```
using namespace tbb;
typedef concurrent_hash_map<int, string> CHM_t;
CHM_t::accessor o;
CHM_t::const_accessor t;
hashmap.insert(o,200);
hashmap[o] = "here";
hashmap.find(t,200);
```

代码片段

Why is my program freezing if I use "read only" const_accessors? It seems to be locking up, from the API description it seems to be OK to have one accessors and multiple const accessors. (writer, reader).