DTS Unix-Shell Scripting Capstone Assignment

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Batch: DTS Batch-3

1) Write a shell script that folds long lines into 40 columns. Thus, any line that exceeds 40 characters must be broken after 40th, a "\" is to be appended as the indication of folding and the processing is to be continued with the residue. The input is to be supplied through a text file created by the user.

Code:

```
#Program 1
input_file=$1
while IFS= read -r line; do
  while [ ${#line} -gt 40 ]; do
    echo "${line:0:40}\\"
    line="${line:40}"
  done
  echo "$line"
done < "$input file"</pre>
```

MINGW64:/c/Users/athar/script25

```
#Program 1
input_file=$1
 f [ -z "$input_file" ]; then echo "Please provide an input file."
  exit 1
echo "File '$input_file' not found!"
  exit 1
 hile IFS= read -r line; do
 while [ ${#line} -gt 40 ]; do
  echo "${line:0:40}\\"
  line="${line:40}"
  echo "$line"
done < "$input_file"
```

MINGW64:/c/Users/athar/script25

```
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ vi folds.sh
 athar@ASUSVivobook MINGW64 ~/script25 (master)
$ cat input_file.txt
Write a shell script that folds long lines into 40 columns. Thus any line that exceeds 40 characters must be broken after 40th, a "\" is to be appended as the indication of folding and the processing is to be continued with the residue. The input is to be supplied through a text file created by the user.
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ sh folds.sh input_file.txt
Write a shell script that folds long lin\
es into 40 columns. Thus any line that
exceeds 40 characters must be broken aft\
er 40th, a "\" is to be appended as the
indication of folding and the processing\
is to be continued with the residue. Th\
input is to be supplied through a text f\setminus ie created by the user.
  thar@ASUSVivobook MINGW64 ~/script25 (master)
```

2) Write a shell script to find a file/s that matches a pattern given as command

line argument in the home directory, display the contents of the file and copy the file into the directory ~/mydir.

Code:

```
#Program 2
pattern=$1
home_dir=~
destination=~/mydir
mkdir -p "$destination"
for file in "$home_dir"/*$pattern*; do
  if [ -f "$file" ]; then
    cat "$file"
    cp "$file" "$destination"
  fi
done
```

```
MINGW64:/c/Users/athar/script25
```

```
#Program 2

pattern=$1
home_dir=~
destination=~/mydir
mkdir -p "$destination"
for file in "$home_dir"/*$pattern*; do
    if [ -f "$file" ]; then
        cat "$file"
        cp "$file" "$destination"
    fi
done
```

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3) Write a shell script to compute GCD & LCM of two numbers.

Code:

```
#Program 3
gcd() {
    while [ $2 -ne 0 ]; do
        t=$2
        b=$(( $1 % $2 ))
        set -- $t $b
        done
        echo $1
}
lcm() {
    echo $(( $1 * $2 / $(gcd $1 $2) ))
}
read -p "Enter the first number: " num1
read -p "Enter the second number: " num2
```

```
if [[ ! $num1 =~ ^[0-9]+$ || ! $num2 =~ ^[0-9]+$ ]]; then
  echo "Invalid input. Please enter positive integers."
  exit 1
fi
g=$(gcd $num1 $num2)
l=$(lcm $num1 $num2)
echo "GCD: $g, LCM: $1"
```

```
MINGW64:/c/Users/athar/script25
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ vi gcd_lcm.sh
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ sh gcd_lcm.sh
Enter the first number: 2
Enter the second number: 54
GCD: 2, LCM: 54
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ sh gcd_lcm.sh
Enter the first number: 12
Enter the second number: 18
GCD: 6, LCM: 36
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ sh gcd_lcm.sh
Enter the first number: 10
Enter the first number: 25
GCD: 5, LCM: 50
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ sh gcd_lcm.sh
Enter the second number: 25
GCD: 5, LCM: 50
```

4) Write a shell script that accepts a pathname and creates all the components in that pathname as directories. for example, if the script it named mpc,then the command mpc a/b/c/d should create directories a,a/b,a/b/c,a/b/c/d.

Code:

```
#Program 4
if [ $# -eq 0 ]; then
  echo "Usage: $0 pathname"
  exit 1
fi
mkdir -p "$1"
```

```
MINGW64:/c/Users/athar/script25
#Program 4

if [ $# -eq 0 ]; then
    echo "Usage: $0 pathname"
    exit 1
fi
mkdir -p "$1"
```

```
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ vi pathname.sh
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ sh pathname.sh pathname
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ ./pathname.sh a/b/c/d
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ ./pathname.sh a/b/c/d
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ 1s -R a
a:
b/
a/b:
c/
a/b/c:
d/
a/b/c/d:
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ athar@ASUSVivobook MINGW64 ~/script25 (master)
$ (master)
```

5) Write a shell script to find whether a given number is prime.

