<u>Aim:</u> Design a Login Form with username and password using LinearLayout and toast valid Credentials.

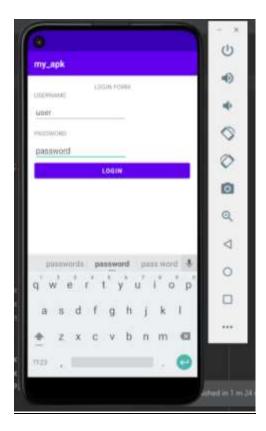
CO1: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:padding="16dp">
  <TextView
    android:id="@+id/textView"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="LOGIN FORM"
    android:textAlignment="center" />
  <TextView
    android:id="@+id/textView1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="USERNAME" />
  <EditText
    android:id="@+id/usernameEditText"
    android:layout width="213dp"
    android:layout height="wrap content"
    android:layout marginTop="8dp"
    android:hint="Enter username" />
  <TextView
    android:id="@+id/textView2"
    android:layout width="wrap content"
    android:layout height="wrap content"
```

```
android:text="PASSWORD"
android:layout_marginTop="16dp"/>
<EditText
android:id="@+id/passwordEditText"
android:layout_width="215dp"
android:layout_height="wrap_content"
android:layout_marginTop="8dp"
android:hint="Enter password"/>
<Button
android:id="@+id/loginButton"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:layout_height="wrap_content"
android:text="Login"/>
</LinearLayout>
```

```
package com.example.my apk;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.Button;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private static final String VALID USERNAME="user";
  private static final String VALID PASSWORD="password";
  private EditText usernameEditText;
  private EditText passwordEditText;
  private Button loginButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    usernameEditText=findViewById(R.id.usernameEditText);
    passwordEditText=findViewById(R.id.passwordEditText);
    loginButton=findViewById(R.id.loginButton);
    loginButton.setOnClickListener(v -> {
       String enteredUsername=usernameEditText.getText().toString();
       String enteredPassword=passwordEditText.getText().toString();
```



Result: The program was executed successfully and the output was obtained. Thus CO1 was attained.

Aim: Implementing basic arithmetic operations of a simple calculator

CO1: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

CO2: Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:padding="30dp"
  android:gravity="center horizontal">
  <!-- Text View -->
  <TextView
    android:id="@+id/TextView1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Simple Calculator"
    android:textColor="@color/black"
    android:textSize="24sp"
    android:layout gravity="center"
    android:layout marginBottom="16dp"
    android:textStyle="bold"/>
  <!-- Edit Text-->
  <EditText
    android:id="@+id/EditText1"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:layout margin="30dp"
```

```
android:layout marginStart="50dp"
  android:layout marginTop="50dp"
  android:layout marginEnd="50dp"
  android:layout marginBottom="50dp" />
<GridLayout
  android:layout width="match parent"
  android:layout height="wrap content"
  android:rowCount="4"
  android:columnCount="4"
  android:layout gravity="center"
  android:layout marginTop="40dp">
  <Button
    android:id="@+id/button1"
    android:layout width="0dp"
    android:layout height="wrap content"
    style="?android:attr/buttonStyleSmall"
    android:layout columnWeight="1"
    android:text="1"
    android:textSize="18sp"
    android:onClick="onDigitClick"/>
  <Button
    android:id="@+id/button2"
    android:layout width="0dp"
    android:layout height="wrap content"
    style="?android:attr/buttonStyleSmall"
    android:layout columnWeight="1"
    android:text="2"
    android:textSize="18sp"
    android:onClick="onDigitClick"/>
  <Button
    android:id="@+id/button3"
    android:layout width="0dp"
    android:layout height="wrap content"
    style="?android:attr/buttonStyleSmall"
    android:layout columnWeight="1"
    android:text="3"
    android:textSize="18sp"
    android:onClick="onDigitClick"/>
  <Button
    android:id="@+id/buttonDiv"
```

