Name: Atif Ansari Roll noi 04 <u>Class</u>: DISB MPL Experiment - 4 * Aim: To coeate an Interactive form using Form Widget. * Theory: Forms are essential for user interactions and submit information. In A Flutter, the Form widget provides a structured way to handle user input with validation. The key concepts include: 1. Globalkey & formstate > : A global key to manage form validation and submission.

2 Textformfield: A field where users input text, with built-in validation. 3. Dropdown Button Form Field: A dropdown menu for selecting options. 4. Checkbox: A selection box for Boolean values. 5. Elevated Button: A button to validate and submit the form. The form validates user input, displays error messages for invalid input, and processes data upon successful submission. * Conclusion: This experiment successfully demonstrates how to coeate and validate a form in Flutter. The form accepts user input, ensures correct data entry through validation, and processes the data, when submitted. Sundaram

1. Interactive Form

```
Code:
```

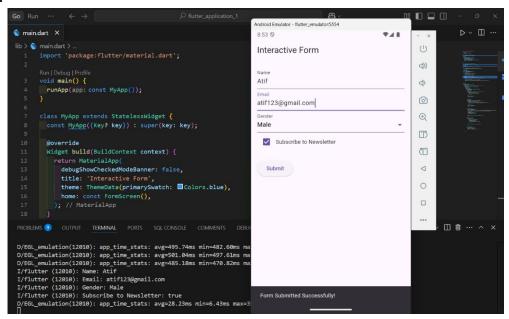
```
import 'package:flutter/material.dart';
void main() {
runApp(const MyApp());
}
class MyApp extends StatelessWidget {
const MyApp({Key? key}) : super(key: key);
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   debugShowCheckedModeBanner: false,
   title: 'Interactive Form',
   theme: ThemeData(primarySwatch: Colors.blue),
   home: const FormScreen(),
 );
}
}
class FormScreen extends StatefulWidget {
 const FormScreen({Key? key}) : super(key: key);
 @override
 _FormScreenState createState() => _FormScreenState();
class _FormScreenState extends State<FormScreen> {
final _formKey = GlobalKey<FormState>();
String _name = ";
String _email = ";
String selectedGender = 'Male';
 bool _subscribeToNewsletter = false;
void _submitForm() {
  if (_formKey.currentState!.validate()) {
   _formKey.currentState!.save();
   // Display user input in console
   print('Name: $_name');
   print('Email: $_email');
   print('Gender: $_selectedGender');
```

```
print('Subscribe to Newsletter: $_subscribeToNewsletter');
  // Show success message
  ScaffoldMessenger.of(context).showSnackBar(
   const SnackBar(content: Text('Form Submitted Successfully!')),
  );
 }
}
@override
Widget build(BuildContext context) {
 return Scaffold(
  appBar: AppBar(title: const Text('Interactive Form')),
  body: Padding(
   padding: const EdgeInsets.all(16.0),
   child: Form(
    key: _formKey,
    child: Column(
     crossAxisAlignment: CrossAxisAlignment.start,
     children: [
      // Name Input
      TextFormField(
       decoration: const InputDecoration(labelText: 'Name'),
        validator: (value) {
         if (value == null || value.isEmpty) {
          return 'Please enter your name';
         return null;
       },
       onSaved: (value) {
         _name = value!;
       },
      ),
      // Email Input
      TextFormField(
        decoration: const InputDecoration(labelText: 'Email'),
        keyboardType: TextInputType.emailAddress,
        validator: (value) {
         if (value == null || value.isEmpty || !value.contains('@')) {
          return 'Please enter a valid email address';
         }
         return null;
       },
        onSaved: (value) {
```

```
_email = value!;
    },
   ),
   // Gender Dropdown
   DropdownButtonFormField<String>(
    value: _selectedGender,
    items: ['Male', 'Female', 'Other'].map((gender) {
     return DropdownMenuItem(value: gender, child: Text(gender));
    }).toList(),
    onChanged: (value) {
     setState(() {
       _selectedGender = value!;
     });
    },
    decoration: const InputDecoration(labelText: 'Gender'),
   ),
   // Newsletter Checkbox
   Row(
    children: [
     Checkbox(
       value: _subscribeToNewsletter,
       onChanged: (value) {
        setState(() {
         _subscribeToNewsletter = value!;
       });
       },
     const Text('Subscribe to Newsletter'),
    ],
   ),
   // Submit Button
   const SizedBox(height: 20),
   ElevatedButton(
    onPressed: _submitForm,
    child: const Text('Submit'),
   ),
  ],
 ),
),
```

),); } }

Output:



2. Login Form with Email and Password Fields Code:

```
import 'package:flutter/material.dart';
void main() => runApp(const MyApp());
class MyApp extends StatelessWidget {
 const MyApp({Key? key}) : super(key: key);
static const String _title = 'Sample App';
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   title: _title,
   debugShowCheckedModeBanner: false,
   home: Scaffold(
    appBar: AppBar(
     elevation: 0,
     backgroundColor: Colors.blue[300],
     centerTitle: true,
     title: const Text(
      'Login',
      style: TextStyle(
       color: Colors.white,
       fontFamily: 'Roboto',
       fontSize: 24,
```

