

# Synchronization Problems

- **Producer-Consumer Problem Using Mutex**

## **Code:**

```
#include <pthread.h>

#include <semaphore.h>

#include <stdlib.h>

#include <stdio.h>


#define MaxItems 5

#define BufferSize 5


sem_t empty;

sem_t full;

int in = 0;

int out = 0;

int buffer[BufferSize];

pthread_mutex_t mutex;


void *producer(void *pno)

{

    int item;
```

```

    for(int i = 0; i < MaxItems; i++) {

        item = rand();

        sem_wait(&empty);

        pthread_mutex_lock(&mutex);

        buffer[in] = item;

        printf("Producer %d: Insert Item %d at %d\n", *((int *)pno),buffer[in],in);

        in = (in+1)%BufferSize;

        pthread_mutex_unlock(&mutex);

        sem_post(&full);

    }

}

void *consumer(void *cno)

{

    for(int i = 0; i < MaxItems; i++) {

        sem_wait(&full);

        pthread_mutex_lock(&mutex);

        int item = buffer[out];

        printf("Consumer %d: Remove Item %d from %d\n",*((int *)cno),item, out);

        out = (out+1)%BufferSize;

        pthread_mutex_unlock(&mutex);

        sem_post(&empty);

    }

}

```

```
}
```

```
int main()
```

```
{
```

```
    pthread_t pro[5],con[5];
```

```
    pthread_mutex_init(&mutex, NULL);
```

```
    sem_init(&empty,0,BufferSize);
```

```
    sem_init(&full,0,0);
```

```
    int a[5] = { 1,2,3,4,5};
```

```
    for(int i = 0; i < 5; i++) {
```

```
        pthread_create(&pro[i], NULL, (void *)producer, (void *)&a[i]);
```

```
    }
```

```
    for(int i = 0; i < 5; i++) {
```

```
        pthread_create(&con[i], NULL, (void *)consumer, (void *)&a[i]);
```

```
    }
```

```
    for(int i = 0; i < 5; i++) {
```

```
        pthread_join(pro[i], NULL);
```

```
    }
```

```
    for(int i = 0; i < 5; i++) {
```

```

        pthread_join(con[i], NULL);

    }

    pthread_mutex_destroy(&mutex);

    sem_destroy(&empty);

    sem_destroy(&full);

    return 0;

}

```

## OUTPUT:

```

Producer 4: Insert Item 41 at 4
Consumer 3: Remove Item 41 from 0
Consumer 3: Remove Item 18467 from 1
Consumer 1: Remove Item 41 from 2
Producer 2: Insert Item 18467 at 0
Consumer 3: Remove Item 41 from 3
Consumer 4: Remove Item 41 from 4
Producer 4: Insert Item 18467 at 1
Consumer 5: Remove Item 18467 from 0
Producer 1: Insert Item 6334 at 2
Consumer 1: Remove Item 18467 from 1
Producer 5: Insert Item 41 at 3
Consumer 2: Remove Item 6334 from 2
Producer 2: Insert Item 6334 at 4
Consumer 4: Remove Item 41 from 3
Producer 5: Insert Item 18467 at 0
Consumer 3: Remove Item 6334 from 4
Producer 1: Insert Item 26500 at 1
Producer 3: Insert Item 18467 at 2
Producer 4: Insert Item 6334 at 3
Consumer 5: Remove Item 18467 from 0
Producer 2: Insert Item 26500 at 4
Consumer 1: Remove Item 26500 from 1
Consumer 2: Remove Item 18467 from 2
Consumer 4: Remove Item 6334 from 3

```

- **Producer-Consumer using Semaphore:**

## Code:

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define N 5
```

```
int semaphore = 1, full = 0, empty = N, x = 0;
```

```
int wait(int s){
```

```
    return (--s);
```

```
}
```

```
int signal(int s){
```

```
    return(++s);
```

```
}
```

```
void producer()
```

```
{
```

```
    semaphore = wait(semaphore);
```

```
    full = signal(full);
```

```
    empty = wait(empty);
```

```
    x++;
```

```
    printf("Producer produces the item : %d\n", x);
```

```
        semaphore = signal(semaphore);
    }

void consumer(){
    semaphore = wait(semaphore);

    full = wait(full);

    empty = signal(empty);

    printf("Consumer consumes the item : %d\n",x);

    x--;

    semaphore = signal(semaphore);
}

int main(){
    int n;