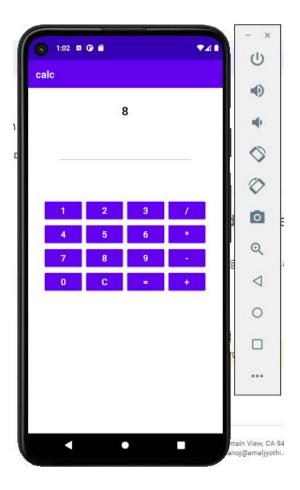
```
android:layout width="0dp"
  android:layout height="wrap content"
  style="?android:attr/buttonStyleSmall"
  android:layout columnWeight="1"
  android:text="/"
  android:textSize="18sp"
  android:onClick="onOperatorClick"/>
<Button
  android:id="@+id/button4"
  android:layout width="0dp"
  android:layout height="wrap content"
  style="?android:attr/buttonStyleSmall"
  android:layout columnWeight="1"
  android:text="4"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button5"
  android:layout width="0dp"
  android:layout height="wrap content"
  style="?android:attr/buttonStyleSmall"
  android:layout columnWeight="1"
  android:text="5"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button6"
  android:layout width="0dp"
  android:layout height="wrap content"
  style="?android:attr/buttonStyleSmall"
  android:layout columnWeight="1"
  android:text="6"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/buttonMul"
  android:layout width="0dp"
  android:layout height="wrap content"
  style="?android:attr/buttonStyleSmall"
  android:layout columnWeight="1"
```

```
android:text="*"
  android:textSize="18sp"
  android:onClick="onOperatorClick"/>
<Button
  android:id="@+id/button7"
  android:layout width="0dp"
  android:layout height="wrap content"
  style="?android:attr/buttonStyleSmall"
  android:layout columnWeight="1"
  android:text="7"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button8"
  android:layout width="0dp"
  android:layout height="wrap content"
  style="?android:attr/buttonStyleSmall"
  android:layout columnWeight="1"
  android:text="8"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button9"
  android:layout width="0dp"
  android:layout height="wrap content"
  style="?android:attr/buttonStyleSmall"
  android:layout columnWeight="1"
  android:text="9"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/buttonSub"
  android:layout width="0dp"
  android:layout height="wrap content"
  style="?android:attr/buttonStyleSmall"
  android:layout columnWeight="1"
  android:text="-"
  android:textSize="18sp"
  android:onClick="onOperatorClick"/>
<Button
```

```
android:id="@+id/button0"
       android:layout width="0dp"
       android:layout height="wrap content"
       style="?android:attr/buttonStyleSmall"
       android:layout columnWeight="1"
       android:text="0"
       android:textSize="18sp"
       android:onClick="onDigitClick"/>
    <Button
       android:id="@+id/buttonDot"
       android:layout width="0dp"
       android:layout height="wrap content"
       style="?android:attr/buttonStyleSmall"
       android:layout columnWeight="1"
       android:text="C"
       android:textSize="18sp"
       android:onClick="onClearClick"/>
    <Button
       android:id="@+id/buttonEqual"
       android:layout width="0dp"
       android:layout height="wrap content"
       style="?android:attr/buttonStyleSmall"
       android:layout columnWeight="1"
       android:text="="
       android:textSize="18sp"
       android:onClick="onEqualsClick"/>
    <Button
       android:id="@+id/buttonAdd"
       android:layout width="0dp"
       android:layout height="wrap content"
       style="?android:attr/buttonStyleSmall"
       android:layout columnWeight="1"
       android:text="+"
       android:textSize="18sp"
       android:onClick="onOperatorClick"/>
  </GridLayout>
</LinearLayout>
```

```
package com.example.calc;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  private TextView TextView1;
  private Button button1;
  private Button button2;
  private Button button3;
  private Button buttonDiv;
  private Button button4;
  private Button button5;
  private Button button6;
  private Button buttonMul;
  private Button button7;
  private Button button8;
  private Button button9;
  private Button buttonSub;
  private Button button0;
  private Button buttonDot;
  private Button buttonEqual;
  private Button buttonAdd;
  private String currentInput = "";
  private double operand 1 = 0;
  private String operator = "";
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    TextView1 = findViewById(R.id.TextView1);
  public void onDigitClick(View view) {
     Button button = (Button) view;
    currentInput += button.getText().toString();
     updateDisplay();
  }
  public void onOperatorClick(View view){
```

```
if (!currentInput.isEmpty()){
    operand1 = Double.parseDouble(currentInput);
    operator = ((Button) view).getText().toString();
    currentInput = "";
public void onEqualsClick(View view){
  if (!currentInput.isEmpty()){
    double operand2 = Double.parseDouble(currentInput);
    double result = performOperation(operand1,operand2,operator);
    currentInput = String.valueOf((result));
    updateDisplay();
  } }
public void onClearClick(View view){
  currentInput = "";
  operand 1 = 0;
  operator = "";
  updateDisplay();
private double performOperation(double operand1, double operand2, String operator){
  switch (operator){
    case "+":
       return operand1 + operand2;
    case "-":
       return operand1 - operand2;
    case "*":
       return operand1 * operand2;
    case "/":
       if (operand 2!=0) {
         return operand1 / operand2;
       } else {
         return Double.NaN;
    default:
       return 0;
public void updateDisplay(){
  TextView1.setText(currentInput);
}}
```



<u>Result</u>: The program was executed successfully and the output was obtained. Thus CO1 and CO2 was attained.

Aim: Write a program that demonstrates Activity Lifecycle.

CO1: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

Procedure:

Activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <TextView
    android:layout width="match parent"
    android:layout height="match parent"
    android:text="Activity Life Cycle"
    android:textAlignment="center"
    android:layout marginTop="50dp"
    android:textSize="30dp"/>
</androidx.constraintlayout.widget.ConstraintLayout>
```

```
package com.example.cycle;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        showToast("Activity Created");
    }
}
```

```
protected void onStart(){
    super.onStart();
    showToast("Activity Started");
  protected void onResume(){
    super.onResume();
    showToast("Activity Resumed");
  protected void onPause(){
    super.onPause();
    showToast("Activity Paused");
  }
  protected void onStop(){
    super.onStop();
    showToast("Activity Stopped");
  }
  protected void onRestart(){
    super.onRestart();
    showToast("Activity Restarted");
  }
  @Override
  protected void onDestroy() {
    super.onDestroy();
    showToast("Activity Destroyed");
  void showToast(String message){
    Toast.makeText(this,message,Toast.LENGTH_LONG).show();
  }
}
```



<u>Result</u>: The program was executed successfully and the output was obtained. Thus CO1 was attained.

Aim: Implement validations on various UI controls.

<u>CO1:</u> Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

<u>CO2:</u> Write simple programs and develop small applications using the concepts of UI design, layouts and preferences .

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:padding="16dp"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/constraintButton"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="ConstraintLayout" />
  <Button
    android:id="@+id/linearButton"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="LinearLayout" />
  <Button
    android:id="@+id/gridButton"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="GridLayout" />
  <Button
    android:id="@+id/relativeButton"
    android:layout width="match parent"
```

```
android:layout_height="wrap_content"
android:text="RelativeLayout" />
<Button
android:id="@+id/frameButton"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:text="FrameLayout" />
<Button
android:id="@+id/tableButton"
android:layout_width="match_parent"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:text="TableLayout" />
</LinearLayout>
```

