

fplot

1.2.0

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## 1 Main Page

### 1.1 Introduction

FPLOT is a Fortran library providing a means of interacting with [Gnuplot](#) from a Fortran program. The library is designed in an object-oriented manner, and as such utilizes language features that require a compiler that supports the 2003 and 2008 standards. Additionally, it is expected that Gnuplot is installed on the system path. For full functionality, a minimum of Gnuplot v5.2 is expected.

## 2 Modules Index

### 2.1 Modules List

Here is a list of all documented modules with brief descriptions:

<a href="#">fplot_core</a>	
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## 3 Data Type Index

### 3.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

<a href="#">fplot_core::cm_get_string_result</a>	<a href="#">9</a>
<a href="#">fplot_core::color</a>	<a href="#">10</a>
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<a href="#">fplot_core::pd_get_string_result</a>	<a href="#">28</a>
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<a href="#">fplot_core::colormap</a>	<a href="#">12</a>
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<code>fplot_core::qt_terminal</code>	89
<code>fplot_core::windows_terminal</code>	142
<code>fplot_core::wxt_terminal</code>	143
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<code>fplot_core::spd_set_value</code>	108
<code>fplot_core::term_get_string_result</code>	134

## 4 Data Type Index

### 4.1 Data Types List

Here are the data types with brief descriptions:

<code>fplot_core::cm_get_string_result</code> Retrieves a string from a colormap	9
<code>fplot_core::color</code> Constructs a linearly spaced array	10
<code>fplot_core::colormap</code> A colormap object for a surface plot	12
<code>fplot_core::cool_colormap</code> Defines a colormap consisting of "cool" colors	13
<code>fplot_core::get_string_result</code> Retrieves a string from a <code>plot_object</code>	15
<code>fplot_core::hot_colormap</code> Defines a colormap consisting of "hot" colors	15
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## 5 Module Documentation

### 5.1 fplot\_core Module Reference

#### [fplot\\_core](#)

##### Data Types

- interface [cm\\_get\\_string\\_result](#)  
*Retrieves a string from a colormap.*
- type [color](#)  
*Constructs a linearly spaced array.*
- type [colormap](#)  
*A colormap object for a surface plot.*
- type [cool\\_colormap](#)  
*Defines a colormap consisting of "cool" colors.*
- interface [get\\_string\\_result](#)  
*Retrieves a string from a [plot\\_object](#).*
- type [hot\\_colormap](#)  
*Defines a colormap consisting of "hot" colors.*
- type [latex\\_terminal](#)  
*Defines a GNUPLOT LATEX terminal object.*
- type [legend](#)  
*Defines a legend object.*
- interface [pa\\_get\\_string\\_result](#)  
*Retrieves a string from a [plot\\_axis](#).*
- interface [pd\\_get\\_string\\_result](#)  
*Retrieves a string from a [plot\\_data](#) object.*

- type [plot](#)  
*Defines the basic GNUPLOT plot.*
- type [plot\\_2d](#)  
*A plot object defining a 2D plot.*
- type [plot\\_3d](#)  
*A plot object defining a 3D plot.*
- type [plot\\_axis](#)  
*Describes a single plot axis.*
- type [plot\\_data](#)  
*Provides a container for plot data.*
- type [plot\\_data\\_2d](#)  
*Defines a two-dimensional plot data set.*
- type [plot\\_data\\_3d](#)  
*Defines a three-dimensional plot data set.*
- type [plot\\_object](#)  
*The base type for a GNUPLOT object.*
- type [png\\_terminal](#)  
*Defines a GNUPLOT PNG terminal object.*
- type [qt\\_terminal](#)  
*Defines a GNUPLOT QT terminal object.*
- type [rainbow\\_colormap](#)  
*Defines a rainbow colormap.*
- type [scatter\\_plot\\_data](#)  
*A [plot\\_data](#) object for describing scatter plot data sets.*
- interface [spd\\_get\\_int\\_value](#)  
*Retrieves an integer value from a [scatter\\_plot\\_data](#) object.*
- interface [spd\\_get\\_string\\_result](#)  
*Retrieves a string from a [scatter\\_plot\\_data](#) object.*
- interface [spd\\_get\\_value](#)  
*Retrieves a numeric value from a [scatter\\_plot\\_data](#) object.*
- interface [spd\\_set\\_value](#)  
*Sets a numeric value into a [scatter\\_plot\\_data](#) object.*
- type [surface\\_plot](#)  
*A plot object defining a 3D surface plot.*
- type [surface\\_plot\\_data](#)  
*Provides a three-dimensional surface plot data set.*
- interface [term\\_get\\_string\\_result](#)  
*Retrieves a string from a terminal.*
- type [terminal](#)  
*Defines a GNUPLOT terminal object.*
- type [windows\\_terminal](#)  
*Defines a GNUPLOT Win32 terminal object.*
- type [wxt\\_terminal](#)  
*Defines a GNUPLOT WXT terminal object.*
- type [x\\_axis](#)  
*An x-axis object.*
- type [y2\\_axis](#)  
*A secondary y-axis object.*
- type [y\\_axis](#)  
*A y-axis object.*
- type [z\\_axis](#)  
*A z-axis object.*

## Variables

- integer(int32), parameter, public `gnuplot_terminal_win32` = 1  
*Defines a Win32 terminal.*
- integer(int32), parameter, public `gnuplot_terminal_wxt` = 2  
*Defines a WXT terminal.*
- integer(int32), parameter, public `gnuplot_terminal_qt` = 3  
*Defines a QT terminal.*
- integer(int32), parameter, public `gnuplot_terminal_png` = 4  
*Defines a PNG terminal.*
- integer(int32), parameter, public `gnuplot_terminal_latex` = 5  
*Defines a LATEX terminal.*
- integer(int32), parameter, public `marker_plus` = 1  
*Defines a + data point marker.*
- integer(int32), parameter, public `marker_x` = 2  
*Defines an x data point marker.*
- integer(int32), parameter, public `marker_asterisk` = 3  
*Defines an \* data point marker.*
- integer(int32), parameter, public `marker_empty_square` = 4  
*Defines an empty square-shaped data point marker.*
- integer(int32), parameter, public `marker_filled_square` = 5  
*Defines an filled square-shaped data point marker.*
- integer(int32), parameter, public `marker_empty_circle` = 6  
*Defines an empty circle-shaped data point marker.*
- integer(int32), parameter, public `marker_filled_circle` = 7  
*Defines an filled circle-shaped data point marker.*
- integer(int32), parameter, public `marker_empty_triangle` = 8  
*Defines an empty triangle-shaped data point marker.*
- integer(int32), parameter, public `marker_filled_triangle` = 9  
*Defines an filled triangle-shaped data point marker.*
- integer(int32), parameter, public `marker_empty_nabla` = 10  
*Defines an empty nabla-shaped data point marker.*
- integer(int32), parameter, public `marker_filled_nabla` = 11  
*Defines an filled nabla-shaped data point marker.*
- integer(int32), parameter, public `marker_empty_rhombus` = 12  
*Defines an empty rhombus-shaped data point marker.*
- integer(int32), parameter, public `marker_filled_rhombus` = 13  
*Defines an filled rhombus-shaped data point marker.*
- integer(int32), parameter, public `line_solid` = 1  
*Defines a solid line.*
- integer(int32), parameter, public `line_dashed` = 2  
*Defines a dashed line.*
- integer(int32), parameter, public `line_dotted` = 3  
*Defines a dotted line.*
- integer(int32), parameter, public `line_dash_dotted` = 4  
*Defines a dash-dotted line.*
- integer(int32), parameter, public `line_dash_dot_dot` = 5  
*Defines a dash-dot-dotted line.*
- character(len=\*), parameter, public `legend_top` = "top"  
*Defines the legend should be placed at the top of the plot.*
- character(len=\*), parameter, public `legend_center` = "center"

- Defines the legend should be centered on the plot.*

  - `character(len=*)`, parameter, public `legend_left` = "left"

*Defines the legend should be placed at the left of the plot.*

  - `character(len=*)`, parameter, public `legend_right` = "right"

*Defines the legend should be placed at the right of the plot.*

  - `character(len=*)`, parameter, public `legend_bottom` = "bottom"

*Defines the legend should be placed at the bottom of the plot.*

  - `integer(int32)`, parameter, public `plotdata_max_name_length` = 128

*Defines the maximum number of characters allowed in a graph label.*

  - `integer(int32)`, parameter `gnuplot_default_window_width` = 640

*The default GNUPLOT window width, in pixels.*

  - `integer(int32)`, parameter `gnuplot_default_window_height` = 420

*The default GNUPLOT window height, in pixels.*

  - `integer(int32)`, parameter `gnuplot_max_label_length` = 128

*Defines the maximum number of characters allowed in a graph label.*

  - `character(len=*)`, parameter `gnuplot_default_fontname` = "Calibri"

*Defines the default font used by text on the graph.*

  - `integer(int32)`, parameter `gnuplot_default_font_size` = 10

*Defines the default font size used by text on the graph.*

  - `integer(int32)`, parameter `gnuplot_max_path_length` = 256

*Defines the maximum number of characters allowed in a file path.*

  - `type(color)`, parameter, public `clr_black` = `color(0, 0, 0)`

*Defines a black color.*

  - `type(color)`, parameter, public `clr_white` = `color(255, 255, 255)`

*Defines a white color.*

  - `type(color)`, parameter, public `clr_red` = `color(255, 0, 0)`

*Defines a red color.*

  - `type(color)`, parameter, public `clr_lime` = `color(0, 255, 0)`

*Defines a lime color.*

  - `type(color)`, parameter, public `clr_blue` = `color(0, 0, 255)`

*Defines a blue color.*

  - `type(color)`, parameter, public `clr_yellow` = `color(255, 255, 0)`

*Defines a yellow color.*

  - `type(color)`, parameter, public `clr_cyan` = `color(0, 255, 255)`

*Defines a cyan color.*

  - `type(color)`, parameter, public `clr_magenta` = `color(255, 0, 255)`

*Defines a magenta color.*

  - `type(color)`, parameter, public `clr_silver` = `color(192, 192, 192)`

*Defines a silver color.*

  - `type(color)`, parameter, public `clr_gray` = `color(128, 128, 128)`

*Defines a gray color.*

  - `type(color)`, parameter, public `clr_maroon` = `color(128, 0, 0)`

*Defines a maroon color.*

  - `type(color)`, parameter, public `clr_olive` = `color(128, 128, 0)`

*Defines a olive color.*

  - `type(color)`, parameter, public `clr_green` = `color(0, 128, 0)`

*Defines a green color.*

  - `type(color)`, parameter, public `clr_purple` = `color(128, 0, 128)`

*Defines a purple color.*

  - `type(color)`, parameter, public `clr_teal` = `color(0, 128, 128)`

*Defines a teal color.*

  - `type(color)`, parameter, public `clr_navy` = `color(0, 0, 128)`

*Defines a navy color.*

## 5.1.1 Detailed Description

**fplot\_core****Purpose**

Provides types and routines specific necessary to support plotting operations.

## 5.2 fplot\_errors Module Reference

**plot\_errors****Variables**

- integer(int32), parameter [plot\\_out\\_of\\_memory\\_error](#) = 1000  
*Occurs if there is insufficient memory available for the requested operation.*
- integer(int32), parameter [plot\\_invalid\\_input\\_error](#) = 1001  
*Occurs if an invalid input is provided.*
- integer(int32), parameter [plot\\_invalid\\_operation\\_error](#) = 1002  
*Occurs if an attempt is made to perform an invalid operation.*
- integer(int32), parameter [plot\\_array\\_size\\_mismatch\\_error](#) = 1003  
*Occurs if there is an array size mismatch error.*
- integer(int32), parameter [plot\\_gnuplot\\_file\\_error](#) = 1004  
*Occurs if there is a GNUPLOT file error.*

## 5.2.1 Detailed Description

**plot\_errors****Purpose**

Provides error codes for plot routines.

## 6 Data Type Documentation

## 6.1 fplot\_core::cm\_get\_string\_result Interface Reference

Retrieves a string from a colormap.

**Private Member Functions**

- character(len=:) function, allocatable **cm\_get\_string\_result** (this)

## 6.1.1 Detailed Description

Retrieves a string from a colormap.

**Parameters**

in	<i>this</i>	The colormap object.
----	-------------	----------------------

**Returns**

The string.

Definition at line 6774 of file fplot\_core.f90.

The documentation for this interface was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

**6.2 fplot\_core::color Type Reference**

Constructs a linearly spaced array.

**Public Member Functions**

- procedure, pass, public [to\\_hex\\_string](#) => clr\_to\_hex\_string  
*Returns the color in hexadecimal format.*
- procedure, pass, public [copy\\_from](#) => clr\_copy\_from  
*Copies another color to this color.*

**Public Attributes**

- integer(int32), public [red](#) = 0  
*The red component of the color (must be between 0 and 255).*
- integer(int32), public [green](#) = 0  
*The green component of the color (must be between 0 and 255).*
- integer(int32), public [blue](#) = 255  
*The blue component of the color (must be between 0 and 255).*

**6.2.1 Detailed Description**

Constructs a linearly spaced array.

**Parameters**

in	<i>start</i>	The first value in the array.
in	<i>finish</i>	The last value in the array.
in	<i>npts</i>	The number of values in the array.

**Returns**

The resulting array. Constructs two matrices (X and Y) from x and y data arrays.

**Parameters**

in	<i>x</i>	An M-element array of x data points.
in	<i>y</i>	An N-element array of y data points.

**Returns**

An N-by-M-by-2 array containing the x data matrix on the first page of the array, and the y data matrix on the second page. Describes an RGB color.

Definition at line 236 of file fplot\_core.f90.

**6.2.2 Member Function/Subroutine Documentation****6.2.2.1 procedure, pass, public fplot\_core::color::copy\_from ( )**

Copies another color to this color.

**Syntax**

```
subroutine copy_from(class(color) this, class(color) clr)
```

**Parameters**

in, out	<i>this</i>	The color object.
in	<i>clr</i>	The color to copy.

**Example**

```
program example
  use fplot_core
  implicit none

  type(color) :: clr1, clr2

  ! Copy clr1 to clr2
  call clr2%copy_from(clr1)
end program
```

Definition at line 290 of file fplot\_core.f90.

**6.2.2.2 procedure, pass, public fplot\_core::color::to\_hex\_string ( )**

Returns the color in hexadecimal format.

**Syntax**

```
pure character(6) function clr_to_hex_string(class(color) this)
```

**Parameters**

in	this	The color object.
----	------	-------------------

**Returns**

A string containing the hexadecimal equivalent.

**Example**

```

program example
  use fplot_core
  implicit none

  type(color) :: clr
  character(6) :: hex_str

  ! Return the hexadecimal form of the color
  hex_str = clr%to_hex_string()
end program

```

Definition at line 267 of file fplot\_core.f90.

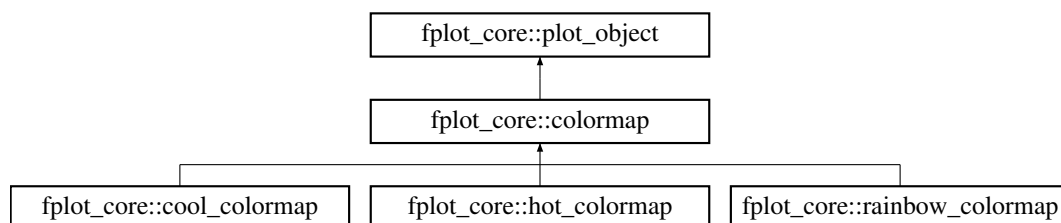
The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

**6.3 fplot\_core::colormap Type Reference**

A colormap object for a surface plot.

Inheritance diagram for fplot\_core::colormap:

**Public Member Functions**

- procedure, public [get\\_command\\_string](#) => cm\_get\_cmd  
Gets the GNUPLOT command string to represent this colormap object.
- procedure([cm\\_get\\_string\\_result](#)), deferred, public [get\\_color\\_string](#)  
Gets the GNUPLOT string defining the color distribution. For instance, this routine could return the string: '0 "dark-blue", 1 "blue", 2 "cyan", 3 "green", 4 "yellow", 5 "orange", 6 "red", 7 "dark-red"'. This string would result in a rainbow type map.

**6.3.1 Detailed Description**

A colormap object for a surface plot.

Definition at line 2805 of file fplot\_core.f90.



### 6.3.2 Member Function/Subroutine Documentation

#### 6.3.2.1 procedure, public fplot\_core::colormap::get\_command\_string ( )

Gets the GNUPLOT command string to represent this colormap object.

#### Syntax

```
character(len = :) function, allocatable :: get_command_string(class(colormap) this)
```

#### Parameters

in	<i>this</i>	The colormap object.
----	-------------	----------------------

#### Returns

The command string.

Definition at line 2817 of file fplot\_core.f90.

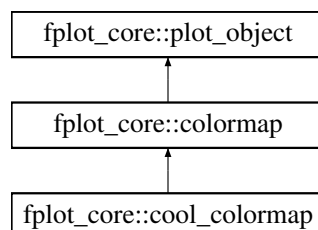
The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

## 6.4 fplot\_core::cool\_colormap Type Reference

Defines a colormap consisting of "cool" colors.

Inheritance diagram for fplot\_core::cool\_colormap:



#### Public Member Functions

- procedure, public [get\\_color\\_string](#) => ccm\_get\_clr  
*Gets the GNUPLOT string defining the color distribution.*

### 6.4.1 Detailed Description

Defines a colormap consisting of "cool" colors.

#### Example

The following example illustrates a surface plot using a rainbow colormap.

```

program example
  use, intrinsic :: iso_fortran_env
  use fplot_core
  implicit none

  ! Parameters
  integer(int32), parameter :: m = 50
  integer(int32), parameter :: n = 50
  real(real64), parameter :: xmax = 5.0d0
  real(real64), parameter :: xmin = -5.0d0
  real(real64), parameter :: ymax = 5.0d0
  real(real64), parameter :: ymin = -5.0d0

  ! Local Variables
  real(real64), dimension(n) :: xdata
  real(real64), dimension(m) :: ydata
  real(real64), dimension(:, :), pointer :: x, y
  real(real64), dimension(m, n, 2), target :: xy
  real(real64), dimension(m, n) :: z
  type(surface_plot) :: plt
  type(surface_plot_data) :: d1
  type(cool_colormap) :: map ! Using a cool colormap
  class(plot_axis), pointer :: xaxis, yaxis, zaxis

  ! Define the data
  xdata = linspace(xmin, xmax, n)
  ydata = linspace(ymin, ymax, m)
  xy = meshgrid(xdata, ydata)
  x => xy(:, :, 1)
  y => xy(:, :, 2)

  ! Define the function to plot
  z = sin(sqrt(x**2 + y**2))

  ! Create the plot
  call plt%initialize()
  call plt%set_colormap(map)

  ! Define titles
  call plt%set_title("Surface Example Plot 1")

  xaxis => plt%get_x_axis()
  call xaxis%set_title("X Axis")

  yaxis => plt%get_y_axis()
  call yaxis%set_title("Y Axis")

  zaxis => plt%get_z_axis()
  call zaxis%set_title("Z Axis")

  ! Define the data set
  call d1%define_data(x, y, z)
  call d1%set_name("sin(sqrt(x**2 + y**2))")
  call plt%push(d1)

  ! Let GNUPLOT draw the plot
  call plt%draw()
end program

```

Definition at line 3054 of file fplot\_core.f90.

### 6.4.2 Member Function/Subroutine Documentation

#### 6.4.2.1 procedure, public fplot\_core::cool\_colormap::get\_color\_string ( )

Gets the GNUPLOT string defining the color distribution.

#### Syntax

```
character(len = :) function, allocatable get_color_string(class(cool_colormap) this)
```

## Parameters

in	<i>this</i>	The <a href="#">cool_colormap</a> object.
----	-------------	---

## Returns

The command string.

Definition at line 3065 of file fplot\_core.f90.

The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

## 6.5 fplot\_core::get\_string\_result Interface Reference

Retrieves a string from a [plot\\_object](#).

## Private Member Functions

- character(len=:) function, allocatable **get\_string\_result** (*this*)

## 6.5.1 Detailed Description

Retrieves a string from a [plot\\_object](#).

## Parameters

in	<i>this</i>	The <a href="#">plot_object</a> object.
----	-------------	---

## Returns

The string.

Definition at line 6687 of file fplot\_core.f90.

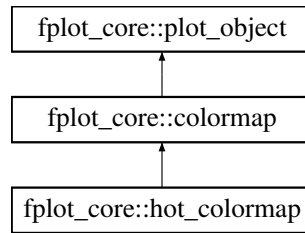
The documentation for this interface was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

## 6.6 fplot\_core::hot\_colormap Type Reference

Defines a colormap consisting of "hot" colors.

Inheritance diagram for fplot\_core::hot\_colormap:



## Public Member Functions

- procedure, public `get_color_string` => `hcm_get_clr`  
*Gets the GNUPLOT string defining the color distribution.*

### 6.6.1 Detailed Description

Defines a colormap consisting of "hot" colors.

## Example

The following example illustrates a surface plot using a rainbow colormap.

```

program example
  use, intrinsic :: iso_fortran_env
  use fplot_core
  implicit none

  ! Parameters
  integer(int32), parameter :: m = 50
  integer(int32), parameter :: n = 50
  real(real64), parameter :: xmax = 5.0d0
  real(real64), parameter :: xmin = -5.0d0
  real(real64), parameter :: ymax = 5.0d0
  real(real64), parameter :: ymin = -5.0d0

  ! Local Variables
  real(real64), dimension(n) :: xdata
  real(real64), dimension(m) :: ydata
  real(real64), dimension(:, :), pointer :: x, y
  real(real64), dimension(m, n, 2), target :: xy
  real(real64), dimension(m, n) :: z
  type(surface_plot) :: plt
  type(surface_plot_data) :: d1
  type(hot_colormap) :: map ! Using a hot colormap
  class(plot_axis), pointer :: xaxis, yaxis, zaxis

  ! Define the data
  xdata = linspace(xmin, xmax, n)
  ydata = linspace(ymin, ymax, m)
  xy = meshgrid(xdata, ydata)
  x => xy(:, :, 1)
  y => xy(:, :, 2)

  ! Define the function to plot
  z = sin(sqrt(x**2 + y**2))

  ! Create the plot
  call plt%initialize()
  call plt%set_colormap(map)

  ! Define titles
  call plt%set_title("Surface Example Plot 1")

  xaxis => plt%get_x_axis()
  call xaxis%set_title("X Axis")

  yaxis => plt%get_y_axis()
  call yaxis%set_title("Y Axis")

  zaxis => plt%get_z_axis()
  call zaxis%set_title("Z Axis")

```

```

! Define the data set
call dl%define_data(x, y, z)
call dl%set_name("sin(sqrt(x**2 + y**2))")
call plt%push(dl)

! Let GNUPLOT draw the plot
call plt%draw()
end program

```

Definition at line 2973 of file fplot\_core.f90.

## 6.6.2 Member Function/Subroutine Documentation

### 6.6.2.1 procedure, public fplot\_core::hot\_colormap::get\_color\_string ( )

Gets the GNUPLOT string defining the color distribution.

#### Syntax

```
character(len = :) function, allocatable get_color_string(class(hot_colormap) this)
```

#### Parameters

in	<i>this</i>	The <a href="#">hot_colormap</a> object.
----	-------------	--

#### Returns

The command string.

Definition at line 2984 of file fplot\_core.f90.

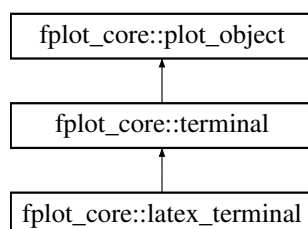
The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

## 6.7 fplot\_core::latex\_terminal Type Reference

Defines a GNUPLOT LATEX terminal object.

Inheritance diagram for fplot\_core::latex\_terminal:



## Public Member Functions

- procedure, public `get_filename` => `tex_get_filename`  
*Gets the filename for the output LATEX file.*
- procedure, public `set_filename` => `tex_set_filename`  
*Sets the filename for the output LATEX file.*
- procedure, public `get_id_string` => `tex_get_term_string`  
*Retrieves a GNUPLOT terminal identifier string.*
- procedure, public `get_command_string` => `tex_get_command_string`  
*Returns the appropriate GNUPLOT command string to establish appropriate parameters.*

## Private Attributes

- character(len=14) `m_id` = "epslatex color"  
*The terminal ID string.*
- character(len=`gnuplot_max_path_length`) `m_fname` = "default.tex"  
*The filename of the PNG file to write.*

### 6.7.1 Detailed Description

Defines a GNUPLOT LATEX terminal object.

Definition at line 992 of file `fplot_core.f90`.

### 6.7.2 Member Function/Subroutine Documentation

#### 6.7.2.1 procedure, public `fplot_core::latex_terminal::get_command_string` ( )

Returns the appropriate GNUPLOT command string to establish appropriate parameters.

## Syntax

```
character(len = :) function, allocatable get_command_string(class(latex_terminal) this)
```

## Parameters

<code>in</code>	<code>this</code>	The terminal object.
-----------------	-------------------	----------------------

## Returns

The GNUPLOT command string.

Definition at line 1064 of file `fplot_core.f90`.

#### 6.7.2.2 procedure, public `fplot_core::latex_terminal::get_filename` ( )

Gets the filename for the output LATEX file.

### Syntax

```
character(len = :) function, allocatable get_filename(class(latex_terminal) this)
```

### Parameters

in	this	The <a href="#">latex_terminal</a> object.
----	------	--

### Returns

The filename, including the file extension (.tex).

### Example

```
program example
  use fplot_core
  implicit none

  type(latex_terminal) :: term
  character(len = :), allocatable :: fname

  ! Get the filename
  fname = term%get_filename()
end program
```

Definition at line 1021 of file fplot\_core.f90.

#### 6.7.2.3 procedure, public fplot\_core::latex\_terminal::get\_id\_string ( )

Retrieves a GNUPLOT terminal identifier string.

