

COMPUTATIONAL PHYSICS

Numerical methods

Ordinary Differential Equations

Partial Differential Equations

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Numerical methods

Ordinary Differential Equations

- ✓ *Euler method*
- ✓ *Runge-Kutta method*
- ✓ *Adaptive methods*
- ✓ *Boundary value problems*

Ordinary Differential Equations

- In ordinary differential equations, only derivatives with respect to a single variable are involved e.g.

$$\frac{dx}{dt} = g(t, x) \quad \longrightarrow \quad \frac{dN}{dt} = -\alpha N \quad \text{Exponential radioactive decay law}$$

- Unsurprisingly, higher order equations can be cast as a system of differential equations of first order...

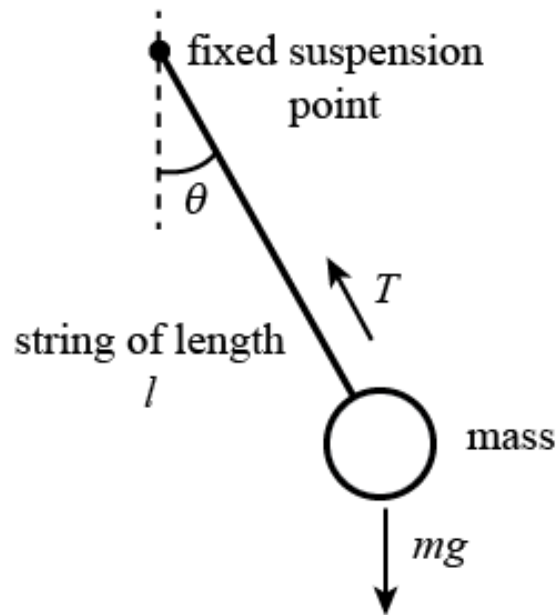
$$\frac{d^2 x}{dt^2} = g(t, x, \frac{dx}{dt}) \quad \longrightarrow \quad \frac{d^2 x}{dt^2} + \frac{\lambda}{m} \frac{dx}{dt} + \frac{k}{m} x = 0 \quad \text{Damped harmonic oscillator}$$

...is the same as

$$\begin{cases} \frac{dx}{dt} = y \\ \frac{dy}{dt} = g(t, x, y) \end{cases} \Leftrightarrow \begin{cases} \frac{dy^{(0)}}{dt} = f^{(1)}(t, y^{(0)}, y^{(1)}) \\ \frac{dy^{(1)}}{dt} = f^{(2)}(t, y^{(0)}, y^{(1)}) \end{cases} \Leftrightarrow \begin{bmatrix} \frac{dy^{(0)}}{dt} \\ \frac{dy^{(1)}}{dt} \end{bmatrix} = \begin{bmatrix} f^{(1)}(t, y^{(0)}, y^{(1)}) \\ f^{(2)}(t, y^{(0)}, y^{(1)}) \end{bmatrix}$$

Notable Examples

Good old pendulum...



$$\frac{d^2\theta}{dt^2} + \frac{g}{l} \sin(\theta) = 0$$

Elasticity over a bar...

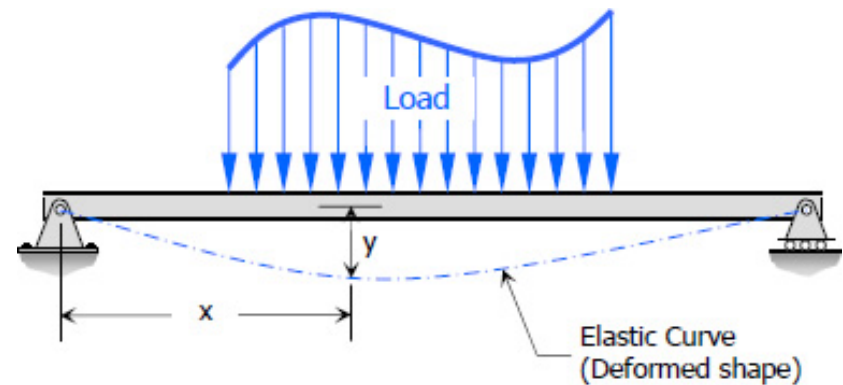


Figure: Elastic curve

<https://www.mathalino.com>

$$\frac{d^2}{dx^2} \left(EI \frac{d^2 y}{dx^2} \right) = w(x)$$

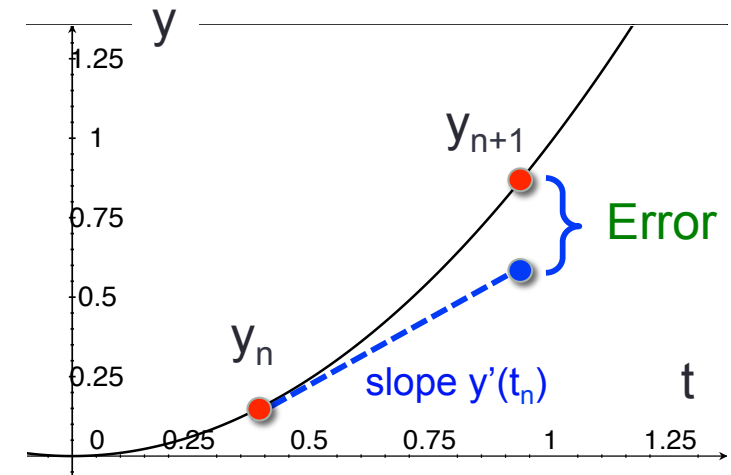
1st order ODE: Euler method

- ODE and “formal solution”

$$\frac{d\vec{y}}{dt} = \vec{f}(t, \vec{y}) \Leftrightarrow \vec{y}(t) = \vec{y}(t_0) + \int_{t_0}^t \vec{f}(t, \vec{y}) dt$$

- **Euler method (1st order accurate)**

$$\frac{\vec{y}_{n+1} - \vec{y}_n}{\delta t} \cong \frac{d\vec{y}}{dt} = \vec{f}(t, \vec{y}) \Leftrightarrow \boxed{\vec{y}_{n+1} = \vec{y}_n + \delta t \vec{f}(t_n, \vec{y}_n) + O((\delta t)^2)}$$



...what about stability ? (simpler 1D case)

→ Consider y_n is already contaminated with error and see how it propagates to new iteration !

$$\cancel{y_{n+1}} + \delta y_{n+1} = \cancel{y_n} + \delta y_n + \delta t \left(\cancel{f(t_n, y_n)} + \left. \frac{\partial f}{\partial y} \right|_n \delta y_n \right) \Leftrightarrow \delta y_{n+1} = \delta y_n \left(1 + \delta t \left. \frac{\partial f}{\partial y} \right|_n \right) \Rightarrow \left| 1 + \delta t \left. \frac{\partial f}{\partial y} \right|_n \right| < 1$$

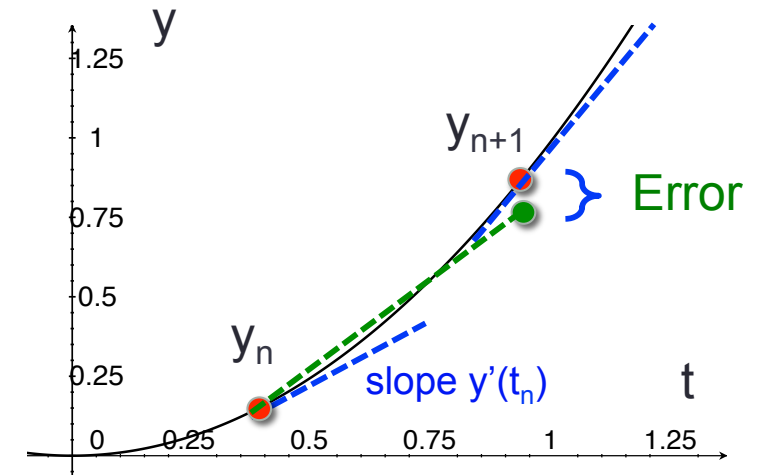
1st order ODE: Trapezoidal method (CN)

- Integrate using trapezoidal rule

$$\vec{y}_{n+1} = \vec{y}_n + \int_{t_n}^{t_{n+1}} \vec{f}(t, \vec{y}) dt = \vec{y}_n + \frac{\delta t}{2} \left(\vec{f}(t_n, \vec{y}_n) + \vec{f}(t_{n+1}, \vec{y}_{n+1}) \right)$$

- Implicit method (2nd order accurate)**

$$\vec{y}_{n+1} = \vec{y}_n + \frac{\delta t}{2} \left(\vec{f}(t_n, \vec{y}_n) + \vec{f}(t_{n+1}, \vec{y}_{n+1}) \right) + O((\delta t)^3)$$



Average the slope !!!

