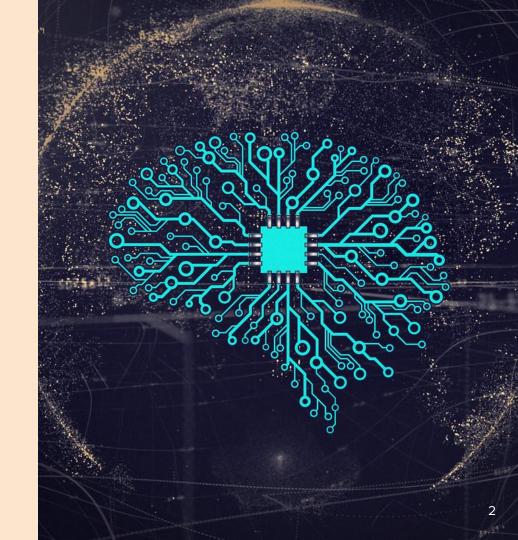
Dr. Paisit Khanarsa

#### **Outline**

- Unsupervised learning
- K-means clustering
- K-means clustering performance



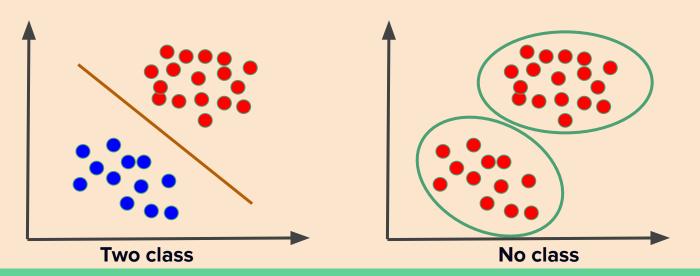
# Unsupervised Learning



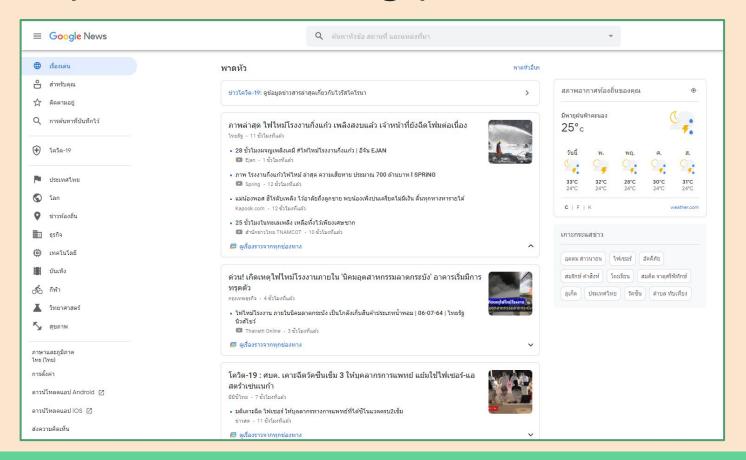
#### Unsupervised learning

In supervised learning, your data come with labels indicating what class corresponds to each sample.

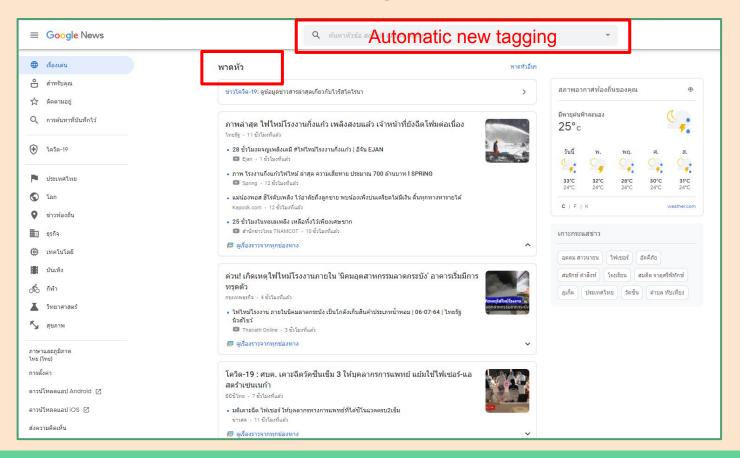
Sometimes, data do not come with categorical labels, but you can tell that there is a grouping structure