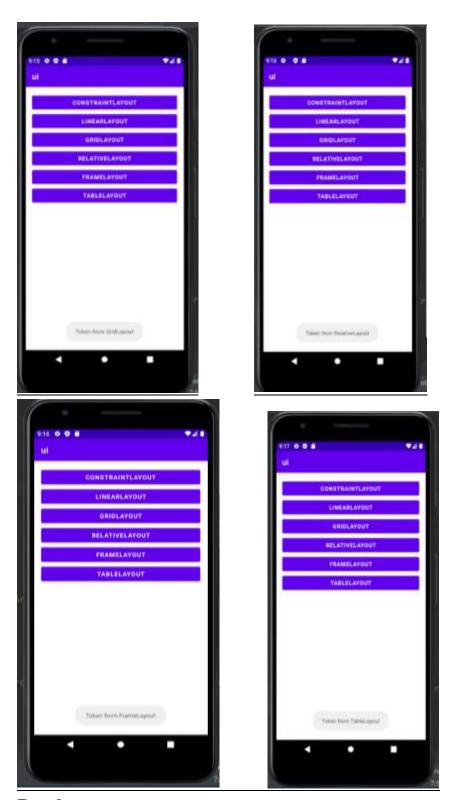
```
package com.example.ui;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Button constraintButton = findViewById(R.id.constraintButton);
    Button linearButton = findViewById(R.id.linearButton);
    Button gridButton = findViewById(R.id.gridButton);
    Button relativeButton = findViewById(R.id.relativeButton);
    Button frameButton = findViewById(R.id.frameButton);
    Button tableButton = findViewById(R.id.tableButton);
    View.OnClickListener buttonClickListener = new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         String layoutName = ((Button) v).getText().toString();
         displayToken(layoutName);
       }
             };
```

```
constraintButton.setOnClickListener(buttonClickListener);
linearButton.setOnClickListener(buttonClickListener);
gridButton.setOnClickListener(buttonClickListener);
relativeButton.setOnClickListener(buttonClickListener);
frameButton.setOnClickListener(buttonClickListener);
tableButton.setOnClickListener(buttonClickListener);
}

private void displayToken(String layoutName) {
    Toast.makeText(this, "Token from " + layoutName, Toast.LENGTH_SHORT).show();
}
```







Result: The program was executed successfully and the output was obtained. Thus CO1 and CO2 was attained.

Aim: Create a Facebook page using RelativeLayout; set properties using .xml file.

<u>CO2:</u> Write simple programs and develop small applications using the concepts of UI design, layouts and preferences .

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="fill parent"
  android:layout height="fill parent"
  android:paddingLeft="16dp"
  android:paddingRight="16dp" >
  <ScrollView
    android:layout width="match parent"
    android:layout height="match parent">
    <LinearLayout
       android:layout width="fill parent"
       android:layout height="fill parent"
       android:orientation="vertical">
       <ImageView
         android:id="@+id/facebookView"
         android:layout width="200dp"
         android:layout height="80dp"
         android:layout gravity="center"
         android:src="@drawable/facebook" />
       <ImageView
         android:id="@+id/imageView4"
         android:layout width="match parent"
         android:layout_height="281dp"
         android:src="@drawable/post" />
       <GridLayout
         android:layout width="match parent"
         android:layout height="wrap content"
```

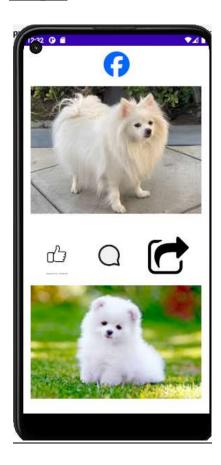
```
android:layout gravity="center"
  android:layout marginTop="40dp"
  android:columnCount="4"
  android:rowCount="4">
  <!-- Like ImageView -->
  <ImageView
    android:id="@+id/likeImageView"
    android:layout width="110dp"
    android:layout height="83dp"
    android:layout gravity="center"
    android:clickable="true"
    android:onClick="onLikeClick"
    android:src="@drawable/like"/>
  <!-- Comment ImageView -->
  <ImageView
    android:id="@+id/commentImageView"
    android:layout width="111dp"
    android:layout height="66dp"
    android:layout row="0"
    android:layout column="1"
    android:layout gravity="center"
    android:clickable="true"
    android:onClick="onCommentClick"
    android:src="@drawable/comment" />
  <ImageView
    android:id="@+id/shareImageView"
    android:layout width="93dp"
    android:layout height="86dp"
    android:layout row="0"
    android:layout column="3"
    android:layout gravity="center"
    android:clickable="true"
    android:onClick="onShareClick"
    android:src="@drawable/share"/>
</GridLayout>
<LinearLayout
  android:layout width="match parent"
  android:layout height="wrap content"
  android:orientation="vertical">
  <ImageView
```

```
android:id="@+id/imageView7"
  android:layout width="match parent"
  android:layout height="281dp"
  android:src="@drawable/dog" />
<GridLayout
  android:layout width="match parent"
  android:layout height="wrap content"
  android:layout gravity="center"
  android:layout marginTop="40dp"
  android:columnCount="4"
  android:rowCount="4">
  <!-- Like ImageView -->
  <ImageView
    android:id="@+id/likeImageView2"
    android:layout width="110dp"
    android:layout height="83dp"
    android:layout gravity="center"
    android:clickable="true"
    android:onClick="onLikeClick"
    android:src="@drawable/like"/>
  <!-- (Your existing ImageView code) -->
  <!-- Comment ImageView -->
  <ImageView
    android:id="@+id/commentImageView2"
    android:layout width="111dp"
    android:layout height="66dp"
    android:layout row="0"
    android:layout column="1"
    android:layout gravity="center"
    android:clickable="true"
    android:onClick="onCommentClick"
    android:src="@drawable/comment" />
  <ImageView
    android:id="@+id/shareImageView2"
    android:layout width="93dp"
    android:layout height="86dp"
    android:layout row="0"
    android:layout column="3"
    android:layout gravity="center"
    android:clickable="true"
```

```
android:onClick="onShareClick"
android:src="@drawable/share" />
<!-- (Your existing ImageView code) -->
</GridLayout>
</LinearLayout>
</LinearLayout>
</ScrollView>
</RelativeLayout>
```