...how can i get y_{n+1} needing y_{n+1} ?!

→ **IMPLICIT** methods

→ If $f(t, y)$ is non-linear...one might as well approximate it

$$y_{n+1}^* = y_n + \delta t f(t_n, y_n)$$

$$\vec{y}_{n+1} = \vec{y}_n + \frac{\delta t}{2} \left(\vec{f}(t_n, \vec{y}_n) + \vec{f}(t_{n+1}, \vec{y}_{n+1}^*) \right) + O((\delta t)^3)$$

Heun method

→ Stable if

$$\left| \frac{1 + \delta t \left. \frac{\partial f}{\partial y} \right|_n}{1 + \delta t \left. \frac{\partial f}{\partial y} \right|_{n+1}} \right| < 1$$

1st order ODE: Leap-Frog method

- Use central differences approximation for $\frac{d\vec{y}}{dt}$! \implies

$$\left. \frac{d\vec{y}}{dt} \right|_n \cong \frac{\vec{y}_{n+1} - \vec{y}_{n-1}}{2\delta t}$$

- **Implicit method (2nd order accurate) (aka Stormer-Verlet)**

$$\vec{y}_{n+1} = \vec{y}_{n-1} + 2\delta t \vec{f}(t_n, \vec{y}_n) + O((\delta t)^3)$$

Stability ? (simpler 1D case)

$$\implies \delta y_{n+1} = \delta y_{n-1} + 2\delta t \left. \frac{\partial f}{\partial y} \right|_n \delta y_n$$

Algorithm

→ Choose how many time points you want: $\delta t = (t_{\text{end}} - t_{\text{begin}})/N$

→ Step using Euler or Heun to get y_1 : $y_1 = y_0 + \delta t f(t_{\text{begin}}, y_0)$

→ Next iterations performed with: $y_{n+1} = y_{n-1} + 2\delta t f(t_n, y_n)$

1st order ODE: moving up...

- Boosting Euler meant using **higher accuracy differences** approximation or using **implicit schemes**...but there are other options....**Runge-Kutta** !!!
- But first...more naive approach...expand $y(t)$ in Taylor series

$$y_{n+1} \cong y_n + \delta t \left. \frac{dy}{dt} \right|_n + \frac{(\delta t)^2}{2} \left. \frac{d^2 y}{dt^2} \right|_n + \dots = y_n + \delta t f(t_n, y_n) + \frac{(\delta t)^2}{2} \left(\frac{\partial f}{\partial t} + \frac{\partial f}{\partial y} \frac{\partial y}{\partial t} \right)_n \rightarrow f(t_n, y_n)$$

→ Only useful if we can analytically manage it (see *partial derivatives*...)

- ...digging deeper....

$$y_{n+1} \cong y_n + \frac{\delta t}{2} f(t_n, y_n) + \frac{\delta t}{2} \left(f + \delta t \frac{\partial f}{\partial t} + \delta t \frac{\partial f}{\partial y} f(t, y) \right)_n + O(\delta t^3)$$

*But also from
Taylor series...*

$$f(t + \delta t, y + \delta t f(t, y)) \cong f(t, y) + \delta t \frac{\partial f}{\partial t} + \delta t \frac{\partial f}{\partial y} f(t, y) + O(\delta t^2)$$

1st order ODE: Runge-Kutta (2nd order)

- Wrapping up....

$$y_{n+1} \cong y_n + \frac{\delta t}{2} f(t_n, y_n) + \frac{\delta t}{2} \left(f + \delta t \frac{\partial f}{\partial t} + \delta t \frac{\partial f}{\partial y} f(t, y) \right)_n + O(\delta t^3)$$

$$f(t + \delta t, y + \delta t f(t, y)) \cong f(t, y) + \delta t \frac{\partial f}{\partial t} + \delta t \frac{\partial f}{\partial y} f(t, y) + O(\delta t^2)$$

one obtains

$$y_{n+1} \cong y_n + \delta t \left[\underbrace{\frac{1}{2} f(t_n, y_n)}_{k_1} + \underbrace{\frac{1}{2} f(t_{n+1}, y_n + \delta t f(t_n, y_n))}_{k_2} \right] + O(\delta t^3)$$

Heun method again !

- It is however not unique ! Expanding in Taylor the expression

$$y_{n+1} \cong y_n + \delta t [b_1 f(t_n, y_n) + b_2 f(t_n + c_1 \delta t, y_n + \delta t c_2 f(t_n, y_n))]$$

and comparing term by term with y_{n+1} series →

$$\begin{aligned} b_1 + b_2 &= 1 \\ c_1 b_2 &= 1/2 \quad ; \quad c_2 b_2 = 1/2 \end{aligned}$$

1st order ODE: Runge-Kutta (2nd order)

• Thus
$$y_{n+1} \cong y_n + \delta t [b_1 f(t_n, y_n) + b_2 f(t_n + c_1 \delta t, y_n + \delta t c_2 f(t_n, y_n))]$$

$$b_1 + b_2 = 1$$

$$c_1 b_2 = 1/2 \quad ; \quad c_2 b_2 = 1/2$$

Heun method again !

$$y_{n+1} \cong y_n + \delta t \left[\underbrace{\frac{1}{2} f(t_n, y_n)}_{k_1} + \underbrace{\frac{1}{2} f(t_{n+1}, y_n + \delta t f(t_n, y_n))}_{k_2} \right] + O(\delta t^3)$$

Butcher Table

		----- y -----	
0	0	0	
1	1	0	
	1/2	1/2	
	1/2 k ₁ + 1/2 k ₂		

Midpoint method

$$y_{n+1} \cong y_n + \delta t f \left(t_{n+1/2}, y_n + \frac{\delta t}{2} f(t_n, y_n) \right)$$

k_2

Butcher Table

		----- y -----	
0	0	0	
1/2	1/2	0	
	0	1	
	0 k ₁ + 1 k ₂		

1st order ODE: Runge-Kutta (2nd order)

- Graphically.....

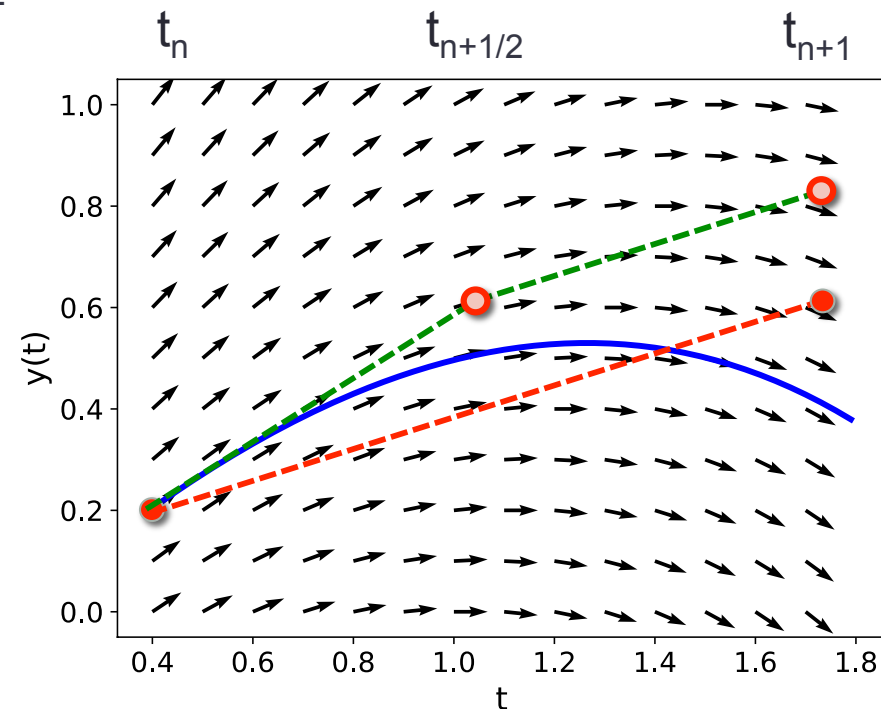
$$y_{n+1} \cong y_n + \delta t \left[\underbrace{\frac{1}{2} f(t_n, y_n)}_{k_1} + \underbrace{\frac{1}{2} f(t_{n+1/2}, y_n + \delta t f(t_n, y_n))}_{k_2} \right] + O(\delta t^3)$$

Heun method again !