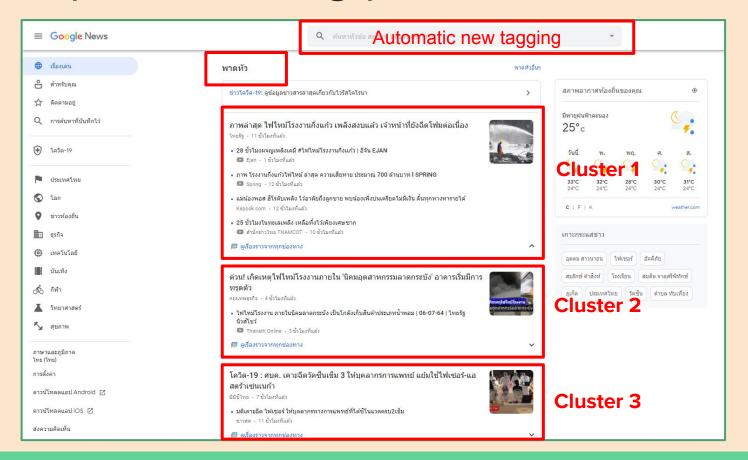
#### Example of clustering problems



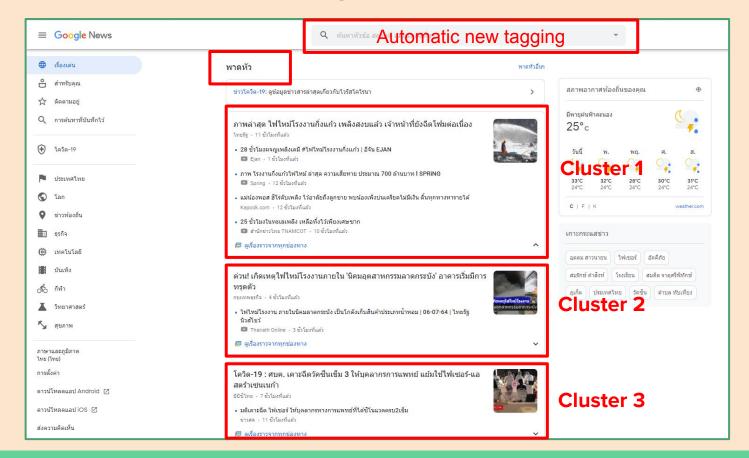
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#### Example clustering problems

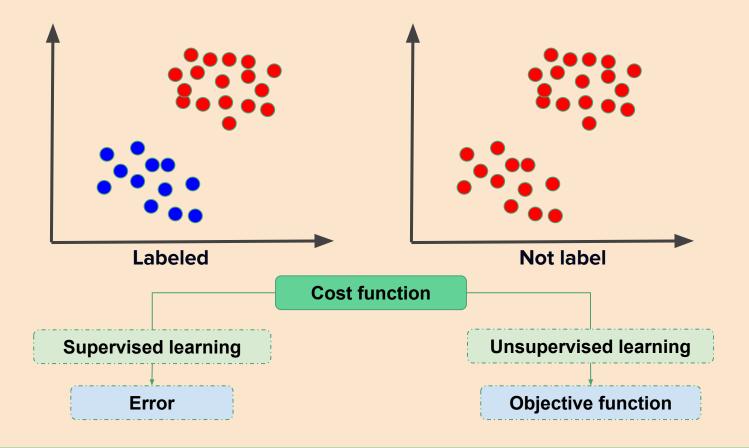


#### Example clustering problems

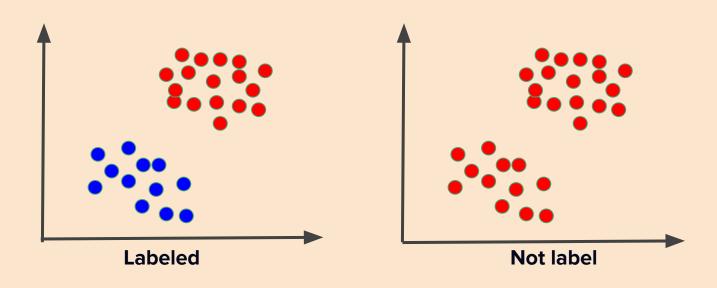


Impossible to label all news !!!

#### Supervised learning vs Unsupervised learning



#### Supervised learning vs Unsupervised learning



	X	Y	x'	y'	Predict	Cost function
Supervised	Yes	Yes	Yes	No	y'	Error

No

Y,y'