### Syntax

```
character(len = :) function, allocatable get_id_string(class(latex_terminal) this)
```

### Parameters

in	this	The <a href="#">latex_terminal</a> object.
----	------	--

### Returns

The string.

Definition at line 1053 of file fplot\_core.f90.

#### 6.7.2.4 procedure, public fplot\_core::latex\_terminal::set\_filename ( )

Sets the filename for the output LATEX file.

### Syntax

```
subroutine set_filename(class(latex_terminal) this, character(len = *) txt)
```

## Parameters

in, out	<i>this</i>	The <a href="#">latex_terminal</a> object.
in	<i>txt</i>	The filename, including the file extension (.tex).

## Example

```

program example
  use fplot_core
  implicit none

  type(latex_terminal) :: term

  ! Set the filename
  call term%set_filename("Example LATEX File.tex")
end program

```

Definition at line 1043 of file fplot\_core.f90.

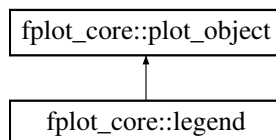
The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

## 6.8 fplot\_core::legend Type Reference

Defines a legend object.

Inheritance diagram for fplot\_core::legend:



## Public Member Functions

- procedure, public [get\\_draw\\_inside\\_axes](#) => leg\_get\_inside  
*Gets a value determining if the legend should be drawn inside the axes border (true), or outside the axes border (false).*
- procedure, public [set\\_draw\\_inside\\_axes](#) => leg\_set\_inside  
*Sets a value determining if the legend should be drawn inside the axes border (true), or outside the axes border (false).*
- procedure, public [get\\_draw\\_border](#) => leg\_get\_box  
*Gets a value determining if the legend should have a border.*
- procedure, public [set\\_draw\\_border](#) => leg\_set\_box  
*Sets a value determining if the legend should have a border.*
- procedure, public [get\\_horizontal\\_position](#) => leg\_get\_horz\_pos  
*Gets the horizontal position of the legend.*
- procedure, public [set\\_horizontal\\_position](#) => leg\_set\_horz\_pos  
*Sets the horizontal position of the legend.*
- procedure, public [get\\_vertical\\_position](#) => leg\_get\_vert\_pos



*Gets the vertical position of the legend.*

- procedure, public `set_vertical_position` => `leg_set_vert_pos`

*Gets the vertical position of the legend.*

- procedure, public `get_is_visible` => `leg_get_visible`

*Gets a value determining if the legend is visible.*

- procedure, public `set_is_visible` => `leg_set_visible`

*Sets a value determining if the legend is visible.*

- procedure, public `get_command_string` => `leg_get_command_txt`

*Gets the command string defining the legend properties.*

#### Private Attributes

- logical `m_inside` = .true.

*Legend on inside or outside of axes.*

- logical `m_box` = .true.

*Draw a box around the legend.*

- character(len=20) `m_horzposition` = LEGEND\_RIGHT

*Defines the horizontal position.*

- character(len=20) `m_vertposition` = LEGEND\_TOP

*Defines the vertical position.*

- logical `m_show` = .true.

*Determines if the legend is visible.*

#### 6.8.1 Detailed Description

Defines a legend object.

Definition at line 1617 of file `fplot_core.f90`.

#### 6.8.2 Member Function/Subroutine Documentation

##### 6.8.2.1 procedure, public `fplot_core::legend::get_command_string ( )`

Gets the command string defining the legend properties.

#### Syntax

```
character(len = :) function, allocatable get_command_string(class(legend) this)
```

#### Parameters

<code>in</code>	<code>this</code>	The legend object.
-----------------	-------------------	--------------------

#### Returns

The GNUPLOT command string.

Definition at line 1961 of file `fplot_core.f90`.

### 6.8.2.2 procedure, public fplot\_core::legend::get\_draw\_border ( )

Gets a value determining if the legend should have a border.

#### Syntax

```
pure logical function get_draw_border(class(legend) this)
```

#### Parameters

in	<i>this</i>	The legend object.
----	-------------	--------------------

#### Returns

The logical value.

#### Example

```
program example
  use fplot_core
  implicit none

  type(legend) :: leg
  logical :: check

  check = leg%get_draw_border()
end program
```

Definition at line 1753 of file fplot\_core.f90.

### 6.8.2.3 procedure, public fplot\_core::legend::get\_draw\_inside\_axes ( )

Gets a value determining if the legend should be drawn inside the axes border (true), or outside the axes border (false).

#### Syntax

```
pure logical function get_draw_inside_axes(class(legend) this)
```

#### Parameters

in	<i>this</i>	The legend object.
----	-------------	--------------------

#### Returns

The logical value.

#### Example

```
program example
  use fplot_core
  implicit none

  type(legend) :: leg
  logical :: check

  check = leg%get_draw_inside_axes()
end program
```

Definition at line 1653 of file fplot\_core.f90.

#### 6.8.2.4 procedure, public fplot\_core::legend::get\_horizontal\_position ( )

Gets the horizontal position of the legend.

##### Syntax

```
character(len = :) function, allocatable get_horizontal_position(class(legend) this)
```

##### Parameters

in	<i>this</i>	The legend object.
----	-------------	--------------------

##### Returns

The horizontal position of the legend (LEGEND\_LEFT, LEGEND\_CENTER, or LEGEND\_RIGHT).

##### Example

```
program example
  use fplot_core
  implicit none

  type(legend) :: leg
  character(len = :), allocatable :: pos

  pos = leg%get_horizontal_position()
end program
```

Definition at line 1790 of file fplot\_core.f90.

#### 6.8.2.5 procedure, public fplot\_core::legend::get\_is\_visible ( )

Gets a value determining if the legend is visible.

##### Syntax

```
pure logical function get_is_visible(class(legend) this)
```

##### Parameters

in	<i>this</i>	The legend object.
----	-------------	--------------------

##### Returns

The logical value.

##### Example

```
program example
  use fplot_core
  implicit none
```

```

    type(legend) :: leg
    logical :: check

    check = leg%get_is_visible()
end program

```

Definition at line 1929 of file fplot\_core.f90.

#### 6.8.2.6 procedure, public fplot\_core::legend::get\_vertical\_position ( )

Gets the vertical position of the legend.

##### Syntax

```
character(len = :) function, allocatable get_vertical_position(class(legend) this)
```

##### Parameters

in	<i>this</i>	The legend object.
----	-------------	--------------------

##### Returns

The vertical position of the legend (LEGEND\_TOP, LEGEND\_CENTER, or LEGEND\_BOTTOM).

##### Example

```

program example
  use fplot_core
  implicit none

  type(legend) :: leg
  character(len = :), allocatable :: pos

  pos = leg%get_vertical_position()
end program

```

Definition at line 1891 of file fplot\_core.f90.

#### 6.8.2.7 procedure, public fplot\_core::legend::set\_draw\_border ( )

Sets a value determining if the legend should have a border.

##### Syntax

```
subroutine set_draw_border(class(legend) this, logical x)
```

##### Parameters

in, out	<i>this</i>	The legend object.
in	<i>x</i>	The logical value.

##### Example

For an example, see [set\\_draw\\_inside\\_axes](#).

Definition at line 1766 of file fplot\_core.f90.

### 6.8.2.8 procedure, public fplot\_core::legend::set\_draw\_inside\_axes ( )

Sets a value determining if the legend should be drawn inside the axes border (true), or outside the axes border (false).

#### Syntax

```
subroutine set_draw_inside_axes(class(legend) this, logical x)
```

#### Parameters

in, out	<i>this</i>	The legend object.
in	<i>x</i>	The logical value.

#### Example

The following example draws a simple plot, adjusts the position of the legend to be located outside the plot axes, and removes the border around the legend.

```
program example
  use iso_fortran_env
  use fplot_core
  implicit none

  ! Local Variables & Parameters
  integer(int32), parameter :: npts = 1000
  real(real64), dimension(npts) :: x, y1, y2
  type(plot_2d) :: plt
  class(terminal), pointer :: term
  type(plot_data_2d) :: d1, d2
  class(plot_axis), pointer :: xaxis, yaxis
  type(legend), pointer :: leg

  ! Build a data set to plot
  x = linspace(0.0d0, 10.0d0, npts)
  y1 = sin(x) * cos(x)
  y2 = sqrt(x) * sin(x)

  call d1%define_data(x, y1)
  call d2%define_data(x, y2)

  ! Set up the plot
  call plt%initialize(gnuplot_terminal_png) ! Save to file directly
  call plt%set_title("Example Plot")

  xaxis => plt%get_x_axis()
  call xaxis%set_title("X Axis")

  yaxis => plt%get_y_axis()
  call yaxis%set_title("Y Axis")

  ! Put the legend outside the axes, and remove it's border
  leg => plt%get_legend()
  call leg%set_draw_inside_axes(.false.)
  call leg%set_draw_border(.false.)

  ! Set up line color and style properties to better distinguish each data set
  call d1%set_name("Data Set 1")
  call d1%set_line_color(clr_blue)

  call d2%set_name("Data Set 2")
  call d2%set_line_color(clr_green)

  ! Add the data to the plot
  call plt%push(d1)
  call plt%push(d2)

  ! Define the file to which the plot should be saved
  term => plt%get_terminal()
  select type (term)
```

```

class is (png_terminal)
  call term%set_filename("example_plot.png")
end select

! Draw the plot
call plt%draw()
end program

```

Definition at line 1730 of file fplot\_core.f90.

#### 6.8.2.9 procedure, public fplot\_core::legend::set\_horizontal\_position ( )

Sets the horizontal position of the legend.

#### Syntax

```
subroutine set_horizontal_position(class(legend) this, character(len = *) x)
```

#### Parameters

in, out	this	The legend object.
	x	The horizontal position of the legend. The parameter must be set to one of the following: LEGEND_LEFT, LEGEND_CENTER, or LEGEND_RIGHT. If not, the default LEGEND_RIGHT will be used.

#### Example

The following example draws a simple plot, and adjusts the position of the legend.

```

program example
  use iso_fortran_env
  use fplot_core
  implicit none

  ! Local Variables & Parameters
  integer(int32), parameter :: npts = 1000
  real(real64), dimension(npts) :: x, y1, y2
  type(plot_2d) :: plt
  class(terminal), pointer :: term
  type(plot_data_2d) :: d1, d2
  class(plot_axis), pointer :: xaxis, yaxis
  type(legend), pointer :: leg

  ! Build a data set to plot
  x = linspace(0.0d0, 10.0d0, npts)
  y1 = sin(x) * cos(x)
  y2 = sqrt(x) * sin(x)

  call d1%define_data(x, y1)
  call d2%define_data(x, y2)

  ! Set up the plot
  call plt%initialize(gnuplot_terminal_png) ! Save to file directly
  call plt%set_title("Example Plot")

  xaxis => plt%get_x_axis()
  call xaxis%set_title("X Axis")

  yaxis => plt%get_y_axis()
  call yaxis%set_title("Y Axis")

  ! Put the legend in the upper left corner of the plot
  leg => plt%get_legend()
  call leg%set_horizontal_position(legend_left)
  call leg%set_vertical_position(legend_top)

  ! Set up line color and style properties to better distinguish each data set
  call d1%set_name("Data Set 1")
  call d1%set_line_color(clr_blue)

```

```

call d2%set_name("Data Set 2")
call d2%set_line_color(clr_green)

! Add the data to the plot
call plt%push(d1)
call plt%push(d2)

! Define the file to which the plot should be saved
term => plt%get_terminal()
select type (term)
class is (png_terminal)
    call term%set_filename("example_plot.png")
end select

! Draw the plot
call plt%draw()
end program

```

Definition at line 1867 of file fplot\_core.f90.

#### 6.8.2.10 procedure, public fplot\_core::legend::set\_is\_visible ( )

Sets a value determining if the legend is visible.

##### Syntax

```
subroutine set_is_visible(class(legend) this, logical x)
```

##### Parameters

in, out	<i>this</i>	The legend object.
in	<i>x</i>	The logical value.

##### Example

```

program example
  use fplot_core
  implicit none

  type(legend) :: leg

  call leg%set_is_visible(.true.)
end program

```

Definition at line 1951 of file fplot\_core.f90.

#### 6.8.2.11 procedure, public fplot\_core::legend::set\_vertical\_position ( )

Gets the vertical position of the legend.

##### Syntax

```
subroutine set_vertical_position(class(legend) this, character(len = *) x)
```

##### Parameters

in, out	<i>this</i>	The legend object.
	<i>x</i>	The vertical position of the legend. The parameter must be set to one of the following: LEGEND_TOP, LEGEND_CENTER, or LEGEND_BOTTOM. If not, the default LEGEND_TOP will be used.

**Example**

For an example, see [set\\_horizontal\\_position](#).

Definition at line 1906 of file `fplot_core.f90`.

The documentation for this type was generated from the following file:

- `/home/jason/Documents/Code/fplot/src/fplot_core.f90`

**6.9 fplot\_core::pa\_get\_string\_result Interface Reference**

Retrieves a string from a [plot\\_axis](#).

**Private Member Functions**

- `character(len=:)` function, allocatable **pa\_get\_string\_result** (this)

**6.9.1 Detailed Description**

Retrieves a string from a [plot\\_axis](#).

**Parameters**

<code>in</code>	<code>this</code>	The <a href="#">plot_axis</a> object.
-----------------	-------------------	---------------------------------------

**Returns**

The string.

Definition at line 6717 of file `fplot_core.f90`.

The documentation for this interface was generated from the following file:

- `/home/jason/Documents/Code/fplot/src/fplot_core.f90`

**6.10 fplot\_core::pd\_get\_string\_result Interface Reference**

Retrieves a string from a [plot\\_data](#) object.

**Private Member Functions**

- `character(len=:)` function, allocatable **pd\_get\_string\_result** (this)

**6.10.1 Detailed Description**

Retrieves a string from a [plot\\_data](#) object.



## Parameters

in	this	The <a href="#">plot_data</a> object.
----	------	---------------------------------------

## Returns

The string.

Definition at line 6707 of file `fplot_core.f90`.

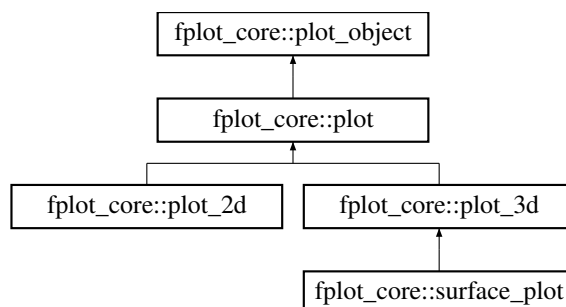
The documentation for this interface was generated from the following file:

- `/home/jason/Documents/Code/fplot/src/fplot_core.f90`

## 6.11 fplot\_core::plot Type Reference

Defines the basic GNUPLOT plot.

Inheritance diagram for `fplot_core::plot`:



## Public Member Functions

- procedure, public [free\\_resources](#) => `plt_clean_up`  
*Cleans up resources held by the plot object. Inheriting classes are expected to call this routine to free internally held resources.*
- procedure, public [initialize](#) => `plt_init`  
*Initializes the plot object.*
- procedure, public [get\\_title](#) => `plt_get_title`  
*Gets the plot's title.*
- procedure, public [set\\_title](#) => `plt_set_title`  
*Sets the plot's title.*
- procedure, public [is\\_title\\_defined](#) => `plt_has_title`  
*Gets a value determining if a title has been defined for the plot object.*
- procedure, public [get\\_legend](#) => `plt_get_legend`  
*Gets the plot's legend object.*
- procedure, public [get\\_count](#) => `plt_get_count`  
*Gets the number of stored [plot\\_data](#) objects.*
- procedure, public [push](#) => `plt_push_data`  
*Pushes a [plot\\_data](#) object onto the stack.*

- procedure, public `pop` => `plt_pop_data`  
*Pops the last `plot_data` object from the stack.*
- procedure, public `clear_all` => `plt_clear_all`  
*Removes all `plot_data` objects from the plot.*
- procedure, public `get` => `plt_get`  
*Gets a pointer to the requested `plot_data` object.*
- procedure, public `set` => `plt_set`  
*Sets the requested `plot_data` object into the plot.*
- procedure, public `get_terminal` => `plt_get_term`  
*Gets the GNUPLOT terminal object.*
- procedure, public `get_show_gridlines` => `plt_get_show_grid`  
*Gets a flag determining if the grid lines should be shown.*
- procedure, public `set_show_gridlines` => `plt_set_show_grid`  
*Sets a flag determining if the grid lines should be shown.*
- procedure, public `draw` => `plt_draw`  
*Launches GNUPLOT and draws the plot per the current state of the command list.*
- procedure, public `save_file` => `plt_save`  
*Saves a GNUPLOT command file.*
- procedure, public `get_font_name` => `plt_get_font`  
*Gets the name of the font used for plot text.*
- procedure, public `set_font_name` => `plt_set_font`  
*Sets the name of the font used for plot text.*
- procedure, public `get_font_size` => `plt_get_font_size`  
*Gets the size of the font used by the plot.*
- procedure, public `set_font_size` => `plt_set_font_size`  
*Sets the size of the font used by the plot.*
- procedure, public `get_tics_inward` => `plt_get_tics_in`  
*Gets a value determining if the axis tic marks should point inwards.*
- procedure, public `set_tics_inward` => `plt_set_tics_in`  
*Sets a value determining if the axis tic marks should point inwards.*
- procedure, public `get_draw_border` => `plt_get_draw_border`  
*Gets a value determining if the border should be drawn.*
- procedure, public `set_draw_border` => `plt_set_draw_border`  
*Sets a value determining if the border should be drawn.*

#### Private Attributes

- character(len=`plotdata_max_name_length`) `m_title` = ""  
*The plot title.*
- logical `m_hastitle` = .false.  
*Has a title?*
- class(`terminal`), pointer `m_terminal` => null()  
*The GNUPLOT terminal object to target.*
- type(list) `m_data`  
*A collection of `plot_data` items to plot.*
- type(`legend`), pointer `m_legend` => null()  
*The legend.*
- logical `m_showgrid` = .true.  
*Show grid lines?*
- logical `m_ticsin` = .true.  
*Point tic marks in?*
- logical `m_drawborder` = .true.  
*Draw the border?*

### 6.11.1 Detailed Description

Defines the basic GNUPLOT plot.

Definition at line 2026 of file fplot\_core.f90.

### 6.11.2 Member Function/Subroutine Documentation

#### 6.11.2.1 procedure, public fplot\_core::plot::clear\_all ( )

Removes all [plot\\_data](#) objects from the plot.

#### Syntax

```
subroutine clear(class(plot) this)
```

#### Parameters

in, out	<i>this</i>	The plot object.
---------	-------------	------------------

#### Example

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_2d) :: plt

  call plt%clear_all()
end program
```

Definition at line 2255 of file fplot\_core.f90.

#### 6.11.2.2 procedure, public fplot\_core::plot::draw ( )

Launches GNUPLOT and draws the plot per the current state of the command list.

#### Syntax

```
subroutine draw(class(plot) this, optional logical persist, optional class(errors) err)
```

#### Parameters

in	<i>this</i>	The plot object.
in	<i>persist</i>	An optional parameter that can be used to keep GNUPLOT open. Set to true to force GNUPLOT to remain open; else, set to false to allow GNUPLOT to close after drawing. The default is true.
in, out	<i>err</i>	An optional errors-based object that if provided can be used to retrieve information relating to any errors encountered during execution. If not provided, a default implementation of the errors class is used internally to provide error handling. Possible errors and warning messages that may be encountered are as follows.
Generated by Doxygen		<ul style="list-style-type: none"> <li>PLOT_GNUPLOT_FILE_ERROR: Occurs if the command file cannot be written.</li> </ul>

**Example**

See [png\\_terminal](#) for an example.

Definition at line 2398 of file `fplot_core.f90`.

**6.11.2.3 procedure, public `fplot_core::plot::free_resources ( )`**

Cleans up resources held by the plot object. Inheriting classes are expected to call this routine to free internally held resources.

**Syntax**

```
module free_resources(class(plot) this)
```

**Parameters**

<code>in, out</code>	<code>this</code>	The plot object.
----------------------	-------------------	------------------

Definition at line 2055 of file `fplot_core.f90`.

**6.11.2.4 procedure, public `fplot_core::plot::get ( )`**

Gets a pointer to the requested [plot\\_data](#) object.

**Syntax**

```
class(plot_data) function, pointer get(class(plot), integer(int32) i)
```

**Parameters**

<code>in</code>	<code>this</code>	The plot object.
<code>in</code>	<code>i</code>	The index of the <a href="#">plot_data</a> object.

**Returns**

A pointer to the requested [plot\\_data](#) object.

**Example**

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```
program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt
  class(plot_data), pointer :: ptr

  ! Add some data ... (not shown)

  ! Retrieve the second data set added
  ptr => plt%get(2)
end program
```

Definition at line 2284 of file `fplot_core.f90`.

## 6.11.2.5 procedure, public fplot\_core::plot::get\_count ( )

Gets the number of stored [plot\\_data](#) objects.

## Syntax

```
pure integer(int32) function get_count(class(plot) this)
```

## Parameters

in	<i>this</i>	The plot object.
----	-------------	------------------

## Returns

The number of [plot\\_data](#) objects.

## Example

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_2d) :: plt
  integer(int32) :: n

  n = plt%get_count()
end program
```

Definition at line 2189 of file fplot\_core.f90.

## 6.11.2.6 procedure, public fplot\_core::plot::get\_draw\_border ( )

Gets a value determining if the border should be drawn.

## Syntax

```
pure logical function get_draw_border(class(plot) this)
```

## Parameters

in	<i>this</i>	The plot object.
----	-------------	------------------

## Returns

Returns true if the border should be drawn; else, false.

## Example

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```
program example
  use fplot_core
```

```

implicit none

type(plot_2d) :: plt
logical :: check

check = plt%get_draw_border()
end program

```

Definition at line 2642 of file fplot\_core.f90.

#### 6.11.2.7 procedure, public fplot\_core::plot::get\_font\_name ( )

Gets the name of the font used for plot text.

##### Syntax

```
character(len = :) function get_font_name(class(plot) this)
```

##### Parameters

in	<i>this</i>	The plot object.
----	-------------	------------------

##### Returns

The font name.

##### Example

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```

program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt
  character(len = :), allocatable :: name

  name = plt%get_font_name()
end program

```

Definition at line 2485 of file fplot\_core.f90.

#### 6.11.2.8 procedure, public fplot\_core::plot::get\_font\_size ( )

Gets the size of the font used by the plot.

##### Syntax

```
integer(int32) function get_font_size(class(plot) this)
```

##### Parameters

in	<i>this</i>	The plot object.
----	-------------	------------------

**Returns**

The size of the font, in points.

**Example**

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_2d) :: plt
  integer(int32) :: sz

  sz = plt%get_font_size()
end program
```

Definition at line 2536 of file fplot\_core.f90.

**6.11.2.9 procedure, public fplot\_core::plot::get\_legend ( )**

Gets the plot's legend object.

**Syntax**

```
class(legend) function, pointer get_legend(class(this) plot)
```

**Parameters**

in	<i>this</i>	The plot object.
----	-------------	------------------

**Returns**

A pointer to the legend object.

**Example**

See [png\\_terminal](#) for an example.

**Example**

See [png\\_terminal](#) for an example.

Definition at line 2163 of file fplot\_core.f90.

**6.11.2.10 procedure, public fplot\_core::plot::get\_show\_gridlines ( )**

Gets a flag determining if the grid lines should be shown.

**Syntax**

```
pure logical function get_show_gridlines(class(plot) this)
```

**Parameters**

in	<i>this</i>	The plot object.
----	-------------	------------------

**Returns**

Returns true if the grid lines should be shown; else, false.

**Example**

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```

program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt
  logical :: check

  check = plt%get_show_gridlines()
end program

```

Definition at line 2351 of file fplot\_core.f90.

#### 6.11.2.11 procedure, public fplot\_core::plot::get\_terminal ( )

Gets the GNUPLOT terminal object.

**Syntax**

```
class(terminal) function, pointer get_terminal(class(plot) this)
```

**Parameters**

in	<i>this</i>	The plot object.
----	-------------	------------------

**Returns**

A pointer to the GNUPLOT terminal object.

**Example**

See [png\\_terminal](#) for an example.

Definition at line 2326 of file fplot\_core.f90.

#### 6.11.2.12 procedure, public fplot\_core::plot::get\_tics\_inward ( )

Gets a value determining if the axis tic marks should point inwards.

**Syntax**

```
pure logical function get_tics_inward(class(plot) this)
```



**Parameters**

in	<i>this</i>	The plot object.
----	-------------	------------------

**Returns**

Returns true if the tic marks should point inwards; else, false if the tic marks should point outwards.

**Example**

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```
program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt
  logical :: check

  check = plt%get_tics_inward()
end program
```

Definition at line 2590 of file fplot\_core.f90.

**6.11.2.13 procedure, public fplot\_core::plot::get\_title ( )**

Gets the plot's title.

**Syntax**

```
character(len = :) function, allocatable get_title(class(plot))
```

**Parameters**

in	<i>this</i>	The plot object.
----	-------------	------------------

**Returns**

The plot's title.

