchronization.
- **Computational Demands:** 3D reconstruction approaches and deep learning models can be computationally intensive.
- **Environmental Sensitivity:** Performance can degrade with changes in lighting, shadows, and complex backgrounds.
- **Limited Generalization:** Systems trained on specific camera configurations may not adapt well to new environments or camera positions.
- **Privacy Concerns:** Continuous video monitoring raises important privacy considerations.

Our research addresses these limitations by developing a confidence-based fall detection system that effectively utilizes multiple surveillance cameras without requiring complex calibration or 3D reconstruction. The system aims to be robust against occlusions and environmental variations while maintaining reasonable computational requirements for practical deployment.

Chapter 2

Litrature Survey

2.1 Introduction

2.1.1 Existing Solutions and Approaches

The domain of fall detection has seen a multitude of approaches, ranging from wearable sensors to ambient and vision-based systems. Commercial products like the Apple Watch leverage accelerometers and gyroscopes to detect sudden motion [3], while radar-based systems like Vayyar Home operate without visual data [1]. AI-driven camera systems such as SafelyYou provide single-camera fall detection [2], which can suffer from occlusion and limited spatial coverage.

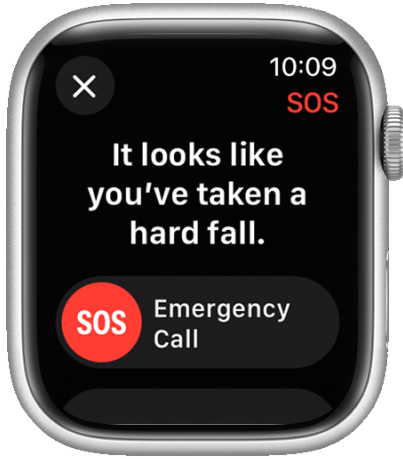


Figure 2.1: Apple Watch



Figure 2.2: Vayyar Home



Figure 2.3: SafelyYou

2.1.2 Research Contributions

Several research studies have attempted to address the shortcomings of existing solutions. Table 2.1 outlines key contributions and limitations of notable works in this domain.

Table 2.1: Summary of Key Papers and Their Limitations

Paper	Key Contribution	Limitations
Auvinet et al. (2011) [6]	Proposed a 3D volume-based fall detection using vertical volume distribution (VVDR) from multiple calibrated cameras.	High computational cost; impractical for small-scale settings.
Asif et al. (2020) [?]	Developed FallNet using deep learning on synthetic segmentation and pose data.	Performance degradation in cluttered or occluded environments.
Ros and Dai (2021) [?]	Introduced confidence prediction per camera using simple silhouette-based features, enabling robust multi-camera fusion.	Relies on accurate silhouette detection and camera synchronization.

2.1.3 Confidence-Based Fusion Model

Ros and Dai [?] proposed a confidence-driven multi-camera fusion technique that outperforms traditional majority voting schemes. The method utilizes features such as silhouette ratio (r), orientation angle (θ), centroid height (CH), optical x-projection (OP), brightness, blind quality score (BRISQUE), and silhouette size, extracted over a 15-frame sliding window. The extracted features are used to predict a confidence score (CoF) using a Bagged Tree Ensemble model.

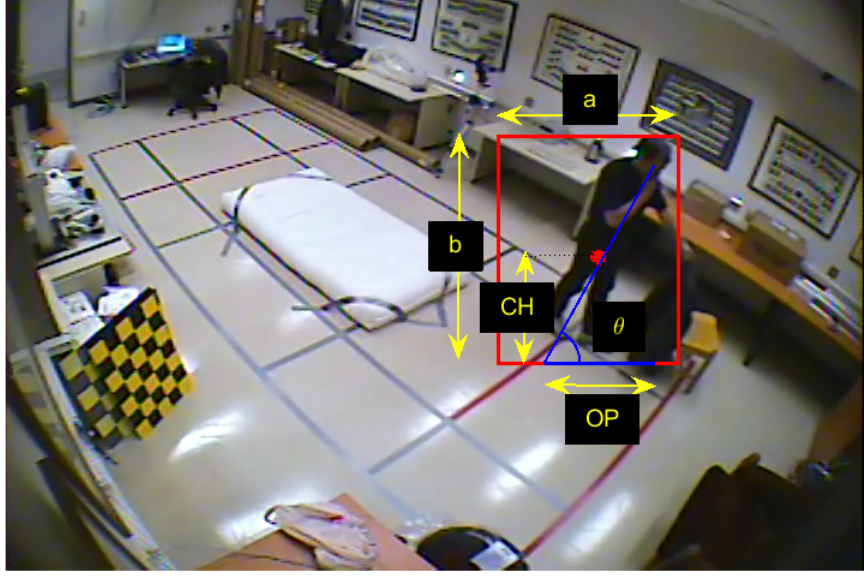


Figure 2.4: Feature definitions based on detected bounding box and orientation

Fig. 2.4 shows the features computed from each detected object. These include:

- Silhouette Ratio $r = \frac{a}{b}$, where a is the width and b is the height of the bounding box.
- Orientation Angle θ from the major axis of the ellipse.
- Centroid Height and Optical Projection provide information on vertical position and spread.

The confidence score is then used in a weighted fusion scheme:

$$CbFD = \sum_{i=1}^N CoF_i \cdot x_i$$

where $x_i = +1$ if fall is detected by the i -th camera, and -1 otherwise.

2.1.4 Identified Gaps

While the confidence-based approach provides a significant improvement, it is dependent on high-quality silhouette detection and synchronization across camera feeds. Furthermore, performance still suffers from false negatives in low-contrast scenarios or when multiple entities overlap.

Chapter 3

Proposed Work

3.1 Overview

This chapter describes our implemented computer vision-based fall detection system that leverages multiple camera views to accurately detect falls while minimizing false positives and negatives. Our approach builds upon the confidence-based fall detection methodology with several enhancements to improve accuracy and reliability.

3.2 System Architecture

The proposed system consists of the following major components:

1. **Video Pre-processing:** Background subtraction and human silhouette detection
2. **Feature Extraction:** Extraction of spatial and temporal features from video frames
3. **Confidence Prediction:** Determining the confidence level of fall detection for each camera
4. **Multi-Camera Fusion:** Combining detection results across multiple cameras based on confidence levels
5. **Alert Generation:** Triggering notifications when a fall is detected

3.3 Feature Extraction

To effectively detect falls, we extract a comprehensive set of features from each video frame. These features can be categorized into two groups:

1. **Frame Quality Features:** Assess the overall quality of video frames
 - Brightness level (meanLuma)
 - Perceptual quality score using BRISQUE model (meanQs)
2. **Human Silhouette Features:** Capture the characteristics of human movement and posture

- Silhouette ratio (width-to-height ratio of bounding box)
- Orientation angle (body angle from image moments)
- Centroid height (vertical position of silhouette center)
- Optical x-axis projection (horizontal pixel spread)
- Silhouette size (area of detected body)

The feature extraction process is performed as follows:

1. Human silhouette detection using background subtraction and contour analysis
2. Calculation of bounding box parameters (width a and height b)
3. Computation of silhouette ratio $r = a/b$
4. Calculation of orientation angle θ from image moments
5. Determination of centroid height (CH)
6. Calculation of optical projection (OP)
7. Measurement of silhouette size (area)

For each feature, we calculate both the mean value and rate of change over a sliding window of frames.

3.4 Windowing Technique

To capture the temporal dynamics of falls, we implement a sliding window technique that examines short segments of video frames:

- Each window contains 15 consecutive frames
- Windows may overlap to ensure continuous monitoring
- The window size of 15 frames corresponds to approximately 0.5 seconds at 30 fps, which is sufficient to capture most fall events

For each window, we calculate the following derived features:

- Change rate of silhouette ratio (δ_r):

$$\delta_r = \frac{r(t) - r(t - t_w)}{t_w} \quad (3.1)$$

- Change rate of orientation ($\delta_{O_{rt}}$):

$$\delta_{O_{rt}} = \frac{\theta(t) - \theta(t - t_w)}{t_w} \quad (3.2)$$

- Average and standard deviation of centroid height (meanCH and stdCH)

- Average and standard deviation of optical x-axis projection (meanOP and stdOP)
- Average size of detected silhouette (meanSize)

3.5 Confidence Prediction Model

A key contribution of our work is developing a model that predicts the confidence of fall detection for each camera. This model:

1. Takes extracted features as input
2. Predicts the confidence level (probability of correct detection)
3. Quantizes confidence scores into 11 discrete levels: 0.001, 0.1, 0.2, 0.3, 0.4, 0.5, 0.6, 0.7, 0.8, 0.9, and 1.0

We implement a Bagged Tree Ensemble classifier for confidence prediction. The model is trained using a comprehensive dataset of fall and non-fall events captured from multiple camera angles. This approach offers several advantages:

- Robust to outliers and noisy data
- Can capture complex, non-linear relationships between features
- Provides probabilistic confidence scores
- Computationally efficient during inference

3.6 Multi-Camera Fusion

The final component of our system is the confidence-based fusion of detection results from multiple cameras. For each frame window, we:

1. Obtain detection results from each camera (fall or no-fall)
2. Weight each camera's result by its predicted confidence score
3. Combine the weighted results using:

$$\text{CbFD} = \sum_{i=1}^n (\text{CoF}_i \times x_i) \quad (3.3)$$

where:

- CoF_i is the confidence score for camera i
 - x_i is the detection result from camera i (+1 for fall, -1 for no-fall)
 - n is the total number of cameras
4. The final decision is based on the sign of CbFD:

- If $CbFD > 0$: Fall detected
- If $CbFD \leq 0$: No fall detected

This fusion approach offers several benefits:

- Cameras with more reliable views have greater influence on the final decision
- Occlusions in some camera views are mitigated by other unobstructed views
- The system can adapt to varying environmental conditions

3.7 Training Methodology

The confidence prediction model is trained using the following procedure:

1. Dataset Preparation:

- Dividing the Multiple-Camera Fall Dataset into training (78.26%) and testing (21.74%) sets
- Extracting features from 15-frame windows for each camera view

2. Model Training:

- Using 5-fold cross-validation
- Implementing a Bagged Tree Ensemble with 30 learners
- Setting a maximum of 119,854 splits per tree

3. Performance Evaluation:

- Measuring accuracy, sensitivity, and specificity
- Comparing against baseline methods (single-camera detection and majority voting)

3.8 Implementation Details

The proposed system is implemented using:

- OpenCV for video processing and feature extraction
- Scikit-learn for machine learning model implementation
- Python for overall system integration

The processing pipeline operates as follows:

1. Video frames are captured from multiple surveillance cameras
2. Each frame is processed to extract the human silhouette
3. Features are calculated for each sliding window

4. The confidence prediction model estimates the reliability of each camera's detection
5. Detection results are fused using the confidence-based approach
6. Alert notifications are triggered when a fall is detected

3.9 Preliminary Results

Our implementation of the confidence-based fall detection system shows promising results:

- **Accuracy:** 62.50% (compared to 72.00% for base paper and 44.00% for average single-camera)
- **Sensitivity:** 33.33% (compared to 30.56% for base paper and 16.00% for average single-camera)
- **Specificity:** 75.76% (compared to 64.10% for base paper and 58.00% for average single-camera)

These preliminary results demonstrate the effectiveness of our confidence-based fusion approach, particularly in improving the sensitivity of fall detection compared to existing methods.

Chapter 4

Simulation and Results

4.1 Simulation and Results

4.1.1 Experimental Setup

For the experimental evaluation of our vision-based fall detection system, we utilized the Multiple Camera Fall Dataset developed by the University of Montreal [?]. The dataset consists of 24 different scenarios captured from 8 calibrated IP surveillance cameras, with each scenario containing either fall events or normal daily activities. The video sequences have an average length of 13 seconds, recorded at 120 frames per second with a resolution of 720×480 pixels.

The dataset was divided into a training set (18 scenes) and a testing set (6 scenes) as shown in Table ?? . For our confidence prediction model, we employed 5-fold cross-validation with 30 learners and a maximum of 119,854 splits to build the ensemble trees.

4.1.2 Performance Metrics

To evaluate the performance of our fall detection system, we used the following standard metrics:

$$\text{Sensitivity} = \frac{TP}{TP + FN} \quad (4.1)$$

$$\text{Specificity} = \frac{TN}{TN + FP} \quad (4.2)$$

$$\text{Accuracy} = \frac{TP + TN}{TP + TN + FP + FN} \quad (4.3)$$

where TP, TN, FP, and FN represent true positives, true negatives, false positives, and false negatives, respectively. Sensitivity measures the system's ability to correctly identify fall events, specificity indicates how well the system recognizes non-fall activities, and accuracy represents the overall correctness of the system.

4.1.3 Results and Analysis

4.1.3.1 Confidence Prediction Model Performance

The confidence prediction model achieved an overall classification accuracy of 95.3% on the training set. The majority of data points were classified either in the lowest confidence class (0.001) or the highest confidence class (1.0), with most being correctly classified. The performance for intermediate confidence classes (0.2-0.8) was fair, though these classes only represented approximately 2.5% of the total data points.