Objective function

Yes

**Testing** 

**Training** 

Yes

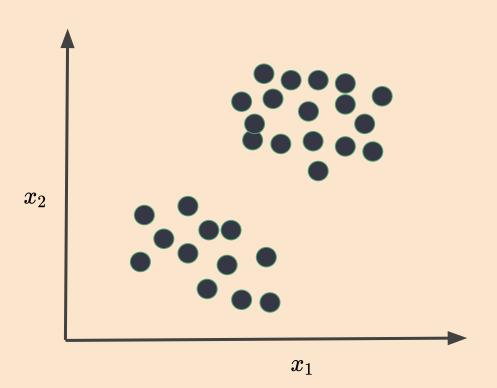
No

Unsupervised

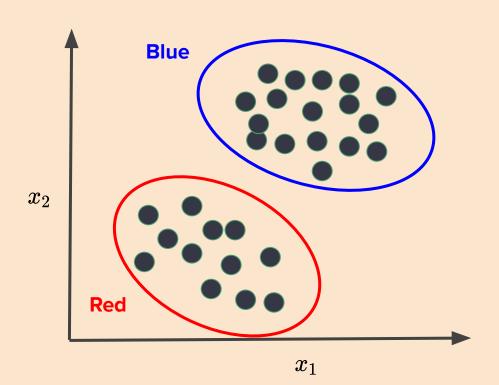
## K-Means Clustering



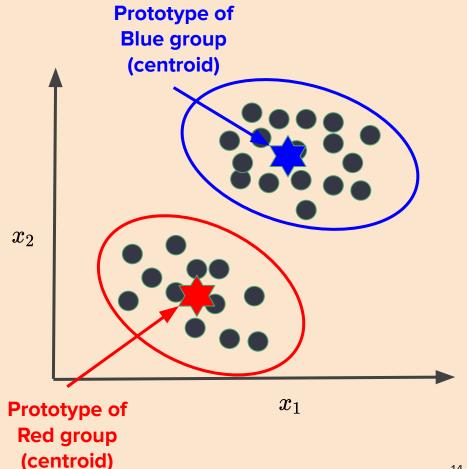
- K-means clustering is the most popular clustering algorithm.
- K-means clustering aims to partition n observations into k clusters in which each observation belongs to the cluster with the nearest mean, serving as a prototype of the cluster (centroid).



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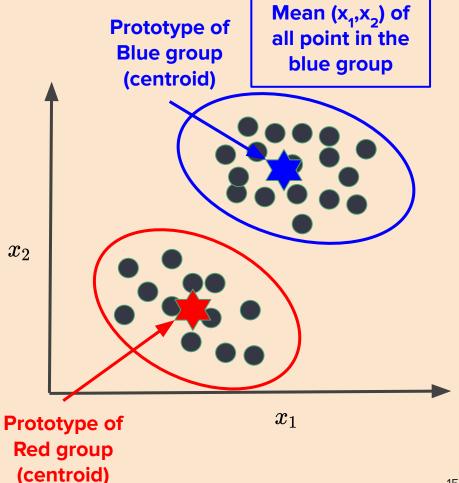


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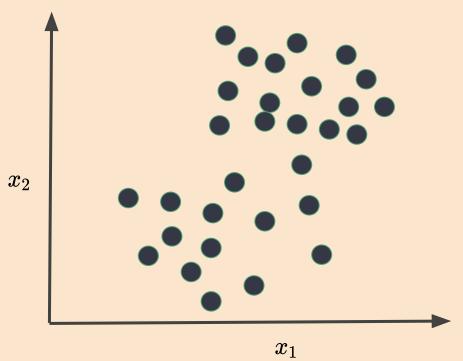


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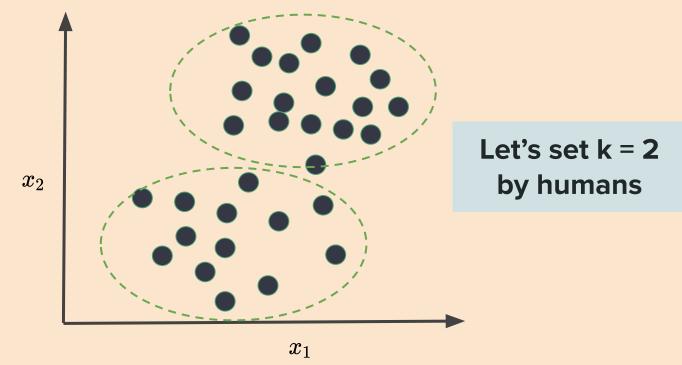
Mean  $(x_1,x_2)$  of all point in the red group



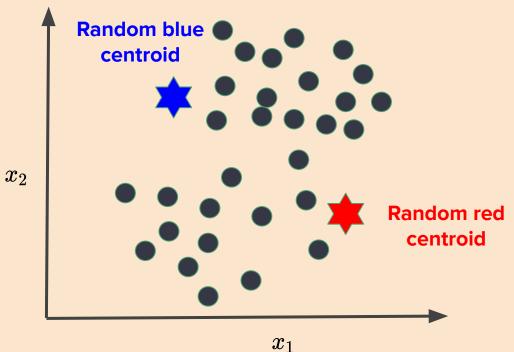
First step: Define k; we have a bunch of unlabeled data points. We decide that we are going to find two clusters in this data



