Interoperability in Programming Languages

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> 28 April 2014 Senior Seminar

What is Interop?

- Interoperability: The ability for a system to use parts from another system
- In programming languages: A program written in one language can use a program in a different language



Bluedrakon http://tr.im/pWUi



Why is Interop Important?

- Third-party or legacy systems
- Language purpose
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- Tools used in achieving Interoperability
- Issues encountered in Interop and approaches to dealing with them
- Conclusions

- Tools used in achieving Interoperability
 - Virtual Machines
 - Markup Languages
- Issues encountered in Interop and approaches to dealing with them
- Conclusions

Virtual Machines

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Markup Languages

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- Tools used in achieving Interoperability
- Issues encountered in Interop and approaches to dealing with them
 - Overview
 - Metadata
 - Standards
- 3 Conclusions

Some common difficulties in interop

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Metadata and type conversion

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The importance of Standards

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Conclusions

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Thanks!

Thank you for your time and attention!

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Questions?

References



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In M. O'Neill, *et al*, editors, *EuroGP 2008*, volume 4971 of *LNCS*, pages 206–217, Naples, 26-28 Mar. 2008. Springer.

See the GECCO '09 paper for additional references.