    printf("1. Producer\n2.Consumer\n3. Exit\n");

    while(1){
        printf("\nEnter your choice : ");

        scanf("%d", &n);
```

```
switch(n){
```

```
case 1:
```

```
    if((semaphore == 1) && (empty != 0))
```

```
        producer();
```

```
    else
```

```
        printf("Buffer is full !!\n");
```

```
        break;
```

```
case 2:
```

```
    if((semaphore == 1) && (full != 0))
```

```
        consumer();
```

```
    else
```

```
        printf("Buffer is empty !!\n");
```

```
        break;
```

```
case 3:
```

```
    exit(0);
```

```
    break;
```

```
default:
```

```
    printf("Wrong choice....choose again !!\n");
```

```
}
```

```
}
```

```
    return 0;

}
```

## OUTPUT:

```
Enter your choice : 1
Producer produces the item : 1
Enter your choice : 2
Consumer consumes the item : 1

Enter your choice : 1
Producer produces the item : 1
Enter your choice : 2
Consumer consumes the item : 1

Enter your choice : 2
Buffer is empty !!

Enter your choice : 1
Producer produces the item : 1
Enter your choice : 1
Producer produces the item : 2
Enter your choice : 1
Producer produces the item : 3
Enter your choice : 1
Producer produces the item : 4
Enter your choice : 2
Consumer consumes the item : 4
Enter your choice : 2
Consumer consumes the item : 3
Enter your choice : 2
Consumer consumes the item : 2
Enter your choice : 2
Consumer consumes the item : 1
Enter your choice : 2
Buffer is empty !!
```

## Reader-Writer Problem Using Mutex:

### Code:

```
#include <pthread.h>
```



```
#include <semaphore.h>
```

```
#include <stdlib.h>
```

```
#include <stdio.h>
```

```
#define MaxItems 5
```

```
#define BufferSize 5
```

```
sem_t empty;
```

```
sem_t full;
```

```
int in = 0;
```

```
int out = 0;
```

```
int buffer[BufferSize];
```

```
pthread_mutex_t mutex;
```

```
void *producer(void *pno)
```

```
{
```

```
    int item;
```

```
    for(int i = 0; i < MaxItems; i++) {
```

```
        item = rand();
```

```
        sem_wait(&empty);
```

```
        pthread_mutex_lock(&mutex);
```

```
        buffer[in] = item;
```

```
        printf("Producer %d: Insert Item %d at %d\n", *((int *)pno),buffer[in],in);
```

```

        in = (in+1)%BufferSize;

        pthread_mutex_unlock(&mutex);

        sem_post(&full);

    }
}

```

```

void *consumer(void *cno)

```

```

{
    for(int i = 0; i < MaxItems; i++) {

        sem_wait(&full);

        pthread_mutex_lock(&mutex);

        int item = buffer[out];

        printf("Consumer %d: Remove Item %d from %d\n",*((int *)cno),item, out);

        out = (out+1)%BufferSize;

        pthread_mutex_unlock(&mutex);

        sem_post(&empty);

    }
}

```

```

int main()

```

```

{

    pthread_t pro[5],con[5];

