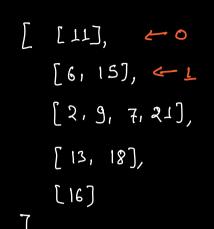
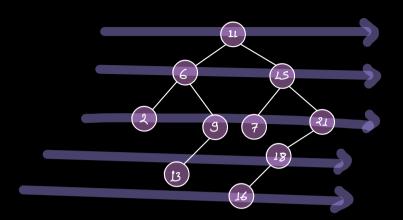
Q Given a BT. Print the level order travered.





A-plp-1 Add level along with neck in the queue.

<13,0> <6,17 <13,1>

TC: O(N)
SC: O(Walk of
tre)

: O(N)
L_(M1)

App 2 Add a marker after every level

[6, 45]

[6, 45]

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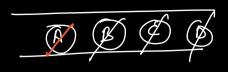
[18]

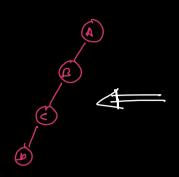
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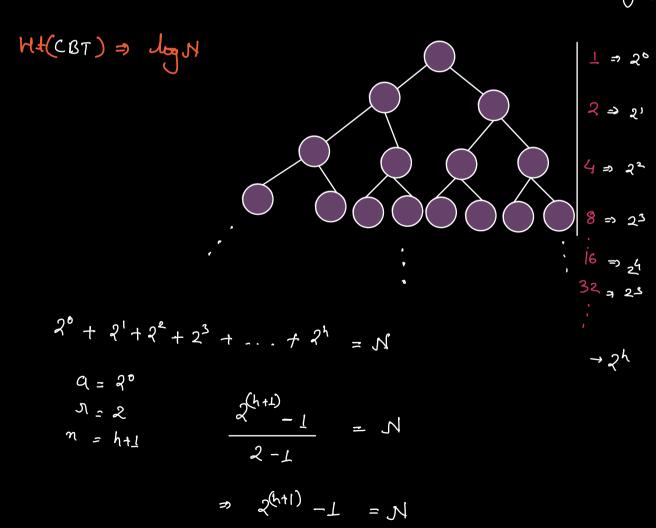




Complete Binay Tree

A Binary tree current all the levels are completely filled except possibly the last level.

Notes in the last level are left aligned.



$$f(h+1) = N+1$$

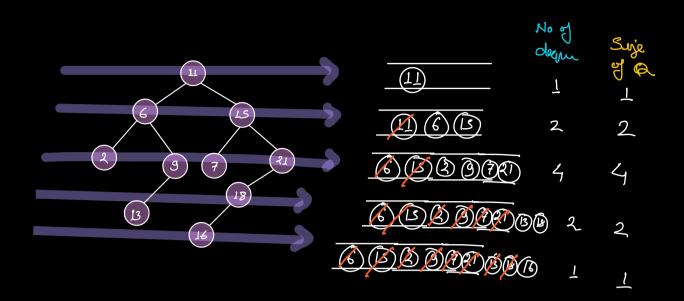
$$h+1 = loy(N+1)$$

$$h = loy(N+1)-1$$

$$h = O(loyN)$$

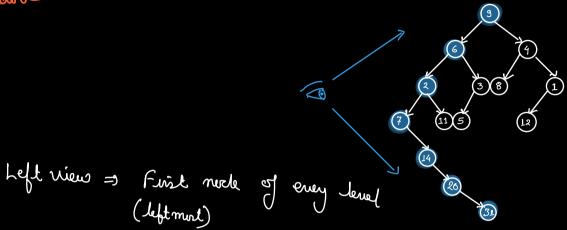
If all levels are completely-filled,

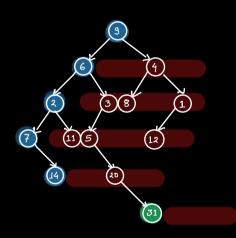
Cerent of needs in the last level = 2h



```
List < List < Int >> level Ordy ( root) {
             if ( root = = null) ret null/emply lit;
             List < List < Int>> ans = --- 5
            Queue < Tree Nocle > Q = --->
            Q.add(not);
             white (! Q. is Emply)) {
                 List < Int> level = new Amazhiel < Jutx)
                  Sige = Q. Sige();
                 for (i=0; i < Sige; i+1) {
                         Tree Noch temp = Q. foll();
                          level. add ( terf. val);
                          if ( temp. left != null) {
                                 Q. add ( temp . left).
                          if (temp. night != null) {
                               Q. add ( temp. right);
                 ans. add ( Level);
           ret ans.
```

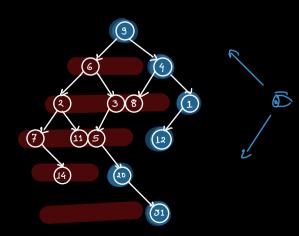
Amagen Ms Q Geinen aBT. Print the left view of the tree. Adobe





Q Geinen aBT. Print the right rises of the tree

Right view = Right mist nich
of all levels.



Vertical order Francial. \mathbb{Q} [7], [2,14], [6,11,5], [9, 3, 8], [4,12], []3 12 HashMap < Int, Liek Id>> map, dist List of nucles dist apal from Prechely (noot, // Box care if (! map. contains Key (clist)) & map. put (dist, new Array hub < Int>()). map. get (dist). add (noot. val). kruchel (noot. left, dist-1); Pre Ords (root. right, dist +1).

Hach Map

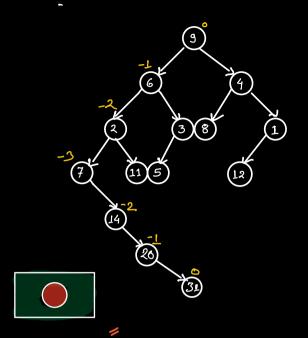
dist; dist of nodes

0: [9,31] ?

1 : [6, 20]

-2: [2,14]

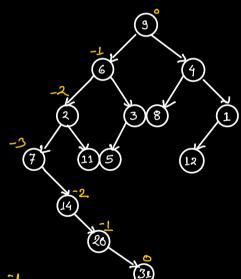
-3:[7]



Level Order

Queue < Tree Info >

£0,0] {6,-13 {3,13



Tree Info &

Tree Node node;

Int dist,

3 Int level;

Hash Mat

dit : hist

0: [9]

一 : [6]

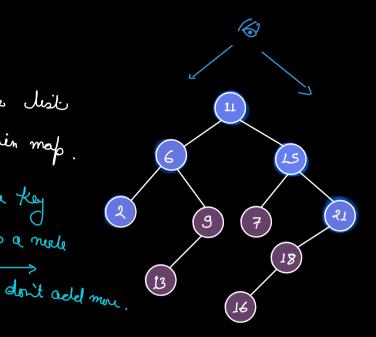
1: [5 - --

-3

Top View

First neede in the dist againt every key in map.

If hist against a key is present a has a nucle



Bottom View

hast value in the list against every key in the map.

-1: [6, 11, 5] -2: [2, 14]