**Example**

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```
program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt
  character(len = :), allocatable :: txt

  txt = plt%get_title()
end program
```

Definition at line 2105 of file fplot\_core.f90.

#### 6.11.2.14 procedure, public `fplot_core::plot::initialize ( )`

Initializes the plot object.

##### Syntax

```
subroutine initialize(class(plot) this, optional class(terminal) term, optional class(errors) err)
```

##### Parameters

in, out	<i>this</i>	The plot object.
in	<i>term</i>	<p>An optional input that is used to define the terminal. The default terminal is a WXT terminal. The acceptable inputs are:</p> <ul style="list-style-type: none"> <li>• GNUPLOT_TERMINAL_PNG</li> <li>• GNUPLOT_TERMINAL_QT</li> <li>• GNUPLOT_TERMINAL_WIN32</li> <li>• GNUPLOT_TERMINAL_WXT</li> <li>• GNUPLOT_TERMINAL_LATEX</li> </ul>
in, out	<i>err</i>	<p>An optional errors-based object that if provided can be used to retrieve information relating to any errors encountered during execution. If not provided, a default implementation of the errors class is used internally to provide error handling. Possible errors and warning messages that may be encountered are as follows.</p> <ul style="list-style-type: none"> <li>• PLOT_OUT_OF_MEMORY_ERROR: Occurs if insufficient memory is available.</li> </ul>

##### Example

See [png\\_terminal](#) for an example.

Definition at line 2080 of file `fplot_core.f90`.

#### 6.11.2.15 procedure, public `fplot_core::plot::is_title_defined ( )`

Gets a value determining if a title has been defined for the plot object.

##### Syntax

```
pure logical function is_title_defined(class(plot) this)
```

##### Parameters

in	<i>this</i>	The plot object.
----	-------------	------------------

##### Returns

Returns true if a title has been defined for this plot; else, returns false.

**Example**

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```
program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt
  logical :: check

  check = plt%is_title_defined()
end program
```

Definition at line 2147 of file fplot\_core.f90.

**6.11.2.16 procedure, public fplot\_core::plot::pop ( )**

Pops the last [plot\\_data](#) object from the stack.

**Syntax**

```
subroutine pop(class(plot) this)
```

**Parameters**

in, out	<i>this</i>	The plot object.
---------	-------------	------------------

**Example**

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```
program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt

  call plt%pop()
end program
```

Definition at line 2231 of file fplot\_core.f90.

**6.11.2.17 procedure, public fplot\_core::plot::push ( )**

Pushes a [plot\\_data](#) object onto the stack.

**Syntax**

```
subroutine push(class(plot) this, class(plot_data) x, optional class(errors) err)
```

**Parameters**

in, out	<i>this</i>	The plot object.
in	<i>x</i>	The <a href="#">plot_data</a> object.
in, out	<i>err</i>	An optional errors-based object that if provided can be used to retrieve information relating to any errors encountered during execution. If not provided, a default implementation of the errors class is used internally to provide error handling. Possible errors and warning messages that may be encountered are as follows.
Generated by Doxygen		<ul style="list-style-type: none"> <li>PLOT_OUT_OF_MEMORY_ERROR: Occurs if insufficient memory is available.</li> </ul>

**Example**

See [png\\_terminal](#) for an example.

Definition at line 2208 of file `fplot_core.f90`.

**6.11.2.18 procedure, public `fplot_core::plot::save_file ( )`**

Saves a GNUPLOT command file.

**Syntax**

```
subroutine save_file(class(plot) this, character(len = *) fname, optional class(errors) err)
```

**Parameters**

in	<i>this</i>	The plot object.
in	<i>fname</i>	The filename.
in, out	<i>err</i>	An optional errors-based object that if provided can be used to retrieve information relating to any errors encountered during execution. If not provided, a default implementation of the errors class is used internally to provide error handling. Possible errors and warning messages that may be encountered are as follows. <ul style="list-style-type: none"> <li>• PLOT_GNUPLOT_FILE_ERROR: Occurs if the command file cannot be written.</li> </ul>

**Example**

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  ! Local Variables & Parameters
  integer(int32), parameter :: npts = 1000
  real(real64), dimension(npts) :: x, y
  type(plot_2d) :: plt
  type(plot_data_2d) :: dataset
  class(plot_axis), pointer :: xaxis, yaxis
  type(legend), pointer :: leg

  ! Build a data set to plot
  x = linspace(0.0d0, 10.0d0, npts)
  y = exp(-0.5d0 * x) * sin(10.0d0 * x - 0.5d0)

  call dataset%define_data(x, y)

  ! Set up the plot
  call plt%initialize()
  call plt%set_title("Example Plot")

  xaxis => plt%get_x_axis()
  call xaxis%set_title("X Axis")

  yaxis => plt%get_y_axis()
  call yaxis%set_title("Y Axis")

  ! Hide the legend
  leg => plt%get_legend()
  call leg%set_is_visible(.false.)

  ! Add the data to the plot
  call plt%push(dataset)

  ! Save the plot to a file that can be opened by GNUPLOT at a later time
  call plt%save_file("example_gnuplot_file.plt")
end program
```

Then, from gnuplot, simply issue the command: `load "example_gnuplot_file.plt"` to obtain the plot.

Definition at line 2460 of file fplot\_core.f90.

#### 6.11.2.19 procedure, public fplot\_core::plot::set ( )

Sets the requested [plot\\_data](#) object into the plot.

##### Syntax

```
subroutine set(class(plot) this, integer(int32) i, class(plot_data) x)
```

##### Parameters

in, out	<i>this</i>	The plot object.
in	<i>i</i>	The index of the <a href="#">plot_data</a> object.
in	<i>x</i>	The <a href="#">plot_data</a> object.

##### Example

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```
program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt
  type(plot_data_2d) :: dataset

  ! Add some data to the plot ... (not shown)

  ! Add dataset to the second spot in the collection
  call plt%set(2, dataset)
end program
```

Definition at line 2313 of file fplot\_core.f90.

#### 6.11.2.20 procedure, public fplot\_core::plot::set\_draw\_border ( )

Sets a value determining if the border should be drawn.

##### Syntax

```
subroutine set_draw_border(class(plot) this, logical x)
```

##### Parameters

in, out	<i>this</i>	The plot object.
in	<i>x</i>	Set to true if the border should be drawn; else, false.

##### Example

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```
program example
  use fplot_core
  implicit none
```

```

type(plot_2d) :: plt

! Shut off the axes border
call plt%set_draw_border(.false.)
end program

```

Definition at line 2667 of file fplot\_core.f90.

#### 6.11.2.21 procedure, public fplot\_core::plot::set\_font\_name ( )

Sets the name of the font used for plot text.

##### Syntax

```

subroutine set_font_name(class(plot) this, character(len = *) x)

```

##### Parameters

in, out	<i>this</i>	The plot object.
in	<i>x</i>	The font name.

##### Example

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```

program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt

  ! Establish the font used by the plot as Arial.
  call plt%set_title("Arial")
end program

```

Definition at line 2510 of file fplot\_core.f90.

#### 6.11.2.22 procedure, public fplot\_core::plot::set\_font\_size ( )

Sets the size of the font used by the plot.

##### Syntax

```

subroutine set_font_size(class(plot) this, integer(int32) x)

```

##### Parameters

in, out	<i>this</i>	The plot object.
in	<i>x</i>	The font size, in points. If a value of zero is provided, the font size is reset to its default value; or, if a negative value is provided, the absolute value of the supplied value is utilized.

##### Example

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```

program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt

  ! Set the font to be 14 point in size
  call plt%set_font_size(14)
end program

```

Definition at line 2563 of file fplot\_core.f90.

#### 6.11.2.23 procedure, public fplot\_core::plot::set\_show\_gridlines ( )

Sets a flag determining if the grid lines should be shown.

##### Syntax

```

subroutine set_show_gridlines(class(plot) this, logical x)

```

##### Parameters

in, out	<i>this</i>	The plot object.
in	<i>x</i>	Set to true if the grid lines should be shown; else, false.

##### Example

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```

program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt

  ! Turn off the gridlines
  call plt%set_show_gridlines(.false.)
end program

```

Definition at line 2376 of file fplot\_core.f90.

#### 6.11.2.24 procedure, public fplot\_core::plot::set\_tics\_inward ( )

Sets a value determining if the axis tic marks should point inwards.

##### Syntax

```

subroutine set_tics_inward(class(plot) this, logical x)

```

##### Parameters

in, out	<i>this</i>	The plot object.
in	<i>x</i>	Set to true if the tic marks should point inwards; else, false if the tic marks should point outwards.

**Example**

This example uses a [plot\\_2d](#) type, but this example is valid for any type that derives from the plot type.

```

program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt

  ! Point the axes tic marks outward
  call plt%set_tics_inward(.false.)
end program

```

Definition at line 2617 of file `fplot_core.f90`.

**6.11.2.25 procedure, public `fplot_core::plot::set_title ( )`**

Sets the plot's title.

**Syntax**

```

subroutine set_title(class(plot) this, character(len = *) txt)

```

**Parameters**

in, out	<i>this</i>	The plot object.
in	<i>txt</i>	The plot's title. The number of characters must be less than or equal to PLOTDATA_MAX_NAME_LENGTH; else, the text string is truncated.

**Example**

See [png\\_terminal](#) for an example.

Definition at line 2120 of file `fplot_core.f90`.

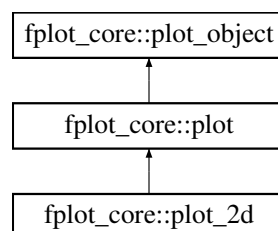
The documentation for this type was generated from the following file:

- `/home/jason/Documents/Code/fplot/src/fplot_core.f90`

**6.12 `fplot_core::plot_2d` Type Reference**

A plot object defining a 2D plot.

Inheritance diagram for `fplot_core::plot_2d`:





## Public Member Functions

- procedure, public `initialize` => `p2d_init`  
*Initializes the `plot_2d` object.*
- procedure, public `get_command_string` => `p2d_get_cmd`  
*Gets the GNUPLLOT command string to represent this `plot_2d` object.*
- procedure, public `get_x_axis` => `p2d_get_x_axis`  
*Gets the x-axis object.*
- procedure, public `get_y_axis` => `p2d_get_y_axis`  
*Gets the y-axis object.*
- procedure, public `get_y2_axis` => `p2d_get_y2_axis`  
*Gets the secondary y-axis object.*
- procedure, public `get_use_y2_axis` => `p2d_get_use_y2`  
*Gets a flag determining if the secondary y-axis should be displayed.*
- procedure, public `set_use_y2_axis` => `p2d_set_use_y2`  
*Sets a flag determining if the secondary y-axis should be displayed.*

## Private Member Functions

- final `p2d_clean_up`  
*Cleans up resources held by the `plot_2d` object.*

## Private Attributes

- type(`x_axis`), pointer `m_xaxis` => `null()`  
*The x-axis.*
- type(`y_axis`), pointer `m_yaxis` => `null()`  
*The y-axis.*
- type(`y2_axis`), pointer `m_y2axis` => `null()`  
*The secondary y-axis.*
- logical `m_usey2` = `.false.`  
*Display the secondary y axis?*

## 6.12.1 Detailed Description

A plot object defining a 2D plot.

## Example

The following example illustrates a 2D plot, and several examples of how to modify various plot settings.

```
program example
  use, intrinsic :: iso_fortran_env
  use fplot_core
  implicit none

  ! Parameters
  integer(int32), parameter :: n = 1000

  ! Local Variables
  real(real64), dimension(n) :: x, y1, y2
  type(plot_2d) :: plt
  type(plot_data_2d) :: d1, d2
  class(plot_axis), pointer :: xaxis, yaxis
  type(legend), pointer :: leg
```

```

! Initialize the plot object
call plt%initialize()

! Define titles
call plt%set_title("2D Example Plot 1")
call plt%set_font_size(14)

xaxis => plt%get_x_axis()
call xaxis%set_title("X Axis")

yaxis => plt%get_y_axis()
call yaxis%set_title("Y Axis")

! Establish legend properties
leg => plt%get_legend()
call leg%set_draw_inside_axes(.false.)
call leg%set_horizontal_position(legend_center)
call leg%set_vertical_position(legend_bottom)
call leg%set_draw_border(.false.)

! Define the data, and then add it to the plot
x = linspace(0.0d0, 10.0d0, n)
y1 = sin(5.0d0 * x)
y2 = 2.0d0 * cos(2.0d0 * x)

call d1%define_data(x, y1)
call d2%define_data(x, y2)

! Define properties for each data set
call d1%set_name("Data Set 1")
call d1%set_line_color(clr_blue)
call d1%set_draw_markers(.true.)
call d1%set_marker_frequency(10)
call d1%set_marker_style(marker_empty_circle)
call d1%set_marker_scaling(2.0)

call d2%set_name("Data Set 2")
call d2%set_line_color(clr_green)
call d2%set_line_style(line_dashed)
call d2%set_line_width(2.0)

! Add the data sets to the plot
call plt%push(d1)
call plt%push(d2)

! Let GNUPLOT draw the plot
call plt%draw()
end program

```

Definition at line 5089 of file fplot\_core.f90.

## 6.12.2 Member Function/Subroutine Documentation

### 6.12.2.1 procedure, public fplot\_core::plot\_2d::get\_command\_string ( )

Gets the GNUPLOT command string to represent this [plot\\_2d](#) object.

#### Syntax

```
character(len = :) function, allocatable get_command_string(class(plot_2d) this)
```

#### Parameters

in	<i>this</i>	The <a href="#">plot_2d</a> object.
----	-------------	-------------------------------------

#### Returns

The command string.

Definition at line 5144 of file fplot\_core.f90.

## 6.12.2.2 procedure, public fplot\_core::plot\_2d::get\_use\_y2\_axis ( )

Gets a flag determining if the secondary y-axis should be displayed.

## Syntax

```
pure logical function get_use_y2_axis(class(plot_2d) this)
```

## Parameters

in	<i>this</i>	The <a href="#">plot_2d</a> object.
----	-------------	-------------------------------------

## Returns

Returns true if the axis should be displayed; else, false.

## Example

```
program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt
  logical :: check

  ! Determine if a secondary y axis is in use
  check = plt%get_use_y2_axis()
end program
```

Definition at line 5241 of file fplot\_core.f90.

## 6.12.2.3 procedure, public fplot\_core::plot\_2d::get\_x\_axis ( )

Gets the x-axis object.

## Syntax

```
class(plot_axis) function, pointer get_x_axis(class(plot_2d) this)
```

## Parameters

in	<i>this</i>	The <a href="#">plot_2d</a> object.
----	-------------	-------------------------------------

## Returns

A pointer to the x-axis object.

## Example

```
program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt
  class(plot_axis) :: axis
```

```

! Get a pointer to the axis object
axis => plt%get_x_axis()
end program

```

Definition at line 5168 of file fplot\_core.f90.

#### 6.12.2.4 procedure, public fplot\_core::plot\_2d::get\_y2\_axis ( )

Gets the secondary y-axis object.

##### Syntax

```
class(plot_axis) function, pointer get_y2_axis(class(plot_2d) this)
```

##### Parameters

in	this	The <a href="#">plot_2d</a> object.
----	------	-------------------------------------

##### Returns

A pointer to the secondary y-axis object.

##### Example

```

program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt
  class(plot_axis) :: axis

  ! Get a pointer to the axis object
  axis => plt%get_y2_axis()
end program

```

Definition at line 5216 of file fplot\_core.f90.

#### 6.12.2.5 procedure, public fplot\_core::plot\_2d::get\_y\_axis ( )

Gets the y-axis object.

##### Syntax

```
class(plot_axis) function, pointer get_y_axis(class(plot_2d) this)
```

##### Parameters

in	this	The <a href="#">plot_2d</a> object.
----	------	-------------------------------------

##### Returns

A pointer to the y-axis object.

**Example**

```

program example
  use fplot_core
  implicit none

  type(plot_2d) :: plt
  class(plot_axis) :: axis

  ! Get a pointer to the axis object
  axis => plt%get_y_axis()
end program

```

Definition at line 5192 of file fplot\_core.f90.

**6.12.2.6 procedure, public fplot\_core::plot\_2d::initialize ( )**

Initializes the [plot\\_2d](#) object.

**Syntax**

```

subroutine initialize(class(plot_2d) this, optional integer(int32) term, optional class(errors) err)

```

**Parameters**

in	<i>this</i>	The <a href="#">plot_2d</a> object.
in	<i>term</i>	An optional input that is used to define the terminal. The default terminal is a WXT terminal. The acceptable inputs are: <ul style="list-style-type: none"> <li>• GNUPLOT_TERMINAL_PNG</li> <li>• GNUPLOT_TERMINAL_QT</li> <li>• GNUPLOT_TERMINAL_WIN32</li> <li>• GNUPLOT_TERMINAL_WXT</li> <li>• GNUPLOT_TERMINAL_LATEX</li> </ul>
out	<i>err</i>	An optional errors-based object that if provided can be used to retrieve information relating to any errors encountered during execution. If not provided, a default implementation of the errors class is used internally to provide error handling. Possible errors and warning messages that may be encountered are as follows. <ul style="list-style-type: none"> <li>• PLOT_OUT_OF_MEMORY_ERROR: Occurs if insufficient memory is available.</li> </ul>

**Example**

See [png\\_terminal](#) for an example.

Definition at line 5133 of file fplot\_core.f90.

**6.12.2.7 final fplot\_core::plot\_2d::p2d\_clean\_up ( ) [final], [private]**

Cleans up resources held by the [plot\\_2d](#) object.

**Syntax**

```

subroutine p2d_clean_up(type(plot_2d) this)

```

## Parameters

in, out	<i>this</i>	The <a href="#">plot_2d</a> object.
---------	-------------	-------------------------------------

Definition at line 5108 of file fplot\_core.f90.

### 6.12.2.8 procedure, public fplot\_core::plot\_2d::set\_use\_y2\_axis ( )

Sets a flag determining if the secondary y-axis should be displayed.

## Syntax

```
subroutine set_use_y2_axis(class(plot_2d) this, logical x)
```

## Parameters

in, out	<i>this</i>	The <a href="#">plot_2d</a> object.
in	<i>x</i>	Set to true if the axis should be displayed; else, false.

## Example

This example illustrates the use of a secondary y axis.

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  ! Local Variables
  integer(int32), parameter :: npts = 1000
  real(real64), dimension(npts) :: x, y1, y2
  type(plot_2d) :: plt
  type(plot_data_2d) :: ds1, ds2
  class(plot_axis), pointer :: xaxis, yaxis, y2axis

  ! Build a data set
  x = linspace(0.0d0, 10.0d0, npts)
  y1 = exp(-0.5d0 * x) * abs(sin(x))
  y2 = cos(0.5d0 * x) * sin(10.0d0 * x)

  call ds1%define_data(x, y1)
  call ds1%set_name("f(x) = exp(-x / 2) * |sin(x)|")

  call ds2%define_data(x, y2)
  call ds2%set_name("f(x) = cos(x / 2) * sin(10 x)")

  ! Make the ds2 line green and dashed
  call ds2%set_line_color(clr_green)
  call ds2%set_line_style(line_dashed)

  ! Draw ds2 against the secondary y axis
  call ds2%set_draw_against_y2(.true.)

  ! Ensure the plot knows it needs a secondary y axis
  call plt%set_use_y2_axis(.true.)

  ! Set up the plot
  call plt%initialize()
  call plt%set_title("Example Plot")

  xaxis => plt%get_x_axis()
  call xaxis%set_title("X Axis")

  yaxis => plt%get_y_axis()
  call yaxis%set_title("Y Axis")

  y2axis => plt%get_y2_axis()
  call y2axis%set_title("Secondary Y Axis")
```

```

! Add the data to the plot
call plt%push(ds1)
call plt%push(ds2)

! Draw
call plt%draw()
end program

```

Definition at line 5311 of file fplot\_core.f90.

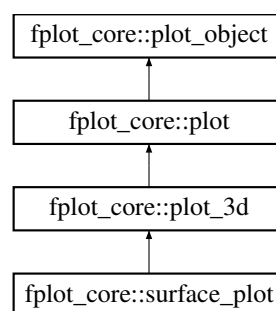
The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

## 6.13 fplot\_core::plot\_3d Type Reference

A plot object defining a 3D plot.

Inheritance diagram for fplot\_core::plot\_3d:



### Public Member Functions

- procedure, public `initialize` => `p3d_init`  
*Initializes the `plot_3d` object.*
- procedure, public `get_command_string` => `p3d_get_cmd`  
*Gets the GNUPLOT command string to represent this `plot_3d` object.*
- procedure, public `get_x_axis` => `p3d_get_x_axis`  
*Gets the x-axis object.*
- procedure, public `get_y_axis` => `p3d_get_y_axis`  
*Gets the y-axis object.*
- procedure, public `get_z_axis` => `p3d_get_z_axis`  
*Gets the z-axis object.*
- procedure, public `get_elevation` => `p3d_get_elevation`  
*Gets the plot elevation angle.*
- procedure, public `set_elevation` => `p3d_set_elevation`  
*Sets the plot elevation angle.*
- procedure, public `get_azimuth` => `p3d_get_azimuth`  
*Gets the plot azimuth angle.*
- procedure, public `set_azimuth` => `p3d_set_azimuth`  
*Sets the plot azimuth angle.*
- procedure, public `get_z_intersect_xy` => `p3d_get_z_axis_intersect`  
*Gets a value determining if the z-axis should intersect the x-y plane.*
- procedure, public `set_z_intersect_xy` => `p3d_set_z_axis_intersect`  
*Sets a value determining if the z-axis should intersect the x-y plane.*

## Private Member Functions

- final `p3d_clean_up`  
*Cleans up resources held by the `plot_3d` object.*

## Private Attributes

- `type(x_axis)`, pointer `m_xaxis` => `null()`  
*The x-axis.*
- `type(y_axis)`, pointer `m_yaxis` => `null()`  
*The y-axis.*
- `type(z_axis)`, pointer `m_zaxis` => `null()`  
*The z-axis.*
- `real(real64) m_elevation` = 60.0d0  
*The elevation angle.*
- `real(real64) m_azimuth` = 30.0d0  
*The azimuth.*
- `logical m_zintersect` = .true.  
*Z-axis intersect X-Y plane?*

### 6.13.1 Detailed Description

A plot object defining a 3D plot.

## Example

The following example adds data to draw a helix to a 3D plot.

```
program example
  use, intrinsic :: iso_fortran_env
  use fplot_core
  implicit none

  ! Parameters
  integer(int32), parameter :: n = 1000

  ! Local Variables
  real(real64), dimension(n) :: t, x, y, z
  type(plot_3d) :: plt
  type(plot_data_3d) :: d1
  class(plot_axis), pointer :: xaxis, yaxis, zaxis
  type(legend), pointer :: leg

  ! Initialize the plot object
  call plt%initialize()
  leg => plt%get_legend()
  call leg%set_is_visible(.false.)

  ! Define titles
  call plt%set_title("Example Plot")

  xaxis => plt%get_x_axis()
  call xaxis%set_title("X Axis")

  yaxis => plt%get_y_axis()
  call yaxis%set_title("Y Axis")

  zaxis => plt%get_z_axis()
  call zaxis%set_title("Z Axis")

  ! Define the data
  t = linspace(0.0d0, 10.0d0, n)
  x = cos(5.0d0 * t)
  y = sin(5.0d0 * t)
  z = 2.0d0 * t
```



```

call dl%define_data(x, y, z)

! Set up the data set
call dl%set_line_color(clr_blue)
call dl%set_line_width(2.0)

! Add the data to the plot
call plt%push(d1)

! Let GNUPLOT draw the plot
call plt%draw()
end program

```

Definition at line 5417 of file fplot\_core.f90.

## 6.13.2 Member Function/Subroutine Documentation

### 6.13.2.1 procedure, public fplot\_core::plot\_3d::get\_azimuth ( )

Gets the plot azimuth angle.

#### Syntax

```
real(real64) function get_azimuth(class(plot_3d) this)
```

#### Parameters

in	this	The <a href="#">plot_3d</a> object.
----	------	-------------------------------------

#### Returns

The azimuth angle, in degrees.

#### Example

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_3d) :: plt
  real(real64) :: val

  ! Get the azimuth angle of the plot
  val = plt%get_azimuth()
end program

```

Definition at line 5614 of file fplot\_core.f90.

### 6.13.2.2 procedure, public fplot\_core::plot\_3d::get\_command\_string ( )

Gets the GNUPLOT command string to represent this [plot\\_3d](#) object.

#### Syntax

```
character(len = :) function, allocatable get_command_string(class(plot_3d) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_3d</a> object.
----	-------------	-------------------------------------

**Returns**

The command string.

Definition at line 5468 of file fplot\_core.f90.

**6.13.2.3 procedure, public fplot\_core::plot\_3d::get\_elevation ( )**

Gets the plot elevation angle.

**Syntax**

```
real(real64) function get_elevation(class(plot_3d) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_3d</a> object.
----	-------------	-------------------------------------

**Returns**

The elevation angle, in degrees.

**Example**

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_3d) :: plt
  real(real64) :: val

  ! Get the elevation angle of the plot
  val = plt%get_elevation()
end program
```

Definition at line 5565 of file fplot\_core.f90.

**6.13.2.4 procedure, public fplot\_core::plot\_3d::get\_x\_axis ( )**

Gets the x-axis object.

**Syntax**

```
class(plot_axis) function, pointer get_x_axis(class(plot_3d) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_3d</a> object.
----	-------------	-------------------------------------

**Returns**

A pointer to the x-axis object.

**Example**

```

program example
  use fplot_core
  implicit none

  type(plot_3d) :: plt
  class(plot_axis) :: axis

  ! Get a pointer to the axis object
  axis => plt%get_x_axis()
end program

```

Definition at line 5492 of file fplot\_core.f90.

**6.13.2.5 procedure, public fplot\_core::plot\_3d::get\_y\_axis ( )**

Gets the y-axis object.

**Syntax**

```
class(plot_axis) function, pointer get_y_axis(class(plot_3d) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_3d</a> object.
----	-------------	-------------------------------------

**Returns**

A pointer to the y-axis object.

**Example**

```

program example
  use fplot_core
  implicit none

  type(plot_3d) :: plt
  class(plot_axis) :: axis

  ! Get a pointer to the axis object
  axis => plt%get_y_axis()
end program

```

Definition at line 5516 of file fplot\_core.f90.

**6.13.2.6 procedure, public fplot\_core::plot\_3d::get\_z\_axis ( )**

Gets the z-axis object.

**Syntax**

```
class(plot_axis) function, pointer get_z_axis(class(plot_3d) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_3d</a> object.
----	-------------	-------------------------------------

**Returns**

A pointer to the z-axis object.

**Example**

```

program example
  use fplot_core
  implicit none

  type(plot_3d) :: plt
  class(plot_axis) :: axis

  ! Get a pointer to the axis object
  axis => plt%get_z_axis()
end program

```

Definition at line 5540 of file fplot\_core.f90.

**6.13.2.7 procedure, public fplot\_core::plot\_3d::get\_z\_intersect\_xy ( )**

Gets a value determining if the z-axis should intersect the x-y plane.

**Syntax**

```
pure logical function get_z_intersect_xy(class(plot_3d) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_3d</a> object.
----	-------------	-------------------------------------

**Returns**

Returns true if the z-axis should intersect the x-y plane; else, false to allow the z-axis to float.