```
package com.example.facebook;
import androidx.appcompat.app.AppCompatActivity;
import android.app.Activity;
import android.os.Bundle;
import android.view.View;
import android.widget.ImageView;
import android.widget.Toast;
public class MainActivity extends Activity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    // Find the ImageView elements by their IDs
    ImageView facebookView = findViewById(R.id.facebookView);
    ImageView likeImageView = findViewById(R.id.likeImageView);
    ImageView commentImageView = findViewById(R.id.commentImageView);
    ImageView shareImageView = findViewById(R.id.shareImageView);
    // Set click listeners for the ImageViews
    likeImageView.setOnClickListener(new View.OnClickListener() {
      public void onClick(View v) {
         showToast("You clicked the Like button");
    commentImageView.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View v) {
         showToast("You clicked the Comment button");
    shareImageView.setOnClickListener(new View.OnClickListener() {
      public void onClick(View v) {
```

```
showToast("You clicked the Share button");
}     }); }
// Helper method to display a toast message
private void showToast(String message) {
    Toast.makeText(this, message, Toast.LENGTH SHORT).show(); }}
```









<u>Result</u>: The program was executed successfully and the output was obtained. Thus CO2 was attained.

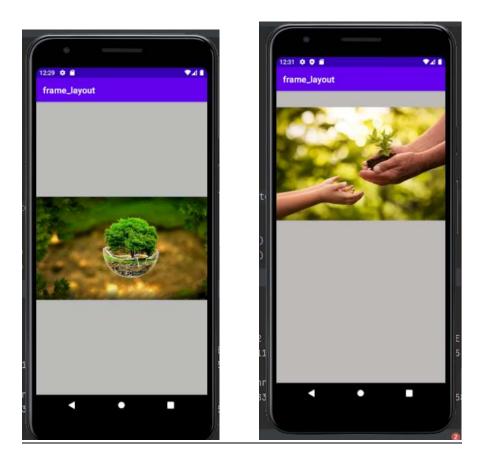
Aim: Develop an application that toggles image using FrameLayout.

<u>CO2:</u> Write simple programs and develop small applications using the concepts of UI design, layouts and preferences .

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:background="#BDBABA"
  tools:context=".MainActivity">
  <ImageView
    android:id="@+id/imageView1"
    android:layout width="427dp"
    android:layout height="wrap content"
    android:layout gravity="left|top"
    android:background="#CACAC8"
    app:srcCompat="@drawable/s1" />
  <ImageView
    android:id="@+id/imageView2"
    android:layout width="396dp"
    android:layout height="wrap content"
    android:layout gravity="left|top"
    android:visibility="gone"
    app:srcCompat="@drawable/f1" />
</FrameLayout>
```

```
javapackage com.example.frame layout;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity implements View.OnClickListener {
  ImageView i1,i2;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    i1=(ImageView) findViewById(R.id.imageView1);
    i2=(ImageView) findViewById(R.id.imageView2);
    i1.setOnClickListener(this);
    i2.setOnClickListener(this);
  }
  @Override
  public void onClick(View v) {
    if(v.getId()==R.id.imageView1)
    {
      i1.setVisibility(v.GONE);
       i2.setVisibility(v.VISIBLE);
    else
       i2.setVisibility(v.GONE);
      i1.setVisibility(v.VISIBLE);
```



<u>Result</u>: The program was executed successfully and the output was obtained. Thus CO2 was attained.

<u>Aim:</u> Design a registration activity and store registration details in local memory of phone using Intents and SharedPreferences.

<u>CO2:</u> Write simple programs and develop small applications using the concepts of UI design, layouts and preferences .

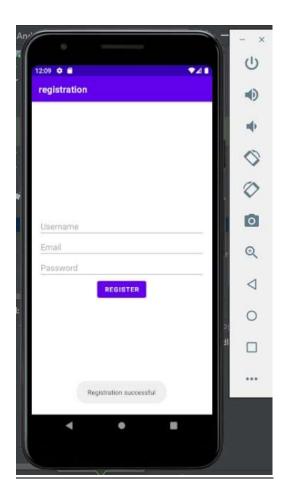
Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:padding="16dp"
  android:gravity="center">
  <EditText
    android:id="@+id/usernameEditText"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:hint="Username"
    android:inputType="text" />
  <EditText
    android:id="@+id/emailEditText"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:hint="Email"
    android:inputType="textEmailAddress" />
  <EditText
    android:id="@+id/passwordEditText"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:hint="Password"
    android:inputType="textPassword" />
```

```
<Button
    android:id="@+id/registerButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center"
    android:text="Register" />
</LinearLayout>
```

```
package com.example.registration;
import android.content.Intent;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText usernameEditText, emailEditText, passwordEditText;
  private Button registerButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    usernameEditText = findViewById(R.id.usernameEditText);
    emailEditText = findViewById(R.id.emailEditText);
    passwordEditText = findViewById(R.id.passwordEditText);
    registerButton = findViewById(R.id.registerButton);
    registerButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         String username = usernameEditText.getText().toString();
         String email = emailEditText.getText().toString();
         String password = passwordEditText.getText().toString();
         // Store registration details in SharedPreferences
         SharedPreferences preferences = getSharedPreferences("MyPrefs",
MODE PRIVATE);
         SharedPreferences.Editor editor = preferences.edit();
```

