

CPU scheduling algorithms

- **FCFS**

```
#include<iostream>

using namespace std;

int main()

{   int n,bt[20],wt[20],tat[20],avwt=0,avtat=0,i,j;

    cout<<"\n \tFirst Come First Serve Scheduling Algorithm\n\n"<<endl;

    cout<<"Enter total number of processes:";

    cin>>n;

    cout<<"\nEnter Process Burst Time - \n";

    for(i=0;i<n;i++)

    {

        cout<<"P["<<i+1<<"]:";

        cin>>bt[i];

    }

    wt[0]=0;

    for(i=1;i<n;i++)

    {
```

```

    wt[i]=0;

    for(j=0;j<i;j++)

        wt[i]+=bt[j];

    }

    cout<<"\nProcess\t\tBurst Time\tWaiting Time\tTurnaround Time";

    for(i=0;i<n;i++)

    {

        tat[i]=bt[i]+wt[i];

        avwt+=wt[i];

        avtat+=tat[i];

        cout<<"\nP["<<i+1<<"]"<<"\t\t"<<bt[i]<<"\t\t"<<wt[i]<<"\t\t"<<tat[i];

    }

    avwt/=i;

    avtat/=i;

    cout<<"\n\nAverage Waiting Time:\n"<<avwt;

    cout<<"\n"<<endl;

    cout<<"\nAverage Turnaround Time:\n"<<avtat;

    cout<<"\n"<<endl;

    return 0;

}

```

Output:

Process	Burst Time	Waiting Time	Turnaround Time
P[1]	8	0	8
P[2]	4	8	12
P[3]	9	12	21
P[4]	5	21	26

Average Waiting Time:
10

Average Turnaround Time:
16

● Priority

```
#include<iostream>

using namespace std;

int main()
{
    int a[10],b[10],x[10];

    int waiting[10],turnaround[10],completion[10],p[10];

    int i,j,smallest,count=0,time,n;

    double avg=0,tt=0,end;

    cout<<"\n\n\t\t Priority Based Scheduling Algorithm\n"<<endl;

    cout<<"\nEnter the number of Processes: ";

    cin>>n;
```

```

for(i=0;i<n;i++)

{

cout<<"\nEnter arrival time of process: ";

cin>>a[i];

}

for(i=0;i<n;i++)

{

cout<<"\nEnter burst time of process: ";

cin>>b[i];

}

for(i=0;i<n;i++)

{

cout<<"\nEnter priority of process: ";

cin>>p[i];

}

for(i=0; i<n; i++)

x[i]=b[i];

p[9]=-1;

for(time=0; count!=n; time++)

{

smallest=9;

for(i=0; i<n; i++)

```

```

{
    if(a[i]<=time && p[i]>p[smallest] && b[i]>0 )
        smallest=i;
}

b[smallest]--;

if(b[smallest]==0)
{
    count++;

    end=time+1;

    completion[smallest] = end;

    waiting[smallest] = end - a[smallest] - x[smallest];

    turnaround[smallest] = end - a[smallest];
}
}

cout<<"Process"<<"\t"<< "burst-time"<<"\t"<<"arrival-time" <<"\t"<<"waiting-time"
<<"\t"<<"turnaround-time"<< "\t"<<"completion-time"<<"\t"<<"Priority"<<endl;

for(i=0; i<n; i++)
{

    cout<<"p"<<i+1<<"\t"<<x[i]<<"\t"<<a[i]<<"\t"<<waiting[i]<<"\t"<<turnaround[i]
<<"\t"<<completion[i]<<"\t"<<p[i]<<endl;

    avg = avg + waiting[i];

    tt = tt + turnaround[i];

}

```

```

cout<<"\n\nAverage waiting time ="<<avg/n;

        cout<<" Average Turnaround time ="<<tt/n<<endl;

}

```

Output:

Enter priority of process: 1

Process	burst-time	arrival-time	waiting-time	turnaround-time	completion-time	Priority
p1	8	0	18	26	26	1
p2	4	1	14	18	19	2
p3	9	2	5	14	16	3
p4	5	3	0	5	8	4

● Shortest Job First (SJF)

```

#include<iostream>

using namespace std;

int main()

{

    int n,temp,tt=0,min,d,i,j;

    float atat=0,awt=0,stat=0,swt=0;

    cout<<"\n\t\tShortest JOB First Scheduling Algorithm\n"<<endl;

    cout<<"Enter total number of processes : "<<endl;

    cin>>n;

    int a[n],b[n],e[n],tat[n],wt[n];