**Example**

```

program example
  use fplot_core
  implicit none

  type(plot_3d) :: plt
  logical :: check

  ! Determine if the z axis is drawn to intersect the x-y plane
  check = plt%get_z_intersect_xy()
end program

```

Definition at line 5664 of file fplot\_core.f90.

**6.13.2.8 procedure, public fplot\_core::plot\_3d::initialize ( )**

Initializes the [plot\\_3d](#) object.

**Syntax**

```
subroutine initialize(class(plot_3d) this, optional integer(int32) term, optional class(errors) err)
```

## Parameters

in	<i>this</i>	The <a href="#">plot_3d</a> object.
in	<i>term</i>	An optional input that is used to define the terminal. The default terminal is a WXT terminal. The acceptable inputs are: <ul style="list-style-type: none"> <li>• GNUPLOT_TERMINAL_PNG</li> <li>• GNUPLOT_TERMINAL_QT</li> <li>• GNUPLOT_TERMINAL_WIN32</li> <li>• GNUPLOT_TERMINAL_WXT</li> <li>• GNUPLOT_TERMINAL_LATEX</li> </ul>
out	<i>err</i>	An optional errors-based object that if provided can be used to retrieve information relating to any errors encountered during execution. If not provided, a default implementation of the errors class is used internally to provide error handling. Possible errors and warning messages that may be encountered are as follows. <ul style="list-style-type: none"> <li>• PLOT_OUT_OF_MEMORY_ERROR: Occurs if insufficient memory is available.</li> </ul>

Definition at line 5457 of file `fplot_core.f90`.

#### 6.13.2.9 final fplot\_core::plot\_3d::p3d\_clean\_up( ) [final], [private]

Cleans up resources held by the [plot\\_3d](#) object.

## Parameters

in, out	<i>this</i>	The <a href="#">plot_3d</a> object.
---------	-------------	-------------------------------------

Definition at line 5435 of file `fplot_core.f90`.

#### 6.13.2.10 procedure, public fplot\_core::plot\_3d::set\_azimuth( )

Sets the plot azimuth angle.

## Syntax

```
subroutine set_azimuth(class(plot_3d) this, real(real64) x)
```

## Parameters

in, out	<i>this</i>	The <a href="#">plot_3d</a> object.
in	<i>x</i>	The azimuth angle, in degrees.

## Example

```
program example
  use fplot_core
  use iso_fortran_env
```

```

implicit none

type(plot_3d) :: plt

! Set the azimuth angle of the plot
call plt%set_azimuth(15.0d0)
end program

```

Definition at line 5638 of file fplot\_core.f90.

#### 6.13.2.11 procedure, public fplot\_core::plot\_3d::set\_elevation ( )

Sets the plot elevation angle.

##### Syntax

```

subroutine set_elevation(class(plot_3d) this, real(real64) x)

```

##### Parameters

in, out	<i>this</i>	The <a href="#">plot_3d</a> object.
in	<i>x</i>	The elevation angle, in degrees.

##### Example

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_3d) :: plt

  ! Set the elevation angle of the plot
  call plt%set_elevation(15.0d0)
end program

```

Definition at line 5589 of file fplot\_core.f90.

#### 6.13.2.12 procedure, public fplot\_core::plot\_3d::set\_z\_intersect\_xy ( )

Sets a value determining if the z-axis should intersect the x-y plane.

##### Syntax

```

subroutine set_z_intersect_xy(class(plot_3d) this, logical x)

```

##### Parameters

in, out	<i>this</i>	The <a href="#">plot_3d</a> object.
in	<i>x</i>	Set to true if the z-axis should intersect the x-y plane; else, false to allow the z-axis to float.

##### Example

```

program example

```

```

use, intrinsic :: iso_fortran_env
use fplot_core
implicit none

! Parameters
integer(int32), parameter :: n = 1000

! Local Variables
real(real64), dimension(n) :: t, x, y, z
type(plot_3d) :: plt
type(plot_data_3d) :: dl
class(plot_axis), pointer :: xaxis, yaxis, zaxis
type(legend), pointer :: leg

! Initialize the plot object
call plt%initialize()
leg => plt%get_legend()
call leg%set_is_visible(.false.)

! Set the Z-axis to not intersect the X-Y plane
call plt%set_z_intersect_xy(.false.)

! Define titles
call plt%set_title("Example Plot")

xaxis => plt%get_x_axis()
call xaxis%set_title("X Axis")

yaxis => plt%get_y_axis()
call yaxis%set_title("Y Axis")

zaxis => plt%get_z_axis()
call zaxis%set_title("Z Axis")

! Define the data
t = linspace(0.0d0, 10.0d0, n)
x = cos(5.0d0 * t)
y = sin(5.0d0 * t)
z = 2.0d0 * t

call dl%define_data(x, y, z)

! Set up the data set
call dl%set_line_color(clr_blue)
call dl%set_line_width(2.0)

! Add the data to the plot
call plt%push(dl)

! Let GNUPLOT draw the plot
call plt%draw()
end program

```

The above code results in the following plot.

Compare to the default (allowing the z-axis to intersect the x-y plane).

Definition at line 5742 of file fplot\_core.f90.

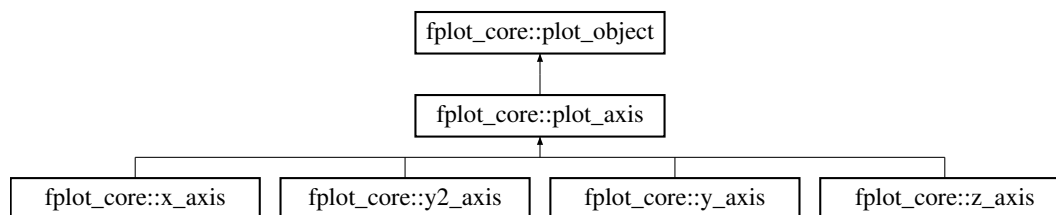
The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

## 6.14 fplot\_core::plot\_axis Type Reference

Describes a single plot axis.

Inheritance diagram for fplot\_core::plot\_axis:



### Public Member Functions

- procedure, public `get_title` => `pa_get_title`  
*Gets the axis' title.*
- procedure, public `set_title` => `pa_set_title`  
*Sets the axis' title.*
- procedure, public `is_title_defined` => `pa_has_title`  
*Gets a value determining if a title has been defined for the `plot_axis` object.*
- procedure, public `get_autoscale` => `pa_get_autoscale`  
*Gets a logical value determining if the axis should be automatically scaled to fit the data.*
- procedure, public `set_autoscale` => `pa_set_autoscale`  
*Sets a logical value determining if the axis should be automatically scaled to fit the data.*
- procedure, public `get_limits` => `pa_get_axis_limits`  
*Gets the axis display limits, assuming autoscaling is not active for this axis.*
- procedure, public `set_limits` => `pa_set_axis_limits`  
*Sets the axis display limits, assuming autoscaling is not active for this axis.*
- procedure, public `get_is_log_scaled` => `pa_get_log_scale`  
*Gets a logical value defining if the axis should be log scaled.*
- procedure, public `set_is_log_scaled` => `pa_set_log_scale`  
*Sets a logical value defining if the axis should be log scaled.*
- procedure, public `get_command_string` => `pa_get_cmd_string`  
*Returns the appropriate GNUPLOT command string to define the `plot_axis` properties.*
- procedure, public `get_zero_axis` => `pa_get_zero_axis`  
*Gets a value determining if the axis should be drawn through zero of opposing axes.*
- procedure, public `set_zero_axis` => `pa_set_zero_axis`  
*Sets a value determining if the axis should be drawn through zero of opposing axes.*
- procedure, public `get_zero_axis_line_width` => `pa_get_zero_axis_width`  
*Gets the width of the line used to represent the zero axis line, if active.*
- procedure, public `set_zero_axis_line_width` => `pa_set_zero_axis_width`  
*Sets the width of the line used to represent the zero axis line, if active.*
- procedure(`pa_get_string_result`), deferred, public `get_id_string`  
*Gets a string identifying the axis as: x, y, z, y2, etc.*

### Private Attributes

- logical `m_hastitle` = `.false.`  
*Has a title.*
- character(len=`plotdata_max_name_length`) `m_title` = ""  
*The axis title.*
- logical `m_autoscale` = `.true.`  
*Autoscale?*
- real(real64), dimension(2) `m_limits` = [0.0d0, 1.0d0]



*Display limits.*

- logical `m_logscale` = .false.

*Log scaled?*

- logical `m_zeroaxis` = .false.

*Zero axis?*

- real(real32) `m_axiswidth` = 1.0

*The width, in pixels, of the zero axis line.*

### 6.14.1 Detailed Description

Describes a single plot axis.

Definition at line 1166 of file `fplot_core.f90`.

### 6.14.2 Member Function/Subroutine Documentation

#### 6.14.2.1 procedure, public `fplot_core::plot_axis::get_autoscale ( )`

Gets a logical value determining if the axis should be automatically scaled to fit the data.

#### Syntax

```
pure logical function get_autoscale(class(plot_axis) this)
```

#### Parameters

in	<i>this</i>	The <code>plot_axis</code> object.
----	-------------	------------------------------------

#### Returns

Returns true if the axis should be automatically scaled; else, false.

#### Example

Notice, this example uses an `x_axis` type. Any type that derives from the `plot_axis` type can be used.

```
program example
  use fplot_core
  implicit none

  type(x_axis) :: axis
  logical :: check

  check = axis%get_autoscale()
end program
```

Definition at line 1287 of file `fplot_core.f90`.

#### 6.14.2.2 procedure, public `fplot_core::plot_axis::get_command_string ( )`

Returns the appropriate GNUPLOT command string to define the `plot_axis` properties.

#### Syntax

```
character(len = :) function, allocatable get_command_string(class(plot_axis) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_axis</a> object.
----	-------------	---------------------------------------

**Returns**

The GNUPLOT command string.

Definition at line 1431 of file fplot\_core.f90.

**6.14.2.3 procedure, public fplot\_core::plot\_axis::get\_is\_log\_scaled ( )**

Gets a logical value defining if the axis should be log scaled.

**Syntax**

```
pure logical function get_is_log_scaled(class(plot_axis) this)
```

**Parameters**

in, out	<i>this</i>	The <a href="#">plot_axis</a> object.
---------	-------------	---------------------------------------

**Returns**

Returns true if log scaling is applied to the axis; else, false.

**Example**

Notice, this example uses an [x\\_axis](#) type. Any type that derives from the [plot\\_axis](#) type can be used.

```
program example
  use fplot_core
  implicit none

  type(x_axis) :: axis
  logical :: check

  check = axis%get_is_log_scaled()
end program
```

Definition at line 1394 of file fplot\_core.f90.

**6.14.2.4 procedure, public fplot\_core::plot\_axis::get\_limits ( )**

Gets the axis display limits, assuming autoscaling is not active for this axis.

**Syntax**

```
pure real(real64) function, dimension(2) get_limits(class(plot_axis) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_axis</a> object.
----	-------------	---------------------------------------

**Returns**

A two-element array containing the limits as follows: [lower, upper].

**Example**

Notice, this example uses an `x_axis` type. Any type that derives from the `plot_axis` type can be used.

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(x_axis) :: axis
  real(real64) :: lim(2)

  lim = axis%get_limits()
end program
```

Definition at line 1341 of file `fplot_core.f90`.

**6.14.2.5 procedure, public fplot\_core::plot\_axis::get\_title ( )**

Gets the axis' title.

**Syntax**

```
character(len = :) function, allocatable get_title(class(plot_axis) this)
```

**Parameters**

in	<i>this</i>	The <code>plot_axis</code> object.
----	-------------	------------------------------------

**Returns**

The title.

**Example**

Notice, this example uses an `x_axis` type. Any type that derives from the `plot_axis` type can be used.

```
program example
  use fplot_core
  implicit none

  type(x_axis) :: axis
  character(len = :), allocatable :: txt

  txt = axis%get_title()
end program
```

Definition at line 1207 of file `fplot_core.f90`.

**6.14.2.6 procedure, public fplot\_core::plot\_axis::get\_zero\_axis ( )**

Gets a value determining if the axis should be drawn through zero of opposing axes.

**Syntax**

```
pure logical function get_zero_axis(class(plot_axis) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_axis</a> object.
----	-------------	---------------------------------------

**Returns**

Returns true to draw as a zero axis; else, set to false.

**Example**

Notice, this example uses an [x\\_axis](#) type. Any type that derives from the [plot\\_axis](#) type can be used.

```

program example
  use fplot_core
  implicit none

  type(x_axis) :: axis
  logical :: check

  check = axis%get_zero_axis()
end program

```

Definition at line 1457 of file fplot\_core.f90.

**6.14.2.7 procedure, public fplot\_core::plot\_axis::get\_zero\_axis\_line\_width ( )**

Gets the width of the line used to represent the zero axis line, if active.

**Syntax**

```

pure real(real32) function get_zero_axis_line_width(class(plot_axis) this)

```

**Parameters**

in	<i>this</i>	The <a href="#">plot_axis</a> object.
----	-------------	---------------------------------------

**Returns**

The width of the line, in pixels.

**Example**

Notice, this example uses an [x\\_axis](#) type. Any type that derives from the [plot\\_axis](#) type can be used.

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(x_axis) :: axis
  real(real32) :: width

  width = axis%get_zero_axis_line_width()
end program

```

Definition at line 1509 of file fplot\_core.f90.

## 6.14.2.8 procedure, public fplot\_core::plot\_axis::is\_title\_defined ( )

Gets a value determining if a title has been defined for the [plot\\_axis](#) object.

## Syntax

```
pure logical function is_title_defined(class(plot_axis) this)
```

## Parameters

in	<i>this</i>	The <a href="#">plot_axis</a> object.
----	-------------	---------------------------------------

## Returns

Returns true if a title has been defined for this axis; else, returns false.

## Example

Notice, this example uses an [x\\_axis](#) type. Any type that derives from the [plot\\_axis](#) type can be used.

```
program example
  use fplot_core
  implicit none

  type(x_axis) :: axis
  logical :: check

  check = axis%is_title_defined()
end program
```

Definition at line 1260 of file fplot\_core.f90.

## 6.14.2.9 procedure, public fplot\_core::plot\_axis::set\_autoscale ( )

Sets a logical value determining if the axis should be automatically scaled to fit the data.

## Syntax

```
subroutine set_autoscale(class(plot_axis) this, logical x)
```

## Parameters

in, out	<i>this</i>	The <a href="#">plot_axis</a> object.
in	<i>x</i>	Set to true if the axis should be automatically scaled; else, false.

## Example

Notice, this example uses an [x\\_axis](#) type. Any type that derives from the [plot\\_axis](#) type can be used.

```
program example
  use fplot_core
  implicit none

  type(x_axis) :: axis

  call axis%set_autoscale(.true.)
end program
```

Definition at line 1313 of file fplot\_core.f90.

#### 6.14.2.10 procedure, public fplot\_core::plot\_axis::set\_is\_log\_scaled ( )

Sets a logical value defining if the axis should be log scaled.

##### Syntax

```
subroutine set_is_log_scaled(class(plot_axis) this, logical x)
```

##### Parameters

in, out	<i>this</i>	The <a href="#">plot_axis</a> object.
in	<i>x</i>	Set to true if log scaling is applied to the axis; else, false.

##### Example

Notice, this example uses an [x\\_axis](#) type. Any type that derives from the [plot\\_axis](#) type can be used.

```
program example
  use fplot_core
  implicit none

  type(x_axis) :: axis

  call axis%set_is_log_scaled(.true.)
end program
```

Definition at line 1420 of file fplot\_core.f90.

#### 6.14.2.11 procedure, public fplot\_core::plot\_axis::set\_limits ( )

Sets the axis display limits, assuming autoscaling is not active for this axis.

##### Syntax

```
subroutine set_limits(class(plot_axis) this, real(real64) lower, real(real64) upper)
```

##### Parameters

in, out	<i>this</i>	The <a href="#">plot_axis</a> object.
in	<i>lower</i>	The lower display limit.
in	<i>upper</i>	The upper display limit.

##### Example

Notice, this example uses an [x\\_axis](#) type. Any type that derives from the [plot\\_axis](#) type can be used.

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(x_axis) :: axis

  call axis%set_limits(0.0d0, 5.0d0)
end program
```

Definition at line 1368 of file fplot\_core.f90.

#### 6.14.2.12 procedure, public fplot\_core::plot\_axis::set\_title ( )

Sets the axis' title.

##### Syntax

```
subroutine set_title(class(plot_axis) this, character(len = *) txt)
```

##### Parameters

in, out	<i>this</i>	The <a href="#">plot_axis</a> object.
in	<i>txt</i>	The axis title. The number of characters must be less than or equal to PLOTDATA_MAX_NAME_LENGTH; else, the text string is truncated.

##### Example

Notice, this example uses an [x\\_axis](#) type. Any type that derives from the [plot\\_axis](#) type can be used.

```
program example
  use fplot_core
  implicit none

  type(x_axis) :: axis

  call axis%set_title("X Axis")
end program
```

Definition at line 1233 of file fplot\_core.f90.

#### 6.14.2.13 procedure, public fplot\_core::plot\_axis::set\_zero\_axis ( )

Sets a value determining if the axis should be drawn through zero of opposing axes.

##### Syntax

```
subroutine set_zero_axis(class(plot_axis) this, logical x)
```

##### Parameters

in, out	<i>this</i>	The <a href="#">plot_axis</a> object.
in	<i>x</i>	Set to true to draw as a zero axis; else, set to false.

##### Example

Notice, this example uses an [x\\_axis](#) type. Any type that derives from the [plot\\_axis](#) type can be used.

```
program example
  use fplot_core
  implicit none

  type(x_axis) :: axis

  call axis%get_zero_axis(.true.)
end program
```

Definition at line 1482 of file fplot\_core.f90.

#### 6.14.2.14 procedure, public `fplot_core::plot_axis::set_zero_axis_line_width ( )`

Sets the width of the line used to represent the zero axis line, if active.

#### Syntax

```
subroutine set_zero_axis_line_width(class(plot_axis) this, real(real32) x)
```

#### Parameters

in, out	<i>this</i>	The <a href="#">plot_axis</a> object.
in	<i>x</i>	The width of the line, in pixels.

#### Example

Notice, this example uses an [x\\_axis](#) type. Any type that derives from the [plot\\_axis](#) type can be used.

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(x_axis) :: axis

  call axis%get_zero_axis_line_width(3.0)
end program
```

Definition at line 1535 of file `fplot_core.f90`.

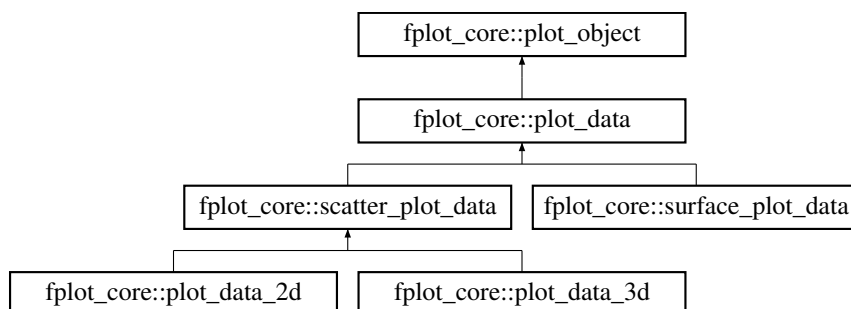
The documentation for this type was generated from the following file:

- `/home/jason/Documents/Code/fplot/src/fplot_core.f90`

## 6.15 `fplot_core::plot_data` Type Reference

Provides a container for plot data.

Inheritance diagram for `fplot_core::plot_data`:



#### Public Member Functions

- procedure, public `get_name => pd_get_name`  
*Gets the name to associate with this data set.*
- procedure, public `set_name => pd_set_name`  
*Sets the name to associate with this data set.*
- procedure(`pd_get_string_result`), deferred, public `get_data_string`  
*Gets the GNUPLOT command string containing the actual data to plot.*



### Private Attributes

- `character(len=plotdata_max_name_length) m_name = ""`  
*The name of the data set.*

### 6.15.1 Detailed Description

Provides a container for plot data.

Definition at line 1094 of file fplot\_core.f90.

### 6.15.2 Member Function/Subroutine Documentation

#### 6.15.2.1 procedure, public fplot\_core::plot\_data::get\_name ( )

Gets the name to associate with this data set.

### Syntax

```
character(len = :) function, allocatable get_name(class(plot_data) this)
```

### Parameters

in	<i>this</i>	The <a href="#">plot_data</a> object.
----	-------------	---------------------------------------

### Returns

The name.

### Example

```
program example
  use fplot_core
  implicit none

  type(plot_data) :: pd
  character(len = :), allocatable :: name

  ! Get the name
  name = pd%get_name()
end program
```

Definition at line 1121 of file fplot\_core.f90.

#### 6.15.2.2 procedure, public fplot\_core::plot\_data::set\_name ( )

Sets the name to associate with this data set.

### Syntax

```
subroutine set_name(class(plot_data) this, character(len = *) txt)
```

**Parameters**

in, out	<i>this</i>	The <a href="#">plot_data</a> object.
in	<i>txt</i>	The name.

**Example**

```

program example
  use fplot_core
  implicit none

  type(plot_data) :: pd

  ! Set the name
  call pd%set_name("Example Data Set")
end program

```

Definition at line 1143 of file fplot\_core.f90.

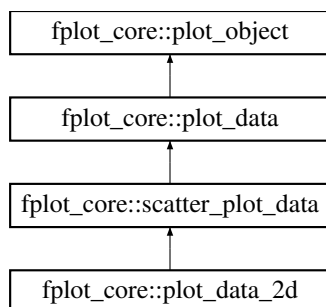
The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

**6.16 fplot\_core::plot\_data\_2d Type Reference**

Defines a two-dimensional plot data set.

Inheritance diagram for fplot\_core::plot\_data\_2d:

**Public Member Functions**

- procedure, public [get\\_axes\\_string](#) => pd2d\_get\_axes\_cmd  
*Gets the GNUPLOT command string defining which axes the data is to be plotted against.*
- procedure, public [get\\_data\\_string](#) => pd2d\_get\_data\_cmd  
*Gets the GNUPLOT command string containing the actual data to plot.*
- procedure, public [get\\_count](#) => pd2d\_get\_data\_count  
*Gets the number of data points.*
- procedure, public [get\\_x](#) => pd2d\_get\_x\_data  
*Gets the requested X data point.*
- procedure, public [set\\_x](#) => pd2d\_set\_x\_data  
*Sets the requested X data point.*
- procedure, public [get\\_y](#) => pd2d\_get\_y\_data

- Gets the requested Y data point.*
- procedure, public `set_y` => `pd2d_set_y_data`  
*Sets the requested Y data point.*
- procedure, public `get_draw_against_y2` => `pd2d_get_draw_against_y2`  
*Gets a value determining if the data should be plotted against the secondary y-axis.*
- procedure, public `set_draw_against_y2` => `pd2d_set_draw_against_y2`  
*Sets a value determining if the data should be plotted against the secondary y-axis.*
- generic, public `define_data` => `pd2d_set_data_1`, `pd2d_set_data_2`  
*Defines the data set.*

#### Private Member Functions

- procedure `pd2d_set_data_1`
- procedure `pd2d_set_data_2`

#### Private Attributes

- `real(real64)`, `dimension(:, :)`, allocatable `m_data`  
*An N-by-2 matrix containing the x and y data points.*
- logical `m_usey2` = `.false.`  
*Draw against the secondary y axis?*

#### 6.16.1 Detailed Description

Defines a two-dimensional plot data set.

Definition at line 3732 of file `fplot_core.f90`.

#### 6.16.2 Member Function/Subroutine Documentation

##### 6.16.2.1 generic, public `fplot_core::plot_data_2d::define_data` ( )

Defines the data set.

#### Overload 1

#### Syntax

```
subroutine define_data(class(plot_data_2d) this, real(real64) x(:), real(real64) y(:), optional
class(errors) err)
```

#### Parameters

in, out	<i>this</i>	The <code>plot_data_2d</code> object.
in	<i>x</i>	An N-element array containing the x coordinate data.
in	<i>y</i>	An N-element array containing the y coordinate data.
out	<i>err</i>	An optional errors-based object that if provided can be used to retrieve information relating to any errors encountered during execution. If not provided, a default implementation of the
Generated by Doxygen		errors class is used internally to provide error handling. Possible errors and warning messages that may be encountered are as follows. <ul style="list-style-type: none"> <li>• <code>PLOT_OUT_OF_MEMORY_ERROR</code>: Occurs if insufficient memory is available.</li> </ul>

### Example

The following example illustrates the use of the first overload. This form of the routine simply plots the supplied y coordinate data against the supplied x coordinate data.

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  ! Local Variables
  integer(int32), parameter :: npts = 1000
  real(real64), dimension(npts) :: x, y
  type(plot_2d) :: plt
  type(plot_data_2d) :: dataset
  class(plot_axis), pointer :: xaxis, yaxis
  type(legend), pointer :: leg

  ! Build a data set
  x = linspace(0.0d0, 10.0d0, npts)
  y = sin(10.0d0 * x) * sin(0.5d0 * x)

  call dataset%define_data(x, y)

  ! Set up the plot
  call plt%initialize()
  call plt%set_title("Example Plot")

  xaxis => plt%get_x_axis()
  call xaxis%set_title("X Axis")

  yaxis => plt%get_y_axis()
  call yaxis%set_title("Y Axis")

  ! Hide the legend
  leg => plt%get_legend()
  call leg%set_is_visible(.false.)

