Let's talk about how databases are really used in industry ...

Can you think of a REAL database that stores data about YOU?

- School: Registration, Classes, Grades
- Employer: Payroll
- Government: Taxes, ID Card
- Cellphone: Location, Apps, Calls, Texts
- Online: Social Media, Shopping, Entertainment, Google, Banking



For each of these ...

How big is this database? What happens if the database is DOWN?

- School: No grades, no records
- Employer: No pay
- Government: No taxes, no travel
- Cellphone: No apps, no calls, no texts
- Online: No shopping, no banking, no web searches

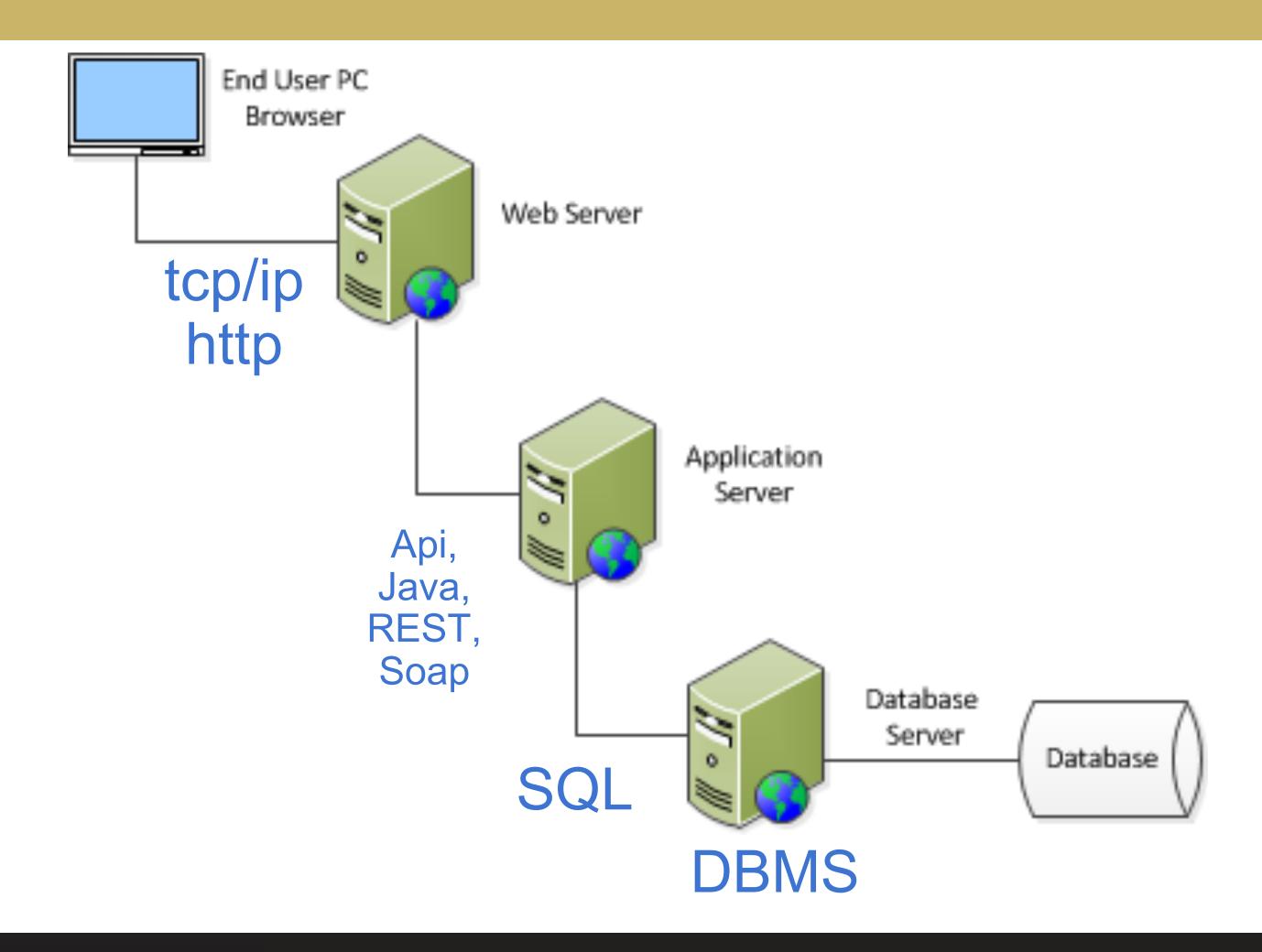
In our Modern Society:

We cannot tolerate downtime due to broken databases!