    pthread_mutex_init(&mutex, NULL);

```

```
sem_init(&empty,0,BufferSize);
```

```
sem_init(&full,0,0);
```

```
int a[5] = { 1,2,3,4,5};
```

```
for(int i = 0; i < 5; i++) {
```

```
pthread_create(&pro[i], NULL, (void *)producer, (void *)&a[i]);
```

```
}
```

```
for(int i = 0; i < 5; i++) {
```

```
pthread_create(&con[i], NULL, (void *)consumer, (void *)&a[i]);
```

```
}
```

```
for(int i = 0; i < 5; i++) {
```

```
pthread_join(pro[i], NULL);
```

```
}
```

```
for(int i = 0; i < 5; i++) {
```

```
pthread_join(con[i], NULL);
```

```
}
```

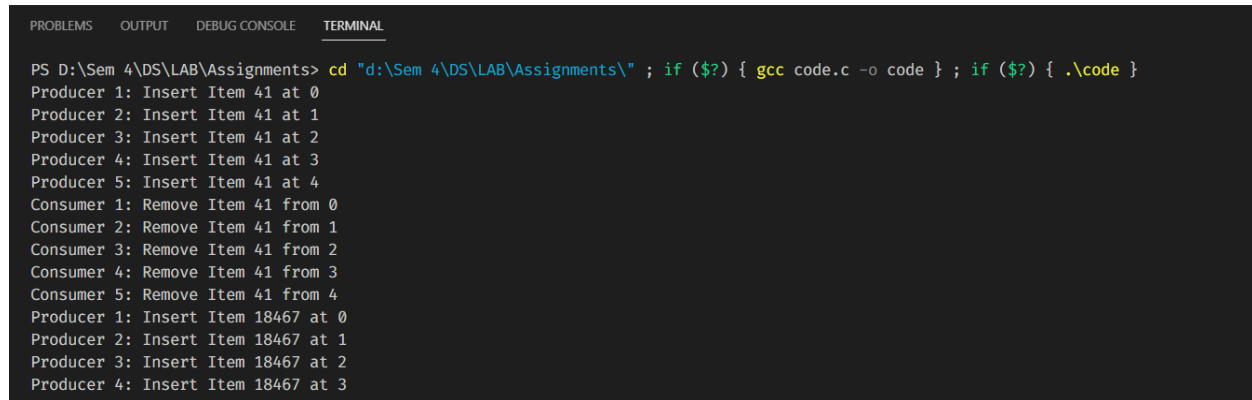
```
pthread_mutex_destroy(&mutex);
```

```
sem_destroy(&empty);
```

```
sem_destroy(&full);
```

```
        return 0;
    }
}
```

## OUTPUT:



```
PS D:\Sem 4\DS\LAB\Assignments> cd "d:\Sem 4\DS\LAB\Assignments\" ; if ($?) { gcc code.c -o code } ; if ($?) { .\code }
Producer 1: Insert Item 41 at 0
Producer 2: Insert Item 41 at 1
Producer 3: Insert Item 41 at 2
Producer 4: Insert Item 41 at 3
Producer 5: Insert Item 41 at 4
Consumer 1: Remove Item 41 from 0
Consumer 2: Remove Item 41 from 1
Consumer 3: Remove Item 41 from 2
Consumer 4: Remove Item 41 from 3
Consumer 5: Remove Item 41 from 4
Producer 1: Insert Item 18467 at 0
Producer 2: Insert Item 18467 at 1
Producer 3: Insert Item 18467 at 2
Producer 4: Insert Item 18467 at 3
Producer 5: Insert Item 18467 at 4
```

- **Reader Writer Problem using Semaphore:**

### Code

```
#include <pthread.h>
```

```
#include <semaphore.h>
```

```
#include <stdlib.h>
```

```
#include <stdio.h>
```

```
#define MaxItems 5
```

```
#define BufferSize 5
```

```
sem_t empty;
```

```
sem_t full;
```

```
int in = 0;
```

```
int out = 0;
```

```
int buffer[BufferSize];
```

```
pthread_mutex_t mutex;
```

```
void *producer(void *pno)
```

```
{
```

```
    int item;
```

```
    for(int i = 0; i < MaxItems; i++) {
```

```
        item = rand();
```

```
        sem_wait(&empty);
```

```
        pthread_mutex_lock(&mutex);
```

```

    buffer[in] = item;

    printf("Producer %d: Insert Item %d at %d\n", *((int *)pno),buffer[in],in);

    in = (in+1)%BufferSize;

    pthread_mutex_unlock(&mutex);

    sem_post(&full);

}

}

void *consumer(void *cno)
{

    for(int i = 0; i < MaxItems; i++) {

        sem_wait(&full);

        pthread_mutex_lock(&mutex);

        int item = buffer[out];

        printf("Consumer %d: Remove Item %d from %d\n",*((int *)cno),item, out);

        out = (out+1)%BufferSize;

        pthread_mutex_unlock(&mutex);

        sem_post(&empty);

    }

}

int main()

```

```
{
```

```
pthread_t pro[5],con[5];
```

```
pthread_mutex_init(&mutex, NULL);
```

```
sem_init(&empty,0,BufferSize);
```

```
sem_init(&full,0,0);
```

```
int a[5] = { 1,2,3,4,5};
```

```
for(int i = 0; i < 5; i++) {
```

```
pthread_create(&pro[i], NULL, (void *)producer, (void *)&a[i]);
```

```
}
```

```
for(int i = 0; i < 5; i++) {
```

```
pthread_create(&con[i], NULL, (void *)consumer, (void *)&a[i]);
```

```
}
```

```
for(int i = 0; i < 5; i++) {
```

```
pthread_join(pro[i], NULL);
```

```
}
```

```
for(int i = 0; i < 5; i++) {
```

```
pthread_join(con[i], NULL);
```

```

    }

    pthread_mutex_destroy(&mutex);

    sem_destroy(&empty);

    sem_destroy(&full);

    return 0;