  ! Add the data to the plot
  call plt%push(dataset)

  ! Draw
  call plt%draw()
end program

```

### Overload 2

### Syntax

```

subroutine define_data(class(plot_data_2d) this, real(real64) y(:), optional class(errors) err)

```

### Parameters

in, out	<i>this</i>	The <a href="#">plot_data_2d</a> object.
in	<i>y</i>	An N-element array containing the y-coordinate data. This data will be plotted against its own index.
out	<i>err</i>	<p>An optional errors-based object that if provided can be used to retrieve information relating to any errors encountered during execution. If not provided, a default implementation of the errors class is used internally to provide error handling. Possible errors and warning messages that may be encountered are as follows.</p> <ul style="list-style-type: none"> <li>• PLOT_OUT_OF_MEMORY_ERROR: Occurs if insufficient memory is available.</li> </ul>

### Example

The following example illustrates the use of the second overload. This form of the routine simply plots the data against its array index (one-based).

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  ! Local Variables
  integer(int32), parameter :: npts = 1000
  real(real64), dimension(npts) :: x, y
  type(plot_2d) :: plt
  type(plot_data_2d) :: dataset
  class(plot_axis), pointer :: xaxis, yaxis
  type(legend), pointer :: leg

  ! Build a data set
  x = linspace(0.0d0, 10.0d0, npts)
  y = sin(10.0d0 * x) * sin(0.5d0 * x)

  call dataset%define_data(y)

  ! Set up the plot
  call plt%initialize()
  call plt%set_title("Example Plot")

  xaxis => plt%get_x_axis()
  call xaxis%set_title("X Axis")

  yaxis => plt%get_y_axis()
  call yaxis%set_title("Y Axis")

  ! Hide the legend
  leg => plt%get_legend()
  call leg%set_is_visible(.false.)

  ! Add the data to the plot
  call plt%push(dataset)

  ! Draw
  call plt%draw()
end program

```

Definition at line 4118 of file fplot\_core.f90.

#### 6.16.2.2 procedure, public fplot\_core::plot\_data\_2d::get\_axes\_string ( )

Gets the GNUPLOT command string defining which axes the data is to be plotted against.

##### Syntax

```
character(len = :) function, allocatable get_axis_string(class(plot_data_2d) this)
```

##### Parameters

in	this	The <a href="#">plot_data_2d</a> object.
----	------	--

##### Returns

The command string.

Definition at line 3749 of file fplot\_core.f90.

#### 6.16.2.3 procedure, public fplot\_core::plot\_data\_2d::get\_count ( )

Gets the number of data points.

##### Syntax

```
pure integer(int32) get_count(class(plot_data_2d) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_data_2d</a> object.
----	-------------	--

**Returns**

The number of data points.

**Example**

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd
  integer(int32) :: n

  ! Get the number of stored data points
  n = pd%get_count()
end program

```

Definition at line 3785 of file fplot\_core.f90.

**6.16.2.4 procedure, public fplot\_core::plot\_data\_2d::get\_data\_string ( )**

Gets the GNUPLOT command string containing the actual data to plot.

**Syntax**

```
character(len = :) function, allocatable get_data_string(class(plot_data_2d) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_data_2d</a> object.
----	-------------	--

**Returns**

The command string.

Definition at line 3760 of file fplot\_core.f90.

**6.16.2.5 procedure, public fplot\_core::plot\_data\_2d::get\_draw\_against\_y2 ( )**

Gets a value determining if the data should be plotted against the secondary y-axis.

**Syntax**

```
pure logical function get_draw_against_y2(class(plot_data_2d) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_data_2d</a> object.
----	-------------	--

### Returns

Returns true if the data should be plotted against the secondary y-axis; else, false to plot against the primary y-axis.

### Example

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd
  logical :: check

  ! Determine if this data set is plotted against the secondary
  ! y axis.
  check = pd%get_draw_against_y2()
end program

```

Definition at line 3915 of file fplot\_core.f90.

#### 6.16.2.6 procedure, public fplot\_core::plot\_data\_2d::get\_x( )

Gets the requested X data point.

### Syntax

```
pure real(real64) get_x(class(plot_data_2d) this, integer(int32) index)
```

### Parameters

in	<i>this</i>	The <a href="#">plot_data_2d</a> object.
in	<i>index</i>	The index of the data point to retrieve.

### Returns

The requested data point.

### Example

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd
  real(real64) :: x

  ! Get the x data point at the 100th index
  x = pd%get_x(100)
end program

```

Definition at line 3811 of file fplot\_core.f90.

#### 6.16.2.7 procedure, public fplot\_core::plot\_data\_2d::get\_y( )

Gets the requested Y data point.

### Syntax

```
pure real(real64) get_y(class(plot_data_2d) this, integer(int32) index)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_data_2d</a> object.
in	<i>index</i>	The index of the data point to retrieve.

**Returns**

The requested data point.

**Example**

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd
  real(real64) :: y

  ! Get the y data point at the 100th index
  y = pd%get_y(100)
end program

```

Definition at line 3862 of file fplot\_core.f90.

**6.16.2.8 procedure, public fplot\_core::plot\_data\_2d::set\_draw\_against\_y2 ( )**

Sets a value determining if the data should be plotted against the secondary y-axis.

**Syntax**

```

subroutine set_draw_against_y2(class(plot_data_2d) this, logical x)

```

**Parameters**

in, out	<i>this</i>	The <a href="#">plot_data_2d</a> object.
in	<i>x</i>	Set to true if the data should be plotted against the secondary y-axis; else, false to plot against the primary y-axis.

**Example**

This example illustrates the use of a secondary y axis.

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  ! Local Variables
  integer(int32), parameter :: npts = 1000
  real(real64), dimension(npts) :: x, y1, y2
  type(plot_2d) :: plt
  type(plot_data_2d) :: ds1, ds2
  class(plot_axis), pointer :: xaxis, yaxis, y2axis

  ! Build a data set
  x = linspace(0.0d0, 10.0d0, npts)
  y1 = exp(-0.5d0 * x) * abs(sin(x))
  y2 = cos(0.5d0 * x) * sin(10.0d0 * x)

  call ds1%define_data(x, y1)
  call ds1%set_name("f(x) = exp(-x / 2) * |sin(x)|")

```



```

call ds2%define_data(x, y2)
call ds2%set_name("f(x) = cos(x / 2) * sin(10 x)")

! Make the ds2 line green and dashed
call ds2%set_line_color(clr_green)
call ds2%set_line_style(line_dashed)

! Draw ds2 against the secondary y axis
call ds2%set_draw_against_y2(.true.)

! Ensure the plot knows it needs a secondary y axis
call plt%set_use_y2_axis(.true.)

! Set up the plot
call plt%initialize()
call plt%set_title("Example Plot")

xaxis => plt%get_x_axis()
call xaxis%set_title("X Axis")

yaxis => plt%get_y_axis()
call yaxis%set_title("Y Axis")

y2axis => plt%get_y2_axis()
call y2axis%set_title("Secondary Y Axis")

! Add the data to the plot
call plt%push(ds1)
call plt%push(ds2)

! Draw
call plt%draw()
end program

```

Definition at line 3986 of file fplot\_core.f90.

#### 6.16.2.9 procedure, public fplot\_core::plot\_data\_2d::set\_x( )

Sets the requested X data point.

##### Syntax

```
subroutine set_x(class(plot_data_2d) this, integer(int32) index, real(real64) x)
```

##### Parameters

in, out	<i>this</i>	The <a href="#">plot_data_2d</a> object.
in	<i>index</i>	The index of the data point to replace.
in	<i>x</i>	The data point.

##### Example

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd

  ! Set the x data point at the 100th index
  call pd%set_x(100, 1.25d0)
end program

```

Definition at line 3836 of file fplot\_core.f90.

#### 6.16.2.10 procedure, public `fplot_core::plot_data_2d::set_y ( )`

Sets the requested Y data point.

##### Syntax

```
subroutine set_y(class(plot_data_2d) this, integer(int32) index, real(real64) x)
```

##### Parameters

in, out	<i>this</i>	The <a href="#">plot_data_2d</a> object.
in	<i>index</i>	The index of the data point to replace.
in	<i>x</i>	The data point.

##### Example

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd

  ! Set the y data point at the 100th index
  call pd%set_y(100, 1.25d0)
end program
```

Definition at line 3887 of file `fplot_core.f90`.

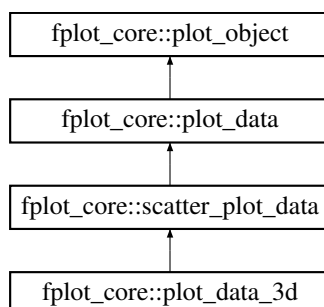
The documentation for this type was generated from the following file:

- `/home/jason/Documents/Code/fplot/src/fplot_core.f90`

## 6.17 `fplot_core::plot_data_3d` Type Reference

Defines a three-dimensional plot data set.

Inheritance diagram for `fplot_core::plot_data_3d`:



## Public Member Functions

- procedure, public [get\\_count](#) => pd3d\_get\_data\_count  
*Gets the number of data points.*
- procedure, public [get\\_x](#) => pd3d\_get\_x\_data  
*Gets the requested X data point.*
- procedure, public [set\\_x](#) => pd3d\_set\_x\_data  
*Sets the requested X data point.*
- procedure, public [get\\_y](#) => pd3d\_get\_y\_data  
*Gets the requested Y data point.*
- procedure, public [set\\_y](#) => pd3d\_set\_y\_data  
*Sets the requested Y data point.*
- procedure, public [get\\_z](#) => pd3d\_get\_z\_data  
*Gets the requested Z data point.*
- procedure, public [set\\_z](#) => pd3d\_set\_z\_data  
*Sets the requested Z data point.*
- procedure, public [get\\_axes\\_string](#) => pd3d\_get\_axes\_cmd  
*Gets the GNUPLOT command string defining which axes the data is to be plotted against.*
- procedure, public [get\\_data\\_string](#) => pd3d\_get\_data\_cmd  
*Gets the GNUPLOT command string containing the actual data to plot.*
- procedure, public [define\\_data](#) => pd3d\_set\_data\_1  
*Defines the data set.*

## Private Attributes

- real(real64), dimension(:, :), allocatable [m\\_data](#)  
*An N-by-3 matrix containing the x, y, and z data points.*

## 6.17.1 Detailed Description

Defines a three-dimensional plot data set.

Definition at line 4191 of file fplot\_core.f90.

## 6.17.2 Member Function/Subroutine Documentation

## 6.17.2.1 procedure, public fplot\_core::plot\_data\_3d::define\_data ( )

Defines the data set.

## Syntax

```
subroutine define_data(class(plot_data_3d) this, real(real64) x(:), real(real64) y(:), real(real64) z(:),
    optional class(errors) err)
```

## Parameters

in, out	<i>this</i>	The <a href="#">plot_data_2d</a> object.
in	<i>x</i>	An N-element array containing the x coordinate data.
in	<i>y</i>	An N-element array containing the y coordinate data.

## Parameters

in	z	An N-element array containing the z coordinate data.
out	err	<p>An optional errors-based object that if provided can be used to retrieve information relating to any errors encountered during execution. If not provided, a default implementation of the errors class is used internally to provide error handling. Possible errors and warning messages that may be encountered are as follows.</p> <ul style="list-style-type: none"> <li>• PLOT_OUT_OF_MEMORY_ERROR: Occurs if insufficient memory is available.</li> <li>• PLOT_ARRAY_SIZE_MISMATCH_ERROR: Occurs if x, y, and z are not the same size.</li> </ul>

## Example

The following example adds data to draw a helix to a 3D plot.

```

program example
  use, intrinsic :: iso_fortran_env
  use fplot_core
  implicit none

  ! Parameters
  integer(int32), parameter :: n = 1000

  ! Local Variables
  real(real64), dimension(n) :: t, x, y, z
  type(plot_3d) :: plt
  type(plot_data_3d) :: dl
  class(plot_axis), pointer :: xaxis, yaxis, zaxis
  type(legend), pointer :: leg

  ! Initialize the plot object
  call plt%initialize()
  leg => plt%get_legend()
  call leg%set_is_visible(.false.)

  ! Define titles
  call plt%set_title("Example Plot")

  xaxis => plt%get_x_axis()
  call xaxis%set_title("X Axis")

  yaxis => plt%get_y_axis()
  call yaxis%set_title("Y Axis")

  zaxis => plt%get_z_axis()
  call zaxis%set_title("Z Axis")

  ! Define the data
  t = linspace(0.0d0, 10.0d0, n)
  x = cos(5.0d0 * t)
  y = sin(5.0d0 * t)
  z = 2.0d0 * t

  call dl%define_data(x, y, z)

  ! Set up the data set
  call dl%set_line_color(clr_blue)
  call dl%set_line_width(2.0)

  ! Add the data to the plot
  call plt%push(dl)

  ! Let GNUPLOT draw the plot
  call plt%draw()
end program

```

Definition at line 4471 of file fplot\_core.f90.

#### 6.17.2.2 procedure, public fplot\_core::plot\_data\_3d::get\_axes\_string ( )

Gets the GNUPLOT command string defining which axes the data is to be plotted against.

**Syntax**

```
character(len = :) function, allocatable :: get_axes_string(class(plot_data_3d) this)
```

**Parameters**

in	this	The <a href="#">plot_data_3d</a> object.
----	------	--

**Returns**

The command string.

Definition at line 4384 of file fplot\_core.f90.

**6.17.2.3 procedure, public fplot\_core::plot\_data\_3d::get\_count ( )**

Gets the number of data points.

**Syntax**

```
pure integer(int32) function get_count(class(plot_data_3d) this)
```

**Parameters**

in	this	The <a href="#">plot_data_3d</a> object.
----	------	--

**Returns**

The number of data points.

**Example**

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_3d) :: pd
  integer(int32) :: n

  ! Get the number of stored data points
  n = pd%get_count()
end program
```

Definition at line 4220 of file fplot\_core.f90.

**6.17.2.4 procedure, public fplot\_core::plot\_data\_3d::get\_data\_string ( )**

Gets the GNUPLOT command string containing the actual data to plot.

**Syntax**

```
character(len = :) function, allocatable :: get_data_string(class(plot_data_3d) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_data_3d</a> object.
----	-------------	--

**Returns**

The command string.

Definition at line 4395 of file `fplot_core.f90`.

**6.17.2.5 procedure, public `fplot_core::plot_data_3d::get_x( )`**

Gets the requested X data point.

**Syntax**

```
pure real(real64) function get_x(class(plot_data_3d), this, integer(int32) index)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_data_3d</a> object.
in	<i>index</i>	The index of the data point to retrieve.

**Returns**

The requested data point.

**Example**

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_3d) :: pd
  real(real64) :: x

  ! Get the 10th value from the x-coordinate data
  x = pd%get_x(10)
end program
```

Definition at line 4246 of file `fplot_core.f90`.

**6.17.2.6 procedure, public `fplot_core::plot_data_3d::get_y( )`**

Gets the requested Y data point.

**Syntax**

```
pure real(real64) function get_y(class(plot_data_3d) this, this, integer(int32) index)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_data_3d</a> object.
in	<i>index</i>	The index of the data point to retrieve.

**Returns**

The requested data point.

**Example**

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_3d) :: pd
  real(real64) :: y

  ! Get the 10th value from the y-coordinate data
  y = pd%get_y(10)
end program
```

Definition at line 4297 of file fplot\_core.f90.

**6.17.2.7 procedure, public fplot\_core::plot\_data\_3d::get\_z( )**

Gets the requested Z data point.

**Syntax**

```
pure real(real64) function get_z(class(plot_data_3d) this, this, integer(int32) index)
```

**Parameters**

in	<i>this</i>	The <a href="#">plot_data_3d</a> object.
in	<i>index</i>	The index of the data point to retrieve.

**Returns**

The requested data point.

**Example**

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_3d) :: pd
  real(real64) :: z

  ! Get the 10th value from the z-coordinate data
  z = pd%get_z(10)
end program
```

Definition at line 4348 of file fplot\_core.f90.

### 6.17.2.8 procedure, public fplot\_core::plot\_data\_3d::set\_x ( )

Sets the requested X data point.

#### Syntax

```
subroutine set_x(class(plot_data_3d) this, integer(int32) index, real(real64) x)
```

#### Parameters

in, out	<i>this</i>	The <a href="#">plot_data_3d</a> object.
in	<i>index</i>	The index of the data point to replace.
in	<i>x</i>	The data point.

#### Example

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_3d) :: pd

  ! Set the 10th value in the x-coordinate data
  call pd%set_x(10, 50.0d0)
end program
```

Definition at line 4271 of file fplot\_core.f90.

### 6.17.2.9 procedure, public fplot\_core::plot\_data\_3d::set\_y ( )

Sets the requested Y data point.

#### Syntax

```
subroutine set_y(class(plot_data_3d) this, integer(int32) index, real(real64) x)
```

#### Parameters

in, out	<i>this</i>	The <a href="#">plot_data_3d</a> object.
in	<i>index</i>	The index of the data point to replace.
in	<i>x</i>	The data point.

#### Example

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_3d) :: pd

  ! Set the 10th value in the y-coordinate data
  call pd%set_y(10, 50.0d0)
end program
```

Definition at line 4322 of file fplot\_core.f90.



## 6.17.2.10 procedure, public fplot\_core::plot\_data\_3d::set\_z ( )

Sets the requested Z data point.

## Syntax

```
subroutine set_z(class(plot_data_3d) this, integer(int32) index, real(real64) x)
```

## Parameters

in, out	<i>this</i>	The <a href="#">plot_data_3d</a> object.
in	<i>index</i>	The index of the data point to replace.
in	<i>x</i>	The data point.

## Example

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_3d) :: pd

  ! Set the 10th value in the z-coordinate data
  call pd%set_z(10, 50.0d0)
end program
```

Definition at line 4373 of file `fplot_core.f90`.

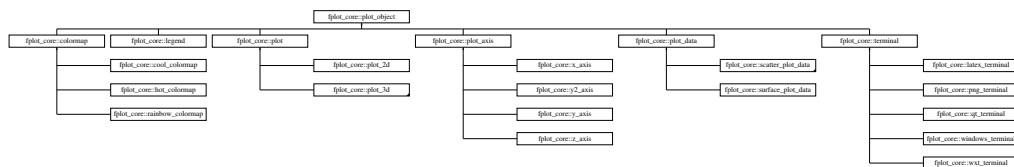
The documentation for this type was generated from the following file:

- `/home/jason/Documents/Code/fplot/src/fplot_core.f90`

## 6.18 fplot\_core::plot\_object Type Reference

The base type for a GNUPLOT object.

Inheritance diagram for `fplot_core::plot_object`:



## Public Member Functions

- procedure([get\\_string\\_result](#)), deferred, public [get\\_command\\_string](#)  
Returns the appropriate GNUPLOT command string to define the plot object properties.

### 6.18.1 Detailed Description

The base type for a GNUPLOT object.

Definition at line 196 of file `fplot_core.f90`.

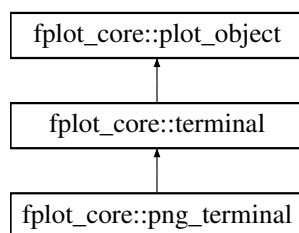
The documentation for this type was generated from the following file:

- `/home/jason/Documents/Code/fplot/src/fplot_core.f90`

## 6.19 `fplot_core::png_terminal` Type Reference

Defines a GNUPLOT PNG terminal object.

Inheritance diagram for `fplot_core::png_terminal`:



### Public Member Functions

- procedure, public `get_filename` => `png_get_filename`  
*Gets the filename for the output PNG file.*
- procedure, public `set_filename` => `png_set_filename`  
*Sets the filename for the output PNG file.*
- procedure, public `get_id_string` => `png_get_term_string`  
*Retrieves a GNUPLOT terminal identifier string.*
- procedure, public `get_command_string` => `png_get_command_string`  
*Returns the appropriate GNUPLOT command string to establish appropriate parameters.*

### Private Attributes

- character(len=3) `m_id` = "png"  
*The terminal ID string.*
- character(len=`gnuplot_max_path_length`) `m_fname` = "default.png"  
*The filename of the PNG file to write.*

### 6.19.1 Detailed Description

Defines a GNUPLOT PNG terminal object.

#### Example

The following example draws a simple plot, and illustrates the use of a [png\\_terminal](#) to draw directly to a PNG file.

```
program example
  use iso_fortran_env
  use fplot_core
  implicit none

  ! Local Variables & Parameters
  integer(int32), parameter :: npts = 1000
  real(real64), dimension(npts) :: x, y1, y2
  type(plot_2d) :: plt
  class(terminal), pointer :: term
  type(plot_data_2d) :: d1, d2
  class(plot_axis), pointer :: xaxis, yaxis
  type(legend), pointer :: leg

  ! Build a data set to plot
  x = linspace(0.0d0, 10.0d0, npts)
  y1 = sin(x) * cos(x)
  y2 = sqrt(x) * sin(x)

  call d1%define_data(x, y1)
  call d2%define_data(x, y2)

  ! Set up the plot
  call plt%initialize(gnuplot_terminal_png) ! Save to file directly
  call plt%set_title("Example Plot")

  xaxis => plt%get_x_axis()
  call xaxis%set_title("X Axis")

  yaxis => plt%get_y_axis()
  call yaxis%set_title("Y Axis")

  ! Put the legend in the upper left corner of the plot
  leg => plt%get_legend()
  call leg%set_horizontal_position(legend_left)
  call leg%set_vertical_position(legend_top)

  ! Set up line color and style properties to better distinguish each data set
  call d1%set_name("Data Set 1")
  call d1%set_line_color(clr_blue)

  call d2%set_name("Data Set 2")
  call d2%set_line_color(clr_green)

  ! Add the data to the plot
  call plt%push(d1)
  call plt%push(d2)

  ! Define the file to which the plot should be saved
  term => plt%get_terminal()
  select type (term)
    class is (png_terminal)
      call term%set_filename("example_plot.png")
    end select

  ! Draw the plot
  call plt%draw()
end program
```

Definition at line 890 of file fplot\_core.f90.

### 6.19.2 Member Function/Subroutine Documentation

#### 6.19.2.1 procedure, public fplot\_core::png\_terminal::get\_command\_string ( )

Returns the appropriate GNUPLOT command string to establish appropriate parameters.

#### Syntax

```
character(len = :) function, allocatable get_command_string(class(png_terminal) this)
```

**Parameters**

in	<i>this</i>	The terminal object.
----	-------------	----------------------

**Returns**

The GNUPLOT command string.

Definition at line 962 of file fplot\_core.f90.

**6.19.2.2 procedure, public fplot\_core::png\_terminal::get\_filename ( )**

Gets the filename for the output PNG file.

**Syntax**

```
character(len = :) function, allocatable get_filename(class(png_terminal) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">png_terminal</a> object.
----	-------------	--

**Returns**

The filename, including the file extension (.png).

**Example**

```
program example
  use fplot_core
  implicit none

  type(png_terminal) :: term
  character(len = :), allocatable :: fname

  ! Get the filename
  fname = term%get_filename()
end program
```

Definition at line 919 of file fplot\_core.f90.

**6.19.2.3 procedure, public fplot\_core::png\_terminal::get\_id\_string ( )**

Retrieves a GNUPLOT terminal identifier string.

**Syntax**

```
character(len = :) function, allocatable get_id_string(class(png_terminal) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">png_terminal</a> object.
----	-------------	--

**Returns**

The string.

Definition at line 951 of file fplot\_core.f90.

**6.19.2.4 procedure, public fplot\_core::png\_terminal::set\_filename ( )**

Sets the filename for the output PNG file.

**Syntax**

```
subroutine set_filename(class(png_terminal) this, character(len = *) txt)
```

**Parameters**

in, out	<i>this</i>	The <a href="#">png_terminal</a> object.
in	<i>txt</i>	The filename, including the file extension (.png).

**Example**

```
program example
  use fplot_core
  implicit none

  type(png_terminal) :: term

  ! Set the filename
  call term%set_filename("Example PNG File.png")
end program
```

Definition at line 941 of file fplot\_core.f90.

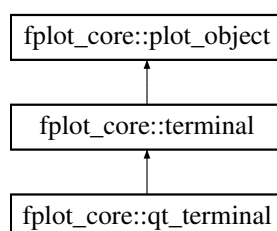
The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

**6.20 fplot\_core::qt\_terminal Type Reference**

Defines a GNUPLOT QT terminal object.

Inheritance diagram for fplot\_core::qt\_terminal:



## Public Member Functions

- procedure, public [get\\_id\\_string](#) => qt\_get\_term\_string  
*Retrieves a GNUPLOT terminal identifier string.*

## Private Attributes

- character(len=2) [m\\_id](#) = "qt"  
*The terminal ID string.*

### 6.20.1 Detailed Description

Defines a GNUPLOT QT terminal object.

Definition at line 767 of file `fplot_core.f90`.

### 6.20.2 Member Function/Subroutine Documentation

#### 6.20.2.1 procedure, public `fplot_core::qt_terminal::get_id_string ( )`

Retrieves a GNUPLOT terminal identifier string.

## Syntax

```
character(len = :) function, allocatable get_id_string(class(qt_terminal) this)
```

## Parameters

in	<i>this</i>	The <a href="#">qt_terminal</a> object.
----	-------------	---

## Returns

The string.

Definition at line 781 of file `fplot_core.f90`.

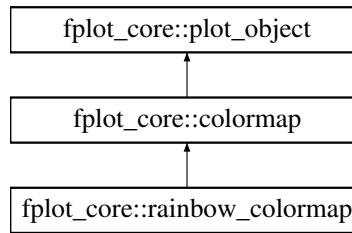
The documentation for this type was generated from the following file:

- `/home/jason/Documents/Code/fplot/src/fplot_core.f90`

## 6.21 `fplot_core::rainbow_colormap` Type Reference

Defines a rainbow colormap.

Inheritance diagram for `fplot_core::rainbow_colormap`:



## Public Member Functions

- procedure, public `get_color_string` => `rcm_get_clr`  
*Gets the GNUPLOT string defining the color distribution.*

### 6.21.1 Detailed Description

Defines a rainbow colormap.

#### Example

The following example illustrates a surface plot using a rainbow colormap.

