

CS 300 - Data Structures

Homework 3 – 5/12/2018

Atilla Alpay Nalcaci - 19510

Part I: Hash Table Class Implementation

While implementing the hash table code which has been initially gathered from lecture notes, various changes had been made regarding `insert`, `remove`, `findPos` and `find` functions in order to modify the code properly (e.g. along the lines of **linear probing**) with respect to the tasks and achievements of this homework. Hash function that is used in the program is x modulo size ($x \% \text{probe_Tot}$). Also, after a couple of unsuccessful attempts on implementing the hash table header in template format, the hash table class had been created without a template.

Statistics of hash table, which are successful/unsuccessful insertions, deletions and locations (find), are stored in six different arrays. The structure of arrays (namely `initialize`) is modified where each array stores total number of probes and total number of transactions of its corresponding operation.

a. insert Function

```
157 int HashTable::insert ( const int & x )
158 {
159     int temp = 1;
160
161     // Insert x as active
162     int currentPos = findPos( x, temp );
163
164     if( isActive(currentPos) )
165         return ( -1*temp );
166
167     array[currentPos].element = x;
168     array[currentPos].info = ACTIVE;
169     current++;
170
171     return temp;
172 }
```

`insert` function has been modified so that it will **return** the temporary probe value. The temporary probe value is acquired from the `findPos` function. You can find detailed explanation regarding `findPos` function at Part (d).

b. remove Function

```
124 int HashTable::remove( const int & x )
125 {
126     int temp = 1;
127
128     int currentPos = findPos( x, temp );
129     if( !isActive( currentPos ) )
130         return ( -1*temp );
131
132     array[currentPos].info = DELETED;
133     current--;
134
135     return temp;
136 }
```

remove function has also been implemented to return the temporary probe value. For an unsuccessful operation, the `int temp` value becomes positive for successful and negative for unsuccessful operations of the hash table.

c. find Function

```
142 int HashTable::find ( const int & x ) const
143 {
144     int temp = 1;
145
146     int currentPos = findPos( x, temp );
147     if ( isActive(currentPos) )
148         return temp;
149
150     return ( -1*temp );
151 }
```

As in insert and remove functions, find function also returns the temporary probe value that it has acquired from the findPos function.

d. findPos Function

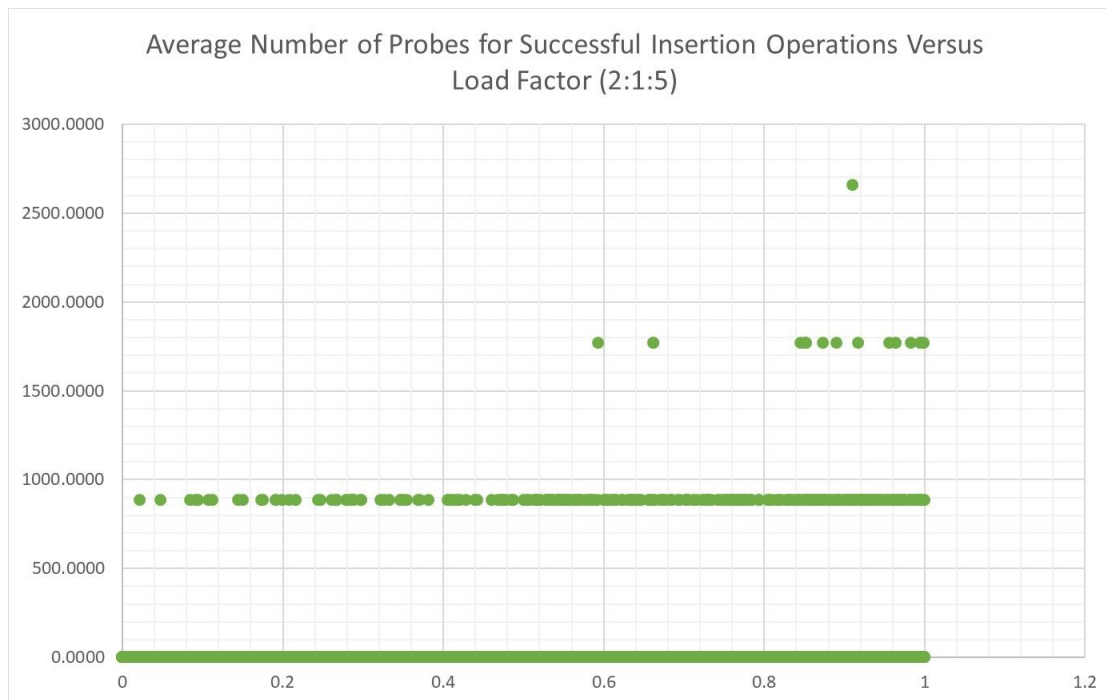
```
96 int HashTable::findPos( const int & x, int & y ) const
97 {
98     int currentPos = rehash( x );
99
100     while( array[currentPos].info == ACTIVE && array[currentPos].element != x )
101     {
102         currentPos++;
103         y++;
104
105         if ( currentPos >= array.size() )    // perform the mod
106             currentPos -= array.size();    // if necessary
107     }
108
109     return currentPos;
110 }
```

