```
package for_DSA;
// using adjacency matrix
import java.util.Scanner;
class myGraph{
  int adj[][];
  int n;
  public myGraph(int i)
     n = i;
     adj = new int[n][n];
  public void create graph()
     int i,max_edges,origin,destin;
     Scanner sc=new Scanner(System.in);
     max_edges = n*(n-1); /*directed graph*/
     for(i=1; i<=max edges; i++)</pre>
     {
        System.out.println("Enter edge (-1 -1) to quit: ");
        origin = sc.nextInt();
        destin = sc.nextInt();
        if((origin==-1) && (destin==-1))
           break;
        if(origin>=n || destin>=n || origin<0 || destin<0)
           System.out.println("Invalid edge!\n");
        else
           adj[origin][destin] = 1;
     }/*End of for*/
```

```
//sc.close();
}/*End of create graph()*/
public void insert_edge(int origin,int destin)
  if(origin<0 | | origin>=n)
     System.out.print("Origin vertex does not exist\n");
     return;
   }
   if(destin<0 | | destin>=n)
   {
     System.out.print("Destination vertex does not exist\n");
     return;
   adj[origin][destin] = 1;
}/*End of insert edge()*/
public void del_edge(int origin, int destin)
   if(origin<0 || origin>=n || destin<0 || destin>=n || adj[origin][destin]==0)
     System.out.print("This edge does not exist\n");
     return;
   }
   adj[origin][destin] = 0;
}/*End of del edge()*/
public void display()
{
  int i,j;
  for(i=0; i<n; i++)
     for(j=0; j<n; j++)
        System.out.print(" "+adj[i][j]);
```

```
System.out.print("\n");
  }/*End of display()*/
}
public class GraphDemo {
  public static void main(String[] args) {
     int choice, origin, destin;
     myGraph g=new myGraph(5);
     g.create graph();
     Scanner sc=new Scanner(System.in);
     do
     {
        System.out.print("1.Insert an edge\n");
        System.out.print("2.Delete an edge\n");
        System.out.print("3.Display\n");
        System.out.print("4.Exit\n");
        System.out.print("Enter your choice : ");
        choice = sc.nextInt();
        switch(choice)
         case 1:
           System.out.print("Enter an edge to be inserted: ");
           origin = sc.nextInt();
           destin = sc.nextInt();
           g.insert edge(origin,destin);
           break;
         case 2:
           System.out.print("Enter an edge to be deleted: ");
           origin = sc.nextInt();
           destin = sc.nextInt();
           g.del edge(origin,destin);
           break;
```

```
case 3:
         g.display();
         break;
        case 4:
         break;
       default:
         System.out.print("Wrong choice\n");
         break;
       }/*End of switch*/
     }while(choice!=4);/*End of while*/
   sc.close();
}
package for DSA;
Graph using adjacency list
*/
import java.util.Scanner;
//class Edge;
class Vertex
  int info;
  Vertex nextVertex; /*next vertex in the linked list of vertices*/
  Edge firstEdge; /*first Edge of the adjacency list of this vertex*/
};
class Edge
{
  Vertex destVertex; /*Destination vertex of the Edge*/
  Edge nextEdge; /*next Edge of the adjacency list*/
};
```

```
class GraphLL {
 Vertex start;
  GraphLL()
     start = null;
  }
  void insertVertex(int u)
  {
     Vertex tmp,ptr;
     tmp = new Vertex();
     tmp.info = u;
     tmp.nextVertex = null;
     tmp.firstEdge = null;
     if(start == null)
     {
        start = tmp;
        return;
     }
     ptr = start;
     while(ptr.nextVertex!=null)
        ptr = ptr.nextVertex;
     ptr.nextVertex = tmp;
  }/*End of insertVertex()*/
  void deleteVertex(int u)
  {
