Assignment no: 5

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                                                                  Date: 01/08/2024
Roll no: S211045
Class: S.E.
Div: A
Batch: A-2
Problem Statement: To draw get points using DDA Line Algorithm
Code:
#include<iostream>
using namespace std;
class point {
public:
float x0, y0;
void accept() {
cin>>x0>>y0;
void display() {
cout<<"point is : ("<<x0<<","<<y0<<")"<<endl;
}
void DDALine (float x1, float y1, float x2, float y2) {
float x,y,dx,dy,xinc,yinc,steps;
dx = x2 - x1;
dy = y2 - y1;
x = x1;
y = y1;
while ((x \le x2) \&\& (y \le y2)) \{
if (dx > dy) {
steps = dx;
} else {
steps = dy;
xinc = dx/steps;
yinc = dy/steps;
x = x + xinc;
y = y + yinc;
cout<<"point is : ("<<x<<","<<y<<")"<<endl;
}
```

};

```
int main() {
point P1, P2, P3;
cout << "Enter the start pt. coordinate: ";
P1.accept();
P1.display();
cout<<"Enter the end pt. coordinate : ";</pre>
P2.accept();
P2.display();
P3.DDALine(P1.x0, P1.y0, P2.x0, P2.y0);
return 0;
}
Output:
d_comp_pl_ii_11@d-comp-pl-ii-11:~/SE_A2_S211045_Atharva$ g++ DDA_Algo.cpp -o d -
d_comp_pl_ii_11@d-comp-pl-ii-11:~/SE_A2_S211045_Atharva$ ./d
Enter the start pt. coordinate: 10
point is: (10,20)
Enter the end pt. coordinate: 30
point is : (30,40)
point is: (11,21)
point is: (12,22)
point is : (13,23)
point is: (14,24)
point is: (15,25)
point is: (16,26)
point is: (17,27)
point is : (18,28)
point is: (19,29)
point is : (20,30)
point is: (21,31)
point is : (22,32)
point is : (23,33)
point is : (24,34)
point is: (25,35)
point is : (26,36)
point is: (27,37)
point is: (28,38)
point is: (29,39)
point is : (30,40)
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