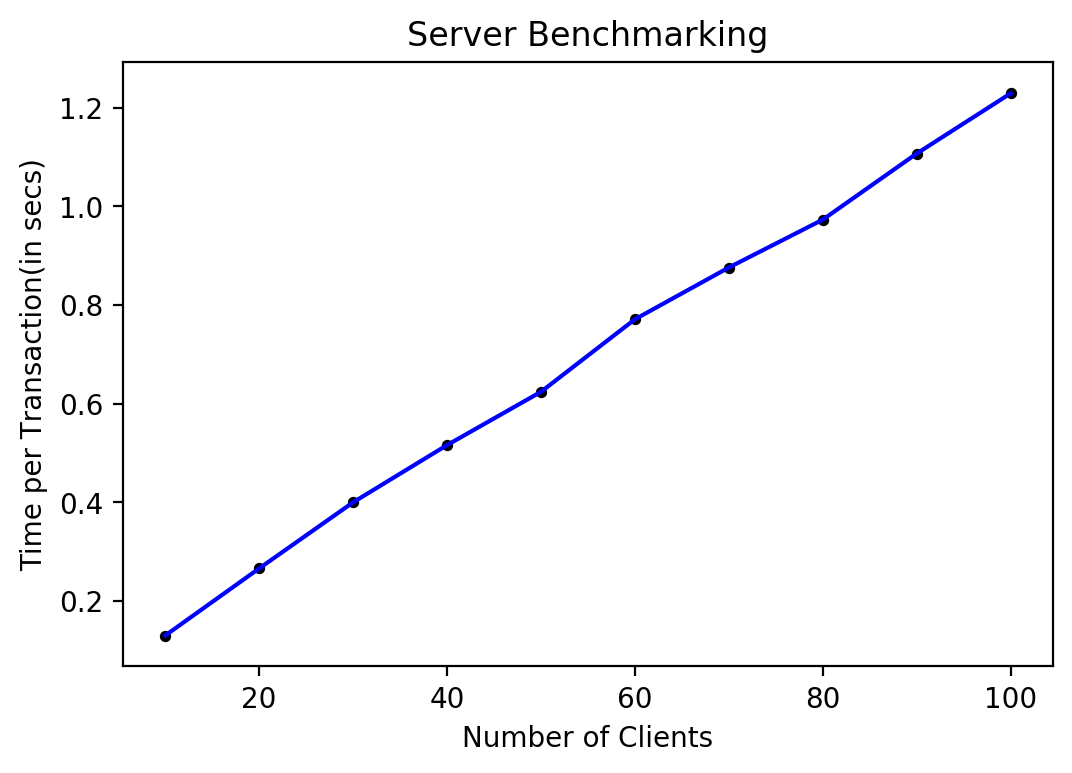
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**AOS Project 1**



I have used time functionality to calculate the time required to execute N clients. Bash script file was used to spawn multiple threads at a time. This graph shows time taken per transaction as the number of clients are increased from 1 to 100. From graph it is evident that the sever scales linearly. This is a good indication that the server is executing requests concurrently and scaling as and when needed.