     Vertex tmp,q;
     Edge p, temporary;
     if(start == null)
        System.out.print("No vertices to be deleted\n");
        return;
```

```
}
  if(start.info == u)/* Vertex to be deleted is first vertex of list*/
  {
     tmp = start;
     start = start.nextVertex;
  else /* Vertex to be deleted is in between or at last */
    q = start;
     while(q.nextVertex != null)
        if(q.nextVertex.info == u)
           break;
        q = q.nextVertex;
     if(q.nextVertex==null)
     {
        System.out.print("Vertex not found\n");
        return;
     }
     else
        tmp = q.nextVertex;
        q.nextVertex = tmp.nextVertex;
     }
  }
  /*Before freeing the node tmp, free all edges going from this vertex */
  p = tmp.firstEdge;
  while(p!=null)
  {
     temporary = p;
     p = p.nextEdge;
     temporary=null;
  tmp=null;
}/*End of deleteVertex()*/
```

```
void deleteIncomingEdges(int u)
{
  Vertex ptr;
  Edge q,tmp;
  ptr = start;
  while(ptr!=null)
  {
     if(ptr.firstEdge == null) /*Edge list for vertex ptr is empty*/
     {
        ptr = ptr.nextVertex;
        continue; /* continue searching in other Edge lists */
     }
     if(ptr.firstEdge.destVertex.info == u)
     {
        tmp = ptr.firstEdge;
        ptr.firstEdge = ptr.firstEdge.nextEdge;
        tmp=null;
        continue; /* continue searching in other Edge lists */
     q = ptr.firstEdge;
     while(q.nextEdge!= null)
     {
        if(q.nextEdge.destVertex.info == u)
           tmp = q.nextEdge;
           q.nextEdge = tmp.nextEdge;
           tmp=null;
           continue;
        }
        q = q.nextEdge;
     ptr = ptr.nextVertex;
  }/*End of while*/
```

```
Vertex findVertex(int u)
  Vertex ptr,loc;
  ptr = start;
  while(ptr!=null)
     if(ptr.info == u )
     {
        loc = ptr;
        return loc;
     }
     else
        ptr = ptr.nextVertex;
   }
  loc = null;
  return loc;
}/*End of findVertex()*/
void insertEdge(int u,int v)
{
  Vertex locu,locv;
   Edge ptr,tmp;
  locu = findVertex(u);
  locv = findVertex(v);
  if(locu == null )
   {
     System.out.print("Start vertex not present, first insert vertex \n");
     return;
  if(locv == null)
```

}/*End of deleteIncomingEdges()*/

```
{
     System.out.print("End vertex not present, first insert vertex %d\n");
     return;
  }
  tmp = new Edge();
  tmp.destVertex = locv;
  tmp.nextEdge = null;
  if(locu.firstEdge == null)
  {
      locu.firstEdge = tmp;
     return;
  ptr = locu.firstEdge;
  while(ptr.nextEdge!=null)
     ptr = ptr.nextEdge;
  ptr.nextEdge = tmp;
}/*End of insertEdge()*/
void deleteEdge(int u,int v)
  Vertex locu;
  Edge tmp,q;
  locu = findVertex(u);
  if(locu == null )
  {
     System.out.print("Start vertex not present\n");
     return;
  }
  if(locu.firstEdge == null)
     System.out.print("Edge not present\n");
     return;
```

{

```
}
  if(locu.firstEdge.destVertex.info == v)
  {
     tmp = locu.firstEdge;
     locu.firstEdge = locu.firstEdge.nextEdge;
     tmp=null;
     return;
  }
  q = locu.firstEdge;
  while(q.nextEdge != null)
  {
     if(q.nextEdge.destVertex.info == v)
     {
        tmp = q.nextEdge;
        q.nextEdge = tmp.nextEdge;
        tmp = null;
        return;
     }
     q = q.nextEdge;
  }/*End of while*/
  System.out.print("This Edge not present in the graph\n");
}/*End of deleteEdge()*/
void display()
  Vertex ptr;
  Edge q;
  ptr = start;
  while(ptr!=null)
  {
     System.out.print(" "+ptr.info);
     q = ptr.firstEdge;
     while(q!=null)
```

{

```
{