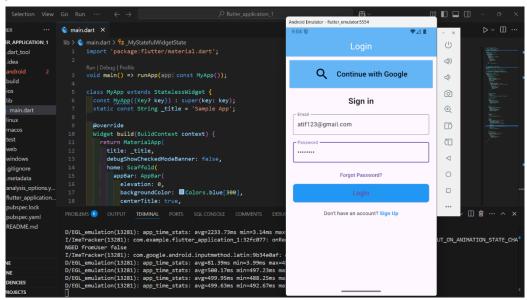
```
),
     ),
    ),
    body: const MyStatefulWidget(),
   ),
  );
 }
}
class MyStatefulWidget extends StatefulWidget {
 const MyStatefulWidget({Key? key}) : super(key: key);
 @override
 State<MyStatefulWidget> createState() => _MyStatefulWidgetState();
}
class _MyStatefulWidgetState extends State<MyStatefulWidget> {
 final TextEditingController emailController = TextEditingController();
 final TextEditingController passwordController = TextEditingController();
 @override
 Widget build(BuildContext context) {
  return Padding(
   padding: const EdgeInsets.all(10),
   child: ListView(
    children: <Widget>[
     // Google Sign-In Button
     Container(
      width: double.infinity,
      alignment: Alignment.center,
      padding: const EdgeInsets.all(10),
      color: Colors.blue[300],
      child: TextButton(
       onPressed: () {
        // Implement Google Sign-in
       },
       child: Row(
         mainAxisAlignment: MainAxisAlignment.center,
         children: const [
         Icon(Icons.search, size: 40, color: Colors.black),
          SizedBox(width: 20),
          Text(
           'Continue with Google',
           style: TextStyle(
            color: Colors.black,
```

```
fontFamily: 'Roboto',
      fontSize: 20,
     ),
    ),
   ],
  ),
),
),
// Sign-in Text
const SizedBox(height: 20),
const Center(
 child: Text(
  'Sign in',
  style: TextStyle(fontSize: 22, fontWeight: FontWeight.bold),
),
),
const SizedBox(height: 10),
// Email Input Field
Padding(
 padding: const EdgeInsets.all(10),
 child: TextField(
  controller: emailController,
  decoration: const InputDecoration(
   border: OutlineInputBorder(),
   labelText: 'Email',
  ),
),
),
// Password Input Field
Padding(
 padding: const EdgeInsets.all(10),
 child: TextField(
  obscureText: true,
  controller: passwordController,
  decoration: const InputDecoration(
   border: OutlineInputBorder(),
   labelText: 'Password',
  ),
),
),
// Forgot Password Button
```

```
TextButton(
  onPressed: () {
   // Implement Forgot Password
  },
  child: const Text('Forgot Password?'),
 ),
 // Login Button
 Container(
  height: 50,
  padding: const EdgeInsets.symmetric(horizontal: 10),
  child: ElevatedButton(
   style: ElevatedButton.styleFrom(
    backgroundColor: Colors.blue, // Button color
    shape: RoundedRectangleBorder(
     borderRadius: BorderRadius.circular(8),
    ),
   ),
   onPressed: () {
    print('Email: ${emailController.text}');
    print('Password: ${passwordController.text}');
   },
   child: const Text(
    'Login',
    style: TextStyle(fontSize: 18),
   ),
 ),
 ),
 // Sign Up Text
 const SizedBox(height: 20),
 Row(
  mainAxisAlignment: MainAxisAlignment.center,
  children: const [
   Text("Don't have an account?"),
   Text(
    'Sign Up',
    style: TextStyle(
     fontWeight: FontWeight.bold,
     color: Colors.blue,
    ),
   ),
 ],
),
],
```

```
),
);
}
}
```

Output:



3. Form Validation

Code:

```
import 'package:flutter/material.dart';
void main() => runApp(const MyApp());
class MyApp extends StatelessWidget {
const MyApp({Key? key}) : super(key: key);
 @override
Widget build(BuildContext context) {
  const appTitle = 'Form Validation Demo';
  return MaterialApp(
   title: appTitle,
   debugShowCheckedModeBanner: false,
   home: Scaffold(
    appBar: AppBar(
     title: const Text(appTitle),
    ),
    body: const Padding(
     padding: EdgeInsets.all(16.0),
     child: MyCustomForm(),
    ),
```

```
),
  );
 }
}
// Create a Form widget.
class MyCustomForm extends StatefulWidget {
 const MyCustomForm({Key? key}) : super(key: key);
 @override
 MyCustomFormState createState() => MyCustomFormState();
}
// Create a corresponding State class.
// This class holds data related to the form.
class MyCustomFormState extends State<MyCustomForm> {
 // Create a global key that uniquely identifies the Form widget
 // and allows validation of the form.
 final _formKey = GlobalKey<FormState>();
 final TextEditingController textController = TextEditingController();
 @override
 Widget build(BuildContext context) {
  return SingleChildScrollView(
   child: Form(
    key: _formKey,
    child: Column(
     crossAxisAlignment: CrossAxisAlignment.start,
     children: [
      // Input Field
      TextFormField(
       controller: textController,
       decoration: const InputDecoration(
        border: OutlineInputBorder(),
        labelText: 'Enter text',
       // The validator receives the text that the user has entered.
       validator: (value) {
        if (value == null || value.isEmpty) {
         return 'Please enter some text';
        return null;
       },
      ),
```

```
const SizedBox(height: 20),
       // Submit Button
       Center(
        child: ElevatedButton(
         onPressed: () {
          // Validate returns true if the form is valid, or false otherwise.
          if (_formKey.currentState!.validate()) {
           // If the form is valid, display a snackbar.
           ScaffoldMessenger.of(context).showSnackBar(
            const SnackBar(content: Text('Processing Data')),
           );
          }
         },
         child: const Text('Submit'),
        ),
      ),
     ],
    ),
   ),
  );
 }
}
```

Output:

