# Atharva Kamble

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# EDUCATION

Northeastern University

Master of Science, Information Systems, 3.9/4

University of Mumbai

Bachelor of Engineering, Electrical and Electronics, 3.6/4

Boston, United States

Sep. 2023 - May 2025

Mumbai, India

Aug. 2018 - May 2022

## TECHNICAL SKILLS

Languages: Go, Python, Java, SQL, JavaScript, Typescript, HTML/CSS Database Management Systems: MySQL, PostgreSQL, MongoDB

Tools & Frameworks: React, Redux, Kubernetes, Docker, NodeJS, REST API, Git CLI, Linux, Vim

## EXPERIENCE

#### Programmer Analyst Trainee

Aug. 2022 - May 2023

Cognizant Technology Solutions Ltd.

Mumbai, India

- Application Engineering: Developed an effective vaccine distribution web app with Angular, Java Spring, MySQL, and AWS
- Optimization: Implemented pagination and optimized MySQL database queries, leading to a 44% reduction in latency.

## Software Engineer Intern

Apr. 2021 - Feb. 2022

RaftLabs

Dublin, Ireland (Remote)

- Instantor Rewards: Engineered a highly scalable analytics tool for efficient coupon distribution for the Bank of Ireland achieving a customer retention rate of 37% over 7 weeks
- Blogs: Built an internal tool to batch blog posts and post them at appropriate times to maximize views, increasing average monthly views by 78%
- Site: Maintained and enhanced the main company site with Webflow. Optimized SEO with HubSpot analytics increasing organic traffic over 6 months by 120%
- Brandfire Loyalty: Implemented an end-to-end B2C business loyalty app for local vendors enabling them to optimize revenue with a benchmark of 47% profit per customer
- HappyLiveSales: Executed the development of a Shopify selling tool where sellers can collect orders and dispatch products. The app was hugely successful and was featured on the Shopify app store for 2 weeks

### ACADEMIC PROJECTS

### Present - A presentation app

Oct. 2023 - Dec. 2023

- Built an animation-first approach presentation app on the web using React, Next. js API routes, and MongoDB
- Optimized React codebase by for minimal latency by implementing SOLID principles

#### OpenCollab - Research Collaboration

Oct. 2023 - Dec. 2023

- Designed, and modeled a data-driven platform for quick research workflow for industry experts and researchers
- Led a team of two engineers to add features like version control, paper editing, live researcher collaboration, an automated testing module, and a troubleshooting feedback microservice

#### EdHub - Distributed Learning

Oct. 2023 - Nov. 2023

- Conceptualized, collaborated, and programmed a user-driven, engaging, and intuitive Coursera-like application in Java, Swing, and PostgreSQL as part of the Application Engineering Course during the Fall of 2022
- Implemented authentication, validation, and course creation integration by professors, and student enrollment
- Added an admin dashboard with sorting, and filtering for deep analysis

PixelVibe Jan. 2022 - May 2023

- Implemented a pixelated art generator web application with HTML Canvas, and Javascript that uses MDN's experimental API for canvas manipulation
- Ranked 8th out of 300 projects in the annual Girlscript Summer of Code 2021 hackathon with over 140 stars