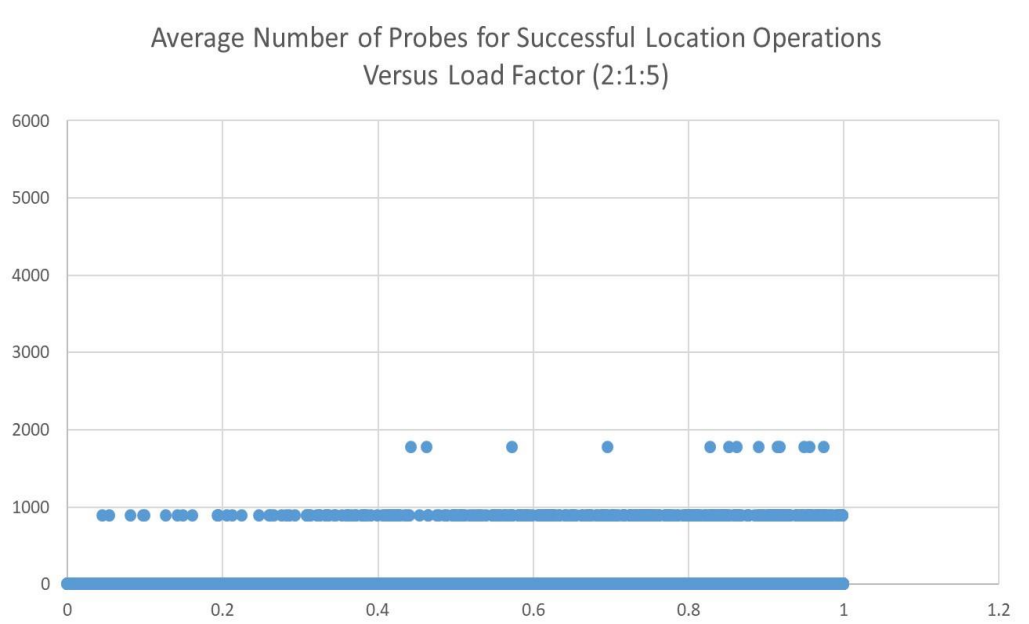
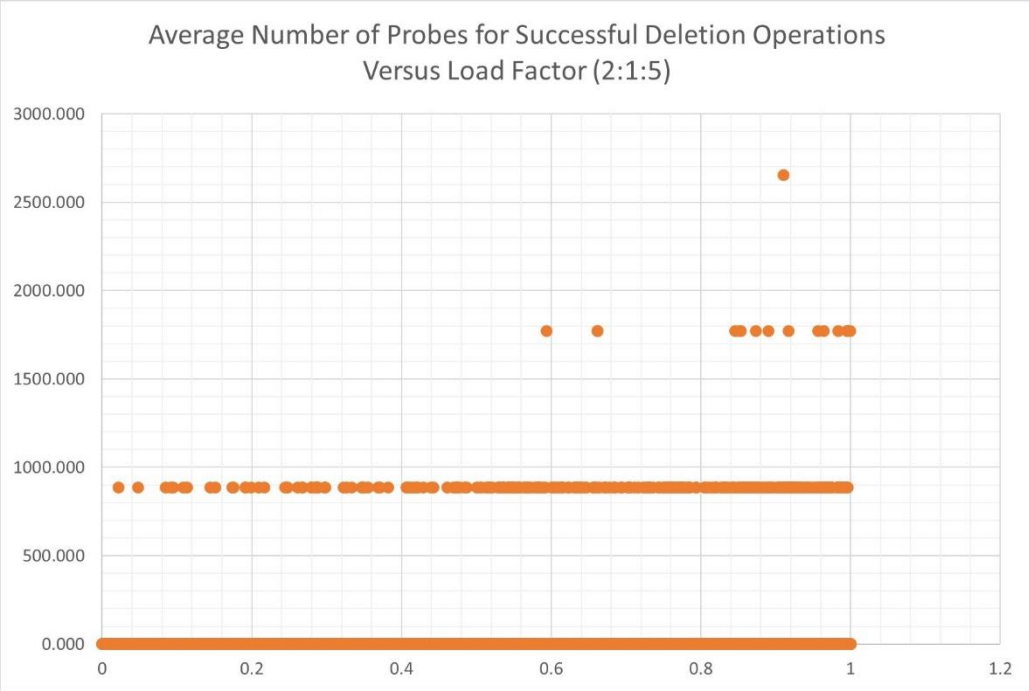
Lastly, findPos function has been implemented in order to sustain **hash-table implementation with linear probing** properly. The loop condition has been modified so that the index investigation before any operation becomes dynamic, meaning that hash table will always be aware of any removed index values while searching for a position.

Part II: Output Organization & Graph Plotting:

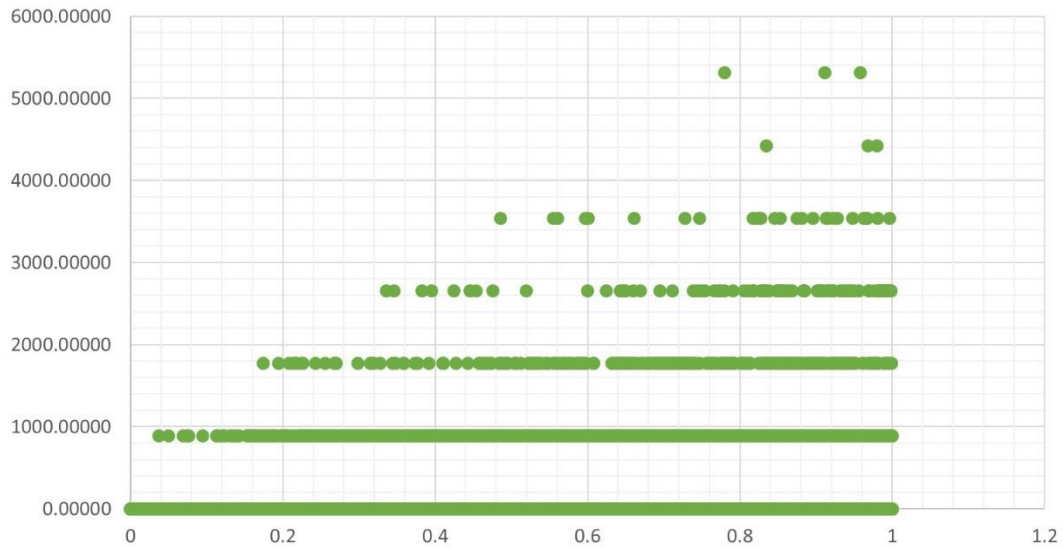
Below you can find the scatter plotted graphical interpretations of each category (namely successful insertion, deletion, find and unsuccessful insertion, deletion, find).