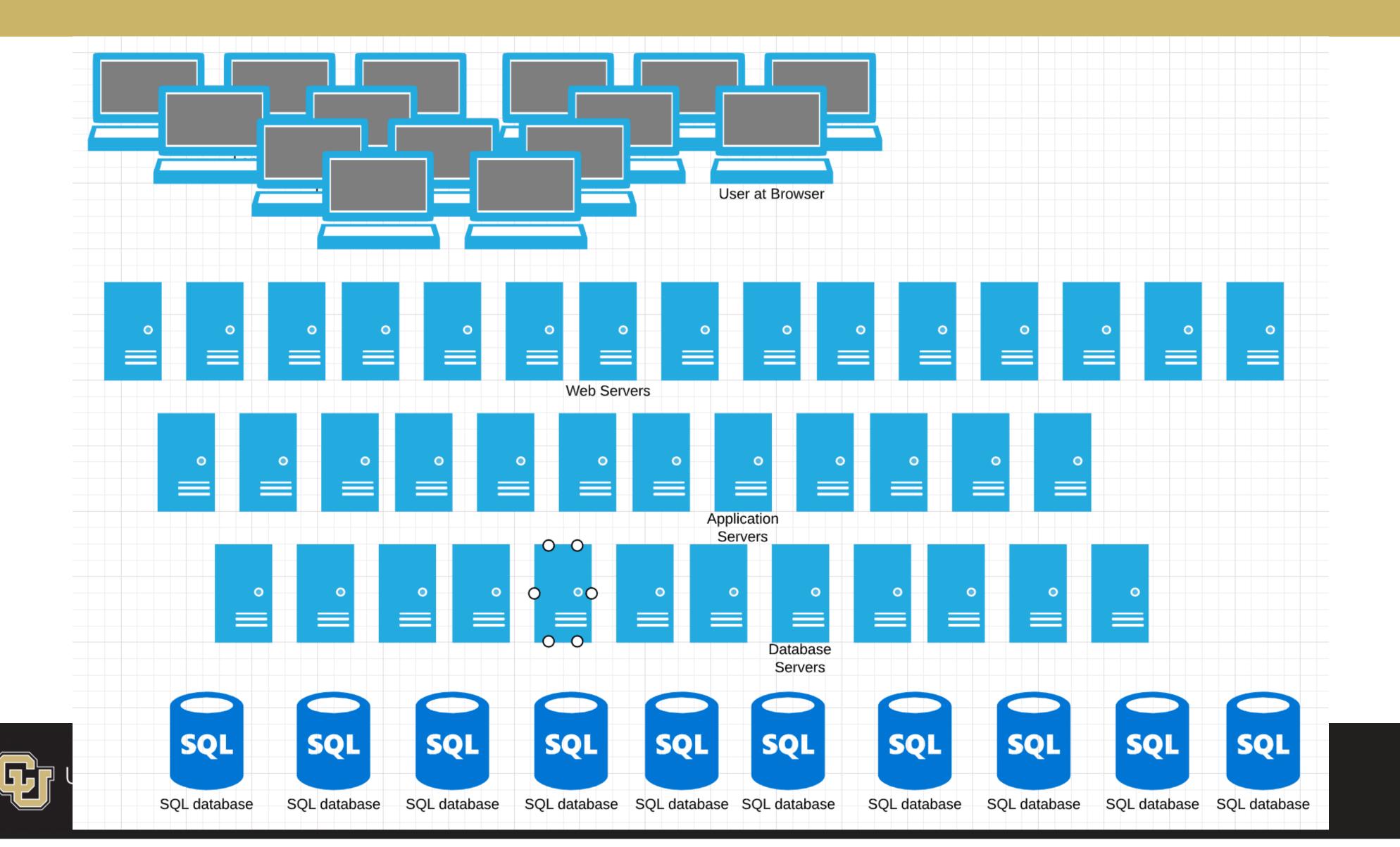
Can you do YOUR job if your organization's databases are down?

How can we make sure that our databases remain healthy and always available?

Application Architecture



Application Architecture



Some Big Challenges

The database may be HUGE --

- Tens of thousands of tables
- Millions/Billions of rows in large tables
- Queries can take a long, long time
- Moving/Copying data can take a long time

Some Big Challenges

Thousands/Millions of users:

- Hitting the same table at the same time
- May request concurrent updates of the same data

Privacy & Security

 How do we prevent one user's updates from overlaying another user's work?