Midpoint method

$$y_{n+1} \cong y_n + \delta t f \left(t_{n+1/2}, y_n + \frac{\delta t}{2} f(t_n, y_n) \right)$$

k_2



ODE: $Y' = 0.5Y - T + 1$

Runge-Kutta algorithm

$$\frac{d\vec{y}}{dt} = \vec{f}(t, \vec{y})$$

→ Multiple time step iterations i.e. RK2 “*iterator*” sequence

```
ODEpoint ODEsolver::RK2_step(const ODEpoint& a, double step){
    int ydim = ...get number of equations dy/dt...
    double * tandY = ...get the set (t,y1,y2,...) from ODEpoint...
    double * Y = ...get the set (y1,y2,...) from ODEpoint...
    double t = ...get the t-value from ODEpoint

    double * K1 = new double [ydim];
    double * K2 = new double [ydim];
    //Calculate K1
    for (int i=0; i< ydim;++i){
        K1[i] = ...step*F[i](tandY) //symbolic syntax...not the real deal...
    }
    //Calculate K2
    for (int i=0; i< ydim;++i){
        K2[i] = step*F[i](t+step/2,Y[i]+K1[i]/2); // symbolic syntax...
    }
    //Now let's advance the y-array...
    tmp = new double [dim]; //the output y-array...
    for (int i=0; i< ydim;++i){
        tmp[i] = Y0[i]+K2[i];
    }
    t += step;
    return ODEpoint out(t,tmp,dim);
}
```

→ ODEpoint is basically an object that stores the (t, \vec{y}) numerical solution at a given instant of the ODE.

→ ...later for the possible class declaration of ODEpoint...

1st order ODE: Runge-Kutta (4th order)

- If one introduces *further intermediate steps*, it becomes similar to a higher order accurate integration e.g. trapezoidal → Simpson !

$$\bar{y}_{n+1} = \bar{y}_n + \int_{t_n}^{t_{n+1}} \vec{f}(t, \bar{y}) dt \cong \bar{y}_n + \frac{\delta t}{6} \left(\vec{f}(t_n, \bar{y}_n) + 4\vec{f}(t_{n+1/2}, \bar{y}_{n+...}) + \vec{f}(t_{n+1}, \bar{y}_{n+...}) \right)$$

- In terms of Butcher tables, one increases from 2x2 (e.g. **midpoint**) to 3x3 (e.g. **RK3**) or 4x4 (e.g. **RK4**). As before, several implementations may exist i.e. set of coefficients in expansion $y_{n+1} = y_n + \dots$ not unique !

$$K_1 = \delta t f(t_n, y_n)$$

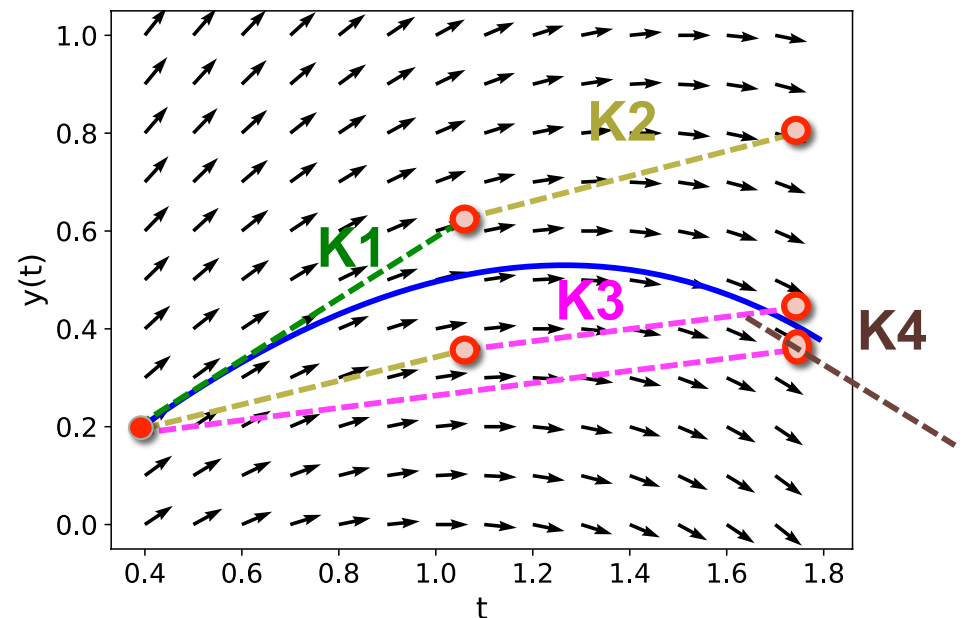
$$K_2 = \delta t f\left(t_n + \frac{\delta t}{2}, y_n + \frac{K_1}{2}\right)$$

$$K_3 = \delta t f\left(t_n + \frac{\delta t}{2}, y_n + \frac{K_2}{2}\right)$$

$$K_4 = \delta t f(t_n + \delta t, y_n + K_3)$$

$$y_{n+1} = y_n + \frac{1}{6} (K_1 + 2K_2 + 2K_3 + K_4) + O((\delta t)^5)$$

Average of 4 different slopes !

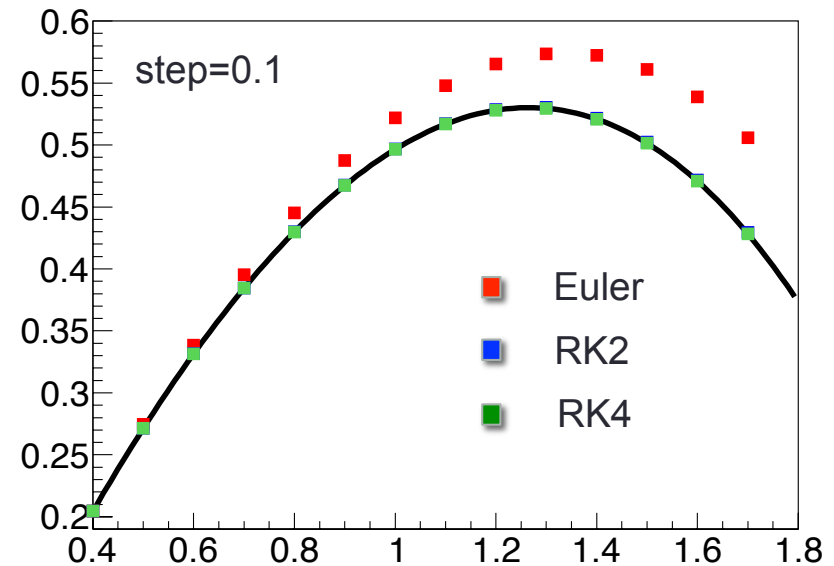
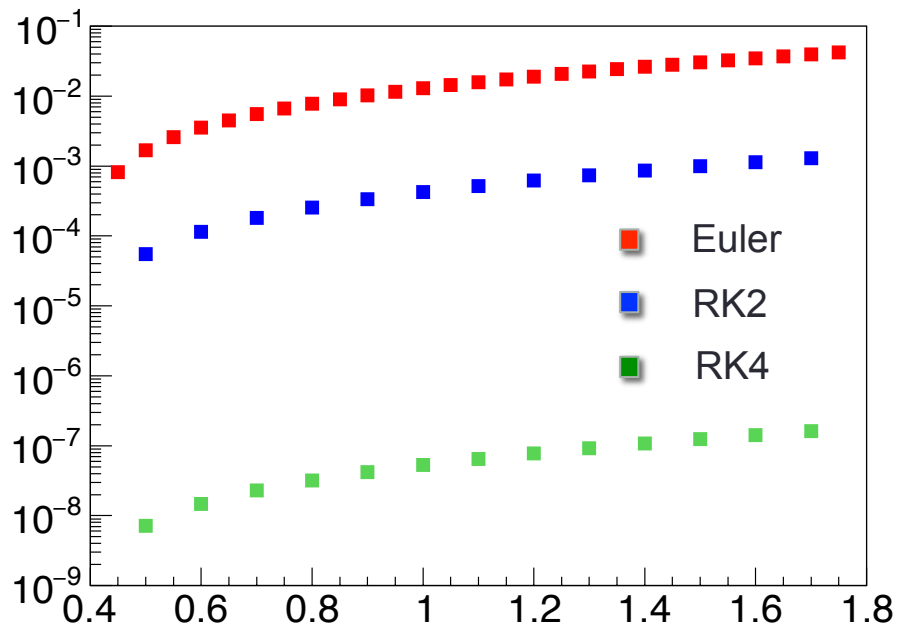


Example: $dy/dt = 0.5 * y - t + 1$

- This ODE has a generic solution

$$y(t) = Ce^{0.5t} + 2t + 2$$

- Use initial value $y(t=0.4)=0.2$



- ✓ With **Euler** at **step=0.05** still has **2 orders larger** accumulated error than **RK2** with step=0.1!
- ✓ With **RK4** one gets accumulated **~4 orders smaller** error than **RK2** for the same step (step=0.1).