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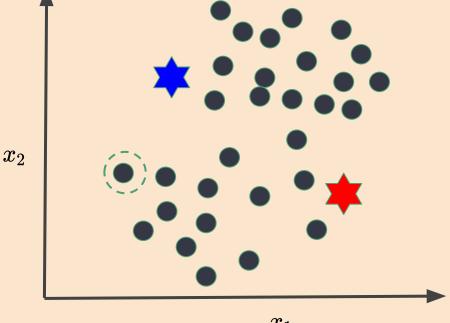


Second step: Random centroids; This step is to pick two random locations to be our cluster centroids.

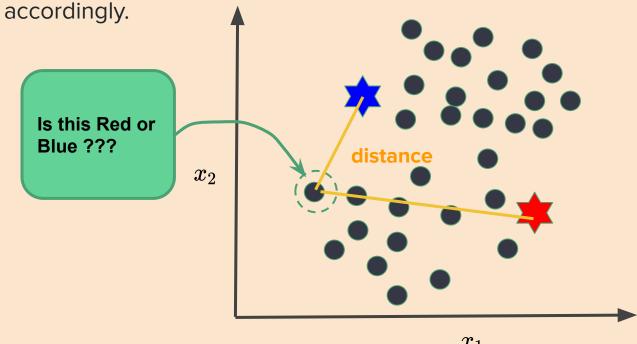


Third step: Cluster assignment; This step is to determine whether each dot in every sample is closer to red or blue centroid and label the sample to red or blue

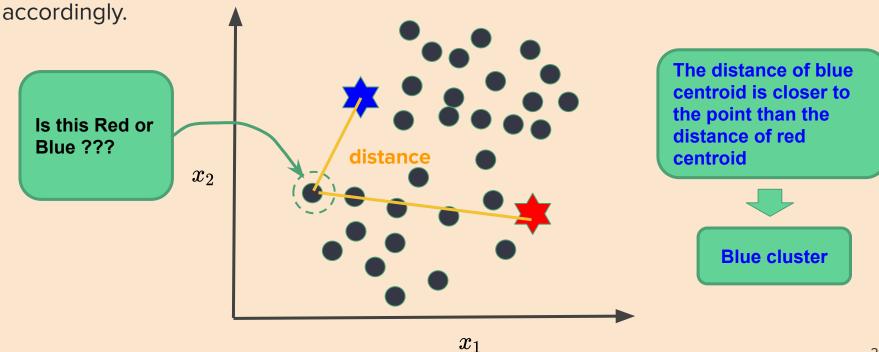
accordingly.



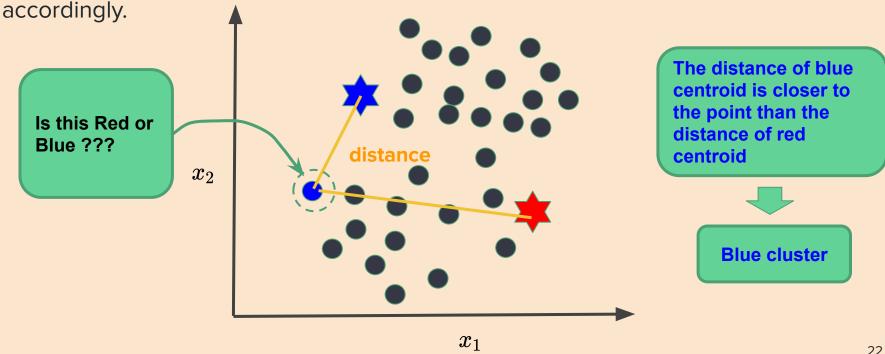
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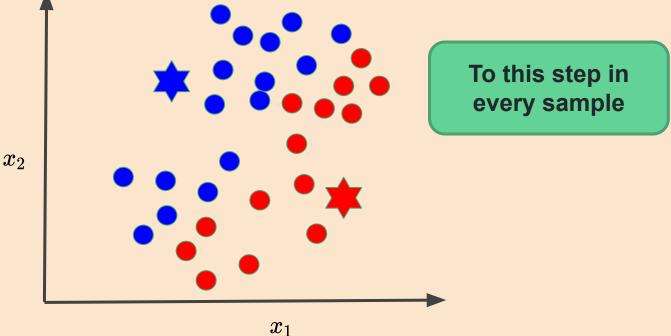