Consider:

What if the database is down?

What if the database is slow?

What if the database crashes?

Hospitals, Banks, StockExchanges/Brokers, Universities

What is the COST of an unavailable database?

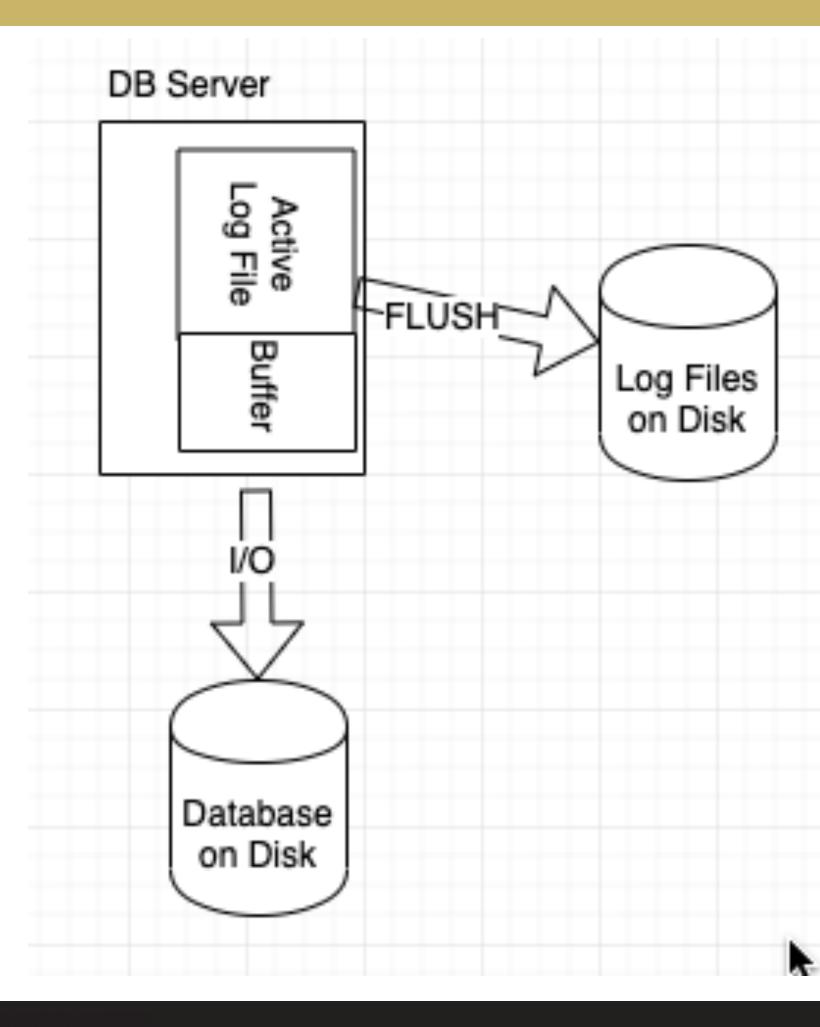
LEARNING OBJECTIVE

 Understand how TRANSACTION LOG processing allows the DBMS to handle such challenges

Every activity against the database that changes the database is written to a log file.

- "Binary Logs" or "BinLogs" in MySQL.
- "WAL" (write ahead log) in PostgreSQL and SQLite.
- "RedoLogs" in Oracle
- "Transaction Logs" in MS SQL Server

The log file:



The LOG file is sequential file, NOT a database table

Log files are BINARY -- Not human-readable

The DBMS software provides a utility to allow database administrators to view log contents in human-readable format

Active Log files reside in memory and are written to disk periodically. (In MySQL, this is called a "flush".)

Transactions are written to the log file first, then written to the database. (Write to log is sequential and fast.)

Changes to database tables on disk are written only after those changes have been logged