Systems of 1st order equations

$$\frac{d\vec{y}}{dt} = \vec{f}(t, \vec{y})$$

→ The same algorithms apply to systems of coupled equations

Lorentz attractor

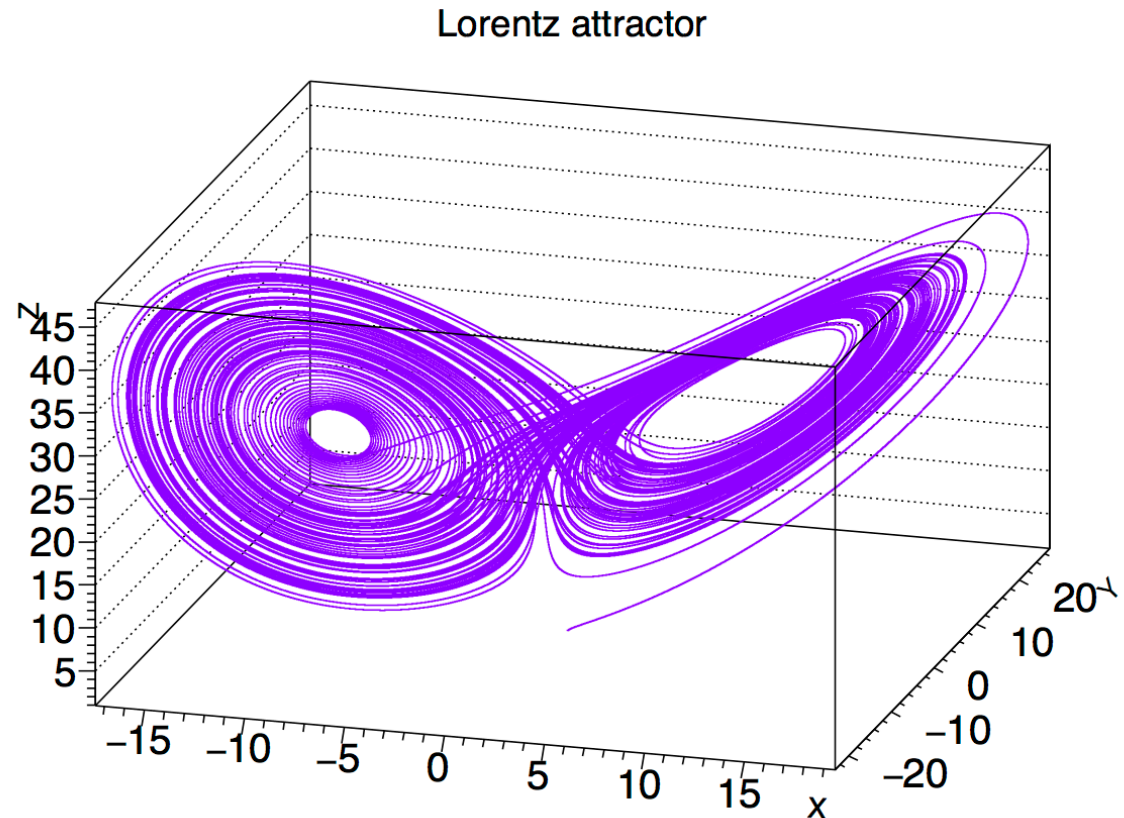
$$\begin{aligned}\frac{dx}{dt} &= \sigma(y - x) \\ \frac{dy}{dt} &= x(\rho - z) - y \\ \frac{dz}{dt} &= xy - \beta z\end{aligned}$$

Parameters

$$\sigma = 10$$

$$\rho = 28$$

$$\beta = 8/3$$



Systems of 1st order equations

Lorentz attractor

$$\frac{dx}{dt} = \sigma(y - x) \quad \frac{dy}{dt} = x(\rho - z) - y \quad \frac{dz}{dt} = xy - \beta z$$



$$f^{(0)}(t, y^{(0)}, y^{(1)}, y^{(2)})$$

$$f^{(1)}(\dots\dots)$$

$$f^{(2)}(t, y^{(0)}, y^{(1)}, y^{(2)})$$



$$\begin{aligned} K_1^{(0)} &= \delta t f^{(0)}(t_n, \vec{y}_n) & K_1^{(1)} &= \delta t f^{(1)}(t_n, \vec{y}_n) & K_1^{(2)} &= \delta t f^{(2)}(t_n, \vec{y}_n) \\ K_2^{(0)} &= \delta t f^{(0)}\left(t_n + \frac{\delta t}{2}, \vec{y}_n + \frac{\vec{K}_1}{2}\right) & \dots & & K_2^{(2)} &= \delta t f^{(2)}\left(t_n + \frac{\delta t}{2}, \vec{y}_n + \frac{\vec{K}_1}{2}\right) \\ K_3^{(0)} &= \delta t f^{(0)}\left(t_n + \frac{\delta t}{2}, \vec{y}_n + \frac{\vec{K}_2}{2}\right) & \dots & & K_3^{(2)} &= \delta t f^{(2)}\left(t_n + \frac{\delta t}{2}, \vec{y}_n + \frac{\vec{K}_2}{2}\right) \\ K_4^{(0)} &= \delta t f^{(0)}(t_n + \delta t, \vec{y}_n + \vec{K}_3) & \dots & & K_4^{(2)} &= \delta t f^{(2)}(t_n + \delta t, \vec{y}_n + \vec{K}_3) \\ \vec{y}_{n+1} &= \vec{y}_n + \frac{1}{6}(\vec{K}_1 + 2\vec{K}_2 + 2\vec{K}_3 + \vec{K}_4) \end{aligned}$$

Single equation...

$$K_1 = \delta t f(t_n, y_n)$$

$$K_2 = \delta t f\left(t_n + \frac{\delta t}{2}, y_n + \frac{K_1}{2}\right)$$

$$K_3 = \delta t f\left(t_n + \frac{\delta t}{2}, y_n + \frac{K_2}{2}\right)$$

$$K_4 = \delta t f(t_n + \delta t, y_n + K_3)$$

$$y_{n+1} = y_n + \frac{1}{6}(K_1 + 2K_2 + 2K_3 + K_4) + O((\delta t)^5)$$

ODEpoint Class

```
class ODEpoint {
public:
    ODEpoint();//default constructor
    ~ODEpoint();//destructor
    ODEpoint(double tval, double* funct, int Ndimf); //using double *
    ODEpoint(double tval, vector<double> funct); //using vector<double>
    ODEpoint(const ODEpoint&); //copy constructor

    //member access functions
    vector<double> Get_Var_vec() const; //return the y1,...,yNdim dependent variables
    double * Get_Var_ptr() const; //same but as double *
    double * Get_VarTime() const; //first the y1,...,yNdim then t
    int GetNdim() const; //return the number of dependent variables
    double Get_Time() const; //return only the independent variable (t)

    void Set_Time(double tval) {t = tval;} //Set dependent variable
    void Set_Var(vector<double> funct) {var = funct; Ndim = var.size();}

    //operators
    ODEpoint & operator=(const ODEpoint& P);
    const double& operator[](int i) const {return var[i];}
    double& operator[] (int i) {return var[i];}

    void Print() const;

private:
    double t;
    vector<double> var;
    int Ndim;
};
```

$$\frac{d\vec{y}}{dt} = \vec{f}(t, \vec{y})$$

- Each ODEpoint represents the argument of the function on rhs
- Since ODEpoint is valid for systems of ODE, Ndim is needed to refer to number of ODEs...
- Ordering (t,y) or (y,t) is of taste/practicality

ODEsolver Class

```
class ODEsolver{  
public:  
    ODEsolver(vector<TFormula> FF);  
    ~ODEsolver();  
  
    vector<ODEpoint> Eulersolver(const ODEpoint& P0, double xmin,  
    double xmax, double h_step);  
    vector<ODEpoint> RK2solver(const ODEpoint& P0, double xmin, double  
    xmax, double h_step);  
    vector<ODEpoint> RK4solver(const ODEpoint& P0, double xmin, double  
    xmax, double h_step);  
    vector<ODEpoint> RK4_AdapStep(const ODEpoint& P0, double xmin,  
    double xmax, double h_step);  
    vector<ODEpoint> Heun(const ODEpoint& P0, double xmin, double  
    xmax, double h_step);  
    ...  
    void SetODEfunc(vector<TFormula> FF);  
private:  
    ODEpoint Heun_iterator (const ODEpoint&, double step);  
    ODEpoint EULER_iterator (const ODEpoint&, double step);  
    ODEpoint RK2_iterator (const ODEpoint&, double step);  
    ODEpoint RK4_AS_iterator(const ODEpoint&, double step, vector<  
    vector<double>>& K);  
    ODEpoint RK4_iterator(const ODEpoint&, double step);  
    vector<TFormula> F;  
};
```

$$\frac{d\vec{y}}{dt} = \vec{f}(t, \vec{y})$$

- Solver defines whole time range and calls a single step iterator...
- Each iterator advances only one time step.
- Multiple solvers available and easily extended to additional ones...