a. Probability (2:1:5)

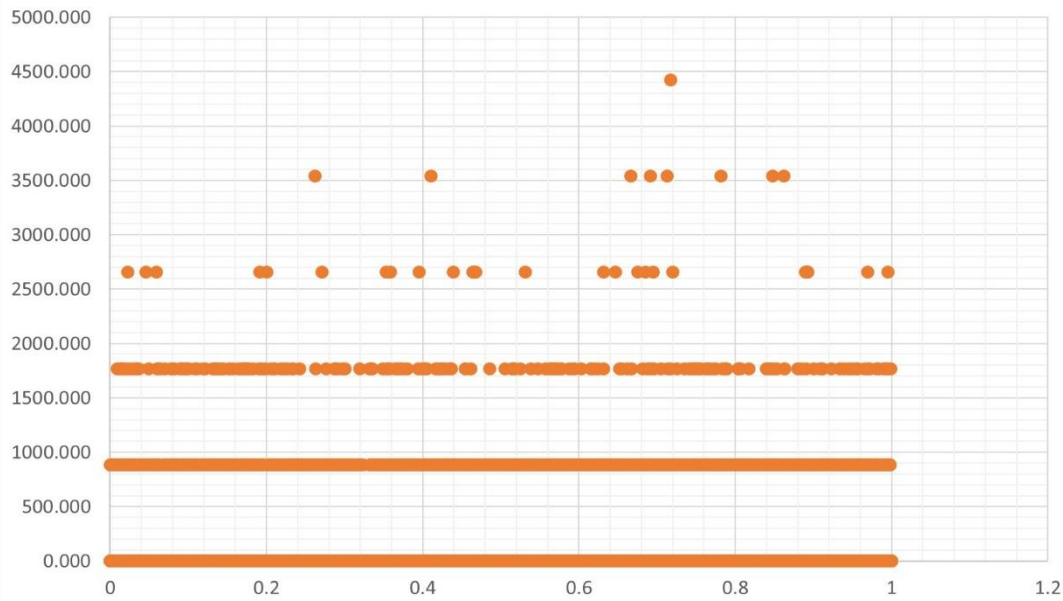




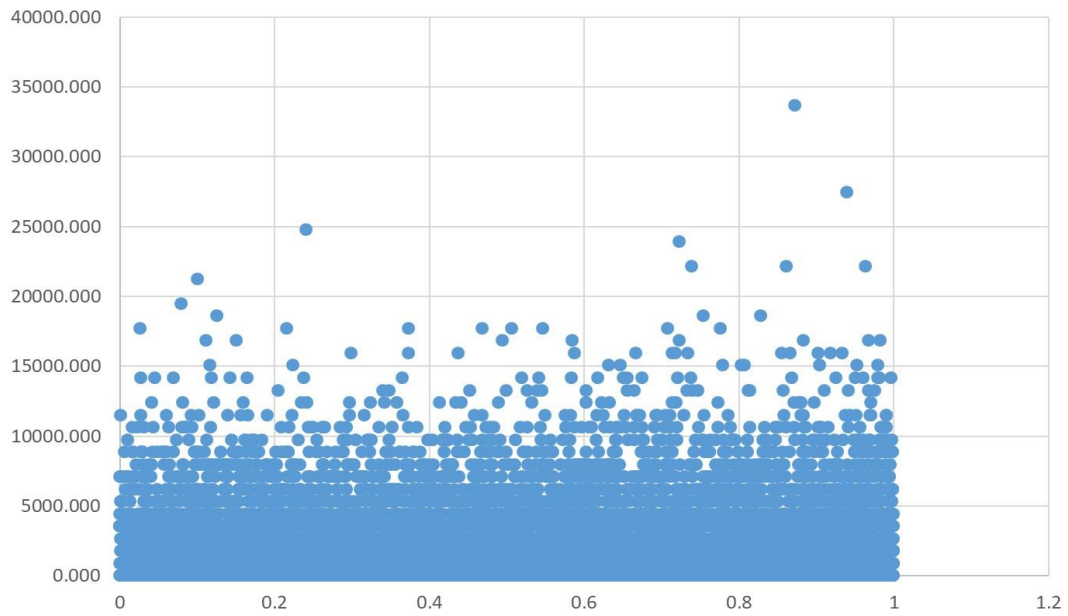
Average Number of Probes for Unsuccessful Insertion Operations
Versus Load Factor (2:1:5)



Average Number of Probes for Unsuccessful Deletion Operations
Versus Load Factor (2:1:5)

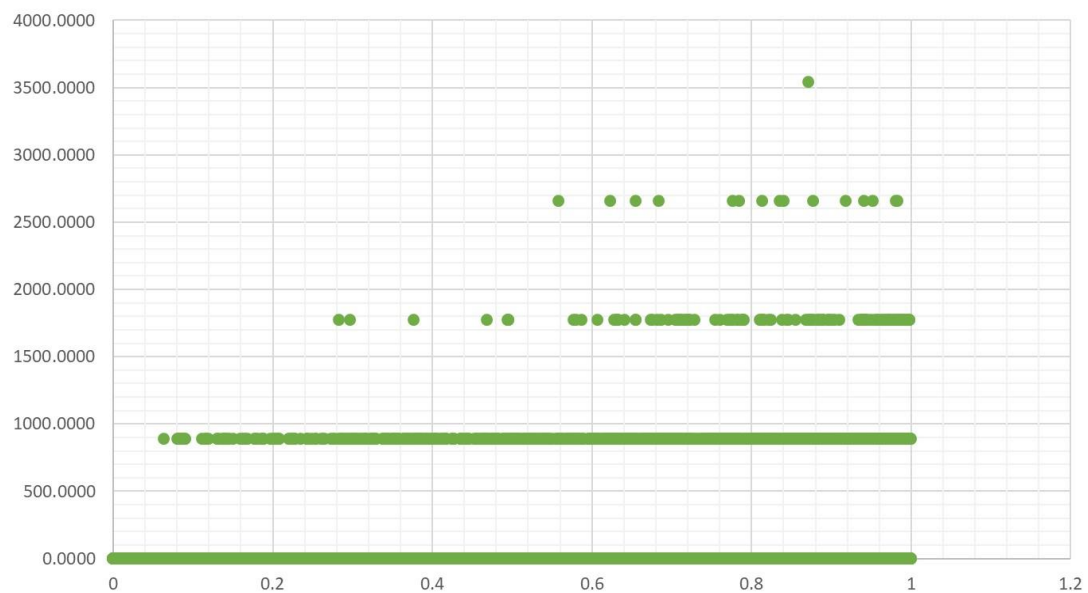


Average Number of Probes for Unsuccessful Location Operations
Versus Load Factor (2:1:5)

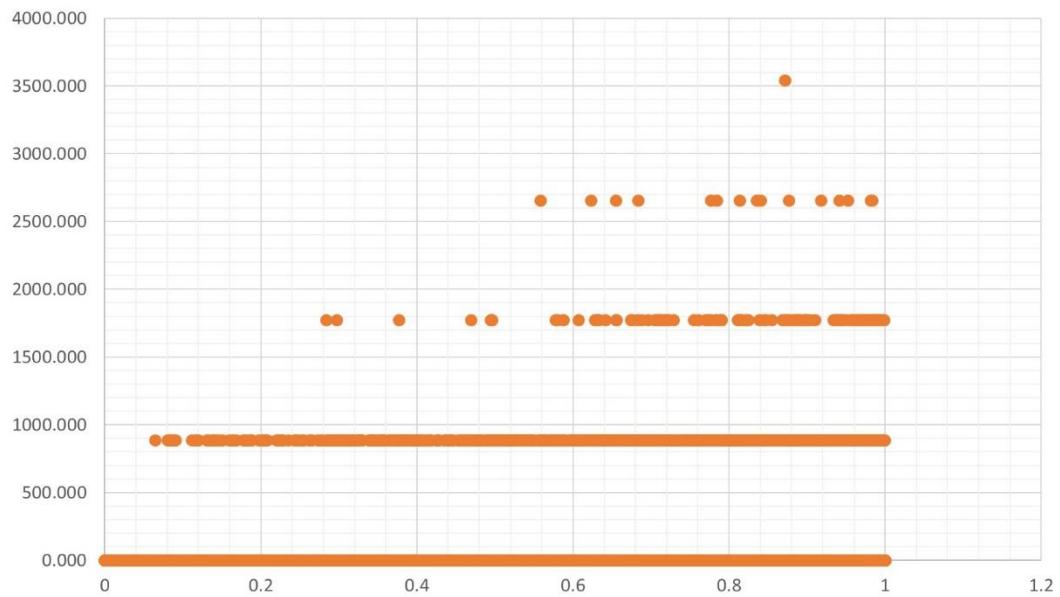


b. Probability (4:2:2)

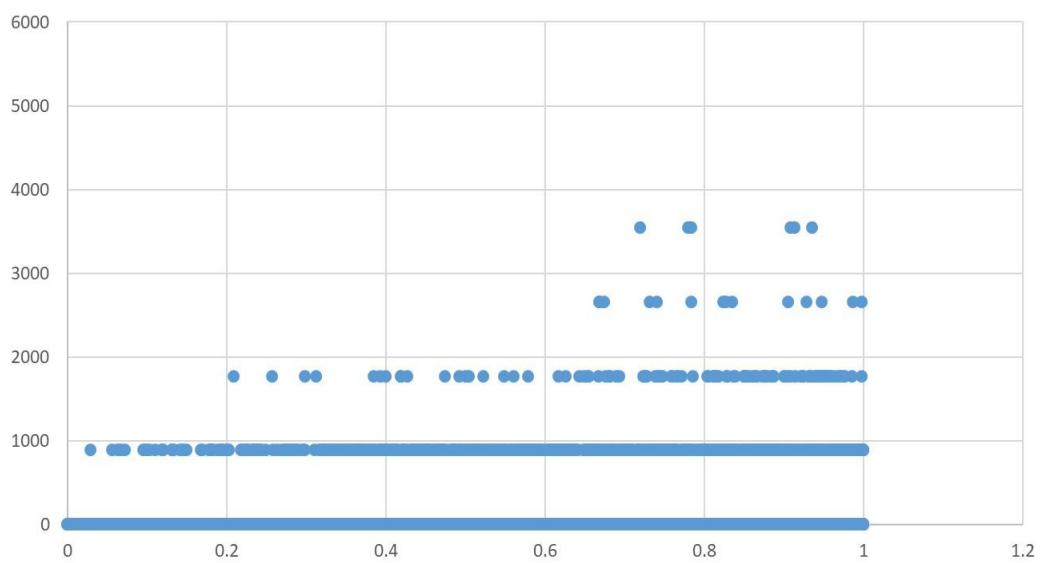
Average Number of Probes for Successful Insertion Operations Versus
Load Factor (4:2:2)



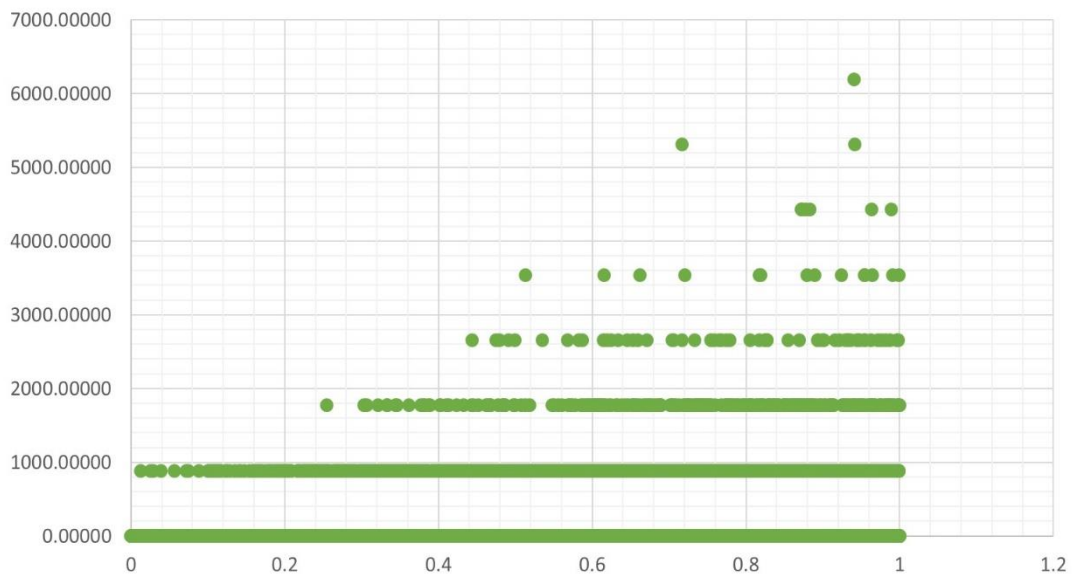
Average Number of Probes for Successful Deletion Operations
Versus Load Factor (4:2:2)



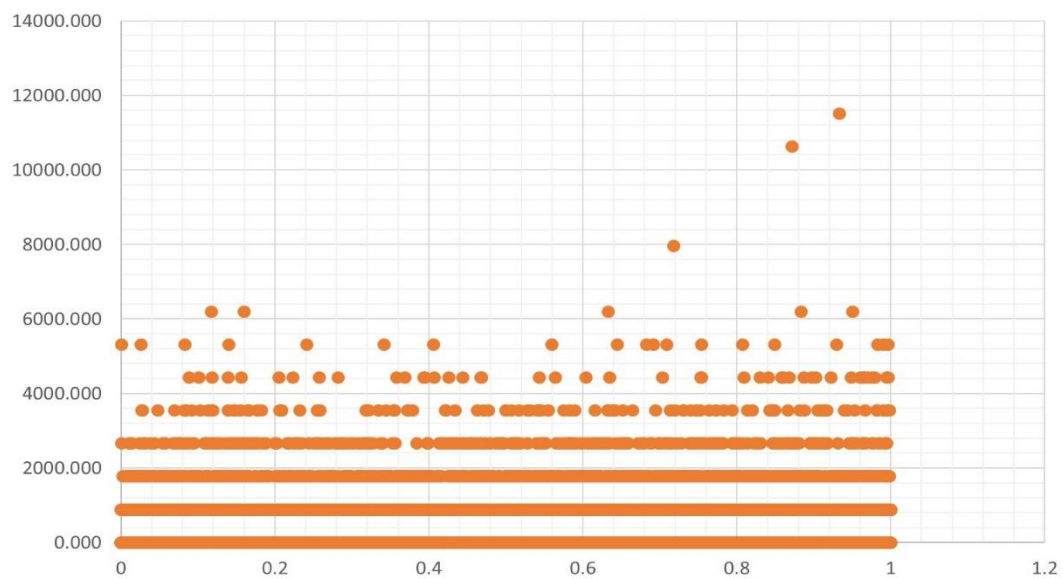
Average Number of Probes for Successful Location Operations Versus
Load Factor (4:2:2)