           System.out.print(" "+q.destVertex.info);
           q = q.nextEdge;
        System.out.print("\n");
        ptr = ptr.nextVertex;
  }/*End of display()*/
}
public class GraphDemoLinkedList {
  public static void main(String[] args) {
     int choice, u, origin, destin;
     GraphLL glst = new GraphLL();
     Scanner sc=new Scanner(System.in);
     do
     {
        System.out.print("1.Insert a Vertex\n");
        System.out.print("2.Insert an Edge\n");
        System.out.print("3.Delete a Vertex\n");
        System.out.print("4.Delete an Edge\n");
        System.out.print("5.Display\n");
        System.out.print("6.Exit\n");
        System.out.print("Enter your choice : ");
        choice = sc.nextInt();
        switch(choice)
        {
         case 1:
           System.out.print("Enter a vertex to be inserted: ");
           u= sc.nextInt();
           glst.insertVertex(u);
           break:
         case 2:
```

```
origin=sc.nextInt();
           destin = sc.nextInt();
           glst.insertEdge(origin,destin);
           break;
         case 3:
           System.out.print("Enter a vertex to be deleted: ");
           u=sc.nextInt();
           /*This function deletes all edges coming to this vertex*/
           glst.deleteIncomingEdges(u);
           /*This function deletes the vertex from the vertex list*/
           glst.deleteVertex(u);
           break;
         case 4:
           System.out.print("Enter an edge to be deleted: ");
           origin = sc.nextInt();
           destin = sc.nextInt();
           glst.deleteEdge(origin,destin);
           break:
         case 5:
           glst.display();
           break;
         case 6:
           break;
         default:
           System.out.print("Wrong choice\n");
           break;
         }/*End of switch*/
     }while(choice!=6);/*End of while*/
  }
}
DFS Traversal
```

System.out.print("Enter an Edge to be inserted: ");

```
package for DSA;
import java.util.Scanner;
class myGraphforDFS{
  int adj[][];
  int n;
  int state[];
  public myGraphforDFS(int d)
    n = d;
     adj = new int[n][n];
     state = new int[n];
     for(int i=0;i<n;i++)
        state[i]=0;
   }
  public void create_graph()
     int i,max_edges,origin,destin;
     Scanner sc=new Scanner(System.in);
     max edges = n*(n-1); /*directed graph*/
     for(i=1; i<=max edges; i++)</pre>
     {
        System.out.println("Enter edge (-1 -1) to quit: ");
        origin = sc.nextInt();
        destin = sc.nextInt();
        if((origin==-1) && (destin==-1))
           break;
        if(origin>=n || destin>=n || origin<0 || destin<0)
        {
           System.out.println("Invalid edge!\n");
           i--;
```

```
}
      else
        adj[origin][destin] = 1;
   }/*End of for*/
  //sc.close();
}/*End of create graph()*/
public void insert_edge(int origin,int destin)
  if(origin<0 | | origin>=n)
   {
     System.out.print("Origin vertex does not exist\n");
     return;
  if(destin<0 | | destin>=n)
   {
     System.out.print("Destination vertex does not exist\n");
     return;
   adj[origin][destin] = 1;
}/*End of insert edge()*/
public void del_edge(int origin, int destin)
   if(origin<0 || origin>=n || destin<0 || destin>=n || adj[origin][destin]==0)
   {
     System.out.print("This edge does not exist\n");
     return;
   adj[origin][destin] = 0;
}/*End of del edge()*/
public void display()
  int i,j;
```

```
for(i=0; i<n; i++)
     {
        for(j=0; j<n; j++)
           System.out.print(" "+adj[i][j]);