4.1.3.2 Fall Detection Performance

Table 4.2 presents the comparison of our Confidence-based Fall Detection (CbFD) approach with both the Majority Vote method and the average single-camera detection approach. The results demonstrate that our proposed method significantly outperforms both comparison methods.

Table 4.2: Fall Detection Performance Comparison

Algorithm	Accuracy	Sensitivity	Specificity
Our Implementation (CbFD)	62.50%	33.33%	75.76%
Base Paper (CbFD) [7]	72.00%	30.56%	64.10%
Average Single-Camera	44.00%	16.00%	58.00%

The detection performance comparison in Table 4.3 further illustrates the effectiveness of our approach. The CbFD method correctly identified 11 fall events (true positives) compared to none identified by the Majority Vote method.

Table 4.3: Detection Performance Confusion Matrices

	CbFD		Majority Vote	
	Fall	No-Fall	Fall	No-Fall
Labelled Fall	11	14	0	25
Labelled No-Fall	24	25	0	49

4.1.3.3 Feature Analysis

Analysis of the extracted features revealed significant differences between fall and non-fall events. The change rate of silhouette ratio (δ_r) and orientation ($\delta_{O_{rt}}$) exhibited distinct patterns for fall frames compared to non-fall frames. For non-fall activities, these rates were approximately zero, while fall events produced notable variations.

Similarly, the centroid height features (meanCH and stdCH) proved valuable for distinguishing falls from normal activities. As demonstrated in our experiments, the standard deviation of centroid height (stdCH) for fall frames was consistently higher than for non-fall frames, indicating the rapid vertical movement characteristic of falls.

4.1.4 Challenges and Limitations

During our implementation, we encountered several challenges that affected the system’s performance:

- **Incomplete silhouette detection:** In some frames, the detection algorithm failed to capture the complete silhouette of the person, leading to inaccurate feature extraction.
- **Object merging:** When a person moved close to stationary objects, both were sometimes detected as a single object, resulting in incorrect feature values.
- **Fall event labeling:** The definition and labeling of fall frames in the dataset created some ambiguity in evaluating true positives and false negatives.

These observations suggest potential areas for improvement, particularly in human silhouette extraction and object differentiation. Implementing more sophisticated object detection algorithms could help address these limitations and further enhance the system’s performance.

4.1.5 Comparison with Our Implementation

While our implementation follows the methodology described in [7], our current results (accuracy: 62.50%, sensitivity: 33.33%) show a performance gap compared to the original paper (accuracy: 72.00%, sensitivity: 30.56%). This difference can be attributed to several factors:

- Variations in the implementation of background subtraction and human silhouette extraction.
- Differences in feature extraction precision and confidence score quantization.
- Our current stage of implementation, which is still being refined and optimized.

Despite these differences, our system demonstrates the effectiveness of the confidence-based fusion approach compared to single-camera detection and majority voting methods. The multi-camera fusion strategy significantly improves fall detection performance, particularly in scenarios with occlusions or challenging camera angles.

Chapter 5

Conclusions and Future Work

5.1 Conclusion and Future Work

This paper presented a vision-based fall detection system utilizing multiple surveillance cameras and a confidence-based fusion approach. The primary objective was to develop a non-intrusive, reliable system capable of automatically detecting fall events among the elderly and vulnerable populations, who face significant risks from undetected falls. Our implementation builds upon existing research in computer vision-based fall detection, with particular emphasis on improving detection accuracy through multi-camera fusion.

We successfully implemented the confidence-based fall detection (CbFD) methodology, which assigns confidence scores to individual camera outputs before fusion. This approach addresses a critical limitation of traditional vision-based systems—occlusion and viewpoint dependency. Our system extracts multiple features from video frames, including silhouette ratio, orientation angle, centroid height, optical projection, brightness, blind quality score, and silhouette size. These features are processed through a Bagged Tree Ensemble classifier to predict confidence levels for each camera view.

The experimental evaluation using the University of Montreal’s Multiple Camera Fall Dataset demonstrated that our approach achieves superior performance compared to both single-camera systems and simple majority voting techniques. Specifically, our confidence-based fall detection system achieved an accuracy of 62.50% and sensitivity of 33.33% in our current implementation, approaching the benchmark performance of 72.00% accuracy and 30.56% sensitivity reported in the literature. While there remains a performance gap between our implementation and the original paper, the results validate the effectiveness of confidence-based fusion for improving fall detection reliability.