High-order equations

$$\frac{d^2 x}{dt^2} = g(t, x, \frac{dx}{dt}) \longrightarrow \frac{d^2 x}{dt^2} + \frac{\lambda}{m} \frac{dx}{dt} + \frac{k}{m} x = 0 \quad \text{Damped harmonic oscillator}$$

...is the same as

$$\begin{cases} \frac{dx}{dt} = y \\ \frac{dy}{dt} = g(t, x, y) \end{cases} \Leftrightarrow \begin{cases} \frac{dy^{(0)}}{dt} = f^{(1)}(t, y^{(0)}, y^{(1)}) \\ \frac{dy^{(1)}}{dt} = f^{(2)}(t, y^{(0)}, y^{(1)}) \end{cases} \Leftrightarrow \begin{bmatrix} \frac{dy^{(0)}}{dt} \\ \frac{dy^{(1)}}{dt} \end{bmatrix} = \begin{bmatrix} f^{(1)}(t, y^{(0)}, y^{(1)}) \\ f^{(2)}(t, y^{(0)}, y^{(1)}) \end{bmatrix}$$

Newton's 2nd...

$$(x, y, z, v_x, v_y, v_z) \rightarrow (y^{(0)}, y^{(1)}, y^{(2)}, y^{(3)}, y^{(4)}, y^{(5)})$$

$$m \frac{d^2 \vec{x}}{dt^2} = \vec{F}(t, \vec{x}, \dot{\vec{x}})$$

$$\begin{cases} \frac{d\vec{x}}{dt} = \vec{v} \\ \frac{d\vec{v}}{dt} = \frac{\vec{F}(t, \vec{x}, \vec{v})}{m} \end{cases}$$

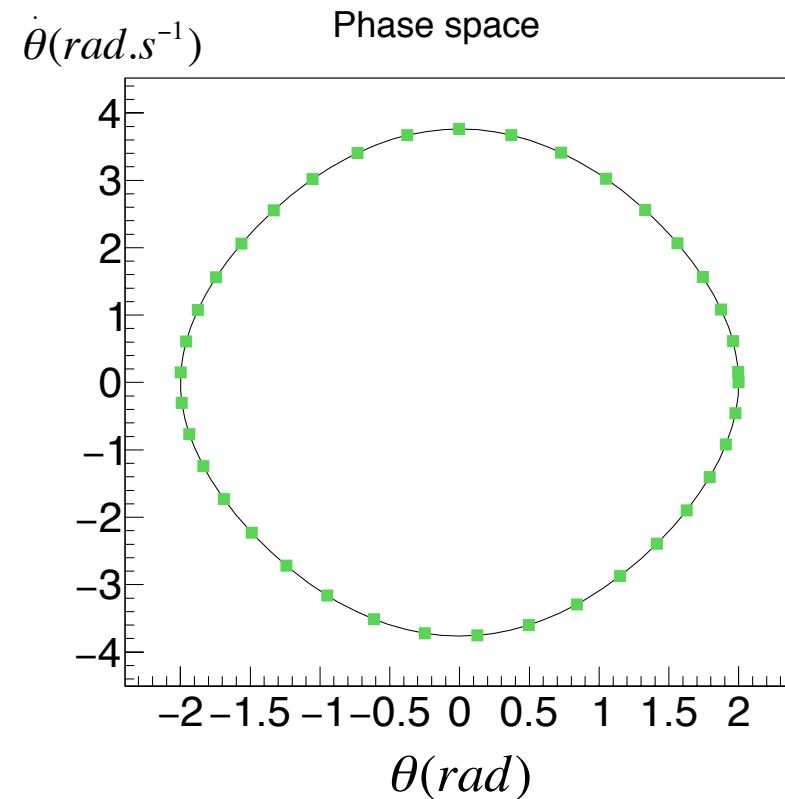
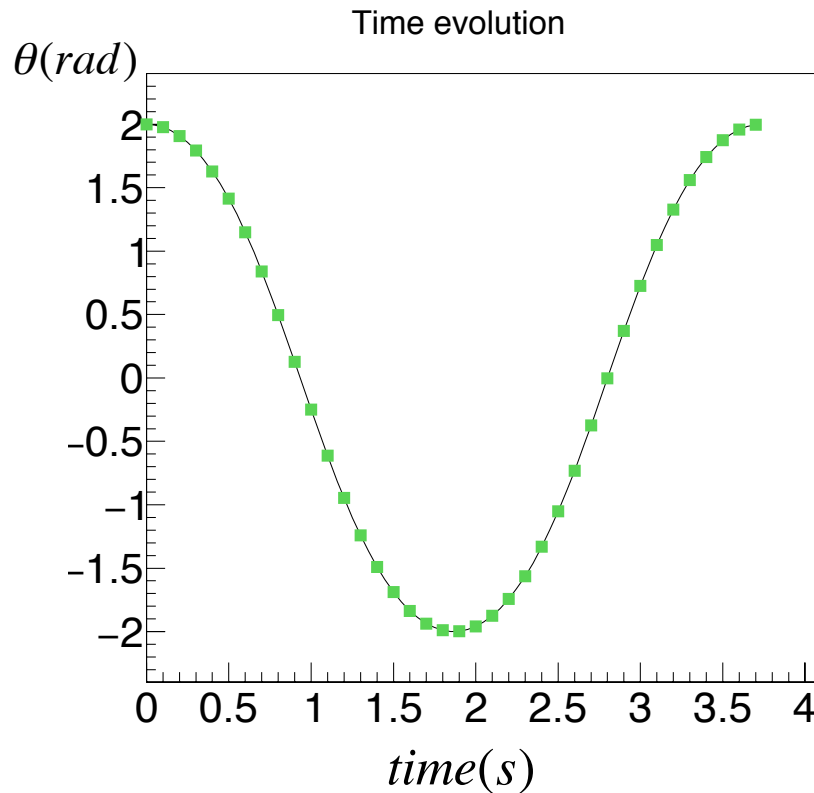
$$\begin{aligned} f^{(0)}(t_n, \vec{y}_n) &= y^{(3)} & f^{(3)}(t_n, \vec{y}_n) &= \frac{F_x(t_n, \vec{y}_n)}{m} \\ f^{(1)}(t_n, \vec{y}_n) &= y^{(4)} & f^{(4)}(t_n, \vec{y}_n) &= \frac{F_y(t_n, \vec{y}_n)}{m} \\ f^{(2)}(t_n, \vec{y}_n) &= y^{(5)} & f^{(5)}(t_n, \vec{y}_n) &= \frac{F_z(t_n, \vec{y}_n)}{m} \end{aligned}$$

$$\vec{y}_{n+1} = \vec{y}_n + \frac{1}{6} (\vec{K}_1 + 2\vec{K}_2 + 2\vec{K}_3 + \vec{K}_4)$$

RK4 rulez...

Example: pendulum...

$$\frac{d^2\theta}{dt^2} = -k \sin(\theta) \quad , \quad k = g / L$$
$$\theta(0) = \theta_0 \quad , \quad \omega(0) = \omega_0$$
$$\begin{cases} \frac{d\theta}{dt} = \omega \\ \frac{d\omega}{dt} = -k \sin(\theta) \end{cases} \Leftrightarrow \begin{cases} \frac{dy^{(0)}}{dt} = f^{(1)}(t, y^{(0)}, y^{(1)}) = y^{(1)} \\ \frac{dy^{(1)}}{dt} = f^{(2)}(t, y^{(0)}, y^{(1)}) = -k \sin(y^{(0)}) \end{cases}$$



2nd order ODE: 2nd derivative appr.

$$\frac{d^2\theta}{dt^2} = -k \sin(\theta) \quad , k = g / L$$

$$\theta(0) = \theta_0 \quad , \quad \omega(0) = \omega_0$$



$$\frac{y_{n+1} - 2y_n + y_{n-1}}{(\delta t)^2} \cong \left. \frac{d^2 y}{dt^2} \right|_n = f(t_n, y_n)$$

Verlet algorithm

□ How to.....