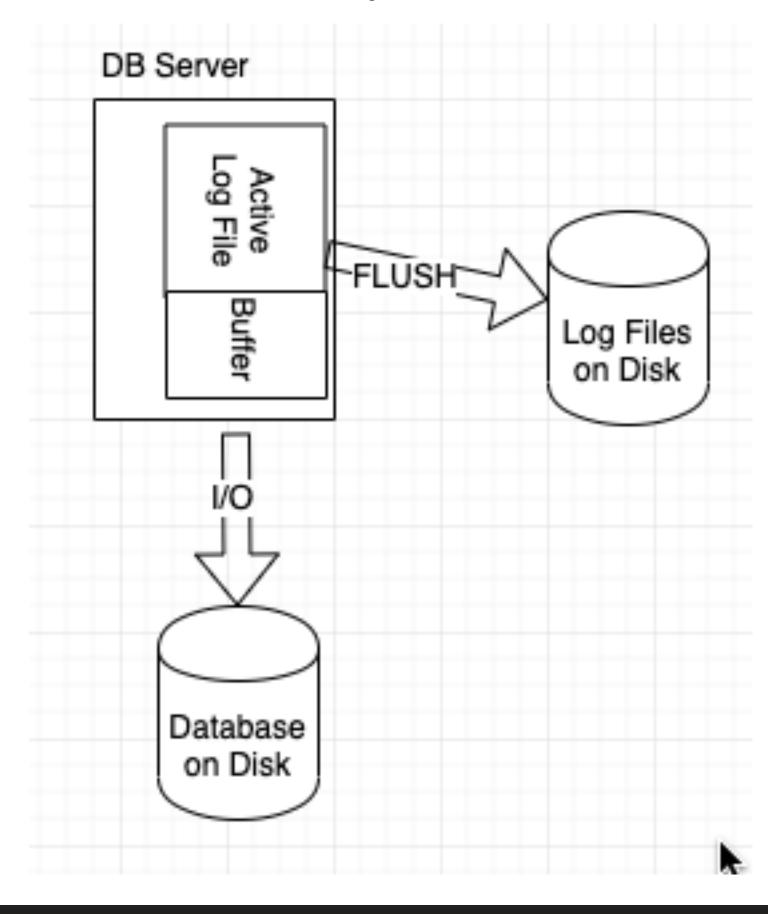
Log files can be automatically written to disk

- On a timer, every nn minutes
- On a size limit, whenever the log file grows to nn MB or GB
- Manually by a DBA (executing a FLUSH LOGS command)

Closes out the old log file and opens up a new one

Increments the log number in the filename

Define Commit, Rollback



Database changes are cached in memory

Commit = updated cache buffers are written to disk. Log is updated.

Rollback = updated cache buffers are undone by replaying the logs.

Log is updated.

Sample Log File (for illustration)

| Log Sequence | Tranasaction | Previous | | | Row Before | Row After | | |
|----------------|--------------|-----------|------------|-------------------|-------------------|---------------|---------------------|---------------------|
| Number ("LSN") | ID | LSN | Object | Operation | Image | Image | Start Time | End Time |
| 00042:001 | T1 | 00000:000 | | Start Transaction | | | MMDDYYYYTHH:MM:SSSS | MMDDYYYYTHH:MM:SSSS |
| 00042:002 | T1 | 00042:001 | CUST 10123 | MODIFY | (Before Image) | (After Image) | MMDDYYYYTHH:MM:SSSS | MMDDYYYYTHH:MM:SSSS |
| 00042:003 | T2 | 00000:000 | | Start Transaction | | | MMDDYYYYTHH:MM:SSSS | MMDDYYYYTHH:MM:SSSS |
| 00042:004 | T1 | 00042:002 | INV | INSERT | | (After Image) | MMDDYYYYTHH:MM:SSSS | MMDDYYYYTHH:MM:SSSS |
| 00042:005 | T1 | 00042:004 | JRNL | INSERT | | (After Image) | MMDDYYYYTHH:MM:SSSS | MMDDYYYYTHH:MM:SSSS |
| 00042:006 | T2 | 00042:003 | INV 38596 | MODIFY | (Before Image) | (After Image) | MMDDYYYYTHH:MM:SSSS | MMDDYYYYTHH:MM:SSSS |
| 00042:007 | Т3 | 00000:000 | | Start Transaction | | | MMDDYYYYTHH:MM:SSSS | MMDDYYYYTHH:MM:SSSS |
| 00042:008 | T1 | 00042:005 | | COMMIT | | | MMDDYYYYTHH:MM:SSSS | MMDDYYYYTHH:MM:SSSS |
| 00042:009 | Т3 | 00042:007 | CUST 30456 | MODIFY | (Before Image) | (After Image) | MMDDYYYYTHH:MM:SSSS | MMDDYYYYTHH:MM:SSSS |
| 00042:010 | Т3 | 00042:009 | | COMMIT | | | MMDDYYYYTHH:MM:SSSS | MMDDYYYYTHH:MM:SSSS |
| 00042:011 | T2 | 00042:006 | JRNL | INSERT | | (After Image) | MMDDYYYYTHH:MM:SSSS | MMDDYYYYTHH:MM:SSSS |
| 00042:012 | T2 | 00042:011 | INV 54987 | DELETE | (Before Image) | | MMDDYYYYTHH:MM:SSSS | MMDDYYYYTHH:MM:SSSS |
| 00042:013 | T2 | 00042:012 | | COMMIT | | | MMDDYYYYTHH:MM:SSSS | MMDDYYYYTHH:MM:SSSS |