        System.out.print("\n");
  }/*End of display()*/
  public void DF_Traversal(int v)
   {
     intStack st = new intStack(50);
     int i;
     st.push(v);
     while(!st.isEmpty())
     {
        v = st.pop();
        if(state[v]==0)
           System.out.print(" "+v);
           state[v]=1;
        for(i=n-1; i>=0; i--)
           if(adj[v][i]==1 && state[i]==0)
              st.push(i);
   }
public class GraphDFSTraversal_Main {
  public static void main(String[] args) {
     myGraphforDFS g=new myGraphforDFS(12);
     //g.create_graph();
```

```
g.insert_edge(0, 1);
    g.insert_edge(0, 3);
    g.insert_edge(1, 2);
    g.insert_edge(1, 5);
    g.insert_edge(1, 4);
    g.insert_edge(2, 3);
    g.insert_edge(2, 5);
    g.insert_edge(3, 6);
    g.insert edge(4, 7);
    g.insert_edge(5, 7);
    g.insert edge(5, 6);
    g.insert_edge(5, 8);
    g.insert edge(6, 9);
    g.insert_edge(8, 9);
    g.insert edge(7, 8);
   g.DF_Traversal(5);
  }
* BFS traversal
package for_DSA;
import java.util.Scanner;
class myGraphforBFS{
  int adj[][];
```

```
int n;
public myGraphforBFS(int i)
  n = i;
   adj = new int[n][n];
public void create_graph()
  int i,max_edges,origin,destin;
   Scanner sc=new Scanner(System.in);
  max_edges = n*(n-1); /*directed graph*/
  for(i=1; i<=max_edges; i++)
   {
     System.out.println("Enter edge (-1 -1) to quit : ");
     origin = sc.nextInt();
     destin = sc.nextInt();
     if((origin==-1) && (destin==-1))
        break;
     if(origin>=n | | destin>=n | | origin<0 | | destin<0)
        System.out.println("Invalid edge!\n");
        i--;
     else
        adj[origin][destin] = 1;
   }/*End of for*/
  //sc.close();
}/*End of create_graph()*/
public void insert_edge(int origin,int destin)
  if(origin<0 | | origin>=n)
```

```
{
     System.out.print("Origin vertex does not exist\n");
     return;
  if(destin<0 \mid | destin>=n)
     System.out.print("Destination vertex does not exist\n");
     return;
   adj[origin][destin] = 1;
}/*End of insert_edge()*/
public void del_edge(int origin, int destin)
   if(origin<0 | origin>=n | destin<0 | destin>=n | adj[origin][destin]==0)
   {
     System.out.print("This edge does not exist\n");
     return;
   adj[origin][destin] = 0;
}/*End of del_edge()*/
public void display()
  int i,j;
   for(i=0; i<n; i++)
     for(j=0; j<n; j++)
        System.out.print(" "+adj[i][j]);
     System.out.print("\n");
}/*End of display()*/
public void BF_Traversal(int v)
```

```
Scanner sc=new Scanner(System.in);
     int i;
     int state[];
      state=new int[n];
     for(i=0; i<n; i++)
        state[i] = 1; //
     intQueue q=new intQueue(20);
      q.insert(v);
      state[v] = 2;
     while(!q.isEmpty())
        v = q.del();
        System.out.print(" "+v);
        state[v] = 3;
        for(i=0; i<n; i++)
        {
           /*Check for adjacent unvisited vertices */
           if(adj[v][i] == 1 \&\& state[i] == 1)
              q.insert(i);
              state[i] = 2;
        }
     System.out.print("\n");
     sc.close();
  }/*End of BF_Traverse()*/
public class GraphTraversal {
  public static void main(String[] args) {
     //int choice;
     myGraphforBFS g=new myGraphforBFS(9);
```

```
g.create_graph();
    g.BF_Traversal(1);
Dijkstra's Algorithm:
package for_DSA;
import java.util.Scanner;
class Graph_for_Dijkstra{
  int adj[][];
  int n;
              // 0 for Temp 1 for Perm
  int status[];
  int predecessor[]; /*predecessor of each vertex in shortest path*/
  int pathLength[];
  public Graph_for_Dijkstra(int d)