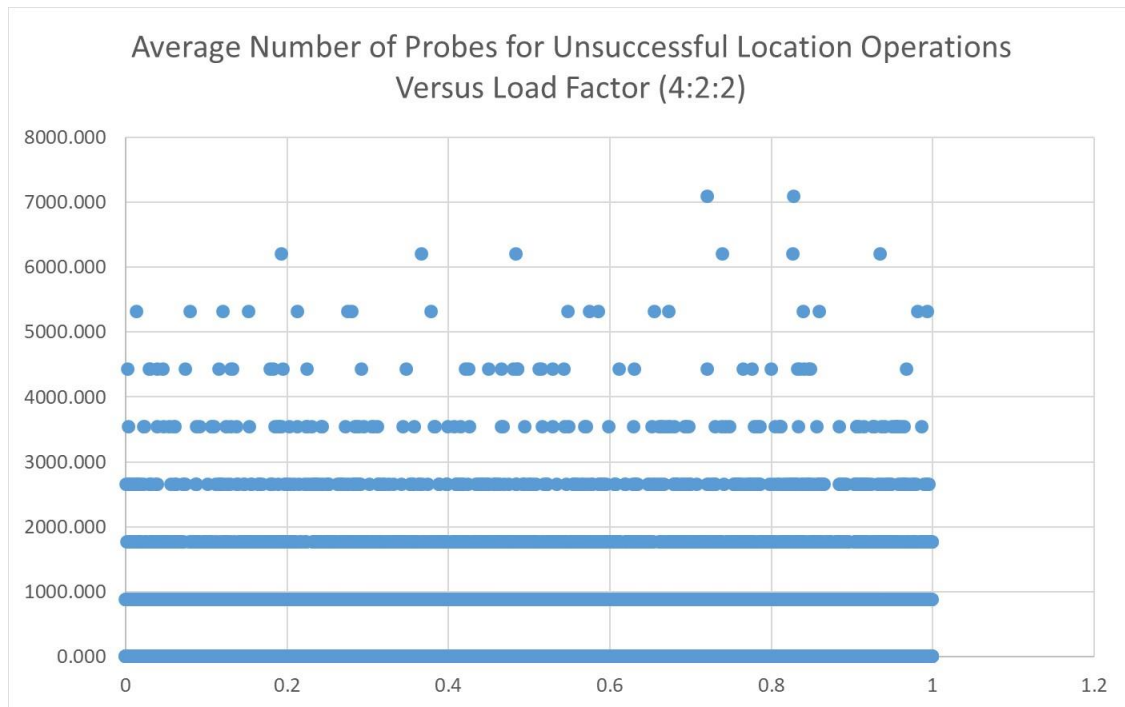


Average Number of Probes for Unsuccessful Insertion Operations
Versus Load Factor (4:2:2)

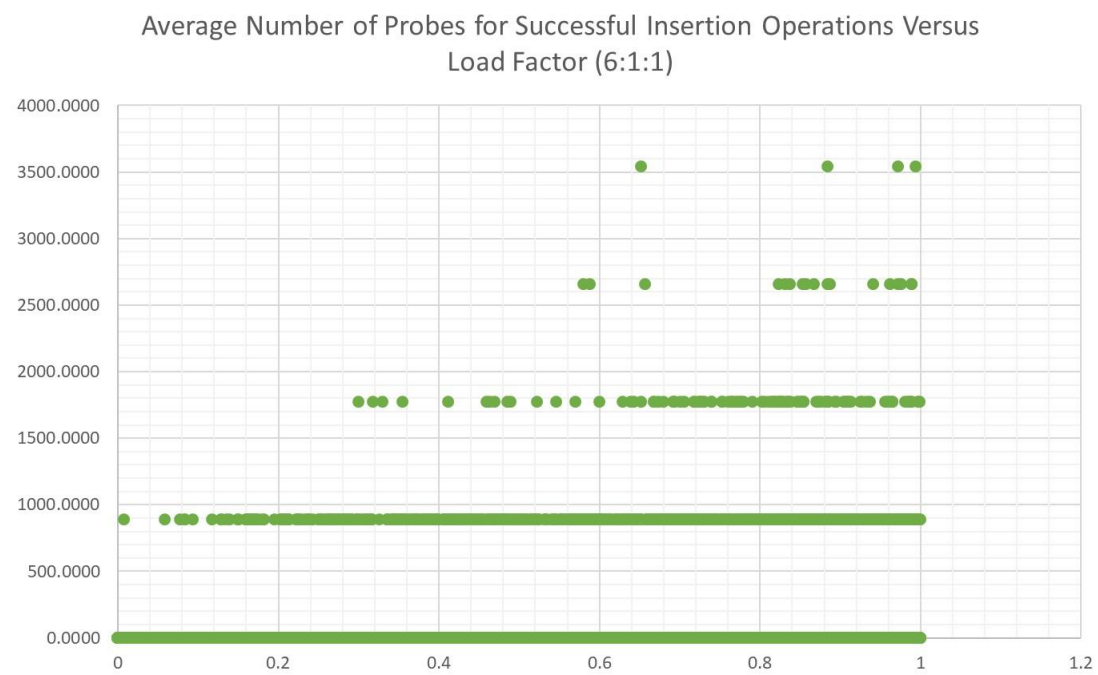


Average Number of Probes for Unsuccessful Deletion Operations
Versus Load Factor (4:2:2)

