PROJECT TITLE: Flask-Based Student Registration Web Application deployed using Jenkins

Github repo link: https://github.com/AtharvaKishorMatale/stud-reg-flask-app/tree/master **Objective:**

The main objective of this project was to develop a functional Flask-based student registration web application and to automate its deployment process using a robust Jenkins Continuous Integration/Continuous Deployment (CI/CD) pipeline. This project demonstrates the full lifecycle of a web application, from development and version control to automated build, testing, and deployment.

1. Technology Stack:

This project uses a combination of technologies to build and deploy the web application:

- **Frontend**: HTML for structuring the web pages.
- **Backend**: Python (Flask) for handling server-side logic, routing, and database interactions.
- **Database**: MySQL for persistent storage of student data.
- Version Control: Git and GitHub for managing the source code.
- **CI/CD**: Jenkins for automating the entire deployment workflow.
- **Port Forwarding**: socat for exposing the application running inside the Jenkins agent (e.g., WSL2) to the host machine (e.g., Windows).

2. Initial Setup:

Before deploying the application, the necessary tools and environment must be configured.

Step 2.1: Install Python and Dependencies:

- 1. **Install Python 3**: Ensure that Python 3 is installed on your system. This is the core language for the Flask application.
- 2. **Create requirements.txt**: Create a file named requirements.txt to list the project's dependencies: Flask==2.3.2 and mysql-connector-python.

Step 2.2: Set up MySQL Database

- Install MySQL Server: Ensure that a MySQL server is installed and running on your system.
- 2. **Create Database**: Connect to the MySQL server (e.g., using the command line or a GUI tool) and create a database named studentdb.
- 3. **Create Table**: Within the studentdb database, create a table named students with the following fields: id (primary key, auto-increment), name, email, phone, course, address, and contact. This table structure is essential for the Flask application to store and retrieve student data correctly.

Step 2.3: Install Jenkins:

- Set up Jenkins: Install a Jenkins server on your local machine or a virtual machine. You can download the Jenkins WAR file or use a package manager.
- Install Plugins: From the Jenkins UI, go to Manage Jenkins -> Manage
 Plugins and install the Git Plugin to enable Jenkins to interact with your
 GitHub repository.

Step 2.4: Install socat:

Install the socat utility on your Jenkins agent machine. This tool is essential for forwarding network traffic from the Jenkins agent to your host machine. On a Debian-based system, you can use the command: sudo apt-get install socat.

3. Application File Structure

The project is organized into a standard Flask application structure:

- app.py: This is the main Flask application file.
- requirements.txt: This file lists the Python dependencies.
- templates: This directory contains the HTML files.
 register.html: The HTML for the student registration form.
 students.html: The HTML for displaying a list of registered students.
- Jenkinsfile: This file contains the Jenkins pipeline code.

4. Detailed Steps and Explanations

Step 4.1: Application Code Development:

The core of the project is the Flask application, defined in app.py.

- **Database Configuration**: The application connects to a **MySQL database** using mysql.connector with predefined credentials.
- Routing: The @app.route('/') decorator handles the registration form,
 while @app.route('/students') retrieves and displays all student data from the database.
- **Application Startup**: The app is configured to run on host='0.0.0.0' and port=5000 to be accessible from other systems on the network.

Step 4.2: Templates:

The templates directory contains HTML files processed by Flask's **Jinja2 templating engine**.

- register.html: A static HTML form used to collect student information.
- **students.html**: This page uses a **Jinja2 for loop** to dynamically display student data in a table, showing the power of templating.

5. Jenkins Pipeline Stages: Step-by-Step Breakdown:

The Jenkinsfile defines the entire CI/CD workflow, broken down into the following stages:

5.1: Clone GitHub Repo:

This stage fetches the latest code from your GitHub repository, ensuring that Jenkins always builds and deploys the most recent version of the application.

5.2: Create Virtual Environment:

A dedicated Python virtual environment is created. This isolates the project's dependencies from the system's global Python packages, preventing conflicts.

5.3: Install Dependencies:

The required packages (Flask, mysql-connector-python) are installed from requirements.txt into the isolated virtual environment, ensuring all necessary libraries are available.

5.4: Run Flask App:

The Flask application is started in the background on port **5000**. The pipeline then verifies that the application is running and listening on the correct port, ensuring a successful launch.

5.5: Expose Port to Windows (via socat):

socat is used to forward the application's port from **5000** on the Jenkins agent to **5050** on the host machine. This makes the application accessible via a browser on the host.

5.6: Verify Application Access (from within Jenkins Agent):

A curl command is executed to perform a final health check. A successful response confirms that the entire deployment chain, from the Flask app to the socat port forwarding, is working correctly.

6) Final testing:

1)pipeline successfully executed:

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2) on port 5000 the page is visible:



Register Student



2) student data successfullly registered in the mysql database:



3)we can see the data in mysql:

6. Summary:

This project successfully developed a Flask-based student registration application with a MySQL database backend. The entire process, from code check-out to live deployment, was automated using a Jenkins pipeline. By leveraging a virtual environment, the pipeline ensures a clean and reproducible build. The use of socat successfully addresses the challenge of exposing the application from a virtualized Jenkins environment to the host machine, resulting in a fully functional and verifiable deployment. The pipeline's final verification stage provides confidence that the application is not only running but is also accessible and ready for use.