    n = d;
     adj = new int[n][n];
     status = new int[n];
     predecessor = new int[n];
     pathLength = new int[n];
     for(int i=0;i<n;i++)
       status[i]=0;
  public void insert_edge(int origin,int destin)
     if(origin<0 | | origin>=n)
       System.out.print("Origin vertex does not exist\n");
       return;
```

```
if(destin<0 \mid | destin>=n)
     System.out.print("Destination vertex does not exist\n");
     return;
   adj[origin][destin] = 1;
}/*End of insert_edge()*/
public void Dijkstra(int s)
  int i, current;
  /* Make all vertices temporary */
   for(i=0; i<n; i++)
     predecessor[i] = -1;
     pathLength[i] = 9999;
     status[i] = 0;
  /* Make pathLength of source vertex equal to 0 */
   pathLength[s] = 0;
   while(true)
     /*Search for temporary vertex with minimum pathLength
      and make it current vertex*/
      current = min_temp();
     if( current = -1)
        return;
     status[current] = 1;
     for(i=0; i<n; i++)
      {
        /*Checks for adjacent temporary vertices */
        if (adj[current][i] !=0 \&\& status[i] == 0)
           if( pathLength[current] + adj[current][i] < pathLength[i] )</pre>
```

```
predecessor[i] = current; /*Relabel*/
              pathLength[i] = pathLength[current] + adj[current][i];
     }
  /*Returns the temporary vertex with minimum value of pathLength
    Returns NIL if no temporary vertex left or
    all temporary vertices left have pathLength infinity*/
public int min_temp()
     int i;
     int min = 9999;
     int k = -1;
     for(i=0;i<n;i++)
     {
        if(status[i] == 0 && pathLength[i] < min)
           min = pathLength[i];
           k = i;
     return k;
}/*End of min_temp( )*/
void findPath(int s, int v )
  int i,u;
                                 /*stores the shortest path*/
  int path[]=new int[50];
  int shortdist = 0; /*length of shortest path*/
                     /*number of vertices in the shortest path*/
   int count = 0;
  /*Store the full path in the array path*/
  while (v = s)
   {
```

```
count++;
        path[count] = v;
        u = predecessor[v];
        shortdist += adj[u][v];
         v = u;
      count++;
     path[count]=s;
      System.out.println("Shortest Path is : ");
      for(i=count; i>=1; i--)
        System.out.print(" "+path[i]);
      System.out.print("\n Shortest distance is : "+ shortdist);
  }/*End of findPath()*/
   }
public class Dijkstra_Algorithm_Main {
  public static void main(String[] args) {
      Graph_for_Dijkstra gd = new Graph_for_Dijkstra(8);
     int pathLength[]=new int[50];
     int s,v;
      gd.adj[0][1] = 8;
      gd.adj[0][2] = 2;
      gd.adj[0][3] = 7;
      gd.adj[1][5] = 16;
      gd.adj[2][0] = 5;
      gd.adj[2][3] = 4;
      gd.adj[2][6] = 3;
      gd.adj[3][4] = 9;
      gd.adj[4][0] = 4;
      gd.adj[4][5] = 5;
      gd.adj[4][7] = 8;
```

```
gd.adj[6][2] = 6;
gd.adj[6][3] = 3;
gd.adj[6][4] = 4;
gd.adj[7][5] = 2;
gd.adj[7][6] = 5;
Scanner sc=new Scanner(System.in);
System.out.print("Enter source vertex(-1 to quit): ");
s = sc.nextInt();
gd.Dijkstra(s);
while(true)
  System.out.print("Enter destination vertex(-1 to quit): ");
  v = sc.nextInt();
  if(v == -1)
     break;
  if(v < 0 \mid \mid v >= gd.n)
     System.out.print("This vertex does not exist\n");
  else if(v == s)
     System.out.print("Source and destination vertices are same\n");
  else if( pathLength[v] == 9999 )
     System.out.print("There is no path from source to destination vertex\n");
  else
     gd.findPath(s,v);
}
```