

1. In Client Folder:

- It Contains .cpp, .h, .rc file and .ico, .bmp file just add it in the project and build the project.
- It also contains 3 extra .h files which are of Server(Physics and Mathematics and chemistry).
These 3 files will get also added with your aforementioned files

2. In ServerDEF Folder:

- It Contains 2 sub folders "Physics" & "Mathematics"
 1. In Physics Folder, it contains .cpp, .h, .def

Make new Project -> Right click on project directory -> properties -> change .exe to .dll
Add aforementioned files.

Clean the solution. (In Menu Bar -> Build -> Clean solution)

Clean the project. (In Menu Bar -> Build -> Clean project)

Rebuild the solution.

2. In Mathematics Folder, it contains .cpp, .h, .h, .def

Make new Project -> Right click on project directory -> properties -> change .exe to .dll
Add aforementioned files.

Clean the solution. (In Menu Bar -> Build -> Clean solution)

Clean the project. (In Menu Bar -> Build -> Clean project)

Rebuild the solution.

3. In Chemistry Folder, it contains 2 .def files, 2 .h files and 1 COM.lib file & .cpp

Make new Project -> Right click on project directory -> properties -> change .exe to .dll
Add aforementioned files.

Clean the solution. (In Menu Bar -> Build -> Clean solution)

Clean the project. (In Menu Bar -> Build -> Clean project)

Rebuild the solution.

THESE STEPS WILL GIVE 3 DLLs PUT THOSE DLLs IN PROJECT's (Already Made In Client) DEBUG DIRECTORY OR IN C: Windows/SysWOW64.

3. In SeverCOM Folder:

- It Contains SubFolder "Mathematics"
 1. In Mathematics folder, it contains .cpp, .h, .reg, .def

Make new Project -> Right click on project directory -> properties -> change .exe to .dll
Add aforementioned files.

Clean the solution. (In Menu Bar -> Build -> Clean solution)

Clean the project. (In Menu Bar -> Build -> Clean project)

Rebuild the solution.

Now Add the Dll Formed in "Debug" directory in C -> Windows -> SysWOW64

Then Double Click on .reg file.

2. In Chemistry folder, it contains .cpp, .h, .def, .tlb
Put .tlh and .dll files in debug directory of project.

Add aforementioned files.

Clean the solution. (In Menu Bar -> Build -> Clean solution)

Clean the project. (In Menu Bar -> Build -> Clean project)

Rebuild the solution.

Now Add the Dll Formed in "Debug" directory in C -> Windows -> SysWOW64

4. In SeverDotNet Folder:

- It Contains SubFolder "Chemistry"

1. In Chemistry folder, it contains .cs, .dll, .tlb

To generate .dll from .cs file, goto x86 / x64 Native Developer's command prompt
And put the following command:

```
csc.exe /t: library /r: System.Windows.Forms.dll /out: ChemistryDotNetDll.dll  
ChemistryDotNetDll.cs
```

To generate .tlb from .dll file, goto x86 / x64 Native Developer's command prompt
(Run as administrator)
And put the following command:

```
regasm.exe ChemistryDotNetDll.dll /tlb: ChemistryDotNetDll.tlb
```

Note: Do Change GUIDs (CLSID and IIDs) from .h file, to create new GUIDs: Menu Bar -> Tools -> Create GUID -> copy that GUID -> paste it and copy ID the written in "{}" paste it in front of CLSID (Every Time you've to create new GUID / [IID or CLSID]).