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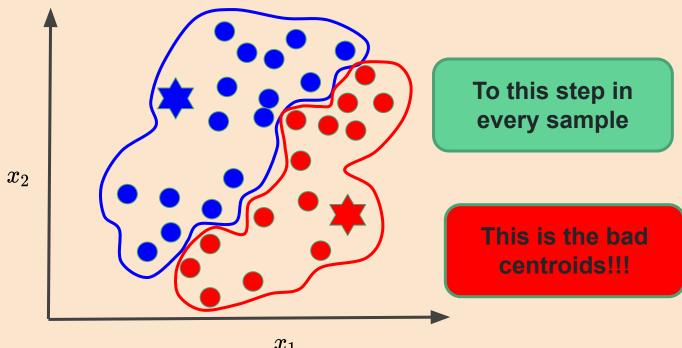
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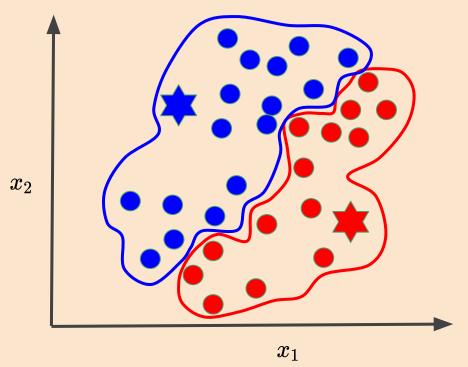
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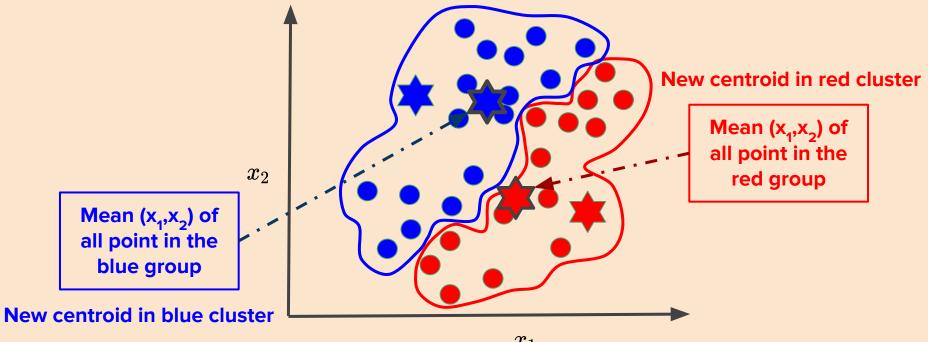


 $x_1$ 

**Fourth step: Centroid movement**; This step is to move the red and blue centroids to the means of clusters.

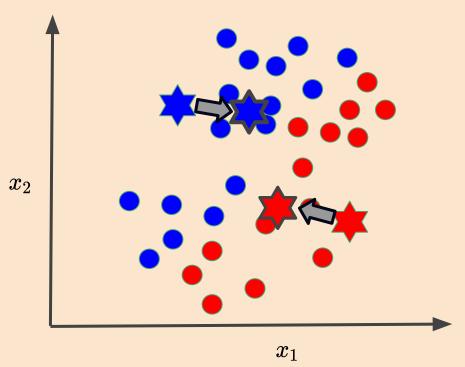


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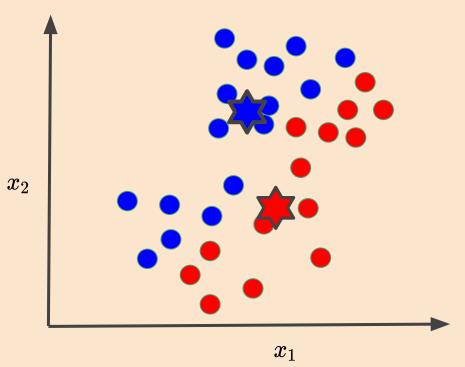