}

```

## OUTPUT:



```

Consumer 5: Remove Item 26500 from 0
Consumer 1: Remove Item 26500 from 1
Consumer 2: Remove Item 26500 from 2
Consumer 3: Remove Item 26500 from 3
Consumer 4: Remove Item 26500 from 4
Producer 3: Insert Item 19169 at 0
Producer 2: Insert Item 19169 at 1
Producer 1: Insert Item 19169 at 2
Producer 5: Insert Item 19169 at 3
Producer 4: Insert Item 19169 at 4
Consumer 5: Remove Item 19169 from 0
Consumer 1: Remove Item 19169 from 1
Consumer 2: Remove Item 19169 from 2
Consumer 3: Remove Item 19169 from 3
Consumer 4: Remove Item 19169 from 4
PS D:\Sem 4\DS\LAB\Assignments>

```

## Dining Philosopher Problem: Code:

```
#include <pthread.h>
```



```
#include <semaphore.h>
```

```
#include <stdio.h>
```

```
#define N 5
```

```
#define THINKING 2
```

```
#define HUNGRY 1
```

```
#define EATING 0
```

```
#define LEFT (phnum + 4) % N
```

```
#define RIGHT (phnum + 1) % N
```

```
int state[N];
```

```
int phil[N] = { 0, 1, 2, 3, 4 };
```

```
sem_t mutex;
```

```
sem_t S[N];
```

```
void test(int phnum)
```

```
{
```

```
    if (state[phnum] == HUNGRY
```

```
        && state[LEFT] != EATING
```

```
        && state[RIGHT] != EATING)
```

```
    {
```

```
state[phnum] = EATING;
```

```
sleep(2);
```

```
printf("Philosopher %d takes fork %d and %d\n",  
       phnum + 1, LEFT + 1, phnum + 1);
```

```
printf("Philosopher %d is Eating\n", phnum + 1);
```

```
sem_post(&S[phnum]);
```

```
}
```

```
}
```

```
void take_fork(int phnum)
```

```
{
```

```
sem_wait(&mutex);
```

```
state[phnum] = HUNGRY;
```

```
printf("Philosopher %d is Hungry\n", phnum + 1);
```

```
test(phnum);
```

```
sem_post(&mutex);
```

```
sem_wait(&S[phnum]);
```

```
sleep(1);
```

```
}
```

```
void put_fork(int phnum)
```

```
{
```

```
    sem_wait(&mutex);
```

```
    state[phnum] = THINKING;
```

```
    printf("Philosopher %d putting fork %d and %d down\n",
```

```
           phnum + 1, LEFT + 1, phnum + 1);
```

```
    printf("Philosopher %d is thinking\n", phnum + 1);
```

```
    test(LEFT);
```

```
    test(RIGHT);
```

```
    sem_post(&mutex);
```

```
}
```

```
void* philosopher(void* num)
```

```
{
```

```
    while (1) {
```

```
        int* i = num;
```

```
sleep(1);
```

```
take_fork(*i);
```

```
sleep(0);
```

```
put_fork(*i);
```

```
}
```

```
}
```

```
int main()
```

```
{
```

```
int i;
```

```
pthread_t thread_id[N];
```

```
sem_init(&mutex, 0, 1);
```

```
for (i = 0; i < N; i++)
```

```
sem_init(&S[i], 0, 0);
```

```
for (i = 0; i < N; i++) {

    pthread_create(&thread_id[i], NULL,

                  philosopher, &phil[i]);

    printf("Philosopher %d is thinking\n", i + 1);

}

for (i = 0; i < N; i++)

    pthread_join(thread_id[i], NULL);

}
```

## OUTPUT:

```
Philosopher 2 is thinking
Philosopher 3 is thinking
Philosopher 4 is thinking
Philosopher 5 is thinking
Philosopher 4 is Hungry
Philosopher 5 is Hungry
Philosopher 3 is Hungry
Philosopher 2 is Hungry
Philosopher 1 is Hungry
Philosopher 1 takes fork 5 and 1
Philosopher 1 is Eating
Philosopher 1 putting fork 5 and 1 down
Philosopher 1 is thinking
Philosopher 5 takes fork 4 and 5
Philosopher 5 is Eating
```