```
editor.putString("username", username);
editor.putString("email", email);
editor.putString("password", password);
editor.apply();
    Toast.makeText(MainActivity.this, "Registration successful",
Toast.LENGTH_SHORT).show();
    // Start another activity, e.g., MainActivity, using an Intent
    Intent intent = new Intent(MainActivity.this, MainActivity.class);
    startActivity(intent);
}    });
```



<u>Result</u>: The program was executed successfully and the output was obtained. Thus CO2 was attained.

Aim: Develop an application using array adapter with List view

<u>CO3:</u> Develop application with multiple activities using intents array adapter, exception and options menu.

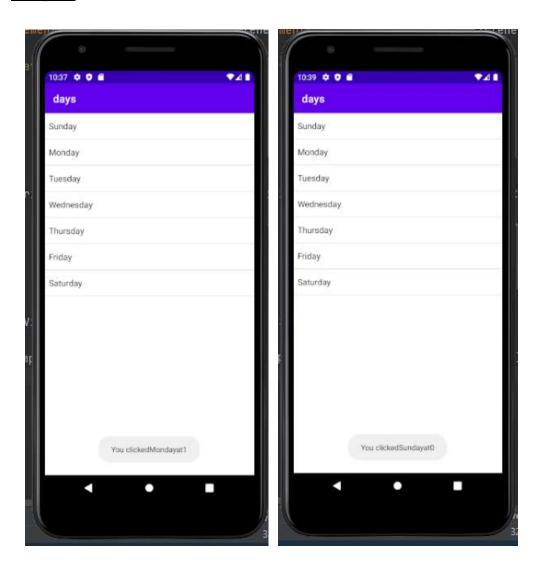
Procedure:

Activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity" >
    <ListView
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="match_parent" />
    </RelativeLayout>
```

```
package com.example.days;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.ListView;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity implements AdapterView.OnItemClickListener {
  ListView 1;
  String[] days = {"Sunday", "Monday", "Tuesday", "Wednesday", "Thursday", "Friday", "Saturday"};
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    l = findViewById(R.id.MyLists);
```

```
ArrayAdapter<String> adapter = new ArrayAdapter<String>(this, androidx.appcompat.R.layout.support_simple_spinner_dropdown_item, days);
    l.setAdapter(adapter);
    l.setOnItemClickListener(this);
}
@Override
public void onItemClick(AdapterView<?> adapterView, View view, int position, long id) {
    TextView temp = (TextView) view;
    Toast.makeText(this,"You Clicked" +temp.getText()+ "at"+position,Toast.LENGTH_SHORT).show();
}}
```



Result: The program is executed successfully and the output is verified. Thus CO3 was attained.

<u>Aim:</u> Implement Options Menu to navigate to activities

<u>CO3:</u> Develop application with multiple activities using intents array adapter, exception and options menu.

Procedure:

activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <TextView
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Hello World!"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

menu main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android">
<item
    android:id="@+id/settings"
    android:title="settings"/>
    <item
        android:id="@+id/about"
        android:title="about"/>
        <item
        android:title="about"/>
```

```
android:title="starred messages"/> </menu>
```

activity settingspage.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".settingspage">
  <TextView
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Hello!"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

settingspage.java

```
package com.example.option;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class settingspage extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_settingspage);
    }}
```

MainActivity.java

package com.example.option; import androidx.annotation.NonNull;

```
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuInflater;
import android.view.MenuItem;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
  @Override
  public boolean onCreateOptionsMenu(Menu menu) {
    MenuInflater inflater = getMenuInflater();
    inflater.inflate(R.menu.menu main,menu);
    return super.onCreateOptionsMenu(menu);
  }
  @Override
  public boolean onOptionsItemSelected(@NonNull MenuItem item) {
    switch(item.getItemId())
    {
       case R.id.settings:
         Intent intent = new Intent(MainActivity.this,settingspage.class);
         startActivity(intent);
         break:
       case R.id.about:
         Toast.makeText(this,"you clicked about",Toast.LENGTH LONG).show();
       break;
       case R.id.msgs:
         Toast.makeText(this,"you clicked starred messages",Toast.LENGTH LONG).show();
         break;
    return super.onOptionsItemSelected(item);
```



<u>Result:</u> The program is executed successfully and the output is verified. Thus CO3 was attained.

<u>Aim:</u> Develop an application that with explicit intent.

<u>CO3</u>: Develop application with multiple activities using intents array adapter, exception and options menu.

Procedure:

Activity Main1.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/button"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:onClick="switchActivity"
    android:text="Button"
    app:layout constraintBottom toTopOf="@+id/editText1"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.498"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent"
    app:layout constraintVertical bias="0.5" />
  <EditText
    android:id="@+id/editText1"
    android:layout width="0dp"
    android:layout height="wrap content"
    android:ems="10"
    android:text="Enter Your Name"
    app:layout constraintTop toBottomOf="@+id/button"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintEnd toEndOf="parent" />
```

```
<EditText
    android:id="@+id/editText2"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:ems="10"
    android:text="Enter age"
    app:layout_constraintTop_toBottomOf="@+id/editText1"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintEnd_toEndOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

Activity main1.java

```
package com.example.myapplication;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity {
  EditText name;
  EditText age;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    name=findViewById(R.id.editText1);
    age=findViewById(R.id.editText2);
  public void switchActivity(View view){
    Intent intent=new Intent(this, MainActivity2.class);
    intent.putExtra("user",name.getText().toString());
    intent.putExtra("age",age.getText().toString());
    startActivity(intent);
  }}
```

Activity Main2.xml

<?xml version="1.0" encoding="utf-8"?>

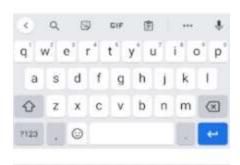
```
<androidx.constraintlayout.widget.ConstraintLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity2">
  <TextView
    android:id="@+id/textView"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Activity 2"
    app:layout constraintTop toTopOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintBottom toBottomOf="parent"
    android:layout margin="16dp" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

Activity Main2.java

```
package com.example.myapplication;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.widget.TextView;
public class MainActivity2 extends AppCompatActivity {
TextView tv;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main2);
    Intent intent=getIntent();
    String user=intent.getStringExtra("user");
    String age =intent.getStringExtra("age");
    tv=findViewById(R.id.textView);
    tv.setText("welcome"+user+"age:"+age);
}
```







Result: The program is executed successfully and the output is verified. Thus CO3 was attained.

<u>Aim:</u> Develop an application that implements Spinner component and perform event Handling.

<u>CO3:</u> Implement activities with dialogs spinners fragments and navigation drawer by applying themes.