- A transaction can consist of multiple updates to multiple database objects
- Logs can be used to UNDO a transaction or REDO a transaction.
- Logs capture an image of the row BEFORE and AFTER it was changed.
- Logs capture start/stop timestamps for every activity.

- The transaction, or logical unit of work (LUW), can be a series of actions taken against the database
- The steps of a transaction must occur as an atomic unit, that is:

• Either *ALL* actions in a transaction are committed, or *NONE* of them can be.

Payroll Example

When we pay someone:

- 1. Update the CHECK REGISTER
- 2. Create accounting JOURNAL ENTRIES
 - 2.1 Debit CASH
 - 2.2 Credit SALARIES PAYABLE

All three updates must take place together or the accounting books will be out of balance.

BEFORE

What happens without transaction control

AFTER

| CUSTOMER ORDER | | | |
|-----------------|--------------|------------|--|
| CustID | OrderID | SaleAmount | |
| 1004 | 12342 | \$1,000 | |
| | | | |
| EMPLOYEE | | | |
| EmployeeID | TotalSales | Commission | |
| 54321 | \$5,000 | \$500 | |
| | | | |
| ORDER | | | |
| Orderid | Order Data | | |
| 12340 | [Order data] | | |
| 12341 | [Order data] | | |
| 12342 | [Order data] | | |
| 12343 | [Order data] | | |
| 12344 | [Order data] | | |

Customer 1004 places a new order for \$1,200 (INSERT a new CUSTOMER ORDER Row)

Salesperson 54321 earns a \$120 commission (UPDATE the EMPLOYEE Row)

Add the new order record (INSERT a new ORDER Row)

BUT

The ORDER Table is full and the INSERT fails!

Customer, Employee and Order data is out of sync!!

| CUSTOMER O | RDER | |
|-----------------|--------------|------------|
| CustID | OrderID | SaleAmount |
| 1004 | 12342 | \$1,000 |
| 1004 | 12345 | \$1,200 |
| | | |
| EMPLOYEE | | |
| EmployeeID | TotalSales | Commission |
| 54321 | \$6,200 | \$620 |
| | | |
| ORDER | | |
| Orderid | Order Data | |
| 12340 | [Order data] | |
| 12341 | [Order data] | |
| 12342 | [Order data] | |
| 12343 | [Order data] | |
| 12344 | [Order data] | |
| 12345 | [Order data] | <===XXX |

BEFORE

What happens WITH transaction control

AFTER

| | VVIIC | | |
|----------------|--------------|------------|--|
| CUSTOMER ORDER | | | |
| CustID | OrderID | SaleAmount | |
| 1004 | 12342 | \$1,000 | |
| | | | |
| EMPLOYEE | | | |
| EmployeeID | TotalSales | Commission | |
| 54321 | \$5,000 | \$500 | |
| | | | |
| ORDER | | | |
| Orderid | Order Data | | |
| 12340 | [Order data] | | |
| 12341 | [Order data] | | |
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| 12343 | [Order data] | | |
| 12344 | [Order data] | | |
| | - | | |

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BUT

The ORDER Table is full and the INSERT fails!

DBMS detects the failure.

All changes are ROLLED BACK by the DBMS replaying the LOGS

| CUSTOMER ORDER | | | | |
|-----------------|--------------|------------|--|--|
| CustID | OrderID | SaleAmount | | |
| 1004 | 12342 | \$1,000 | | |
| | | | | |
| EMPLOYEE | | | | |
| EmployeeID | TotalSales | Commission | | |
| 54321 | \$5,000 | \$500 | | |
| | | | | |
| ORDER | | | | |
| Orderid | Order Data | | | |
| 12340 | [Order data] | | | |
| 12341 | [Order data] | | | |
| 12342 | [Order data] | | | |
| 12343 | [Order data] | | | |
| 12344 | [Order data] | | | |

Summary

- The DBMS logs all activity
- Transactions are an atomic set (all or none)
- DBMS will COMMIT the transaction set, OR will ROLLBACK the transaction set