 $x_1$ 

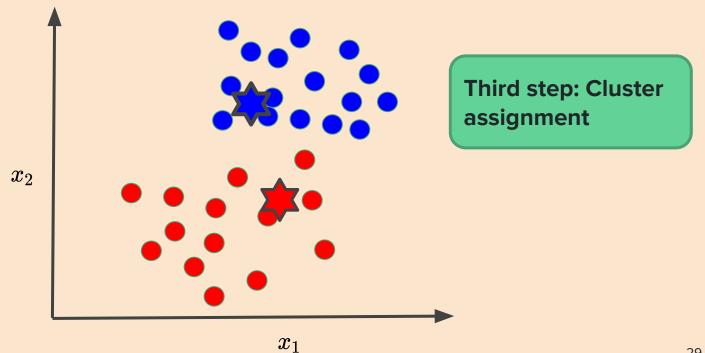
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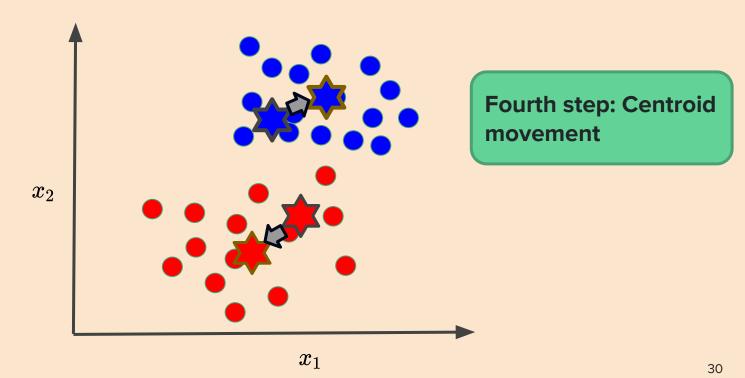
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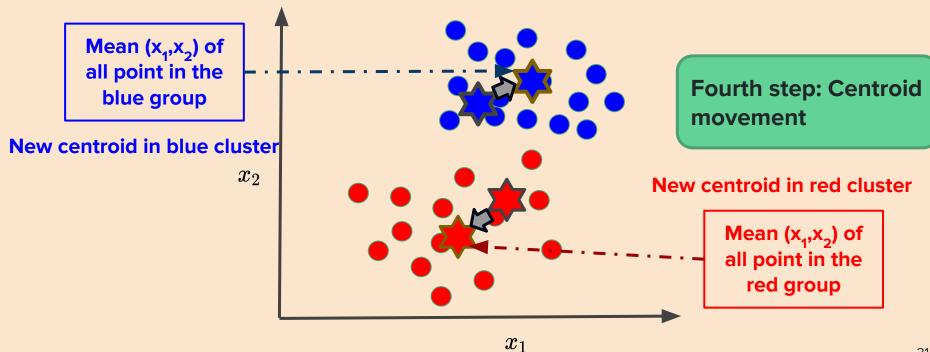
\* Fifth step: Repeat to third step and fourth step



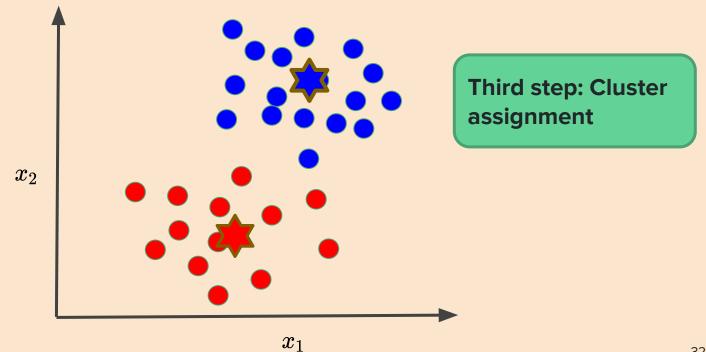
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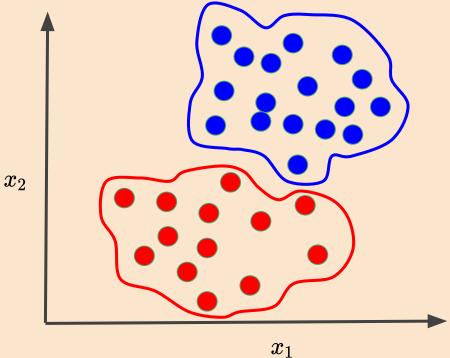
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The algorithm converge to the solution when cluster centroids are not changed \*

anymore.

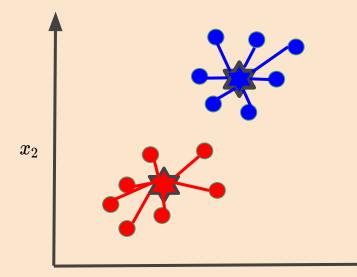


#### Objective function of K-means algorithm

The algorithm minimize the total distances between all data points and the centroids of the clusters they belong to.