Procedure:

Activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textview1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Hello World!"
    android:layout marginTop="50dp"
    android:layout marginLeft="150dp"/>
  <Spinner
    android:id="@+id/spinner2"
    android:layout height="50dp"
    android:layout width="200dp"
    android:layout marginTop="100dp"
    android:layout marginLeft="110dp"/>
</RelativeLayout>
```

Main activity.java

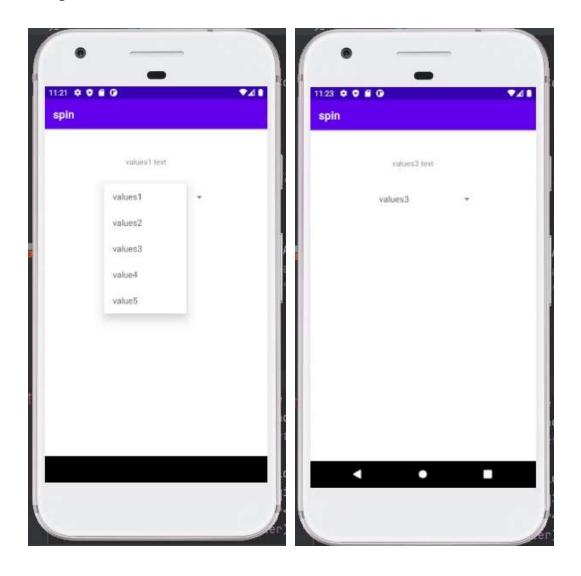
```
package com.example.spin;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.Spinner;
```

```
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  String []names = {"values1","values2","values3","value4","value5"};
  String []text = {"values1 text","values2 text","values3 text","value4 text","value5 text"};
  ArrayAdapter<String> adapter;
  Spinner spinner;
  TextView textView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity main);
     spinner = findViewById(R.id.spinner2);
     textView = findViewById(R.id.textview1);
     adapter = new ArrayAdapter < String > (getApplicationContext(),
android.R.layout.simple_list_item_1,names);
     spinner.setAdapter(adapter);
     spinner.setOnItemSelectedListener(new AdapterView.OnItemSelectedListener() {
       @Override
       public void on Item Selected (Adapter View <?> adapter View, View view, int i, long 1) {
         switch (i)
            case 0:
              textView.setText(""+text[i]);
              break;
            case 1:
              textView.setText(""+text[i]);
              break;
            case 2:
              textView.setText(""+text[i]);
              break;
            case 3:
              textView.setText(""+text[i]);
              break;
            case 4:
              textView.setText(""+text[i]);
              break;
       @Override
```

public void onNothingSelected(AdapterView<?> adapterView) {

} }); }}

Output:



Result: The program is executed successfully and the output is verified. Thus CO3 was attained.

<u>Aim:</u> Develop an application using fragments

<u>CO4:</u> Implement activities with dialogs spinners fragments and navigation drawer by applying themes.

Procedure:

Activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout
  android:id="@+id/fragment container"
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <TextView
    android:layout width="wrap content"
    android:layout height="wrap content"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent" />
  <Button
    android:id="@+id/fragment1"
    android:layout width="100dp"
    android:layout height="50dp"
    android:layout marginStart="200dp"
    android:layout marginTop="100"
    android:layout marginEnd="100dp"
    android:text="Fragment1"
    android:textSize="10dp"
    tools:layout editor_absoluteX="16dp"
    tools:layout editor absoluteY="16dp" />
  <Button
    android:id="@+id/fragment2"
    android:layout width="100dp"
```

```
android:layout_height="50dp"
android:layout_marginStart="200dp"
android:layout_marginTop="150"
android:layout_marginEnd="300dp"
android:text="Fragment2"
android:textSize="10dp"
tools:ignore="MissingConstraints"
tools:layout_editor_absoluteX="17dp"
tools:layout_editor_absoluteY="67dp" />
</FrameLayout>
```

Activity main.java

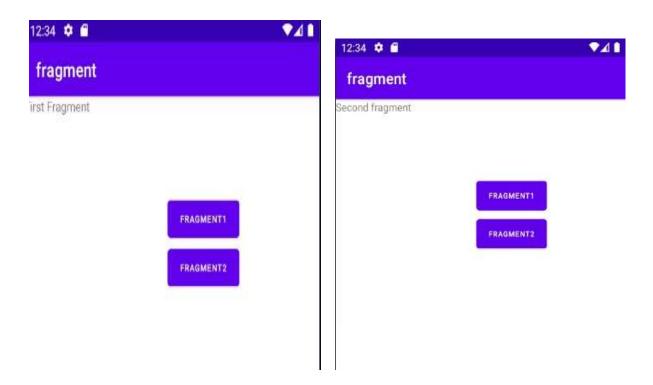
```
package com.example.fragment;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Button buttonFragment1 = findViewById(R.id.fragment1);
    Button buttonFragment2 = findViewById(R.id.fragment2);
    buttonFragment1.setOnClickListener(new View.OnClickListener() {
       public void onClick(View v) {
         getSupportFragmentManager().beginTransaction()
              .replace(R.id.fragment container, new firstfragment())
              .commit();
             });
    buttonFragment2.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         getSupportFragmentManager().beginTransaction()
              .replace(R.id.fragment container, new secondfragment())
              .commit();
       }
            }); }}
```

FirstFragment.xml

```
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".firstfragment">
    <!-- TODO: Update blank fragment layout -->
    <TextView
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:text="First Fragment" />
    </FrameLayout>
```

SecondFragment.xml

```
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".secondfragment">
    <!-- TODO: Update blank fragment layout -->
    <TextView
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:text="Second fragment" />
</FrameLayout>
```



<u>Result:</u> The program is executed Successfully and the output is verified. Thus CO4 was attained.

Aim: Implement adapter and perform exception.

<u>CO4:</u> Implement activities with dialogs spinners fragments and navigation drawer by applying themes.