```

program example
  use, intrinsic :: iso_fortran_env
  use fplot_core
  implicit none

  ! Parameters
  integer(int32), parameter :: m = 50
  integer(int32), parameter :: n = 50
  real(real64), parameter :: xmax = 5.0d0
  real(real64), parameter :: xmin = -5.0d0
  real(real64), parameter :: ymax = 5.0d0
  real(real64), parameter :: ymin = -5.0d0

  ! Local Variables
  real(real64), dimension(n) :: xdata
  real(real64), dimension(m) :: ydata
  real(real64), dimension(:, :), pointer :: x, y
  real(real64), dimension(m, n, 2), target :: xy
  real(real64), dimension(m, n) :: z
  type(surface_plot) :: plt
  type(surface_plot_data) :: d1
  type(rainbow_colormap) :: map ! Using a rainbow colormap
  class(plot_axis), pointer :: xaxis, yaxis, zaxis

  ! Define the data
  xdata = linspace(xmin, xmax, n)
  ydata = linspace(ymin, ymax, m)
  xy = meshgrid(xdata, ydata)
  x => xy(:, :, 1)
  y => xy(:, :, 2)

  ! Define the function to plot
  z = sin(sqrt(x**2 + y**2))

  ! Create the plot
  call plt%initialize()
  call plt%set_colormap(map)

  ! Define titles
  call plt%set_title("Surface Example Plot 1")

  xaxis => plt%get_x_axis()
  call xaxis%set_title("X Axis")

  yaxis => plt%get_y_axis()
  call yaxis%set_title("Y Axis")

  zaxis => plt%get_z_axis()
  call zaxis%set_title("Z Axis")

```

```

! Define the data set
call dl%define_data(x, y, z)
call dl%set_name("sin(sqrt(x**2 + y**2))")
call plt%push(dl)

! Let GNUPLOT draw the plot
call plt%draw()
end program

```

Definition at line 2892 of file fplot\_core.f90.

## 6.21.2 Member Function/Subroutine Documentation

### 6.21.2.1 procedure, public fplot\_core::rainbow\_colormap::get\_color\_string ( )

Gets the GNUPLOT string defining the color distribution.

#### Syntax

```
character(len = :) function, allocatable get_color_string(class(rainbow_colormap) this)
```

#### Parameters

in	this	The <a href="#">rainbow_colormap</a> object.
----	------	--

#### Returns

The command string.

Definition at line 2903 of file fplot\_core.f90.

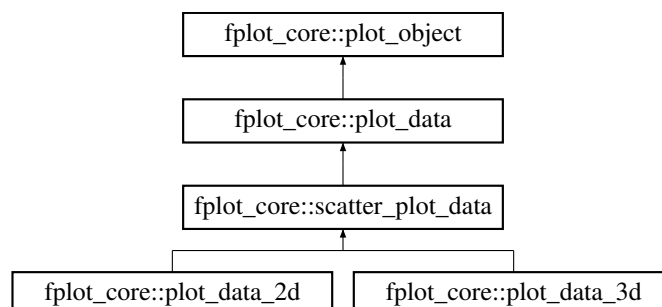
The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

## 6.22 fplot\_core::scatter\_plot\_data Type Reference

A [plot\\_data](#) object for describing scatter plot data sets.

Inheritance diagram for fplot\_core::scatter\_plot\_data:





## Public Member Functions

- procedure, public [get\\_command\\_string](#) => `spd_get_cmd`  
*Gets the GNUPLOT command string to represent this [scatter\\_plot\\_data](#) object.*
- procedure, public [get\\_line\\_width](#) => `spd_get_line_width`  
*Gets the width of the line, in pixels.*
- procedure, public [set\\_line\\_width](#) => `spd_set_line_width`  
*Sets the width of the line, in pixels.*
- procedure, public [get\\_line\\_style](#) => `spd_get_line_style`  
*Gets the line style.*
- procedure, public [set\\_line\\_style](#) => `spd_set_line_style`  
*Sets the line style.*
- procedure, public [get\\_line\\_color](#) => `spd_get_line_color`  
*Gets the line color.*
- procedure, public [set\\_line\\_color](#) => `spd_set_line_color`  
*Sets the line color.*
- procedure, public [get\\_draw\\_line](#) => `spd_get_draw_line`  
*Gets a value determining if a line should be drawn.*
- procedure, public [set\\_draw\\_line](#) => `spd_set_draw_line`  
*Sets a value determining if a line should be drawn.*
- procedure, public [get\\_draw\\_markers](#) => `spd_get_draw_markers`  
*Gets a value determining if data point markers should be drawn.*
- procedure, public [set\\_draw\\_markers](#) => `spd_set_draw_markers`  
*Sets a value determining if data point markers should be drawn.*
- procedure, public [get\\_marker\\_style](#) => `spd_get_marker_style`  
*Gets the marker style.*
- procedure, public [set\\_marker\\_style](#) => `spd_set_marker_style`  
*Sets the marker style.*
- procedure, public [get\\_marker\\_scaling](#) => `spd_get_marker_scaling`  
*Gets the marker scaling.*
- procedure, public [set\\_marker\\_scaling](#) => `spd_set_marker_scaling`  
*Sets the marker scaling.*
- procedure, public [get\\_marker\\_frequency](#) => `spd_get_marker_frequency`  
*Gets the marker frequency.*
- procedure, public [set\\_marker\\_frequency](#) => `spd_set_marker_frequency`  
*Sets the marker frequency.*
- procedure, public [get\\_use\\_auto\\_color](#) => `spd_get_use_auto_colors`  
*Gets a value determining if GNUPLOT should automatically choose line colors.*
- procedure, public [set\\_use\\_auto\\_color](#) => `spd_set_use_auto_colors`  
*Sets a value determining if GNUPLOT should automatically choose line colors.*
- procedure([spd\\_get\\_int\\_value](#)), deferred, public [get\\_count](#)  
*Gets the number of data points.*
- procedure([spd\\_get\\_value](#)), deferred, public [get\\_x](#)  
*Gets the requested X data point.*
- procedure([spd\\_set\\_value](#)), deferred, public [set\\_x](#)  
*Sets the requested X data point.*
- procedure([spd\\_get\\_value](#)), deferred, public [get\\_y](#)  
*Gets the requested Y data point.*
- procedure([spd\\_set\\_value](#)), deferred, public [set\\_y](#)  
*Sets the requested X data point.*
- procedure([spd\\_get\\_string\\_result](#)), deferred, public [get\\_axes\\_string](#)  
*Gets the GNUPLOT command string defining which axes the data is to be plotted against.*

## Private Attributes

- logical `m_drawline` = `.true.`  
*Draw the line?*
- logical `m_drawmarkers` = `.false.`  
*Draw the markers?*
- integer(int32) `m_markerfrequency` = 1  
*Marker frequency.*
- type(color) `m_linecolor` = `CLR_BLUE`  
*Line color.*
- real(real32) `m_linewidth` = 1.0  
*Line width.*
- integer(int32) `m_linestyle` = `LINE_SOLID`  
*Line style.*
- integer(int32) `m_markertype` = `MARKER_X`  
*Marker type.*
- real(real32) `m_markersize` = 1.0  
*Marker size multiplier.*
- logical `m_useautocolor` = `.false.`  
*Let GNUPLOT choose colors automatically.*

## 6.22.1 Detailed Description

A `plot_data` object for describing scatter plot data sets.

Definition at line 3095 of file `fplot_core.f90`.

## 6.22.2 Member Function/Subroutine Documentation

### 6.22.2.1 procedure, public `fplot_core::scatter_plot_data::get_command_string ( )`

Gets the GNUPLOT command string to represent this `scatter_plot_data` object.

## Syntax

```
character(len = :) function, allocatable get_command_string(class(scatter_plot_data) this)
```

## Parameters

in	this	The <code>scatter_plot_data</code> object.
----	------	--

## Returns

The command string.

Definition at line 3126 of file `fplot_core.f90`.

## 6.22.2.2 procedure, public fplot\_core::scatter\_plot\_data::get\_draw\_line ( )

Gets a value determining if a line should be drawn.

## Syntax

```
pure logical function get_draw_line(class(scatter_plot_data) this)
```

## Parameters

in	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
----	-------------	---

## Returns

Returns true if the line should be drawn; else, false.

## Example

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from [scatter\\_plot\\_data](#).

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd
  logical :: check

  ! Check to see if a line should be drawn to connect data points
  check = pd%get_draw_line()
end program
```

Definition at line 3323 of file fplot\_core.f90.

## 6.22.2.3 procedure, public fplot\_core::scatter\_plot\_data::get\_draw\_markers ( )

Gets a value determining if data point markers should be drawn.

## Syntax

```
pure logical function get_draw_markers(class(scatter_plot_data) this)
```

## Parameters

in	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
----	-------------	---

## Returns

Returns true if the markers should be drawn; else, false.

## Example

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from [scatter\\_plot\\_data](#).

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd
  logical :: check

  ! Check to see if markers should be drawn at data points
  check = pd%get_draw_markers()
end program

```

Definition at line 3377 of file fplot\_core.f90.

#### 6.22.2.4 procedure, public fplot\_core::scatter\_plot\_data::get\_line\_color ( )

Gets the line color.

##### Syntax

```
pure type(color) function get_line_color(class(scatter_plot_data) this)
```

##### Parameters

in	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
----	-------------	---

##### Returns

The color.

##### Example

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from [scatter\\_plot\\_data](#).

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd
  type(color) :: clr

  ! Get the line color
  clr = pd%get_line_color()
end program

```

Definition at line 3270 of file fplot\_core.f90.

#### 6.22.2.5 procedure, public fplot\_core::scatter\_plot\_data::get\_line\_style ( )

Gets the line style.

##### Syntax

```
pure integer(int32) function get_line_style(class(scatter_plot_data) this)
```

## Parameters

in	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
----	-------------	---

## Returns

The line style. The line style must be one of the following:

- LINE\_DASHED
- LINE\_DASH\_DOTTED
- LINE\_DASH\_DOT\_DOT
- LINE\_DOTTED
- LINE\_SOLID

## Example

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from [scatter\\_plot\\_data](#).

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd
  integer(int32) :: style

  ! Get the line style
  style = pd%get_line_style()
end program

```

Definition at line 3211 of file fplot\_core.f90.

## 6.22.2.6 procedure, public fplot\_core::scatter\_plot\_data::get\_line\_width ( )

Gets the width of the line, in pixels.

## Syntax

```
pure real(real32) function get_line_width(class(scatter_plot_data) this)
```

## Parameters

in	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
----	-------------	---

## Returns

The line width.

## Example

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from [scatter\\_plot\\_data](#).

```

program example
  use fplot_core
  use iso_fortran_env

```

```

implicit none

type(plot_data_2d) :: pd
real(real32) :: width

! Get the line width
width = pd%get_line_width()
end program

```

Definition at line 3153 of file fplot\_core.f90.

#### 6.22.2.7 procedure, public fplot\_core::scatter\_plot\_data::get\_marker\_frequency ( )

Gets the marker frequency.

##### Syntax

```
pure integer(int32) function get_marker_frequency(class(scatter_plot_data) this)
```

##### Parameters

in	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
----	-------------	---

##### Returns

The marker frequency.

##### Example

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from [scatter\\_plot\\_data](#).

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd
  integer(int32) :: freq

  ! Get the data point marker frequency
  freq = pd%get_marker_frequency()
end program

```

Definition at line 3565 of file fplot\_core.f90.

#### 6.22.2.8 procedure, public fplot\_core::scatter\_plot\_data::get\_marker\_scaling ( )

Gets the marker scaling.

##### Syntax

```
pure real(real32) function get_marker_scaling(class(scatter_plot_data) this)
```

##### Parameters

in	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
----	-------------	---

**Returns**

The scaling factor.

**Example**

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from [scatter\\_plot\\_data](#).

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd
  real(real32) :: scaling

  ! Get the data point marker scaling factor
  scaling = pd%get_marker_scaling()
end program
```

Definition at line 3511 of file fplot\_core.f90.

**6.22.2.9 procedure, public fplot\_core::scatter\_plot\_data::get\_marker\_style ( )**

Gets the marker style.

**Syntax**

```
pure integer(int32) function get_marker_style(class(scatter_plot_data) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
----	-------------	---

**Returns**

The marker type. The marker type must be one of the following:

- MARKER\_ASTERISK
- MARKER\_EMPTY\_CIRCLE
- MARKER\_EMPTY\_NABLA
- MARKER\_EMPTY\_RHOMBUS
- MARKER\_EMPTY\_SQUARE
- MARKER\_EMPTY\_TRIANGLE
- MARKER\_FILLED\_CIRCLE
- MARKER\_FILLED\_NABLA
- MARKER\_FILLED\_RHOMBUS
- MARKER\_FILLED\_SQUARE
- MARKER\_FILLED\_TRIANGLE
- MARKER\_PLUS
- MARKER\_X

**Example**

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from [scatter\\_plot\\_data](#).

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd
  integer(int32) :: marker

  ! Get the data point marker style
  marker = pd%get_marker_style()
end program

```

Definition at line 3444 of file fplot\_core.f90.

#### 6.22.2.10 procedure, public fplot\_core::scatter\_plot\_data::get\_use\_auto\_color ( )

Gets a value determining if GNUPLOT should automatically choose line colors.

##### Syntax

```
pure logical function get_use_auto_color(class(scatter_plot_data) this)
```

##### Parameters

in	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
----	-------------	---

##### Returns

Returns true if GNUPLOT should choose colors; else, false.

Definition at line 3603 of file fplot\_core.f90.

#### 6.22.2.11 procedure, public fplot\_core::scatter\_plot\_data::set\_draw\_line ( )

Sets a value determining if a line should be drawn.

##### Syntax

```
subroutine set_draw_line(class(scatter_plot_data) this, logical x)
```

##### Parameters

in, out	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
in	<i>x</i>	Set to true if the line should be drawn; else, false.

##### Example

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from [scatter\\_plot\\_data](#).

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

```



```

type(plot_data_2d) :: pd

! Force a line to be drawn between data points
call pd%set_draw_line(.true.)
end program

```

Definition at line 3349 of file fplot\_core.f90.

#### 6.22.2.12 procedure, public fplot\_core::scatter\_plot\_data::set\_draw\_markers ( )

Sets a value determining if data point markers should be drawn.

##### Syntax

```
subroutine set_draw_markers(class(scatter_plot_data) this, logical x)
```

##### Parameters

in, out	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
in	<i>x</i>	Set to true if the markers should be drawn; else, false.

##### Example

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from [scatter\\_plot\\_data](#).

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd

  ! Force markers to be drawn at data points
  call pd%set_draw_markers(.true.)
end program

```

Definition at line 3404 of file fplot\_core.f90.

#### 6.22.2.13 procedure, public fplot\_core::scatter\_plot\_data::set\_line\_color ( )

Sets the line color.

##### Syntax

```
subroutine set_line_color(class(scatter_plot_data) this, type(color) x)
```

##### Parameters

in, out	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
in	<i>x</i>	The color.

##### Example

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from

[scatter\\_plot\\_data.](#)

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd

  ! Set the line color to red
  call pd%set_line_color(clr_red)
end program

```

Definition at line 3296 of file fplot\_core.f90.

#### 6.22.2.14 procedure, public fplot\_core::scatter\_plot\_data::set\_line\_style ( )

Sets the line style.

#### Syntax

```

subroutine set_line_style(class(scatter_plot_data) this, integer(int32) x)

```

#### Parameters

in, out	this	The <a href="#">scatter_plot_data</a> object.
in	x	<p>The line style. The line style must be one of the following:</p> <ul style="list-style-type: none"> <li>• LINE_DASHED</li> <li>• LINE_DASH_DOTTED</li> <li>• LINE_DASH_DOT_DOT</li> <li>• LINE_DOTTED</li> <li>• LINE_SOLID</li> </ul>

#### Example

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from [scatter\\_plot\\_data](#).

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd

  ! Set the line style
  call pd%get_line_style(line_dashed)
end program

```

Definition at line 3243 of file fplot\_core.f90.

#### 6.22.2.15 procedure, public fplot\_core::scatter\_plot\_data::set\_line\_width ( )

Sets the width of the line, in pixels.

#### Syntax

```

subroutine set_line_width(class(scatter_plot_data) this, real(real32) x)

```

## Parameters

in, out	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
in	<i>x</i>	The line width.

## Example

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from [scatter\\_plot\\_data](#).

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd

  ! Set the line width
  call pd%set_line_width(2.0)
end program

```

Definition at line 3179 of file fplot\_core.f90.

## 6.22.2.16 procedure, public fplot\_core::scatter\_plot\_data::set\_marker\_frequency ( )

Sets the marker frequency.

## Syntax

```

subroutine set_marker_frequency(class(scatter_plot_data) this, integer(int32) x)

```

## Parameters

in, out	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
in	<i>x</i>	The marker frequency.

## Example

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from [scatter\\_plot\\_data](#).

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd
  real(real32) :: scaling

  ! Set a data point marker every second data point
  call pd%set_marker_frequency(2)
end program

```

Definition at line 3592 of file fplot\_core.f90.

## 6.22.2.17 procedure, public fplot\_core::scatter\_plot\_data::set\_marker\_scaling ( )

Sets the marker scaling.

**Syntax**

```
subroutine set_marker_scaling(class(scatter_plot_data) this, real(real32) x)
```

## Parameters

in, out	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
in	<i>x</i>	The scaling factor.

## Example

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from [scatter\\_plot\\_data](#).

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd

  ! Set the data point marker scaling factor such that the marker
  ! is scaled by a factor of 2
  call pd%set_marker_scaling(2.0)
end program

```

Definition at line 3538 of file fplot\_core.f90.

## 6.22.2.18 procedure, public fplot\_core::scatter\_plot\_data::set\_marker\_style ( )

Sets the marker style.

## Syntax

```

subroutine set_marker_style(class(scatter_plot_data) this, integer(int32) x)

```

## Parameters

in, out	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
in	<i>x</i>	<p>The marker type. The marker type must be one of the following:</p> <ul style="list-style-type: none"> <li>• MARKER_ASTERISK</li> <li>• MARKER_EMPTY_CIRCLE</li> <li>• MARKER_EMPTY_NABLA</li> <li>• MARKER_EMPTY_RHOMBUS</li> <li>• MARKER_EMPTY_SQUARE</li> <li>• MARKER_EMPTY_TRIANGLE</li> <li>• MARKER_FILLED_CIRCLE</li> <li>• MARKER_FILLED_NABLA</li> <li>• MARKER_FILLED_RHOMBUS</li> <li>• MARKER_FILLED_SQUARE</li> <li>• MARKER_FILLED_TRIANGLE</li> <li>• MARKER_PLUS</li> <li>• MARKER_X</li> </ul>

### Example

This example makes use of the [plot\\_data\\_2d](#) type; however, this example is valid for any type that derives from [scatter\\_plot\\_data](#).

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(plot_data_2d) :: pd

  ! Set the data point marker style to a plus (+) sign
  call pd%set_marker_style(marker_plus)
end program

```

Definition at line 3484 of file fplot\_core.f90.

#### 6.22.2.19 procedure, public fplot\_core::scatter\_plot\_data::set\_use\_auto\_color ( )

Sets a value determining if GNUPLOT should automatically choose line colors.

### Syntax

```

subroutine set_use_auto_color(class(scatter_plot_data) this, logical x)

```

### Parameters

in, out	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
in	<i>x</i>	Set to true if GNUPLOT should choose colors; else, false.

Definition at line 3614 of file fplot\_core.f90.

The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

## 6.23 fplot\_core::spd\_get\_int\_value Interface Reference

Retrieves an integer value from a [scatter\\_plot\\_data](#) object.

### Private Member Functions

- pure integer(int32) function **spd\_get\_int\_value** (this)

#### 6.23.1 Detailed Description

Retrieves an integer value from a [scatter\\_plot\\_data](#) object.

### Parameters

in	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
----	-------------	---

**Returns**

The requested value.

Definition at line 6753 of file fplot\_core.f90.

The documentation for this interface was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

**6.24 fplot\_core::spd\_get\_string\_result Interface Reference**

Retrieves a string from a [scatter\\_plot\\_data](#) object.

**Private Member Functions**

- character(len=:) function, allocatable **spd\_get\_string\_result** (this)

**6.24.1 Detailed Description**

Retrieves a string from a [scatter\\_plot\\_data](#) object.

**Parameters**

in	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
----	-------------	---

**Returns**

The string.

Definition at line 6764 of file fplot\_core.f90.

The documentation for this interface was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

**6.25 fplot\_core::spd\_get\_value Interface Reference**

Retrieves a numeric value from a [scatter\\_plot\\_data](#) object.

**Private Member Functions**

- pure real(real64) function **spd\_get\_value** (this, index)

**6.25.1 Detailed Description**

Retrieves a numeric value from a [scatter\\_plot\\_data](#) object.

**Parameters**

in	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
in	<i>index</i>	The index of the value to retrieve.

**Returns**

The requested value.

Definition at line 6728 of file `fplot_core.f90`.

The documentation for this interface was generated from the following file:

- `/home/jason/Documents/Code/fplot/src/fplot_core.f90`

**6.26 fplot\_core::spd\_set\_value Interface Reference**

Sets a numeric value into a [scatter\\_plot\\_data](#) object.

**Private Member Functions**

- subroutine **spd\_set\_value** (*this*, *index*, *x*)

**6.26.1 Detailed Description**

Sets a numeric value into a [scatter\\_plot\\_data](#) object.

**Parameters**

in, out	<i>this</i>	The <a href="#">scatter_plot_data</a> object.
in	<i>index</i>	The index of the value to retrieve.
in	<i>x</i>	The value.

Definition at line 6741 of file `fplot_core.f90`.

The documentation for this interface was generated from the following file:

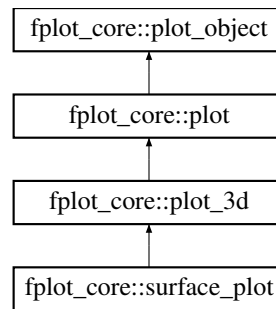
- `/home/jason/Documents/Code/fplot/src/fplot_core.f90`

**6.27 fplot\_core::surface\_plot Type Reference**

A plot object defining a 3D surface plot.

Inheritance diagram for `fplot_core::surface_plot`:





### Public Member Functions

- procedure, public `initialize` => `surf_init`  
*Initializes the [surface\\_plot](#) object.*
- procedure, public `get_show_hidden` => `surf_get_show_hidden`  
*Gets a value indicating if hidden lines should be shown.*
- procedure, public `set_show_hidden` => `surf_set_show_hidden`  
*Sets a value indicating if hidden lines should be shown.*
- procedure, public `get_command_string` => `surf_get_cmd`  
*Gets the GNUPLLOT command string to represent this [plot\\_3d](#) object.*
- procedure, public `get_colormap` => `surf_get_colormap`  
*Gets a pointer to the colormap object.*
- procedure, public `set_colormap` => `surf_set_colormap`  
*Sets the colormap object.*
- procedure, public `get_allow_smoothing` => `surf_get_smooth`  
*Gets a value determining if the plotted surfaces should be smoothed.*
- procedure, public `set_allow_smoothing` => `surf_set_smooth`  
*Sets a value determining if the plotted surfaces should be smoothed.*
- procedure, public `get_show_contours` => `surf_get_show_contours`  
*Gets a value determining if a contour plot should be drawn in conjunction with the surface plot.*
- procedure, public `set_show_contours` => `surf_set_show_contours`  
*Sets a value determining if a contour plot should be drawn in conjunction with the surface plot.*
- procedure, public `get_show_colorbar` => `surf_get_show_colorbar`  
*Gets a value determining if the colorbar should be shown.*
- procedure, public `set_show_colorbar` => `surf_set_show_colorbar`  
*Sets a value determining if the colorbar should be shown.*
- procedure, public `get_use_lighting` => `surf_get_use_lighting`  
*Gets a value indicating if lighting, beyond the ambient light source, is to be used.*
- procedure, public `set_use_lighting` => `surf_set_use_lighting`  
*Sets a value indicating if lighting, beyond the ambient light source, is to be used.*
- procedure, public `get_light_intensity` => `surf_get_light_intensity`  
*Gets the ratio of the strength of the light source relative to the ambient light.*
- procedure, public `set_light_intensity` => `surf_set_light_intensity`  
*Sets the ratio of the strength of the light source relative to the ambient light.*
- procedure, public `get_specular_intensity` => `surf_get_specular_intensity`  
*Gets the ratio of the strength of the specular light source relative to the ambient light.*
- procedure, public `set_specular_intensity` => `surf_set_specular_intensity`  
*Sets the ratio of the strength of the specular light source relative to the ambient light.*

## Private Member Functions

- final [surf\\_clean\\_up](#)  
*Cleans up resources held by the [surface\\_plot](#) object.*

## Private Attributes

- logical [m\\_showhidden](#) = .false.  
*Show hidden lines.*
- class([colormap](#)), pointer [m\\_colormap](#)  
*The colormap.*
- logical [m\\_smooth](#) = .true.  
*Smooth the surface?*
- logical [m\\_contour](#) = .false.  
*Show a contour plot as well as the surface plot?*
- logical [m\\_showcolorbar](#) = .true.  
*Show the colorbar?*
- logical [m\\_uselighting](#) = .false.  
*Use lighting?*
- real(real32) [m\\_lightintensity](#) = 0.5  
*Lighting intensity (0 - 1) - default is 0.5.*
- real(real32) [m\\_specular](#) = 0.5  
*Specular highlight intensity (0 - 1)*

### 6.27.1 Detailed Description

A plot object defining a 3D surface plot.

#### Example

The following example illustrates a surface plot using a rainbow colormap.