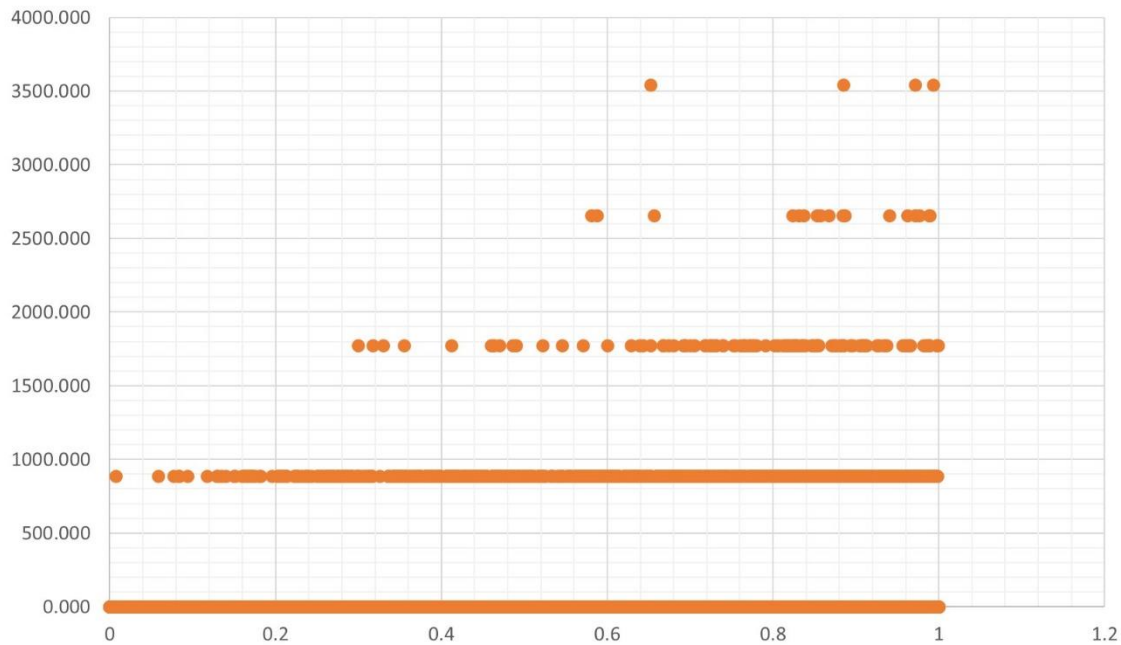




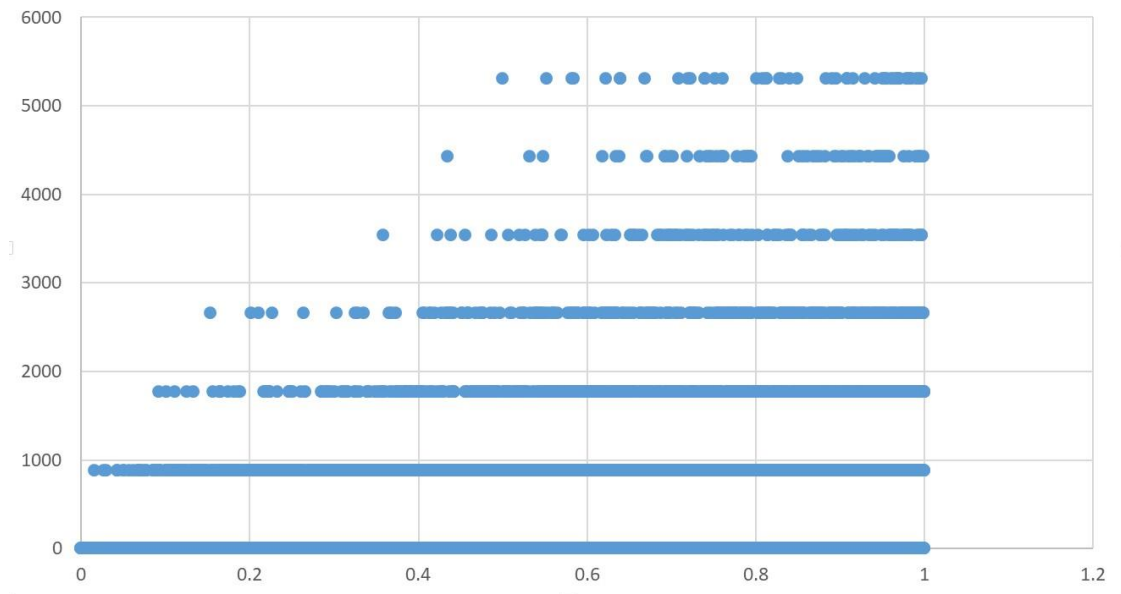
c. Probability (6:1:1)



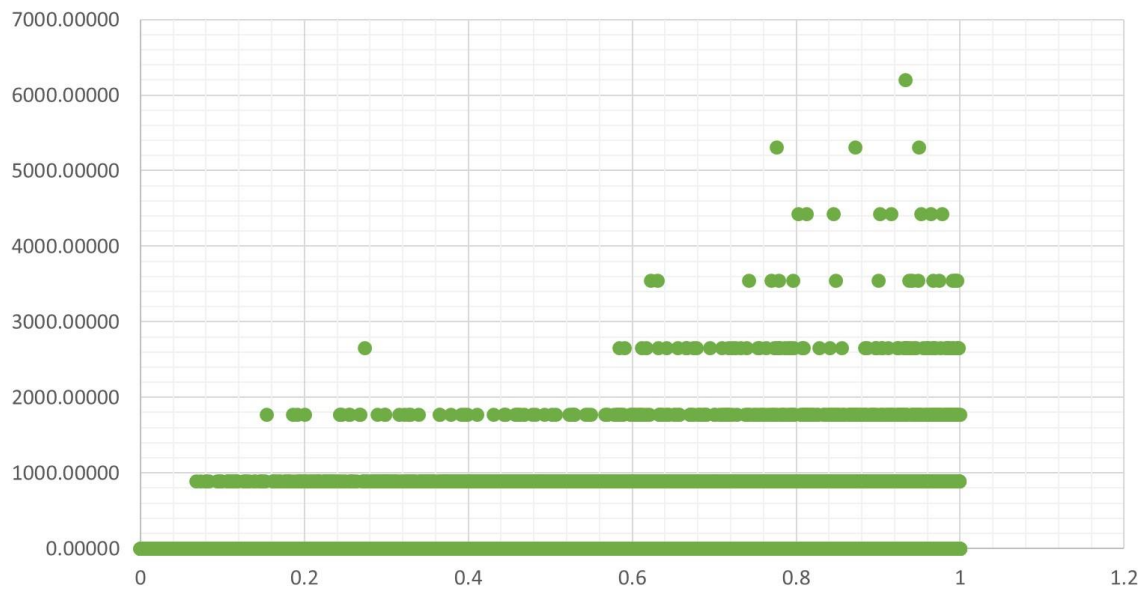
Average Number of Probes for Successful Deletion Operations
Versus Load Factor (6:1:1)