Procedure:

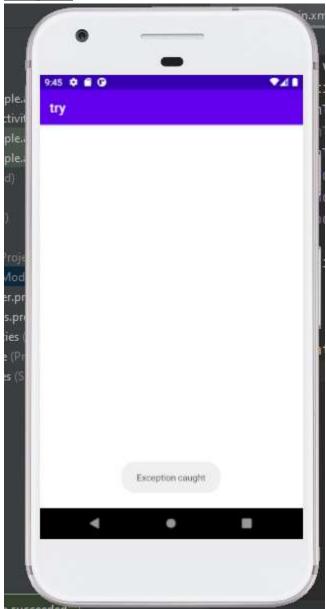
Activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <ListView
        android:layout_width="wrap_content"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" />
    </RelativeLayout>
```

Activity main.java

```
package com.example.exception2;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.Toast;
import java.util.ArrayList;
import java.util.List;
public class MainActivity extends AppCompatActivity {
    List<String> list=new ArrayList();
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        list.add("Item1");
        list.add("Item2");
        list.add("Item3");
```

```
list.add("Item4");
for(int i=0;i<5;i++){
    try{
        list.get(i);     }
    catch (Exception e){
        Toast.makeText(this,"Exception caught0",Toast.LENGTH_LONG).show();
    } }}</pre>
```



<u>Result:</u> The program is executed successfully and the output is verified. Thus CO4 was attained.

<u>Aim:</u> Create database using SQLite and perform INSERT and SELECT.

CO5: Develop mobile application using SQLite.

Procedure:

Activity main.xml

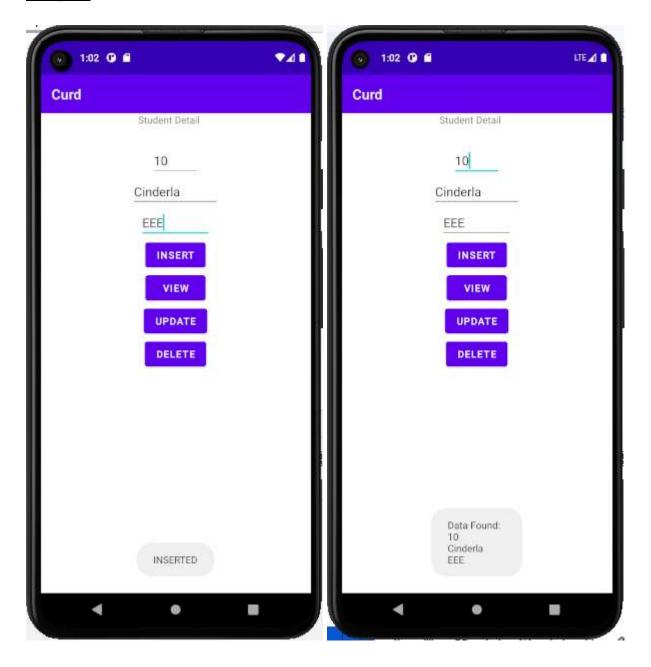
```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textView"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="STUDENT DETAILS"
    android:layout centerHorizontal="true"
    />
  <EditText
    android:id="@+id/edit1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:hint="Enter Rollno"
    android:layout margin="10dp"
    android:layout centerHorizontal="true"
    android:layout below="@id/textView"
    />
  <EditText
    android:id="@+id/edit2"
    android:layout width="wrap content"
```

```
android:layout height="wrap content"
    android:hint="Enter Name"
    android:layout margin="10dp"
    android:layout centerHorizontal="true"
    android:layout below="@id/edit1"
  <EditText
    android:id="@+id/edit3"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:hint="Enter Department"
    android:layout margin="10dp"
    android:layout centerHorizontal="true"
    android:layout below="@id/edit2"
    />
  <Button
    android:id="@+id/button1"
    android:layout width="wrap content"
    android:layout height="wrap_content"
    android:text="INSERT"
    android:onClick="onInsert"
    android:layout margin="10dp"
    android:layout centerHorizontal="true"
    android:layout below="@id/edit3" />
  <Button
    android:id="@+id/button3"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="READ"
    android:onClick="onRead"
    android:layout margin="10dp"
    android:layout centerHorizontal="true"
    android:layout below="@id/button2" />
</RelativeLayout>
```

MainActivity.java

```
package com.example.sql;
import androidx.appcompat.app.AppCompatActivity;
import android.content.ContentValues;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  TextView textView;
  EditText edit1, edit2, edit3;
  Button button1, button2, button3, button4;
  String rno;
  String name;
  String dept;
  SQLiteDatabase db;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    textView = findViewById(R.id.textView);
    edit1 = findViewById(R.id.edit1);
    edit2 = findViewById(R.id.edit2);
    edit3 = findViewById(R.id.edit3);
    button1 = findViewById(R.id.button1);
    button2 = findViewById(R.id.button2);
    button3 = findViewById(R.id.button3);
    button4 = findViewById(R.id.button4);
    DBHelper dbHelper = new DBHelper(this);
    db = dbHelper.getWritableDatabase();
    db = dbHelper.getReadableDatabase(); }
  public void onInsert(View view) {
    rno = edit1.getText().toString();
    name = edit2.getText().toString();
```

```
dept = edit3.getText().toString();
    if(rno.equals("") || name.equals("") || dept.equals(""))
       Toast.makeText(this, "Please Enter Values", Toast.LENGTH SHORT).show();}
    else
       ContentValues values = new ContentValues();
       values.put("rollno", rno);
       values.put("name", name);
       values.put("dept", dept);
       db.insert("student", null, values);
       Toast.makeText(this, "Inserted", Toast.LENGTH SHORT).show();
  public void onRead(View view) {
DBHelper.java
package com.example.sql;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import androidx.annotation.Nullable;
public class DBHelper extends SQLiteOpenHelper {
  public DBHelper(@Nullable Context context) {
    super(context, "student.db", null , 1 );
  }
  @Override
  public void onCreate(SQLiteDatabase sqLiteDatabase) {
    sqLiteDatabase.execSQL("create table student(rollno int, name varchar(20),
varchar(10))");
  }
  @Override
  public void onUpgrade(SQLiteDatabase sqLiteDatabase, int i, int i1) {
    sqLiteDatabase.execSQL("drop table if exists student");
    onCreate(sqLiteDatabase);
}
```



Result: The program is executed successfully and the output is verified. Thus CO5 was attained.

Aim: Perform UPDATE and DELETE on SQLite database

CO5: Develop mobile application using SQLite

Procedure:

```
Activity main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textView"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="STUDENT DETAILS"
    android:layout centerHorizontal="true" />
  <EditText
    android:id="@+id/edit1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:hint="Enter Rollno"
    android:layout margin="10dp"
    android:layout centerHorizontal="true"
    android:layout below="@id/textView"/>
  <EditText
    android:id="@+id/edit2"
    android:layout width="wrap content"
    android:layout height="wrap content"
```

android:hint="Enter Name"

```
android:layout margin="10dp"
  android:layout centerHorizontal="true"
  android:layout below="@id/edit1"/>
<EditText
  android:id="@+id/edit3"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:hint="Enter Department"
  android:layout margin="10dp"
  android:layout centerHorizontal="true"
  android:layout below="@id/edit2"/>
<Button
  android:id="@+id/button1"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="INSERT"
  android:onClick="onInsert"
  android:layout margin="10dp"
  android:layout centerHorizontal="true"
  android:layout below="@id/edit3" />
<Button
  android:id="@+id/button2"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="UPDATE"
  android:onClick="onUpdate"
  android:layout margin="10dp"
  android:layout centerHorizontal="true"
  android:layout below="@id/button1" />
<Button
  android:id="@+id/button3"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="READ"
  android:onClick="onRead"
  android:layout margin="10dp"
```

```
android:layout_centerHorizontal="true" android:layout_below="@id/button2" />

<Button
android:id="@+id/button4"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="DELETE"
android:onClick="onDelete"
android:layout_margin="10dp"
android:layout_centerHorizontal="true"
android:layout_below="@id/button3" />

</RelativeLayout>
```

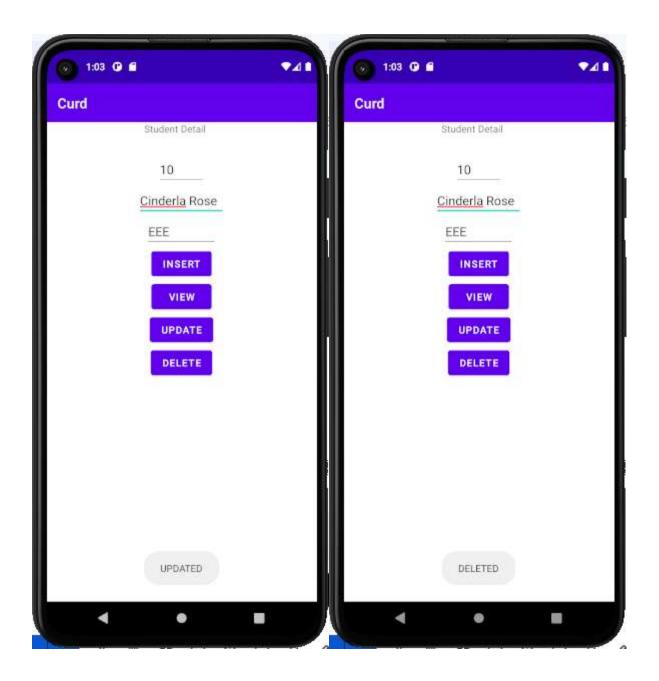
MainActivity.java

```
package com.example.sql;
import androidx.appcompat.app.AppCompatActivity;
import android.content.ContentValues;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  TextView textView;
  EditText edit1, edit2, edit3;
  Button button1, button2, button3, button4;
  String rno;
  String name;
  String dept;
  SQLiteDatabase db;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
```

```
textView = findViewById(R.id.textView);
   edit1 = findViewById(R.id.edit1);
   edit2 = findViewById(R.id.edit2);
   edit3 = findViewById(R.id.edit3);
   button1 = findViewById(R.id.button1);
   button2 = findViewById(R.id.button2);
   button3 = findViewById(R.id.button3);
   button4 = findViewById(R.id.button4);
   DBHelper dbHelper = new DBHelper(this);
   db = dbHelper.getWritableDatabase();
   db = dbHelper.getReadableDatabase();
public void onInsert(View view) {
   rno = edit1.getText().toString();
   name = edit2.getText().toString();
   dept = edit3.getText().toString();
   if(rno.equals("") || name.equals("") || dept.equals(""))
     Toast.makeText(this, "Please Enter Values", Toast.LENGTH SHORT).show();
else
     ContentValues values = new ContentValues();
     values.put("rollno", rno);
     values.put("name", name);
     values.put("dept", dept);
     db.insert("student", null, values);
     Toast.makeText(this, "Inserted", Toast.LENGTH SHORT).show();
public void onUpdate(View view) {
public void onRead(View view) {
public void onDelete(View view) {
```

DBHelper.java

```
package com.example.sql;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import androidx.annotation.Nullable;
public class DBHelper extends SQLiteOpenHelper
  public DBHelper(@Nullable Context context)
    super(context, "student.db", null , 1 );
  @Override
  public void onCreate(SQLiteDatabase sqLiteDatabase)
    sqLiteDatabase.execSQL("create table student(rollno int, name varchar(20),
varchar(10))");
  }
  @Override
  public void on Upgrade (SQLiteDatabase sqLiteDatabase, int i, int i1)
{
    sqLiteDatabase.execSQL("drop table if exists student");
    onCreate(sqLiteDatabase);
```



<u>Result:</u> The program is executed successfully and the output is verified. Thus CO5 was attained.