Objective function : find  $\bar{x}_{red}, \bar{x}_{blue}$ 

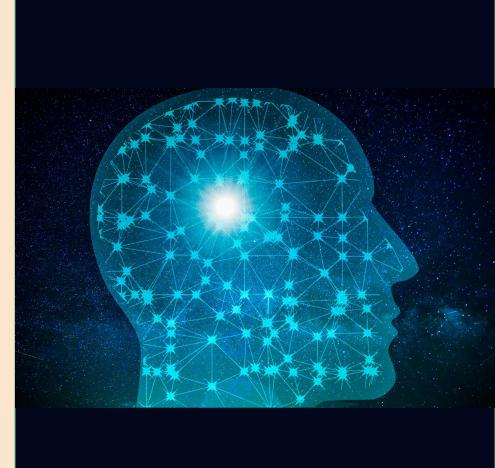
 $Minimize: z = \sum_{x_i}^{m_{red}} Distance(x_i, ar{x}_{red}) + \sum_{x_i}^{m_{blue}} Distance(x_i, ar{x}_{blue})$ 



 $x_1$ 

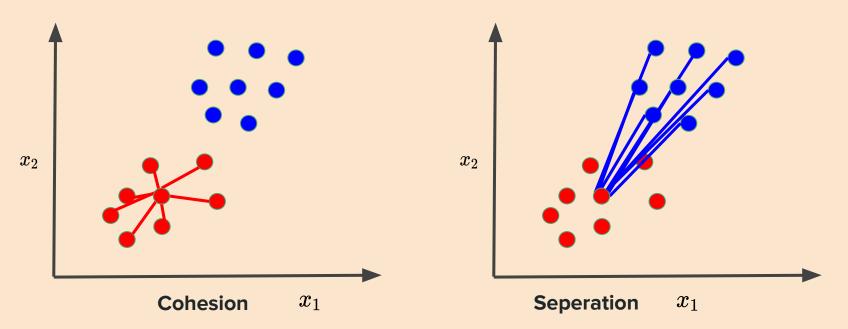
where  $m_{red}$  is the set of points having  $\bar{x}_{red}$  be the centroid  $m_{blue}$  is the set of points having  $\bar{x}_{blue}$  be the centroid

## K-means clustering performance



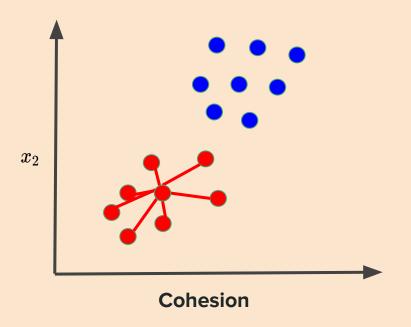
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The performance of clustering algorithm is often judged based on how well you algorithm separates out the data into several clusters.



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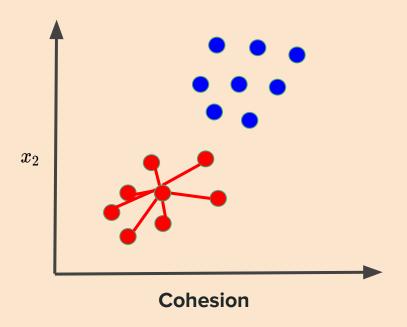


Cohesion: Distance of one data point to all data point in the sample group. (Within-Cluster-Sum-of-Squares (WCSS))

Show the performance within group distance

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WCSS = 
$$\sum_{C_k}^{C_n} (\sum_{d_i \text{in } C_i}^{d_m} distance(d_i, C_k)^2)$$

Where.

C is the cluster centroids and d is the data point in each Cluster.

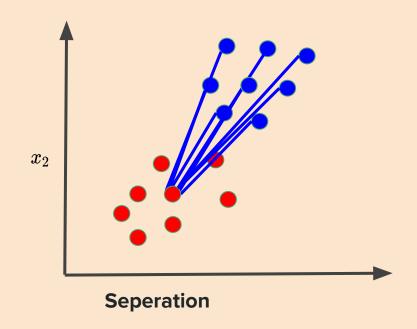
## Clustering performance

The performance of clustering algorithm is often judged based on how well you algorithm separates out the data into several clusters.

**Seperation:** Distance of one data point to all data point in the different group.



Show the performance between group distance

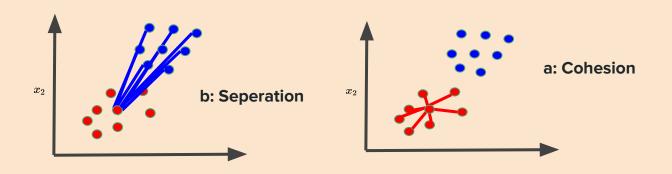


Silhouette coefficient is defined by two separated scores.

$$s=rac{b-a}{max(b,a)}$$

a: mean distance between a sample and all other points in the same class.

b: mean distance between a sample and all other points in the next nearest class.