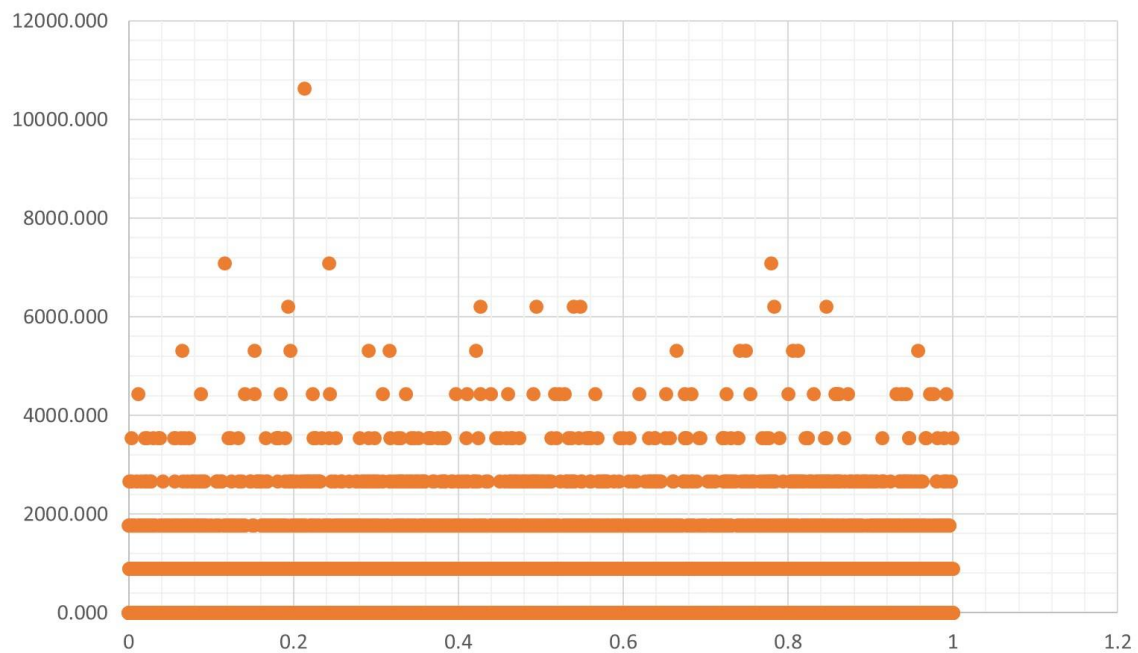
Average Number of Probes for Successful Location Operations Versus
Load Factor (6:1:1)

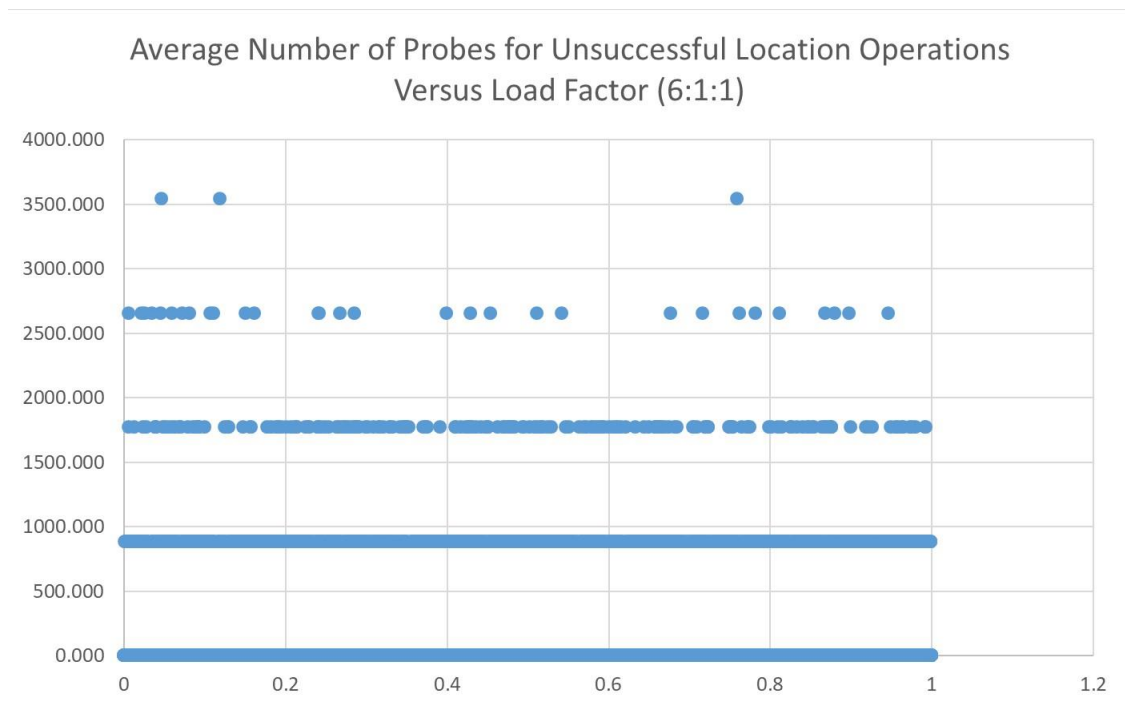


Average Number of Probes for Unsuccessful Insertion Operations
Versus Load Factor (6:1:1)



Average Number of Probes for Unsuccessful Deletion Operations
Versus Load Factor (6:1:1)





Part III: Observations & Analysis:

From the resulting graphs we can state that the average number of probes increase with respect to load factor, meaning that the hashing operation travels through more and more indexes as the table gets more and more full, as expected. Also, number of probes increase drastically for insertion and location operations for probability 2:1:5 and 4:2:2 whereas they do not take too much probes for probability 6:1:1 and the unsuccessful occurrences of location operation for probability (2:1:5) increases drastically as the table gets more and more full

In addition to above information, it is noteworthy that it takes more and more number of probes for succesful insertions as the load factor increases whereas it takes more and more number of probes for unsuccessful deletions and find operations, yet as expected again.