Code:

```
#Program 5
read -p "Enter a number: " n
if ! [[ $n =~ ^[0-9]+$ && $n -gt 1 ]]; then
    echo "Invalid input. Please enter a positive integer greater
than 1."
    exit 1
fi
for ((i=2; i*i<=n; i++)); do
    if ((n % i == 0)); then
        echo "$n is not a prime number."
    exit 0
    fi
done
echo "$n is a prime number."</pre>
```

```
#Program 5
read -p "Enter a number: " n
if ! [[ $n ⇒ ^[0-9]+$ && $n - gt 1 ]]; then
    echo "Invalid input. Please enter a positive integer greater than 1."
    exit 1
fi
for ((i=2; i*i ←n; i++)); do
    if ((n % i = 0)); then
        echo "$n is not a prime number."
    exit 0
    fi
done
echo "$n is a prime number."
```

```
athar@ASUSVivobook MINGW64 ~/script25 (master)

athar@ASUSVivobook MINGW64 ~/script25 (master)

sh prime.sh
Enter a number: 5
5 is a prime number.

athar@ASUSVivobook MINGW64 ~/script25 (master)

sh prime.sh
Enter a number: 51
51 is not a prime number.

athar@ASUSVivobook MINGW64 ~/script25 (master)

sh prime.sh
Enter a number: 1
Invalid input. Please enter a positive integer greater than 1.

athar@ASUSVivobook MINGW64 ~/script25 (master)

$ sh prime.sh
Enter a number: 1
Invalid input. Please enter a positive integer greater than 1.
```

6) Write a shell script that get executed display the message either "good morning" or "good afternoon" or "good evening" depending upon time at which the user logs-in.

Code:

```
#Program 6
hour=$(date +%H)
if [ $hour -lt 12 ]; then
  echo "Good morning"
elif [ $hour -lt 18 ]; then
  echo "Good afternoon"
else
  echo "Good evening"
fi
```

OUTPUT:

```
MINGW64:/c/Users/athar/script25

#Program 6

hour=$\( \frac{date}{4} + \frac{\pmathcal{H}}{\pmathcal{H}} \)

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```

```
MINGW64:/c/Users/athar/script25
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ vi greeting.sh
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ sh greeting.sh
Good afternoon
athar@ASUSVivobook MINGW64 ~/script25 (master)
$ |
```

7) Write a shell script that accepts two file names as arguments, check if the permissions for these files are identical and if the permissions are identical, output common permissions and otherwise output each file names followed by it's permissions.

Code:

```
# Program 7
if [ $# -ne 2 ]; then
  echo "Usage: $0 file1 file2"
  exit 1
fi
perm1=$(stat -c %A "$1")
perm2=$(stat -c %A "$2")
```

```
if [ "$perm1" = "$perm2" ]; then
  echo "Identical permissions: $perm1"
else
  echo "$1: $perm1"
  echo "$2: $perm2"
fi
```

OUTPUT:

MINGW64:/c/Users/athar/script25

```
#!/bin/bash
if [ $# -ne 2 ]; then
  echo "Usage: $0 file1 file2"
  exit 1
```

```
exit 1

fi

perm1=$(stat -c %A "$1")

perm2=$(stat -c %A "$2")

if [ "$perm1" = "$perm2" ]; then

echo "Identical permissions: $perm1"

else

echo "$1: $perm1"

echo "$2: $perm2"

fi
```

```
athar@ASUSVivobook MINGW64 ~/script25 (master)

s vi compare.sh
athar@ASUSVivobook MINGW64 ~/script25 (master)

s sh compare.sh t1.sh t6.sh
t1.sh: -rwxr-xr-x
t6.sh: -rw-r--r--

athar@ASUSVivobook MINGW64 ~/script25 (master)

s sh compare.sh t5.sh t6.sh
t5.sh: -rwxr-xr-x
t6.sh: -rwxr-xr-x
t6.sh: -rw-r--r--

athar@ASUSVivobook MINGW64 ~/script25 (master)

s sh compare.sh prime.sh compare.sh
prime.sh: -rw-r--r--
compare.sh: -rw-r--r--
compare.sh: -rwxr-xr-x

athar@ASUSVivobook MINGW64 ~/script25 (master)

s ./compare.sh maths.sh file1.c
Identical permissions: -rw-r--r--

athar@ASUSVivobook MINGW64 ~/script25 (master)

s ./compare.sh maths.sh input_file.txt
Identical permissions: -rw-r--r--

athar@ASUSVivobook MINGW64 ~/script25 (master)

s ./compare.sh maths.sh input_file.txt
Identical permissions: -rw-r--r--

athar@ASUSVivobook MINGW64 ~/script25 (master)

s ./compare.sh maths.sh input_file.txt
Identical permissions: -rw-r--r--

athar@ASUSVivobook MINGW64 ~/script25 (master)

s ./compare.sh maths.sh input_file.txt
Identical permissions: -rw-r--r--

athar@ASUSVivobook MINGW64 ~/script25 (master)

s ./compare.sh maths.sh input_file.txt
Identical permissions: -rw-r--r--
```