```
program example
  use, intrinsic :: iso_fortran_env
  use fplot_core
  implicit none

  ! Parameters
  integer(int32), parameter :: m = 50
  integer(int32), parameter :: n = 50
  real(real64), parameter :: xmax = 5.0d0
  real(real64), parameter :: xmin = -5.0d0
  real(real64), parameter :: ymax = 5.0d0
  real(real64), parameter :: ymin = -5.0d0

  ! Local Variables
  real(real64), dimension(n) :: xdata
  real(real64), dimension(m) :: ydata
  real(real64), dimension(:, :), pointer :: x, y
  real(real64), dimension(m, n, 2), target :: xy
  real(real64), dimension(m, n) :: z
  type(surface_plot) :: plt
  type(surface_plot_data) :: d1
  class(plot_axis), pointer :: xaxis, yaxis, zaxis

  ! Define the data
  xdata = linspace(xmin, xmax, n)
  ydata = linspace(ymin, ymax, m)
  xy = meshgrid(xdata, ydata)
  x => xy(:, :, 1)
  y => xy(:, :, 2)

  ! Define the function to plot
  z = sin(sqrt(x**2 + y**2))
```

```

! Create the plot
call plt%initialize()

! Define titles
call plt%set_title("Surface Example Plot 1")

xaxis => plt%get_x_axis()
call xaxis%set_title("X Axis")

yaxis => plt%get_y_axis()
call yaxis%set_title("Y Axis")

zaxis => plt%get_z_axis()
call zaxis%set_title("Z Axis")

! Define the data set
call dl%define_data(x, y, z)
call dl%set_name("sin(sqrt(x**2 + y**2))")
call plt%push(dl)

! Let GNUPLOT draw the plot
call plt%draw()
end program

```

Definition at line 5875 of file fplot\_core.f90.

## 6.27.2 Member Function/Subroutine Documentation

### 6.27.2.1 procedure, public fplot\_core::surface\_plot::get\_allow\_smoothing ( )

Gets a value determining if the plotted surfaces should be smoothed.

#### Syntax

```
pure logical function get_allow_smoothing(class(surface_plot) this)
```

#### Parameters

in	this	The <a href="#">surface_plot</a> object.
----	------	--

#### Returns

Returns true if the surface should be smoothed; else, false.

#### Example

```

program example
  use fplot_core
  implicit none

  type(surface_plot) :: plt
  logical :: check

  ! Check to see if the surfaces should be smoothed by interpolation.
  check = plt%get_allow_smoothing()
end program

```

Definition at line 6115 of file fplot\_core.f90.

### 6.27.2.2 procedure, public fplot\_core::surface\_plot::get\_colormap ( )

Gets a pointer to the colormap object.

#### Syntax

```
class(colormap) function, pointer get_colormap(class(surface_plot) this)
```

#### Parameters

in	this	The <a href="#">surface_plot</a> object.
----	------	--

#### Returns

A pointer to the colormap object. If no colormap is defined, a null pointer is returned.

#### Example

```
program example
  use fplot_core
  implicit none

  type(surface_plot) :: plt
  class(colormap), pointer :: map

  ! Get a pointer to the current colormap
  map => plt%get_colormap()
end program
```

Definition at line 6058 of file fplot\_core.f90.

### 6.27.2.3 procedure, public fplot\_core::surface\_plot::get\_command\_string ( )

Gets the GNUPLOT command string to represent this [plot\\_3d](#) object.

#### Syntax

```
character(len = :) function, allocatable get_command_string(class(surface_plot) this)
```

#### Parameters

in	this	The <a href="#">surface_plot</a> object.
----	------	--

#### Returns

The command string.

Definition at line 6033 of file fplot\_core.f90.

### 6.27.2.4 procedure, public fplot\_core::surface\_plot::get\_light\_intensity ( )

Gets the ratio of the strength of the light source relative to the ambient light.

**Syntax**

```
pure real(real32) function get_light_intensity(class(surface_plot) this)
```

**Parameters**

in	this	The <a href="#">surface_plot</a> object.
----	------	--

**Returns**

The light intensity ratio.

**Example**

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(surface_plot) :: plt
  real(real32) :: val

  ! Get the lighting intensity
  val = plt%get_light_intensity()
end program

```

Definition at line 6423 of file fplot\_core.f90.

**6.27.2.5 procedure, public fplot\_core::surface\_plot::get\_show\_colorbar ( )**

Gets a value determining if the colorbar should be shown.

**Syntax**

```

pure logical function get_show_colorbar(class(surface_plot) this)

```

**Parameters**

in	this	The <a href="#">surface_plot</a> object.
----	------	--

**Returns**

Returns true if the colorbar should be drawn; else, false.

**Example**

```

program example
  use fplot_core
  implicit none

  type(surface_plot) :: plt
  logical :: check

  ! Check to see if the colorbar is shown
  check = plt%get_show_colorbar()
end program

```

Definition at line 6269 of file fplot\_core.f90.

#### 6.27.2.6 procedure, public fplot\_core::surface\_plot::get\_show\_contours ( )

Gets a value determining if a contour plot should be drawn in conjunction with the surface plot.

#### Syntax

```
pure logical function get_show_contours(class(surface_plot) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">surface_plot</a> object.
----	-------------	--

**Returns**

Returns true if the contour plot should be drawn; else, false to only draw the surface.

**Example**

```

program example
  use fplot_core
  implicit none

  type(surface_plot) :: plt
  logical :: check

  ! Check to see if contour lines are to be drawn
  check = plt%get_show_countours()
end program

```

Definition at line 6165 of file fplot\_core.f90.

**6.27.2.7 procedure, public fplot\_core::surface\_plot::get\_show\_hidden ( )**

Gets a value indicating if hidden lines should be shown.

**Syntax**

```
pure logical function get_show_hidden(class(surface_plot) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">surface_plot</a> object.
----	-------------	--

**Returns**

Returns true if hidden lines should be shown; else, false.

**Example**

```

program example
  use fplot_core
  implicit none

  type(surface_plot) :: plt
  logical :: check

  ! Check to see if hidden lines are to be shown
  check = plt%get_show_hidden()
end program

```

Definition at line 5942 of file fplot\_core.f90.

**6.27.2.8 procedure, public fplot\_core::surface\_plot::get\_specular\_intensity ( )**

Gets the ratio of the strength of the specular light source relative to the ambient light.

**Syntax**

```
pure real(real32) function get_specular_intensity(class(surface_plot) this)
```



**Parameters**

in	<i>this</i>	The <a href="#">surface_plot</a> object.
----	-------------	--

**Returns**

The specular light intensity ratio.

**Example**

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(surface_plot) :: plt
  real(real32) :: val

  ! Get the lighting intensity
  val = plt%get_specular_intensity()
end program
```

Definition at line 6464 of file fplot\_core.f90.

**6.27.2.9 procedure, public fplot\_core::surface\_plot::get\_use\_lighting ( )**

Gets a value indicating if lighting, beyond the ambient light source, is to be used.

**Syntax**

```
pure logical function get_use_lighting(class(surface_plot) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">surface_plot</a> object.
----	-------------	--

**Returns**

True if lighting should be used; else, false.

**Example**

```
program example
  use fplot_core
  implicit none

  type(surface_plot) :: plt
  logical :: check

  ! Determine if lighting is to be used
  check = plt%get_use_lighting()
end program
```

Definition at line 6318 of file fplot\_core.f90.

#### 6.27.2.10 procedure, public fplot\_core::surface\_plot::initialize ( )

Initializes the [surface\\_plot](#) object.

#### Syntax

```
subroutine initialize(class(surface_plot) this, optional integer(int32) term, optional class(errors) err)
```

## Parameters

in	<i>this</i>	The <a href="#">surface_plot</a> object.
in	<i>term</i>	An optional input that is used to define the terminal. The default terminal is a WXT terminal. The acceptable inputs are: <ul style="list-style-type: none"> <li>• GNUPLOT_TERMINAL_PNG</li> <li>• GNUPLOT_TERMINAL_QT</li> <li>• GNUPLOT_TERMINAL_WIN32</li> <li>• GNUPLOT_TERMINAL_WXT</li> </ul>
out	<i>err</i>	An optional errors-based object that if provided can be used to retrieve information relating to any errors encountered during execution. If not provided, a default implementation of the errors class is used internally to provide error handling. Possible errors and warning messages that may be encountered are as follows. <ul style="list-style-type: none"> <li>• PLOT_OUT_OF_MEMORY_ERROR: Occurs if insufficient memory is available.</li> </ul>

Definition at line 5918 of file fplot\_core.f90.

#### 6.27.2.11 procedure, public fplot\_core::surface\_plot::set\_allow\_smoothing ( )

Sets a value determining if the plotted surfaces should be smoothed.

## Syntax

```
subroutine set_allow_smoothing(class(surface_plot) this, logical x)
```

## Parameters

in, out	<i>this</i>	The <a href="#">surface_plot</a> object.
in	<i>x</i>	Set to true if the surface should be smoothed; else, false.

## Example

```
program example
  use fplot_core
  implicit none

  type(surface_plot) :: plt

  ! Turn off smoothing (the default is on)
  call plt%set_allow_smoothing(.false.)
end program
```

Definition at line 6139 of file fplot\_core.f90.

#### 6.27.2.12 procedure, public fplot\_core::surface\_plot::set\_colormap ( )

Sets the colormap object.

## Syntax

```
subroutine set_colormap(class(surface_plot) this, class(colormap) x, optional class(errors) err)
```

**Parameters**

in, out	<i>this</i>	The <a href="#">surface_plot</a> object.
in	<i>x</i>	The colormap object. Notice, a copy of this object is stored, and the <a href="#">surface_plot</a> object then manages the lifetime of the copy.
out	<i>err</i>	<p>An optional errors-based object that if provided can be used to retrieve information relating to any errors encountered during execution. If not provided, a default implementation of the errors class is used internally to provide error handling. Possible errors and warning messages that may be encountered are as follows.</p> <ul style="list-style-type: none"> <li>• PLOT_OUT_OF_MEMORY_ERROR: Occurs if insufficient memory is available.</li> </ul>

**Example**

```

program example
  use fplot_core
  implicit none

  type(surface_plot) :: plt
  type(rainbow_colormap) :: map

  ! Set the colormap to a rainbow colormap
  call plt%set_colormap(map)
end program

```

Definition at line 6090 of file fplot\_core.f90.

**6.27.2.13 procedure, public fplot\_core::surface\_plot::set\_light\_intensity ( )**

Sets the ratio of the strength of the light source relative to the ambient light.

**Syntax**

```

subroutine set_light_intensity(class(surface_plot) this, real(real32) x)

```

**Parameters**

in, out	<i>this</i>	The <a href="#">surface_plot</a> object.
in	<i>x</i>	The light intensity ratio. The value must exist in the set [0, 1]; else, it will be clipped to lie within the range.

**Example**

See set\_use\_lighting for example useage.

Definition at line 6438 of file fplot\_core.f90.

**6.27.2.14 procedure, public fplot\_core::surface\_plot::set\_show\_colorbar ( )**

Sets a value determining if the colorbar should be shown.

**Syntax**

```

subroutine set_show_colorbar(class(surface_plot) this, logical x)

```

## Parameters

in, out	<i>this</i>	The <a href="#">surface_plot</a> object.
in	<i>x</i>	Set to true if the colorbar should be drawn; else, false.

## Example

```

program example
  use fplot_core
  implicit none

  type(surface_plot) :: plt
  logical :: check

  ! Hide the colorbar
  call plt%set_show_colorbar(.false.)
end program

```

Definition at line 6293 of file fplot\_core.f90.

## 6.27.2.15 procedure, public fplot\_core::surface\_plot::set\_show\_contours ( )

Sets a value determining if a contour plot should be drawn in conjunction with the surface plot.

## Syntax

```

subroutine set_show_contours(class(surface_plot) this, logical x)

```

## Parameters

in, out	<i>this</i>	The <a href="#">surface_plot</a> object.
in	<i>x</i>	Set to true if the contour plot should be drawn; else, false to only draw the surface.

## Example

The following example illustrates the use of a contour and surface plot together. Additionally, the z axis is allowed to shift away from the X-Y plane in order to better show the counter plot.

```

program example
  use, intrinsic :: iso_fortran_env
  use fplot_core
  implicit none

  ! Parameters
  integer(int32), parameter :: m = 50
  integer(int32), parameter :: n = 50
  real(real64), parameter :: xmax = 5.0d0
  real(real64), parameter :: xmin = -5.0d0
  real(real64), parameter :: ymax = 5.0d0
  real(real64), parameter :: ymin = -5.0d0

  ! Local Variables
  real(real64), dimension(n) :: xdata
  real(real64), dimension(m) :: ydata
  real(real64), dimension(:, :), pointer :: x, y
  real(real64), dimension(m, n, 2), target :: xy
  real(real64), dimension(m, n) :: z
  type(surface_plot) :: plt
  type(surface_plot_data) :: d1
  type(rainbow_colormap) :: map
  class(plot_axis), pointer :: xaxis, yaxis, zaxis

  ! Define the data
  xdata = linspace(xmin, xmax, n)

```

```

ydata = linspace(ymin, ymax, m)
xy = meshgrid(xdata, ydata)
x => xy(:, :, 1)
y => xy(:, :, 2)

! Define the function to plot
z = sin(sqrt(x**2 + y**2))

! Create the plot
call plt%initialize()
call plt%set_colormap(map)
call plt%set_show_contours(.true.)
call plt%set_z_intersect_xy(.false.)

! Define titles
call plt%set_title("Example Plot")

xaxis => plt%get_x_axis()
call xaxis%set_title("X Axis")

yaxis => plt%get_y_axis()
call yaxis%set_title("Y Axis")

zaxis => plt%get_z_axis()
call zaxis%set_title("Z Axis")

! Define the data set
call dl%define_data(x, y, z)
call dl%set_name("sin(sqrt(x**2 + y**2))")
call plt%push(dl)

! Let GNUPLOT draw the plot
call plt%draw()
end program

```

Definition at line 6245 of file fplot\_core.f90.

#### 6.27.2.16 procedure, public fplot\_core::surface\_plot::set\_show\_hidden ( )

Sets a value indicating if hidden lines should be shown.

#### Syntax

```
subroutine set_show_hidden(class(surface_plot) this, logical x)
```

#### Parameters

in, out	<i>this</i>	The <a href="#">surface_plot</a> object.
in	<i>x</i>	Set to true if hidden lines should be shown; else, false.

#### Example

The following example illustrates the use of hidden lines. The default wireframe behavior is to hide hidden lines.

```

program example
  use, intrinsic :: iso_fortran_env
  use fplot_core
  implicit none

  ! Parameters
  integer(int32), parameter :: m = 50
  integer(int32), parameter :: n = 50
  real(real64), parameter :: xmax = 5.0d0
  real(real64), parameter :: xmin = -5.0d0
  real(real64), parameter :: ymax = 5.0d0
  real(real64), parameter :: ymin = -5.0d0

  ! Local Variables
  real(real64), dimension(n) :: xdata
  real(real64), dimension(m) :: ydata
  real(real64), dimension(:, :), pointer :: x, y

```

```

real(real64), dimension(m, n, 2), target :: xy
real(real64), dimension(m, n) :: z
type(surface_plot) :: plt
type(surface_plot_data) :: dl
class(plot_axis), pointer :: xaxis, yaxis, zaxis

! Define the data
xdata = linspace(xmin, xmax, n)
ydata = linspace(ymin, ymax, m)
xy = meshgrid(xdata, ydata)
x => xy(:, :, 1)
y => xy(:, :, 2)

! Define the function to plot
z = sin(sqrt(x**2 + y**2))

! Create the plot
call plt%initialize()
call plt%set_show_hidden(.true.)
call dl%set_use_wireframe(.true.)

! Set up lighting
call plt%set_use_lighting(.true.)
call plt%set_light_intensity(0.7)
call plt%set_specular_intensity(0.7)

! Define titles
call plt%set_title("Example Plot")

xaxis => plt%get_x_axis()
call xaxis%set_title("X Axis")

yaxis => plt%get_y_axis()
call yaxis%set_title("Y Axis")

zaxis => plt%get_z_axis()
call zaxis%set_title("Z Axis")

! Define the data set
call dl%define_data(x, y, z)
call dl%set_name("sin(sqrt(x**2 + y**2))")
call plt%push(dl)

! Let GNUPLOT draw the plot
call plt%draw()
end program

```

Definition at line 6022 of file fplot\_core.f90.

#### 6.27.2.17 procedure, public fplot\_core::surface\_plot::set\_specular\_intensity ( )

Sets the ratio of the strength of the specular light source relative to the ambient light.

#### Syntax

```
subroutine set_specular_intensity(class(surface_plot) this, real(real32) x)
```

#### Parameters

in, out	<i>this</i>	The <a href="#">surface_plot</a> object.
in	<i>x</i>	The specular light intensity ratio. The value must exist in the set [0, 1]; else, it will be clipped to lie within the range.

#### Example

See `set_use_lighting` for example useage.

Definition at line 6480 of file fplot\_core.f90.

### 6.27.2.18 procedure, public fplot\_core::surface\_plot::set\_use\_lighting ( )

Sets a value indicating if lighting, beyond the ambient light source, is to be used.

#### Syntax

```
subroutine set_use_lighting(class(surface_plot) this, logical x)
```

#### Parameters

in, out	<i>this</i>	The <a href="#">surface_plot</a> object.
in	<i>x</i>	True if lighting should be used; else, false.

#### Example

```
program example
  use, intrinsic :: iso_fortran_env
  use fplot_core
  implicit none

  ! Parameters
  integer(int32), parameter :: m = 50
  integer(int32), parameter :: n = 50
  real(real64), parameter :: xmax = 5.0d0
  real(real64), parameter :: xmin = -5.0d0
  real(real64), parameter :: ymax = 5.0d0
  real(real64), parameter :: ymin = -5.0d0

  ! Local Variables
  real(real64), dimension(n) :: xdata
  real(real64), dimension(m) :: ydata
  real(real64), dimension(:, :), pointer :: x, y
  real(real64), dimension(m, n, 2), target :: xy
  real(real64), dimension(m, n) :: z
  type(surface_plot) :: plt
  type(surface_plot_data) :: dl
  type(rainbow_colormap) :: map
  class(plot_axis), pointer :: xaxis, yaxis, zaxis

  ! Define the data
  xdata = linspace(xmin, xmax, n)
  ydata = linspace(ymin, ymax, m)
  xy = meshgrid(xdata, ydata)
  x => xy(:, :, 1)
  y => xy(:, :, 2)

  ! Define the function to plot
  z = sin(sqrt(x**2 + y**2))

  ! Create the plot
  call plt%initialize()
  call plt%set_colormap(map)

  ! Set up lighting
  call plt%set_use_lighting(.true.)
  call plt%set_light_intensity(0.7)
  call plt%set_specular_intensity(0.7)

  ! Define titles
  call plt%set_title("Example Plot")

  xaxis => plt%get_x_axis()
  call xaxis%set_title("X Axis")

  yaxis => plt%get_y_axis()
  call yaxis%set_title("Y Axis")

  zaxis => plt%get_z_axis()
  call zaxis%set_title("Z Axis")

  ! Define the data set
  call dl%define_data(x, y, z)
  call dl%set_name("sin(sqrt(x**2 + y**2))")
  call plt%push(dl)
```



```

! Let GNUPLOT draw the plot
call plt%draw()
end program

```

Definition at line 6397 of file fplot\_core.f90.

#### 6.27.2.19 final fplot\_core::surface\_plot::surf\_clean\_up( ) [final],[private]

Cleans up resources held by the [surface\\_plot](#) object.

##### Parameters

in, out	this	The <a href="#">surface_plot</a> object.
---------	------	--

Definition at line 5897 of file fplot\_core.f90.

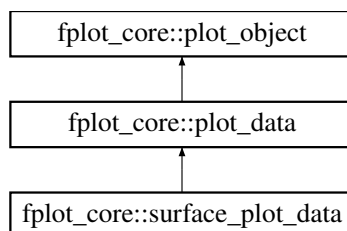
The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

## 6.28 fplot\_core::surface\_plot\_data Type Reference

Provides a three-dimensional surface plot data set.

Inheritance diagram for fplot\_core::surface\_plot\_data:



##### Public Member Functions

- procedure, public [get\\_size](#) => surfd\_get\_size  
*Gets the size of the stored data set.*
- procedure, public [get\\_x](#) => surfd\_get\_x  
*Gets the requested X data point.*
- procedure, public [set\\_x](#) => surfd\_set\_x  
*Sets the requested X data point.*
- procedure, public [get\\_y](#) => surfd\_get\_y  
*Gets the requested Y data point.*
- procedure, public [set\\_y](#) => surfd\_set\_y  
*Sets the requested Y data point.*
- procedure, public [get\\_z](#) => surfd\_get\_z  
*Gets the requested Z data point.*
- procedure, public [set\\_z](#) => surfd\_set\_z

- procedure, public `get_use_wireframe` => `surfd_get_wireframe`  
*Sets the requested Z data point.*
- procedure, public `set_use_wireframe` => `surfd_set_wireframe`  
*Sets a value determining if a wireframe mesh should be displayed.*
- procedure, public `get_command_string` => `surfd_get_cmd`  
*Sets the GNUPLOT command string to represent this [surface\\_plot\\_data](#) object.*
- procedure, public `get_data_string` => `surfd_get_data_cmd`  
*Sets the GNUPLOT command string containing the actual data to plot.*
- procedure, public `define_data` => `surfd_set_data_1`  
*Defines the data set.*

#### Private Attributes

- real(real64), dimension(:,:), allocatable `m_x`  
*Stores the x-coordinate data.*
- real(real64), dimension(:,:), allocatable `m_y`  
*Stores the y-coordinate data.*
- real(real64), dimension(:,:), allocatable `m_z`  
*Stores the z-coordinate data.*
- logical `m_wireframe` = .false.  
*Set to true to display a wireframe of the surface; else, just a smooth surface will be drawn.*

#### 6.28.1 Detailed Description

Provides a three-dimensional surface plot data set.

Definition at line 4538 of file `fplot_core.f90`.

#### 6.28.2 Member Function/Subroutine Documentation

##### 6.28.2.1 procedure, public `fplot_core::surface_plot_data::define_data` ( )

Defines the data set.

#### Syntax

```
subroutine define_data(class(surface_plot_data) this, real(real64) x(:,:), real(real64) y(:,:),  
                      real(real64) z(:,:))
```

#### Parameters

in, out	<i>this</i>	The <a href="#">surface_plot_data</a> object.
in	<i>x</i>	An M-by-N matrix containing the x-coordinate data.
in	<i>y</i>	An M-by-N matrix containing the y-coordinate data.
in	<i>z</i>	An M-by-N matrix containing the z-coordinate data.
out	<i>err</i>	An optional errors-based object that if provided can be used to retrieve information relating to any errors encountered during execution. If not provided, a default implementation of the errors class is used internally to provide error handling. Possible errors and warning messages that may be encountered are as follows.
		<ul style="list-style-type: none"> <li>• PLOT_OUT_OF_MEMORY_ERROR: Occurs if insufficient memory is available.</li> <li>• PLOT_ARRAY_SIZE_MISMATCH_ERROR: Occurs if <i>x</i>, <i>y</i>, and <i>z</i> are not the same size.</li> </ul>

**Example**

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  ! Parameters
  integer(int32), parameter :: m = 50
  integer(int32), parameter :: n = 50

  ! Local Variables
  real(real64), dimension(m, n, 2), target :: xy
  real(real64), pointer, dimension(:, :) :: x, y
  real(real64), dimension(m, n) :: z
  type(surface_plot) :: plt
  type(surface_plot_data) :: d1
  class(plot_axis), pointer :: xaxis, yaxis, zaxis
  type(rainbow_colormap) :: map

  ! Define the data
  xy = meshgrid(linspace(-5.0d0, 5.0d0, n), linspace(-5.0d0, 5.0d0, m))
  x => xy(:, :, 1)
  y => xy(:, :, 2)

  ! Initialize the plot
  call plt%initialize()
  call plt%set_colormap(map)

  ! Set the orientation of the plot
  call plt%set_elevation(20.0d0)
  call plt%set_azimuth(30.0d0)

  ! Define titles
  call plt%set_title("Example Plot")

  xaxis => plt%get_x_axis()
  call xaxis%set_title("X Axis")

  yaxis => plt%get_y_axis()
  call yaxis%set_title("Y Axis")

  zaxis => plt%get_z_axis()
  call zaxis%set_title("Z Axis")

  ! Define the function to plot
  z = sqrt(x**2 + y**2) * sin(x**2 + y**2)
  call d1%define_data(x, y, z)
  call plt%push(d1)

  ! Draw the plot
  call plt%draw()
end program

```

Definition at line 4941 of file fplot\_core.f90.

### 6.28.2.2 procedure, public fplot\_core::surface\_plot\_data::get\_command\_string ( )

Gets the GNUPLOT command string to represent this [surface\\_plot\\_data](#) object.

**Syntax**

```
character(len = :) function, allocatable get_command_string(class(surface_plot_data) this)
```

**Parameters**

in	this	The <a href="#">surface_plot_data</a> object.
----	------	---

**Returns**

The command string.

Definition at line 4854 of file fplot\_core.f90.

### 6.28.2.3 procedure, public fplot\_core::surface\_plot\_data::get\_data\_string ( )

Gets the GNUPLOT command string containing the actual data to plot.

#### Syntax

```
character(len = :) function, allocatable get_data_string(class(surface_plot_data) this)
```

#### Parameters

in	<i>this</i>	The <a href="#">surface_plot_data</a> object.
----	-------------	---

#### Returns

The GNUPLOT command string.

Definition at line 4865 of file fplot\_core.f90.

### 6.28.2.4 procedure, public fplot\_core::surface\_plot\_data::get\_size ( )

Gets the size of the stored data set.

#### Syntax

```
pure integer(int32) function get_size(class(surface_plot_data) this, integer(int32) dim)
```

#### Parameters

in	<i>this</i>	The <a href="#">surface_plot_data</a> object.
in	<i>dim</i>	The dimension of interest. Notice, data is stored as a 2D matrix (i.e. only 1 and 2 are valid inputs).

#### Returns

The size of the requested dimension.

#### Example

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(surface_plot_data) :: pd
  integer(int32) :: nrows, ncols

  ! Get the number of rows in the data matrices
  nrows = pd%get_size(1)

  ! Get the number of columns in the data matrices
  ncols = pd%get_size(2)
end program
```

Definition at line 4579 of file fplot\_core.f90.