```

```
for(i=0;i<n;i++)  
  
{  
  
cout<<"Enter Arrival Time - ";  
  
cin>>a[i];  
  
}
```

```
for(i=0;i<n;i++)  
  
{  
  
cout<<"Enter Burst Time - ";  
  
cin>>b[i];  
  
}
```

```
for(i=0;i<n;i++)  
  
{  
  
for(j=i+1;j<n;j++)  
  
{  
  
    if(b[i]>b[j])  
  
    {  
  
        temp=a[i];  
  
        a[i]=a[j];  
  
        a[j]=temp;
```

```
        temp=b[i];  
        b[i]=b[j];  
        b[j]=temp;  
    }  
}  
}
```

```
    min=a[0];  
    for(i=0;i<n;i++)  
    {  
        if(min>a[i])  
        {  
            min=a[i];  
            d=i;  
        }  
    }
```

```
    tt=min;  
    e[d]=tt+b[d];  
    tt=e[d];
```

```
    for(i=0;i<n;i++)  
    {
```



```
if(a[i]!=min)
{
    e[i]=b[i]+tt;
    tt=e[i];
}
}
```

```
for(i=0;i<n;i++)
```

```
{
    tat[i]=e[i]-a[i];
    stat=stat+tat[i];
    wt[i]=tat[i]-b[i];
    swt=swt+wt[i];
}
```

```
atat=stat/n;
```

```
awt=swt/n;
```

```
cout<<"Process  Arrival-time(s)  Burst-time(s)  Waiting-time(s)  Turnaround-time(s)\n";
```

```
for(i=0;i<n;i++)
```

```

    {

        cout<<"P"<<i+1<<"          "<<a[i]<<"          "<<b[i]<<"          "<<wt[i]<<"
        "<<tat[i]<<endl;

    }

    cout<<"Average Waiting Time="<<awt << endl;

    cout<<" Average Turn Around Time="<<atat << endl;

}

```

Output:

```

Process  Arrival-time(s)  Burst-time(s)  Waiting-time(s)  Turnaround-time(s)
P1        1                4                7                11
P2        3                5                9                14
P3        0                8                0                8
P4        2                9               15               24
Average Waiting Time=7.75
Average Turn Around Time=14.25

```

Round Robin:

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main()
```

```
{
```

```
    int i, NOP, sum=0,count=0, y, quant, wt=0, tat=0, at[10], bt[10], temp[10];
```

```
    float avg_wt, avg_tat;
```

```

printf("\n\t\tRound Robin Scheduling Algorithm \n\n");

printf(" Total number of process in the system: ");

scanf("%d", &NOP);

y = NOP; // Assign the number of process to variable y


for(i=0; i<NOP; i++)

{

printf("\n Enter the Arrival and Burst time of the Process[%d]\n", i+1);

printf(" Arrival time is: \t"); // Accept arrival time

scanf("%d", &at[i]);

printf(" \nBurst time is: \t"); // Accept the Burst time

scanf("%d", &bt[i]);

temp[i] = bt[i]; // store the burst time in temp array

}


printf("Enter the Time Quantum for the process: \t");

scanf("%d", &quant);


printf("\n Process No \t\t Burst Time \t\t TAT \t\t Waiting Time ");

```

```

for(sum=0, i = 0; y!=0; )
{

if(temp[i] <= quant && temp[i] > 0) // define the conditions
{

    sum = sum + temp[i];

    temp[i] = 0;

    count=1;

}

else if(temp[i] > 0)
{

    temp[i] = temp[i] - quant;

    sum = sum + quant;

}

if(temp[i]==0 && count==1)
{

    y--; //decrement the process no.

    printf("\nProcess No[%d] \t\t %d\t\t\t\t %d\t\t\t %d", i+1, bt[i], sum-at[i], sum-at[i]-bt[i]);

    wt = wt+sum-at[i]-bt[i];

    tat = tat+sum-at[i];

    count =0;
}
}
}

```

```

    }

    if(i==NOP-1)
    {
        i=0;
    }

    else if(at[i+1]<=sum)
    {
        i++;
    }

    else
    {
        i=0;
    }
}

avg_wt = wt * 1.0/NOP;

avg_tat = tat * 1.0/NOP;

printf("\n\n Average Turn Around Time: \t%f\n", avg_wt);

printf("\n\n Average Waiting Time: \t%f\n", avg_tat);

printf("\n");

```

```
getch();
```

```
}
```

Output:

```
Enter the Time Quantum for the process:      1

Process No      Burst Time      TAT      Waiting Time
Process No[2]    4              13         9
Process No[4]    5              16        11
Process No[1]    8              24        16
Process No[3]    9              24        15

Average Turn Around Time:      12.750000

Average Waiting Time:  19.250000
```