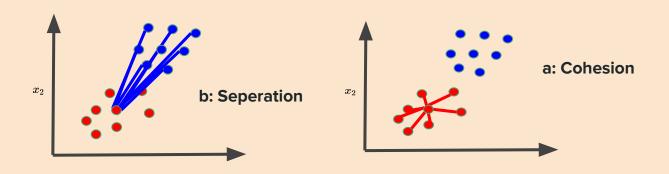


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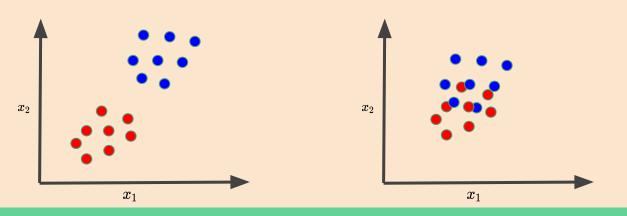


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 If b > a  $s=1-rac{a}{b}$ 

If b >> a : S is close to 1.

If  $b \sim a : S$  is close to 0.

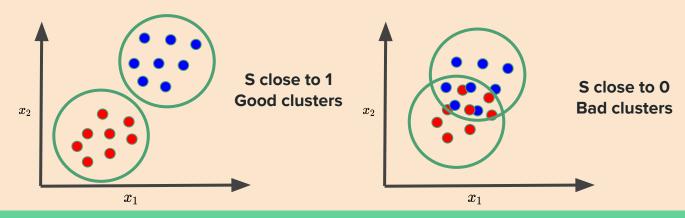


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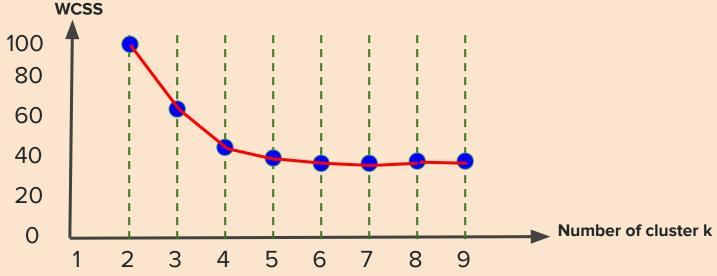
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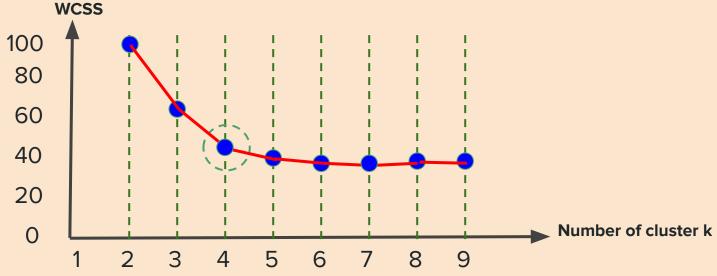
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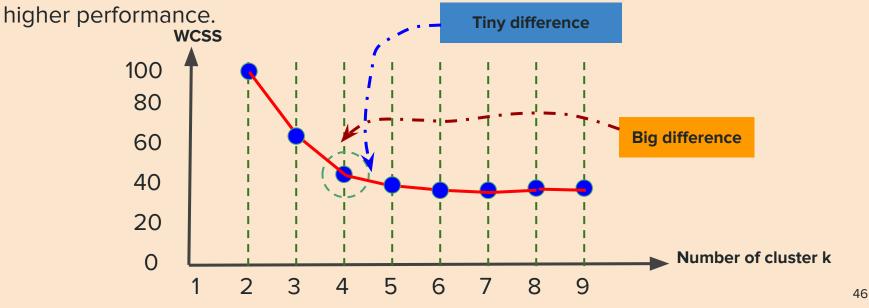
- Using elbow method
- You compute performance metrics such as Silhouette coefficient or WCSS, while varying k.
- Pick the k at the elbow point. At this point, more clusters do not necessarily mean higher performance.



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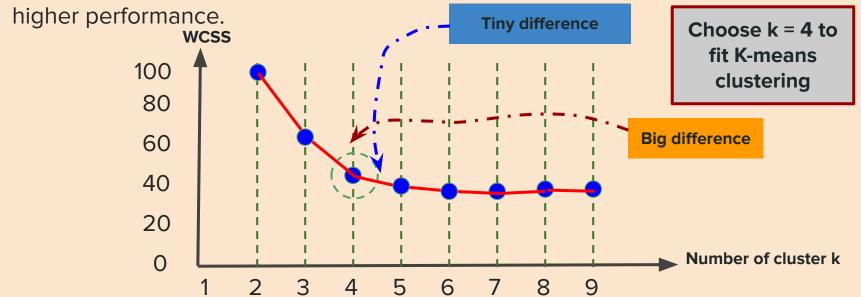


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# Good luck 😉