- Time step: δt

- Initial condition at $t=t_0$ (2 needed) :

$$y(t_0) = y_0$$

$$\left. \frac{dy}{dt} \right|_{t_0} = \left(\frac{dy}{dt} \right)_0$$

- First iteration:
$$y_1 = y_0 + \delta t \left(\frac{dy}{dt} \right)_0 + \frac{(\delta t)^2}{2} f(t_0, y_0)$$

- Following iterations:

$$y_{n+1} = 2y_n - y_{n-1} + (\delta t)^2 f(t_n, y_n)$$

$$t_{n+1} = t_n + \delta t$$

2nd order ODE: revisiting the pendulum...

□ Euler method

$$\begin{cases} y_{n+1}^{(0)} = y_n^{(0)} + \delta t y_n^{(1)} \\ y_{n+1}^{(1)} = y_n^{(1)} + \delta t (-k \sin(y_n^{(0)})) \end{cases}$$

$$\begin{cases} \frac{dy^{(0)}}{dt} = f^{(1)}(t, y^{(0)}, y^{(1)}) = y^{(1)} \\ \frac{dy^{(1)}}{dt} = f^{(2)}(t, y^{(0)}, y^{(1)}) = -k \sin(y^{(0)}) \end{cases}$$

$$y^{(0)}(0) = \theta_0, \quad y^{(1)}(0) = \omega_0$$

□ Euler-Cromer method

$$\begin{cases} y_{n+1}^{(0)} = y_n^{(0)} + \delta t y_{n+1}^{(1)} \\ y_{n+1}^{(1)} = y_n^{(1)} + \delta t (-k \sin(y_n^{(0)})) \end{cases}$$

□ Euler-Verlet method

$$\begin{cases} y_{n+1}^{(0)} = 2y_n^{(0)} - y_{n-1}^{(0)} + (\delta t)^2 (-k \sin(y_n^{(0)})) \\ y_n^{(1)} = \frac{y_{n+1}^{(0)} - y_{n-1}^{(0)}}{2\delta t} \end{cases} \quad (\text{bonus !})$$

Initial condition at $t=t_0$

$$y_1^{(0)} = y^{(0)}(t_0) + \delta t y^{(1)}(t_0) + \frac{(\delta t)^2}{2} (-k \sin(y^{(0)}(t_0)))$$

$y^{(1)}(t_0)$ - given

COMPUTATIONAL PHYSICS

Numerical methods

Ordinary Differential Equations

✓ *Adaptive methods*

Adaptive stepping in RK methods

- When using RK methods of order- p (p terms in K-sum), it is known that the error per time step scales with $(\delta t)^{p+1}$. Time stepping N steps means also $N=(t_f-t_i)/\delta t$ -----> **Total error $\sim (\delta t)^{p+1}$** .
 - What the the *optimal time step* to keep the error below given tolerance ?
 - How can we *adapt* this time step at every iteration ?
-

❑ **Two common ways**

❑ Step doubling

❑ RK45 (Runge-Kutta-Fehlberg)

Step doubling in RK methods

□ Step doubling

- **Basic idea:** Compare single time step (**h**) and twice half step (**h/2**)

$$\tilde{y}_n = y_n^{(\text{single})} + ch^{p+1} + O(h^{p+2})$$

$$\tilde{y}_n = y_n^{(\text{double})} + 2c\left(\frac{h}{2}\right)^{p+1} + O(h^{p+2})$$



$$\tilde{y}_n = y_n^{(\text{double})} + \frac{|y_n^{(\text{single})} - y_n^{(\text{double})}|}{2^p - 1} + O(h^{p+2})$$

Subtract...

$$c = \frac{|y_n^{(\text{single})} - y_n^{(\text{double})}|}{(1 - 2^{-p})h^{p+1}}$$

$$h_{\text{new}} = \beta h \left(\frac{\varepsilon_0}{\varepsilon} \right)^{1/p+1}$$

ε_0 – desired tolerance
 β – safety margin (~ 0.9)

- If $\varepsilon > \varepsilon_0$ repeat step analysis (t_n not stepped) with reduced $h = h_{\text{new}}$
- If $\varepsilon < \varepsilon_0$ advance $t_n + h$ and set increased $h = h_{\text{new}}$

RK-Fehlberg

Runge-Kutta-Fehlberg (with Cash-Karp coefficients)

- Basic idea:** Compare two different approximations (4th order and 5th order).

$$\varepsilon = \left| y_n^{(fourth)} - y_n^{(fifth)} \right| = \left| \sum_{i=1}^6 \left(c_i^{(fourth)} - c_i^{(fifth)} \right) K_i \right| \propto h^5$$

c – RK expansion constants

and

$$K_i = hf \left(t + A_i, y_n + \sum_{l=1}^6 B_i^{(l)} K_l \right)$$

A_i						
0						
1/5	1/5	$B_i^{(l)}$				
3/10	3/40	9/40				
3/5	3/10	-9/10	6/5			
1	-11/54	5/2	-70/27	35/27		
7/8	1631/55296	175/512	575/13824	44275/110592	253/4096	
	37/378	0	250/621	125/594	0	512/1771
	2825/27648	0	18575/48384	13525/55296	277/14336	1/4

Cash and Karp coefficients

$c_i^{(fifth)}$

$c_i^{(fourth)}$

Time stepping in adaptive schemes

□ *Strategy and implementation*

- Consider a system of ***m*** 1st order ODEs.
- Calculate the error estimate e.g. from the the 4th and 5th order estimates

$$\varepsilon^{(j)}(h) = \sum_{i=1}^6 \left(c_i^{(fourth)} - c_i^{(fifth)} \right) K_i^{(j)}(h) \quad j=1..m$$

• Global **vs** worst-offender

- The m-equations may yield solutions of different magnitude ! Relative vs absolute
- If worst-offender rules then the rescaling of step-h obeys needs of stringiest Eq.

Global

$$h_{new} = \beta h \left(\frac{\varepsilon_0}{\varepsilon} \right)^{1/5} \quad \varepsilon = \sqrt{\frac{1}{m} \sum_{i=1}^m \left(\varepsilon^{(j)}(h) \right)^2}$$

→ Depending on
 $\varepsilon > \varepsilon_0$ or $\varepsilon < \varepsilon_0$
 proceed as step
 doubling

Worst-offender

$$h_{new} = \beta h \left(\frac{\varepsilon_0}{\varepsilon} \right)^{1/5} \quad \varepsilon = \text{Max} \left(\left| \frac{\varepsilon^{(j)}(h)}{\text{Ref}} \right| \right)$$

Ref = $y_n^{(j)}$ or Ref^(j)

COMPUTATIONAL PHYSICS

Numerical methods

Ordinary Differential Equations

✓ *Boundary value problems*

Boundary value problems (BVP)

□ *What and Why*

- ODE methods such as RK are “initial value based” methods.
- Physics on the other hand calls sometimes for boundary value problems !

e.g.

- Heat conducting rod in steady state from two reservoirs at different temperatures
 $T(x = 0) = T_0$ and $T(x = L) = T_L$

$$0 = \frac{k}{C_p \rho} \frac{\partial^2 T}{\partial x^2}$$

C_p – specific heat capacity [J/(Kg.K)]
 k – Thermal conductivity
 ρ – density of the rod's material

- Projectile launched vertically with unknown velocity from $y=0$ and reaching a maximum height $y(t=10s)=50m$.

$$\frac{d^2 y}{dt^2} = -g$$

$$Y(0)=0$$
$$Y(5)=40$$

$$Y'(0)=???$$

Boundary value problems

□ ...How...?