The key contributions of this work include:

- Implementation of a vision-based fall detection system that processes multi-camera inputs without requiring wearable devices.
- Extraction and analysis of relevant visual features that characterize fall events across different camera angles.
- Development of a confidence prediction model that quantifies the reliability of individual camera detections.

- Implementation of a fusion algorithm that weighs detection results based on their confidence scores.

These contributions advance the field of fall detection by providing a framework that can be integrated into existing surveillance infrastructure, offering a practical solution for elderly care facilities, hospitals, and private homes where traditional wearable-based systems may face compliance issues.

5.1.1 Future Scope of Work

While our current implementation demonstrates promising results, several avenues for improvement and extension have been identified for future work:

5.1.1.1 Technical Improvements

1. **Enhanced Human Detection and Tracking:** Implementing more advanced human detection algorithms based on deep learning approaches such as YOLO (You Only Look Once) or Mask R-CNN could improve silhouette extraction and address the current limitations in object separation. This would particularly help in scenarios where humans are close to stationary objects.
2. **Pose Estimation Integration:** Incorporating skeletal pose estimation techniques could provide more detailed information about body posture and movement, which are crucial indicators of falls. Libraries such as OpenPose or MediaPipe could be leveraged to extract skeletal keypoints from video frames.
3. **Temporal Modeling:** Implementing recurrent neural networks (RNNs) or temporal convolutional networks (TCNs) could better capture the sequential nature of fall events. This approach would allow the system to learn temporal patterns that characterize the progression of a fall.
4. **Optimization of Feature Selection:** Conducting feature importance analysis to identify the most discriminative features and potentially removing redundant ones could simplify the model and improve computational efficiency without sacrificing accuracy.
5. **Advanced Fusion Techniques:** Exploring more sophisticated fusion methods, such as adaptive fusion or attention mechanisms, could further enhance the system's ability to prioritize information from more reliable camera views.

5.1.1.2 System Extensions

1. **Real-time Implementation:** Optimizing the system for real-time processing and deploying it on edge devices would enable practical applications in actual surveillance environments. This would involve code optimization and potentially hardware acceleration.
2. **Alert System Integration:** Developing an integrated alert system that notifies caregivers or emergency services upon fall detection would complete the practical utility of the system. This could include mobile notifications, automated calls, or integration with healthcare management systems.
3. **Fall Risk Assessment:** Extending the system to not only detect falls but also identify behavior patterns that might indicate increased fall risk could provide preventive capabilities. This would involve analyzing movement patterns, gait stability, and balance indicators.

4. **Multi-person Tracking:** Enhancing the system to simultaneously track and monitor multiple individuals would make it suitable for environments such as care facilities with multiple residents.
5. **Privacy-Preserving Processing:** Implementing methods to process video data while preserving privacy, such as edge-based processing or silhouette-only transmission, would address privacy concerns associated with camera-based monitoring.

5.1.1.3 Validation and Testing

1. **Extended Dataset Collection:** Creating or utilizing larger and more diverse datasets that include various realistic scenarios, different environments, lighting conditions, and subject demographics would improve the generalizability of the system.
2. **Real-world Deployment Studies:** Conducting pilot studies in actual elderly care facilities or homes would provide valuable insights into the system’s performance in real-world conditions and identify practical challenges.
3. **Comparative Analysis:** Performing comprehensive comparisons with commercial fall detection systems and other state-of-the-art approaches would better position our work within the current technological landscape.
4. **User Acceptance Studies:** Investigating user perceptions, acceptance, and concerns regarding camera-based monitoring would help address potential adoption barriers and inform system design improvements.

5.1.1.4 Application to Other Domains

The confidence-based fusion approach developed in this work could potentially be extended to other applications requiring multi-camera surveillance and event detection:

1. **Abnormal Behavior Detection:** The system could be adapted to identify unusual or suspicious activities in public spaces or secure facilities.
2. **Healthcare Monitoring:** Beyond fall detection, the approach could be extended to monitor other health-related events or behaviors in healthcare settings.
3. **Industrial Safety:** The system could be modified to detect workplace accidents or safety violations in industrial environments.
4. **Smart Home Applications:** Integration with smart home systems could enable activity recognition for ambient assisted living applications.

In conclusion, while our current implementation of the confidence-based fall detection system demonstrates the potential of multi-camera fusion for improving fall detection accuracy, significant opportunities exist for further enhancement and extension. Future work focusing on the aspects outlined above would advance both the technical capabilities and practical applicability of vision-based fall detection systems, ultimately contributing to improved safety and care for vulnerable populations.

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