## 6.28.2.5 procedure, public fplot\_core::surface\_plot\_data::get\_use\_wireframe ( )

Gets a value determining if a wireframe mesh should be displayed.

## Syntax

```
pure logical function get_wireframe(class(surface_plot_data) this)
```

## Parameters

in	<i>this</i>	The <a href="#">surface_plot_data</a> object.
----	-------------	---

## Returns

Returns true if a wireframe mesh should be displayed; else, false to display a solid surface.

## Example

```
program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(surface_plot_data) :: pd
  logical :: check

  ! Check to see if the data set is to be plotted in wireframe
  check = pd%get_use_wireframe()
end program
```

Definition at line 4768 of file fplot\_core.f90.

## 6.28.2.6 procedure, public fplot\_core::surface\_plot\_data::get\_x ( )

Gets the requested X data point.

## Syntax

```
pure real(real64) function get_x(class(surface_plot_data) this, integer(int32) i, integer(int32) j)
```

## Parameters

in	<i>this</i>	The <a href="#">surface_plot_data</a> object.
in	<i>i</i>	The row index.
in	<i>j</i>	The column index.

## Returns

The value.

## Example

```
program example
  use fplot_core
```

```

        use iso_fortran_env
        implicit none

        type(surface_plot_data) :: pd
        real(real64) :: val

        ! Get a value from the 10th row and 15th column of the X data
        val = pd%get_x(10, 15)
    end program

```

Definition at line 4606 of file fplot\_core.f90.

#### 6.28.2.7 procedure, public fplot\_core::surface\_plot\_data::get\_y( )

Gets the requested Y data point.

##### Syntax

```

pure real(real64) function get_y(class(surface_plot_data) this, integer(int32) i, integer(int32) j)

```

##### Parameters

in	<i>this</i>	The <a href="#">surface_plot_data</a> object.
in	<i>i</i>	The row index.
in	<i>j</i>	The column index.

##### Returns

The value.

##### Example

```

program example
    use fplot_core
    use iso_fortran_env
    implicit none

    type(surface_plot_data) :: pd
    real(real64) :: val

    ! Get a value from the 10th row and 15th column of the Y data
    val = pd%get_y(10, 15)
end program

```

Definition at line 4660 of file fplot\_core.f90.

#### 6.28.2.8 procedure, public fplot\_core::surface\_plot\_data::get\_z( )

Gets the requested Z data point.

##### Syntax

```

pure real(real64) function get_z(class(surface_plot_data) this, integer(int32) i, integer(int32) j)

```

##### Parameters

in	<i>this</i>	The <a href="#">surface_plot_data</a> object.
in	<i>i</i>	The row index.
in	<i>j</i>	The column index.

**Returns**

The value.

**Example**

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(surface_plot_data) :: pd
  real(real64) :: val

  ! Get a value from the 10th row and 15th column of the Z data
  val = pd%get_z(10, 15)
end program

```

Definition at line 4714 of file fplot\_core.f90.

**6.28.2.9 procedure, public fplot\_core::surface\_plot\_data::set\_use\_wireframe ( )**

Sets a value determining if a wireframe mesh should be displayed.

**Syntax**

```

subroutine set_wireframe(class(surface_plot_data) this, logical x)

```

**Parameters**

in, out	<i>this</i>	The <a href="#">surface_plot_data</a> object.
in	<i>x</i>	Set to true if a wireframe mesh should be displayed; else, false to display a solid surface.

**Example**

This example builds a wireframe surface plot.

```

program example
  use, intrinsic :: iso_fortran_env
  use fplot_core
  implicit none

  ! Parameters
  integer(int32), parameter :: m = 50
  integer(int32), parameter :: n = 50
  real(real64), parameter :: xmax = 5.0d0
  real(real64), parameter :: xmin = -5.0d0
  real(real64), parameter :: ymax = 5.0d0
  real(real64), parameter :: ymin = -5.0d0

  ! Local Variables
  real(real64), dimension(n) :: xdata
  real(real64), dimension(m) :: ydata
  real(real64), dimension(:, :), pointer :: x, y
  real(real64), dimension(m, n, 2), target :: xy
  real(real64), dimension(m, n) :: z
  type(surface_plot) :: plt
  type(surface_plot_data) :: d1
  class(plot_axis), pointer :: xaxis, yaxis, zaxis

  ! Define the data
  xdata = linspace(xmin, xmax, n)
  ydata = linspace(ymin, ymax, m)
  xy = meshgrid(xdata, ydata)
  x => xy(:, :, 1)
  y => xy(:, :, 2)

  ! Define the function to plot
  z = sin(sqrt(x**2 + y**2))

```

```

! Create the plot
call plt%initialize()
call dl%set_use_wireframe(.true.)

! Define titles
call plt%set_title("Example Plot")

xaxis => plt%get_x_axis()
call xaxis%set_title("X Axis")

yaxis => plt%get_y_axis()
call yaxis%set_title("Y Axis")

zaxis => plt%get_z_axis()
call zaxis%set_title("Z Axis")

! Define the data set
call dl%define_data(x, y, z)
call dl%set_name("sin(sqrt(x**2 + y**2))")
call plt%push(dl)

! Let GNUPLOT draw the plot
call plt%draw()
end program

```

Definition at line 4843 of file fplot\_core.f90.

#### 6.28.2.10 procedure, public fplot\_core::surface\_plot\_data::set\_x ( )

Sets the requested X data point.

##### Syntax

```
subroutine set_x(class(surface_plot_data) this, integer(int32) i, integer(int32) j, real(real64) x)
```

##### Parameters

in, out	<i>this</i>	The <a href="#">surface_plot_data</a> object.
in	<i>i</i>	The row index.
in	<i>j</i>	The column index.
in	<i>x</i>	The value.

##### Example

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(surface_plot_data) :: pd
  real(real64) :: val

  ! Set a value into the 10th row and 15th column of the X data
  call pd%set_x(10, 15, 5.0d0)
end program

```

Definition at line 4633 of file fplot\_core.f90.

#### 6.28.2.11 procedure, public fplot\_core::surface\_plot\_data::set\_y ( )

Sets the requested Y data point.

##### Syntax

```
subroutine set_y(class(surface_plot_data) this, integer(int32) i, integer(int32) j, real(real64) x)
```



## Parameters

in, out	<i>this</i>	The <a href="#">surface_plot_data</a> object.
in	<i>i</i>	The row index.
in	<i>j</i>	The column index.
in	<i>x</i>	The value.

## Example

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(surface_plot_data) :: pd
  real(real64) :: val

  ! Set a value into the 10th row and 15th column of the Y data
  call pd%set_y(10, 15, 5.0d0)
end program

```

Definition at line 4687 of file fplot\_core.f90.

## 6.28.2.12 procedure, public fplot\_core::surface\_plot\_data::set\_z ( )

Sets the requested Z data point.

## Syntax

```

subroutine set_z(class(surface_plot_data) this, integer(int32) i, integer(int32) j, real(real64) x)

```

## Parameters

in, out	<i>this</i>	The <a href="#">surface_plot_data</a> object.
in	<i>i</i>	The row index.
in	<i>j</i>	The column index.
in	<i>x</i>	The value.

## Example

```

program example
  use fplot_core
  use iso_fortran_env
  implicit none

  type(surface_plot_data) :: pd
  real(real64) :: val

  ! Set a value into the 10th row and 15th column of the Z data
  call pd%set_z(10, 15, 5.0d0)
end program

```

Definition at line 4741 of file fplot\_core.f90.

The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

## 6.29 fplot\_core::term\_get\_string\_result Interface Reference

Retrieves a string from a terminal.

### Private Member Functions

- `character(len=:)` function, allocatable **term\_get\_string\_result** (this)

### 6.29.1 Detailed Description

Retrieves a string from a terminal.

#### Parameters

in	<i>this</i>	The terminal object.
----	-------------	----------------------

#### Returns

The string.

Definition at line 6697 of file `fplot_core.f90`.

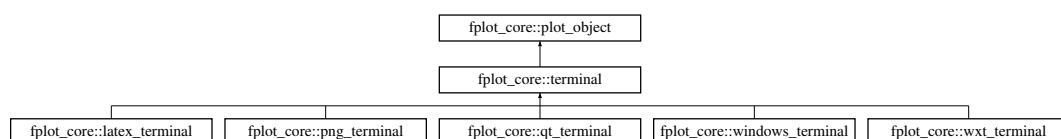
The documentation for this interface was generated from the following file:

- `/home/jason/Documents/Code/fplot/src/fplot_core.f90`

## 6.30 fplot\_core::terminal Type Reference

Defines a GNUPLOT terminal object.

Inheritance diagram for `fplot_core::terminal`:



### Public Member Functions

- procedure, public `get_window_width` => `term_get_window_width`  
*Gets the width of the plot window.*
- procedure, public `set_window_width` => `term_set_window_width`  
*Sets the width of the plot window.*
- procedure, public `get_window_height` => `term_get_window_height`  
*Gets the height of the plot window.*
- procedure, public `set_window_height` => `term_set_window_height`

- Sets the height of the plot window.*
- procedure, public `get_command_string` => `term_get_command_string`  
*Returns the appropriate GNUPLOT command string to establish appropriate parameters.*
- procedure, public `get_plot_window_number` => `term_get_plot_window_number`  
*Gets the targeted plot window number.*
- procedure, public `set_plot_window_number` => `term_set_plot_window_number`  
*Sets the targeted plot window number.*
- procedure, public `get_title` => `term_get_title`  
*Gets the plot window's title.*
- procedure, public `set_title` => `term_set_title`  
*Sets the plot window's title.*
- procedure, public `get_font_name` => `term_get_font_name`  
*Gets the name of the font used for text displayed by the graph.*
- procedure, public `set_font_name` => `term_set_font_name`  
*Sets the name of the font used for text displayed by the graph.*
- procedure, public `get_font_size` => `term_get_font_size`  
*Gets the size of the font used by the graph.*
- procedure, public `set_font_size` => `term_set_font_size`  
*Sets the size of the font used by the graph.*
- procedure(`term_get_string_result`), deferred, public `get_id_string`  
*Gets the GNUPLOT terminal identification string.*

#### Private Attributes

- integer(int32) `m_windowheight` = `GNUPLOT_DEFAULT_WINDOW_HEIGHT`  
*The window height, in pixels.*
- integer(int32) `m_windowwidth` = `GNUPLOT_DEFAULT_WINDOW_WIDTH`  
*The window width, in pixels.*
- integer(int32) `m_termid` = 0  
*The plot window number.*
- character(len=`gnuplot_max_label_length`) `m_title` = ""  
*The plot window title.*
- logical `m_hastitle` = .false.  
*Determines if a plot title is defined.*
- character(len=`gnuplot_max_label_length`) `m_fontname` = `GNUPLOT_DEFAULT_FONTNAME`  
*The font used by the graph.*
- integer(int32) `m_fontsize` = `GNUPLOT_DEFAULT_FONT_SIZE`  
*The size of the font used by the graph.*

#### 6.30.1 Detailed Description

Defines a GNUPLOT terminal object.

Definition at line 345 of file `fplot_core.f90`.

#### 6.30.2 Member Function/Subroutine Documentation

##### 6.30.2.1 procedure, public `fplot_core::terminal::get_command_string` ( )

Returns the appropriate GNUPLOT command string to establish appropriate parameters.

#### Syntax

```
character(len = :) function, allocatable get_command_string(class(terminal) this)
```

**Parameters**

in	<i>this</i>	The terminal object.
----	-------------	----------------------

**Returns**

The GNUPLOT command string.

Definition at line 481 of file fplot\_core.f90.

**6.30.2.2 procedure, public fplot\_core::terminal::get\_font\_name ( )**

Gets the name of the font used for text displayed by the graph.

**Syntax**

```
character(len = :) function, allocatable get_font_name(class(terminal) this)
```

**Parameters**

in	<i>this</i>	The terminal object.
----	-------------	----------------------

**Returns**

The font name.

**Example**

Notice, this example uses a [wxt\\_terminal](#). Any type that derives from the terminal type can be used.

```
program example
  use fplot_core
  implicit none

  type(wxt_terminal) :: term
  character(len = :), allocatable :: font

  ! Get the name of the font.
  font = term%get_font_name()
end program
```

Definition at line 581 of file fplot\_core.f90.

**6.30.2.3 procedure, public fplot\_core::terminal::get\_font\_size ( )**

Gets the size of the font used by the graph.

**Syntax**

```
pure integer(int32) function get_font_size(class(terminal) this)
```

**Parameters**

in	<i>this</i>	The terminal object.
----	-------------	----------------------

**Returns**

The font size, in points.

**Example**

Notice, this example uses a [wxt\\_terminal](#). Any type that derives from the terminal type can be used.

```
program example
  use fplot_core
  implicit none

  type(wxt_terminal) :: term
  integer(int32) :: sz

  ! Get the font size.
  sz = term%get_font_size()
end program
```

Definition at line 634 of file fplot\_core.f90.

**6.30.2.4 procedure, public fplot\_core::terminal::get\_plot\_window\_number ( )**

Gets the targeted plot window number.

**Syntax**

```
pure integer(int32) function get_plot_window_number(class(terminal) this)
```

**Parameters**

in	<i>this</i>	The terminal object.
----	-------------	----------------------

**Returns**

The plot window number.

Definition at line 491 of file fplot\_core.f90.

**6.30.2.5 procedure, public fplot\_core::terminal::get\_title ( )**

Gets the plot window's title.

**Syntax**

```
character(len = :) function, allocatable get_title(class(terminal) this)
```

**Parameters**

in	<i>this</i>	The terminal object.
----	-------------	----------------------

**Returns**

The title.

**Example**

Notice, this example uses a [wxt\\_terminal](#). Any type that derives from the terminal type can be used.

```
program example
  use fplot_core
  implicit none

  type(wxt_terminal) :: term
  character(len = :), allocatable :: title

  ! Get the plot window title.
  title = term%get_title()
end program
```

Definition at line 529 of file fplot\_core.f90.

**6.30.2.6 procedure, public fplot\_core::terminal::get\_window\_height ( )**

Gets the height of the plot window.

**Syntax**

```
pure integer(int32) function get_window_height(class(terminal) this)
```

**Parameters**

in	<i>this</i>	The terminal object.
----	-------------	----------------------

**Returns**

The height of the plot window.

**Example**

Notice, this example uses a [wxt\\_terminal](#). Any type that derives from the terminal type can be used.

```
program example
  use fplot_core
  implicit none

  type(wxt_terminal) :: term
  integer(int32) :: height

  ! Get the height of the plot window
  height = term%get_window_height()
end program
```

Definition at line 442 of file fplot\_core.f90.

**6.30.2.7 procedure, public fplot\_core::terminal::get\_window\_width ( )**

Gets the width of the plot window.

**Syntax**

```
pure integer(int32) function get_window_width(class(terminal) this)
```

## Parameters

in	<i>this</i>	The terminal object.
----	-------------	----------------------

## Returns

The width of the plot window.

## Example

Notice, this example uses a [wxt\\_terminal](#). Any type that derives from the terminal type can be used.

```
program example
  use fplot_core
  implicit none

  type(wxt_terminal) :: term
  integer(int32) :: width

  ! Get the width of the plot window
  width = term%get_window_width()
end program
```

Definition at line 388 of file fplot\_core.f90.

## 6.30.2.8 procedure, public fplot\_core::terminal::set\_font\_name ( )

Sets the name of the font used for text displayed by the graph.

## Syntax

```
subroutine set_font_name(class(terminal) this, character(len = *) name)
```

## Parameters

in, out	<i>this</i>	The terminal object.
in	<i>name</i>	The name of the font. If no name is supplied, the name is reset back to its default setting.

## Example

Notice, this example uses a [wxt\\_terminal](#). Any type that derives from the terminal type can be used.

```
program example
  use fplot_core
  implicit none

  type(wxt_terminal) :: term

  ! Get the name of the font.
  call term%set_font_name("Arial")
end program
```

Definition at line 608 of file fplot\_core.f90.

## 6.30.2.9 procedure, public fplot\_core::terminal::set\_font\_size ( )

Sets the size of the font used by the graph.

## Syntax

```
subroutine set_font_size(class(terminal) this, integer(int32) sz)
```

**Parameters**

in, out	<i>this</i>	The terminal object.
in	<i>sz</i>	The font size, in points. If a value of zero is provided, the font size is reset to its default value; or, if a negative value is provided, the absolute value of the supplied value is utilized.

**Example**

Notice, this example uses a [wxt\\_terminal](#). Any type that derives from the terminal type can be used.

```

program example
  use fplot_core
  implicit none

  type(wxt_terminal) :: term

  ! Set the size of the font.
  call term%set_font_size(12)
end program

```

Definition at line 661 of file fplot\_core.f90.

#### 6.30.2.10 procedure, public fplot\_core::terminal::set\_plot\_window\_number ( )

Sets the targeted plot window number.

**Syntax**

```

subroutine set_plot_window_number(class(terminal) this, integer(int32) x)

```

**Parameters**

in, out	<i>this</i>	The terminal object.
in	<i>x</i>	The plot window number.

Definition at line 502 of file fplot\_core.f90.

#### 6.30.2.11 procedure, public fplot\_core::terminal::set\_title ( )

Sets the plot window's title.

**Syntax**

```

subroutine set_title(class(terminal) this, character(len = *) txt)

```

**Parameters**

in, out	<i>this</i>	The terminal object.
in	<i>txt</i>	The title.

**Example**

Notice, this example uses a [wxt\\_terminal](#). Any type that derives from the terminal type can be used.



```

program example
  use fplot_core
  implicit none

  type(wxt_terminal) :: term

  ! Set the plot window title.
  call term%set_title("New Window Title")
end program

```

Definition at line 554 of file fplot\_core.f90.

#### 6.30.2.12 procedure, public fplot\_core::terminal::set\_window\_height ( )

Sets the height of the plot window.

##### Syntax

```

subroutine set_window_height(class(terminal) this, integer(int32) x)

```

##### Parameters

in, out	this	
in	x	The height of the plot window. If a value of zero is provided, the window height is reset to its default value; or, if a negative value is provided, the absolute value of the supplied value is utilized.

##### Example

Notice, this example uses a [wxt\\_terminal](#). Any type that derives from the terminal type can be used.

```

program example
  use fplot_core
  implicit none

  type(wxt_terminal) :: term

  ! Set the height of the plot window to 400 pixels.
  call term%set_window_height(400)
end program

```

Definition at line 470 of file fplot\_core.f90.

#### 6.30.2.13 procedure, public fplot\_core::terminal::set\_window\_width ( )

Sets the width of the plot window.

##### Syntax

```

subroutine set_window_width(class(terminal) this, integer(int32) x)

```

##### Parameters

in, out	this	
in	x	The width of the plot window. If a value of zero is provided, the window width is reset to its default value; or, if a negative value is provided, the absolute value of the supplied value is utilized.

### Example

Notice, this example uses a [wxt\\_terminal](#). Any type that derives from the terminal type can be used.

```
program example
  use fplot_core
  implicit none

  type(wxt_terminal) :: term

  ! Set the width of the plot window to 400 pixels.
  call term%set_window_width(400)
end program
```

Definition at line 416 of file fplot\_core.f90.

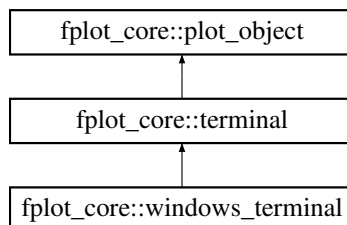
The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

## 6.31 fplot\_core::windows\_terminal Type Reference

Defines a GNUPLOT Win32 terminal object.

Inheritance diagram for fplot\_core::windows\_terminal:



### Public Member Functions

- procedure, public [get\\_id\\_string](#) => wt\_get\_term\_string  
*Retrieves a GNUPLOT terminal identifier string.*

### Private Attributes

- character(len=3) [m\\_id](#) = "win"  
*The terminal ID string.*

#### 6.31.1 Detailed Description

Defines a GNUPLOT Win32 terminal object.

Definition at line 738 of file fplot\_core.f90.

#### 6.31.2 Member Function/Subroutine Documentation

##### 6.31.2.1 procedure, public fplot\_core::windows\_terminal::get\_id\_string ( )

Retrieves a GNUPLOT terminal identifier string.

### Syntax

```
character(len = :) function, allocatable get_id_string(class(windows_terminal) this)
```

## Parameters

in	this	The <a href="#">windows_terminal</a> object.
----	------	--

## Returns

The string.

Definition at line 752 of file `fplot_core.f90`.

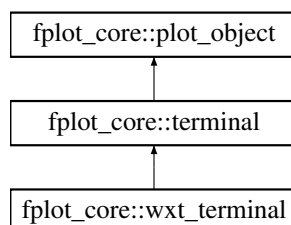
The documentation for this type was generated from the following file:

- `/home/jason/Documents/Code/fplot/src/fplot_core.f90`

## 6.32 fplot\_core::wxt\_terminal Type Reference

Defines a GNUPLOT WXT terminal object.

Inheritance diagram for `fplot_core::wxt_terminal`:



## Public Member Functions

- procedure, public [get\\_id\\_string](#) => `wxt_get_term_string`  
Retrieves a GNUPLOT terminal identifier string.

## Private Attributes

- character(len=3) `m_id` = "wxt"  
The terminal ID string.

## 6.32.1 Detailed Description

Defines a GNUPLOT WXT terminal object.

Definition at line 796 of file `fplot_core.f90`.

## 6.32.2 Member Function/Subroutine Documentation

6.32.2.1 procedure, public `fplot_core::wxt_terminal::get_id_string ( )`

Retrieves a GNUPLOT terminal identifier string.

## Syntax

```
character(len = :) function, allocatable get_id_string(class(wxt_terminal) this)
```

**Parameters**

<code>in</code>	<code>this</code>	The <a href="#">wxt_terminal</a> object.
-----------------	-------------------	--

**Returns**

The string.

Definition at line 810 of file `fplot_core.f90`.

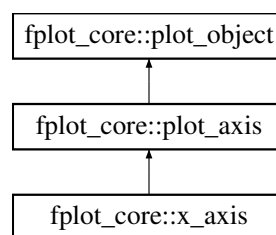
The documentation for this type was generated from the following file:

- `/home/jason/Documents/Code/fplot/src/fplot_core.f90`

**6.33 fplot\_core::x\_axis Type Reference**

An x-axis object.

Inheritance diagram for `fplot_core::x_axis`:

**Public Member Functions**

- procedure, public [get\\_id\\_string](#) => `xa_get_id`  
*Gets the axis identification string.*

**Private Attributes**

- character [m\\_id](#) = "x"  
*The ID character.*

**6.33.1 Detailed Description**

An x-axis object.

**Syntax**

```
character(len = :) function, allocatable get_id_string(class(x_axis) this)
```

## Parameters

in	this	The <a href="#">x_axis</a> object.
----	------	------------------------------------

## Returns

The string.

Definition at line 6594 of file fplot\_core.f90.

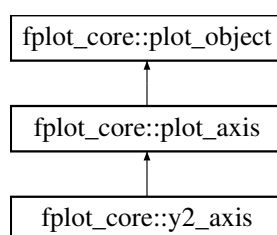
The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

## 6.34 fplot\_core::y2\_axis Type Reference

A secondary y-axis object.

Inheritance diagram for fplot\_core::y2\_axis:



## Public Member Functions

- procedure, public [get\\_id\\_string](#) => y2a\_get\_id  
*Gets the axis identification string.*

## Private Attributes

- character(len=2) [m\\_id](#) = "y2"  
*The ID character.*

## 6.34.1 Detailed Description

A secondary y-axis object.

## Syntax

```
character(len = :) function, allocatable get_id_string(class(y2_axis) this)
```

**Parameters**

<code>in</code>	<code>this</code>	The <code>y2_axis</code> object.
-----------------	-------------------	----------------------------------

**Returns**

The string.

Definition at line 6630 of file `fplot_core.f90`.

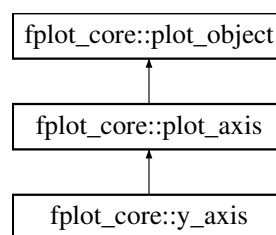
The documentation for this type was generated from the following file:

- `/home/jason/Documents/Code/fplot/src/fplot_core.f90`

**6.35 fplot\_core::y\_axis Type Reference**

A y-axis object.

Inheritance diagram for `fplot_core::y_axis`:

**Public Member Functions**

- procedure, public `get_id_string` => `ya_get_id`  
*Gets the axis identification string.*

**Private Attributes**

- character `m_id` = "y"  
*The ID character.*

**6.35.1 Detailed Description**

A y-axis object.

**Syntax**

```
character(len = :) function, allocatable get_id_string(class(y_axis) this)
```

## Parameters

in	this	The <a href="#">y_axis</a> object.
----	------	------------------------------------

## Returns

The string.

Definition at line 6612 of file fplot\_core.f90.

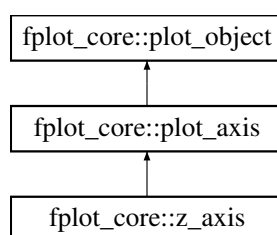
The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90

## 6.36 fplot\_core::z\_axis Type Reference

A z-axis object.

Inheritance diagram for fplot\_core::z\_axis:



## Public Member Functions

- procedure, public [get\\_id\\_string](#) => `za_get_id`  
*Gets the axis identification string.*

## Private Attributes

- character [m\\_id](#) = "z"  
*The ID character.*

## 6.36.1 Detailed Description

A z-axis object.

## Syntax

```
character(len = :) function, allocatable get_id_string(class(z_axis) this)
```

**Parameters**

in	<i>this</i>	The <a href="#">z_axis</a> object.
----	-------------	------------------------------------

**Returns**

The string.

Definition at line 6648 of file fplot\_core.f90.

The documentation for this type was generated from the following file:

- /home/jason/Documents/Code/fplot/src/fplot\_core.f90



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