- Assume one has a **initial value problem** (IVP) using a **guess initial value** e.g. initial velocity, and apply as usual an integrator like RK4.
- Depending on the value reach at end of run, **iteratively change the initial value guess** until the target boundary value is reached....simple ?

$$\frac{d^2y}{dt^2} = f(t, y, y') \quad \begin{array}{l} Y(a)=\alpha \\ Y(b)=\beta \end{array}$$



$$\frac{d^2y}{dt^2} = f(t, y, y') \quad \begin{array}{l} Y(a)=\alpha \\ Y'(a)=u \end{array}$$



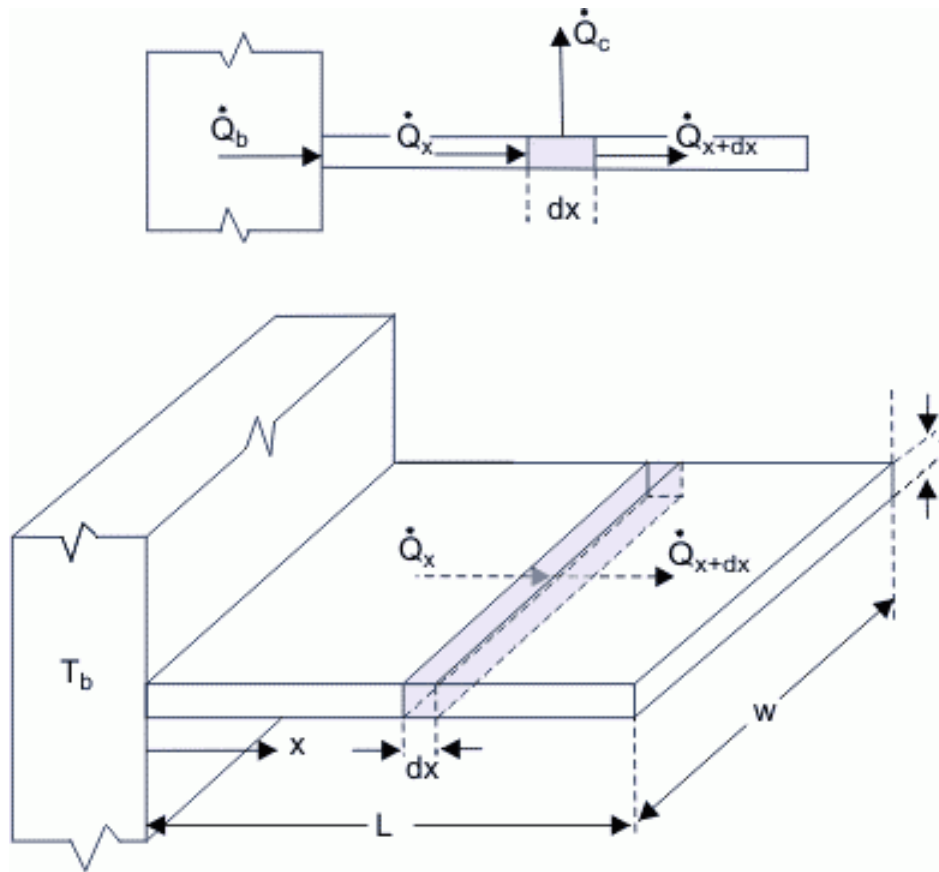
Initial value guess

- Depending on u , one gets $Y(b)=g(u)$, with g unknown.
- Define $F(u)=g(u)-\beta$ and search for $F(u)=0$!
How ?
- Choose two value u_0 and u_1 such that $F(u_0)F(u_1)<0$.
- Now use root find methods e.g. secant method

$$u_{i+1} = u_i - F(u_i) \frac{u_i - u_{i-1}}{F(u_i) - F(u_{i-1})}$$

Boundary value problems - example

Heat dissipation from plain fin



<http://www.thermopedia.com/content/671/>

- Heat flux density: $q = -k \frac{\partial T}{\partial x}$ k -thermal conductivity
- Heat power balance $\dot{Q}_x = \dot{Q}_{x+dx} + \dot{Q}_{\text{sink}}$ with
 $\dot{Q}_x = -kA \frac{\partial T}{\partial x}$ A – cross-section area
- On the sink $\dot{Q}_{\text{sink}} = hPdx(T - T_\infty)$
 $P=2(t+w)$; Pdx – elementary area to sink
 h – heat-transfer coefficient
- Taylor series $\dot{Q}_{x+dx} = \dot{Q}_x + \frac{d\dot{Q}_x}{dx}dx$
- Finally $\frac{d\dot{Q}_x}{dx}dx + hPdx(T - T_\infty) = 0$

or

$$\frac{d^2T}{dx^2} - \frac{hP}{kA}(T - T_\infty) = 0$$

Heat dissipation – shooting method

- Assumption: vanishing T_∞ and some scaled temperature

$$\boxed{\frac{d^2 y}{dx^2} = 2y} \quad \begin{cases} y(x=0) = 1 \\ y'(x=1) = 0 \end{cases} \quad (\text{zero heat flux})$$

- Analytical solution:

$$y(x) = c_1 e^{\sqrt{2}x} + c_2 e^{-\sqrt{2}x} \quad \begin{cases} c_1 = 0.05581 \\ c_2 = 0.94419 \end{cases}$$

- Using shooting method, first get a system of ODEs

$$\begin{cases} \frac{dy}{dx} = z \\ \frac{dz}{dx} = 2y \end{cases} \quad \text{with} \quad \begin{cases} y(x=0) = 1 \\ z(x=1) = 0 \end{cases}$$

- For ODEs we need initial b.c. so take an educated guess....

$$\begin{cases} y(x=0) = 1 \\ z(x=0) = u_0 \end{cases}$$

- Now time advance the solution up to $x=1$ using e.g. RK4 to obtain $g(u_0)=z^{(0)}(1)$.

- Check signal of $F(u_0)=z(1)-g(u_0)$

- Repeat with another initial b.c.

$$\begin{cases} y(x=0) = 1 \\ z(x=0) = u_1 \end{cases}$$

such that, after time stepping to $x=1$, one gets $F(u_1)=z(1)-g(u_1)$ has opposite sign of $F(u_0)$

- Now proceed with usual root finding methods to search for $F(u) \sim 0$!

Shooting method - example

- Assumption: vanishing T_∞ and some scaled temperature

$$\boxed{\frac{d^2 y}{dx^2} = 2y} \quad \begin{cases} y(x=0) = 1 \\ y'(x=1) = 0 \end{cases} \quad (\text{zero heat flux})$$

- Initial guesses:

$$z(0) = 0 \quad z(0) = -2$$

- This yields

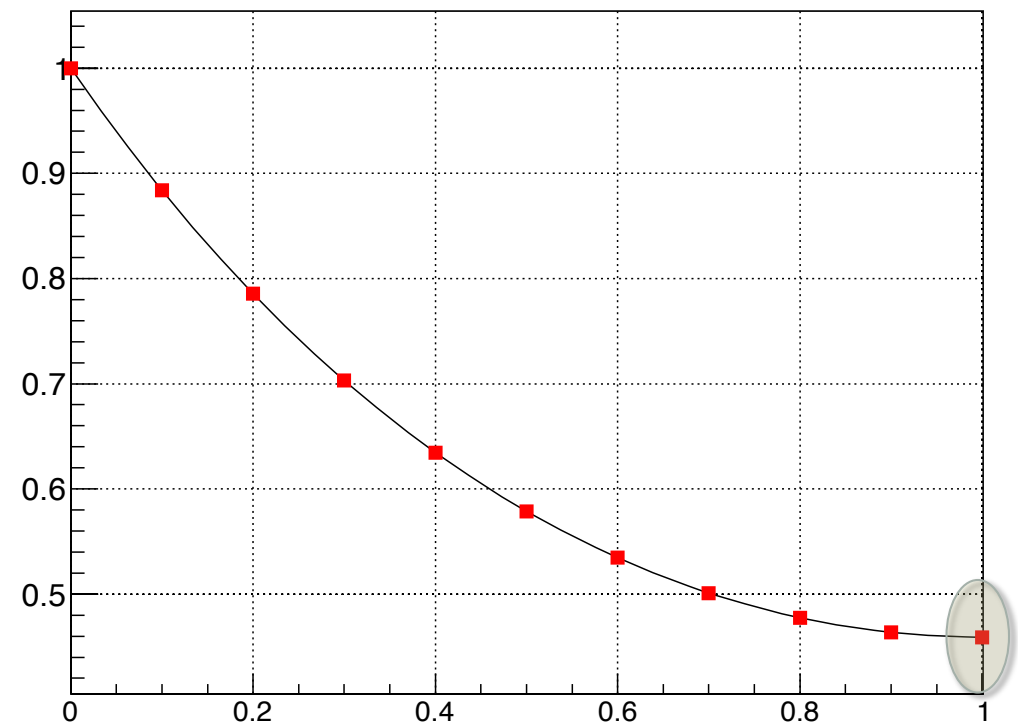
$$z(0)=0 \rightarrow z^{(\text{guess1})}(1) = 2.73658$$

$$z(0)=-2 \rightarrow z^{(\text{guess1})}(1) = -1.61977$$

- Using a single secant step...

$$z(0)=-1.25637 \rightarrow z^{(\text{guess1})}(1) = 2.775e-16$$

Temperature along fin



BVP with finite differences...

- **Basic Idea**: instead of “guessing” how to reach a forward boundary condition, use it while discretizing the solution domain...
- Yes...it implies solving a **system of linear equations**...

$$\boxed{\frac{d^2 y}{dx^2} = 2y} \quad \begin{cases} y(x=0) = 1 \\ y'(x=1) = 0 \end{cases}$$

Recall that

$$f'(x_i) = \frac{f(x_i + h) - f(x_i - h)}{2h}$$

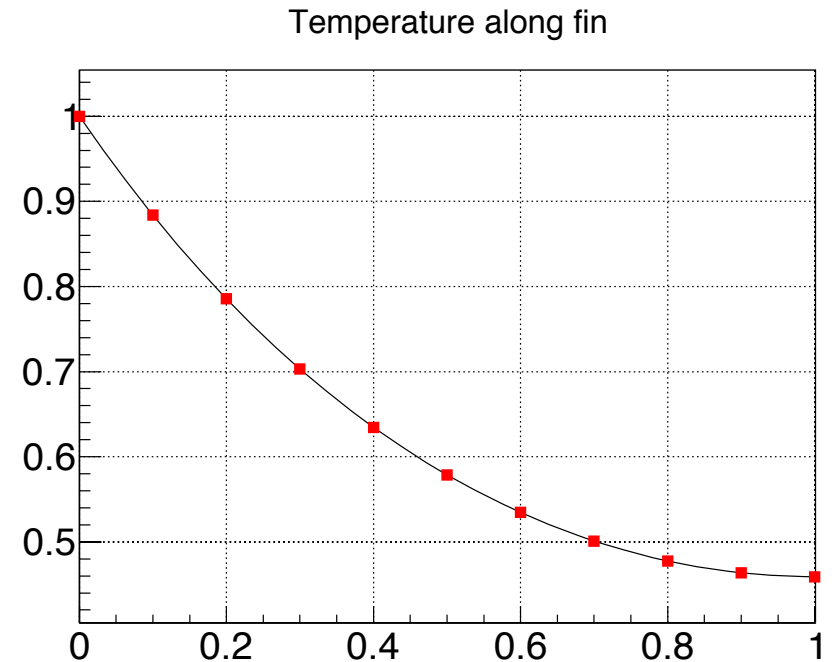
$$f''(x_i) = \frac{f(x_i + h) - 2f(x_i) + f(x_i - h)}{h^2}$$

$$\Rightarrow \boxed{\frac{y_{i+1} - 2y_i + y_{i-1}}{h^2} = 2y_i}$$

with $i=0..N$



What about the boundary conditions ?

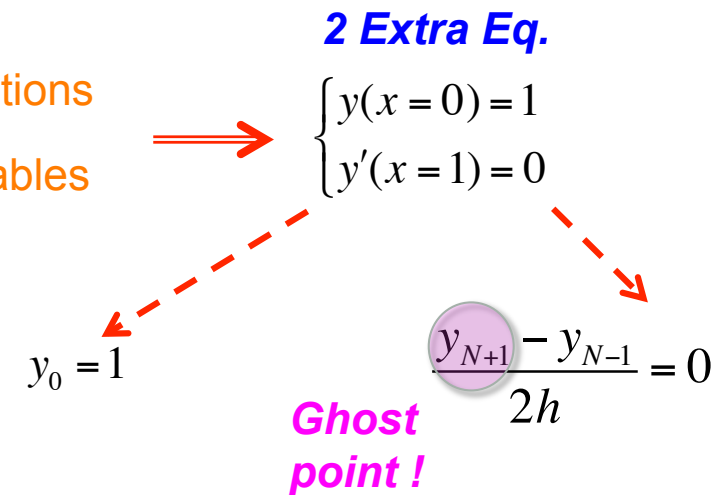


BVP with finite differences (cont)

- The system of equations is undetermined if not using the bound. cond. !

$$\begin{cases} \frac{1}{h^2} y_0 + \left(-\frac{2}{h^2} - 2\right) y_1 + \frac{1}{h^2} y_2 = 0 \\ \dots \\ \frac{1}{h^2} y_{N-2} + \left(-\frac{2}{h^2} - 2\right) y_{N-1} + \frac{1}{h^2} y_N = 0 \end{cases}$$

- (N-1) equations
- (N+1) variables



- In general, one may find

$$\begin{cases} y(x=a) = \alpha \\ y(x=b) = \beta \end{cases} \implies \begin{cases} y_0 = \alpha \\ y_N = \beta \end{cases}$$

$$\begin{cases} y'(x=a) = \alpha \\ y'(x=b) = \beta \end{cases} \implies \begin{cases} \frac{y_1 - y_{-1}}{2h} = \alpha \\ \frac{y_{N+1} - y_{N-1}}{2h} = \beta \end{cases}$$

BVP with finite differences (cont)

- The system of equations is now perfectly solvable...

$$\begin{cases}
 \frac{1}{h^2} 1 + \left(-\frac{2}{h^2} - 2\right) y_1 + \frac{1}{h^2} y_2 = 0 & \leftarrow y_0 = 1 \\
 \dots \\
 \frac{1}{h^2} y_{N-2} + \left(-\frac{2}{h^2} - 2\right) y_{N-1} + \frac{1}{h^2} y_N = 0 \\
 \frac{1}{h^2} y_{N-1} + \left(-\frac{2}{h^2} - 2\right) y_N + \frac{1}{h^2} y_{N+1} = 0 & \leftarrow \frac{y_{N+1} - y_{N-1}}{2h} = 0
 \end{cases}$$

Ghost point
 \rightarrow
New Equation

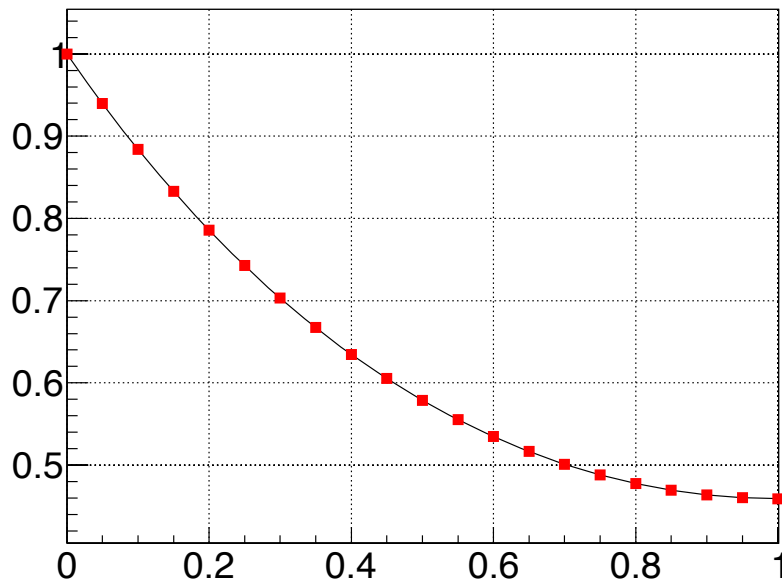
- Proceed to Tridiagonal solver (*or in general G.Elim.*) to solve the system. The number of points in the interval $[0,1]$ is a user's choice (*or discretization needs*).

BVP with finite differences (cont)

- Matricial form and solution

$$\begin{bmatrix}
 \underline{-2(1+h^2)} & 1 & 0 & \vdots & 0 & \textcircled{-1} \\
 1 & -2(1+h^2) & 1 & \vdots & 0 & 0 \\
 \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\
 \vdots & \vdots & 1 & -2(1+h^2) & 1 & 0 \\
 0 & 0 & 0 & 2 & \underline{-2(1+h^2)} & \textcircled{0}
 \end{bmatrix}
 \begin{matrix}
 \text{B.C. at } x=a \\
 \\
 \\
 \\
 \text{B.C. at } x=b
 \end{matrix}$$

Temperature along fin



Note:

- The solution is easily “contaminated” by boundary conditions with lower order of accuracy
- Try using forward/backward derivative at $x=1$